

# Comp 352 Winter 2019

## Tutorial 7

April 10, 2019



# Outline

1. Announcement
2. 0-1 Knapsack
3. Credits



# Announcement

## 1. Ordered tree

# 0-1 Knapsack

0-1 property: You cannot break an item, either pick the complete item, or don't pick it.

## 0-1 Knapsack

Give a dynamic-programming solution to the 0 – 1 knapsack problem that runs in  $O(nW)$  time, where  $n$  is number of items and  $W$  is the maximum weight of items that the thief can put in his knapsack.

<i>value</i>	<i>weight</i>
1	1
4	3
5	4
7	5

<i>(value)weight/weight</i>	0	1	2	3	4	5	6	7
(1)1	0	1	1	1	1	1	1	1
(4)3	0	1	1	4 + 0	4 + 1	4 + 1	5	5
(5)4	0	1	1	4	5 + 0	5 + 1	6	5 + 4
(7)5	0	1	1	4	5	7 + 0	7 + 1	7 + 1 < 9

## Credits

1. `https://www.geeksforgeeks.org/0-1-knapsack-problem-dp-10/`