Here is the documentation for uploading new webiles (web games/apps) to the Hostinger portfolio site:

darkslategrey-vulture-336580.hostingersite.com

Documentation: How to Upload New Webiles to the Hostinger Portfolio

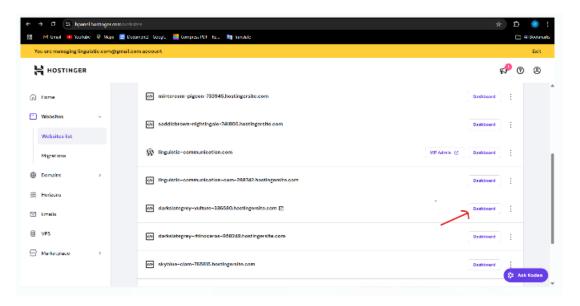
This guide walks you through uploading a new webile (HTML-based game/app) to the portfolio hosted on Hostinger.

✓ STEP 1: Access The Website List on Hostinger

- 1. Go to hpanel.hostinger.com.
- 2. Login with your account
- 3. From the **Websites list**, locate:

darkslategrey-vulture-336580.hostingersite.com

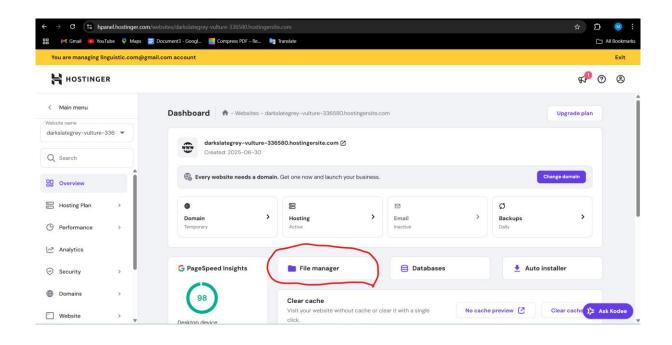
4. Click on **Dashboard**.



✓ STEP 2: Open the File Manager

Once inside the dashboard of your target site:

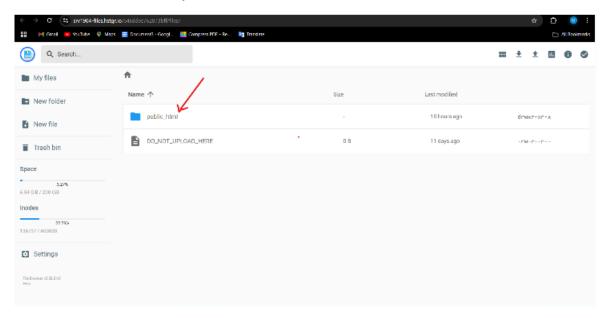
1. Click on File Manager



✓ STEP 3: Navigate to the public_html Folder

In the file browser:

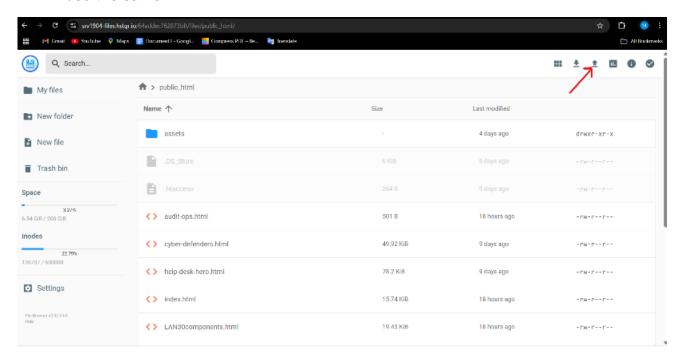
Open the folder named public_html.
This is where all your website files live.



✓ STEP 4: Upload Your HTML Game File

- 1. Inside public_html, click the **upload arrow** at the top-right.
- 2. Choose File and select your .html game file.

3. Make sure your HTML links correctly to the where the logo stored. For example for LAN 30 game, it is stored in the public.html alongside the htmls and it looks like this in the html: . You can upload your html file and use the same link



STEP 5: Link Your Webile in index.html

Now you must make your game visible from the main webiles homepage:

- 1. Still in public_html, open the index.html file.
- 2. Scroll to the correct section (e.g., LAN 30 if it's a LAN 30 game).
- 3. Copy and paste an existing webapp card like this:

4. Paste it under the last existing one in your section.

- 5. Update:
 - The image URL ()
 - o Game title
 - o Game description
 - Game file link (href="your-game.html")
- See Image: Editing index.html with LAN 30 Section

✓ STEP 6: Save Your Changes and Test

- 1. Click Save (top right corner of file editor).
- 2. Go to: https://darkslategrey-vulture-336580.hostingersite.com
- 3. Scroll to your section and Launch App to test your webile.
- See Image: Final File List with Game Uploaded

Notes

- All HTML files must go in /public_html/
- Images or icons should go in /assets/ and be linked relatively
- Make sure filenames have no spaces