|  |  |
| --- | --- |
| gameover | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| Interface | |
| PURPOSE | Image making for interface |
| INCLUDE | #include <curses.h> |
| USAGE | Interface(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| getInput | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| getInput | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| getInput | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| CreatFood | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| creatLink | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| deleteNode | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| insertNode | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | Int x, int y |
| RETURNS | - |

|  |  |
| --- | --- |
| deleteLink | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| deleteLink | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| printS\_b | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| set\_ticker | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| printrefresh | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |

|  |  |
| --- | --- |
| snakeInformation | |
| PURPOSE | start game |
| INCLUDE | - |
| USAGE | initsnake(); |
| ARGS | - |
| RETURNS | - |