Probability Theory for EOR

How to count the number of possible outcomes in one event

Gottfried Wilhelm Leibniz (1646-1716)

Music is the pleasure that human mind experiences from counting without being aware that it is counting.

Definition (Naive definition of probability)

Denote A be an event for an experiment with a **finite*** sample spaces S and each outcome is **equally likely*** to happen:

$$P_{\mathsf{Naive}}(A) = \frac{\mathsf{number\ of\ outcomes\ favorable\ to/in\ }A}{\mathsf{number\ of\ all\ possible\ outcomes\ in\ }S} = \frac{|A|}{|S|}.$$

It is designed for common but very limited cases (finite equally likely outcomes), yet, it is already complicated in certain cases.

Not always easy to count the number of outcomes in one event.

We need **binomial coefficient**: $\binom{n}{k} := \frac{n!}{k!(n-k)!}$.

Probability Theory for EOR

Problem I: hands in poker

Example

A 5-card hand is dealt from a standard well-shuffled 52-card deck.

The hand is called a *full house* in poker if it consists of three cards from same rank and two cards of another rank, e.g. three 7's and two 10's (in any order).

What is the probability of a full house?

We need to know |S| and |A|, where S denotes the set of all possible outcomes, and A denotes the set of outcomes that are a full house.

Multiplication rule (sampling without replacement)

- ▶ We have *n* cards.
- ▶ We select *k* cards one at a time.
- ► We keep the selected card (without replacement).

How many outcomes (N) when order matters?

- ► Step 1: *n* possible outcomes. Keep the card!
- ▶ Step 2: n-1 possible outcomes. Keep the card!

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► Step k: n - k + 1 possible outcomes.

MR: $N = n \cdot (n-1) \cdot \ldots \cdot (n-k+1)$ ordered outcomes.

Probability Theory for EOR 6 of 19

Definition

Factorial

We define n! (say: n factorial) as

$$n! = n \cdot (n-1) \cdot (n-2) \cdot \ldots \cdot 1$$

 $0! = 1$

$$N = n \cdot (n-1) \cdot \ldots \cdot (n-k+1) = \frac{n!}{(n-k)!}$$

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Alternative interpretation of how we arrive at this number of ordered outcomes:

- ▶ We can order the cards in n! ways. Permutation of n items.
- ▶ Don't care about the ordering of the (n k) not selected cards. The not-selected cards can be ordered in (n k)! ways.

But to calculate |S|, we still need to adjust for over-counting! We don't care for the orders of selected cards either! Divide by k!.

Probability Theory for EOR 8 of 19

We adjust for overcounting:
$$|S| = N/k! = \frac{n!}{k!(n-k)!} = \binom{n}{k}$$

The **binomial coefficient** gives the number of possible outcomes of picking k items out of n items (where orders do not matter).

In our case: n = 52, k = 5.

Also, we know these outcome are equally likely, which is why we can use the naive probability.

Number of outcomes in A, |A|

- ► Choose the rank that we have the three cards of. 13. Keep the rank
- ► How many different ways of choosing three cards of a given rank (orders does not matter): we have to **choose 3 out of 4 suits** $\binom{4}{3}$.
- ► Choose the rank that we have the two cards of from the remaining ranks. 12.
- ► How many different ways of choosing two cards of a given rank (orders does not matter): we have to **choose 2 out of 4 suits** $\binom{4}{2}$.
- $ightharpoonup |A| = 13\binom{4}{3}12\binom{4}{2}$

What is the probability of a full house?

$$\mathbb{P}(\mathsf{Full\ house}) = |A|/|S| = 13\binom{4}{3}12\binom{4}{2}/\binom{52}{5}$$

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Check examples of *Poker probability* on Wikipedia and practice the counting strategy.

It is fun.

Problem II: full house with dice

Example

Suppose we roll 5 identical dice. What is the probability of a full house (three dice of a same number and two remaining dice of a same but different number, e.g., three 3's and two 6's?)?

Note that in this case. order matters.

Multiplication rule (sampling with replacement)

- ► We have *k* dice.
- ▶ each would have *n* outcomes.

How many outcomes (N) when order matters?

- ▶ Dice 1: *n* possible outcomes.
- ▶ Dice 2: *n* possible outcomes.

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▶ Dice *k*: *n* possible outcomes.

MR: $|S| = n^k$. (23333 different from 33332)

Number of outcomes in A, |A| (ordered)

- ► First we select the number, a, that we have three dice of (a triplet).
 6.
- ► How many different ways of choosing three dice out 5 to have the number a: **choose 3 out of 5** $\binom{5}{3}$.
- ▶ Select the number, $b(\neq a)$, that we have two dice of (a pair). **5**.
- ► The remaining two dice must have the number b.
- Note that here we would have the number of *Ordered* outcomes: $|A| = 6\binom{5}{3}5$.

What is the probability of a full house?

$$\mathbb{P}(\mathsf{Full house}) = |A|/|S| = 6\binom{5}{3}5/6^5$$

Differences in the two problems

- ▶ Without replacement or with replacement. (Or, whether the outcome number changes or not).
- ► Orders. In Problem I, there is the term "in any order"; while in Problem II there is not such term.

 We do so in order to make sure each outcome would be equally likely. Order matters when replacement is present.
- ► The way we count may not be unique. For example, you can also consider orders in Problem I (then |S| and |A| are both 5! times larger than the ones without considering the orders, think about why), you will find the probability remains the same.
- ▶ Practice more.

If you wonder why **order matters when replacement is present.** Think about the simple experiment: roll two dice and think about the following two events (a) two dice are both ones and (b) one die is 2 and another one is 3. Are they equally likely?