LINGZE ZHANG

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EDUCATION

Brown University, Providence, United States

August 2022 (In-person from Spring 2023) - December 2024

Master of Science, Computer Science

GPA 4.00/4.00 Courses: Artificial Intelligence, Language Processing in Humans and Machines, Advanced Topics in Deep Learning,

Reintegrating AI, Computer Systems, Research topics in Human-computer Interaction (at Harvard University)

University of Maryland, College Park, United States

August 2018 - August 2019

Master of Science, Human-computer Interaction

(withdrew with GPA 3.95/4.00)

Courses: Fundamentals of Human-Computer Interaction, Introduction to Research Methods, Computational Linguistics I, Advanced Computer Graphics, Interaction Design Studio, Big Data Infrastructure

Peking University, Beijing, China

September 2014 - July 2017

Master of Economics, *Economics*

GPA: 85.9/100

Exchange Study: Royal Institute of Technology (KTH), Stockholm, Sweden (August 2015 - January 2016)

Peking University, Beijing, China

September 2010 - July 2014

Bachelor of Economics, Finance and Banking

Primary degree GPA: 85.3/100

Bachelor of Science (dual degree), Mathematics and Applied Mathematics

Combined GPA: 83.8/100

PUBLICATIONS

[1] Lingze Zhang and Ellie Pavlick. 2025. Does training on synthetic data makes models less robust? Accepted by the Workshop on Insights from Negative Results in NLP, NAACL 2025.

We hypothesize that fine-tuning task-specific models with synthetic examples generated by language models can significantly degrade performance on challenging subsets of examples referred to as blind spotseven if the overall performance improves. In our experiments, we use MultiNLI as the general task and HANS as the blind-spot dataset. By varying experimental settings (e.g., initial model state, training size, etc.), we observed that performance dispersion occurs under specific scenarios, although not as consistently as we anticipated. Additionally, we identified biases in synthetic data, such as the correlation between lexical overlap and entailment labels.

FULL-TIME WORK EXPERIENCE

Microsoft China Co., Ltd., Suzhou, China

November 2021 - January 2023

Software Engineer (Full-time)

Worked on improving the model for predicting human-judged search engine performance comparison results between Bing and Google, on queries in different languages across multiple markets worldwide. Designed and developed experiments with new data, features and model components, and iterated on the model with data analysis. The main model is a LightGBM-based tree model with deep neural network components for analyzing search result contents.

Shenzhen Yimian Network Technology Co., Ltd., Shenzhen, China

July 2020 - September 2021

AI Development Engineer (Full-time Intern)

Maintained and improved the company's industry-leading sentiment analysis system. Developed aspect-based sentiment analysis solutions customized for multiple clients. Participated in AI infrastructure and workflow utility development with Python (Flask), Go, JavaScript (Vue), etc. I also mentored some of the team's new employees.

ICBC Product Research and Development Center, Beijing, China

July 2017 - July 2018

Assistant Product Manager (Full-time)

Took a leading role in the research, design and integration of payment and settlement products for businesses and institutions. Wrote product requirement documents with detailed user cases and interfaces.

PART-TIME AND INTERNSHIPS

University of Maryland, College Park, United States

March 2019 - May 2019

Part-time Research Assistant

Participated in the early stage of "Teachable Machine for Older Adults" research project. Did exploratory research on devices, systems and machine learning algorithms for self-tracking. Built a light prototype for smartwatch based self-tracker with Python and WeChat API.

Bohai Life Insurance Co. Ltd., Beijing, China

July 2015 - August 2015

Product Design Intern

Worked on the initial design of an SNS mobile application for policyholders. Did research about related products. Participated in the development of lo-fi paper prototype and hi-fi interactive prototype.

Sankuai Technology Co. Ltd. (Meituan), Beijing, China

Marketing Intern

Participated in the operation and content production of Meituan official Weibo account. Assisted in the design of a personalized mascot of Meituan. Proposed a prototype for Weibo content management portal improvement.

OTHER PROJECTS

VIBING: Visual INtuition-Based Interaction for Natural Generation from Painters and Artists September 2024 -

In this group project, we aimed to design and evaluate a text-to-image tool that better supports art practitioners refine their ideas and create more satisfactory images. From the pilot study we found that artists, as visual thinkers, prefer to conceptualize ideas visually and express themselves through sketches, facing challenges in "translating" mental images into text-based prompts. Based on these findings, we are designing and evaluating a system with dialog and in-place sketching features to better support artists' visual thinking and reduce their cognitive load in text edition.

Planning ahead for future tokens in LLMs

February 2024 - May 2024

With collaborators from Brown and MIT, we worked to evaluate whether LLMs plan for future tokens when predicting the next token. We formalized our research question mathematically and experimented on the OPT 125M models with DOLMA as the training set. A notable different result from a published concurrent study was that the pre-caching effect was significantly more pronounced in models trained to converge.

Multimodal PowellReader: Analyzing Market Response to FOMC Press Conferences

March 2023 - May 2023

Our team built a novel, multimodal dataset that matches the transcript, audio, and video of Federal Reserve chair press conferences after Federal Open Market Committee meeting statement releases with high-frequency movements in Federal Funds Futures (FFF) prices at the sentence level. We extracted embeddings of different modalities with models such as CLIP and FINBERT, and built multiple FFF price prediction models. Interpretability was also explored by corrupting the input of each modality.

Image Reconstruction with Multiple Inputs Using Pix2Pix Model

March 2019 - May 2019

Individually implemented a modified pix2pix (a conditional GAN model featured by skip connections and Markovian discriminator) model that takes multiple low-quality input images to reconstruct high-quality output, with the Keras framework. I also ran experiments to compare different hyperparameters and input images, in terms of both quantitative indicators (PSNR, SSIM) and perceptual realism.

Pairbnb: Analysis and Visualization on Airbnb Listings Data

March 2019 - May 2019

Cleaned and analyzed the data of Airbnb listings in NYC with Spark, including home features and about 1.1 million reviews. The analysis was at the level of neighborhoods, including exploratory analysis and feature extraction from reviews with LDA model by Amazon Comprehend. Plotly was used to visualize the data on a city map.

Deep-learning Based Question Answering System

November 2018 - December 2018

Collaboratively developed a question answering system with QANTA dataset and PyTorch framework. Techniques used and explored include TF-IDF, LSTM, deep averaging network, keyword analysis, clustering, etc. The accuracy of the model of best performance was 68%, higher than most teams in the graduate level NLP class.

TEACHING EXPERIENCE

Brown University, Providence, United States

Undergraduate Teaching Assistant: CSCI1951A (Data Science)

2023 Spring 2023 Fall

Undergraduate Teaching Assistant: CSCI1410 (Artificial Intelligence)

Joint Undergraduate TA and Socially Responsible Computing TA: CSCI1470 (Deep Learning)

2024 Spring

Undergraduate TA responsibilities include hosting office hours about course materials and the development and grading of assignments. Joint UTA-STAs also participate in the development of socially responsible computing components (e.g. discussion sessions) of the course in addition.

EXTRACURRICULAR ACTIVITIES

Maker Space of Peking University Co-founder and Director

December 2014 - July 2017

May 2013 - August 2013

Participated in establishing the association and assisted in the design of the organization framework and activities. Worked with the management team in the planning of activities like mini-courses about Arduino and 3D printing.

SKILLS

C/C++, Python, Java, HTML/css, JavaScript, SQL Programming Languages

Frameworks, Libraries and Tools PyTorch, TensorFlow, Pandas, MATLAB, Stata, Flask, Vue, MongoDB, IATEX