Label	Assembly	ADDR	Data	Comment
LOOP:	LDXA	00	00	Increment low byte
	NUM1L:	01	16	
	ADDI	02	11	
	01	03	01	
	STXA	04	08	Save low byte
	NUM1L:	05	16	
	LDXA	06	00	Increment high byte
	NUM1H:	07	17	
	ADCI	08	15	
	00	09	00	
	STXA	0A	08	Save high byte
	NUM1H:	0B	17	
	OUTA	0C	3 A	Output high byte to display
	JNC	0D	33	Keep going IF No Carry
	LOOP:	0E	00	
BLINK:	SUBA	0F	1A	Carry Off, Zero On, Sign Off
	OUTA	10	3 A	
	SUBI	11	19	Carry On, Zero Off, Sign On
	01	12	01	
	OUTA	13	3 A	
	ЈМР	14	30	FOREVER!
	BLINK:	15	0F	
NUM1L:	FE	16	FE	Number Low Byte
NUM1H:	00	17	00	Number High Byte