







BOJE

I'M LINH, SOLE
DEVELOPER OF THES
PROJECT. FOLLOW ME
AT @LENHZVN TO LEARN
MORE.





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MARKET

Elaborate on what you want to discuss.

OUR PROCESS

Elaborate on what you want to discuss.

FUTURE PLANS

Elaborate on what you want to discuss.

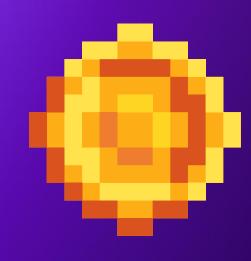






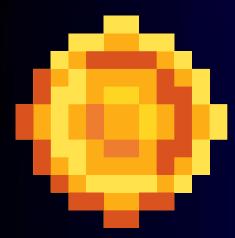


HOW IS THE MARKET?



"FOREVER" GAMES

Candy Crush Saga with 1 billion dollars revenue – 2022 - <u>here</u>



TIMELESS CLASSIC

Sonic Origins with more than 500,000 copies sold since 2022 - here

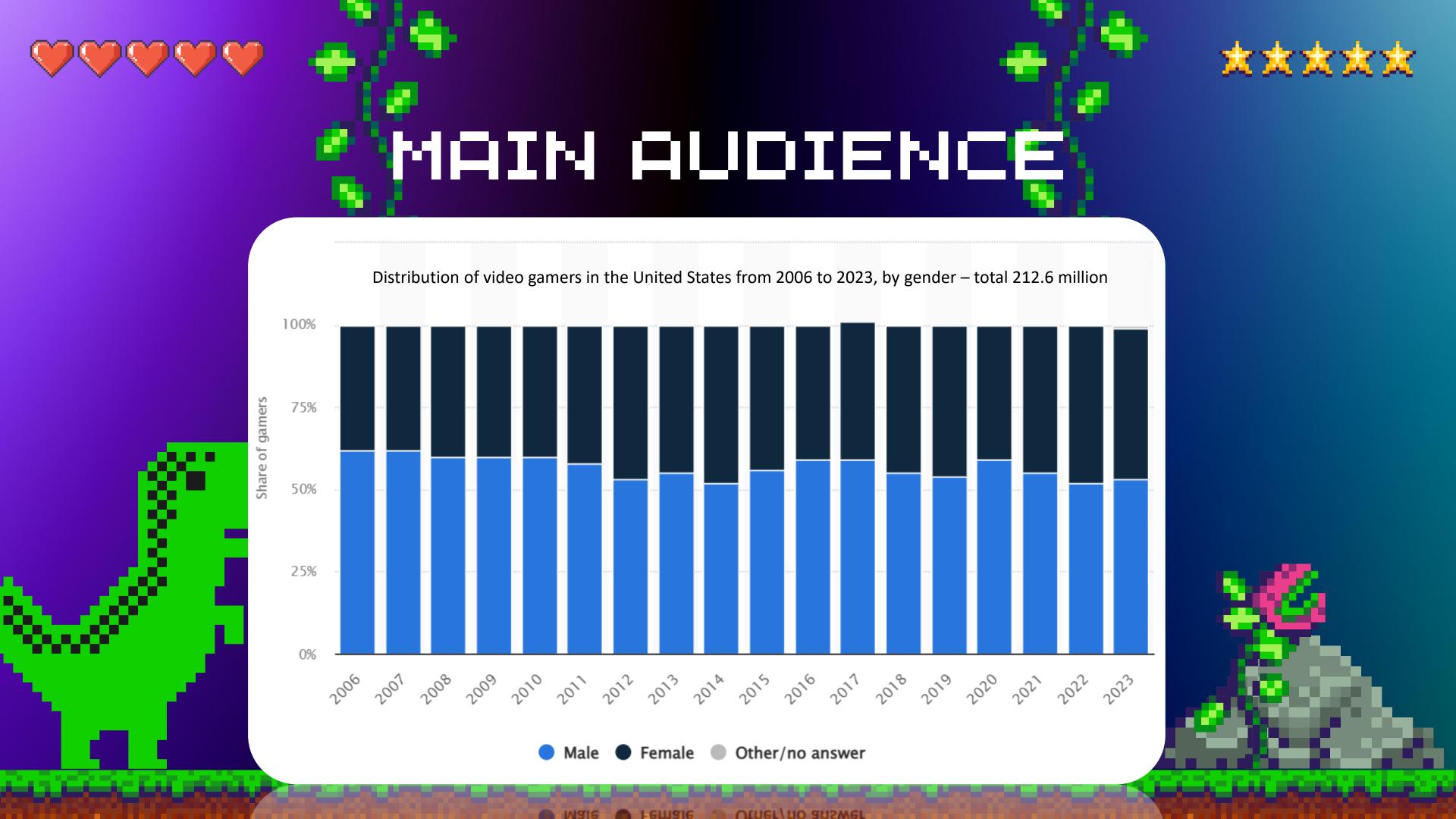


DEATH OF FLASH GAMES

More chances for web games













KEY

FEHTURES RESPONSIVE

STYLISH UI





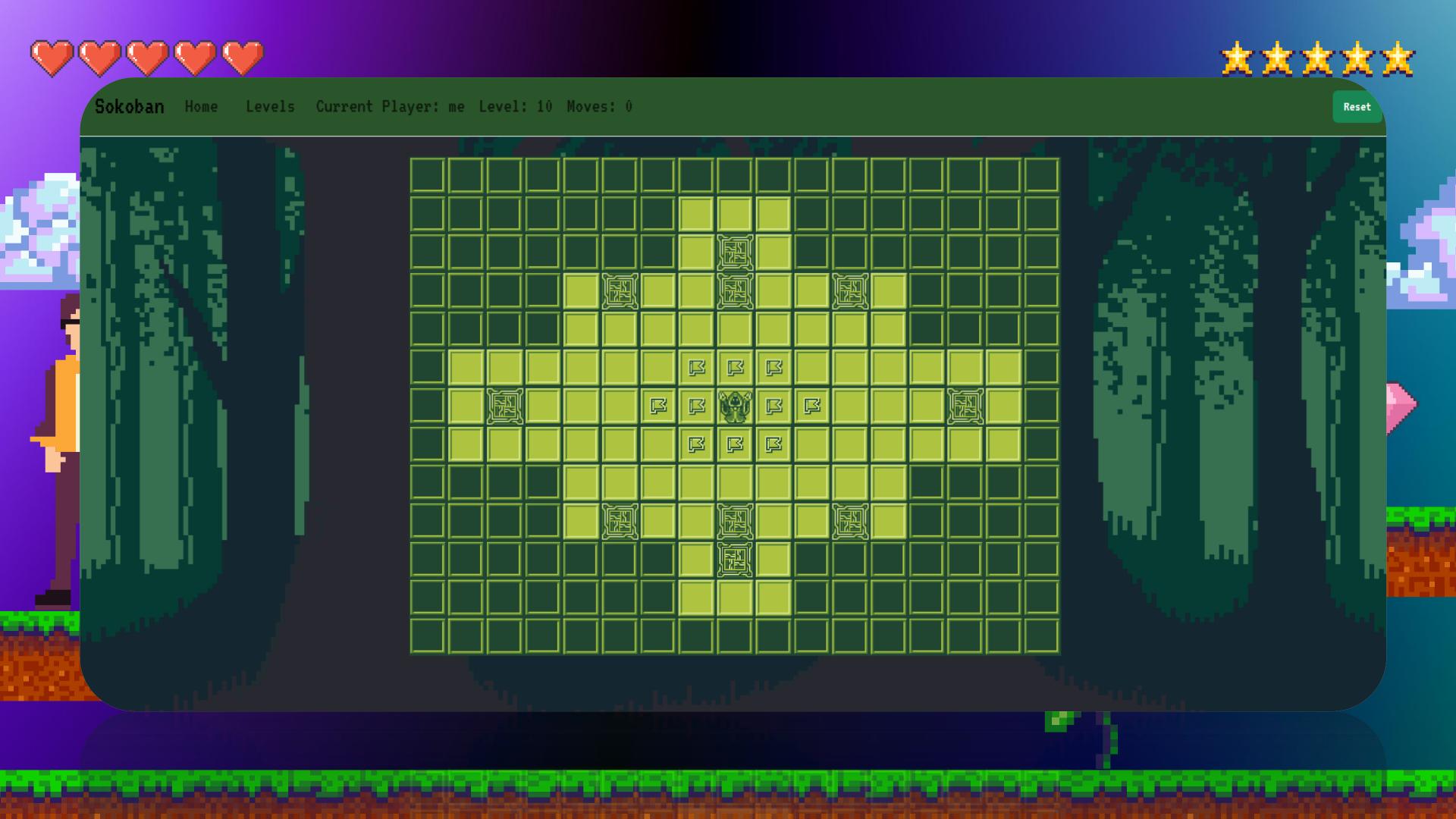
LEADERBOARD







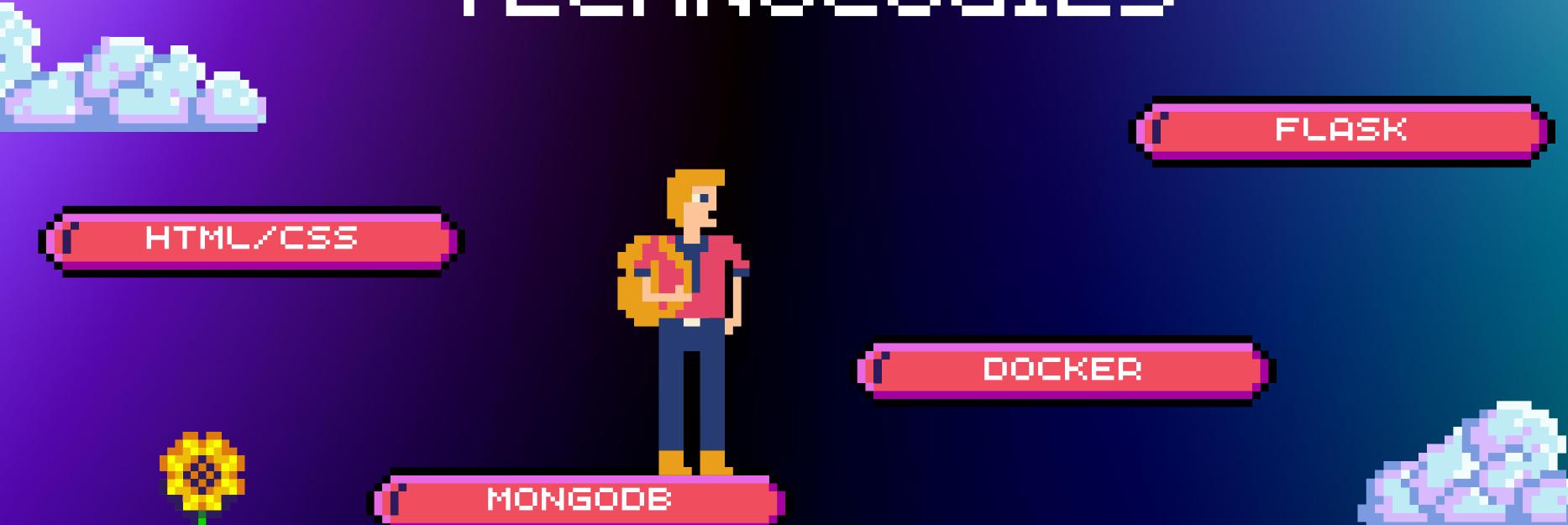








TECHNOLOGIES







WHY THIS GAME

CHEAP

ADDICTIVE

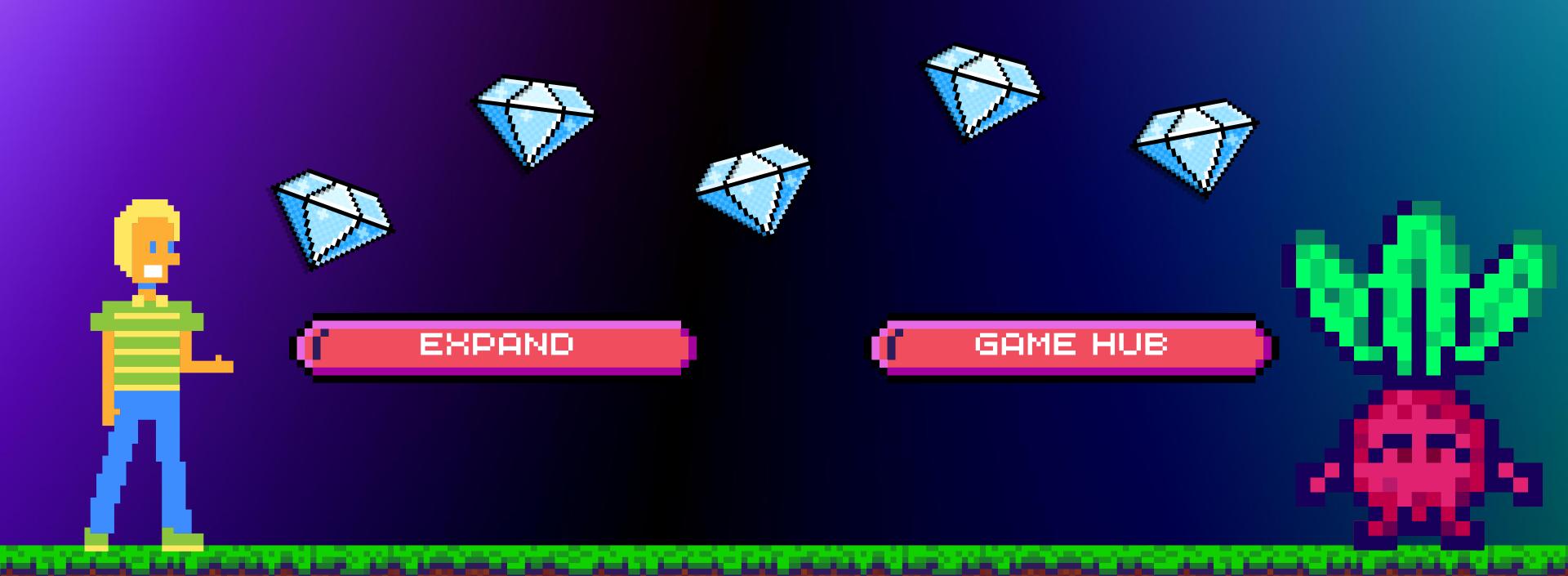
INFINITE







FUTURE PLANS







THANK YOU FOR LISTENNING











