

# C Programming Lecture Series

16<sup>th</sup> August

IIT Kanpur

# About 'the' Course

- An assignment based course
- More emphasis on problem solving

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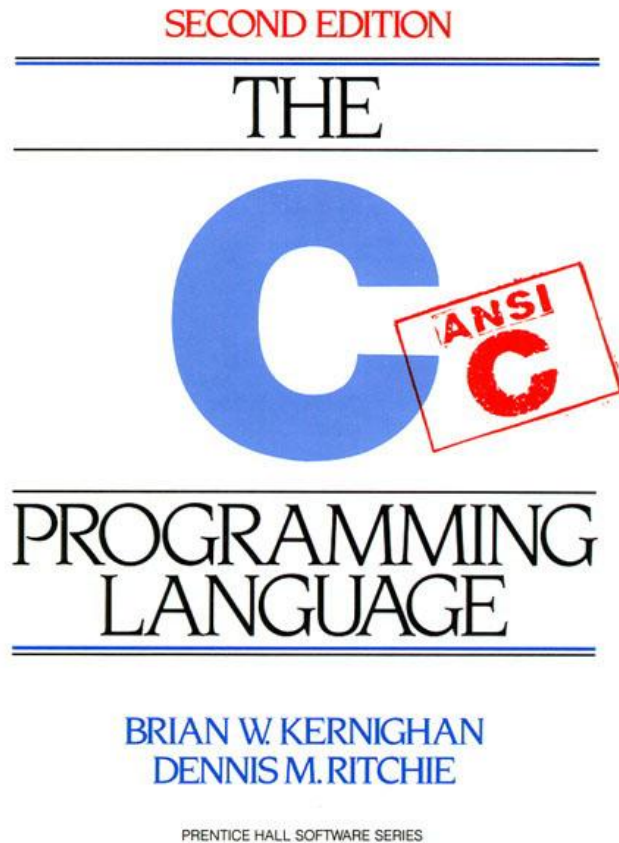
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# Topics to be covered

- Introduction to Programming in C & Restricted Exposure to Linux - Today
- Data, Operators, I/O - Tomorrow
- Conditional Expressions, Control Flow – 23<sup>rd</sup> Aug.
- Loops
- Functions for structure and Recursion
- Pointer and Arrays
- Dynamic allocation
- Structures and Applications, Storage Classes
- Pre-processor, File Handling, Math library
- Algorithms: searching, sorting

# Text



Kernighan, Ritchie. Second Edition

# Course website

- Website (slides, important updates)

<http://students.iitk.ac.in/programmingclub/course/>

- Discussion page (lecture clash, doubts)

<http://students.iitk.ac.in/programmingclub/course/discuss.html>

# About C

- *GNU : GNU's Not Unix*
  - *GNU C: gcc is a standard compiler*
- *C is non portable*
  - *Terms: Compiler (human -> machine [once]), Interpreter (instructions -> machine [each time the program is run])*
- *C is a high level language*
  - *One line in c maps to many lines of assembly code*

# My first C program!

```
/* thou shalt begin from somewhere*/  
#include <stdio.h>
```

```
// program prints hello world
```

```
int main() {  
    printf ("Hello world!\n");  
    return 0;  
}
```

# More..

```
#include <stdio.h>
```

```
// program reads and prints the same thing
```

```
int main() {  
    int number;  
    scanf("%d", &number);  
    printf ("%d\n", number);  
    return 0;  
}
```



# 1. Programming on Linux

- Linux command line: GNU-C
    - Use console based editors: vi, emacs, nano
    - Or text based editors: kwrite, gedit, kate
  - IDE
    - Eclipse \*
- <http://www.eclipse.org/cdt/downloads.php>
- \* = available on windows too.

# Linux Familiarization

- Common shell commands
  - Remember, commands are issued to a shell
  - pwd, ls, dir, mkdir, cd, date, whoami
  - touch, cp, mv, rm, chmod, cat, less, more, tail
  - man
  - Commands are programs (usually in /usr/bin, /bin/)
  - Most commands take options and input
    - ls      ls -a      ls -l      ls -lt      ls -ltr
- Everything is case-sensitive
- Tab completion, command history

# Files, directories and permissions

- Directory  
drwxr-xr-x 2 nitinm cse 4096 2008-08-13 22:46 Pictures
- File  
-rw-r--r-- 1 nitinm cse 3446 2008-08-14 15:16 test.c
- Special files (advanced)
  - .a : static library
  - .so : shared object (dynamic)
  - Pipes : fifo / buffered      prwx--x--x
  - Device files : /dev/cdrom etc.

# Programming on Linux contd...

- Writing programs
  - Use any editor (graphical, console)
  - Save file as <filename>.c
- Compiling programs
  - gcc <filename>.c          gcc funnysingh.c -o funnysingh
- Running programs
  - ./a.out                          ./funnysingh  
(executable files need to have executable permissions.  
\$chmod +x <executable>)

# Compilation is not a single stage

- Pre process : cpp (C Preprocessor) gcc -E
  - Removes comments, includes #include files
- Compile : gcc -c (GNU compiler)
  - main step, compilation, change into machine code
- Link : ld (GNU linker)
  - link executables

gcc does all the above steps

## 2. C on windows

- Use a text editor
  - install notepad++
  - compiler : MinGW  
how to install and work-  
<http://csjava.occ.cccd.edu/~gilberts/mingw/>
- IDE
  - Eclipse \*
  - Microsoft Visual C++ Express Edition 2008

## Or 3. Work on windows, yet use gcc

- Install SSH Secure Shell or Putty
  - Connect to cc servers: webhome.cc.iitk.ac.in or linserv.cc.iitk.ac.in etc.
- Want to see GUI too?
  - Install Xming
    - And then, enable X11 tunnelling

- Why doesn't my windows binary run on linux?
  - File format: exe and elf
    - man elf
  - In linux, program does system calls.
  - Libraries are different



# Good programming practices

## Indentation

```
#include <stdio.h>
int main() {
    printf("Hello World!\n");
    return 0;
}
```

```
#include <stdio.h>
int main() {
    printf("Hello World!\n");
    return 0;
}
```

# Good programming practices contd..

- Variables names
  - Not too short, not too long
  - Always start variable names with small letters
  - On work break
    - Capitalize: myVariable, OR
    - Separate: my\_variable

# Good programming practices contd...

- Put comments

```
#include <stdio.h>

int main() {
    /* this program adds
    two numbers */
    int a = 4; //first number
    int b = 5; //second number
    int res = 0; //result
    res = a + b;
}
```

# Good programming practices

- Your code may be used by somebody else
- The code may be long
- Should be easy to understand for you and for others
- Saves lot of errors and makes debugging easier
- Speeds up program development