Thi Linh HOANG

Email: htlinh83@gmail.com Website: linhthi.github.io

Education

Master Degree of Computer Science

Dec 2021-Aug 2023

University of Engineering and Technology, VNU Hanoi,

- GPA: 3.47/4.00
- Thesis title: Adaptive Sampling towards Efficient Representation Learning with Graph Transformer in Dynamic Graphs

Bachelor Degree of Information Technology

Aug 2017-Aug 2021

University of Engineering and Technology, VNU Hanoi,

- GPA: 3.66/4.00
- Ranking: 7/442 of major
- Thesis title: Improving Graph Convolutional Networks with Transformer Layer in social recommendation

Awards & Distinctions

Scholarship for Domestic Master/PhD Excellent Student

Dec 2022

Jul 2021

Vingroup Innovation Foundation (VINIF)

• The postgraduate students in Vietnam have had excellent achievements in studying and research are awarded.

Excellent Thesis DefenseFaculty of Information Technology University of Engineering and Technology, VNU

The best student of each thesis examination committee is awarded.

Excellent Student in class of 2017-2021

Jul 2021

University of Engineering and Technology, VNU

The Semester Encouragement Scholarship (Dean's List)

2017-2020

University of Engineering and Technology, VNU

• Each semester top 8% of students of major with the greatest academic performance are awarded.

Work Experience

Research Engineer Dec 2023–

Functional Algorithms for Networks and Graphs Lab, Singapore Management University (Singapore),

- Supervisor: Prof. Yuan FANG
- Mentor: Dr. Yuxia WU
- Research topic: Dynamic Graph Learning.

Research Assistant Jan 2021–Nov 2023

Human-Machine Interaction Lab, University of Engineering and Technology, VNU Hanoi (Vietnam)

- Supervisor: Dr. Viet Cuong Ta
- Research topic: Graph Representation Learning, Dynamic Graph, Machine Learning.

Research Fellow May 2022–Mar 2023

Fatima Fellowship Program (Remote)

- Mentor: Muhammed Fatih Balin
- Research topic: Sampling for training Graph Neural Networks.

Teaching Experience

Teaching Assistant

Jan 2021-Nov 2023

University of Engineering and Technology, VNU Hanoi

- Prepare lab, help office hours, grade assignments, and prepare exams for undergraduate courses:
- List of courses: Artificial Intelligence, Machine Learning, Computer Networking, Data Structure and Algorithm, and Introduction to Programming.

Review activities

Reviewer for academic journal: IEEE Transactions on Neural Networks and Learning Systems (TNNLS) Special Issue on "Graph Learning" 2023.

Technical Skills

Hard Skills

- **Programming Languages**: Python, C/C++, Golang, Java, JavaScript.
- ML Frameworks: PyTorch, TensorFlow, DGL.
- Mathematics: Linear Algebra, Probability, Statistic, Calculus, Numerical Method
- Others: Git, Docker, Latex.

Soft Skills

- Good communication and teamwork skills
- Intellectual curiosity to explore the unknown

Publications

Journals:

- T. L. Hoang and V. C. Ta, "Balancing Structure and Position Information in Graph Transformer Network with a Learnable Node Embedding" accepted to Expert Systems With Applications, October 2023.
- V. C. Ta, T. L. Hoang, N. S. Doan, V. T. Nguyen, D. N. Nguyen, T. T. T Pham and N. N. Dang, "Tabnet efficiency for facies classification and learning feature embedding from well log data", in *Petroleum Science and Technology*, June 2023.

Conferences:

- T. L. Hoang and V. C. Ta, "Dynamic-GTN: Learning an Node Efficient Embedding in Dynamic Graph with Transformer", Proceeding of the 19th Pacific Rim International Conference on Artificial Intelligence (PRICAI), Shanghai, China, November, 2022, (presented at the best-paper session).
- T. L. Hoang and V. C. Ta, "Effect of Cluster-based Sampling on the Over-smoothing Issue in Graph Neural Network", in Proceeding of the 14th International Conference on Knowledge and Systems Engineering (KSE), Nha Trang, Vietnam, October 2022.
- T. L. Hoang, T. D. Pham and V. C. Ta, "Improving Graph Convolutional Networks with Transformer Layer in social-based items recommendation", in Proceeding of the 13th International Conference on Knowledge and Systems Engineering (KSE), Bangkok, ThaiLand, October 2021.