Practical Work 2

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March 2018

```
\#include < stdio.h >
\#include < netdb.h >
\#include < arpa/inet.h >
int main(){
         char str [80];
         // ask the domain to lookup for ketboard
          printf("%s\n", "Enter_the_domain_name:");
          scanf("%s", str);
         //gethostbyname(str)
         struct hostent *h_name = gethostbyname(str);
          //print the output
          printf("%s\n", "IP_address:");
          \mathbf{struct} \ \mathsf{in} \mathtt{-} \mathsf{addr} \ ** \mathsf{ip} \ ;
          ip = (struct in\_addr **)h\_name->h\_addr_list;
          for (int i=0;ip[i] != NULL; i++){
                   printf("%s\n", inet_ntoa(*ip[i]));
          }
}
```