

2	A × b(%0, %1) :: Vector float32
0p	A × b :: Matrix a → Vector a → Vector a
Shape	(2)
Overwrites Input -1	Data On: CPU
Value	Vector (2) [1] [9.4 3.4]

... Matrix float3

0	W :: Matrix float32
Shape	(2, 2)
Overwrites Input -1	Data On: CPU
Value	Matrix (2, 2) [2 1] [0.9 0.7] [0.4 0.2]

1	x :: Vector float32
Shape	(2)
Overwrites Input -1	Data On: CPU
Value	Vector (2) [1] [5 7]