# **Jason Lin**

<u>lanon@umich.edu</u> | (248) 989-6501 | Troy, MI 48098 <u>linkedin.com/in/jason-lin-810a8922a</u> | <u>github.com/linj2314</u> | <u>linj2314.github.io</u>

## **Education**

# **University of Michigan – Ann Arbor**

**April 2026** 

## **Bachelor of Science Engineering in Computer Science**

**GPA**: 4.0

• Relevant Coursework: Discrete Math, Honors Intro Stats, Programming and Intro Data Structures, Data Structures and Algorithms, and Foundations of Computer Science

# **Skills**

Languages: C++, Python, HTML/CSS/JavaScript, R, Shell Scripting

Technologies: MongoDB, ExpressJS, ReactJS, Node.js, Git, RStudio, Bootstrap

# **Projects**

#### **MERN Diet Tracker**

**July 2023-August 2023** 

# Relevant Skills: MongoDB, ExpressJS, ReactJS, Node.js

- Designed and created a full-stack web app to allow users to input food items and view total nutritional information, thereby providing an easy way to track their daily diet
- Built using MERN stack: stored food data using MongoDB, created UI with React, constructed back-side elements using Node.js and ExpressJS
- Featured a search bar with a drop-down menu for easy look-up of food items

Arbitrage Bot August 2023

Relevant Skills: Python, API

- Created using Alpaca Trading's Python SDK: alpaca-py
- Performed triangular arbitrage between ETH/USD, BTC/USD, and ETH/BTC by receiving real-time crypto quote data from Alpaca Trading's data API and then performing calculations and trades if conditions are met by using Alpaca Trading's trading API
- Ran completely autonomously

### linj2314.github.io

**December 2023-Present** 

# Relevant Skills: Bootstrap, HTML/CSS/JavaScript

- Created a personal website from scratch using Bootstrap and vanilla HTML/CSS
- Features a wide variety of elements including icons, scroll spy, navbar, and popover
- Use Bootstrap elements such as containers, columns and rows, and gutters

## **Activities and Interests**

## **UM Autonomy | Computer Vision Sub-Team**

Fall 2023-Present

- Worked on CV sub-team for this project team based on testing and developing an autonomous boat to compete in RoboNation RoboBoat competition
- Brainstormed ideas for and implemented a computer vision program in Python to identify buoys, game objects, and other obstacles that boat is required to navigate around
- Implemented code for Simultaneous Localization and Mapping (SLAM), allowing boat to maintain a digital map of its surroundings

Interests: Swimming, Running, Bodybuilding/Powerlifting, Origami