

# Ultra-high transfer rate high capacity holographic disk digital data storage system.

Sergei S. Orlov, William Phillips, Eric Bjornson, and Lambertus Hesselink

Stanford University

Robert Okas
Siros Technologies, Inc.



- Basic holographic disk data storage architecture;
- Optical system and holography;
- 1 Gbit/sec HDSS electronics and synchronization;
- Polaroid CROP ULSH-500 recording media;
- 1 Gbit/sec end-to-end demonstration;
- 10 Gbit/sec ultra-high speed demonstration;
- Summary.



#### **Acknowledgments**

#### • Stanford:

- Eric Bjornson;
- Lambertus Hesselink (PI);
- Xiachun Li;
- Sergei Orlov
- Loukas Paraschis;
- William Phillips;
- Yuzuru Takashima.

#### • Siros Technologies:

- Dave Davies;
- Harold Harrigan;
- Frank Kozar;
- Darren Kwan;
- Robert Okas;
- Ray Snyder.

#### • Polaroid/Aprilis:

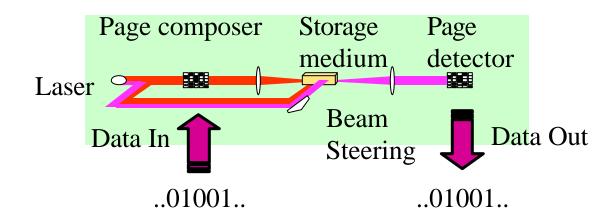
- Richard Ingwall;
- David Waldman.

#### Coastal Optical Systems/ORA:

- James Kumler;
- Don Koch.
- DARPA:
  - L. N. Durvasula
- Part of this work was been performed under support from DARPA/NSIC Holographic Data Storage Systems (HDSS) and Photo Refractive Information Storage Materials (PRISM) Consortia.

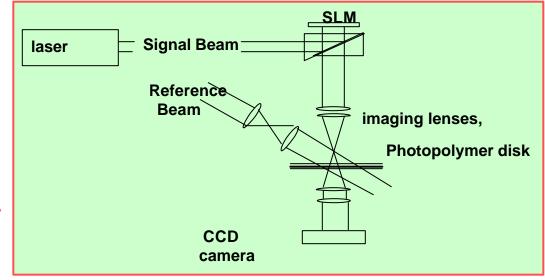


#### **Architectures for Thin and Thick Media**



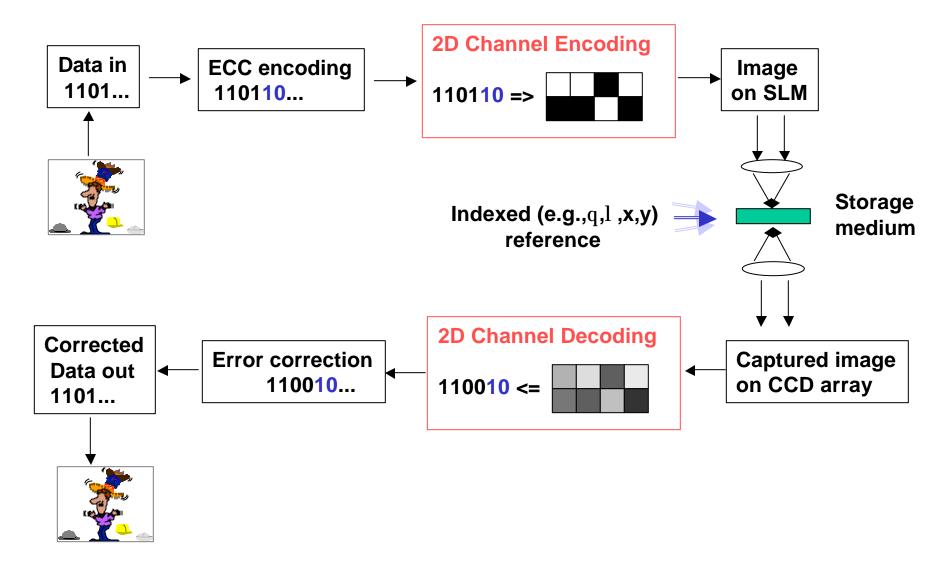
Thick volume medium, angular/phase multiplexing, high bit density (>100 bits/µm²).

Rotating disk format, thin volume medium, massive spatial multiplexing, (shift or correlation), high data rate, high capacity.





# Digital holographic storage: binary patterns vs. analog images





# Design considerations for high data rate high capacity system

#### • Holographic disk architecture:

- high data rate can be realized with rotating disk + pulsed laser source,
- high capacity achieved by massive spatial multiplexing (large media area),

#### High NA low distortion imaging optics:

- high bit density per hologram for high capacity at high data rate;
- ~0.5 bit/μm² density per hologram;
- shift/correlation multiplexing for multiple superimposed holograms.

# • Hardware implemented channel, ECC decoding, and deconvolution electronics (for 1 Gbit/s data rate)

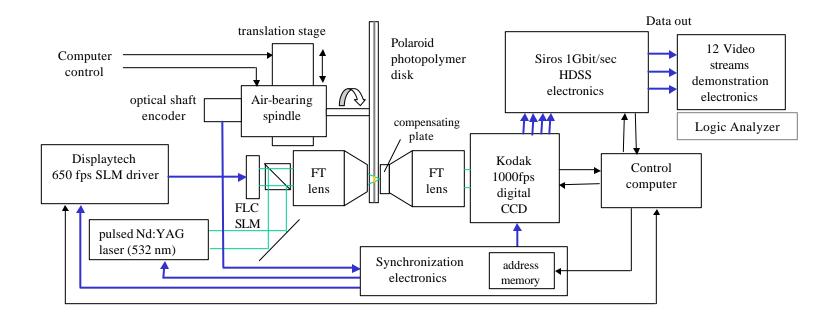
- rate efficient channel code, implementable in FPGA electronics => 6:8 encoding;
- $-3 \times 3$  deconvolution using COTS electronic components.

#### Material - Polaroid CROP photopolymer:

- large M/# (>10.0 for plw), low shrinkage (<0.1%),
- high sensitivity (S > 1000 cm/J),
- thickness 200 to 500 μm.



# Overall architecture of Stanford/HDSS holographic disk system





#### Stanford/HDSS holographic disk system



#### Holographic disk system components

#### • Low shrinkage material:

- Polaroid ULSH-500 photopolymer disk
  - S > 1000 cm/J
  - M/# > 2.4:
  - thickness 500  $\mu$ m/200 $\mu$ m;
  - thermal precure;
  - low shrinkage ( $\varepsilon < 0.1\%$ ).

#### High NA imaging optics:

- F=17.1mm double Fourier transform:
- Total field of view 38 mm (dia) (including diffuser);
- Imaging area:  $13.1 \times 13.1 \text{ mm}^2$
- low distortions (<0.25 pixel);</li>
- $-NA_{pix} = 0.035;$
- $-\zeta = 1.7$
- Fourier stop:  $1.1 \times 1.1 \text{ mm}^2$ ;
- Hologram spot area: ~2 mm²,.

#### • <u>Electronics/laser/transport system:</u>

- Seagull air-bearing spindle 300 RPM,
   optical shaft encoder, 40 nm edge position accuracy;
- Newport PM600, 25 nm repeatability;
- laser: 500μJ/pulse, 25 nsec Nd:YAG;
  - < 5 nsec rms. timing jitter;
- 1000 fps CCD and
- 1 Gbit/s decoding electronics,
- Synchronization electronics,
- IBM FLC SLM.

#### • <u>Shift/correlation Multiplexing</u>:

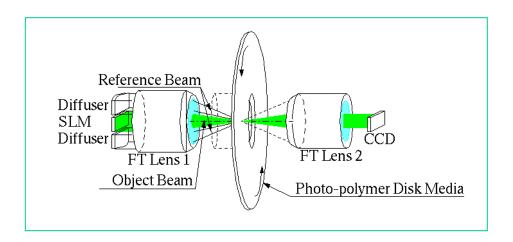
- 4º FWHM diffuser to generate speckle reference;
- Correlation distance ~1.2 μm;
- $-\delta x = 5 \mu m;$
- $NA_{speckle} = 0.4$
- Density =  $0.5 \text{ bits/}\mu\text{m}^2/\text{hologram}$ .



# Optical system and holographic correlation multiplexing



# Single-head optical design: High NA Double Fourier transform imaging with integrated reference optics



#### **High NA imaging optics:**

F=17.1mm double Fourier transform lens pair;

12 element design, high-index glass (ORA, Stanford);

Total field of view 38 mm (NA = 0.75) (including reference diffuser);

Imaging area:  $13.1 \times 13.1 \text{ mm}^2$  (NA = 0.39)

Low distortions (<0.25 pixel over entire SLM field);

Fourier stop:  $1.1 \times 1.1 \text{ mm}^2 \ (\zeta = 1.7)$ ;

Hologram spot area: ~2 mm<sup>2</sup>,

Storage density: 0.5 bits/mm<sup>2</sup> per hologram.

Storage density:

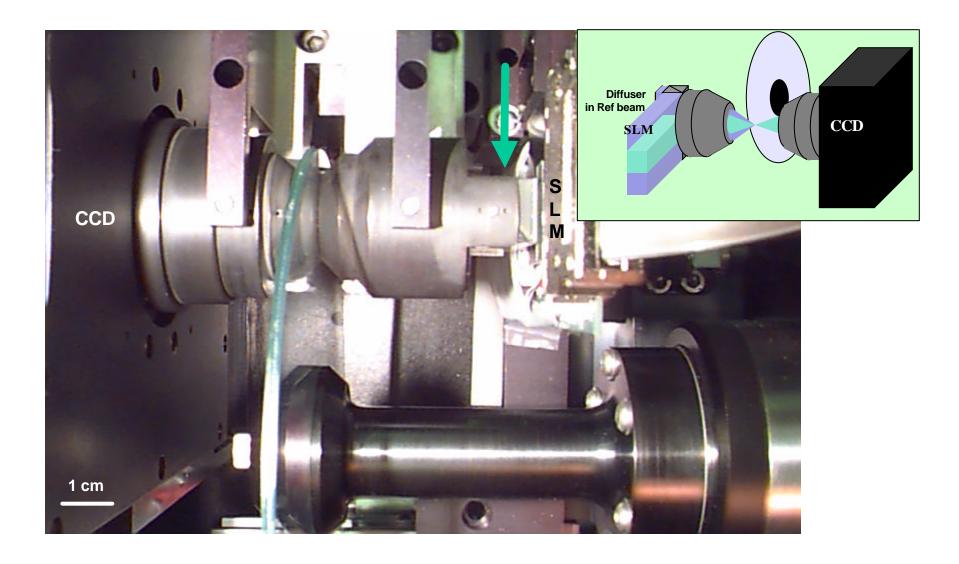
$$D = \left(\frac{d}{z l F}\right)^2 \times N,$$

$$D = \left(\frac{2NA}{zl}\right)^2 \times N,$$

*N* - number of superimposed holograms; Multiplexing using speckle correlation mux.



# **Double Fourier transform lens pair** (top view) manufactured by Coastal Optical Systems



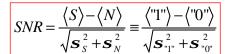


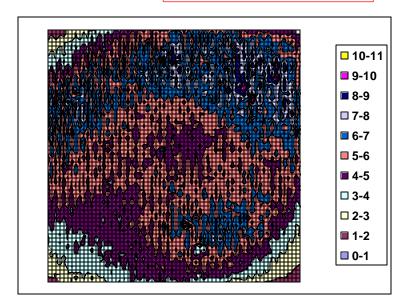
# Imaging, low distortion Double Fourier transform lens

Error map (0.1% area - corners)



**SNR** map



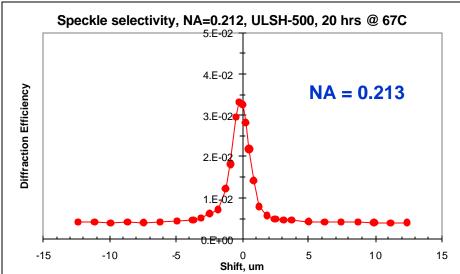


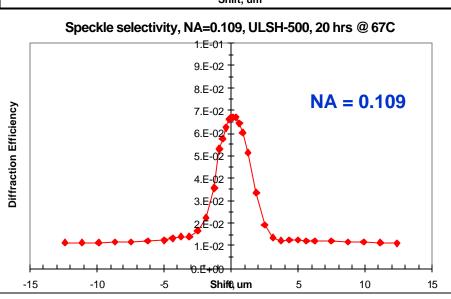
- Imaging distortion are < 0.25 pixels over entire SLM format (from Moiré pattern meas.);
- Both magnification and decenter compensators are implemented on second objective;
- Further image correction using hardware implemented 3×3 pixel deconvolution;
- Data interleaving for uniform BER (before ECC).

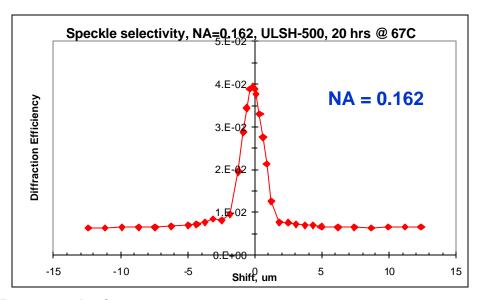


#### **Correlation shift speckle multiplexing**

(Gaussian speckle field as a reference beam)







**Decorrelation** (A.Darskii and V.V.Markov, Proc. SPIE **1600**, 318 (1992)):

$$h(d) = h_0 | 2 J_1 (k NA d)/(k NA d) |^2$$

$$d_x (FWHM) \sim 1.2 l / NA,$$

$$d_y (FWHM) \sim 1.2 l / NA.$$

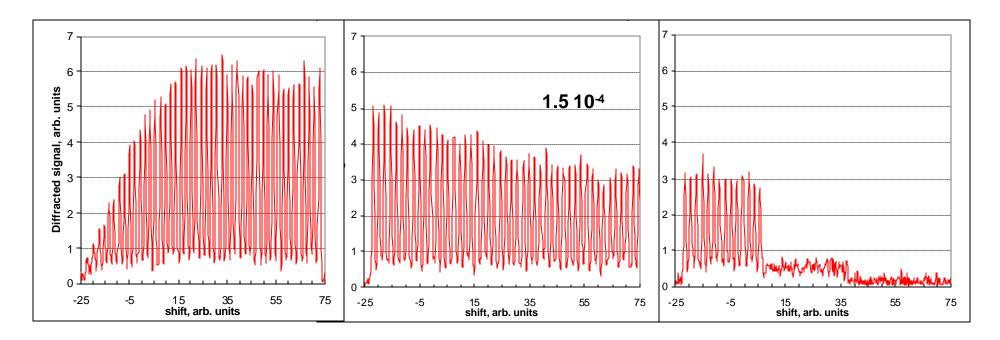
- $d_x$ ,  $d_y$  are determined by speckle autocorrelation;
- selectivity is **independent** of shift direction;
- selectivity is independent of media thickness;
- crosstalk buildup depends on shift direction and thickness.



# Superimposed holograms recorded in Polaroid 200 mm photopolymer with speckle reference

#### **100 Holograms** (exposure = 0.5mJ/cm<sup>2</sup> each)

Holograms are recorded with  $\sim 5 \mu m$  shift of the media between each exposure.



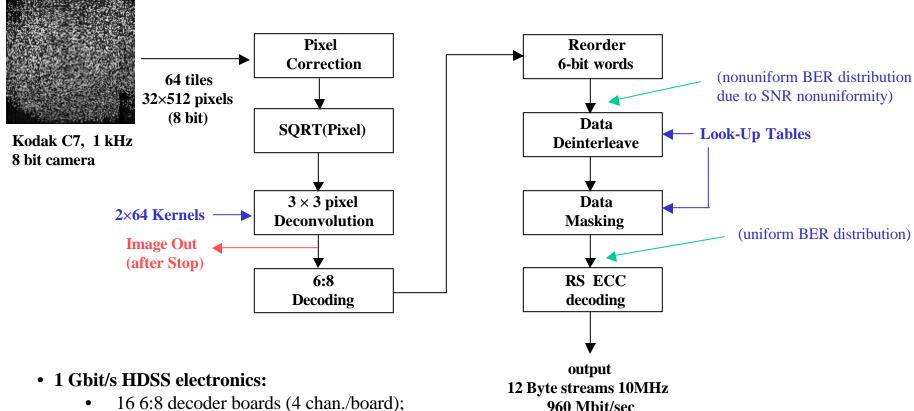
$$M/\# = S h^{1/2} = 0.98$$
;  $NA_{speckle} = 0.21$ ;  $NA_{signal} = 0.015$ 



## **HDSS Electronics**



#### 1 Gbit/sec Siros/Stanford/HDSS hardware electronics operation

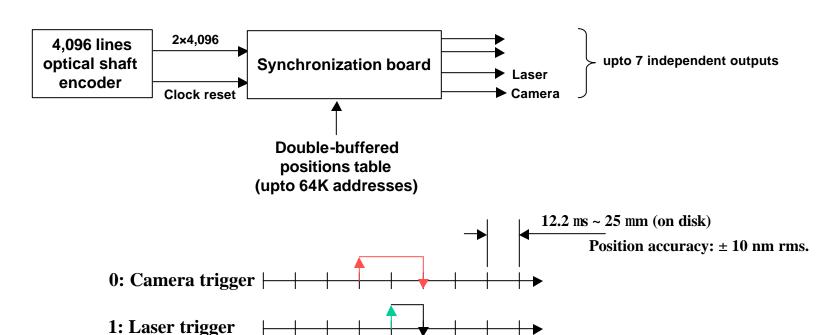


- 16 6:8 decoder boards (4 chan./board);
- 1 Multiplexer board;
- 1 ECC board (3 RS chips);
- 1 Synchronization board (disk/laser/camera/SLM);
- PCI-VME Bridge;
- Electronics is implemented using reprogrammable FPGA and CPLD electronic components.



#### Rotating disk/laser/camera synchronization

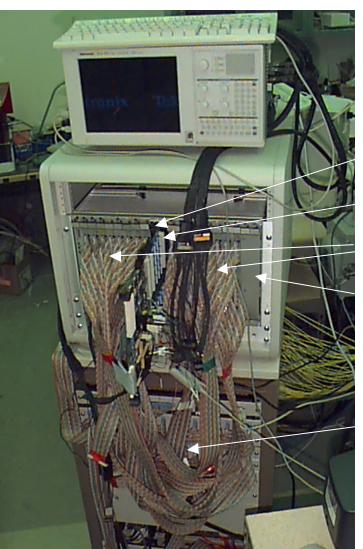
- Disk position is derived from optical shaft encoder  $(4,096 2 \times \text{quadratures})$ ;
- Encoder: < 10 nsec rms edge jitter (i.e., <20 nm position error for 16,384 positions on the disk);
- Laser: 500mJ/pulse, 20 nsec Nd:YAG;
  - < 5 nsec rms. timing jitter;



**Location Match (from positions table)** 



#### Siros/Stanford/HDSS 1 Gbit/sec electronics



**ECC Board** 

**Multiplexer board** 

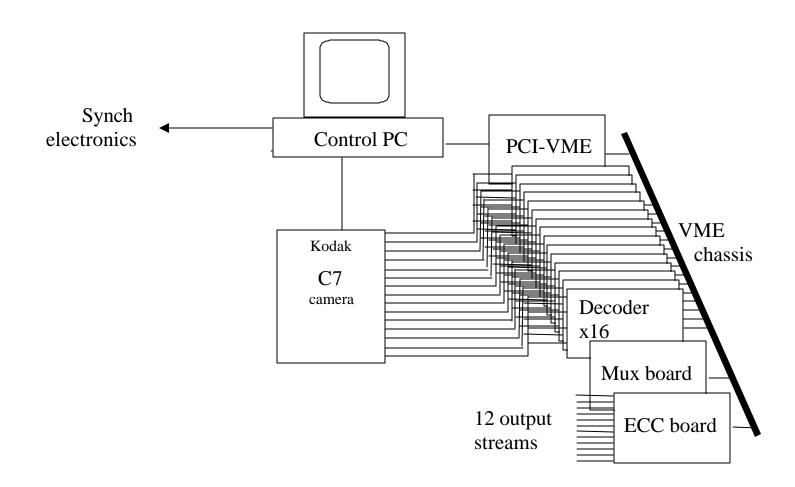
Decoder boards (16)

**Synchronization board** 

Kodak C7 camera electronics



#### **Siros/Stanford HDSS electronics**





# Holographic recording material:

# Polaroid CROP photopolymer



# Recording material: Polaroid CROP photopolymer

#### • Requirements:

- large M/# (>10.0 for plw), low shrinkage (<0.1%),
- high sensitivity (S > 1000 cm/J),
- thickness 200 to 500 μm.

#### Material: Polaroid Cationic Ring-Opening Polymerization photopolymer;

#### • Composition:

- epoxy siloxane-based di- and multi-functional monomers;
- photoacid generator;
- photosensitizer dye;
- binder (siloxane-based).

#### Recording characteristics:

- ultra-low shrinkage (after precure) < 0.1%;</li>
- sensitivity 500 to 3000 cm/J;
- dynamic range  $(M/\#)_{plw}$  up to 20.0,  $(M/\#)_{image} \sim 2.0$ ;
- thickness up to 500 μm;
- optical homogeneity:  $BER_{imaging} < 10^{-14}$  (IBM HOST data);
- scatter:  $1.5 \times 10^{-3}$  srad<sup>-1</sup>.

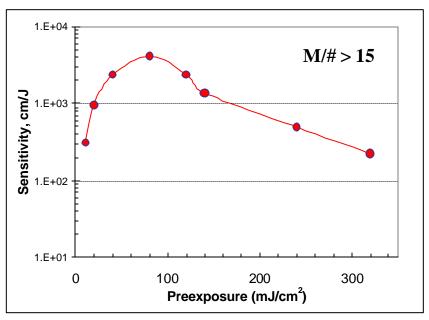


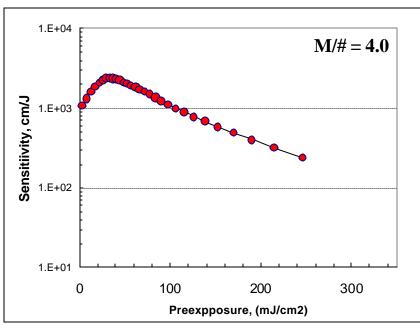
# Polymerization and chain propagation in Polaroid CROP

- **Termination:** self-entanglement; reaction with quenching centers, etc.
- Ring opening step reduces shrinkage upon polymerization ( $\varepsilon$  < 0.1%, at M/# ~ 5.0);
- Index modulation due to diffusion and polymer/binder segregation.



#### **Sensitivity of Polaroid CROP photopolymer**

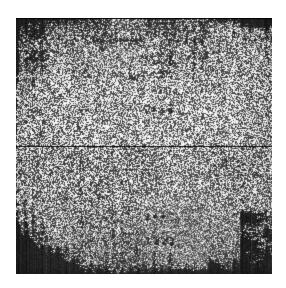




- optical preexposure/scheduled exposure early stage: viscosity buildup for hologram anchoring.
- thermal precure/scheduled exposure starting material is already a dry film; higher optical uniformity compared to optical preexposure.



# Sample multiplexed hologram recorded in Polaroid CROP using correlation multiplexing



- 500 microns thick recording medium;
- Material thermally precured before recording;
- Image: 1024×1024 pixels, 6:8 encoding;
- Byte error rate:  $5 \cdot 10^{-3}$  ( ~ 5% area masked).



## **Demonstrations**

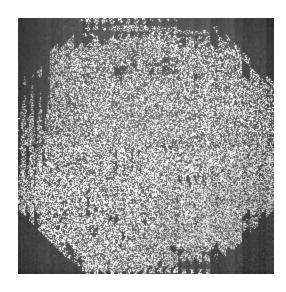


#### 1Gbit/sec demonstration summary (10/99)

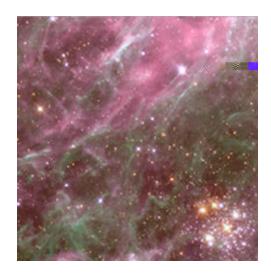
- JPEG image data encoded into SLM images (6:8 code);
- Page capacity = 65.3 Kbytes (user);
- Holograms were sequentially recorded at 300 RPM disk rotation rate (each hologram was recorded with ~ 12 laser pulses);
- Material: 200 μm Polaroid ULSH-500 6.5" diameter disk;
- Holograms were retrieved at 1 Gbit/sec and channel/ ECC decoded by hardware;
- Data are captured by Tektronix logic analyzer and converted back to JPEG files.
- Currently: 12 simultaneous video-streams playback from holographic disk (at 650 fps).



# 1 Gbit/sec end-to-end demonstration in Stanford/HDSS holographic disk system



Sample retrieved hologram Raw Byte error rate:  $3\times10^{-3}$ h ~  $5\times10^{-3}$ 



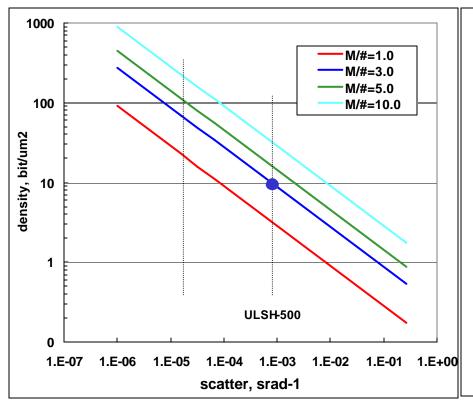
Sample **Retrieved JPEG data** (data distributed between different holograms).

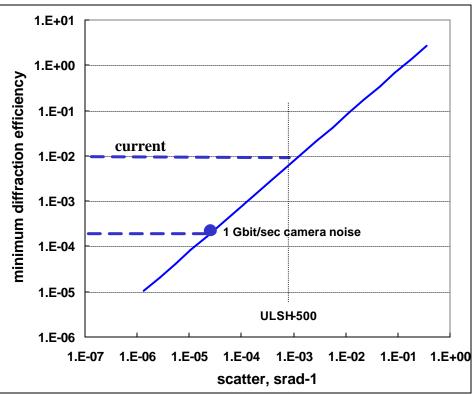


Original JPEG data



# Recording density vs. scatter; HDSS photopolymer disk system

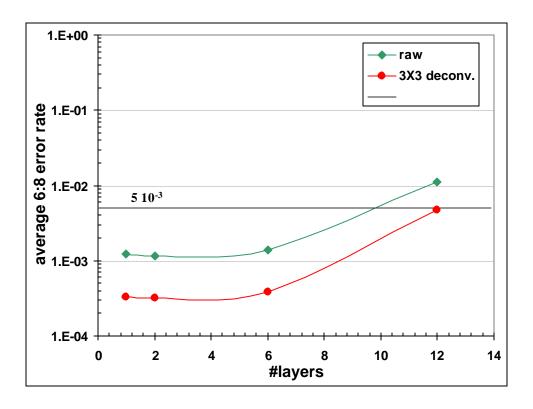




- Material figure-of-merit  $\propto$  N of holograms, density  $\propto$  C $\times$ (M/#)/ (  $e \ddot{0}$  scatter )
- M/# > 3 to 5 is not feasible due to shrinkage distortions.
- Recording density is currently ~ 10 bits/mm<sup>2</sup>
- Signal strength allows faster transfer rates: 10 Gbit/sec and higher.



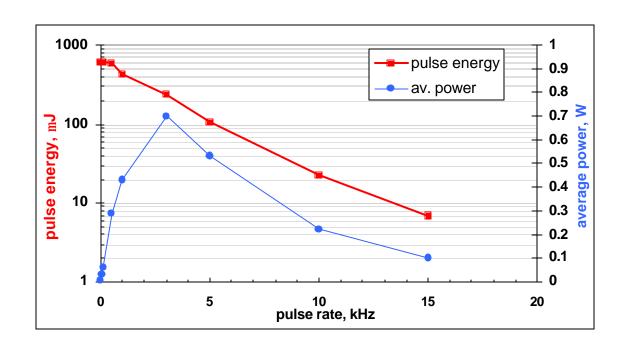
#### Recording density in ULSH-500 photopolymer



Error rate increases with density due to hologram distortions arising from material shrinkage.



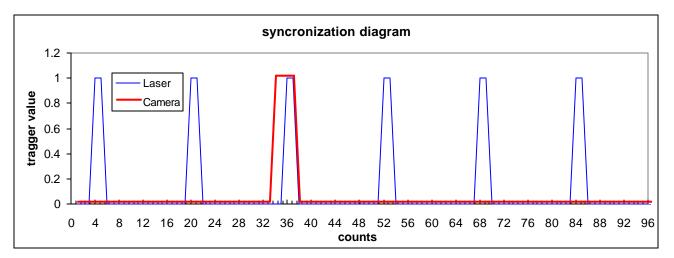
# Ultra-high transfer rate demonstration (laser pulse energy consideration)

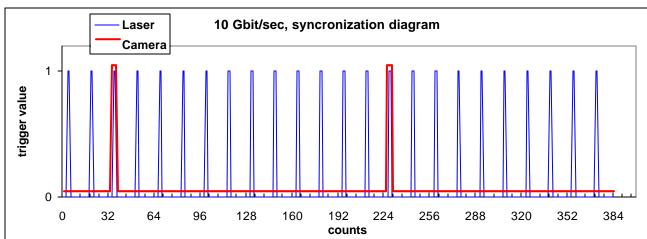


- Pulse energy decreases with repetition rate for f > 1 kHz (weaker signal at higher rate (LightWave Electronics 210G, doubled Nd:YAG laser).
- Required diffraction efficiency (due to scatter rather than signal strength limitations) allows hologram readout even at faster rates (upto 10kHz).



#### 10 Gbit/sec readout timing diagram (4/00 and 9/00)





- Laser trigger frequency: every 8 counts;
- Camera trigger frequency: every 96 counts;
- Camera width:

2 counts (50  $\mu$ sec).

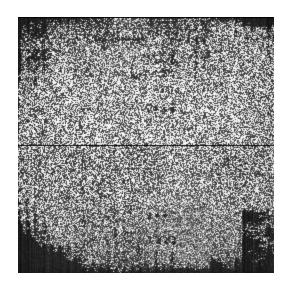


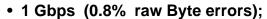
#### 10 Gbit/sec transfer rate demonstration

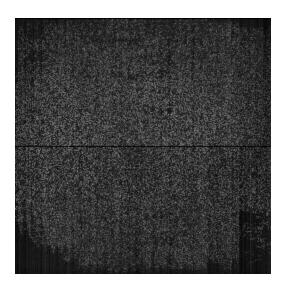
- Page capacity = 68.5 Kbytes (user);
- Holograms incrementally recorded at 300 RPM disk rotation speed;
- Material: 200 μm thick Polaroid ULSH-500, 6.5" dia disk;
- Holograms retrieved at 10 Gbit/sec (10,000 fps),
- Camera and electronics sampled holograms at ~1 Gbit/sec (every 12th image, camera integration window =  $25 \mu sec$ ),
- Data captured with logic analyzer;
- Images uploaded from decoder boards memory to verify raw error rate (~ 1%).



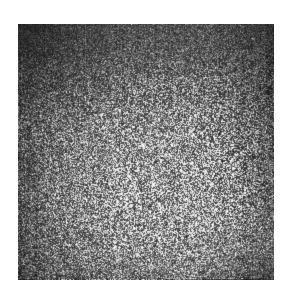
#### Holograms read out at > 1Gbit/s optical transfer rate







• 6 Gbps (~ 1% raw Byte errors)

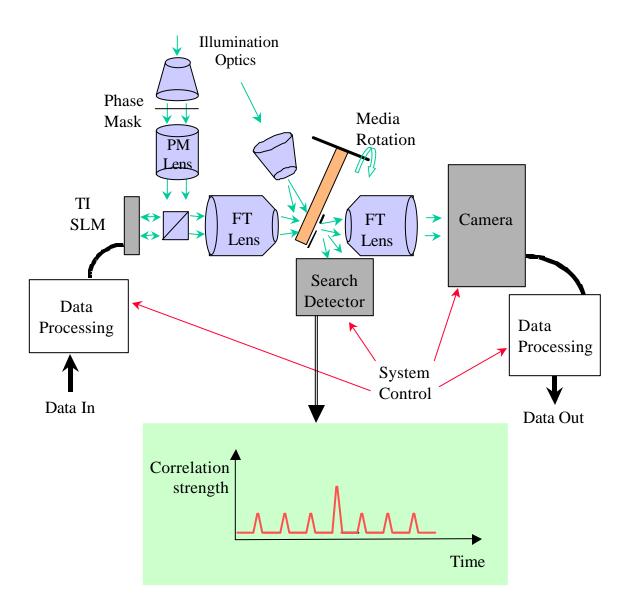


- 10 Gbps (~1.5% raw Byte errors);
- different set of optics: higher optical efficiency than 1 and 6 Gbit/sec.

Material: 200 mm and 500 mm thick CROP photopolymer, thermally precured.



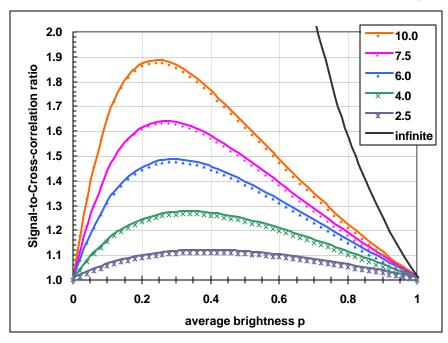
#### Search in rotating holographic disk system

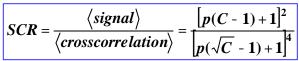


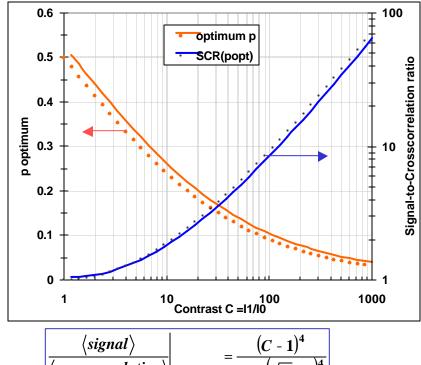


#### **Auto-and cross- correlation for binary images** (amplitude modulation / confocal detection)

SLM contrast:  $C = I_{n_1} / I_{n_0}$ p - average number of 1's.







$$\left. \frac{\left\langle signal \right\rangle}{\left\langle crosscorrelation \right\rangle} \right|_{p=p_{optimum}} = \frac{\left(C-1\right)^4}{16C\left(\sqrt{C}-1\right)^4}$$

- For typical FLC C~ 5 to 8 => SCR ~1.5 at best.
- Stronger signal at higher p.

$$p_{optimum} = \frac{1}{\sqrt{C} - 1} - \frac{2}{C - 1}$$

$$C \otimes \Psi, p_{optimum} \otimes 0$$

$$C \otimes 1, p_{optimum} \otimes 0.5$$



#### **Summary**

- 1 Gbit/sec end-to-end demonstration in holographic disk system;
- Hardware implemented holographic channel decoding, deconvolution, and Reed-Solomon ECC electronics;
- 10 Gbit/sec sustained optical transfer rate from a holographic disk system demonstrated (end-to-end operation possible with faster camera, e.g., CMOS, and new HDSS electronics);
- Density: ~ 10 bits/mm<sup>2</sup> (at 1 to 10 Gbit/sec transfer rate);
- Higher bit density at present data rate is possible in reduced scatter materials.
- Potential application for relational data base search.
- Acknowledgements: DARPA/NSIC HDSS Consortium (systems);
   DARPA/NSIC PRISM Consortium (materials).