

冠捷科技

用心專注 領航視界

TPAPI For Power

Xiamen Innovation Center

厦门创新中心

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- ◆ 1. TPAPI Power APIs
- ◆ 2. When and How to Set LastPowerMode In Nvm
- ◆ 3. When and How to Use LastPowerMode In Nvm



TPAPI Power

Power Behavior

tpapi_pow_ColdReboot
tpapi_pow_SetPowerMode

```
/** @brief Power Mode = { ON,Standby,LowPower, DDR } */
typedef enum _tpapi_pow_mode
{
    /** @brief Power Mode to ON, added for completeness,
     * assume that it will never be called from SoC to SM */
    TPAPI_POW_ModeOn = 0x1,
    /** @brief Power Mode to Standby mode. Before calling
     * this RC, LKB, GPIO and CEC wakeup reasons should
     * be programmed. */
    TPAPI_POW_ModeStandby = 0x2,
    /** @brief Low Power mode, only LKB Power Wakeup works */
    TPAPI_POW_ModeVirtualOff = 0x3,
    /** @brief Power Mode to DDR Selfrefresh, in this mode
     * Power to DDR will me ON */
    TPAPI_POW_ModeDDRStandby = 0x4,
} tpapi_pow_mode;
```

Wakeup Reason/Sources

tpapi_pow_ProgramWakeupReasons
tpapi_pow_GetWakeupInfo
tpapi_pow_ProgramWakeupKeysRc
tpapi_pow_GetWakeupDetailsRc
tpapi_pow_ProgramWakeupLocalKeyboard
tpapi_pow_GetWakeupDetailsLocalKeyboard
tpapi_pow_ProgramWakeupCec
tpapi_pow_GetWakeupDetailsCec

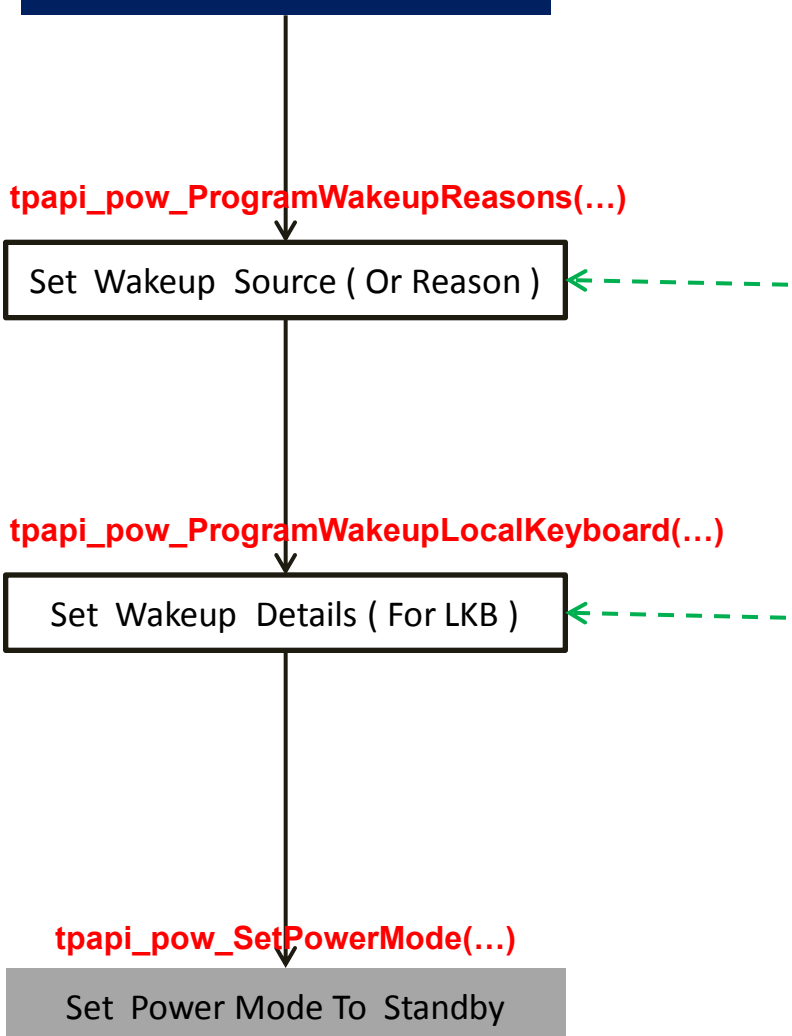
```
/** @brief Power wakeup reasons */
#define TPAPI_POWER_WAKEUPREASON_ALARM 0x0001
#define TPAPI_POWER_WAKEUPREASON_RC 0x0002
#define TPAPI_POWER_WAKEUPREASON_LKB 0x0004
#define TPAPI_POWER_WAKEUPREASON_CEC 0x0008
#define TPAPI_POWER_WAKEUPREASON_GPIO 0x0010
#define TPAPI_POWER_WAKEUPREASON_BOOT 0x0020
#define TPAPI_POWER_WAKEUPREASON_COLDBOOT 0x0040
#define TPAPI_POWER_WAKEUPREASON_FAST_COLDBOOT 0x0080
#define TPAPI_POWER_WAKEUPREASON_STARTUP_TIMEOUT 0x0100
#define TPAPI_POWER_WAKEUPREASON_ALIVE_TIMEOUT 0x0200
#define TPAPI_POWER_WAKEUPREASON_HW_WATCHDOG_TIMEOUT 0x0400
#define TPAPI_POWER_WAKEUPREASON_POWERDIP 0x0800
#define TPAPI_POWER_WAKEUPREASON_UART 0x1000
#define TPAPI_POWER_WAKEUPREASON_WOWLAN 0x2000
// added by xmjc james.liu for separating WoWlan and WoLan
#define TPAPI_POWER_WAKEUPREASON_WOLAN 0x4000
```

NVM Access

tpapi_pow_GetBootLoaderParam
tpapi_pow_SetBootLoaderParam

LastPowerMode is
addressed in NVM:0x1000

Enter FullStandby



```

void TVPowerStandbyManager::SetProgramWakeUpReasons (
    bool bIsVirtualSet,
    int iWOWLAN_Status
)
{
    if(bIsVirtualSet)
    {
        ;
        if(mIPower == NULL)
            init();
        mIPower->programWakeupReasons( POWER_WAKEUPREASON_LKB );

        /* 92 - STBY/OK
         * 91 - P+/Right
         * 90 - P-/Left
         * 89 - V-/Down
         * 88 - V+/Up
         */
        int iLKBKeys = 1;
        int iLKBCmd[] = {92};
        mIPower->programWakeupLocalKeyboard(iLKBCmd, iLKBKeys );
    }
    ...
}
  
```

Enter DdrStandby

tpapi_pow_ProgramWakeupReasons(...)

Set Wakeup Source (Or Reason)

tpapi_pow_ProgramWakeupLocalKeyboard(...)

tpapi_pow_ProgramWakeupKeysRc(...)

tpapi_pow_ProgramWakeupCec

Set Wakeup Details
(For RC Key / LKB / CEC)

tpapi_pow_SetPowerMode(..)

Set Power Mode
To Standby

```
void TVPowerStandbyManager::SetProgramWakeupReasons(
    bool bIsVirtualSet, int iWOWLAN_Status
) {
    ...
    else {
        if(mIPower == NULL)
            init();
        if(iWOWLAN_Status) {
            mIPower->programWakeupReasons( POWER_WAKEUPREASON_ALARM
                | POWER_WAKEUPREASON_RC
                | POWER_WAKEUPREASON_LKB
                | POWER_WAKEUPREASON_CEC
                | POWER_WAKEUPREASON_WOWLAN
            );
        } else {
            mIPower->programWakeupReasons( POWER_WAKEUPREASON_ALARM
                | POWER_WAKEUPREASON_RC
                | POWER_WAKEUPREASON_LKB
                | POWER_WAKEUPREASON_CEC
            );
        }
    }

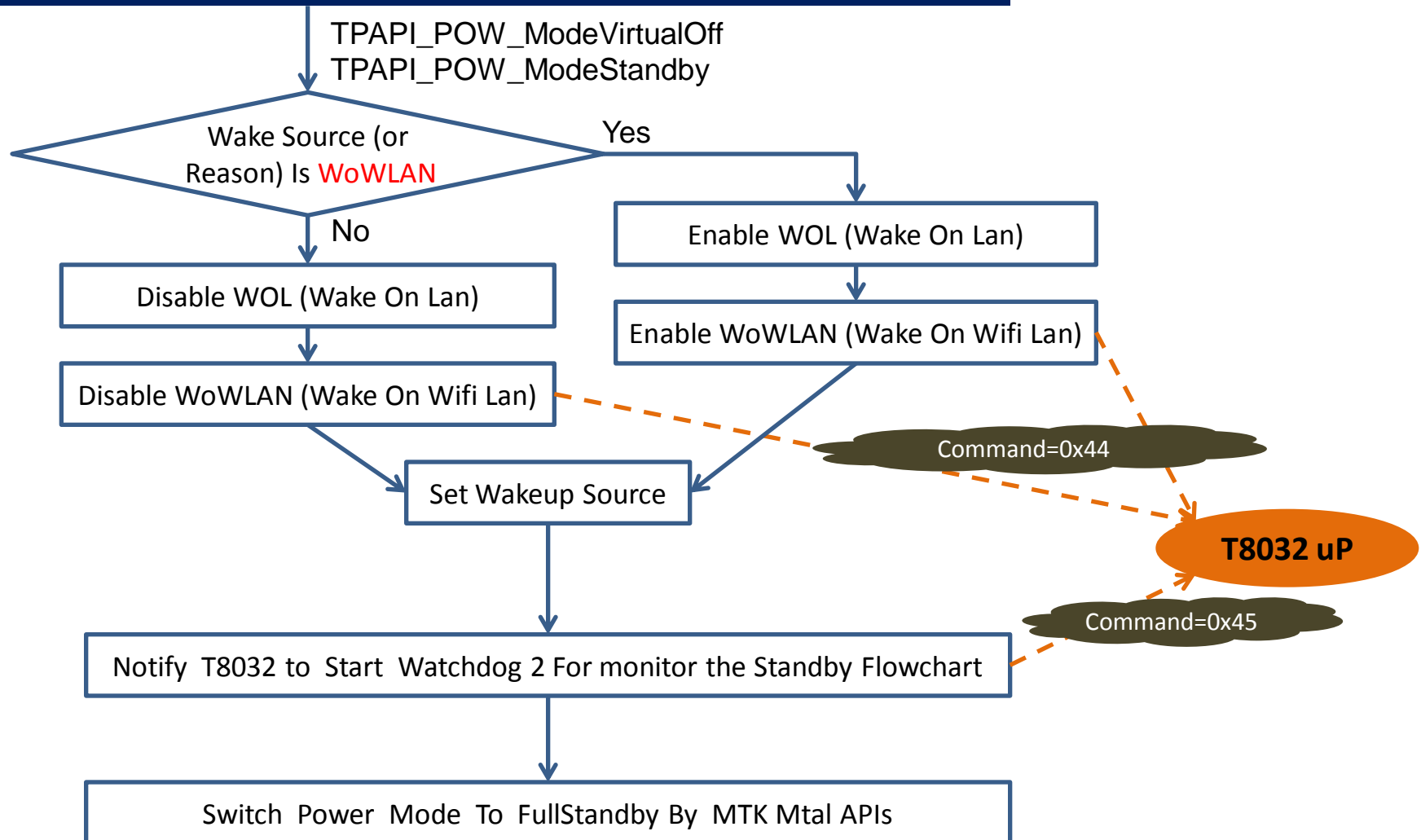
    // RC Keys: 84 - Home | 32/33 & 76/77 - Channel +/- | 12 - Power | 44 - Play(RC6)
    //          159 - TV | 0-9 - 0-9 | 143 - Ambilight | 118/112 - Netflix
    int nbrKeys=21;
    int src[] = {2,2,2,2, 2,2,2, 2,2,2,2, 2,2,2,2, 2,2,2,2, 2,2};
    int sys[] = {0,0,0,0, 0,0,0, 0,0,0,0, 0,0,0,0, 0,0,0,0, 0,0};
    int cmd[] = {84,32,33,76, 77,12,44, 159,0,1,2, 3,4,5,6, 7,8,9,143, 118,112};
    mIPower->programWakeupKeysRc(nbrKeys,src,sys,cmd);

    /* 92 - STBY/OK | 91 - P+/Right | 90 - P-/Left | 89 - V-/Down | 88 - V+/Up */
    int iLKBKeys = 1;
    int iLKBCmd[] = {92};
    mIPower->programWakeupLocalKeyboard(iLKBCmd, iLKBKeys );

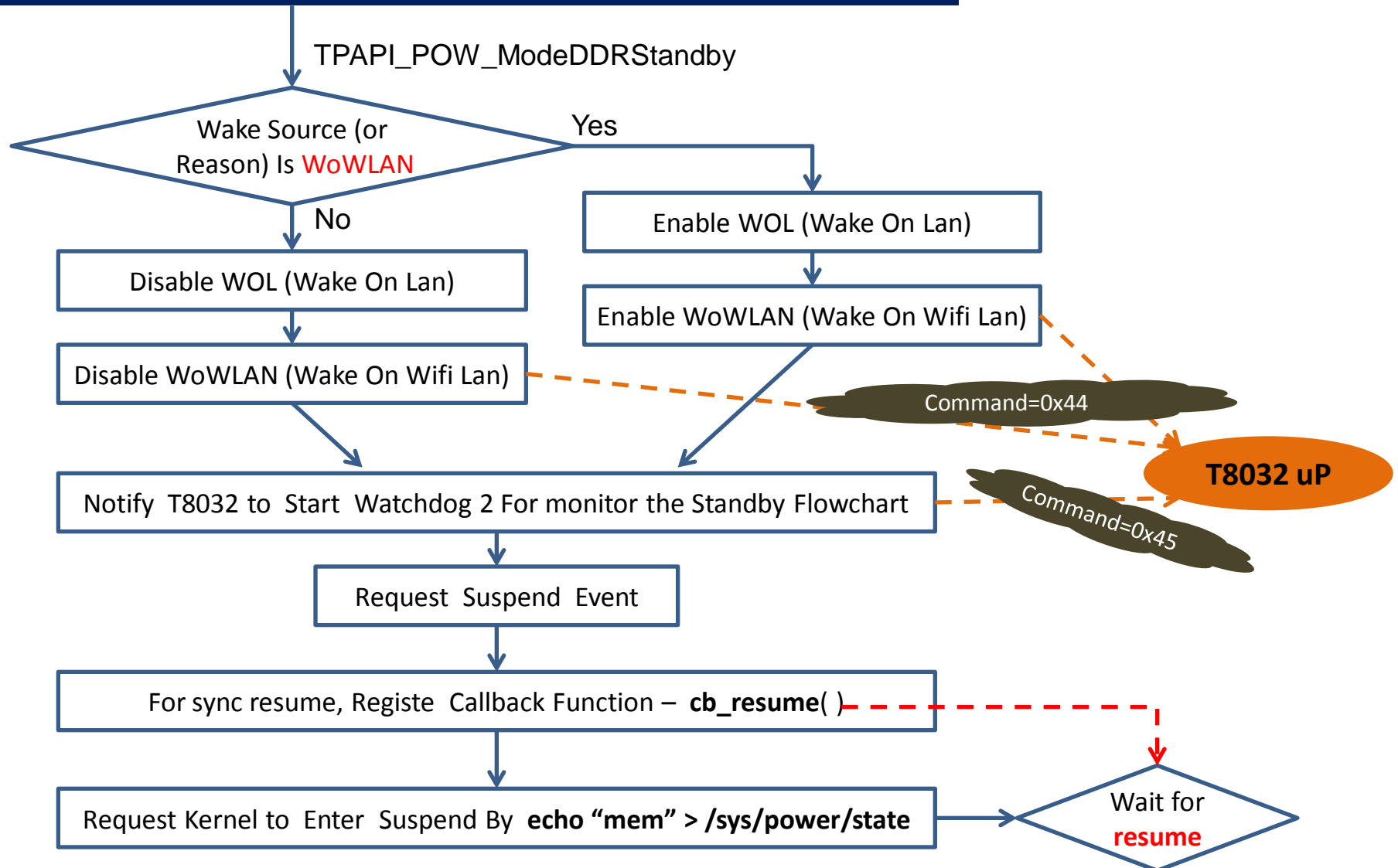
    //CEC: In sync with pi-782 | pi-786
    int nbrcecopcodes = 3;
    CecOpCode wk_code[] = { CEC_IMAGE_VIEW_ON, CEC_TEXT_VIEW_ON, CEC_ACTIVE_SOURCE};
    mIPower->programWakeupCec( nbrcecopcodes, wk_code );
}

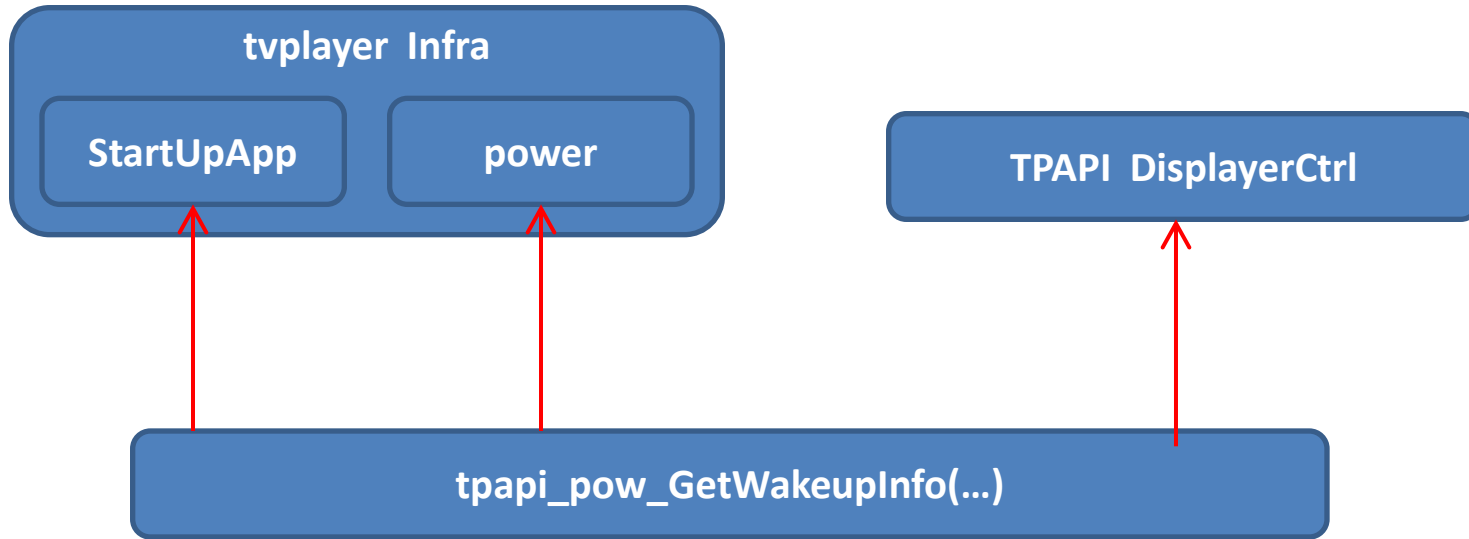
return;
}
```

Set Power Mode(...): Set Power To Enter FullStandby



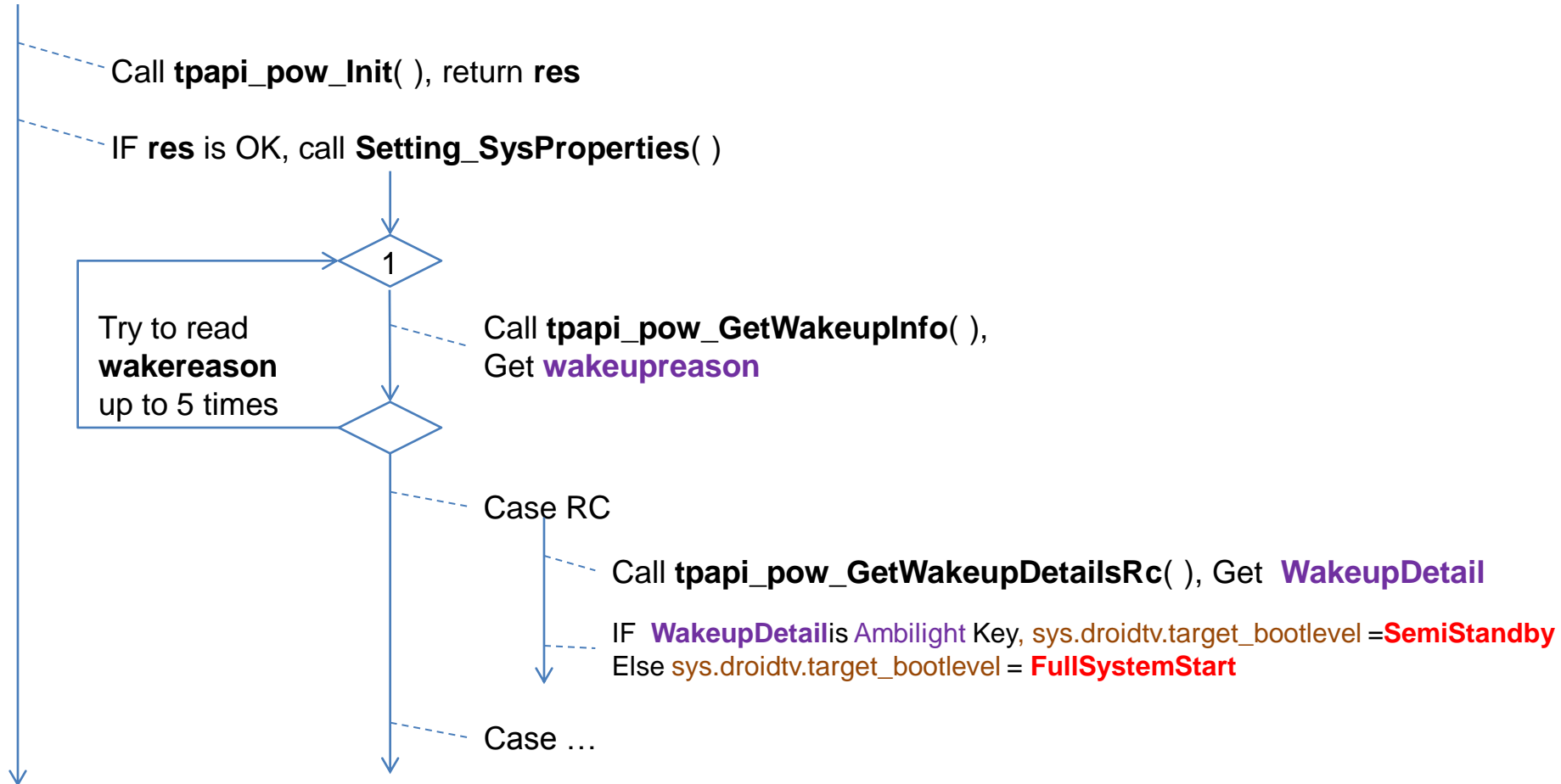
Set Power Mode(...): Set Power To Enter DdrStandby



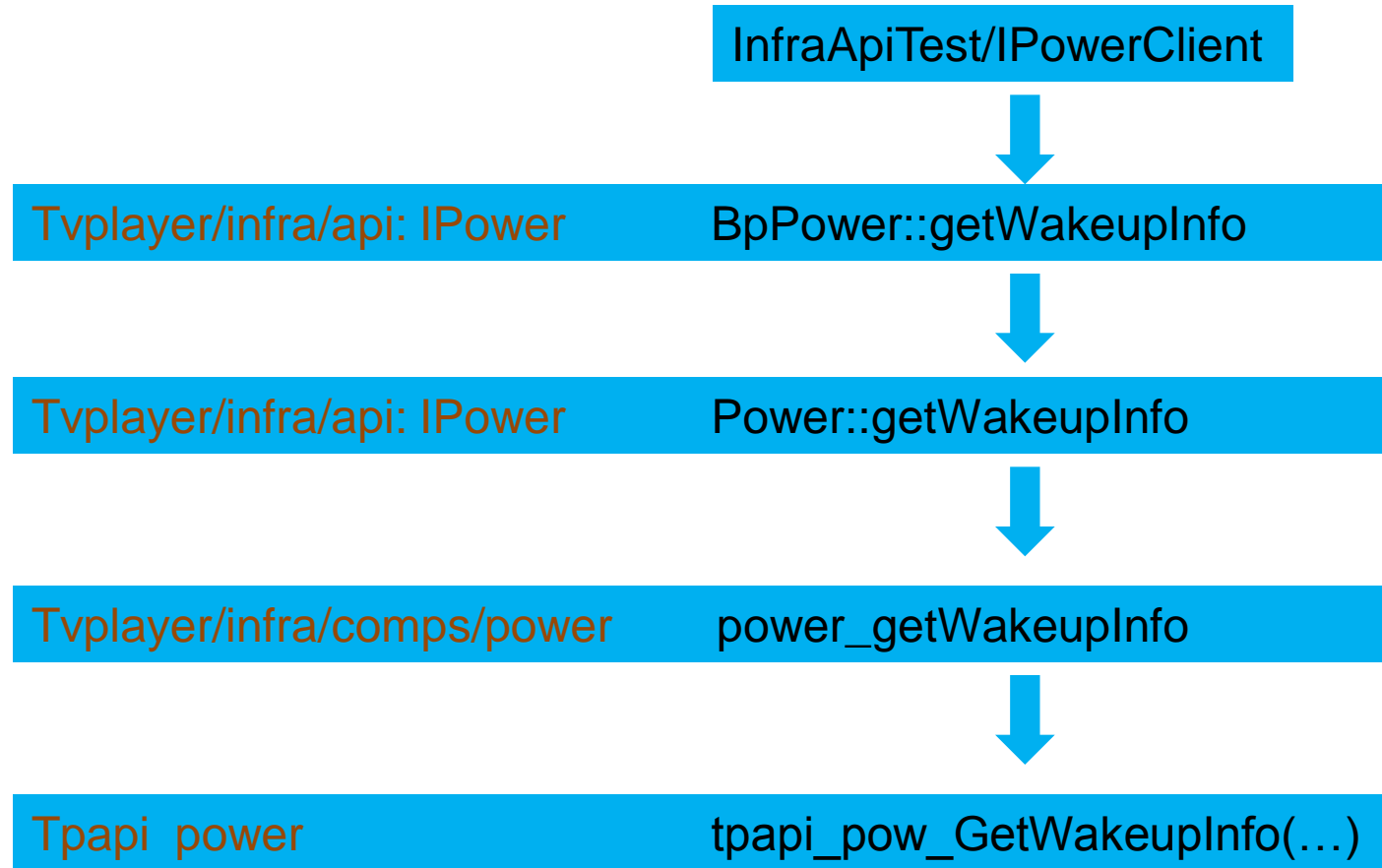


StartUpApp: Set the Property - Setting_SysProperties(...)

tvplayer/infra/comps/StartUpApp/StartUpApp.c: **main()**



power: It is only used to test on InfraApiTest/IPowerClient



TPAPI DiaplayCtrl: it is only used to debug showing.

tpapi_displayctrl_requestDisplayState

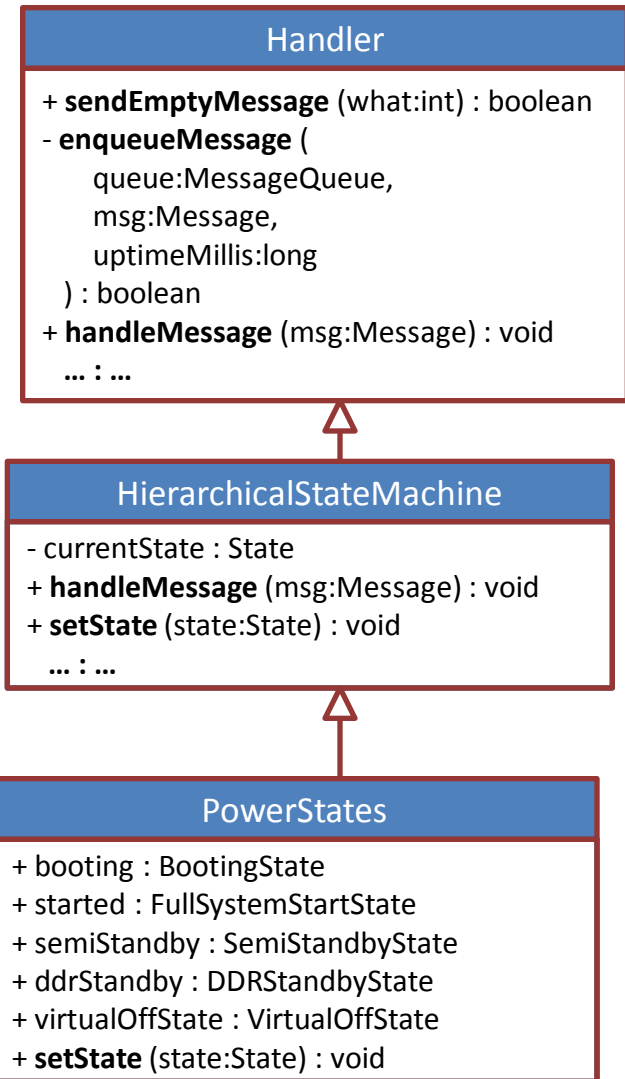
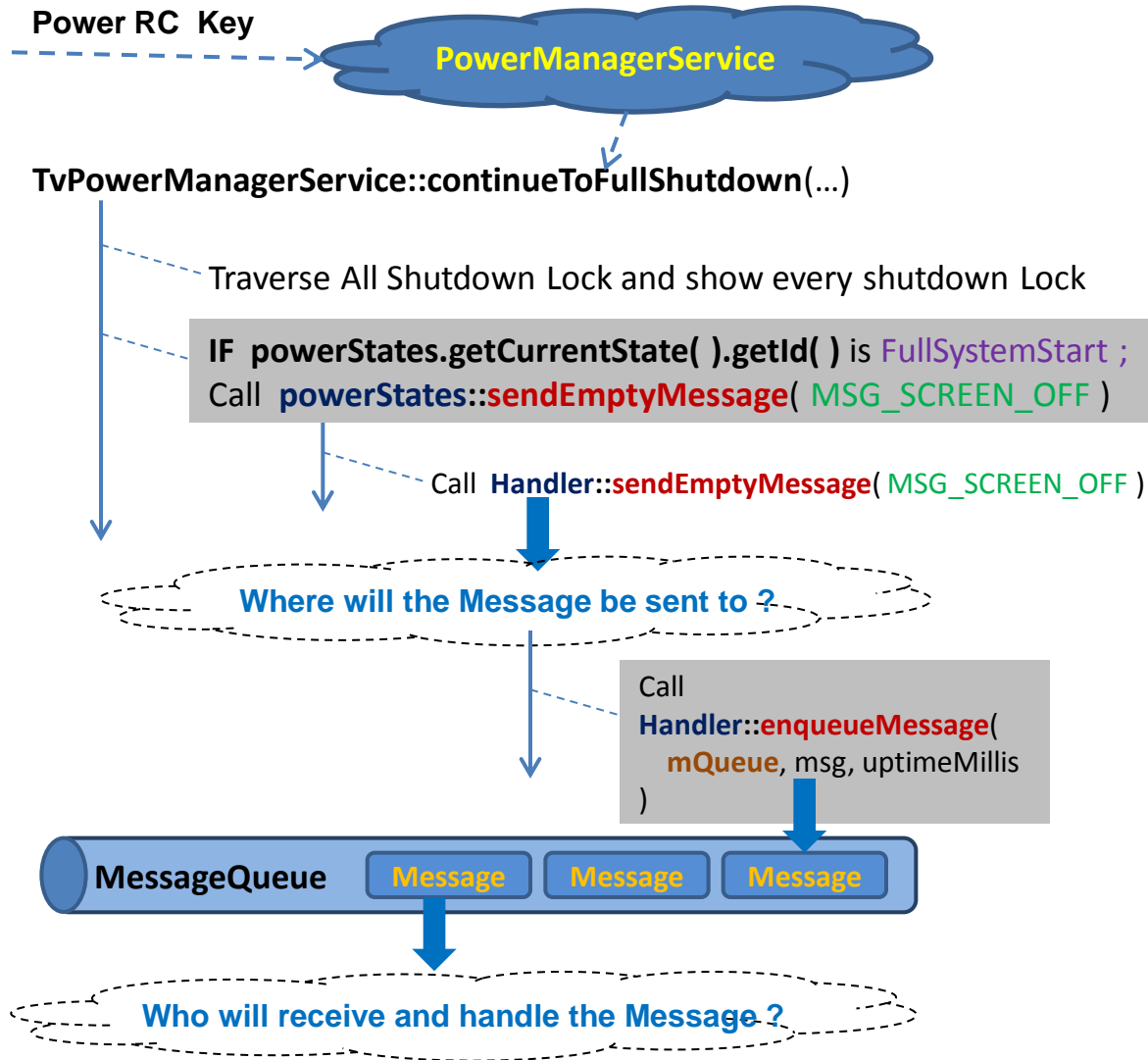
```
int wakeupreason=0;
FResult eResult = TPAPI_OK;
eResult = tpapi_pow GetWakeupInfo( NULL, &wakeupreason);
TPAPI_GEN_PRINT("++%s(Reason=%d) ret %d\n", __FUNCTION__, wakeupreason, eResult);
MTPMX_PANEL_PowerSequence((BOOL)TRUE); // turn on panel always regardless of wakeup reason
```

What is the **LastPowerMode** in NVM

When System will enter standby mode included semi-standby, ddr-standby, full-standby and so on, the LastPowerMode is addressed in 0x1000 from the base address of the NVM and it will be written to '0' for representing the Last Mode Power is Standby. After System have already been in standby mode, turn off the AC power for a moment, and then turn on the AC power. Meanwhile System start to boot without any show, and it will enter the standby.

Why aren't any shown? The Mtk Panel isn't shown if LastPowerMode is set to '0' in NVM and when System will enter standby, it has already set to '0' before AC Power is off.

Hence, I am interested in two puzzles associated with how to set the LastPowerMode and when may TvPower implement it .



TvPowerManagerService::getSingletonInstance()

new TvPowerManagerService()

TvPowerManagerService::init()

mHandlerThread = new HandlerThread (TAG)
mHandlerThread.start()

Thread::start()

pthread_create(...)

HandlerThread::run()

MessageQueue

Message

Message

MessageQueue::next ()

Looper::loop()

Default By Forever Loop

Forever

Message::target is Handler

Handler::DispatchMessage (msg)

Is Quit

mHandler = new Handler (mHandlerThread.getLooper())

powerStates = new PowerStates(mHandlerThread.getLooper())

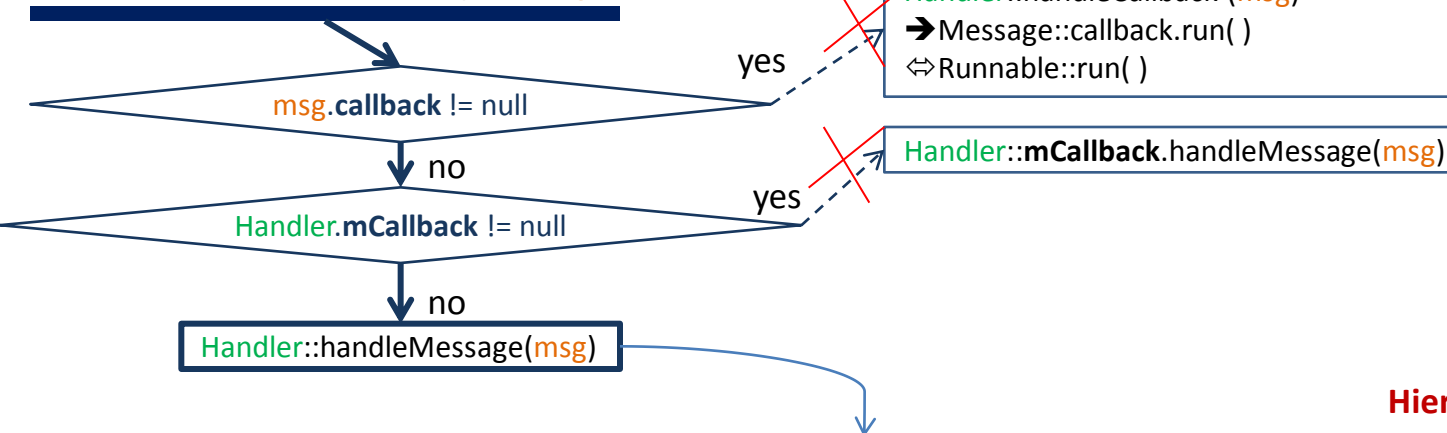
MessageQueue is one member of Looper

Two Different
Handler, A **Message**
will be handled By
two **Handler**

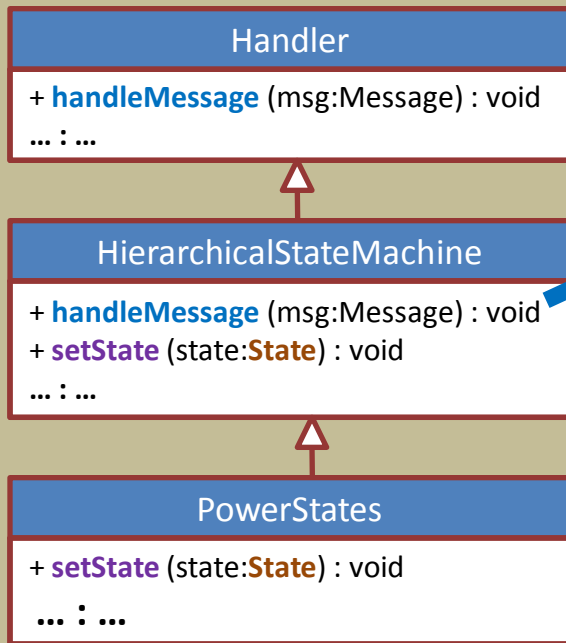
Data Flow

Calling Flow

Handler::DispatchMessage (msg)



UML: Classes



```

public class HierarchicalStateMachine
extends Handler
{
    ...
    @Override
    public void handleMessage(Message msg) {
        State save = currentState;

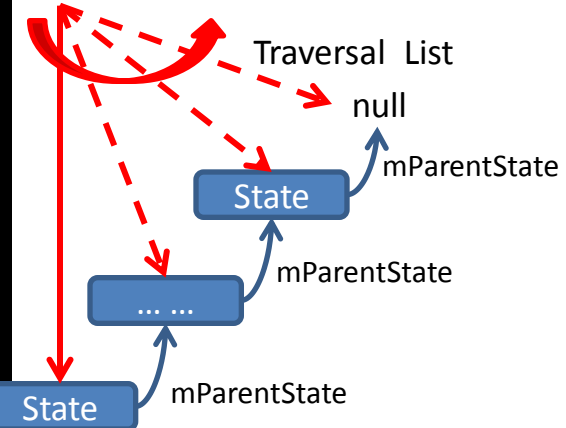
        State cur = currentState;
        while (cur != null
            && !cur.onMessage(msg)) {
            ...
            cur = cur.getParentState();
        }
        if (cur != null) {
            return;
        }
        ...
    }
}
  
```

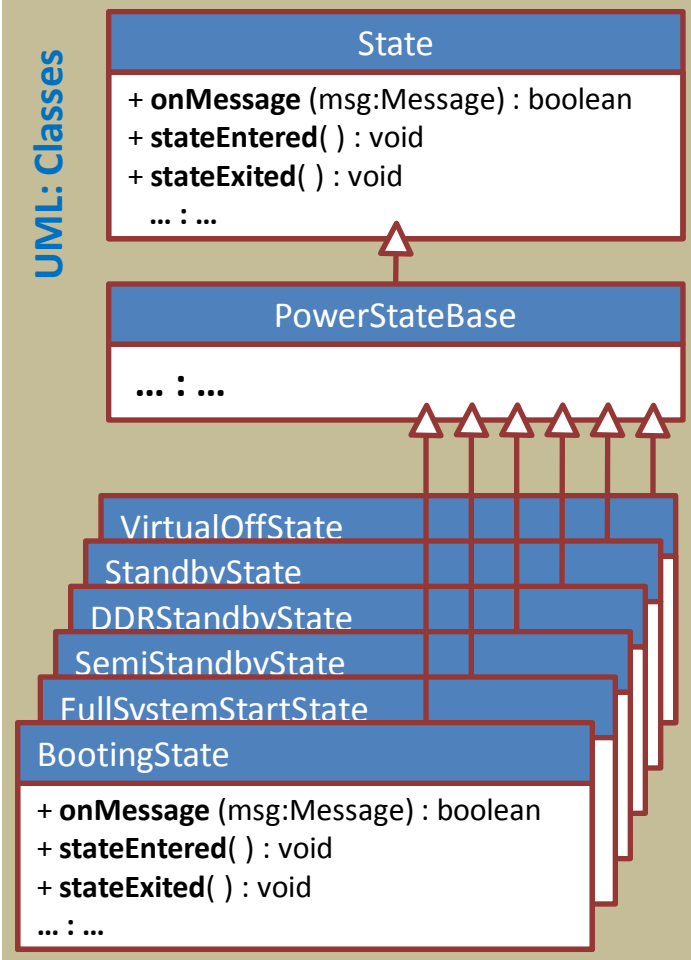
HierarchicalStateMachine

`::currentState`
`::onMessage(msg)`

Call

HierarchicalStateMachine
`::currentState`





HierarchicalStateMachine::currentState::onMessage(msg)

If the current state is Full System Start, the **HierarchicalStateMachine::currentState** will point to **FullSystemStartState**, and **FullSystemStartState::onMessage(msg)** will be run.

```

private class FullSystemStartState extends PowerStateBase {
    private static final String STATE = "FULL_SYSTEM_START";
    ...
    @Override
    public boolean onMessage(Message msg) {
        iPreviousPowerState = iPOWER_STATE_FULL_SYSTEM_START;
        int what = msg.what;
        switch (what) {
            case MSG_SCREEN_OFF: {
                TvPowerManagerService.this.sendPowerStateChangeBegin(
                    iPOWER_STATE_FULL_SYSTEM_START,
                    iPOWER_STATE_SEMI_STANDBY
                );
                stateMachine.setState(stateMachine.semiStandby);
                return true;
            }
            ...
            default:
                return false;
        } // end switch
    }
    ...
}

```

TvPowerManagerService::sendPowerStateChangeBegin(...)

JNI: CommenceNativeNotifying(...)

⇔ Java_org_droidtv_tv_tvpower_TvPowerManagerService_CommuteNativeNotifying(...)

android::CommenceNotifying(...)

IF iTargetPowerStates is iPOWER_STATE_STANDBY(=6)
iTargetPowerStates is iPOWER_STATE_DDR_STANDBY(=5)
iTargetPowerStates is iPOWER_STATE_SEMI_STANDBY(=4)
Call TVPowerStandbyManager::SetFTSParam(**true**)

BpPower::setFtsParam("LastPowerMode", "Standby")

↕ Binder Communication

BnPower::onTransact(...)

Power::setFtsParam("LastPowerMode", "Standby")

power_setFtsParam(null, "LastPowerMode", "Standby")

tpapi_pow_SetBootLoaderParam(...)

ELSE

iTargetPowerStates is iPOWER_STATE_FULL_SYSTEM_START(=3)

Call TVPowerStandbyManager::SetFTSParam(**false**)

```
/* FTS Zone Defined In EEPROM With BootLoader */
#define FTS_ADDR          0x1000
#define FTS_SIZE          64
...
FResult tpapi_pow_SetBootLoaderParam( void *handler, unsigned char *key, unsigned char *value )
{
    int      i4Key;
    int      i4Value;
    ...
    i4Key = fts_key_GetIndex((const char *)key);
    ...
    i4Key += FTS_ADDR;

    i4Value = fts_value_toInt((const char *)key, (const char *)value);
    ...
    errno = 0;
    if (MTEEPROM_Write((UINT32)i4Key, (UINT8 *)&i4Value, 1) != MTR_OK) {
        TPAPI_INFRA_PRINT("[%d:%s] Failed to call MTEEPROM_Write(\"%s\", ...), error=%s\n",
            __LINE__, __FUNCTION__, key, strerror(errno));
        return TPAPI_ERR_SYSTEM_FAILED;
    }
    ...
    return TPAPI_OK;
}
```

Summarize

LastPowerMode=0, namely Standby, Before the State of TvPower will be changed to Semi-Standby, Full-Standby or Ddr-Standby and so on.

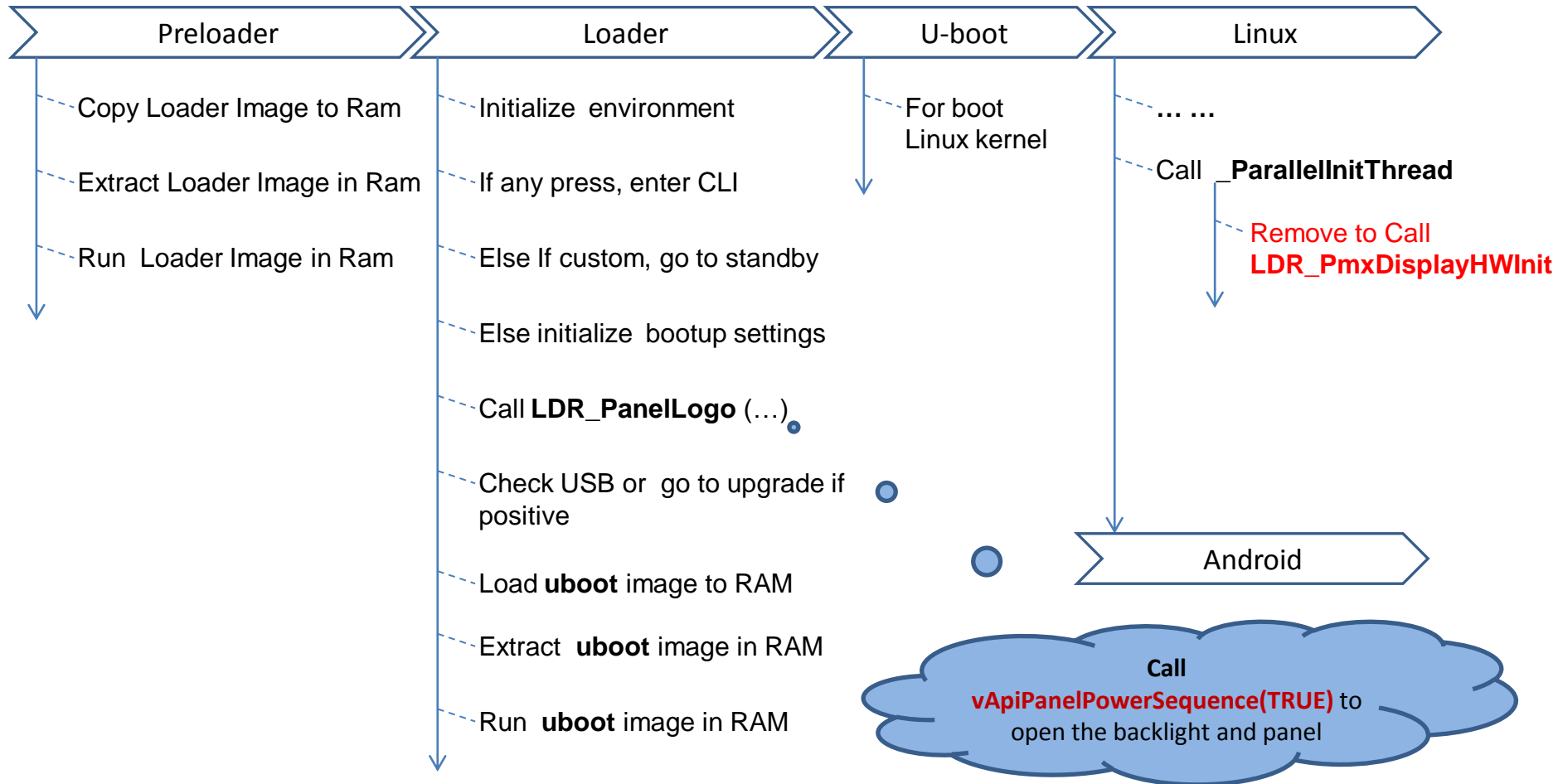
LastPowerMode=1, namely Null or Not Standby, Before the State of TvPower will be changed to Full-System-Start.

How To Use LastPowerMode in NVM

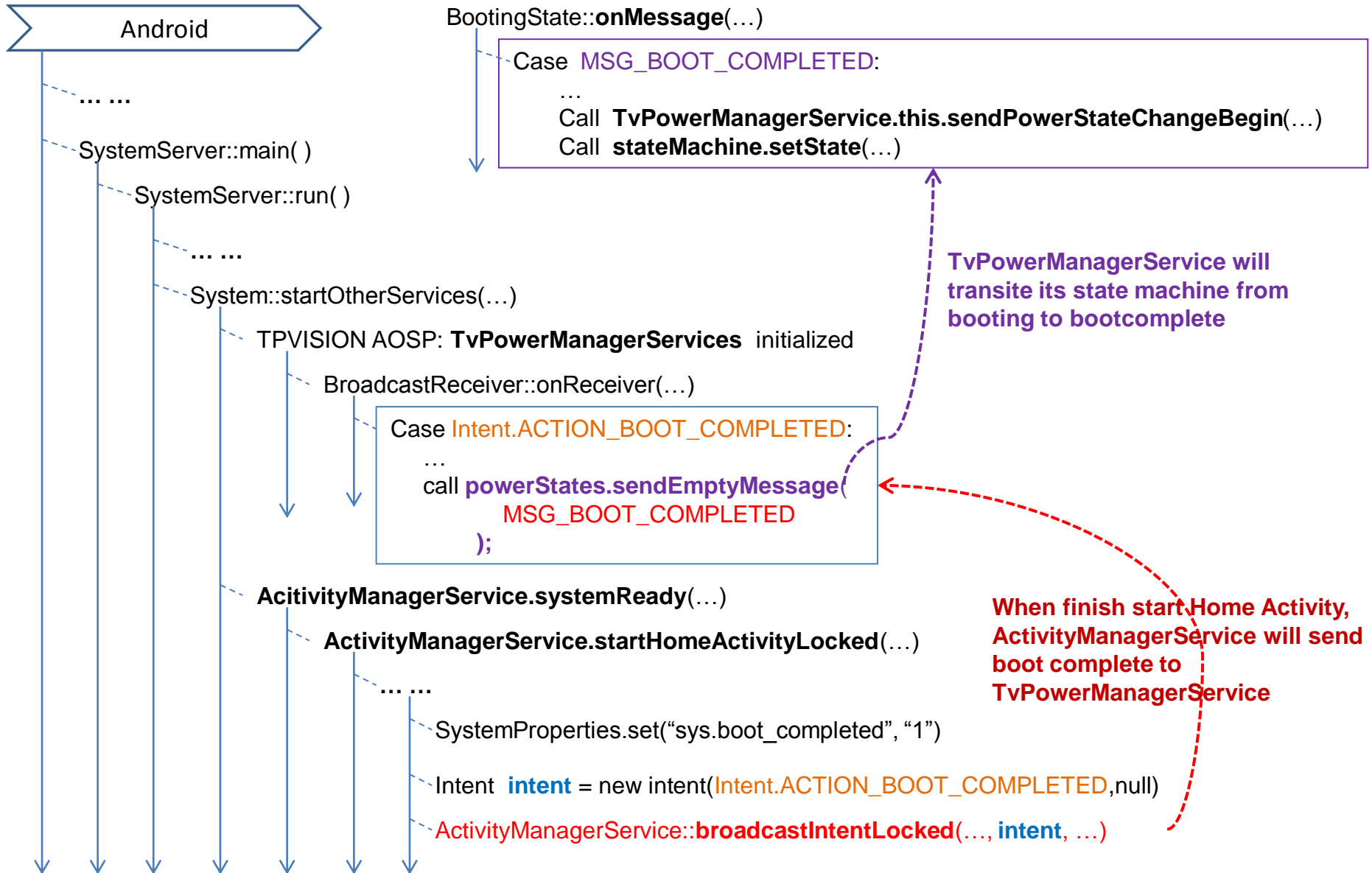
LastPowerMode is used in **vApiPanelPowerSequence(true)** in order to turn on the **backlight** and **panel**.

And **vPanelPowerSequence(true)** is called on startup stage and on resume stage

Startup Stage



How To Use LastPowerMode in NVM



TvPowerManagerService.this.sendPowerStateChangeBegin(iSps=Booting,iTps=FullSystemStart,...)

... ..
CommenceNativeNotifying(0,iSps,iTps,...)

⇔ Java_org_droidtv_tv_tvpower_TvPowerManagerService_CommmenceNativeNotifying(...)

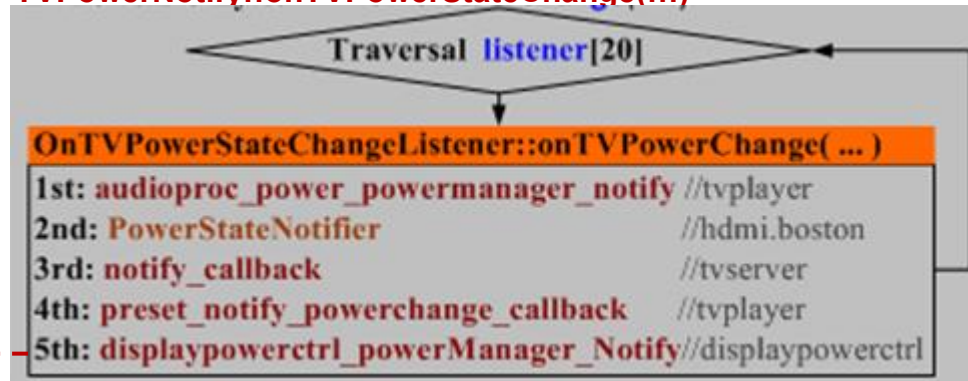
android::CommenceNotifying(0,iSps,iTps,...)

If iTps is **FullSystemStart**(=3):

call **TvPowerStandbyManager::SetFTSPParam(false)**

⇔ **LastPowerMode will be modified to 1 (not standby)**

TvPowerNotify::onTVPowerStateChange(...)

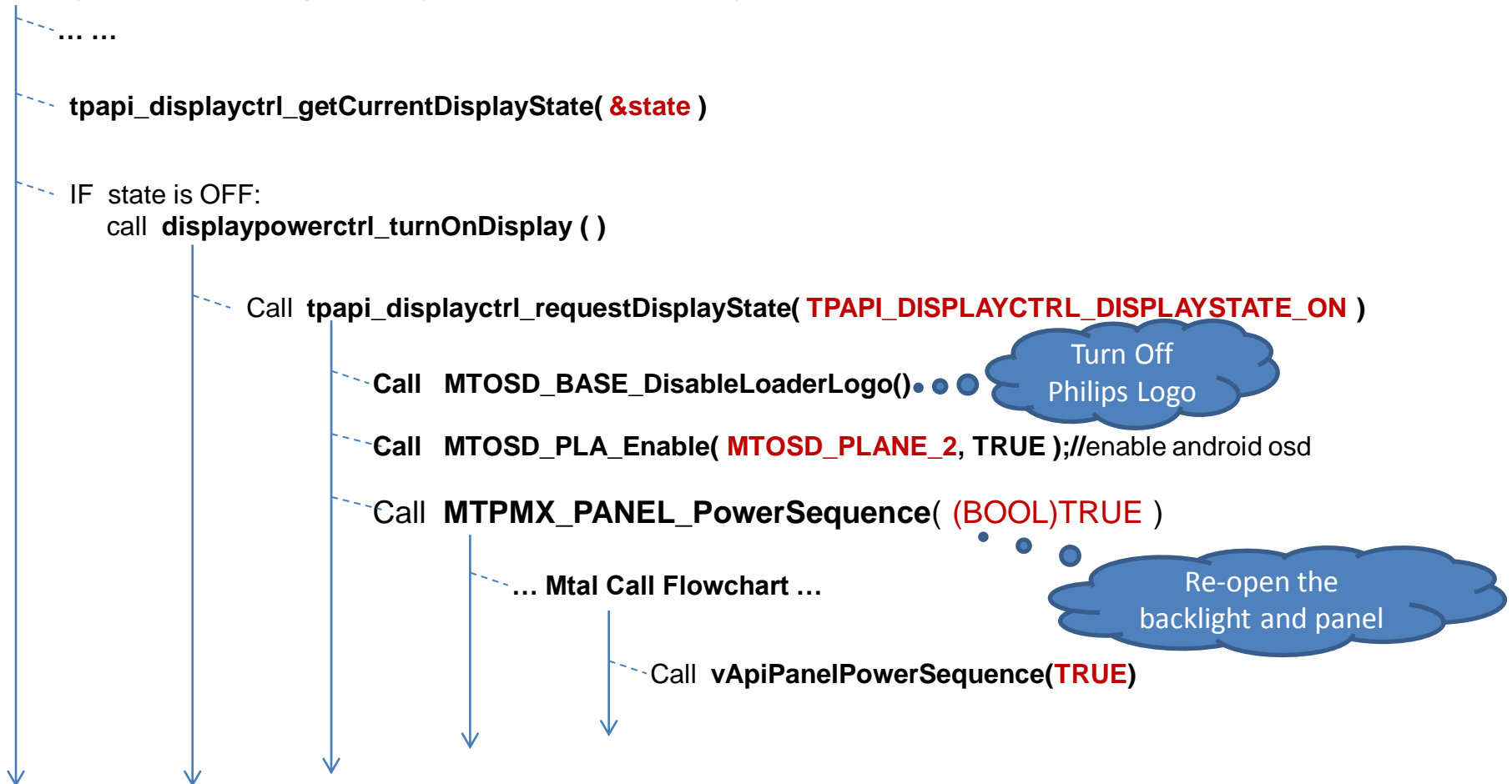


DisplayCtrl is as the **client app** of the **TvPowerManagerService**, it will registe callback to get the power state transition by calling

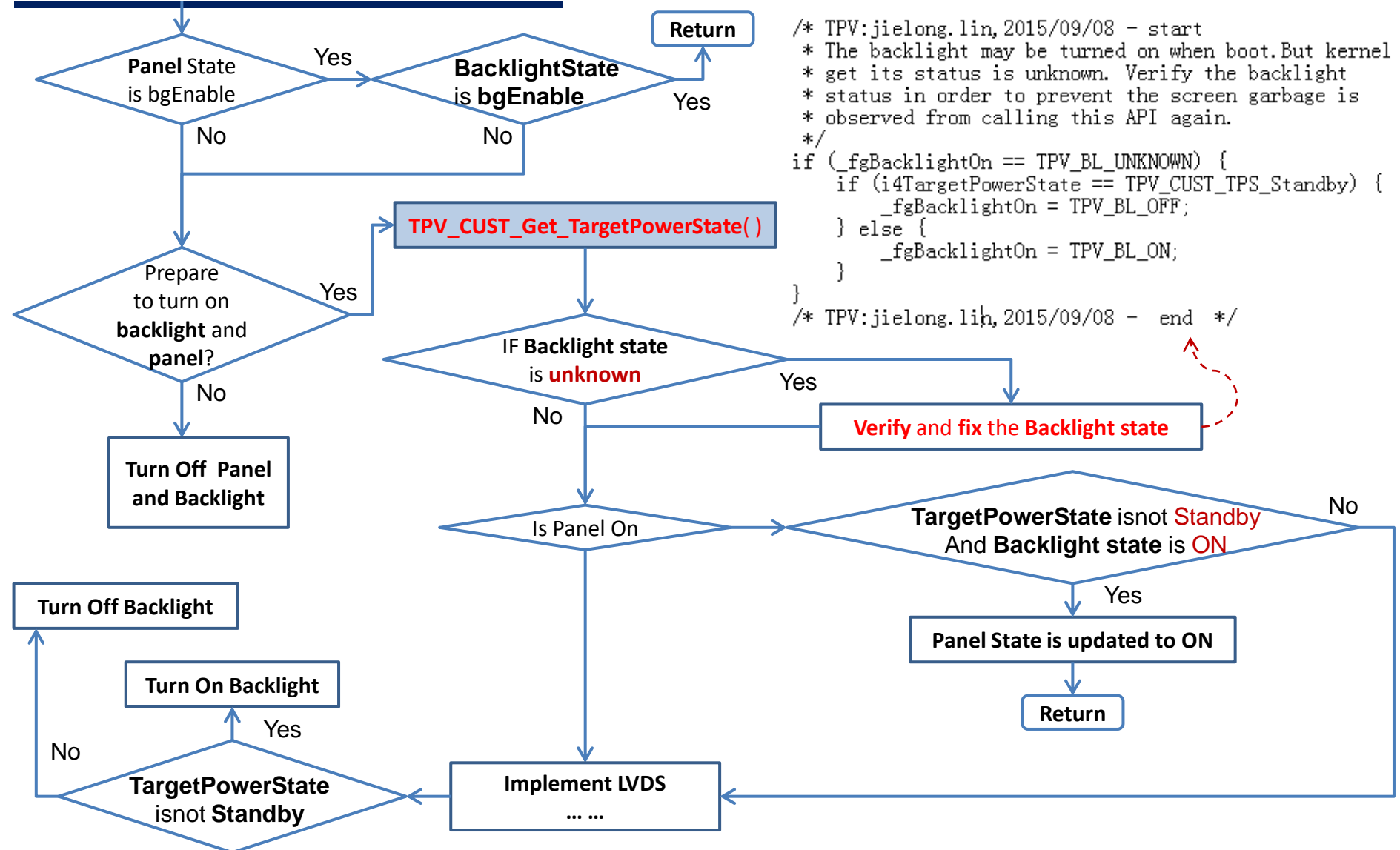
TvPowerNotify:: RegisterTVPowerObserver(displaypowerctrl_powerManager_Notify);

→ TvInfraLooper_sendMessage(
m_displaypowercontrol_looper,
displaypowerctrl_changeDisplayState_OnPowerChanged, 0, &msg1, sizeof (msg1)
);

displaypowerctrl_changeDisplayState_OnPowerChanged(...)



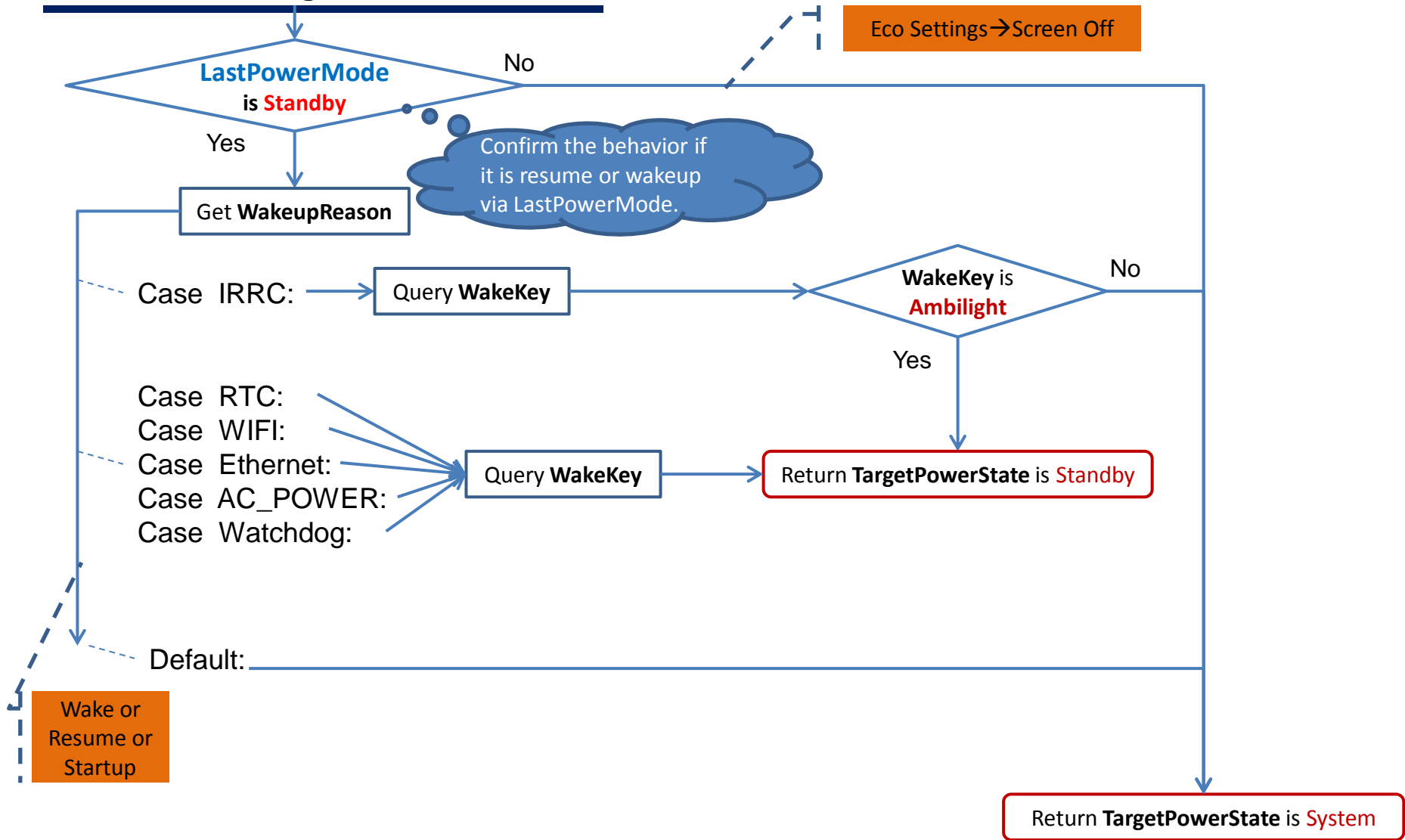
vApiPanelPowerSequence (bgEnable=true)



```

/* TPV:jielong.lin, 2015/09/08 - start
 * The backlight may be turned on when boot. But kernel
 * get its status is unknown. Verify the backlight
 * status in order to prevent the screen garbage is
 * observed from calling this API again.
 */
if (_fgBacklightOn == TPV_BL_UNKNOWN) {
    if (i4TargetPowerState == TPV_CUST_TPS_Standby) {
        _fgBacklightOn = TPV_BL_OFF;
    } else {
        _fgBacklightOn = TPV_BL_ON;
    }
}
/* TPV:jielong.lin, 2015/09/08 - end */
  
```


TPV_CUST_Get_TargetPowerState



Thank you