

# EAI Lab6 Quantization

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#### Outline

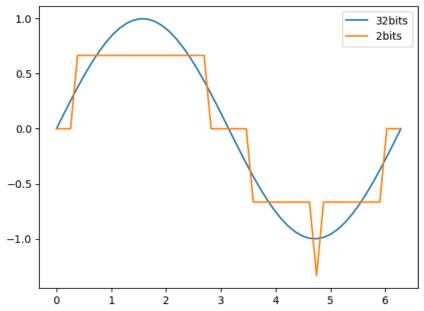


- Introduction
  - Quantization
  - PTQ and QAT

- Task
  - Example code
  - Task



 Quantization is a method used to reduce the model size and computation requirements by replacing floating-point 32-bit (FP32) representations with lower bit precision, such as FP16, INT8 or even less bits. However, reducing the number of bits used to represent values can lead to a loss of accuracy. The primary objective is to strike a balance between accuracy and computational resources.





 The simplest way to implement quantization is to map the original values to an integer range of 0 to 255 or -128 to 127, and then map these 256 integers back to the original value range to minimize the error.
 For example:

```
FP32: tensor([ 0.6004, -1.0151, 1.1885, 0.9948, -0.3187, -1.1111, 0.7827, -1.1217])
INT8: tensor([ 0.5979, -1.0147, 1.1868, 0.9966, -0.3171, -1.1143, 0.7791, -1.1234])
INT8 integer representation: tensor([ 62., -116., 127., 106., -39., -127., 82., -128.])
```

• Therefore, we need to find a method to implement quantization using scale factor and zero point.



- q = round( $\frac{r}{s} + Z$ ), where  $s = \frac{\beta \alpha}{\beta_q \alpha_q}$  and  $Z = round(\alpha_q \frac{\alpha}{s})$
- For weight,  $[\alpha,\beta]$  is weight range, and  $[\alpha_q,\beta_q]$  is usually [-128, 127] for int8 quantization.
- For activation,  $[\alpha, \beta]$  is output range, and  $[\alpha_q, \beta_q]$  is usually [-128, 127] for int8 quantization.
- $r_q = (q Z) * s$

```
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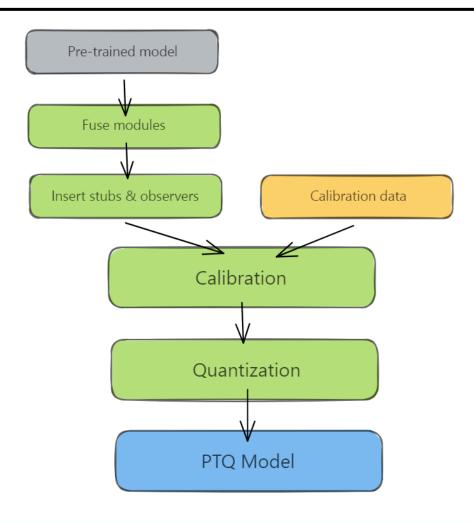
• q = clamp[round(
$$\frac{r}{s} + Z$$
), -128, 127], where  $s = \frac{\beta - \alpha}{\beta_q - \alpha_q}$  and  $Z = round(\alpha_q - \frac{\alpha}{s})$ 

- For clip method,  $[\alpha_q, \beta_q]$  is [-256, 255] for int8 quantization.
- For weight,  $[\alpha, \beta]$  is weight range.
- For activation,  $[\alpha, \beta]$  is output range
- $r_q = (q Z) * s$

```
FP32: tensor([ 1.4243, -0.7382, -1.0199, 0.6312, -0.4644, -1.2151, 1.1037, 0.2785])
INT8: tensor([ 0.7644, -0.5527, -0.5527, 0.6301, -0.4649, -0.5527, 0.7644, 0.2789])
INT8 integer representation: tensor([ 127., -128., -128., 101., -111., -128., 127., 33.])
```

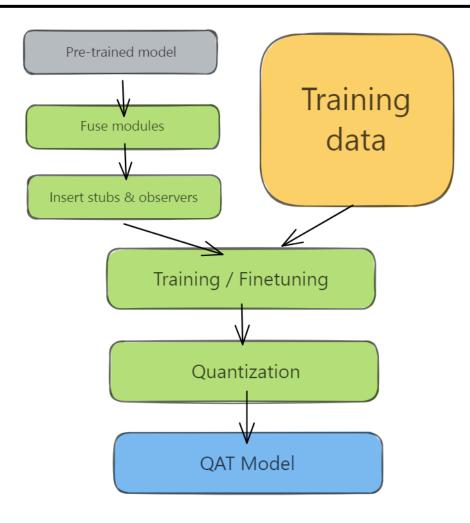
### Introduction - PTQ





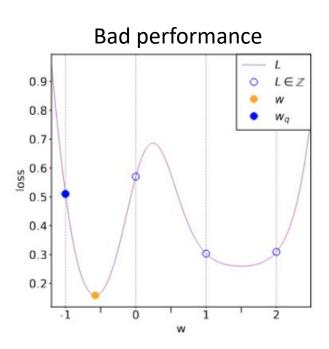
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## Introduction - QAT

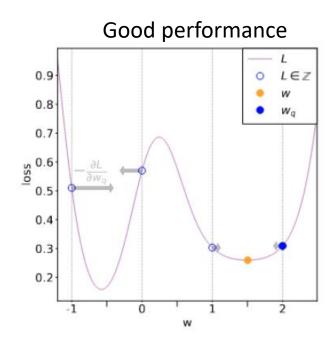








(a) Post training quantization



(b) After quantization aware fine-tuning



```
[23] compare (mode1=FP32_mode1, device="cpu", test_1oader=test_1oader)
     Size of the model (MB): 0.423146
     Accuracy: 8391/10000 (84%)
[24] compare (model=PTQ_model, device="cpu", test_loader=test_loader)
     Size of the model (MB): 0.110646
     Accuracy: 8392/10000 (84%)
[25] compare (model=QAT_model, device="cpu", test_loader=test_loader)
     Size of the model (MB): 0.110646
     Accuracy: 8469/10000 (85%)
```



#### Quantize layer by layer

#### Quantize at the same time

#### **MSE**

MSE of layer quantize\_per\_tensor is 0.5495123863220215 MSE of layer nn1.relu is 1.3325119018554688 MSE of layer nn2.relu is 1.7615503072738647 MSE of layer dequantize is 14.916387557983398



```
def Calculate_scale_zero_point(x, mode="normal"):
   if mode == "normal":
      請完成以下程式碼
   elif mode == "clip":
      請完成以下程式碼
   return scale, zero_point
```

參考5、6頁的算法完成scale factor及zero point的計算



```
self.tensor = x
self.scale = scale
self.zero_point = zero_point
```

```
def _quantize(self, mode):
    if mode == "normal":
        self.qtensor_int = #請完成以下程式碼
        self.qtensor = #請完成以下程式碼

elif mode == "clip":
        self.qtensor_int = #請完成以下程式碼
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```

參考5、6頁的算法完成quantize的計算



```
scale_dic = []
zero_dic = []
#Calibrate to compute s, z of all layer at the same time
for batch in train_loader:
    input, label = batch
    for node in ['x', 'relu', 'relu_1', 'nn3']:
       extractor = feature_extraction.create_feature_extractor(model, [node]).cpu()
       output = extractor(input)[node]
       q_{min}, q_{max} = -128, 127
       min_val, max_val = np.min(output.detach().numpy()), np.max(output.detach().numpy())
       scale = (max_val - min_val) / (q_max - q_min)
       zero = round(q_min - min_val / scale)
       q = Quantize_per_tensor(output, scale=scale, zero_point=zero, mode="normal")
       scale_dic.append(scale)
       zero_dic.append(zero)
    break
print(scale_dic)
print(zero_dic)
```

與Example當中quantize at the same time的作法一樣,先計算每個layer的scale、zero point



```
#define evaluate function
    def Evaluate(model, loader):
        total = 0
        correct = 0
        with torch. no_grad():
            for data in loader:
               images, labels = data
               outputs = model(images)
               _, predicted = torch. max (outputs. data, 1)
               total += labels.size(0)
               correct += (predicted == labels).sum().item()
        test_loss = 0
        print("=
        print('\nAccuracy: {}/{} ({:.0f}%)\n'.format( correct, total, 100. * correct / total))
    Evaluate (Quantized_normal_model, test_loader)
[] #Clip quantize
    Evaluate (Quantized_clip_model, test_loader)
```

將兩種quantize計算方式的結果print出來並且放在結報中

#### Task



- Example code 30% (no need to write code)
  - Show accuracy comparison of FP32 model, PTQ model and QAT model
  - Self quantization
    - Show the MSE for each layer using two methods: quantizing layer by layer and quantizing all layers at the same time.
    - Show the difference of output distribution of above two method.
- Practice to implement quantization function 40% (Page 5)
  - Normal quantization
  - Clip quantization (  $[\alpha_q, \beta_q]$  is [-256, 255] but we only use [-128, 127] )
- Report and Question 30%



#### Task – cont.

- Report and Question 30%
  - Explain why the performance of quantize layer by layer is worse by using MSE and output distribution in the example code.

• Besides the methods of scale factor and zero point mentioned in this lab, please provide the other example to determine the quantize value.