Linji (Joey) Wang

AI Research Engineer

Objective

Seeking opportunities to advance the field of artificial intelligence through cutting-edge research in deep learning, computer vision, and neural architecture search.

Education

Ph.D. in Computer Science

George Mason University , Fairfax, VA

2023 - Present

- GPA: 4.0/4.0
- Research Area: Reinforcement Learning for Robotics
- Advisor: [Professor Name]
- Focus: Curriculum Learning for Efficient Robot Training

M.Sc. in Mechanical Engineering

Carnegie Mellon University, Pittsburgh, PA

2021 - 2023

- GPA: 3.8/4.0
- Concentration: Machine Learning and Computer Vision
- Thesis: Vision-based 3D Scene Understanding for AR Applications

B.Sc. in Mechanical Engineering

 ${\bf University\ of\ Cincinnati}\ ,\ {\bf Cincinnati}\ ,\ {\bf Cincinnati}\ ,\ {\bf OH}$

2017 - 2021

- GPA: 3.9/4.0
- Summa Cum Laude, Dean's List All Semesters
- Exchange Program: Chongqing University, China

Selected Publications

- 1. **L. Wang**, J. Smith, A. Johnson (2024). Adaptive Curriculum Learning for Robotic Manipulation Tasks. IEEE International Conference on Robotics and Automation (ICRA).
- 2. **L. Wang**, M. Chen (2023). Real-time 3D Scene Understanding for Augmented Reality Applications . International Conference on Computer Vision (ICCV) Workshop.
- 3. **L. Wang** (2022). Neural Style Transfer: A Comprehensive Study of GAN Architectures . CMU Machine Learning Department Technical Report.

Experience

Graduate Research Assistant

George Mason University - AI Robotics Lab, Fairfax, VA

Aug 2023 - Present

- Developing novel curriculum learning algorithms for robotic manipulation tasks
- Implementing sim-to-real transfer techniques using domain randomization
- Leading research on adaptive difficulty adjustment in RL environments

Teaching Assistant

Carnegie Mellon University, Pittsburgh, PA

Jan 2022 - May 2023

- Machine Learning (10-701): Assisted 80+ graduate students, developed PyTorch tutorials
- Deep Learning (11-785): Created assignment materials, conducted office hours
- Received outstanding TA award for exceptional student feedback (4.8/5.0)

Research Assistant

Computational Engineering Robotics Laboratory (CERLab), Pittsburgh, PA May 2021 - Dec 2022

- Developed real-time computer vision pipeline for 3D object detection and tracking
- Implemented AR visualization system for robotic manipulation guidance
- Published 2 conference papers on visual perception for robotics

Key Projects

Curriculum Learning for Robotic Manipulation (2023 - Present)

Developing adaptive curriculum generation methods for training robotic policies

Technologies: PyTorch, IsaacGym, ROS2

Vision-based 3D Scene Understanding (2021 - 2023)

Real-time 3D reconstruction and semantic segmentation for AR applications

Technologies: OpenCV, PCL, CUDA, Unity

GAN-based Image Style Transfer (2022)

Implemented and optimized various GAN architectures for artistic style transfer

Technologies: PyTorch, Jupyter, Docker

Technical Skills

Primary: Deep Learning, Computer Vision, Neural Architecture Search, Generative AI

Frameworks: PyTorch, TensorFlow, JAX, Transformers

Research: Paper Writing, Experiment Design, Statistical Analysis, Research Methodology

Programming Languages: Python, C++, MATLAB, JavaScript, Julia, Bash

ML/AI Frameworks: PyTorch, TensorFlow, JAX, scikit-learn, OpenAI Gym, Stable Baselines3

Computer Vision: OpenCV, PCL, Open3D, COLMAP, MediaPipe

Robotics: ROS/ROS2, Gazebo, MoveIt, IsaacGym, PyBullet

Tools Platforms: Git/GitHub, Docker, AWS/GCP, LaTeX, Linux, SLURM

Awards & Honors

- Graduate Research Fellowship , George Mason University (2023)
- Outstanding Teaching Assistant Award, Carnegie Mellon University (2023)

•	Dean's List, University	sity of Cincinnati (2017-2021)
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