Assignment 7

1. 1)states:

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x_1 = \{\text{door1 is reward door, door2 is tiger door}\}, \ x_2 = \{\text{door1 is tiger door, door2 is reward door}\}; \\ 2) \text{actions:} \\ u_1 = \{\text{open door1}\}, \ u_2 = \{\text{open door2}\}, \ u_3 = \{\text{listen}\}; \\ 3) \text{cost(reward) function:} \\ V_1(b) = \max\{200p_1 - 1000(1-p_1), -1000p_1 + 200(1-p_1), -50\} \\ 4) \text{measurement space:} \\ \{z_1, z_2\} = 0.8, 0.2 = \{\text{prob correctly localize noize, prob to make mistake}\}
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- 2. "Listen listen open door1"
 - $V_1(b) = -50 50 + 200p_1 1000(1 p_1)$ -we choose u_1 anyway, independently of result of u_3 , thus we just add doubled expected reward of doing u_3 and expected reward after doing u_1
- 3. "Listen, then open the door for which you did not hear a noise" $V_1(b) = -50 + 200 * 0.8 1000 * 0.2 = -90$ after committing u_3 we act according to the results of measurements, thus we will open the door with best measurement with probability 0.8.