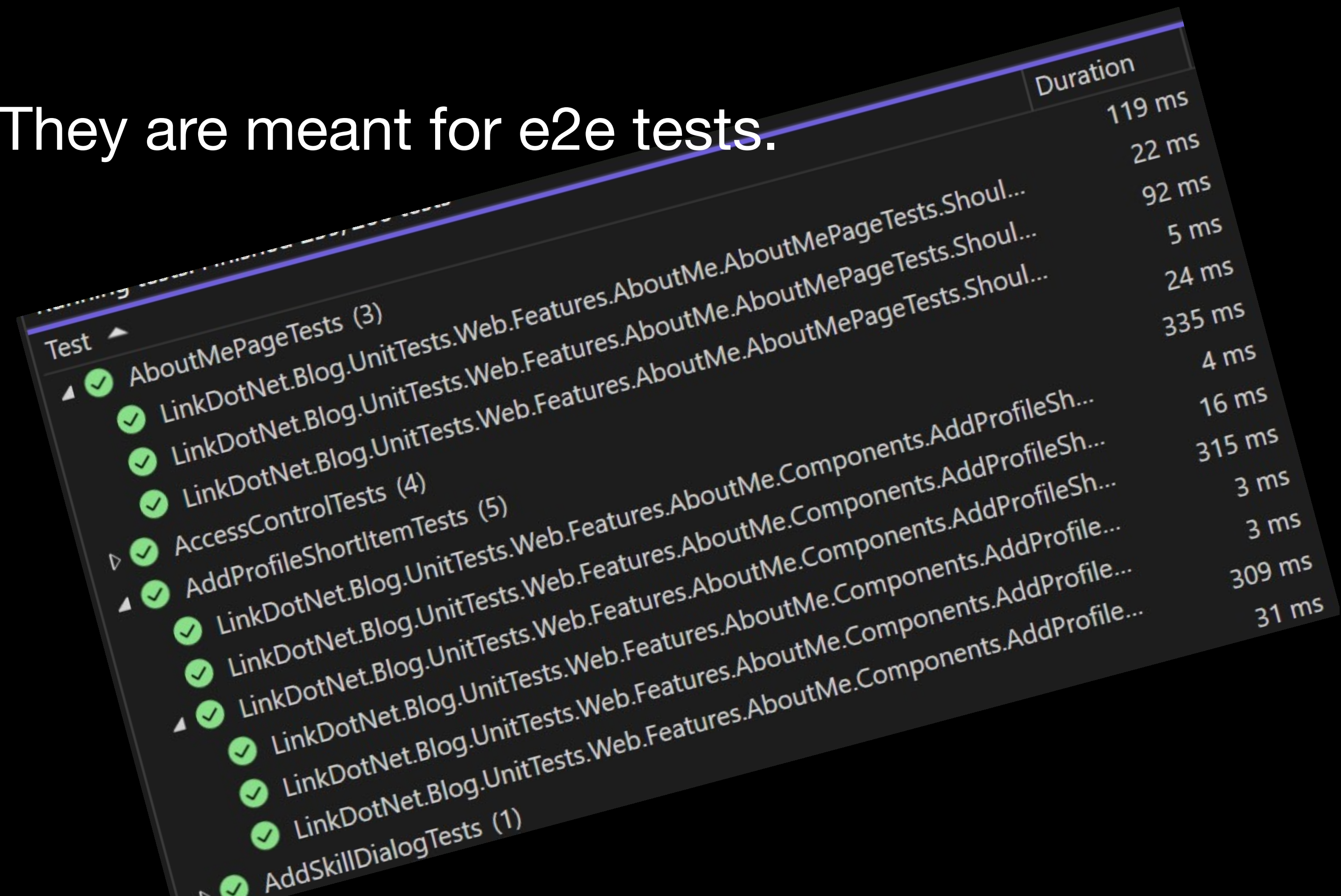# Why not Selenium / Playwright?

- They are slow!

- Expensive to build and maintain!

- They are not unit test frameworks. They are meant for e2e tests.

Setup - Razor

```xml
<Project Sdk="Microsoft.NET.Sdk">

    <PropertyGroup>
        <TargetFramework>net7.0</TargetFramework>
        <ImplicitUsings>enable</ImplicitUsings>
        <Nullable>enable</Nullable>
        <IsPackable>false</IsPackable>
    </PropertyGroup>

    <ItemGroup>
        <PackageReference Include="Microsoft.NET.Test.Sdk" Version="17.1.0"/>
        <PackageReference Include="xunit" Version="2.4.1"/>
        <PackageReference Include="xunit.runner.visualstudio" Version="2.4.3">
            <IncludeAssets>runtime; build; native; contentfiles; analyzers; buildtransitive</IncludeAssets>
            <PrivateAssets>all</PrivateAssets>
        </PackageReference>
        <PackageReference Include="coverlet.collector" Version="3.1.2">
            <IncludeAssets>runtime; build; native; contentfiles; analyzers; buildtransitive</IncludeAssets>
            <PrivateAssets>all</PrivateAssets>
        </PackageReference>
    </ItemGroup>

</Project>
```