

bUnit is a testing library for Blazor Components. Its goal is to make it easy to write comprehensive, stable unit tests.













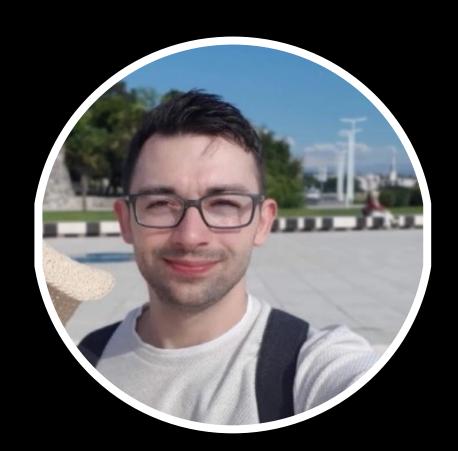
## What is bUnit?

bUnit is a testing library for Blazor Components. Its goal is to make it easy to write comprehensive, stable unit tests.

- Testing library for Blazor
- We throw a component against and bUnit renders it (via Blazor) and offers a lot of utility
- bUnit generally behaves like Blazor Server



Author: Egil Hansen



Core Contributor:
Steven Giesel

## What does bUnit offer?