```
<h1>Counter</h1>
Current count: @ currentCounter
<button id="increment-button"</pre>
        class="btn btn-primary"
        @onclick="IncrementCount">Click me</button>
@code {
    private int currentCounter { get; set; }
    private void IncrementCount()
        currentCounter++;
```



```
Qusing Bunit
@using Xunit
@inherits TestContext
@code {
    [Fact]
    public void SomeTest()
```

Counter

```
@using Bunit
@using Xunit

@inherits TestContext

@code {
     [Fact]
     public void SomeTest()
     {
      }
}
```

```
<h1>Counter</h1>
Current count: @_currentCounter
<button id="increment-button"</pre>
        class="btn btn-primary"
        @onclick="IncrementCount">Click me</button>
@code {
   private int _currentCounter { get; set; }
    private void IncrementCount()
        currentCounter++;
```

Counter

```
@using Bunit
@using Xunit

@inherits TestContext

@code {
     [Fact]
     public void SomeTest()
     {
      }
}
```

Tests are written in razor syntax

```
<h1>Counter</h1>
Current count: @_currentCounter
<button id="increment-button"</pre>
        class="btn btn-primary"
        @onclick="IncrementCount">Click me</button>
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    private void IncrementCount()
        currentCounter++;
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