



DISCLAIMER

- The talk will assume that you have some prior knowledge about Blazor and unit testing in general
- If not, well embrace the magic of Blazor

What is bUnit?

“*bUnit is a testing library for Blazor Components. Its goal is to make it easy to write comprehensive, stable unit tests.*”

- Testing library for Blazor
- We throw a component against and bUnit renders it (via Blazor) and offers a lot of utility
- bUnit generally behaves like Blazor Server