Linke Li

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EDUCATION

Duke University

Aug. 2022 – May. 2024 (Expected)

M.S. in Electrical and Computer Engineering, Software Development track

University of Glasgow (Joint University Programme with UESTC)

Aug. 2018 – May 2022

B.Eng. in Electrical and Information Engineering with Honors of the First Class

University of Electronic Science and Technology of China (UESTC)

Aug. 2018 – May 2022

B.Eng. in Communication Engineering, GPA:3.83/4.00

TECHNICAL SKILLS

Languages: C/C++, Python, HTML/CSS, JavaScript, Ruby, SQL, Java, Go, Verilog

Technical tools and frameworks: Django, Docker, Rails, Google Protocol Buffer, Tailwind CSS, Pytorch

Professional Experience

Duke University Office of Information Technology

Durham, US

Software Development Intern

May. 2023 - Present

- Developed Duke Application Discover, a web application that summarizes status(including gem name, versions, vulnerability details and dependencies) of all application projects of Duke OIT (currently around 250) with **Ruby on Rails**, **Postgres**, **Tailwind CSS** and encapsulated in **Docker**
- Implemented various user-friendly web application features including json parsing, project search, resource management, and dependency visualization using HTML/CSS and JavaScript under agile environment
- Reduced total database query time from 400s to 93s by optimizing database schema and reading method
- Strengthened security with shibboleth authentication and rack group authorization and deployed the app to OKD

Unionbigdata Co.,LTD

Chengdu, China

Machine Learning Intern

Apr. 2022 - July. 2022

- Developed an Unfolding Super-Resolution Network enhanced by Pyramid Non-local Block with the terminal of Unionbigdata to recover the high-resolution image from a low-resolution image by using **Python** and **Pytorch**
- Produced superior Peak Signal-to-Noise Ratio (PSNR) result under different datasets, thereby improving the efficiency of further practical applications, including pattern recognition. (e.g. tested with the vehicle parts dataset provided by the factory, under the isotropic Gaussian kernels, the improvement in average PSNR is **1.08dB**)
- Created a user guide of PNB-USRNet which makes training and testing of the network accessible to engineers

PROJECTS

Mini-Amazon (Google Protocol Buffer, PostgreSQL, Multi-Thread)

Feb. 2023 - Mar. 2023

- Developed a full-stack web application modeling mini-Amazon online store system paired with warehouse and delivery system under **Django**. Simulated the whole process from buying products to delivering packages
- Built backend server with **Python** and concurrently handled communication among the Mini-Amazon, warehouse system, Mini-UPS system and users with **Python Threadpool** and **Google Protocol Buffer**
- Designed a user-friendly web page with **CSS**, **HTML**, **Javascript** and **Bootstrap**, where users can log-in, search for products, add products to shopping chart, place order and track the order

Ride Sharing Web Application (Django, Python, PostgreSQL, Docker)

Jan. 2023 - Feb. 2023

- Utilized **Django** and **PostgreSQL** to develop a full-stack web application modeling Uber system with which users can request and manage rides as riders, view and join rides as sharers, search and confirm order as drivers
- Created a human-centered webpage with HTML, CSS, JavaScript and Bootstrap Library and deployed the back-end server based on docker

Potato-tossing game (C++, TCP socket, Network)

Dec. 2022 - Jan. 2023

- Established a **peer-to-peer (P2P)** network for potato-tossing game in which players can play potatoes in distributed network with **TCP socket API**
- Monitored multiple sockets simultaneously to receive incoming message using select function

Thread-Safe Memory Allocator (C, Thread Safety, Mutex, Virtual Memory)

Nov. 2022 - Dec. 2022

- Designed a Malloc Library with first fit and best fit strategies and evaluated tradeoffs
- Ensured thread-safety with a locked version (pthread mutex) and a lock-free version (Thread Local Storage)

PUBLICATIONS

Linke Li, Zhao Kang, Bo Long, Riemannian Manifold-based Multi-view Spectral Clustering, Computer Engineering, December 2021, DOI:10.19678/j.issn.1000-3428.0062723