

RIEGL-VZi ROS 2 Driver API

1. Coordinate Systems

RIEGL uses hierarchically structured coordinate systems:

SOCS (Scanner's Own Coordinate System): Angle data and range data are the base for calculation of the data in the Scanner's Own Coordinate System (SOCS).

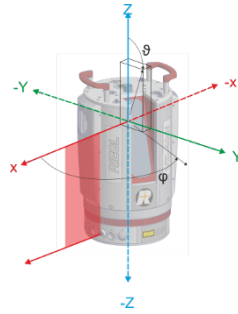


Figure 1: SOCS

PRCS (Project Coordinate System): A number of scan positions and the data acquired therein make up a scan project. The center of the project's coordinate system (PRCS) usually coincides horizontally with the center of the first scan position. The axes of PRCS are strictly pointing to east (x-axis, red), north (y-axis, green) and up (z-axis, blue), respectively.

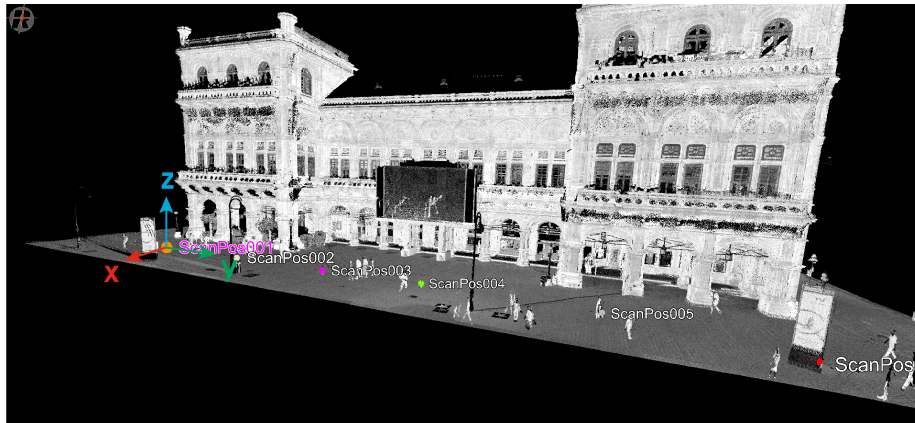
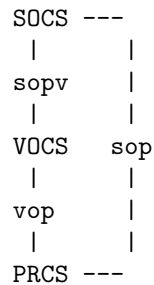


Figure 2: PRCS

VOCS (Voxel Coordinate System): This is an intermediate coordinate system.

Origin and orientation are identical to PRCS at the first scan position. Each scan will be registered in the VOCS coordinate system. * Every scan position is described by SOPV (Scan Orientation and Position in VOCS). * The position of the VOCS is described by VOP (VOCS Orientation and Position in PRCS). * With every scan the VOP, especially the orientation, will be readjusted. * The SOP (Scan Position and Orientation in PRCS) has to be recalculated after each newly registered scan from SOPV and updated VOP.



2. RIEGL Interfaces

2.1 Messages

riegl_vzi_interfaces/Status:

```

uint8 errors
uint8 warnings
uint8 scan_progress
uint8 memory_usage

```

tbd...

2.2 Services

riegl_vzi_interfaces/GetPointCloud:

```

uint32 index
---
PointCloud2 pointcloud

```

See PointCloud2 definition: sensor_msgs/PointCloud2

riegl_vzi_interfaces/GetPose:

```

int32 index_first
int32 index_last
---
PoseStamped poses[]

```

A negative value of an index points to the last scan position. 0 ist the first scan position.

See PoseStamped definition: `sensor_msgs/PoseStamped[]`

3. Nodes

3.1 rieg_l_vz

3.1.1 Parameters

~hostname (string, default: “”) :

The scanners hostname or IP address.

~ssh_user (string, default: “user”) :

The linux user name for SSH login on the scanner.

~ssh_password (string, default: “user”) :

The linux user password for SSH login on the scanner.

~pointcloud_publish (bool, default: “True”) :

Enable publishing of point cloud data on topic ‘pointcloud’ after scan acquisition has finished.

~msm (integer[], default: {1,1}) :

The scan data MSM (monitor step multiplier), used for point cloud data reduction, default disabled ([0]: lines, [1]: shots).

3.1.2 Published Topics

pointcloud (`sensor_msgs/PointCloud2`) :

Point cloud with scan data from the laser scanner in SOCS.

status (`riegl_vzi_interfaces/Status`) :

Riegl VZ scanner status, provided once per second.

3.1.3 Services

create_project (`std_srvs/Trigger`) :

Create a new or load an existing project on the scanner with name composed from current local time (date and time).

Response:

success = True -> message: Project Name

success = False -> message: Error Message

scan (`std_srvs/Trigger`) :

Acquire laser scan data. When the scan has finished data is published on 'pointcloud' topic if parameter '~pointcloud_publish' is enabled. Use 'is_busy' service to check if data acquisition has finished.

Response:

success = True -> message: Measurement Identifier

success = False -> message: Error Message

get_pointcloud (riegl_vzi_interfaces/GetPointCloud) :

Get point cloud data of a previously acquired scan.

register_scan (std_srvs/Trigger) :

Start laser scan registration within actual project. Use 'is_busy' service to check if scan registration has finished.

Response:

success = True -> message: SUCCESS

success = False -> message: Error Message

is_busy (std_srvs/SetBool) :

Check if scanner data acquisition or registration is busy.

Request:

data: set blocking execution

Response:

success = True -> message: BUSY

success = False -> message: READY

get_pose (riegl_vzi_interfaces/GetPose) :

Request positions for a number of previously acquired scans in actual project.
{VOP, SOPV[], SOP[]}

shutdown (std_srvs/Trigger) :

Power down the laser scanner.

Response:

success = True -> message: SUCCESS

success = False -> message: Error Message