

ROS2 RIEGL VZ Package API

1. Coordinate Systems

SOCS (Scanner's Own Coordinate System):

Angle data and range data are the base for calculation of the data in the Scanner's Own Coordinate System (SOCS).



Figure 1: SOCS (Scanner's Own Coordinate System)

PRCS (Project Coordinate System):

A number of scan positions and the data acquired therein make up a scan project. The center of the project's coordinate system (PRCS) coincides horizontally with the center of the first scan position. The axes of PRCS are strictly pointing to east (x-axis, red), north (y-axis, green) and up (z-axis, blue), respectively.

The SOP transforms SOCS into PRCS.



Figure 2: PRCS (Project Coordinate System)

GLCS (Global Coordinate System):

A global coordinate system like WGS84.

The POP transforms GLCS into PRCS

VOCS (Voxel Coordinate System):

Automatic registration does not estimate the SOP with every new scan position, but the SOPV pose, which does not transform to PRCS, but to another cartesian coordinate system, the so called VOCS (Voxel Coordinate System). A once determined SOPV pose stays unchanged. What changes is the VOP. The VOP pose is determined via compensation of a fixed block of registered scan positions against all further measurements. Further measurements are the scanners inclination, northing from internal magnitude sensor, which is fraught with great uncertainty, and GNSS position if available.

After first scan: $VOP = eye(4)$

After each consecutive scan: $VOP \leftarrow eye(4)$

If the user is only interested in relative registration of scan positions to each other, the VOP and the POP can be ignored.

2. RIEGL Interfaces

2.1 Messages

riegl_vz_interfaces/ScanPose:

```
uint32 seq    # Scan position number within a project
geometry_msgs/PoseStamped pose
```

'seq' is the scan position number.

See PoseStamped definition: geometry_msgs/PoseStamped

riegl_vz_interfaces/VoxelGrid:

```
std_msgs/Header header
uint32 voxel_count
uint8[] data
```

```
# data is a byte array containing a list of voxels. Each voxel has following data fields:
# float64[3] xyz                : Cartesian point coordinates wrt. application coordinate system
# float32[3] pca_axis_min       : The eigenvector that belongs to the smallest eigenvalue (1)
# float32[3] pca_axis_max       : The eigenvector that belongs to the greatest eigenvalue (1)
# float32 reflectance           : Target surface reflectance
# uint32 point_count            : Number of points this point represents (e.g. points combined)
# float32[3] pca_extents         : Volume extents along 0: pca_axis_max, 1: pca_axis_min x pca_axis_max
# uint8 voxel_collapsed         : Voxel has been collapsed with neighbor (0 = not collapsed, 1 = collapsed)
# uint8 shape_id                : Estimated shape of point cloud (0 = undefined, 1 = plane, 2 = sphere, 3 = cylinder)
# float64[6] covariances         : Elements 00, 11, 22, 10, 21 and 01 (in that order) of point cloud covariance matrix
# uint64 id                     : Point identifier, unique within database (0 = invalid)
```

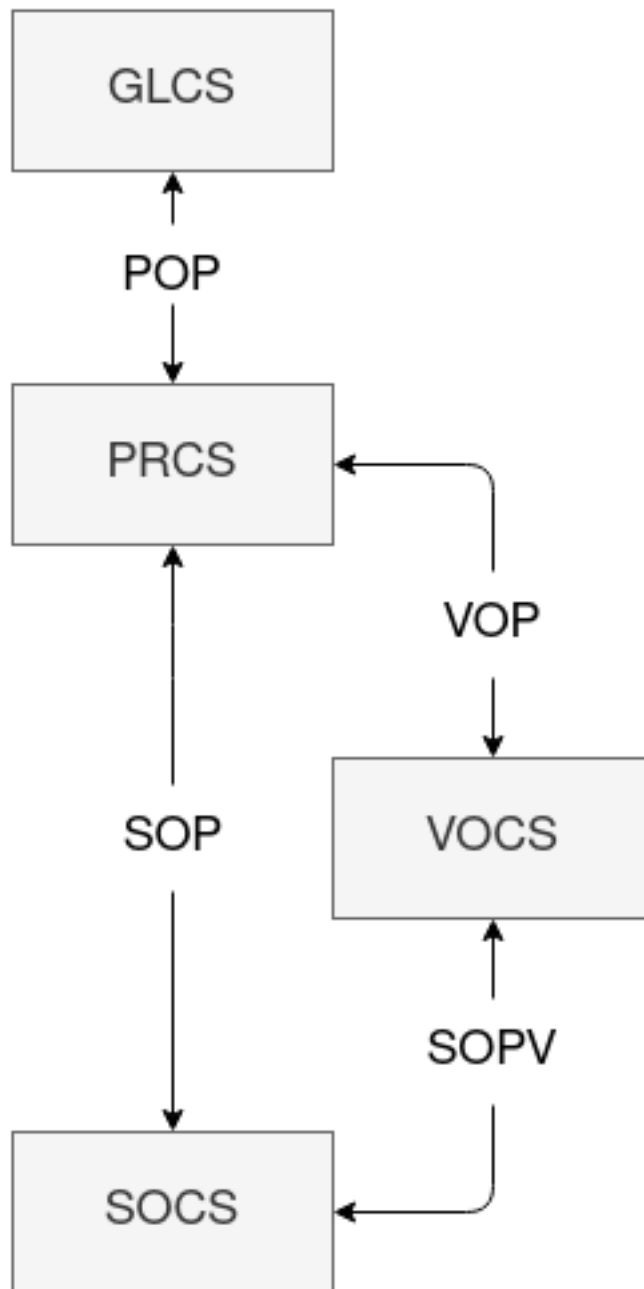


Figure 3: RIEGL Coordinate Systems

2.2 Services

riegl_vz_interfaces/GetScanPoses:

```
---
string project                # Scan project name
ScanPose[] scanposes
geometry_msgs/PoseStamped vop # position and orientation of VOCS in PRCS
geometry_msgs/PoseStamped pop # position and orientation of PRCS in GLCS
bool success                  # indicate successful run of service
string message                 # informational, e.g. for error messages
```

The 'frame_id' in the scanposes[n].header is 'riegl_vz_vocs'.

The 'frame_id' in the vop.header is 'riegl_vz_prcs'.

The 'frame_id' in the pop.header is the name of the global coordinate system, which is e.g. EPSG::4978.

riegl_vz_interfaces/SetPosition:

```
geometry_msgs/PointStamped position
float64[3] covariance # covariances of X, Y, Z axis
---
```

```
bool success # indicate successful run of service
string message # informational, e.g. for error messages
```

See PointStamped definition: geometry_msgs/PoseStamped The 'frame_id' in the header is either

... the name of a global coordinate system, which is e.g. EPSG::4978. If its not WGS84 it must be supported by the GeoSys manager in the scanner.

... 'riegl_vz_prcs' the scanner project coordinate system. If string is empty 'riegl_vz_prcs' is assumed.

... another coordinate system with an available tf2 transformation to 'riegl_vz_prcs'.

riegl_vz_interfaces/SetPose:

```
geometry_msgs/PoseWithCovarianceStamped pose
---
```

```
bool success # indicate successful run of service
string message # informational, e.g. for error messages
```

See PoseWithCovarianceStamped definition: geometry_msgs/PoseWithCovarianceStamped

The 'frame_id' in the header is either

... a coordinate system with an available tf2 transformation to 'riegl_vz_prcs'.

... 'riegl_vz_prcs' the scanner project coordinate system. If string is empty 'riegl_vz_prcs' is assumed.

3. Nodes

3.1 rieg1_vz

3.1.1 Parameters

~hostname (string, default: "") :

The scanners hostname or IP address.

~working_dir (string, default: "/tmp/ros_rieg1_vz") :

The root working directory for runtime execution.

~ssh_user (string, default: "user") :

The linux user name for SSH login on the scanner.

~ssh_password (string, default: "user") :

The linux user password for SSH login on the scanner.

~project_name (string, default: "") :

The name of the project to be loaded or created.

~storage_media (integer, default: 0) :

The active storage media for scan data recording (0: INTERNAL SSD, 1: USB, 2: SD CARD).

~scan_pattern (double[], default: {30.0,130.0,0.04,0.0,360.0,0.04})

Specifies the field of view (FOV) for scanning and the scan increments.

[0]: Line Start Angle

[1]: Line Stop Angle

[2]: Line Angle Increment

[3]: Frame Start Angle

[4]: Frame Stop Angle

[5]: Frame Angle Increment

~scan_pattern_name (string, default: "")

Name of a factory or user defined scan pattern, which is for example 'Overview' or 'Panorama_40'.

If pattern is available and not empty, this overwrites the configuration values from 'scan_pattern'.

~meas_program (integer, default: 3)

This is the laser scanner measurement program, which specifies the laser scanner frequency.

~scan_publish (bool, default: "True") :

Enable publishing of point cloud data on topic 'pointcloud' after scan acquisition has finished.

~scan_publish_filter (string, default: "") :

Filter string for published point cloud data, e.g. "(riegl.xyz[2] > 5) && (riegl.reflectance > 35)"

~scan_publish_lod (integer, default: 0) :

Level of detail (LOD) for published point cloud. This is to reduce the number of measurements.

lod=0 : no reduction

lod=1 : reduce measurements by factor 2 (2^1)

lod=2 : reduce point cloud by factor 4 (2^2)

lod=3 : reduce point cloud by factor 8 (2^3)

...

~scan_register (bool, default: "True") :

Enable automatic scan position registration in current project after scan data acquisition has finished.

~pose_publish (bool, default: "True") :

Enable publishing of scan registration result on topic 'pose' after scan registration has finished.

~voxel_publish (bool, default: "True") :

Enable publishing of voxel grid data on topic 'voxelgrid' after scan acquisition has finished.

~reflector_search (bool, default: "False") :

Enable automatic reflector search with every scan data acquisition.

~reflector_search_models (string, default: "") :

Name of reflector search model. Can be specified multiple times, separated by comma (e.g. "RIEGL flat reflector 50 mm, RIEGL flat reflector 100 mm")

~reflector_search_limits (double[], default: {0.0, 10000.0}) :

Minimum and maximum range in meter between scan-position and reflector.

~control_points_csv_file (string, default: "") :

Path to CSV with control points in GLCS (Global Coordinate System).

~control_points_coord_system (string, default: "") :

The coordinate system for control points (e.g. EPSG::4978).

~image_capture (integer, default: 0) :

Configures capturing of images with external camera mounted on top of RIEGL Vz laser scanner. (0=disabled, 1=enabled, 2=automatic)

~image_capture_mode (integer, default: 1) :

The image capture mode (1=during-scan, 2=after-scan).

~image_capture_overlap (integer, default: 25) :

The image overlap factor in percent.

~imu_relative_pose (bool, default: "False") :

If true the driver calculates relative position and orientation changes from one scan position to the next, otherwise it uses the absolute positions and orientation (see service 'set_imu_pose').

~scanner_mounting_pose (double[], default: {0.0, 0.0, 0.0, 0.0, 0.0, 0.0})

The mounting position and orientation (x, y, z, roll, pitch, yaw) of the scanner on a roboter, with coordinates in meter and euler angles in radians. This is used for 'set_imu_pose' service call if 'imu_relative_pose' parameter is set to False.

3.1.2 Published Topics

pointcloud (sensor_msgs/PointCloud2) :

Point cloud with scan data from the laser scanner. Included are xyz cartesian coordinates in SOCS and reflectance in dB. Data will be published only if parameter '~scan_publish' is enabled.

voxelgrid (riegl_vz_interfaces/VoxelGrid) :

Voxel grid data for current scan position. Data will be published only if parameter '~scan_register' and '~voxel_publish' are enabled.

pose (geometry_msgs/PoseStamped):

Topic provides SOPV (Scan Position and Orientation in VOCS) of the currently registered scan position.

gnss (sensor_msgs/NavSatFix.msg) :

Actual GNSS fix with position in WGS84 coordinates (EPSG::4979). If the gnss receiver does not provide coordinates in another coordinate system, they are automatically transformed to WGS84 by means of the GeoSys service in the scanner. If coordinate transformation fails because the required database in '/media/internal/gsm.gsfx' is missing or does not contain the required information, the coordinates will be set to 0 each.

diagnostics (diagnostic_msgs/DiagnosticArray.msg):

Riegl VZ status information, published once per second:

```

scanner:
  opstate      : operating state ("unavailable", "waiting", "scanning", "processing")
  active_task   : active task description
  progress      : scan progress in percent
  scan_position : number of current scan position
  laser        : laser state 'on' or 'off'
errors:
  warn_num      : number of pending system warnings
  err_num       : number of pending system
memory:
  mem_free_gb   : free storage media memory space in GByte
  mem_usage     : storage media memory usage in percent of total space
gnss:
  gnss_fix      : GNSS fix
  gnss_num_sat  : number of available satellites
camera:
  cam_detect    : external camera detected

```

3.1.3 Services

set_project (std_srvs/Trigger) :

Load an existing project on the scanner with name from parameter ‘~project_name’. If the project name is empty or the project can not be loaded, a new project will be created automatically.

Response:

success = True -> message: Project Name

scan (std_srvs/Trigger) :

Start a background task for laser scan data acquisition.

The execution state will be published in ‘opstate’ field of ‘diagnostics’ topic. The node is locked until all background tasks have finished and the operating state is ‘waiting’ again.

If parameter ‘~scan_publish’ is enabled, acquired data will be published on ‘pointcloud’ topic soon after scanning has finished.

The parameter ‘~scan_register’ enables automatic scan position registration after scanning. The registration result is published on topic ‘pose’ and with TF2 broadcast messages (see 3.1.4).

The parameter ‘~reflector_search’ activates automatic search and scan of reflector targets.

The parameter ‘~image_capture’ enables automatic capturing of images with an external camera mounted on top of the laser scanner device.

Response:

success = True -> message: "success"

success = False -> message: "device not available" | "device is busy" | "command execution error"

set_position (riegl_vz_interfaces/SetPosition) :

Set position of the scanner origin. The position must be set before the scan has finished. This is used for scan registration without GNSS. Scanner orientation still comes from the scanner internal IMU and magnetic field sensor.

set_pose (riegl_vz_interfaces/SetPose) :

Set position and orientation from a robot with accurate kinematic sensors for example. The position and orientation must be set before the scan has finished. The behavior of the service call depends on the parameter 'imu_relative_pose'.

imu_relative_pose = True: The driver calculates relative position and orientation changes from one scan position to the next. The resulting data is used for scanner position determination of the scan registration algorithm.

imu_relative_pose = False: The driver uses the absolute positions and only the yaw angle from the orientation for scanner position determination of the scan registration algorithm.

For absolute pose from a robot the driver needs: - The scanner mounting position and orientation on the robot, which is the transformation from roboter body CS (robot_body_cs) to VZ scanner SOCS (robot_vz_socs). This has to be configured with parameter 'scanner_mounting_pose'.

- A TF2 transformation available for coordinate transformation from roboter to scanner project CS (robot_proj_cs -> rieg_l_vz_prcs). It is expected that 'set_imu_pose' service call provides absolute positions and orientations in the roboter project CS.

get_scan_poses (riegl_vz_interfaces/GetScanPoses) :

Request all positions and orientations of previously registered scans of the actual project.

Response:

success = True -> message: "success", project: Project Name, scanposes: All Scan Poses, vop: VOP Pose, pop: POP Pose

success = False -> message: "device not available" | "command execution error"

stop (std_srvs/Trigger) :

Stop laser scan data acquisition and registration background tasks.

Response:

success = True -> message: "success"

success = False -> message: "device not available" | "command execution error"

shutdown (std_srvs/Trigger) :

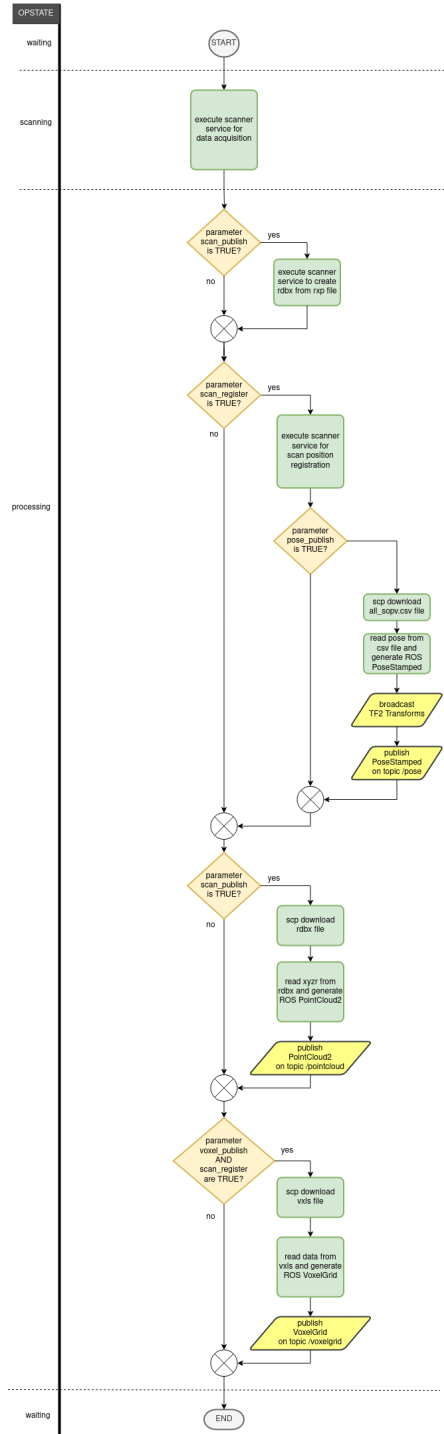


Figure 4: ROS Scan Service

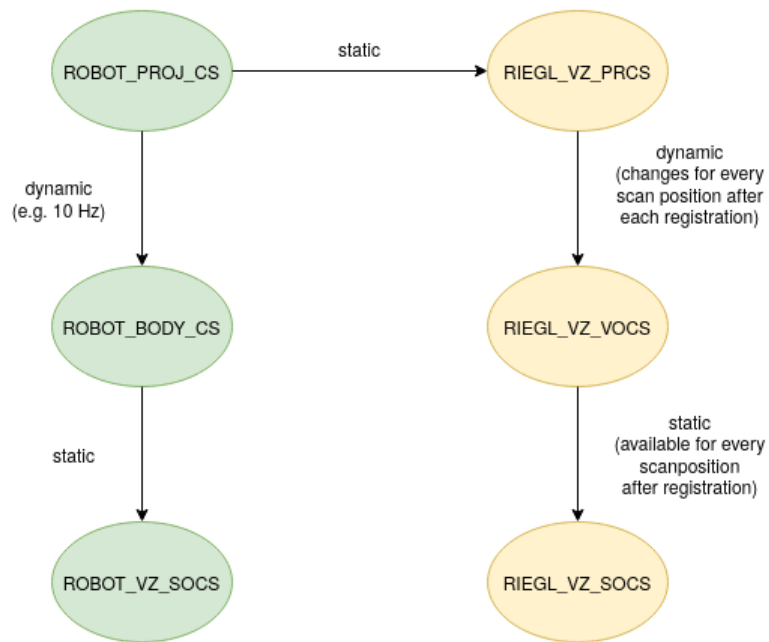


Figure 5: Robot coordinate systems

Stop data acquisition and power down the laser scanner device.

Response:

success = True -> message: “success”

success = False -> message: “command execution error”

3.1.4 TF2 Transformation

The node will broadcast TF2 transformation messages if an existing project is loaded and after each scan position registration:

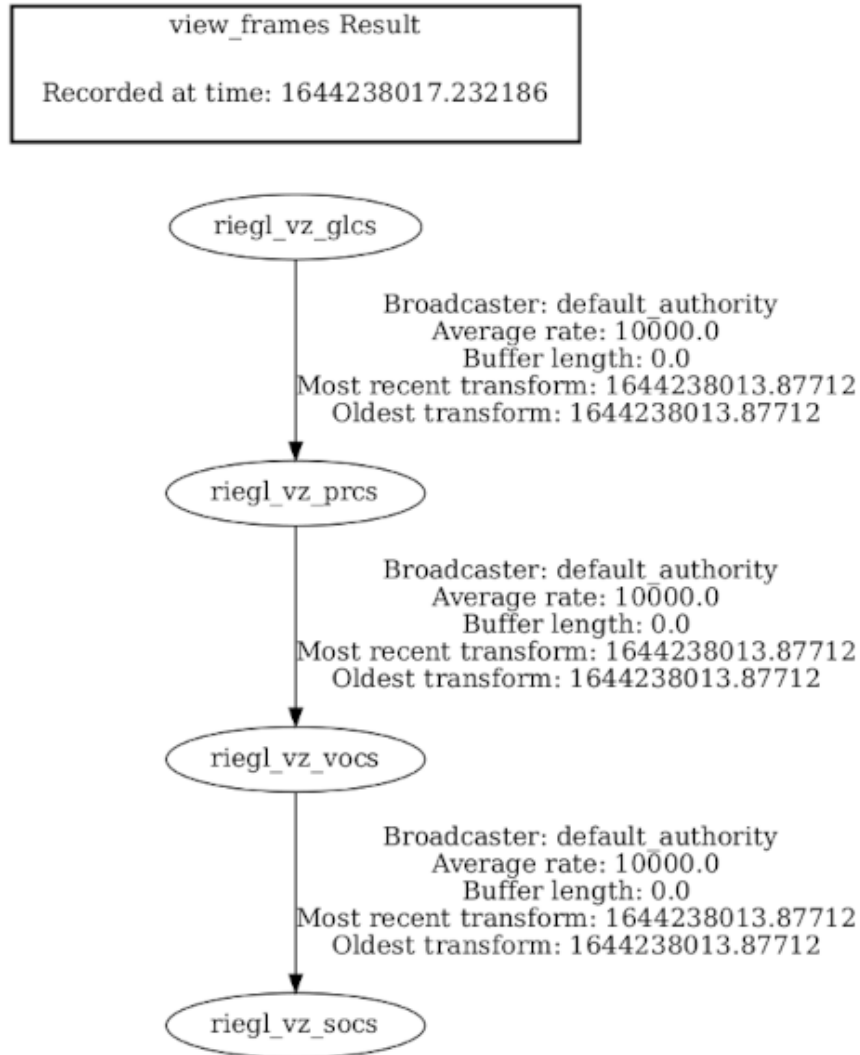


Figure 6: TF2 Transformation