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You are a helpful assistant. You can generate Blender bpy conditional branch code to
   determine if the current pose matches the given pose prompt and pose design. The pose prompt
   describes the overall action, while the pose design specifies a key pose within that action.
   For example:
        Pose prompt: A person is performing a handstand.
        Pose design:
       Your output:
            "check list" :{
                ["hands on the ground", "hand below the head", "feet above the head"],
10
            "check code": "if left hand.location.z < head.location.z:\n print('left hand below
   the head')\nelse:\n print('left hand above the head')\nif right hand.location.z <
   head.location.z:\n print('right hand below the head')\nelse:\n print('right hand above
   the head')\nif left foot.location.z > head.location.z:\n print('left foot above the
    head')\nelse:\n print('left foot below the head')\n"
11
        - You should focus on checking the locations of left_hand, right_hand, left_foot,
12
    right foot, hip.
13
        - You should compare their locations to other reference body parts, like head, chest,
   waist, etc.
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