Sprint 2 Report

WikiRace
Wikiracers
February 22, 2015

Actions to stop doing:

Not organizing the meetings with time.
Updating Jira on time to get the right burndown chart.

Actions to start doing:

Set up meetings with more time in advanced and more organization.
Find a more efficient way of communication.

Actions to keep doing:

Meetings.

Work completed (+)/not completed (-):

+ As a developer I want communication with the cloud server so that I can save the users accounts.
+ As a developer I want to have link tracking so that I can build the statistics for each user.
+ As a developer I want to set the databases for the accounts so that I can save them in the cloud server.
+ As a player I want menus to navigate through the app.
+ As a player I want to be able to set up an account and log in so that I can save my statistics.
+ As a developer I want do some playtesting so that I can debug the product.
- As a player I want a profile to be able to see my statistics.
- As a developer I want to configure the art assets.
- As a player I want to be able to see group statistics.
- As a player I want push notifications.
- As a player I want the app to have integrated social media.

Work completion rate:
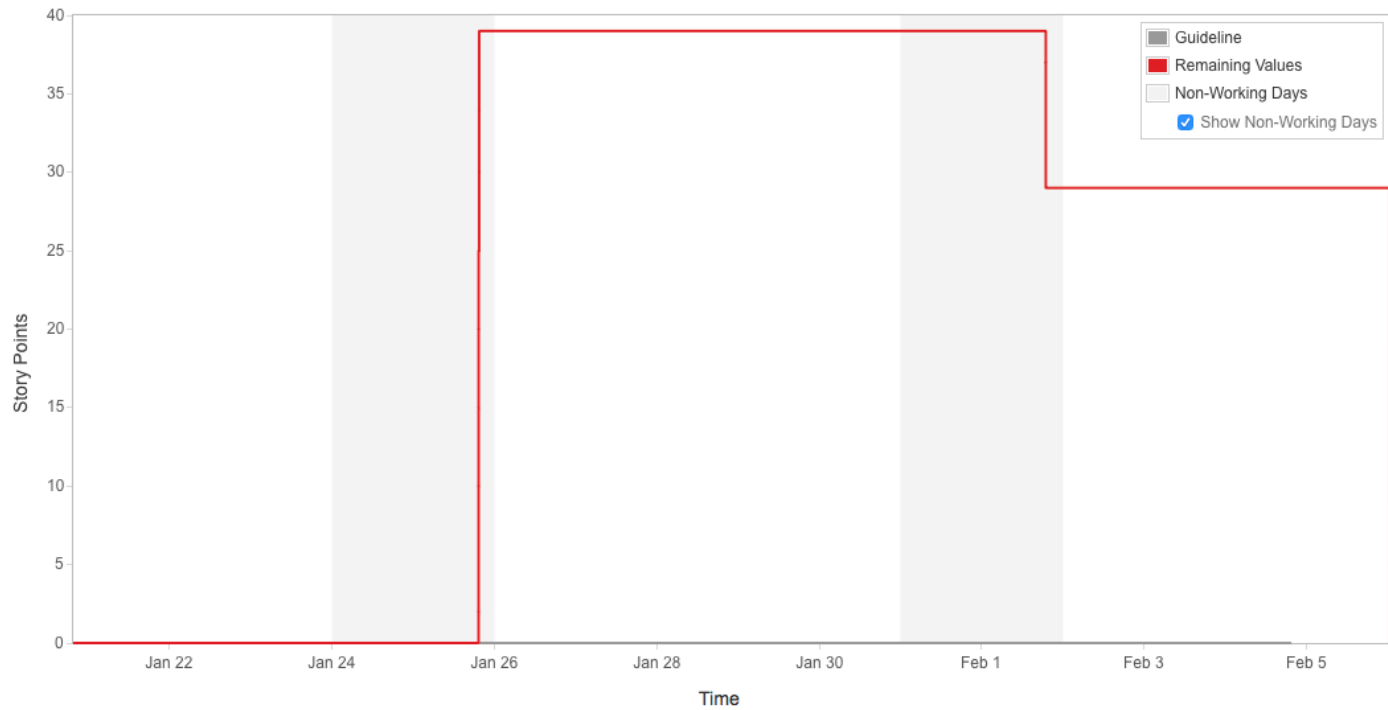
User Stories completed: 6

Estimated ideal work hours completed: 24
User stories/day: 0.4
Ideal work hours/day: 1.66
Total number of days of sprint: 15 days.

Burndown Chart for Sprint 2:

Updated chart, right before sprint review: