

Sprint 3 Report

WikiRace

Wikiracers

March 10, 2015

Actions to stop doing:

Not asking teammates for help.

Actions to start doing:

More frequent communication aside from the meetings.

Actions to keep doing:

Code sessions.

Work completed (+)/not completed (-):

- + As a developer I want communication with the cloud server so that I can save the users accounts.
- + As a developer I want to have link tracking so that I can build the statistics for each user.
- + As a developer I want to set the databases for the accounts so that I can save them in the cloud server.
- + As a player I want menus to navigate through the app.
- + As a player I want to be able to set up an account and log in so that I can save my statistics.
- + As a developer I want do some playtesting so that I can debug the product.
- + As a player I want a profile to be able to see my statistics.
- + As a developer I want to configure the art assets.
- As a player I want to be able to see group statistics.
- As a player I want push notifications.
- As a player I want the app to have integrated social media.

Work completion rate:

User Stories completed: 8

Estimated ideal work hours completed: 24

User stories/day: 0.53

Ideal work hours/day: 1.6

Total number of days of sprint: 15

Burndown Chart for Sprint 3:

Burndown Chart Sprint 3 ▾

