Sprint 3 Plan

WikiRace Sprint 3 Plan (Feb 22, 2015)
Sprint 3 completion date : March 10, 2015
Version 1 (Feb 22, 2015)

Goal:

The goal of Sprint 3 is to finish all user stories that complete the functionality and then the ones that polish the app to get a professional version.

Task Listing:

- **(5 story pts) User Story 1**: As a user I want to be able to play the game in different devices. (Priority: high).

  Task 1: Adapt code to mobile device (2 hours).

  Task 2: Adapt code to tablet (3 hours).

- **(5 story pts) User Story 2**: As a developer I want do some playtesting so that I can debug the product (Priority: high).

  Task 1: walk through app (1 hour).

  Task 2: improvements (4 hours).

- **(8 story pts) User Story 3:** As a player I want a profile to be able to see my statistics (Priority: high).

  Task 1: link-tracking local (3 hours).

  Task 2: store links in server (1 hour).

  Task 3: code profile interface (3 hours).

- **(3 story pts) User Story 4**: As a player I want to be able to see group statistics (Priority: high).

  Task 1: use algorithm used in user statistics (1 hour).

  Task 2: retrieve data from database to display (2 hours).

- **(5 story pts) User Story 5**: As a player I want push notifications (Priority: medium).

    Task 1: push notifications research (1.5 hours).

    Task 2: implementation (1.5 hours).

- **(8 story pts) User Story 6**: As a player I want the app to have integrated social media (Priority: medium).

    Task 1: research on topic (4 hours).

    Task 2: implementation (3 hours).

    Task 3: build interface (2 hours).

- **(5 story pts) User Story 7** : As a developer I want to configure the art assets (Priority: medium).

    Task 1: design (2 hours).

    Rask 2: implementation (3 hours).

Team roles:

Ethan Shimooka (Product Owner) - Main developer

Tyler Marshik - Main developer

James Cole - Developer

Sofia Herrero (Scrum Master) - Tester and documentation

Kyle Wong - Main developer

Viet Vo - Developer

Initial task assignment:

Ethan Shimooka (Product Owner) - Tasks 1 User Story 3.

Tyler Marshik - Task 1 User Story 1.

James Cole - Task 1 User Story 5.

Sofia Herrero (Scrum Master) - Task 1 User Story 2.

Kyle Wong - Task 1 User Story 3.

Viet Vo - Task 1 User Story 2.

Scrum times:

1st meeting: Tuesdays at 6pm, with TA.

2nd meeting: Sundays at 6pm.

3rd meeting: TBD each week upon availability.