

Prolog

Summer semester 2018

History and Motivation

- Alain Colmerauer/Bob Kowalski 1972
 - Programmation en logique/Programming in Logic
 - Counter-project to Lisp
 - (List processing, Alonzo Church's Lambda calculus)

Programming in logic

Basic idea:

- Write down what is the case:
- Facts and Rules
- Ask questions to the ‚data base‘ (facts and rules)
- How to obtain the/an answer is the task of the system
- not procedural
(don't bother about **how** a question is to be answered / no programming of the search for an answer)

Prolog

Enormous upswing through

- Project:

Fifth Generation Computing Systems

(Japan, 1982)

→ heavy parallelism

→ logic programming (Prolog)

(Ehud Shapiro **The family of concurrent logic programming languages** ACM Computing Surveys. September 1989)

Applications

- Expert systems
- Automatic theorem provers
- Machine translation
- Natural language access to data bases or expert systems
- Grammar development for NLP
- Intelligent text processing
- Dialog systems
- text understanding systems

Colmerauer

- Université Aix-Marseille
- Prolog for TAUM-METEO
- Prolog2
- Constraint programming

Kowalski

- Logical programming for knowledge representation (KR) und problem solving (ex.: ‚Planner‘)
- Event calculus
- ...

Program

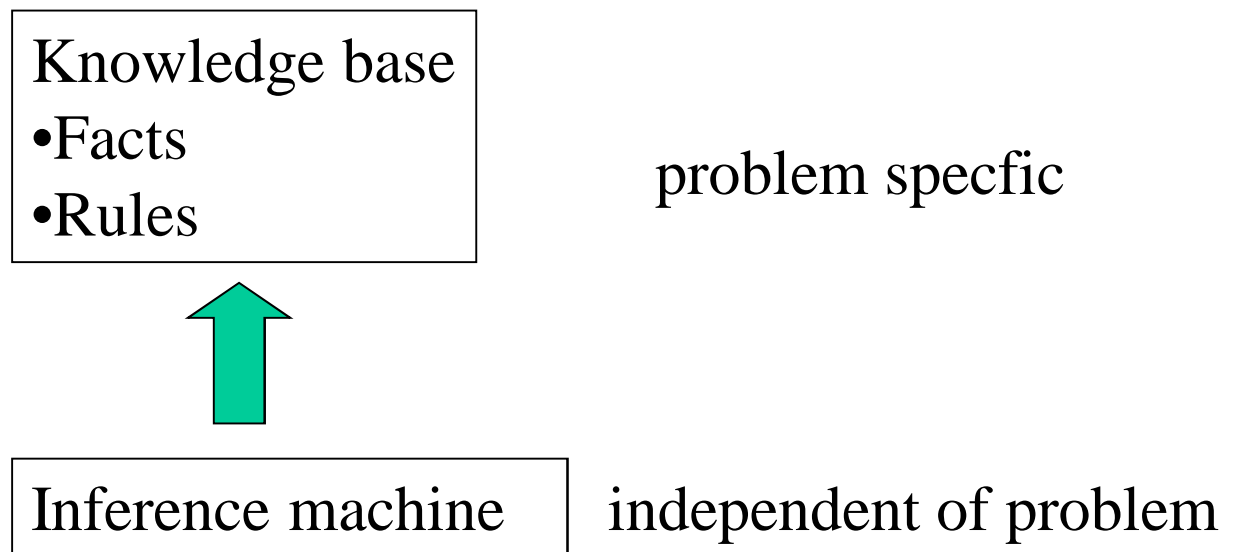
- Basic notions: Facts and Rules
 - (Logical basis)
 - (Proof methods)
 - Data types
 - Lists
 - Control
 - Nonmonotonic features: Negation by failure, procedural built-ins
 - Meta-Programming
 - (NLP-applications)
- (Lit.: König/Seiffert, Blackburn et al, KleineBüning/Schmitgen)

Problem solving

- Procedural

Program is a set of instructions and commands
(classical languages Algol, Fortran, Pascal, but
also Java, Python to a certain extent)

- Declarative



Fakten und Regeln (Axiome)

- Facts
- Example: Structure of family Maier

person(lore).

person(gerd).

person(gitte).

person(uli).

father(gerd,gitte).

father(gerd,uli).

Facts

- Use comments to explain *predicats* and *arguments* used!

```
/* Family Maier: persons */
```

```
person(lore).
```

```
person(gerd).
```

```
person(gitte).
```

```
person(uli).
```

```
/* Parent-child relation */
```

```
father(gerd,gitte).
```

fact basis

/* Family Maier: */

/* Persons */

person(lore).

person(gerd).

person(gitte).

person(uli).

/* Women */

female(lore).

female(gitte).

/* Men */

male(gerd).

male(uli).

/* dogs, railways */

dog(fido).

toyrailway(speb1).

/* Parent-child relation */

father(gerd,gitte). % gerd is father of Gitte

mother(lore,gitte) % Lore is mother of Gitte

Rules

```
/* Family Maier ist conservative: */  
/* It holds the rule: */  
/* Every father gives his son a toy railway */
```

```
givest(X,Y,Z) :-          % gives a Z to Y, if  
    father(X,Y),          % X is father of Y  
    male(Y),              % Y is male and  
    toyrailway(Z).        % Z is toy railway
```

This ist a **clause**.

Clausels have the form: **Head :- Body**

Facts are **Clauses** with **empty body**

All clauses with the same head define a **predicate**

Queries

- Yes/no-questions: answer: y/n
 - Is Fido a dog?
- Alternative questions: answer: an ,object‘
 - Who is the mother of Uli?
 - Who is the father of Gitte and Uli?
 - Who obtains the toy railway speb1 from Gerd ?

Prolog-Versions

- VM prolog (mainframe)
- IBM prolog (OS/2)
- Quintus prolog (Windows)
- Sicstus prolog (Windows/Linux)
- SWI prolog (Windows/Linux/Mac-OS)
 - freely available
 - <http://www.swi-prolog.org/>
- ...

Quintus prolog

- download quintus and components from
<http://www.sfs.uni-tuebingen.de/~keberle/NLPTools/NLPToolsHP.html>
- unzip quintus, install,
- unzip components to working dir,
- set prolog path (modify qpvars.bat respectively)
- call ,prolog‘
- load a program
(**[PROGNAME].** or **['/Pfad/PROGNAME'].** or **consult(..).**)
for instance fam_maier.pl : [fam_maier].
(Prolog programs have extension pl)
- ask queries, define new facts and rules in pl-files, load
- *trace* queries

Queries

- with constants
 ? female(gitte).
 → yes
- with variables
- ? female(X).
- → X=lore
- alternative solutions?
 ;
 → X=gitte
 ;
 No

Rules

- simple conditionals
happy(uli) :- has_toyrailway(uli)
- conjunctively connected conditions
balanced(uli) :- happy(uli), satisfied(uli).
- distributively connected conditions
balanced(uli) : happy(uli); satisfied(uli).
- equivalent representation via two rules:
balanced(uli) :- happy(uli).
balanced(uli) :- satisfied(uli).
- universally quantified rule:
balanced(X) :- happy(X), satisfied (X).

Prolog

- Facts and rules
(conditions: predicates connected by ,and‘ / ,or‘)
are propositions of a logic language
→ What are the basics of predicate logic?