Tutorial 3: Matlab Implementation and Examples of Nonlinear Systems

COMP5930M Scientific Computation

Today

```
Solving systems
```

Implementing Newton's method Implementing the Jacobian Matlab fsolve()

Examples

Further work

Next

```
Implementing Newton's method
```

Solving systems: Newton's Method

newtonSys.m help information:

```
Implementing Newton's method
```

Solving systems: Newton's Method

newtonSys.m (basic algorithm):

```
☐ Implementing the Jacobian
```

Solving systems: the Jacobian

```
fd.lacobian.m:
function J = fdJacobian(n, x0, f0, fnon)
J = zeros(n):
h = 10*sqrt(eps);
for j = 1:n
   x = x0;
   x(j) = x(j) + h;
   f = feval(fnon, x);
   J(1:n,j) = (f - f0)/h;
end
```

Solving systems: Matlab fsolve()

► Basic use is identical to fzero()

```
▶ Basic: x = fsolve( @(x)name(x,c),x0 )
▶ More output: [x,f,flag]=fsolve(...)
```

- ► More detail: fsolve(...,optimset('Display','iter'))
- Internal computation of Jacobian
- ► Internal solution of linear system

Example: 2-equation system

$$2x - y = e^{-x}$$
$$-x + 2y = e^{-y}$$

```
In code: exampleFun.m
function y = exampleFun( x )
y(1) = 2*x(1) - x(2) - exp(-x(1));
y(2) = -x(1) + 2*x(2) - exp(-x(2));
end
```

Solving the system

- ▶ Both methods converge to (x, y) = (0.5671, 0.5671) from any x > 0, y > 0 point
- fsolve() appears faster
 - but note function count linesearch

Analytical Jacobian

Simple to define for the problem here

$$\mathbf{J} = \left(\begin{array}{cc} 2 + e^{-x} & -1 \\ -1 & 2 + e^{-y} \end{array} \right)$$

In code: trueJacobian.m

function J = trueJacobian(n, x, f, fnon)

$$J = [2+exp(-x(1), -1; ... -1, 2+exp(-x(2))];$$

end

Example: 2-equation system

$$-2x^{2} + 3xy + 4\sin(y) = 6$$

$$3x^{2} - 2xy^{2} + 3\cos(x) = -4$$

Solving the system

- The basic code diverges from almost any initial point
- ► fsolve() converges to (0.5798, 2.5462) from (0,0) and nearby points
- ► fsolve() converges to (2.59, 2.04) from other choices

Further work

- Experiment with the examples above
 - explore the solution space
- The coursework will define some nonlinear problems to be formulated, implemented and solved numerically
- ▶ Use these examples as templates
 - very little implementation from scratch

Next time...

- Our basic Newton algorithm struggles to converge for trivial problems even when initial guess is close to the solution
- ► There is a basic lack of robustness
- ► The addition of line search to the update step is critical