

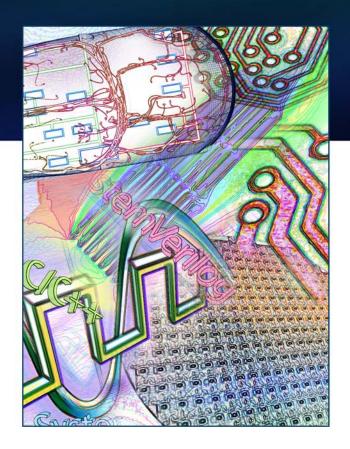
AUTOSAR and Mentor Graphics' Solution VSx



Outline

- Vehicle Development Trends
- AUTOSAR development methodology
- Mentor Graphics' AUTOSAR & Architecture Tool chain
- Summary



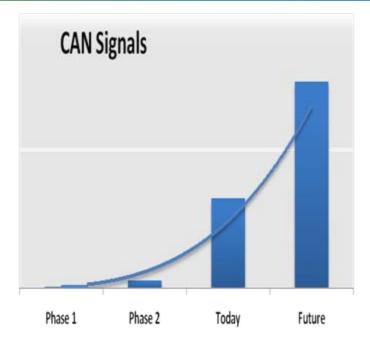


Vehicle Development Trends



Automotive Software and Electronics Development

- Increase of functionality
- Increase of E/E Complexity
 - Real time requirements
 - Software complexity
- Increasing Communication
 - More networks, More signals

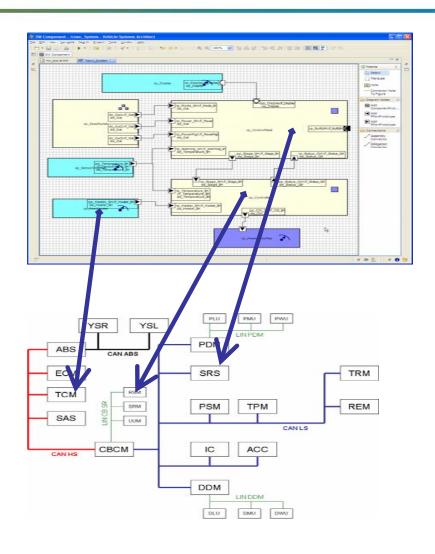


- ECU number not increasing much anymore
 - More functionality in each ECU
 - Functions distributed over several ECUs
 - Integration of standard functionality like ABS into other ECUs
 - Today's maximum is about 95 ECUs in High Class Vehicles



Automotive Software and Electronics Development

- New methods and standards
- Functionality described separately from implementation
- Enable reuse in multiple scenarios
- Separation between HW and SW in ECUs at System Design Level
- Enable to move SW components between ECUs
- Capture timing requirements

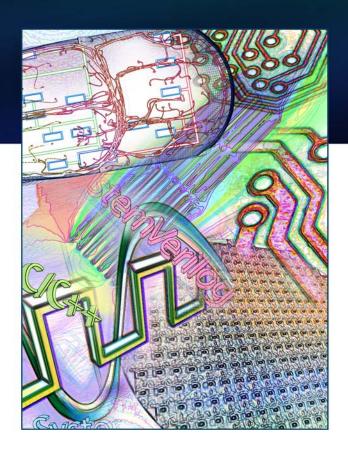




General E/E Architecture Trends

Trend	Description	Objective
Frontloading	Increase effort in early design stages	Reduce late changesReduce warranty and recall costs
Standardization	AUTOSAR EAST ADL	Improve flexibilityEnable professional tooling
Integrate architecture design and implementation	Bi-directional flow of information	 Use architecture design results in implement Use feedback from implementation projects during architecture design
Attention to timing requirements	Standardized timing models now part of AUTOSAR	Reduce number of timing problemsImprove network design





AUTOSAR Development Methodology



General Overview



<u>AUT</u>omotive **Open System Architecture**

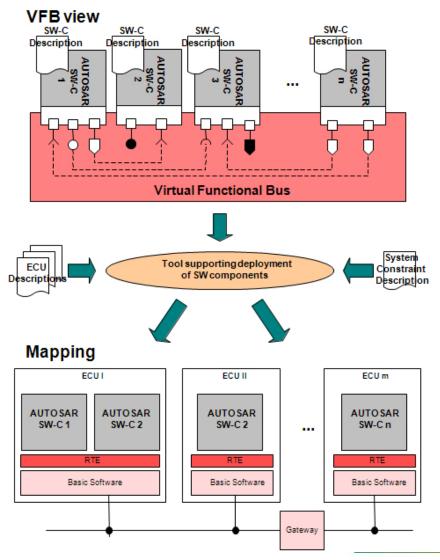
- AUTOSAR as a standard is providing specifications on 3 main areas
 - software architecture
 - application interfaces
 - methodology.
- AUTOSAR as a development project is following a stepwise approach to meet
 - quality
 - time schedule requirements.



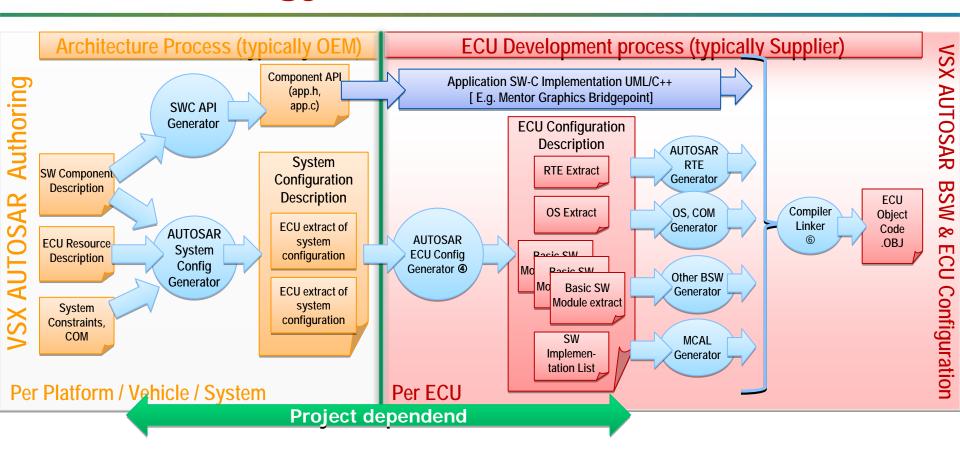
http://www.autosar.org

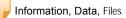


AUTOSAR Basic Approach



AUTOSAR Methodology

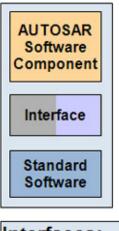


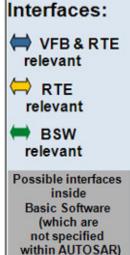


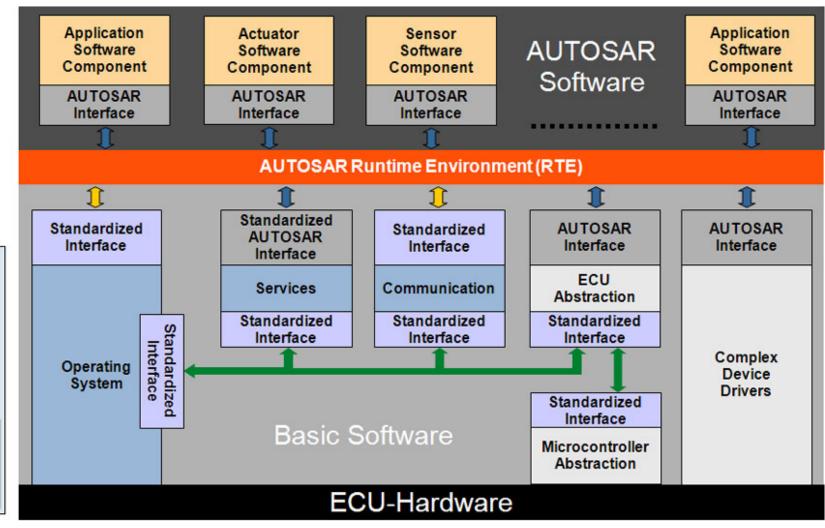
Process step, tool feature



AUTOSAR Applications and Interfaces

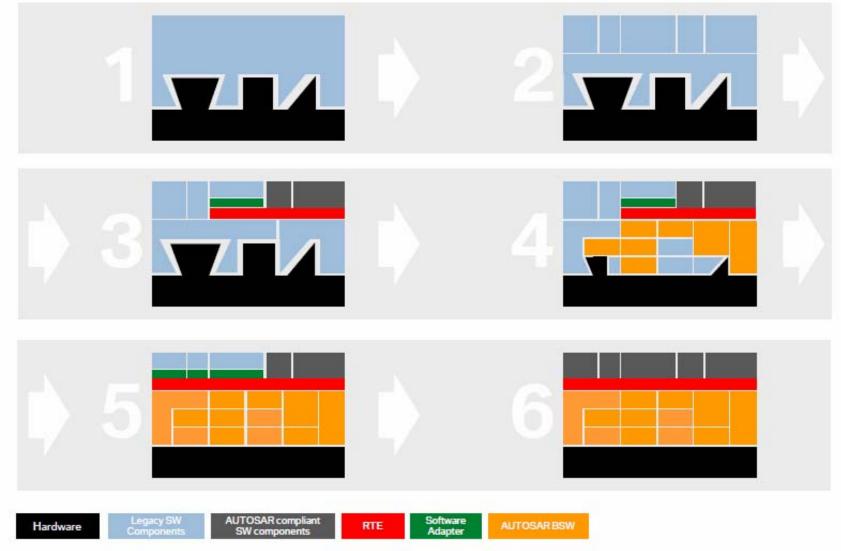






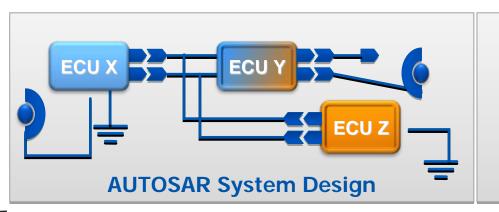


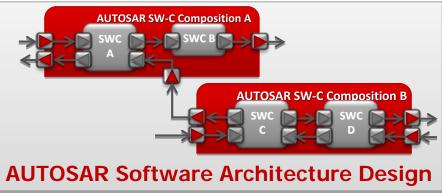
AUTOSAR in Series Production. Possible Migration Path – BSW

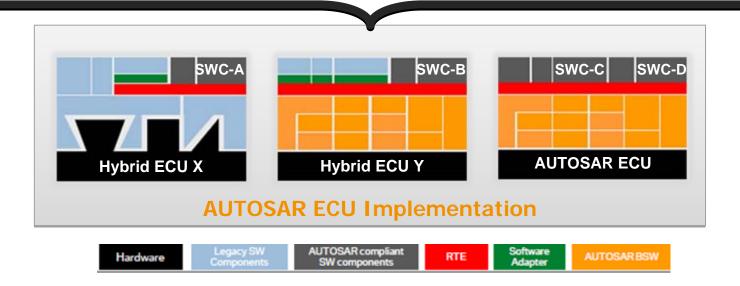




AUTOSAR in Series Production. Possible Migration Path - System





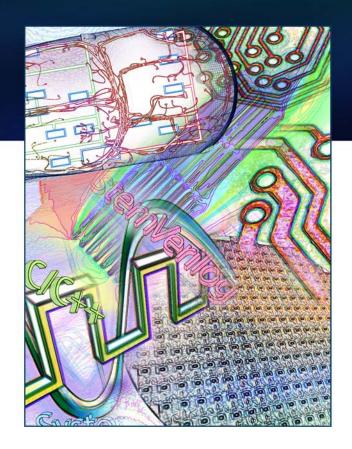




Benefits of AUTOSAR

- Project and supplier independent, reusable application SW
- Standardized method to describe full E/E platform from requirements to implementation for HW and SW
- Standardized basic software enables common reusable HW platforms
- Enable independent choice of the best supplier for the job regarding (tool/SW vendor, T1 supplier, T2 supplier)

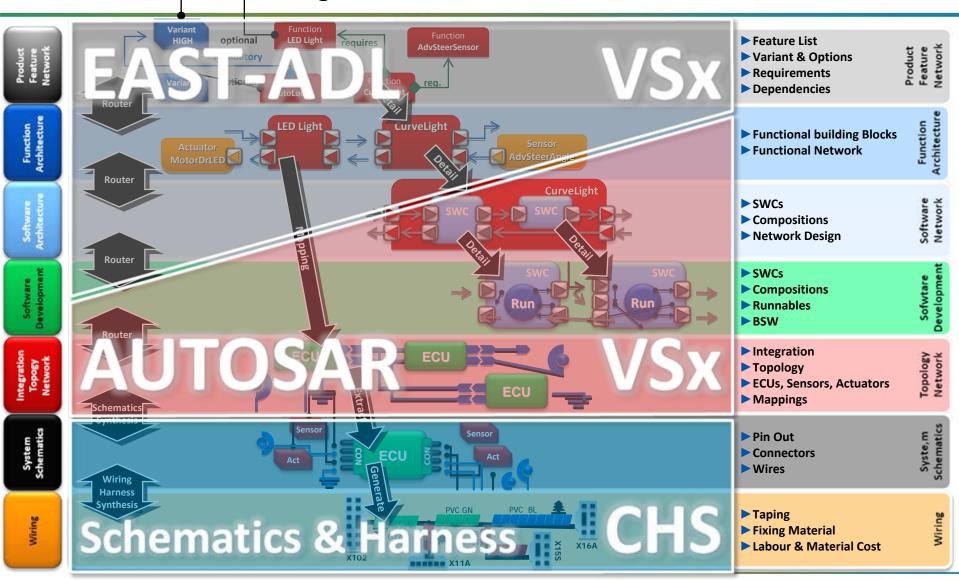




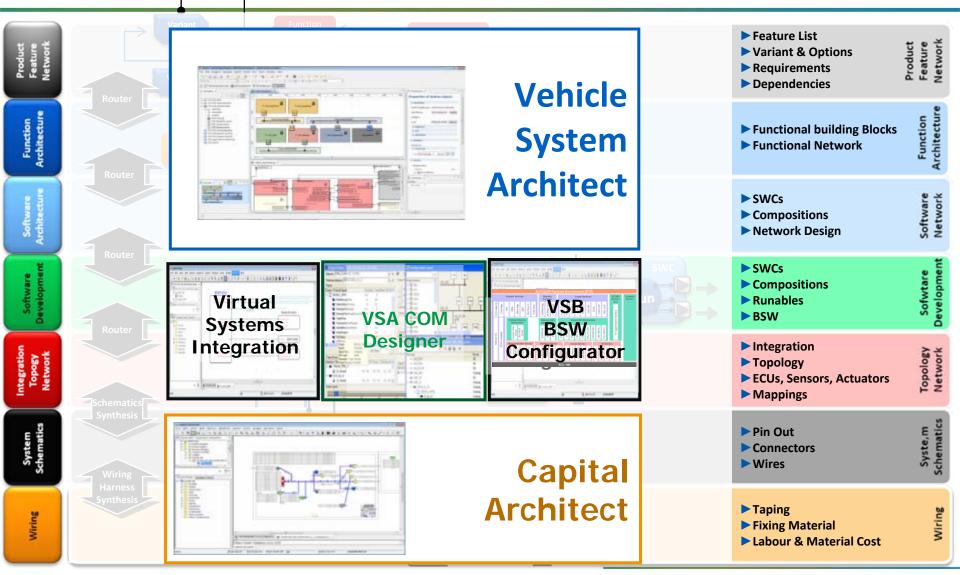
Mentor Graphics AUTOSAR Solution VSx



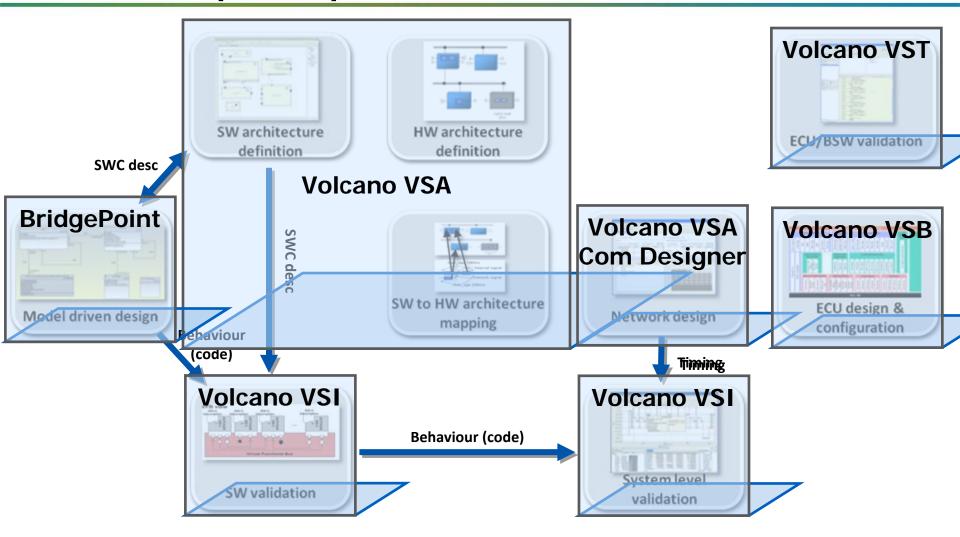
E/E Architecture Design Meta-model layers



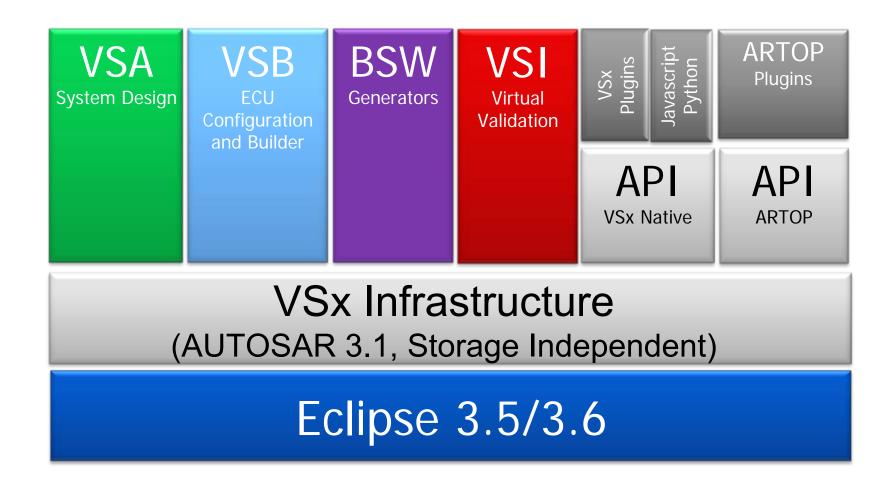
E/E Architecture Design Meta-model layers – tool mapping



VSx Architecture Development SW development process & tools

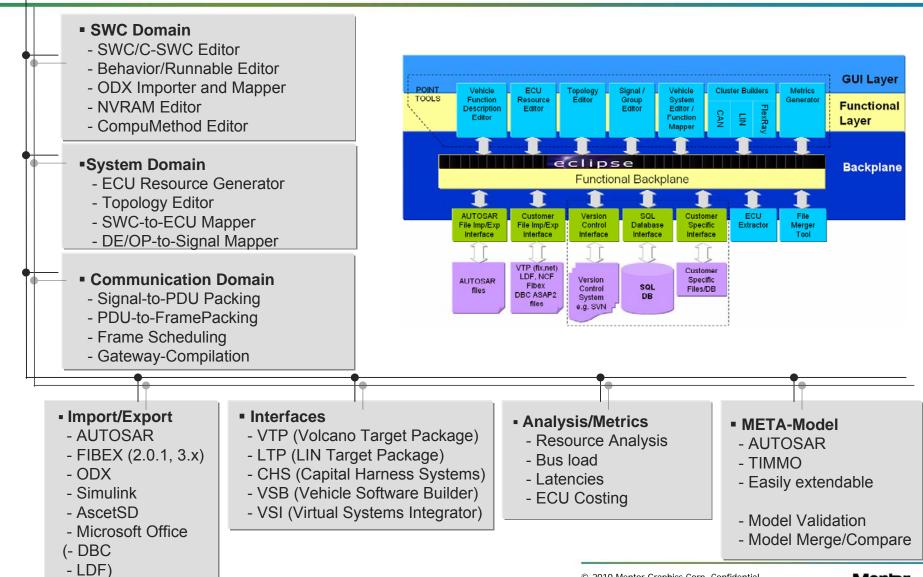


VSx Tool Platform

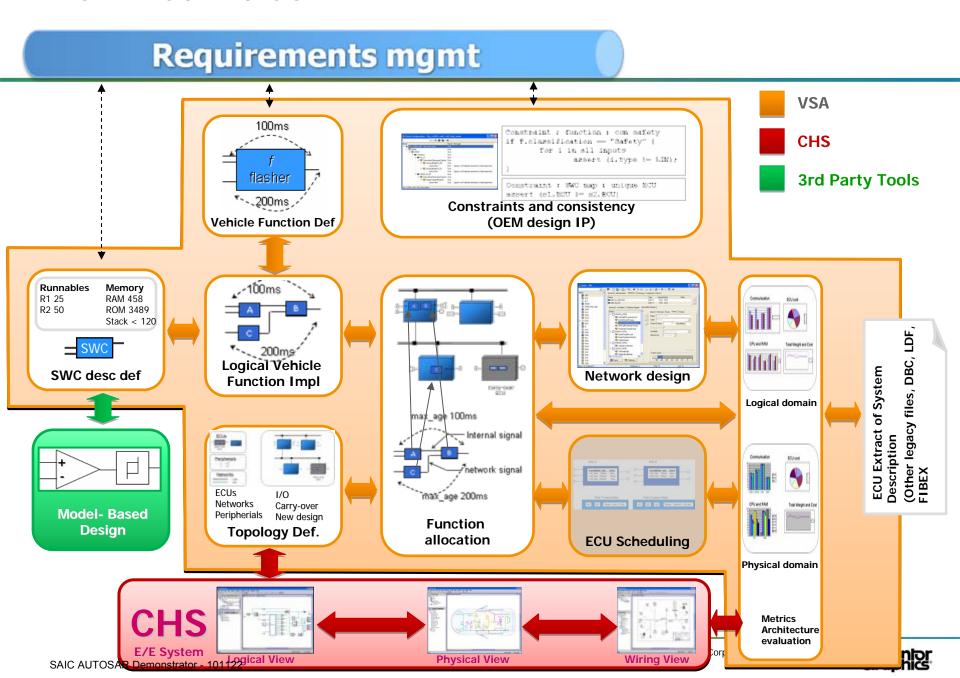


VSA

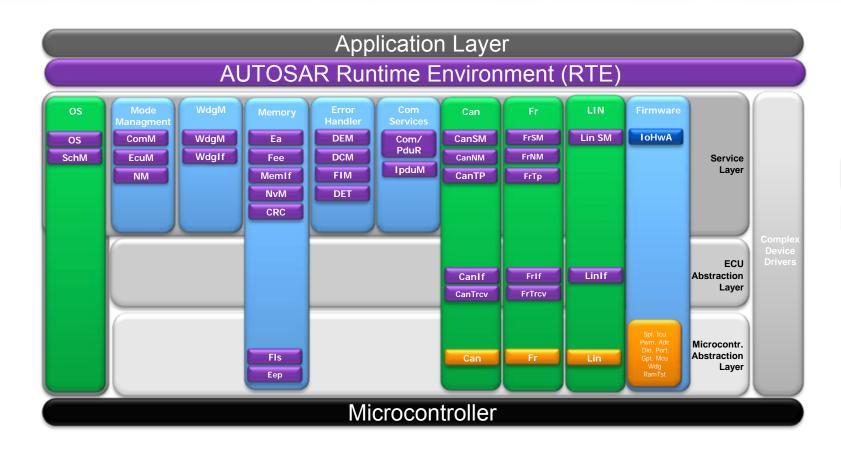
Architecture & Features



VSA Activities



Standard BSW Stack (3.x)

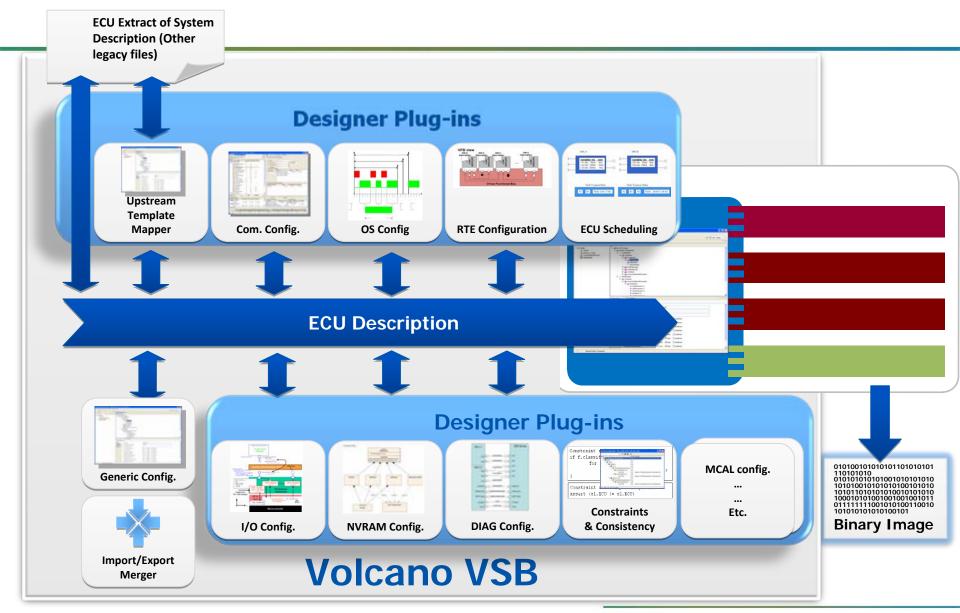




To be delivered by Renesas

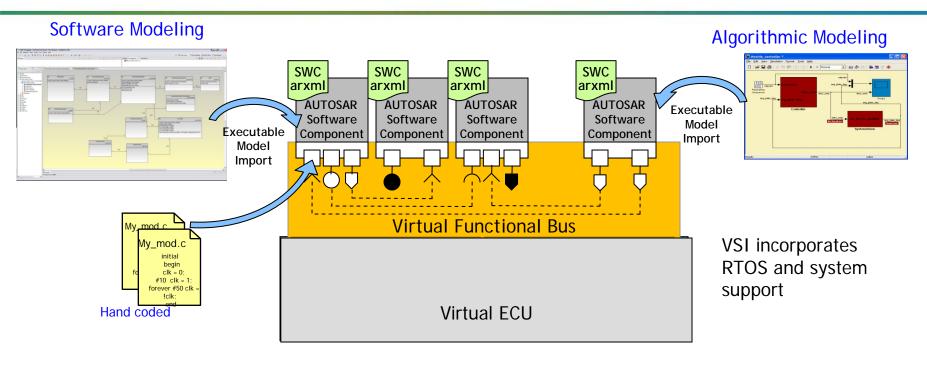


VSB – Volcano system Builder





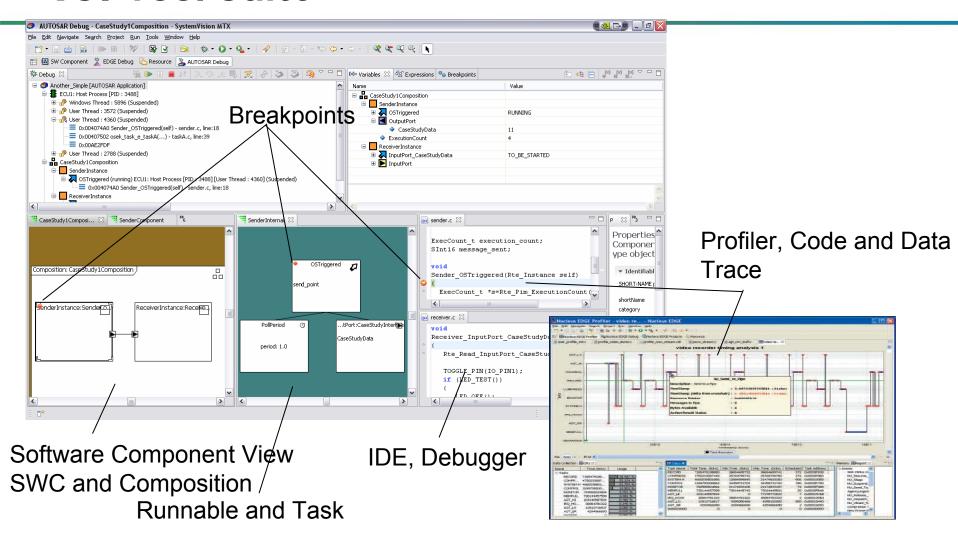
VSI - Volcano System Integrator



- Execution environment for AUTOSAR Systems
- Early validation of SW functionality on virtual ECU and BSW
- Full debug and interactive validation at all relevant levels of software system, OS task or executing code



VSI Tool Suite

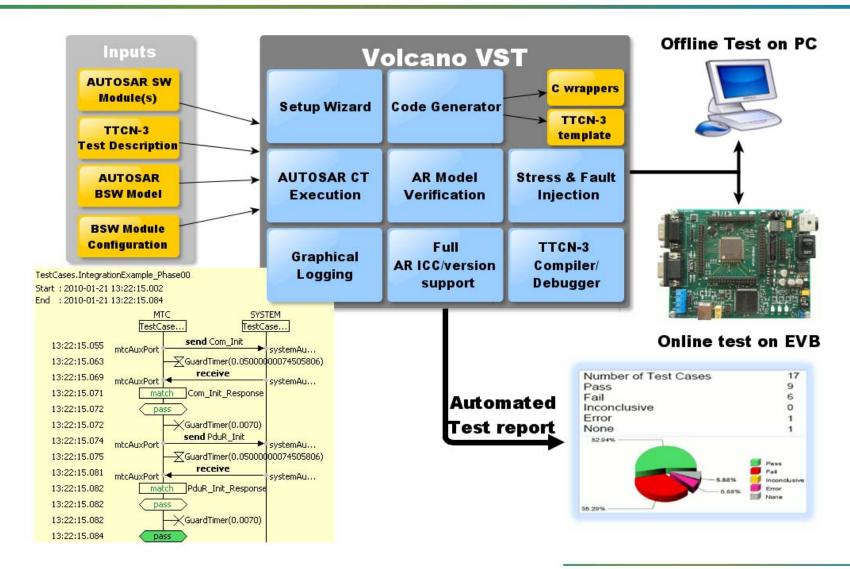


VST – Volcano Systems Tester

- One single environment for Test Development, Execution and Reporting.
- A generic test tool, not limited to AUTOSAR SW testing
- Test Execution either on Target or on PC
- Based on well known and open Standard Language (TTCN-3)
- Automatic report generation



VST – Volcano Systems Tester



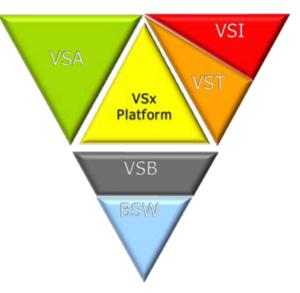
Summary

VSx Covers

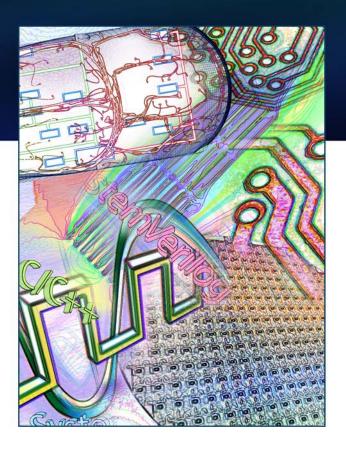
- Architecture design
- Network Design
- ECU configuration, design and test
- VFB level simulation
- Implementation in ECUs

VSx Goals

- Optimisation of the E/E architecture
- Early verification of the system
- "Correctness by design"
- Consistence guarantee from requirements to realisation







Thank You!

