

# LinksPlatform's Platform.Unsafe Class Library

## ./Platform.Unsafe/ByteArrayExtensions.cs

```

1  using Platform.Exceptions;
2  using Platform.Collections;
3  using System.Runtime.CompilerServices;
4
5  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7  namespace Platform.Unsafe
8  {
9      public unsafe static class ByteArrayExtensions
10     {
11         [MethodImpl(MethodImplOptions.AggressiveInlining)]
12         public static TStruct ToStructure<TStruct>(this byte[] bytes)
13             where TStruct : struct
14         {
15             Ensure.OnDebug.ArgumentNotEmpty(bytes, nameof(bytes));
16             var structureSize = System.Runtime.CompilerServices.Unsafe.SizeOf<TStruct>();
17             Ensure.OnDebug.ArgumentMeetsCriteria(bytes, array => array.Length == structureSize,
18                 ↳ nameof(bytes), "Bytes array should be the same length as struct size.");
19             TStruct structure = default;
20             fixed (byte* pointer = bytes)
21             {
22                 System.Runtime.CompilerServices.Unsafe.Copy(ref structure, pointer);
23             }
24             return structure;
25         }
26     }

```

## ./Platform.Unsafe/IntPtr.cs

```

1  using System;
2  using System.Reflection;
3  using System.Runtime.InteropServices;
4  using Platform.Reflection;
5
6  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
7
8  namespace Platform.Unsafe
9  {
10     /// <remarks>
11     /// Please use System.Runtime.CompilerServices.Unsafe instead.
12     /// </remarks>
13     public static class IntPtr<T>
14     {
15         public static readonly Func<IntPtr, T> GetValue;
16         public static readonly Action<IntPtr, T> SetValue;
17
18         static IntPtr()
19         {
20             GetValue = CompileGetValueDelegate();
21             SetValue = CompileSetValueDelegate();
22         }
23
24         static private Func<IntPtr, T> CompileGetValueDelegate()
25         {
26             return DelegateHelpers.Compile<Func<IntPtr, T>>(emitter =>
27             {
28                 if (NumericType<T>.IsNumeric)
29                 {
30                     emitter.LoadArgument(0);
31                     emitter.LoadIndirect<T>();
32                     emitter.Return();
33                 }
34                 else
35                 {
36                     emitter.LoadArguments(0);
37                     emitter.Call(typeof(Marshal).GetGenericMethod(nameof(Marshal.PtrToStructure),
38                         ↳ Types<T>.Array, Types<IntPtr, Type, bool>.Array));
39                     emitter.Return();
40                 }
41             });
42         }
43
44         static private Action<IntPtr, T> CompileSetValueDelegate()
45         {
46             return DelegateHelpers.Compile<Action<IntPtr, T>>(emitter =>
47             {
48                 if (NumericType<T>.IsNumeric)

```

```

48         {
49             emitter.LoadArguments(0, 1);
50             emitter.StoreIndirect<T>();
51             emitter.Return();
52         }
53         else
54         {
55             emitter.LoadArguments(0, 1);
56             emitter.LoadConstant(true);
57             emitter.Call(typeof(Marshal).GetTypeInfo().GetMethod(nameof(Marshal.Structure_
                ↳ IntPtr), Types<object, IntPtr,
                ↳ bool>.Array));
58             emitter.Return();
59         }
60     });
61 }
62 }
63 }

```

#### ./Platform.Unsafe/IntPtrExtensions.cs

```

1  using System;
2  using System.Runtime.CompilerServices;
3  using Platform.Numbers;
4
5  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7  namespace Platform.Unsafe
8  {
9      /// <remarks>
10     /// Please use System.Runtime.CompilerServices.Unsafe instead.
11     /// </remarks>
12     public unsafe static class IntPtrExtensions
13     {
14         [Obsolete("GetValue method is deprecated, please use
        ↳ System.Runtime.CompilerServices.Unsafe.Read method instead.")]
15         [MethodImpl(MethodImplOptions.AggressiveInlining)]
16         public static TElement GetValue<TElement>(this IntPtr pointer) =>
            ↳ IntPtr<TElement>.GetValue(pointer);
17
18         [Obsolete("SetValue method is deprecated, please use
        ↳ System.Runtime.CompilerServices.Unsafe.Write method instead.")]
19         [MethodImpl(MethodImplOptions.AggressiveInlining)]
20         public static void SetValue<TElement>(this IntPtr pointer, TElement value) =>
            ↳ IntPtr<TElement>.SetValue(pointer, value);
21
22         [Obsolete("GetElement method is deprecated, please use
        ↳ System.Runtime.CompilerServices.Unsafe.Add method instead.")]
23         [MethodImpl(MethodImplOptions.AggressiveInlining)]
24         public static IntPtr GetElement(this IntPtr pointer, int elementSize, int index) =>
            ↳ pointer + (elementSize * index);
25
26         [Obsolete("GetElement method is deprecated, please use
        ↳ System.Runtime.CompilerServices.Unsafe.Add method instead.")]
27         [MethodImpl(MethodImplOptions.AggressiveInlining)]
28         public static IntPtr GetElement(this IntPtr pointer, long elementSize, long index) =>
            ↳ new IntPtr((byte*)pointer.ToPointer() + (elementSize * index));
29
30         [Obsolete("GetElement method is deprecated, please use
        ↳ System.Runtime.CompilerServices.Unsafe.Add method instead.")]
31         [MethodImpl(MethodImplOptions.AggressiveInlining)]
32         public static IntPtr GetElement<TIndex>(this IntPtr pointer, int elementSize, TIndex
            ↳ index) => pointer.GetElement((long)elementSize, (Integer)(Integer<TIndex>)index);
33
34         [MethodImpl(MethodImplOptions.AggressiveInlining)]
35         public static void WriteElementValue<TValue>(this IntPtr pointer, long index, TValue
            ↳ value) => System.Runtime.CompilerServices.Unsafe.Write((byte*)pointer +
            ↳ (System.Runtime.CompilerServices.Unsafe.SizeOf<TValue>() * index), value);
36     }
37 }

```

#### ./Platform.Unsafe/MemoryBlock.cs

```

1  using System.Collections.Concurrent;
2  using System.Threading.Tasks;
3
4  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6  namespace Platform.Unsafe
7  {

```

```

8     public static unsafe class MemoryBlock
9     {
10         public static void Zero(void* pointer, long capacity)
11         {
12             Parallel.ForEach(Partitioner.Create(0, capacity), range =>
13             {
14                 var from = range.Item1;
15                 var offset = (void*)((byte*)pointer + from);
16                 var length = (uint)(range.Item2 - from);
17                 System.Runtime.CompilerServices.Unsafe.InitBlock(offset, 0, length);
18             });
19         }
20     }
21 }

```

#### ./Platform.Unsafe/Structure.cs

```

1  using System;
2  using System.Runtime.InteropServices;
3
4  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6  namespace Platform.Unsafe
7  {
8      public static class Structure<TStruct>
9          where TStruct : struct
10     {
11         /// <summary>
12         /// <para>
13         /// Returns the size of an unmanaged type in bytes.
14         /// This property does this without throwing exceptions for generic types as <see
15         ↪ cref="Marshal.SizeOf{T}()" /> and <see cref="Marshal.SizeOf(Type)" /> do.
16         /// </para>
17         /// <para>
18         /// Возвращает размер неуправляемого типа в байтах.
19         /// Это свойство делает это без выбрасывания исключений для универсальных типов, как
20         ↪ это делают <see cref="Marshal.SizeOf{T}()" /> и <see cref="Marshal.SizeOf(Type)" />.
21         /// </para>
22         /// </summary>
23         public static int Size { get; } =
24             ↪ System.Runtime.CompilerServices.Unsafe.SizeOf<TStruct>();
25     }
26 }

```

#### ./Platform.Unsafe/StructureExtensions.cs

```

1  using System.Runtime.CompilerServices;
2  using Platform.Hardware.Cpu;
3
4  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
5
6  namespace Platform.Unsafe
7  {
8      public unsafe static class StructureExtensions
9      {
10         [MethodImpl(MethodImplOptions.AggressiveInlining)]
11         public static byte[] ToBytes<TStruct>(this ref TStruct obj)
12             where TStruct : struct
13         {
14             var structureSize = System.Runtime.CompilerServices.Unsafe.SizeOf<TStruct>();
15             var bytes = new byte[structureSize];
16             fixed (byte* pointer = bytes)
17             {
18                 obj.CopyTo(pointer, structureSize);
19             }
20             return bytes;
21         }
22
23         [MethodImpl(MethodImplOptions.AggressiveInlining)]
24         public static void CopyTo<TStruct>(this ref TStruct source, void* destination)
25             where TStruct : struct
26         {
27             var size = System.Runtime.CompilerServices.Unsafe.SizeOf<TStruct>();
28             CopyTo(ref source, destination, size);
29         }
30
31         [MethodImpl(MethodImplOptions.AggressiveInlining)]
32         public static void CopyTo<TStruct>(this ref TStruct source, void* destination, int size)
33             where TStruct : struct
34         {
35             if (CacheLine.Size <= size)

```

```

36         {
37             System.Runtime.CompilerServices.Unsafe.Copy(destination, ref source);
38         }
39         else
40         {
41             System.Runtime.CompilerServices.Unsafe.CopyBlock(destination,
42                 ↪ System.Runtime.CompilerServices.Unsafe.AsPointer(ref source), (uint)size);
43         }
44     }
45 }

```

./Platform.Unsafe.Tests/IntPtrExtensionsTests.cs

```

1  using System;
2  using System.Runtime.InteropServices;
3  using Xunit;
4  using Xunit.Abstractions;
5  using Platform.Diagnostics;
6
7  namespace Platform.Unsafe.Tests
8  {
9      public unsafe class IntPtrExtensionsTests
10     {
11         private const int N = 10000000;
12
13         private readonly ITestOutputHelper _output;
14
15         public IntPtrExtensionsTests(ITestOutputHelper output)
16         {
17             _output = output;
18         }
19
20         [Fact]
21         public void ReadAndWriteOperationsForPointerValuesDelegatesTest()
22         {
23             var pointer = Marshal.AllocHGlobal(sizeof(ulong));
24             ulong result = default;
25             for (var i = 0; i < N; i++)
26             {
27                 result = Delegates(pointer);
28             }
29             Assert.Equal(42UL, result);
30             Marshal.FreeHGlobal(pointer);
31         }
32
33         private static ulong Delegates(IntPtr pointer)
34         {
35             ulong result;
36             IntPtr<ulong>.SetValue(pointer, 42UL);
37             result = IntPtr<ulong>.GetValue(pointer);
38             return result;
39         }
40
41         [Fact]
42         public void ReadAndWriteOperationsForPointerValuesExtensionMethodsTest()
43         {
44             var pointer = Marshal.AllocHGlobal(sizeof(ulong));
45             ulong result = default;
46             for (var i = 0; i < N; i++)
47             {
48                 result = ExtensionMethods(pointer);
49             }
50             Assert.Equal(42UL, result);
51             Marshal.FreeHGlobal(pointer);
52         }
53
54         private static ulong ExtensionMethods(IntPtr pointer)
55         {
56             ulong result;
57             pointer.SetValue(42UL);
58             result = pointer.GetValue<ulong>();
59             return result;
60         }
61
62         [Fact]
63         public void ReadAndWriteOperationsForPointerValuesUnsafeClassMethodsTest()
64         {
65             void* pointer = (void*)Marshal.AllocHGlobal(sizeof(ulong));
66             ulong result = default;
67             for (var i = 0; i < N; i++)

```

```

68     {
69         result = ReadAndWriteMethods(pointer);
70     }
71     Assert.Equal(42UL, result);
72     Marshal.FreeHGlobal((IntPtr)pointer);
73 }
74
75 private static ulong ReadAndWriteMethods(void* pointer)
76 {
77     ulong result;
78     System.Runtime.CompilerServices.Unsafe.Write(pointer, 42UL);
79     result = System.Runtime.CompilerServices.Unsafe.Read<ulong>(pointer);
80     return result;
81 }
82
83 [Fact]
84 public void ReadAndWriteOperationsComparisionTest()
85 {
86     var t1 = Performance.Measure(ReadAndWriteOperationsForPointerValuesDelegatesTest);
87     var t2 =
88         ↪ Performance.Measure(ReadAndWriteOperationsForPointerValuesExtensionMethodsTest);
89     var t3 = Performance.Measure(ReadAndWriteOperationsForPointerValuesUnsafeClassMethod
90         ↪ sTest);
91     var message = $"{t1} {t2} {t3}";
92     _output.WriteLine(message);
93 }
94
95 [Fact]
96 public void ElementOffsetOperationsForPointerValuesExtensionMethods()
97 {
98     var pointer = Marshal.AllocHGlobal(sizeof(ulong) * 10);
99     ulong result = default;
100     for (var i = 0; i < N; i++)
101     {
102         result = GetElementExtensionMethods(pointer);
103     }
104     Assert.Equal(5UL * 8UL, result - (ulong)pointer);
105     Marshal.FreeHGlobal(pointer);
106 }
107
108 private static ulong GetElementExtensionMethods(IntPtr pointer)
109 {
110     ulong result;
111     result = (ulong)pointer.GetElement(8, 5);
112     return result;
113 }
114
115 [Fact]
116 public void ElementOffsetOperationsForPointerValuesUnsafeClassMethodsTest()
117 {
118     void* pointer = (void*)Marshal.AllocHGlobal(sizeof(ulong) * 10);
119     ulong result = default;
120     for (var i = 0; i < N; i++)
121     {
122         result = GetElementMethods(pointer);
123     }
124     Assert.Equal(5UL * 8UL, result - (ulong)pointer);
125     Marshal.FreeHGlobal((IntPtr)pointer);
126 }
127
128 private static ulong GetElementMethods(void* pointer)
129 {
130     ulong result;
131     result = (ulong)System.Runtime.CompilerServices.Unsafe.Add<ulong>(pointer, 5);
132     return result;
133 }
134
135 [Fact]
136 public void GetElementOperationsComparisionTest()
137 {
138     var t1 =
139         ↪ Performance.Measure(ElementOffsetOperationsForPointerValuesExtensionMethods);
140     var t2 = Performance.Measure(ElementOffsetOperationsForPointerValuesUnsafeClassMetho
141         ↪ dsTest);
142     var message = $"{t1} {t2}";
143     _output.WriteLine(message);
144 }
145
146 }

```

```
142 }
```

```
./Platform.Unsafe.Tests/SizeOfTests.cs
```

```
1 using System.Runtime.InteropServices;
2 using Xunit;
3
4 namespace Platform.Unsafe.Tests
5 {
6     public static class SizeOfTests
7     {
8         public struct X<T>
9         {
10             public readonly T F1;
11             public readonly T F2;
12         }
13
14         [Fact]
15         public static void UnsafeClassSizeOfTest()
16         {
17             var size = System.Runtime.CompilerServices.Unsafe.SizeOf<X<int>>();
18             Assert.Equal(8, size);
19         }
20
21         [Fact]
22         public static void MarshalSizeOfTest()
23         {
24             var size = Marshal.SizeOf(default(X<int>));
25             Assert.Equal(8, size);
26         }
27
28         [Fact]
29         public static void StructurePropertyTest()
30         {
31             var size = Structure<X<int>>.Size;
32             Assert.Equal(8, size);
33         }
34     }
35 }
```

```
./Platform.Unsafe.Tests/StructAndBytesConversionTests.cs
```

```
1 using Xunit;
2
3 namespace Platform.Unsafe.Tests
4 {
5     public static class StructAndBytesConversionTests
6     {
7         [Fact]
8         public static void StructToBytesTest()
9         {
10             ulong source = ulong.MaxValue;
11             var result = source.ToBytes();
12             for (int i = 0; i < result.Length; i++)
13             {
14                 Assert.Equal(byte.MaxValue, result[i]);
15             }
16         }
17
18         [Fact]
19         public static void BytesToStructTest()
20         {
21             byte[] bytes = new[] { byte.MaxValue, byte.MaxValue, byte.MaxValue, byte.MaxValue,
22                                     ↪ byte.MaxValue, byte.MaxValue, byte.MaxValue, byte.MaxValue };
23             ulong result = bytes.ToStructure<ulong>();
24             Assert.Equal(ulong.MaxValue, result);
25         }
26     }
27 }
```

```
./Platform.Unsafe.Tests/ZeroMemoryTests.cs
```

```
1 using Xunit;
2
3 namespace Platform.Unsafe.Tests
4 {
5     public static unsafe class ZeroMemoryTests
6     {
7         [Fact]
8         public static void ZeroMemoryTest()
9         {
10             var bytes = new byte[1024];
```

```
11     for (int i = 0; i < bytes.Length; i++)
12     {
13         bytes[i] = unchecked((byte)i);
14     }
15     fixed (byte* pointer = bytes)
16     {
17         MemoryBlock.Zero(pointer, bytes.Length);
18     }
19     for (int i = 0; i < bytes.Length; i++)
20     {
21         Assert.Equal(0, bytes[i]);
22     }
23 }
24 }
25 }
```

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