Leon Lin 林敬翔

MACHINE LEARNING ENGINEER

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Work Experience _____

Machine Learning Engineer at ASUS AloT

Jul. 2021 - Present

- · Mission Inference Optimization | Pytorch, TensorRT
 - Optimized the inference pipeline by leveraging TensorRT, adopting a dynamic batching strategy, switching to asynchronous inference, and offloading computations to the GPU using custom CUDA kernels to maximize throughput.
 - As a result, the number of supported real-time video streams per Kubernetes node increased from 8 to 14 on NVIDIA T4 (75% improvement), potentially saving clients over \$30,000 USD annually in infrastructure costs.
- EHS General Mission Framework | Python, System Design
 - Built a flexible and extensible CCTV AI inference system supporting multiple AI capabilities—including object detection, action recognition, and other skills—that can be easily integrated and executed through the unified framework.
 - Closely collaborated with a team of 3 colleagues to enhance the EHS mission pipeline, focused on effective teamwork and clear coordination of responsibilities. Responsible for progress tracking and contributed to hands-on development.
- EHS Scheduler | Python, Kubernetes, MongoDB
 - Contributed to the development of the EHS Scheduler to handle mission scheduling requests from the EHS Portal, orchestrating the full lifecycle of CCTV AI task pods on Kubernetes.
- · Al Agent Service | Azure Al, Pydantic
 - Designed and implemented a unified API service to register and forward AI task requests from the EHS Portal, integrating third-party AI services such as Azure AI and Copilot, with robust request validation handled through Pydantic.
- · Machine Learning Algorithm Development | PyTorch, Detection, Pose Estimation
 - Designed and trained a new version of the Protective Personal Equipment (PPE) detection algorithm to help ensure workplace safety in the factory. Achieved a 34.22% improvement in accuracy, increasing mAP from 0.301 to 0.404.
- Snoring Detection | C++, PyTorch, TFLite
 - Developed a snoring detection algorithm using PyTorch, with spectrogram transformation implemented in C++, achieving
 94.12% accuracy on the testing dataset. The model was exported to TFLite format for deployment on mobile devices.
- · 3D Lung Nodule Segmentation | PyTorch, 3D MaskRCNN
 - Developed lung nodule segmentation and classification algorithms by using 3D MaskRCNN. Achieved an average segmentation DSC of 0.7481 and classification accuracy of 91.84% on hospital test datasets.

Projects

- · Quantitative Trading and Backtesting System | Kafka, Reinforcement Learning, Time-series database
 - Developed a quantitative trading and backtesting system using Apchie Kafka and a time-series database, supporting realtime data, multiple strategies, and data sources; integrated reinforcement learning to optimize trading decisions.
- · IoT Event RAG System | LangChain, Llama.cpp, RAG
 - Developed a benchmarking framework to compare vector-based and graph-based RAG systems on IoT event data using the Gemma 3 LLM (12B), showing Graph RAG's superiority in handling complex, structured queries through knowledge graph reasoning.

Education _____

Master in Electrical Engineering at National Chung Cheng University

Sep. 2017 -Nov.2020

- · Thesis: Prior guiding based multiple organ segmentation
- · 4.17/4.3 GPA

International Exchange at Deggendorf University of Applied Sciences

Sep. 2019 -Feb. 2020

Taiwan Ministry of Education International Education Exchange.

Bachelor of Electrical Engineering at National Yunlin University of Science and Technology

Sep. 2013 -Jun. 2017

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Skills

Languages Python, C/C++

Software/Frameworks Pytorch, TensorFlow, TensorRT, GStreamer, MLflow, DVC

Developer Tools Git, GitLab, Docker, Kubernetes, Azure Al