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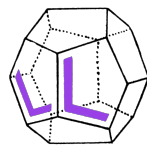
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 CQTS



The Lax Whitehead Theorem for Coglobular Locally Compact Locales

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Shanghe Chen and Dean Young

We wish to acknowledge the collaborative efforts of Shanghe Chen and Dean Young. Together the authors are pursuing these plans as a long term project.

1. Contents

Section	Description
Introduction	
Contents	
Unicode	
...	
<code>h1lb</code>	Countable strict twocategory of hilbert spaces

2. Introduction

3. Unicode

Lean 4 uses unicode, and this entails an extensive catalogue of characters to choose from. Here is a list of the unicode characters we will use:

Symbol	Unicode	VSCode shortcut	Use
Lean's Kernel			
\times	2A2F	<code>\times</code>	Product of types
\rightarrow	2192	<code>\rightarrow</code>	Hom of types
\langle, \rangle	27E8, 27E9	<code>\langle \rangle</code> , <code>\rangle \langle</code>	Product term introduction
\mapsto	21A6	<code>\mapsto</code>	Hom term introduction
\wedge	2227	<code>\wedge</code>	Conjunction
\vee	2228	<code>\vee</code>	Disjunction
\forall	2200	<code>\forall</code>	Universal quantification
\exists	2203	<code>\exists</code>	Existential quantification
\neg	00AC	<code>\neg</code>	Negation
Variables and Constants			
	1D52, 1D56		Variables and constants
$0, 1, 2, 3, 4, 5, 6, 7, 8, 9$	1D52, 1D56		Variables and constants
$-$	207B		Variables and constants
$0, 1, 2, 3, 4, 5, 6, 7, 8, 9$	2080 - 2089	<code>\0-\9</code>	Variables and constants
$\alpha, \omega, A, \Omega$	03B1-03C9		Variables and constants
Categories			
1	1D7D9	<code>\b1</code>	The identity morphism
\circ	2218	<code>\circ</code>	Composition
Twocategories			
1	1D7CF		Horizontal identity map
\bullet	2022	<code>\smul</code>	Horizontal composition of objects
\bullet	2219		Horizontal composition of morphisms
Adjunctions			
\rightleftarrows	21C4	<code>\rightleftarrows</code>	Adjunctions
\leftrightarrows	21C6	<code>\leftrightarrows</code>	Adjunctions
\cdot	1BC94		Right adjoints
\cdot	0971		Left adjoints
\dashv	22A3	<code>\dashv</code>	The condition that two Functors are adjoint
Monads and Comonads			
$?, \iota$	003F, 00BF	<code>?, \?</code>	The corresponding (co)monad of an adjunction
$!, j$	0021, 00A1	<code>!, \!</code>	The (co)-Eilenberg-(co)-Moore adjunction
$^{\cdot}, _{\cdot}$	A71D, A71E		The (co)exponential map
Miscellaneous			
\sim	223C	<code>\sim</code>	Homotopies
\simeq	2243	<code>\equiv</code>	Equivalences
\cong	2245	<code>\cong</code>	Isomorphisms
∞	221E	<code>\infty</code>	Infinity categories and infinity groupoids
∞	221E	<code>\infty</code>	Infinity categories and infinity groupoids

Of these, the characters $^{\cdot}, _{\cdot}, 1$, and \bullet do not have VSCode shortcuts, and so we

provide alternatives for them.

It is not possible to copy the from the pdf to the clipboard while preserving the integrity of the code. To see the official Lean 4 file please click the link on the top right of the front page or click this link.

CATEGORIES AND HILBERT SPACES

4. Chapter 1: Resources for learning Lean 4

Before we get started defining what a Category is, we will cover the basic features of types in Lean 4. The main way to tell Lean 4 what something means is with `def`, which defines a term in dependent type theory. Much in the same way as other computer languages, we then supply the type of the term (e.g. `Int` for integer), followed by the formula itself:

```
Lean 1

def n : Int := 1
```

Here we have introduced an integer `n` using the type `Int` that comes with Lean 4. In addition to defining terms, Lean allows you to perform computations and prove theorems. It provides a rich set of tools for reasoning about mathematical statements. As a beginner, it's normal to take some time to get comfortable with Lean and formal proof systems. It's a journey that requires practice and patience. Lean has an active community that provides support and resources to help you along the way.

We encourage you to explore Lean further and experiment with different definitions and proofs. Start with simple examples and gradually build your understanding. The Lean documentation and online tutorials can be valuable resources to learn more and deepen your knowledge.

Constituents of `x, y : X` of types `X` can also stand to be equal or unequal, written `x = y`, and it is the properties of equality which in addition to the dependent type theory make a type behave like a set. Equality satisfies the three properties of an equivalence relation, which we cover presently. Consider first the reflexivity property of equality:

```
Lean 2

def reflexivity {X : Type} {x : X} (p : x = x) :=
  ↪ Eq.refl p
```

This command defines a function called `reflexivity` that proves the reflexivity property of equality. The function takes two type parameters: `X` represents the type of the

elements being compared, and x represents an element of type X . It also takes an argument p which is a proof that x is equal to itself ($x = x$). The function body states that the result of reflexivity is the proof p itself using the `Eq.refl` constructor, which indicates that x is equal to itself.

In Lean 4, $\{x : X\}$ represents an implicit argument, where Lean will attempt to infer the value of x based on the context. $(x : X)$ represents an explicit argument, requiring the value of x to be provided explicitly when using the function or definition.

Lean 3

```
def symmetry {X : Type} {x : X} {y : X} (p : x = y)
  ↪ := Eq.symm p
```

This command defines a function called `symmetry` that proves the symmetry property of equality. It takes three type parameters: X represents the type of the elements being compared, and x and y represent elements of type X . The function also takes an argument p which is a proof that x is equal to y ($x=y$). The function body states that the result of `symmetry` is the proof p itself using the `Eq.symm` constructor, which allows you to reverse an equality proof.

Lean 4

```
def transitivity {X : Type} {x : X} {y : X} {z : X}
  ↪ (p : x = y) (q : y = z) := Eq.trans p q
```

This command defines a function called `transitivity` that proves the transitivity property of equality. It takes four type parameters: X represents the type of the elements being compared, and x , y , and z represent elements of type X . The function also takes two arguments p and q . p is a proof that x is equal to y ($x = y$), and q is a proof that y is equal to z ($y = z$). The function body states that the result of `transitivity` is the proof of the composition of p and q using the `Eq.trans` constructor, which allows you to combine two equality proofs to obtain a new one.

These Lean commands define functions that prove fundamental properties of equality: reflexivity (every element is equal to itself), symmetry (equality is symmetric), and transitivity (equality is transitive). These properties are essential for reasoning about equality in mathematics and formal proofs.

We must also require that functions satisfy extensionality:

Lean 5

```
def extensionality (f g : X → Y) (p : (x:X) → f x =
  → g x) : f = g := funext p
```

Extensionality, a key characteristic of sets and types, asserts that functions which are equal on all values are themselves equal, and it is featured prominently in what is perhaps the most well known mathematical foundations of ZFC.

There are several other features of equality with respect to functions which we should be aware of:

Lean 6

```
def equal_arguments {X : Type} {Y : Type} {a : X} {b
  → : X} (f : X → Y) (p : a = b) : f a = f b :=
  → congrArg f p

def equal_functions {X : Type} {Y : Type} {f1 : X →
  → Y} {f2 : X → Y} (p : f1 = f2) (x : X) : f1 x =
  → f2 x := congrFun p x

def pairwise {A : Type} {B : Type} (a1 : A) (a2 : A)
  → (b1 : B) (b2 : B) (p : a1 = a2) (q : b1 = b2) :
  → (a1, b1) = (a2, b2) := (congr ((congrArg Prod.mk) p)
  → q)
```

The tutorial here provides a good introduction to using the dependent type theory in Lean. Evgenia Karunus has created an exposition of the Curry-Howard correspondence in Lean 4 here, as well as a list of tutorials here.

5. Chapter 2: Categories

Section	Description
Category	the Category structure
Cat	the Category of categories
Set	the Category of sets

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