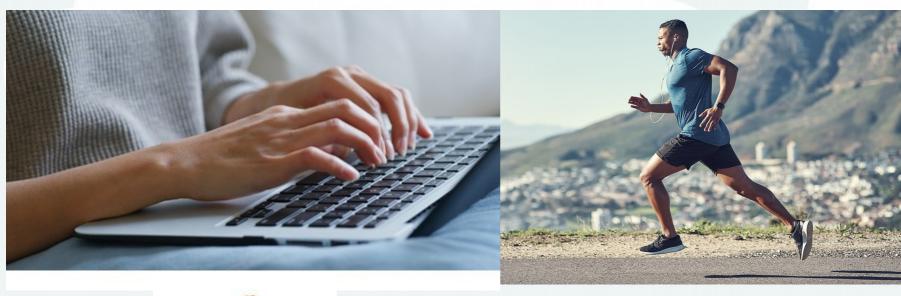
# What am I doing?

Activity Classification with smart devices









### Objective

- Classify 18 different activities
- Identify minimum sensor data requirements
- Identify useful features



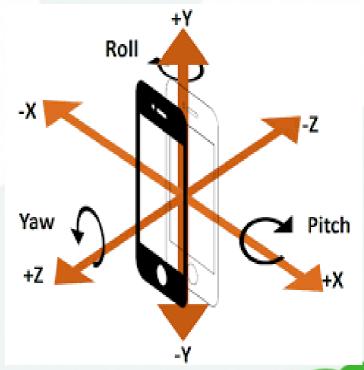


#### Data

- Eating 5 different type of food, pasta,
- Hand activity, typing, writing, clapping, folding cloth,etc
- Body activity, walking, kicking, jogging
- Activity lasts 3 minutes, sensors from smart phone and smart watches every 50 ms
- Convert from cartesian to spherical coordinates

### Accelerometer / Gyroscope

- Readings relative to the device
- Device orientation matter
- Left-handed vs. Righthanded
- Timestamp difference between phone and watch in days





#### Methodology

- Combine data from 4 different sensors to create sample.
- ExtraTree with 150 trees, max\_depth 30
- Time domain Statistic and frequency domain values of Sensor data
- Varying time window for sensor data

| Features    | Time duration   | F1 / Accuracy | Activity with Best<br>Results / F1 | Activity with worst result / F1 |
|-------------|-----------------|---------------|------------------------------------|---------------------------------|
| Sensor only | 1 reading 50 ms | 0.38 / 0.38   | Jogging, 0.73                      | Eating<br>Sandwich, 0.09        |



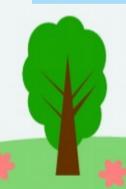


| Features               | Time duration      | F1 / Accuracy | Activity with Best<br>Results / F1 | Activity with worst result / F1 |
|------------------------|--------------------|---------------|------------------------------------|---------------------------------|
| Sensor only            | 1 reading, 50 ms   | 0.38 / 0.38   | Jogging, 0.73                      | Eating<br>Sandwich, 0.09        |
| Mean, std, min,<br>Max | 4 readings, 200 ms | 0.48 / 0.48   | Jogging, 0.93                      | Eating<br>Sandwich, 0.10        |





| Features                                       | Time duration           | F1 / Accuracy | Activity with Best Results / F1 | Activity with worst result / F1 |
|--|-------------------------|---------------|---------------------------------|---------------------------------|
| Sensor only                                    | 1 reading, 50 ms        | 0.38 / 0.38   | Jogging, 0.73                   | Eating<br>Sandwich, 0.09        |
| Mean, std, min,<br>Max                         | 4 readings, 200 ms      | 0.48 / 0.48   | Jogging, 0.93                   | Eating<br>Sandwich, 0.10        |
| Mean, std, min,<br>Max, high<br>frequency data | 100 readings, 5 seconds | 0.78 / 0.77   | Jogging, 0.98                   | Eating<br>Sandwich, 0.26        |





| Features  | Time duration            | F1 / Accuracy | Activity with Best<br>Results / F1 | Activity with worst result / F1 |
|---|--------------------------|---------------|------------------------------------|---------------------------------|
| Sensor only                                       | 1 reading, 50 ms         | 0.38 / 0.38   | Jogging, 0.73                      | Eating<br>Sandwich, 0.09        |
| Mean, std, min,<br>Max                            | 4 readings, 200<br>ms    | 0.48 / 0.48   | Jogging, 0.93                      | Eating<br>Sandwich, 0.10        |
| Mean, std, min,<br>Max, high<br>frequency         | 100 readings, 5 seconds  | 0.78 / 0.77   | Jogging, 0.98                      | Eating<br>Sandwich, 0.26        |
| Mean, std, min,<br>Max, high and<br>low frequency | 300 readings, 15 seconds | 0.77 / 0.77   | Jogging, 0.98                      | Eating<br>Sandwich, 0.25        |

#### Other Models

- ExtraTree F1 = 0.78, 5 sec
- Random Forest F1 = 0.78, 25 sec
- XGB F1 = 0.73,  $3 \sim 6$  sec





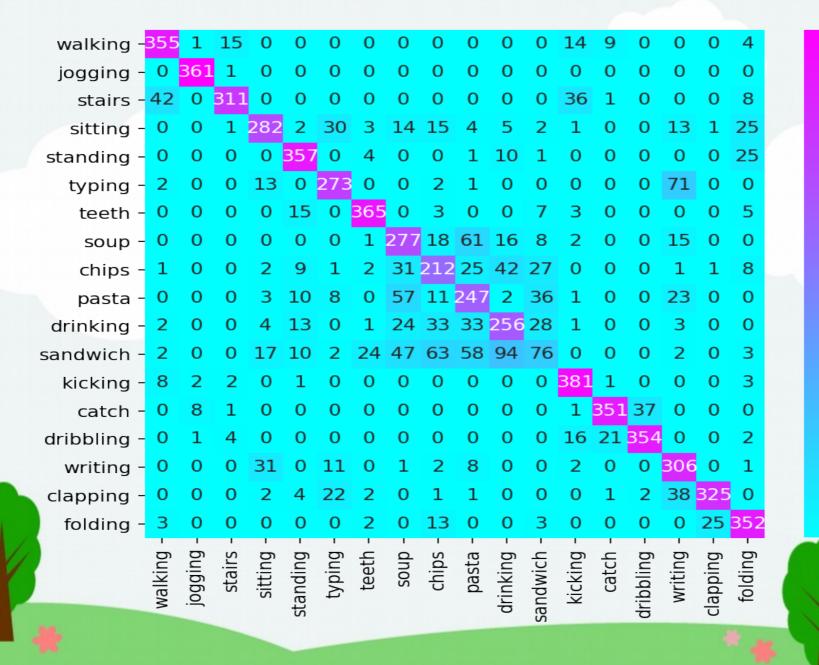
#### **Confusion Matrix**

0.8

0.6

0.4

0.2



#### Most Common Mistakes

- Eating Food, especially Sandwich
- Writing and Typing
- Walking and go up stairs
- Catch and Dribbling





#### Conclusion

- Minimum time window per activity
- Longer window can dilute instance activity
- Frequency domain data
- Eating activity requires more than Gesture alone
- Determine activity orientation





#### **Future Work**

- Identify left-handed user
- Gravity identification
- Movement versus Rotation
- Combine three models





