

GRAPHIC DESIGNER & WEB UX / UI DESIGNER, INTERACTIVE MEDIA DESIGNER / DEVELOPER www.linneacruz.com · CHINO, CA · (909) 680 - 9062 · linneakcruz@gmail.com

**OBJECTIVE** 

To obtain an graphic/web/interactive designer position and combine my creativity with the latest technology to produce contents, applications and videos that can make an impact in the world of digital communication.

SKILLS

- GRAPHIC DESIGN: Procreate, Adobe Illustrator, Photoshop and InDesign
- PROGRAMMING: HTML, CSS
- ANIMATION/VIDEO EDITING: Adobe After Effects, Adobe Premier Pro, Procreate
- WEB DESIGN: Adobe Muse, Adobe Dreamweaver, Brackets

**EDUCATION** 

September 2012 - June 2015

Durham College
Program: Interactive Media Design

**ACHIEVEMENTS** 

Adobe Creative Jam (2015)

Best Graphic Designer - Winner of People's Choice Award

### **WORK EXPERIENCE**

## Freelance Design

March 2020 - Present

 Designing logos/artwork to subcure merchandise such as stickers, t-shirts, velcro patches from various cliente which include San Bernadino County Sheriff Academy, Upland Police Department and other small businesses.

## CM School Supply (Riverside)

March 2019 - March 2020

Graphic Design & Social Media Manager

- Created weekly email blasts for month promos or social media giveaways
- Maintained content for all active social media platforms
   (i.e Instagram, Facebook, Pinterest, Youtube). Took product shots of new collections for social media posts and email blasts.
- Created flyers/signs/brochures for monthly or seasonal promotional sales

# Dean Myers Chevrolet Buick GMC

March 2016 - March 2019 Graphic & Web Designer  Create ads for newpapers/flyers/mailers for monthly or seasonal promotional sales

 Create posters/ads/signs/brochures to promote current vehicle promotions or special services

### Sony Music Entertainment

May 4, 2015 - May 29, 2015

Graphic Design Intern

- Made web banners for artist's social media (such as Facebook, Twitter, YouTube) with Photoshop
- Created logos using Illustrator
- · Created Intro for video using After Effects