HW 2 Report - Linni Cai Github URL:

https://github.com/linni-cai-lc/CS6650 Distributed System/tree/main/hw2

Statistics URL:

https://docs.google.com/spreadsheets/d/110VhmU-Bu_0gtQ4B3u6QT-v6oz5fsVwlK6J3LJ9UpsM/edit#gid=0

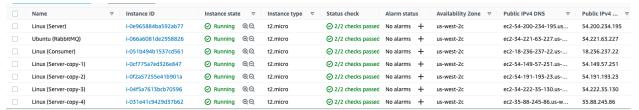
Server Design:

- ChannelFactory
 - Create a channel to connect to RabbitMQ with authentication on the EC2 instance which runs the RabbitMQ server
- SkierServlet
 - doGet
 - implement GET request
 - distinguish URL parts and obtain parameter information
 - report request status and message
 - doPost
 - implement POST request
 - distinguish URL parts and obtain parameter information
 - obtain request body as a JSON object
 - report request status and message
 - sendDataToQueue
 - pack and publish the JSON string to RabbitMQ's queue

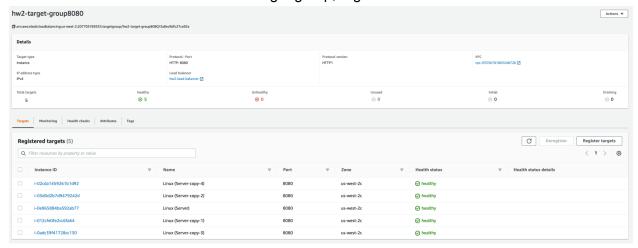
Process:

- created 7 EC2 instance
 - 1 Linux instance running the server
 - provides with the skier API functionality
 - connect to load balancer
 - send messages to the queue
 - 4 Linux instances running the same server image
 - connect to load balancer
 - 1 Linux instance running the consumer
 - receive messages from the queue
 - 1 Ubuntu instance running the RabbitMQ server

owns the queue and store messages



created a load balancer and a target group, registered the above 5 Linux instances



 run part2's multi-threaded client locally to send POST requests and obtain statistics reports.

Results:

With a load balancer, I set the max thread number as 128, run the client with different numbers of threads. I copied the statistics for reference:

```
consumer max thread = 128
client thread = 512
mean response time (millisecs): 111
median response time (millisecs): 40
throughput: 3284
p99 (99th percentile) response time: 1206
min response time (millisecs): 14
max response time (millisecs): 3611

client thread = 256
mean response time (millisecs): 53
median response time (millisecs): 32
throughput: 3236
p99 (99th percentile) response time: 536
min response time (millisecs): 12
```

```
max response time (millisecs): 3203

client thread = 128
mean response time (millisecs): 28
median response time (millisecs): 25
throughput: 2944
p99 (99th percentile) response time: 76
min response time (millisecs): 11
max response time (millisecs): 918

client thread = 64
mean response time (millisecs): 20
median response time (millisecs): 19
throughput: 1902
p99 (99th percentile) response time: 42
min response time (millisecs): 11
max response time (millisecs): 730
```

The following are RMQ screenshots:

- client thread = 512
- The queue size range is 0 120, message rate is send/receive = 3750 / 3698 = 1.01



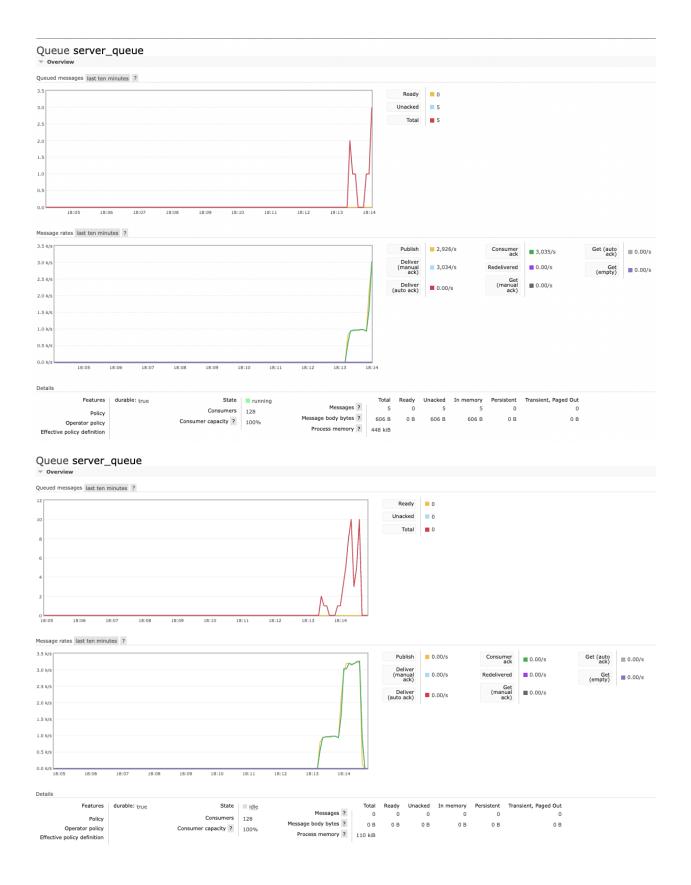
- client thread = 256
- The queue size range is 0 200, message rate is send/receive = 4368 / 4365 = 1.00



- client thread = 128
- The queue size range is 0 50, message rate is send/receive = 3945 / 4157 = 0.95

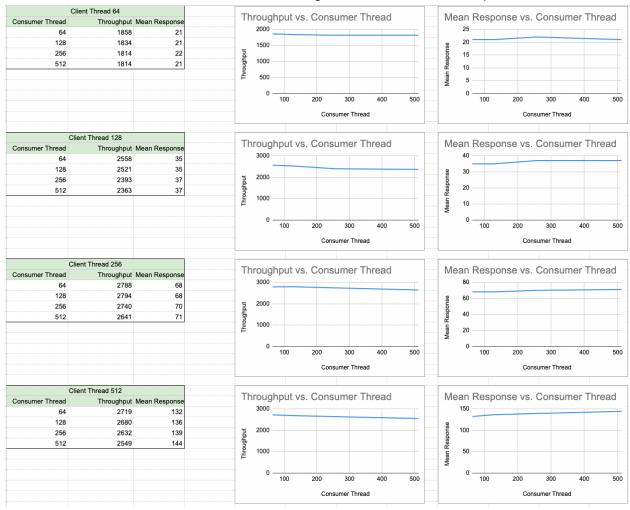


- client thread = 64
- The queue size range is 0 10, message rate is send/receive = 2926 / 3035 = 0.96

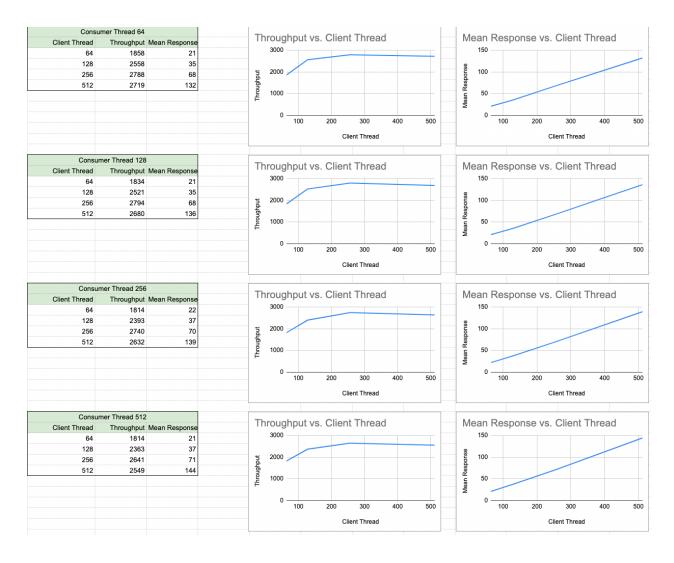


Without the load balancer, I also obtained throughput and mean response statistics from part 2's multi-threaded client.

- When I set the constant number of client threads, increase the number of consumer max threads, it doesn't change too much on throughput and mean response, which means the number of consumer max threads might not affect on these outputs.



- However, when I set the constant number of consumer threads, increase the number of consumer max threads, there are some effects on throughput and mean response differently.
 - for the throughput, when the number of client threads increases, the throughput increases, however, when it hit a threshold around 256, the throughput becomes stable and not effective anymore.
 - for the mean response, when the number of client threads increases, the mean response time increases, which indicates a positive correlation.



Without the load balancer, the following statistics are running part2's multi-threaded client with the argument as following includes the various num_threads: 64, 128, 256, 512

```
--num_skiers 20000 --num_lifts 40 --ip_address LoadBalancerDNS:8080

Client - num_threads: 512

Consumer - maxThread: 64
Without Load Balancer:
mean response time (millisecs): 132
median response time (millisecs): 94
throughput: 2719
p99 (99th percentile) response time: 1604
min response time (millisecs): 11
max response time (millisecs): 7885
```

```
Consumer - maxThread: 128
mean response time (millisecs): 136
median response time (millisecs): 99
throughput: 2680
p99 (99th percentile) response time: 1732
min response time (millisecs): 12
max response time (millisecs): 9391
Consumer - maxThread: 256
mean response time (millisecs): 139
median response time (millisecs): 100
throughput: 2632
p99 (99th percentile) response time: 1752
min response time (millisecs): 12
max response time (millisecs): 9368
Consumer - maxThread: 512
mean response time (millisecs): 144
median response time (millisecs): 103
throughput: 2549
p99 (99th percentile) response time: 1887
min response time (millisecs): 13
max response time (millisecs): 9401
Client - num_threads: 256
Consumer - maxThread: 64
mean response time (millisecs): 68
median response time (millisecs): 64
throughput: 2788
p99 (99th percentile) response time: 278
min response time (millisecs): 12
max response time (millisecs): 1292
Consumer - maxThread: 128
mean response time (millisecs): 68
median response time (millisecs): 60
throughput: 2794
p99 (99th percentile) response time: 299
min response time (millisecs): 11
max response time (millisecs): 1202
Consumer - maxThread: 256
```

```
mean response time (millisecs): 70
median response time (millisecs): 35
throughput: 2740
p99 (99th percentile) response time: 366
min response time (millisecs): 12
max response time (millisecs): 1584
Consumer - maxThread: 512
mean response time (millisecs): 71
median response time (millisecs): 29
throughput: 2641
p99 (99th percentile) response time: 404
min response time (millisecs): 12
max response time (millisecs): 1417
Client - num threads: 128
Consumer - maxThread: 64
mean response time (millisecs): 35
median response time (millisecs): 36
throughput: 2558
p99 (99th percentile) response time: 77
min response time (millisecs): 11
max response time (millisecs): 747
Consumer - maxThread: 128
mean response time (millisecs): 35
median response time (millisecs): 36
throughput: 2521
p99 (99th percentile) response time: 75
min response time (millisecs): 11
max response time (millisecs): 887
Consumer - maxThread: 256
mean response time (millisecs): 37
median response time (millisecs): 37
throughput: 2393
p99 (99th percentile) response time: 86
min response time (millisecs): 11
max response time (millisecs): 785
Consumer - maxThread: 512
mean response time (millisecs): 37
```

```
median response time (millisecs): 39
throughput: 2363
p99 (99th percentile) response time: 79
min response time (millisecs): 11
max response time (millisecs): 833
Client - num_threads: 64
Consumer - maxThread: 64
mean response time (millisecs): 21
median response time (millisecs): 20
throughput: 1858
p99 (99th percentile) response time: 44
min response time (millisecs): 11
max response time (millisecs): 639
Consumer - maxThread: 128
mean response time (millisecs): 21
median response time (millisecs): 20
throughput: 1834
p99 (99th percentile) response time: 49
min response time (millisecs): 10
max response time (millisecs): 556
Consumer - maxThread: 256
mean response time (millisecs): 22
median response time (millisecs): 20
throughput: 1814
p99 (99th percentile) response time: 57
min response time (millisecs): 11
max response time (millisecs): 586
Consumer - maxThread: 512
mean response time (millisecs): 21
median response time (millisecs): 20
throughput: 1814
p99 (99th percentile) response time: 46
min response time (millisecs): 11
max response time (millisecs): 698
```