

Programming Assignment 2: Randomized Queues and Deques | queues.zip

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Submission	
Submission time	Wed-16-Sep 14:33:25
Raw Score	100.19 / 100.00
Feedback	<div>See the Assessment Guide for information on how to interpret this report.</div> <div><h2>Assessment Summary</h2><div><div>Compilation: PASSED</div><div>Style: PASSED</div><div>Findbugs: No potential bugs found.</div><div>API: PASSED</div><div>Correctness: 37/37 tests passed</div><div>Memory: 54/53 tests passed</div><div>Timing: 62/62 tests passed</div><div>Aggregate score: 100.19% [Correctness: 65%, Memory: 10%, Timing: 25 %, Style: 0%]</div></div></div> <div><h2>Assessment Details</h2><div><div>The following files were submitted:</div><div>-----</div><div>total 20K</div><div>-rw-r--r-- 1 4.5K Sep 16 21:33 Deque.java</div><div>-rw-r--r-- 1 2.9K Sep 16 21:33 RandomizedQueue.java</div><div>-rw-r--r-- 1 846 Sep 16 21:33 Subset.java</div><div>-rw-r--r-- 1 3.0K Sep 16 21:33 studentSubmission.zip</div><div>*****</div><div>*****</div></div></div>

```
*   compiling
*****
*****
```

```
% javac Deque.java
```

```
*-----
```

```
=====
```

```
% javac RandomizedQueue.java
```

```
*-----
```

Note: RandomizedQueue.java uses unchecked or unsafe operations.

Note: Recompile with -Xlint:unchecked for details.

```
=====
```

```
% javac Subset.java
```

```
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```

```
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```

```
% checkstyle *.java
```

```
*-----
```

```
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```

```
% findbugs *.class
```

```
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```

```
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```

Testing the APIs of your programs.

```
*-----
```

Deque:

RandomizedQueue:

Subset:

```
=====
```

```

*****
*****
*   correctness
*****
*****

```

Testing methods in Deque

```
*-----
```

Running 16 total tests.

Tests 1-6 make random calls to `addFirst()`, `addLast()`, `removeFirst()`, `removeLast()`, `isEmpty()`, and `size()`. The probabilities of each operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: Calls to `addFirst()`, `addLast()`, and `size()`

- * 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to `addFirst()`, `removeFirst()`, and `isEmpty()`

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)

==> passed

Test 3: Calls to `addFirst()`, `removeLast()`, and `isEmpty()`

- * 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

==> passed

Test 4: Calls to addLast(), removeLast(), and isEmpty()

- * 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

==> passed

Test 5: Calls to addLast(), removeFirst(), and isEmpty()

- * 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)

==> passed

Test 6: Calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size().

- * 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)

==> passed

Test 7: Removing from an empty deque

- * removeFirst()
- * removeLast()

==> passed

Test 8: Create multiple deque objects at the same time

==> passed

Test 9: Check iterator() after calls only to addFirst()

==> passed

Test 10: Check iterator() after intermixed calls to addFirst(), addLast(),

removeFirst(), and removeLast()

==> passed

Test 11: Create two nested iterators to same deque

* N = 10

* N = 1000

==> passed

Test 12: Create two parallel iterators to same deque

* N = 10

* N = 1000

==> passed

Test 13: Create Deque objects of different parameterized types

==> passed

Test 14: Check that addFirst() and addLast() each throw a NullPointerException

when inserting null items

==> passed

Test 15: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 16: Check iterator() when Deque is empty

==> passed

Total: 16/16 tests passed!

=====

Testing methods in RandomizedQueue

*-----

Running 18 total tests.

Tests 1-4 make random calls to enqueue(), dequeue(), sample(), isEmpty(), and size(). The probabilities of each operation are (p1, p2, p3, p4, p5), respectively.

Test 1: Calls to enqueue() and size().

- * 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to enqueue() and dequeue().

- * 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1)

==> passed

Test 3: Calls to enqueue(), sample(), and size().

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1)

==> passed

Test 4: Calls to enqueue(), dequeue(), sample(), isEmpty(), and size().

- * 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 5 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 500 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 1000 random calls (0.1, 0.1, 0.6, 0.1, 0.1)

==> passed

Test 5: dequeue() and sample() from an empty randomized queue

- * dequeue()

* sample()

==> passed

Test 6: Create multiple randomized queue objects at the same time

==> passed

Test 7: Check that iterator() returns correct items after a sequence of

enqueue() operations

==> passed

Test 8: Check that iterator() returns correct items after sequence of enqueue()

and dequeue() operations

==> passed

Test 9: Create two nested iterators over same randomized queue

* N = 10

* N = 1000

==> passed

Test 10: Create two parallel iterators over same randomized queue

* N = 10

* N = 1000

==> passed

Test 11: Create two iterators over different randomized queues

==> passed

Test 12: Create RandomizedQueue objects of different parameterized types

==> passed

Test 13: Check randomness of sample() by enqueueing strings, repeatedly calling

sample(), and counting the frequency of each value.

* Enqueue strings A to C and sampling 3000 times

* Enqueue strings A to E and sampling 5000 times

* Enqueue strings A to H and sampling 8000 times

* Enqueue strings A to J and sampling 10000 times

==> passed

Test 14: Check randomness of dequeue() by enqueueing items, repeatedly calling

```
        dequeue() until a specific enqueued string appears.  
    * Enqueue strings A to C and call dequeue() until B is dequeued;  
repeat 3000 times  
    * Enqueue strings A to E and call dequeue() until E is dequeued;  
repeat 5000 times  
    * Enqueue strings A to H and call dequeue() until C is dequeued;  
repeat 8000 times  
    * Enqueue strings A to J and call dequeue() until A is dequeued;  
repeat 10000 times  
==> passed
```

Test 15: Check randomness of iterator() by enqueueing strings, getting an iterator()

and repeatedly calling next() until a specific enqueued string appears.

```
    * Enqueue strings A to C, create iterator(), and call next() until B is returned;  
Repeat 3000 times  
    * Enqueue strings A to E, create iterator(), and call next() until D is returned;  
Repeat 5000 times  
    * Enqueue strings A to H, create iterator(), and call next() until B is returned;  
Repeat 8000 times  
    * Enqueue strings A to J, create iterator(), and call next() until B is returned;  
Repeat 10000 times  
==> passed
```

Test 16: Check that NullPointerException is thrown when inserting null items
==> passed

Test 17: Check that remove() and next() throw the specified exceptions in iterator()
==> passed

Test 18: Check iterator() when RandomizedQueue is empty
==> passed

Total: 18/18 tests passed!

=====


```
*****
*****
* correctness (substituting reference RandomizedQueue.java and Deque.java)
*****
*****
```

Testing methods in Subset

```
*-----
```

Tests 1-3 call the main() function directly, resetting standard input before each call.

Running 3 total tests.

Test 1: assignment inputs

```
% echo "A B C D E F G H I" | java Subset 3
[student solution]
D
F
B
```

```
% echo "A B C D E F G H I" | java Subset 3
[student solution]
I
G
H
```

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 8
[student solution]
CC
AA
BB
CC
BB
BB
BB
BB
```

==> passed

Test 2: various inputs

```
% echo "A B C D E F G H I" | java Subset 1
```

```
[student solution]
```

```
E
```

```
% echo "A B C D E F G H I" | java Subset 5
```

```
[student solution]
```

```
I
```

```
B
```

```
A
```

```
H
```

```
F
```

```
% echo "A B C D E F G H I" | java Subset 5
```

```
[student solution]
```

```
E
```

```
A
```

```
C
```

```
G
```

```
I
```

```
% echo "A B C D E F G H I" | java Subset 9
```

```
[student solution]
```

```
A
```

```
H
```

```
E
```

```
I
```

```
B
```

```
D
```

```
F
```

```
C
```

```
G
```

```
% echo "A B C D E F G H I" | java Subset 0
```

```
[student solution]
```

```
% echo "it was the best of times it was the worst of times" | java  
Subset 10
```

```
[student solution]
```

```
was
```

```
it
```

```
times
```

```
best
```

```
the
```

times
was
worst
it
the

```
% echo "It was the best of times, it was the worst of times, it was  
..." | java Subset 10
```

[student solution]

absolute
Doctor's
introduce
flashed
to
of
with.
that
and
all

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 7
```

[student solution]

CC
BB
AA
BB
BB
BB
CC

==> passed

Test 3: check that subsets are uniformly random

- * 1000 subsets of size 1 from subset10.txt
- * 250 subsets of size 4 from subset10.txt
- * 600 subsets of size 1 from subset6.txt
- * 300 subsets of size 2 from subset6.txt
- * 800 subsets of size 1 from subset8.txt
- * 160 subsets of size 5 from subset8.txt

==> passed

Total: 3/3 tests passed!

=====

```
*****
*****
*   memory
*****
*****
```

Computing memory of Subset

```
*-----
```

Running 2 total tests.

Test 1: Check that only one Deque or RandomizedQueue object is created

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 50
```

==> passed

Test 2: Check that the maximum size of any Deque or RandomizedQueue object

created is $\leq N$

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 5
* filename = tale.txt, N = 138653, k = 50
* filename = tale.txt, N = 138653, k = 500
* filename = tale.txt, N = 138653, k = 5000
* filename = tale.txt, N = 138653, k = 50000
```

==> passed

Test 3 (bonus): Check that maximum size of any or Deque or RandomizedQueue object

created is $\leq k$

```
* filename = tale.txt, N = 138653, k = 5
* filename = tale.txt, N = 138653, k = 50
* filename = tale.txt, N = 138653, k = 500
* filename = tale.txt, N = 138653, k = 5000
* filename = tale.txt, N = 138653, k = 50000
```

==> passed

Total: 3/2 tests passed!

=====

* memory

Computing memory of Deque

*-----

For tests 1-4, the maximum amount of memory allowed for a deque containing N items is $48N + 192$.

Running 28 total tests.

Test 1a-1e: Total memory usage after inserting N items,
where N is a power of 2.

	N	bytes
=> passed	8	424
=> passed	64	3112
=> passed	256	12328
=> passed	1024	49192
=> passed	4096	196648
==> 5/5 tests passed		

Memory: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 2a-2e: Total memory usage after inserting N+1 items,
where N is a power of 2.

	N	bytes
=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240

```
=> passed      4096      196696
==> 5/5 tests passed
```

Memory after adding $N = 2^i + 1$ items: 48.00 N + 40.00 ($R^2 = 1.000$)

Test 3a-3e: Total memory usage after inserting $2N+1$ items and deleting N items, where N is a power of 2.

	N	bytes

=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory: 48.00 N + 40.00 ($R^2 = 1.000$)

Test 4a-4e: Total memory usage after inserting N items and then deleting all but one item, where N is a power of 2. (should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	88
=> passed	64	88
=> passed	256	88
=> passed	1024	88
=> passed	4096	88
==> 5/5 tests passed		

Memory after adding $N = 2^i$ items: 88.00 ($R^2 = 1.000$)

Test 5a-5e: Total memory usage of iterator after inserting N items. (should not grow with N or be too large of a constant)

	N	bytes
=> passed	8	32
=> passed	64	32
=> passed	256	32
=> passed	1024	32
=> passed	4096	32
==> 5/5 tests passed		

Memory of iterator after adding $N = 2^i$ items: 32.00 ($R^2 = 1.000$)

Test 6a: Insert N strings; delete them one at a time, checking for loitering after each deletion. The probabilities of `addFirst()`

and `addLast()` are (p_1, p_2) , respectively. The probabilities of

`removeFirst()` and `removeLast()` are (q_1, q_2) , respectively

- * 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(1.0, 0.0)$
- * 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(0.0, 1.0)$
- * 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(1.0, 0.0)$
- * 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(0.0, 1.0)$
- * 100 random insertions $(0.5, 0.5)$ and 100 random deletions $(0.5, 0.5)$

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of `addFirst()`, `addLast()`,

`removeFirst()`, and `removeLast()` are (p_1, p_2, p_3, p_4) , respectively.

- * 100 random operations $(0.8, 0.0, 0.2, 0.0)$
- * 100 random operations $(0.8, 0.0, 0.0, 0.2)$
- * 100 random operations $(0.0, 0.8, 0.2, 0.0)$
- * 100 random operations $(0.0, 0.8, 0.0, 0.2)$
- * 100 random operations $(0.4, 0.4, 0.1, 0.1)$
- * 100 random operations $(0.2, 0.2, 0.3, 0.3)$

==> passed

Test 7: Worst-case constant memory allocated or deallocated
per deque operation?

- * 128 random operations
- * 256 random operations
- * 512 random operations

==> passed

Total: 28/28 tests passed!

=====

Computing memory of RandomizedQueue

*-----

For tests 1-4, the maximum amount of memory allowed for a
randomized queue containing N items is $48N + 192$.

Running 23 total tests.

Test 1a-1d: Total memory usage after inserting N integers.

	N	bytes

=> passed	64	568
=> passed	256	2104
=> passed	1024	8248
=> passed	4096	32824
==> 4/4 tests passed		

Memory: $8.00 N + 56.00$ ($R^2 = 1.000$)

Test 2a-2d: Total memory usage after inserting N+1 items.

	N	bytes

=> passed	64	1080
=> passed	256	4152
=> passed	1024	16440
=> passed	4096	65592

==> 4/4 tests passed

Memory: 16.00 N + 40.00 (R² = 1.000)

Test 3a-3d: Total memory usage after inserting 2N+1 items, and then deleting N items.

	N	bytes

=> passed	64	2104
=> passed	256	8248
=> passed	1024	32824
=> passed	4096	131128
==> 4/4 tests passed		

Memory: 32.00 N + 24.00 (R² = 1.000)

Test 4a-4d: Total memory usage after inserting N items, and then deleting all but one item.

	N	bytes

=> passed	64	72
=> passed	256	72
=> passed	1024	72
=> passed	4096	72
==> 4/4 tests passed		

Memory: 72.00 (R² = 1.000)

Test 5a-5d: Total memory usage of iterator after inserting N items.

	N	bytes

=> passed	64	576

```
=> passed      256      2112
=> passed      1024     8256
=> passed      4096    32832
==> 4/4 tests passed
```

Memory: 8.00 N + 64.00 (R^2 = 1.000)

Test 6a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

- * 200 random operations (0.8, 0.2, 0.0)

- * 200 random operations (0.2, 0.8, 0.0)

- * 200 random operations (0.6, 0.2, 0.2)

- * 200 random operations (0.2, 0.4, 0.4)

==> passed

Test 7: Insert T items into queue; then iterate over queue and check

that worst-case constant memory is allocated or deallocated per iterator operation.

- * T = 64

- * T = 128

- * T = 256

==> passed

Total: 23/23 tests passed!

=====

```
*****
*****
*   timing
*****
*****
```

Timing Deque

*-----

Running 31 total tests.

Test 1a-1g: N random calls to addFirst(), addLast(), removeFirst()
,
and removeLast().

	N	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.04
=> passed	1024000	0.14
=> passed	2048000	0.21
==> 12/12 tests passed		

Test 2a-2g: Create deque of N objects, then iterate over the N objects
by calling next() and hasNext().

	N	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.01
=> passed	1024000	0.02
=> passed	2048000	0.06
==> 12/12 tests passed		

Test 3a-3g: Create deque of N objects, then interleave N calls each to

removeFirst()/removeLast() and addFirst()/addLast().

N seconds

```
-----
=> passed      1025      0.00
=> passed      2049      0.00
=> passed      4097      0.00
=> passed     16385      0.01
=> passed     32767      0.01
=> passed     32768      0.01
=> passed     32769      0.01
==> 7/7 tests passed
```

Total: 31/31 tests passed!

=====

Timing RandomizedQueue

*-----

Running 31 total tests.

Test 1a-1g: N random calls to enqueue(), sample(), dequeue(), isEmpty(), and size().

N seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.01
=> passed     65536      0.01
=> passed    128000      0.02
=> passed    256000      0.03
=> passed    512000      0.07
=> passed   1024000      0.16
=> passed   2048000      0.39
==> 12/12 tests passed
```

Test 2a-2g: Create randomized queue of N objects, then iterate over the N objects by calling next() and hasNext().

	N	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.01
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.04
=> passed	1024000	0.07
=> passed	2048000	0.17
==> 12/12 tests passed		

Test 3a-3g: Create randomized queue of N objects, then interleave N calls each to dequeue() and enqueue().

	N	seconds
=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	16385	0.00
=> passed	32767	0.01
=> passed	32768	0.00
=> passed	32769	0.00
==> 7/7 tests passed		

Total: 31/31 tests passed!

=====

Submission	
Submission time	Wed-16-Sep 13:50:48
Raw Score	100.00 / 100.00
Feedback	See the Assessment Guide for information on how to interpret this report.

Assessment Summary

Compilation: PASSED
Style: PASSED
Findbugs: No potential bugs found.
API: PASSED

Correctness: 37/37 tests passed
Memory: 53/53 tests passed
Timing: 62/62 tests passed

Aggregate score: 100.00% [Correctness: 65%, Memory: 10%, Timing: 25 %, Style: 0%]

Assessment Details

The following files were submitted:

total 20K
-rw-r--r-- 1 4.5K Sep 16 20:51 Deque.java
-rw-r--r-- 1 2.9K Sep 16 20:51 RandomizedQueue.java
-rw-r--r-- 1 379 Sep 16 20:51 Subset.java
-rw-r--r-- 1 2.8K Sep 16 20:51 studentSubmission.zip

* compiling

% javac Deque.java
*-----

```
=====
% javac RandomizedQueue.java
```

```
*-----
```

Note: RandomizedQueue.java uses unchecked or unsafe operations.

Note: Recompile with -Xlint:unchecked for details.

```
=====
% javac Subset.java
```

```
*-----
```

```
=====
% checkstyle *.java
```

```
*-----
```

```
=====
% findbugs *.class
```

```
*-----
```

```
=====
Testing the APIs of your programs.
```

```
*-----
```

Deque:

RandomizedQueue:

Subset:

```
=====
*****
```

```
*****
```

```
*   correctness
```

```
*****
```

```
*****
```

Testing methods in Deque

```
*-----
```

Running 16 total tests.

Tests 1-6 make random calls to `addFirst()`, `addLast()`, `removeFirst()`, `removeLast()`, `isEmpty()`, and `size()`. The probabilities of each operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: Calls to `addFirst()`, `addLast()`, and `size()`

- * 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to `addFirst()`, `removeFirst()`, and `isEmpty()`

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)

==> passed

Test 3: Calls to `addFirst()`, `removeLast()`, and `isEmpty()`

- * 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

==> passed

Test 4: Calls to `addLast()`, `removeLast()`, and `isEmpty()`

- * 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)


```
* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
==> passed
```

Test 5: Calls to addLast(), removeFirst(), and isEmpty()

```
* 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
* 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
* 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
* 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
* 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
* 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
==> passed
```

Test 6: Calls to addFirst(), addLast(), removeFirst(),
removeLast(), isEmpty(), and size().

```
* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
* 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
* 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
* 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
==> passed
```

Test 7: Removing from an empty deque

```
* removeFirst()
* removeLast()
==> passed
```

Test 8: Create multiple deque objects at the same time
==> passed

Test 9: Check iterator() after calls only to addFirst()
==> passed

Test 10: Check iterator() after intermixed calls to addFirst(), add
Last(),
removeFirst(), and removeLast()
==> passed

Test 11: Create two nested iterators to same deque

Test 11: Create two nested iterators to same deque

- * N = 10
- * N = 1000

==> passed

Test 12: Create two parallel iterators to same deque

- * N = 10
- * N = 1000

==> passed

Test 13: Create Deque objects of different parameterized types

==> passed

Test 14: Check that addFirst() and addLast() each throw a NullPointerException

when inserting null items

==> passed

Test 15: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 16: Check iterator() when Deque is empty

==> passed

Total: 16/16 tests passed!

=====

Testing methods in RandomizedQueue

*-----

Running 18 total tests.

Tests 1-4 make random calls to enqueue(), dequeue(), sample(), isEmpty(), and size(). The probabilities of each operation are (p1, p2, p3, p4, p5), respectively.

Test 1: Calls to enqueue() and size().

- * 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to enqueue() and dequeue().

- * 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1)

==> passed

Test 3: Calls to enqueue(), sample(), and size().

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1)

==> passed

Test 4: Calls to enqueue(), dequeue(), sample(), isEmpty(), and size().

- * 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 5 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 500 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 1000 random calls (0.1, 0.1, 0.6, 0.1, 0.1)

==> passed

Test 5: dequeue() and sample() from an empty randomized queue

- * dequeue()
- * sample()

==> passed

Test 6: Create multiple randomized queue objects at the same time

==> passed

Test 7: Check that iterator() returns correct items after a sequence of

e 01
enqueue() operations

==> passed

Test 8: Check that iterator() returns correct items after sequence of enqueue()

and dequeue() operations

==> passed

Test 9: Create two nested iterators over same randomized queue

- * N = 10

- * N = 1000

==> passed

Test 10: Create two parallel iterators over same randomized queue

- * N = 10

- * N = 1000

==> passed

Test 11: Create two iterators over different randomized queues

==> passed

Test 12: Create RandomizedQueue objects of different parameterized types

==> passed

Test 13: Check randomness of sample() by enqueueing strings, repeatedly calling

sample(), and counting the frequency of each value.

- * Enqueue strings A to C and sampling 3000 times

- * Enqueue strings A to E and sampling 5000 times

- * Enqueue strings A to H and sampling 8000 times

- * Enqueue strings A to J and sampling 10000 times

==> passed

Test 14: Check randomness of dequeue() by enqueueing items, repeatedly calling

dequeue() until a specific enqueued string appears.

- * Enqueue strings A to C and call dequeue() until A is dequeued; repeat 3000 times

- * Enqueue strings A to E and call dequeue() until A is dequeued; repeat 5000 times

- * Enqueue strings A to H and call dequeue() until F is dequeued; repeat 8000 times

- * Enqueue strings A to J and call dequeue() until D is dequeued;

```
* Enqueue strings A to J and call dequeue() until D is dequeued,  
repeat 10000 times  
==> passed
```

Test 15: Check randomness of iterator() by enqueueing strings, getting an iterator()

and repeatedly calling next() until a specific enqueued string appears.

```
* Enqueue strings A to C, create iterator(), and call next() until A is returned;
```

```
Repeat 3000 times
```

```
* Enqueue strings A to E, create iterator(), and call next() until B is returned;
```

```
Repeat 5000 times
```

```
* Enqueue strings A to H, create iterator(), and call next() until H is returned;
```

```
Repeat 8000 times
```

```
* Enqueue strings A to J, create iterator(), and call next() until D is returned;
```

```
Repeat 10000 times
```

```
==> passed
```

Test 16: Check that NullPointerException is thrown when inserting null items

```
==> passed
```

Test 17: Check that remove() and next() throw the specified exceptions in iterator()

```
==> passed
```

Test 18: Check iterator() when RandomizedQueue is empty

```
==> passed
```

Total: 18/18 tests passed!

```
=====
```

```
*****
```

```
*****
```

```
* correctness (substituting reference RandomizedQueue.java and Dequeue.java)
```

```
*****
```

```
*****
```

Testing methods in Subset

*-----

Tests 1-3 call the main() function directly, resetting standard input before each call.

Running 3 total tests.

Test 1: assignment inputs

```
% echo "A B C D E F G H I" | java Subset 3  
[student solution]
```

H

I

E

```
% echo "A B C D E F G H I" | java Subset 3  
[student solution]
```

D

I

E

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 8  
[student solution]
```

CC

BB

BB

AA

BB

BB

CC

BB

==> passed

Test 2: various inputs

```
% echo "A B C D E F G H I" | java Subset 1  
[student solution]
```

G

```
% echo "A B C D E F G H I" | java Subset 5  
[student solution]
```

F

E
G
H
C
D

```
% echo "A B C D E F G H I" | java Subset 5  
[student solution]
```

C
E
A
F
G

```
% echo "A B C D E F G H I" | java Subset 9  
[student solution]
```

E
H
I
D
C
B
G
F
A

```
% echo "A B C D E F G H I" | java Subset 0  
[student solution]
```

```
% echo "it was the best of times it was the worst of times" | java  
Subset 10
```

```
[student solution]
```

was
times
the
it
of
it
the
times
best
of

```
% echo "It was the best of times, it was the worst of times, it was  
" | java Subset 10
```

```
... | java Subset 10
[student solution]
in
a
integrity,
its
the
to
possessions,
black
and
That
```

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 7
```

```
[student solution]
```

```
BB
```

```
BB
```

```
CC
```

```
AA
```

```
BB
```

```
BB
```

```
CC
```

```
==> passed
```

```
Test 3: check that subsets are uniformly random
```

```
* 1000 subsets of size 1 from subset10.txt
```

```
* 250 subsets of size 4 from subset10.txt
```

```
* 600 subsets of size 1 from subset6.txt
```

```
* 300 subsets of size 2 from subset6.txt
```

```
* 800 subsets of size 1 from subset8.txt
```

```
* 160 subsets of size 5 from subset8.txt
```

```
==> passed
```

```
Total: 3/3 tests passed!
```

```
=====
```

```
*****
```

```
*****
```

```
*   memory
```

```
*****
```

```
*****
```

```
Computing memory of Subset
```



```
*-----
```

Running 2 total tests.

Test 1: Check that only one Deque or RandomizedQueue object is created

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 50
```

==> passed

Test 2: Check that the maximum size of any Deque or RandomizedQueue object

created is $\leq N$

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 5
* filename = tale.txt, N = 138653, k = 50
* filename = tale.txt, N = 138653, k = 500
* filename = tale.txt, N = 138653, k = 5000
* filename = tale.txt, N = 138653, k = 50000
```

==> passed

Test 3 (bonus): Check that maximum size of any or Deque or RandomizedQueue object

created is $\leq k$

```
* filename = tale.txt, N = 138653, k = 5
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 50
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 500
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 5000
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 50000
  - max size of RandomizedQueue object = 138653
```

==> **FAILED**

Total: 2/2 tests passed!

```

*****
*****
*   memory
*****
*****

```

Computing memory of Deque

```
*-----
```

For tests 1-4, the maximum amount of memory allowed for a deque containing N items is $48N + 192$.

Running 28 total tests.

Test 1a-1e: Total memory usage after inserting N items,
where N is a power of 2.

	N	bytes
=> passed	8	424
=> passed	64	3112
=> passed	256	12328
=> passed	1024	49192
=> passed	4096	196648
==> 5/5 tests passed		

Memory: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 2a-2e: Total memory usage after inserting N+1 items,
where N is a power of 2.

	N	bytes
=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory after adding $N = 2^i + 1$ items: 48.00 N + 40.00 ($R^2 = 1.000$)

Test 3a-3e: Total memory usage after inserting $2N+1$ items and deleting N items, where N is a power of 2.

	N	bytes

=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory: 48.00 N + 40.00 ($R^2 = 1.000$)

Test 4a-4e: Total memory usage after inserting N items and then deleting all but one item, where N is a power of 2. (should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	88
=> passed	64	88
=> passed	256	88
=> passed	1024	88
=> passed	4096	88
==> 5/5 tests passed		

Memory after adding $N = 2^i$ items: 88.00 ($R^2 = 1.000$)

Test 5a-5e: Total memory usage of iterator after inserting N items. (should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	22

```

=> passed      8      32
=> passed      64      32
=> passed     256      32
=> passed    1024      32
=> passed    4096      32
==> 5/5 tests passed

```

Memory of iterator after adding $N = 2^i$ items: 32.00 ($R^2 = 1.000$)

Test 6a: Insert N strings; delete them one at a time, checking for loitering after each deletion. The probabilities of `addFirst()`

and `addLast()` are (p_1, p_2) , respectively. The probabilities of

`removeFirst()` and `removeLast()` are (q_1, q_2) , respectively

- * 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(1.0, 0.0)$
- * 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(0.0, 1.0)$
- * 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(1.0, 0.0)$
- * 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(0.0, 1.0)$
- * 100 random insertions $(0.5, 0.5)$ and 100 random deletions $(0.5, 0.5)$

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of `addFirst()`, `addLast()`,

`removeFirst()`, and `removeLast()` are (p_1, p_2, p_3, p_4) , respectively.

- * 100 random operations $(0.8, 0.0, 0.2, 0.0)$
- * 100 random operations $(0.8, 0.0, 0.0, 0.2)$
- * 100 random operations $(0.0, 0.8, 0.2, 0.0)$
- * 100 random operations $(0.0, 0.8, 0.0, 0.2)$
- * 100 random operations $(0.4, 0.4, 0.1, 0.1)$
- * 100 random operations $(0.2, 0.2, 0.3, 0.3)$

==> passed

Test 7: Worst-case constant memory allocated or deallocated
non-deque operation?

per deque operation?

- * 128 random operations
- * 256 random operations
- * 512 random operations

==> passed

Total: 28/28 tests passed!

=====

Computing memory of RandomizedQueue

*-----

For tests 1-4, the maximum amount of memory allowed for a randomized queue containing N items is $48N + 192$.

Running 23 total tests.

Test 1a-1d: Total memory usage after inserting N integers.

	N	bytes

=> passed	64	568
=> passed	256	2104
=> passed	1024	8248
=> passed	4096	32824
==> 4/4 tests passed		

Memory: $8.00 N + 56.00$ ($R^2 = 1.000$)

Test 2a-2d: Total memory usage after inserting N+1 items.

	N	bytes

=> passed	64	1080
=> passed	256	4152
=> passed	1024	16440
=> passed	4096	65592
==> 4/4 tests passed		

Memory: 16.00 N + 40.00 (R² = 1.000)

Test 3a-3d: Total memory usage after inserting 2N+1 items, and then deleting N items.

	N	bytes

=> passed	64	2104
=> passed	256	8248
=> passed	1024	32824
=> passed	4096	131128
==> 4/4 tests passed		

Memory: 32.00 N + 24.00 (R² = 1.000)

Test 4a-4d: Total memory usage after inserting N items, and then deleting all but one item.

	N	bytes

=> passed	64	72
=> passed	256	72
=> passed	1024	72
=> passed	4096	72
==> 4/4 tests passed		

Memory: 72.00 (R² = 1.000)

Test 5a-5d: Total memory usage of iterator after inserting N items.

	N	bytes

=> passed	64	576
=> passed	256	2112
=> passed	1024	8256
=> passed	4096	32824

=> passed 4096 52852
==> 4/4 tests passed

Memory: 8.00 N + 64.00 (R^2 = 1.000)

Test 6a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

- * 200 random operations (0.8, 0.2, 0.0)
- * 200 random operations (0.2, 0.8, 0.0)
- * 200 random operations (0.6, 0.2, 0.2)
- * 200 random operations (0.2, 0.4, 0.4)

==> passed

Test 7: Insert T items into queue; then iterate over queue and check

that worst-case constant memory is allocated or deallocated per iterator operation.

- * T = 64
- * T = 128
- * T = 256

==> passed

Total: 23/23 tests passed!

=====

* timing

Timing Deque

*-----

Running 31 total tests

Running 51 total tests.

Test 1a-1g: N random calls to addFirst(), addLast(), removeFirst()
,
and removeLast().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.04
=> passed	1024000	0.14
=> passed	2048000	0.23
==> 12/12 tests passed		

Test 2a-2g: Create deque of N objects, then iterate over the N objects
by calling next() and hasNext().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.01
=> passed	1024000	0.02
=> passed	2048000	0.05
==> 12/12 tests passed		

Test 3a-3g: Create deque of N objects, then interleave N calls to

Test 3a-3g: Create deque of N objects, then interleave N calls each to

removeFirst()/removeLast() and addFirst()/addLast().

N seconds

```
-----
=> passed      1025      0.00
=> passed      2049      0.00
=> passed      4097      0.00
=> passed     16385      0.01
=> passed     32767      0.01
=> passed     32768      0.01
=> passed     32769      0.01
==> 7/7 tests passed
```

Total: 31/31 tests passed!

=====

Timing RandomizedQueue

*-----

Running 31 total tests.

Test 1a-1g: N random calls to enqueue(), sample(), dequeue(),
isEmpty(), and size().

N seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.00
=> passed     32768      0.01
=> passed     65536      0.01
=> passed     128000      0.02
=> passed     256000      0.03
=> passed     512000      0.06
=> passed    1024000      0.14
=> passed    2048000      0.36
==> 12/12 tests passed
```

Test 2a-2g: Create randomized queue of N objects, then iterate

Test 2a-2g: Create randomized queue of N objects, then iterate over the N objects by calling next() and hasNext().

N seconds

```
-----  
=> passed      1024      0.00  
=> passed      2048      0.00  
=> passed      4096      0.00  
=> passed      8192      0.00  
=> passed     16384      0.01  
=> passed     32768      0.00  
=> passed     65536      0.01  
=> passed    128000      0.01  
=> passed    256000      0.01  
=> passed    512000      0.04  
=> passed   1024000      0.07  
=> passed   2048000      0.16  
==> 12/12 tests passed
```

Test 3a-3g: Create randomized queue of N objects, then interleave N calls each to dequeue() and enqueue().

N seconds

```
-----  
=> passed      1025      0.00  
=> passed      2049      0.00  
=> passed      4097      0.00  
=> passed     16385      0.00  
=> passed     32767      0.01  
=> passed     32768      0.00  
=> passed     32769      0.00  
==> 7/7 tests passed
```

Total: 31/31 tests passed!

=====

Submission

Submission Wed-16-Sep 13:44:17

time	
Raw Score	99.25 / 100.00
Feedback	<p>See the Assessment Guide for information on how to interpret this report.</p> <h2>Assessment Summary</h2> <div><p>Compilation: PASSED</p><p>Style: PASSED</p><p>Findbugs: No potential bugs found.</p><p>API: PASSED</p> <p>Correctness: 37/37 tests passed</p><p>Memory: 49/53 tests passed</p><p>Timing: 62/62 tests passed</p> <p>Aggregate score: 99.25% [Correctness: 65%, Memory: 10%, Timing: 25%, Style: 0%]</p></div>

Assessment Details

```
The following files were submitted:
-----
total 20K
-rw-r--r-- 1 4.5K Sep 16 20:44 Deque.java
-rw-r--r-- 1 2.8K Sep 16 20:44 RandomizedQueue.java
-rw-r--r-- 1 379 Sep 16 20:44 Subset.java
-rw-r--r-- 1 2.8K Sep 16 20:44 studentSubmission.zip

*****
*****
*   compiling
*****
*****

% javac Deque.java
*-----

=====
```

```
% javac RandomizedQueue.java
```

```
*-----
```

Note: RandomizedQueue.java uses unchecked or unsafe operations.

Note: Recompile with -Xlint:unchecked for details.

```
=====
```

```
% javac Subset.java
```

```
*-----
```

```
=====
```

```
% checkstyle *.java
```

```
*-----
```

```
=====
```

```
% findbugs *.class
```

```
*-----
```

```
=====
```

Testing the APIs of your programs.

```
*-----
```

Deque:

RandomizedQueue:

Subset:

```
=====
```

```
*****
```

```
*****
```

```
*    correctness
```

```
*****
```

```
*****
```

Testing methods in Deque

```
*-----
```

Running 16 total tests.

Tests 1-6 make random calls to `addFirst()`, `addLast()`, `removeFirst()`, `removeLast()`, `isEmpty()`, and `size()`. The probabilities of each operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: Calls to `addFirst()`, `addLast()`, and `size()`

- * 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to `addFirst()`, `removeFirst()`, and `isEmpty()`

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)

==> passed

Test 3: Calls to `addFirst()`, `removeLast()`, and `isEmpty()`

- * 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

==> passed

Test 4: Calls to `addLast()`, `removeLast()`, and `isEmpty()`

- * 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- * 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

==> passed

Test 5: Calls to addLast(), removeFirst(), and isEmpty()

- * 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)

==> passed

Test 6: Calls to addFirst(), addLast(), removeFirst(),
removeLast(), isEmpty(), and size().

- * 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- * 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)

==> passed

Test 7: Removing from an empty deque

- * removeFirst()
- * removeLast()

==> passed

Test 8: Create multiple deque objects at the same time

==> passed

Test 9: Check iterator() after calls only to addFirst()

==> passed

Test 10: Check iterator() after intermixed calls to addFirst(), add
Last(),

removeFirst(), and removeLast()

==> passed

Test 11: Create two nested iterators to same deque

- * N = 10
- * N = 1000

==> passed

Test 12: Create two parallel iterators to same deque

- * N = 10

- * N = 1000

==> passed

Test 13: Create Deque objects of different parameterized types

==> passed

Test 14: Check that addFirst() and addLast() each throw a NullPointerException

when inserting null items

==> passed

Test 15: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 16: Check iterator() when Deque is empty

==> passed

Total: 16/16 tests passed!

=====

Testing methods in RandomizedQueue

*-----

Running 18 total tests.

Tests 1-4 make random calls to enqueue(), dequeue(), sample(), isEmpty(), and size(). The probabilities of each operation are (p1, p2, p3, p4, p5), respectively.

Test 1: Calls to enqueue() and size().

- * 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

- * 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

- * 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

- * 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to enqueue() and dequeue().

- * 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1)

```
*    50 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
*    500 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
*   1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
*      5 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
*     50 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
*    500 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
*   1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
```

==> passed

Test 3: Calls to enqueue(), sample(), and size().

```
*      5 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
*     50 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
*    500 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
*   1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
*      5 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
*     50 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
*    500 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
*   1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
```

==> passed

Test 4: Calls to enqueue(), dequeue(), sample(), isEmpty(), and size().

```
*      5 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*     50 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*    500 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*   1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
*      5 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
*     50 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
*    500 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
*   1000 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
```

==> passed

Test 5: dequeue() and sample() from an empty randomized queue

```
* dequeue()
* sample()
```

==> passed

Test 6: Create multiple randomized queue objects at the same time

==> passed

Test 7: Check that iterator() returns correct items after a sequence of

enqueue() operations

==> passed

Test 8: Check that iterator() returns correct items after sequence of enqueue()

and dequeue() operations

==> passed

Test 9: Create two nested iterators over same randomized queue

- * N = 10

- * N = 1000

==> passed

Test 10: Create two parallel iterators over same randomized queue

- * N = 10

- * N = 1000

==> passed

Test 11: Create two iterators over different randomized queues

==> passed

Test 12: Create RandomizedQueue objects of different parameterized types

==> passed

Test 13: Check randomness of sample() by enqueueing strings, repeatedly calling

sample(), and counting the frequency of each value.

- * Enqueue strings A to C and sampling 3000 times

- * Enqueue strings A to E and sampling 5000 times

- * Enqueue strings A to H and sampling 8000 times

- * Enqueue strings A to J and sampling 10000 times

==> passed

Test 14: Check randomness of dequeue() by enqueueing items, repeatedly calling

dequeue() until a specific enqueued string appears.

- * Enqueue strings A to C and call dequeue() until A is dequeued; repeat 3000 times

- * Enqueue strings A to E and call dequeue() until E is dequeued; repeat 5000 times

- * Enqueue strings A to H and call dequeue() until B is dequeued; repeat 8000 times

- * Enqueue strings A to J and call dequeue() until F is dequeued; repeat 10000 times

==> passed

Test 15: Check randomness of iterator() by enqueueing strings, getting an iterator()

and repeatedly calling next() until a specific enqueued string appears.

- * Enqueue strings A to C, create iterator(), and call next() until B is returned;

Repeat 3000 times

- * Enqueue strings A to E, create iterator(), and call next() until D is returned;

Repeat 5000 times

- * Enqueue strings A to H, create iterator(), and call next() until B is returned;

Repeat 8000 times

- * Enqueue strings A to J, create iterator(), and call next() until F is returned;

Repeat 10000 times

==> passed

Test 16: Check that NullPointerException is thrown when inserting null items

==> passed

Test 17: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 18: Check iterator() when RandomizedQueue is empty

==> passed

Total: 18/18 tests passed!

=====

- * correctness (substituting reference RandomizedQueue.java and Dequeue.java)

Testing methods in Subset

*-----

Tests 1-3 call the main() function directly, resetting standard input before each call.

Running 3 total tests.

Test 1: assignment inputs

```
% echo "A B C D E F G H I" | java Subset 3  
[student solution]
```

```
A  
H  
I
```

```
% echo "A B C D E F G H I" | java Subset 3  
[student solution]
```

```
H  
C  
A
```

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 8  
[student solution]
```

```
CC  
BB  
CC  
BB  
BB  
BB  
AA  
BB
```

==> passed

Test 2: various inputs

```
% echo "A B C D E F G H I" | java Subset 1  
[student solution]
```

```
I
```

```
% echo "A B C D E F G H I" | java Subset 5  
[student solution]
```

```
E  
F  
I
```

C
G

```
% echo "A B C D E F G H I" | java Subset 5  
[student solution]
```

H
F
C
E
G

```
% echo "A B C D E F G H I" | java Subset 9  
[student solution]
```

C
F
A
B
E
G
D
I
H

```
% echo "A B C D E F G H I" | java Subset 0  
[student solution]
```

```
% echo "it was the best of times it was the worst of times" | java  
Subset 10
```

```
[student solution]
```

of
times
it
it
times
the
the
was
worst
was

```
% echo "It was the best of times, it was the worst of times, it was  
..." | java Subset 10
```

```
[student solution]
```

child,

and
knee
so
action,
course.
babble
Mr.
packing,
his

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 7  
[student solution]
```

```
CC  
BB  
BB  
BB  
BB  
AA  
BB
```

==> passed

Test 3: check that subsets are uniformly random

- * 1000 subsets of size 1 from subset10.txt
- * 250 subsets of size 4 from subset10.txt
- * 600 subsets of size 1 from subset6.txt
- * 300 subsets of size 2 from subset6.txt
- * 800 subsets of size 1 from subset8.txt
- * 160 subsets of size 5 from subset8.txt

==> passed

Total: 3/3 tests passed!

```
=====

*****
*****
*   memory
*****
*****
```

Computing memory of Subset

```
*-----
```

Running 2 total tests.

Test 1: Check that only one Deque or RandomizedQueue object is created

- * filename = subset9.txt, N = 9, k = 1
- * filename = subset9.txt, N = 9, k = 2
- * filename = subset9.txt, N = 9, k = 4
- * filename = tinyTale.txt, N = 12, k = 10
- * filename = tale.txt, N = 138653, k = 50

==> passed

Test 2: Check that the maximum size of any Deque or RandomizedQueue object

created is $\leq N$

- * filename = subset9.txt, N = 9, k = 1
- * filename = subset9.txt, N = 9, k = 2
- * filename = subset9.txt, N = 9, k = 4
- * filename = tinyTale.txt, N = 12, k = 10
- * filename = tale.txt, N = 138653, k = 5
- * filename = tale.txt, N = 138653, k = 50
- * filename = tale.txt, N = 138653, k = 500
- * filename = tale.txt, N = 138653, k = 5000
- * filename = tale.txt, N = 138653, k = 50000

==> passed

Test 3 (bonus): Check that maximum size of any or Deque or RandomizedQueue object

created is $\leq k$

- * filename = tale.txt, N = 138653, k = 5
 - max size of RandomizedQueue object = 138653
- * filename = tale.txt, N = 138653, k = 50
 - max size of RandomizedQueue object = 138653
- * filename = tale.txt, N = 138653, k = 500
 - max size of RandomizedQueue object = 138653
- * filename = tale.txt, N = 138653, k = 5000
 - max size of RandomizedQueue object = 138653
- * filename = tale.txt, N = 138653, k = 50000
 - max size of RandomizedQueue object = 138653

==> **FAILED**

Total: 2/2 tests passed!

=====

```

*****
*****
*   memory
*****
*****

```

Computing memory of Deque

*-----

For tests 1-4, the maximum amount of memory allowed for a deque containing N items is $48N + 192$.

Running 28 total tests.

Test 1a-1e: Total memory usage after inserting N items,
where N is a power of 2.

	N	bytes
=> passed	8	424
=> passed	64	3112
=> passed	256	12328
=> passed	1024	49192
=> passed	4096	196648
==> 5/5 tests passed		

Memory: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 2a-2e: Total memory usage after inserting N+1 items,
where N is a power of 2.

	N	bytes
=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory after adding $N = 2^i + 1$ items: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 3a-3e: Total memory usage after inserting $2N+1$ items
and deleting N items, where N is a power of 2.

	N	bytes

=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory: 48.00 N + 40.00 ($R^2 = 1.000$)

Test 4a-4e: Total memory usage after inserting N items and then
deleting all but one item, where N is a power of 2.
(should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	88
=> passed	64	88
=> passed	256	88
=> passed	1024	88
=> passed	4096	88
==> 5/5 tests passed		

Memory after adding $N = 2^i$ items: 88.00 ($R^2 = 1.000$)

Test 5a-5e: Total memory usage of iterator after inserting N items.
(should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	32
=> passed	64	32
=> passed	256	32


```
=> passed      1024      32
=> passed      4096      32
==> 5/5 tests passed
```

Memory of iterator after adding $N = 2^i$ items: 32.00 ($R^2 = 1.000$)

Test 6a: Insert N strings; delete them one at a time, checking for loitering after each deletion. The probabilities of `addFirst()`

and `addLast()` are (p_1, p_2) , respectively. The probabilities of

`removeFirst()` and `removeLast()` are (q_1, q_2) , respectively

- * 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(1.0, 0.0)$
- * 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(0.0, 1.0)$
- * 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(1.0, 0.0)$
- * 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(0.0, 1.0)$
- * 100 random insertions $(0.5, 0.5)$ and 100 random deletions $(0.5, 0.5)$

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of `addFirst()`, `addLast()`

, `removeFirst()`, and `removeLast()` are (p_1, p_2, p_3, p_4) , respectively.

- * 100 random operations $(0.8, 0.0, 0.2, 0.0)$
- * 100 random operations $(0.8, 0.0, 0.0, 0.2)$
- * 100 random operations $(0.0, 0.8, 0.2, 0.0)$
- * 100 random operations $(0.0, 0.8, 0.0, 0.2)$
- * 100 random operations $(0.4, 0.4, 0.1, 0.1)$
- * 100 random operations $(0.2, 0.2, 0.3, 0.3)$

==> passed

Test 7: Worst-case constant memory allocated or deallocated per deque operation?

- * 128 random operations
- * 256 random operations

* 512 random operations
==> passed

Total: 28/28 tests passed!

=====

Computing memory of RandomizedQueue

*-----

For tests 1-4, the maximum amount of memory allowed for a randomized queue containing N items is $48N + 192$.

Running 23 total tests.

Test 1a-1d: Total memory usage after inserting N integers.

	N	bytes

=> passed	64	568
=> passed	256	2104
=> passed	1024	8248
=> passed	4096	32824
==> 4/4 tests passed		

Memory: $8.00 N + 56.00$ ($R^2 = 1.000$)

Test 2a-2d: Total memory usage after inserting N+1 items.

	N	bytes

=> passed	64	1080
=> passed	256	4152
=> passed	1024	16440
=> passed	4096	65592
==> 4/4 tests passed		

Memory: $16.00 N + 40.00$ ($R^2 = 1.000$)

Test 3a-3d: Total memory usage after inserting $2N+1$ items, and then deleting N items.

	N	bytes

=> passed	64	2104
=> passed	256	8248
=> passed	1024	32824
=> passed	4096	131128
==> 4/4 tests passed		

Memory: 32.00 N + 24.00 ($R^2 = 1.000$)

Test 4a-4d: Total memory usage after inserting N items, and then deleting all but one item.

	N	bytes

=> FAILED	64	568 (2.4x)
=> FAILED	256	2104 (8.8x)
=> FAILED	1024	8248 (34.4x)
=> FAILED	4096	32824 (136.8x)
==> 0/4 tests passed		

Memory: 11965.82 ($R^2 = 0.000$)

Test 5a-5d: Total memory usage of iterator after inserting N items.

	N	bytes

=> passed	64	576
=> passed	256	2112
=> passed	1024	8256
=> passed	4096	32832
==> 4/4 tests passed		

Memory: 8.00 N + 64.00 (R^2 = 1.000)

Test 6a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

- * 200 random operations (0.8, 0.2, 0.0)

- * 200 random operations (0.2, 0.8, 0.0)

- * 200 random operations (0.6, 0.2, 0.2)

- * 200 random operations (0.2, 0.4, 0.4)

==> passed

Test 7: Insert T items into queue; then iterate over queue and check

that worst-case constant memory is allocated or deallocated per iterator operation.

- * T = 64

- * T = 128

- * T = 256

==> passed

Total: 19/23 tests passed!

=====

* timing

Timing Deque

*-----

Running 31 total tests.

Test 1a-1g: N random calls to addFirst(), addLast(), removeFirst()

,
and removeLast().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.02
=> passed	512000	0.04
=> passed	1024000	0.14
=> passed	2048000	0.21
==> 12/12 tests passed		

Test 2a-2g: Create deque of N objects, then iterate over the N objects
by calling next() and hasNext().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.01
=> passed	1024000	0.02
=> passed	2048000	0.05
==> 12/12 tests passed		

Test 3a-3g: Create deque of N objects, then interleave N calls each to
removeFirst()/removeLast() and addFirst()/addLast().

	N	seconds

=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	16385	0.01
=> passed	32767	0.01
=> passed	32768	0.01
=> passed	32769	0.01
==> 7/7 tests passed		

Total: 31/31 tests passed!

=====

Timing RandomizedQueue

*-----

Running 31 total tests.

Test 1a-1g: N random calls to enqueue(), sample(), dequeue(), isEmpty(), and size().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.02
=> passed	256000	0.04
=> passed	512000	0.06
=> passed	1024000	0.14
=> passed	2048000	0.40
==> 12/12 tests passed		

Test 2a-2g: Create randomized queue of N objects, then iterate over the N objects by calling next() and hasNext().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.01
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.04
=> passed	1024000	0.07
=> passed	2048000	0.20
==> 12/12 tests passed		

Test 3a-3g: Create randomized queue of N objects, then interleave N calls each to dequeue() and enqueue().

	N	seconds

=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	16385	0.00
=> passed	32767	0.01
=> passed	32768	0.00
=> passed	32769	0.00
==> 7/7 tests passed		

Total: 31/31 tests passed!

=====

Submission

Submission time	Wed-16-Sep 13:38:15
-----------------	---------------------

Raw Score	83.25 / 100.00
-----------	----------------

Assessment Summary

Compilation: PASSED

Style: FAILED

Findbugs: No potential bugs found.

API: PASSED

Correctness: 28/37 tests passed

Memory: 48/53 tests passed

Timing: 62/62 tests passed

Aggregate score: 83.25% [Correctness: 65%, Memory: 10%, Timing: 25%, Style: 0%]

Assessment Details

The following files were submitted:

total 20K

-rw-r--r-- 1 4.5K Sep 16 20:38 Deque.java

-rw-r--r-- 1 2.8K Sep 16 20:38 RandomizedQueue.java

-rw-r--r-- 1 410 Sep 16 20:38 Subset.java

-rw-r--r-- 1 2.8K Sep 16 20:38 studentSubmission.zip

* compiling

% javac Deque.java

*-----

=====

% javac RandomizedQueue.java

*-----

Note: RandomizedQueue.java uses unchecked or unsafe operations.

Note: Recompile with -Xlint:unchecked for details.

```
=====

% javac Subset.java
```

```
*-----

=====
```

```
% checkstyle *.java
```

```
*-----
```

```
Deque.java:123:30: ', ' is not followed by whitespace.
```

```
Deque.java:123:34: ', ' is not followed by whitespace.
```

```
Checkstyle ends with 2 errors.
```

```
=====
```

```
% findbugs *.class
```

```
*-----

=====
```

```
Testing the APIs of your programs.
```

```
*-----
```

```
Deque:
```

```
RandomizedQueue:
```

```
Subset:
```

```
=====
```

```
*****
```

```
*****
```

```
*   correctness
```

```
*****
```

```
*****
```

```
Testing methods in Deque
```

```
*-----
```

```
Running 16 total tests.
```

Tests 1-6 make random calls to `addFirst()`, `addLast()`, `removeFirst()`, `removeLast()`, `isEmpty()`, and `size()`. The probabilities of each operation are $(p_1, p_2, p_3, p_4, p_5, p_6)$, respectively.

Test 1: Calls to `addFirst()`, `addLast()`, and `size()`

- * 5 random calls $(0.4, 0.4, 0.0, 0.0, 0.0, 0.2)$
- * 50 random calls $(0.4, 0.4, 0.0, 0.0, 0.0, 0.2)$
- * 500 random calls $(0.4, 0.4, 0.0, 0.0, 0.0, 0.2)$
- * 1000 random calls $(0.4, 0.4, 0.0, 0.0, 0.0, 0.2)$

==> passed

Test 2: Calls to `addFirst()`, `removeFirst()`, and `isEmpty()`

- * 5 random calls $(0.8, 0.0, 0.1, 0.0, 0.1, 0.0)$
- * 50 random calls $(0.8, 0.0, 0.1, 0.0, 0.1, 0.0)$
- * 500 random calls $(0.8, 0.0, 0.1, 0.0, 0.1, 0.0)$
- * 1000 random calls $(0.8, 0.0, 0.1, 0.0, 0.1, 0.0)$
- * 5 random calls $(0.1, 0.0, 0.8, 0.0, 0.1, 0.0)$

- student `isEmpty()` returned false
- reference `isEmpty()` returned true
- sequence of dequeue operations was:
 - `deque.addFirst(0)`
 - `deque.removeFirst()` ==> 0
 - `deque.isEmpty()`

- * 50 random calls $(0.1, 0.0, 0.8, 0.0, 0.1, 0.0)$
 - student `isEmpty()` returned false
 - reference `isEmpty()` returned true
 - sequence of dequeue operations was:
 - `deque.addFirst(0)`
 - `deque.isEmpty()`
 - `deque.isEmpty()`
 - `deque.removeFirst()` ==> 0
 - `deque.isEmpty()`

- * 500 random calls $(0.1, 0.0, 0.8, 0.0, 0.1, 0.0)$
 - student `isEmpty()` returned false
 - reference `isEmpty()` returned true
 - sequence of dequeue operations was:
 - `deque.isEmpty()`
 - `deque.isEmpty()`
 - `deque.isEmpty()`
 - `deque.isEmpty()`

```
deque.isEmpty()
deque.isEmpty()
deque.isEmpty()
deque.addFirst(7)
deque.removeFirst()    ==> 7
deque.isEmpty()
```

* 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)

- student isEmpty() returned false
- reference isEmpty() returned true
- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addFirst(1)
deque.addFirst(2)
deque.removeFirst()    ==> 2
deque.removeFirst()    ==> 1
deque.addFirst(5)
deque.removeFirst()    ==> 5
deque.isEmpty()
```

==> **FAILED**

Test 3: Calls to addFirst(), removeLast(), and isEmpty()

- * 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- * 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

```
java.lang.NullPointerException
Deque$Node.access$200(Deque.java:11)
Deque.removeLast(Deque.java:79)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:185)
TestDeque.main(TestDeque.java:741)
```

- sequence of dequeue operations was:

```
deque.addFirst(0)
deque.removeLast()    ==> 0
deque.addFirst(2)
deque.removeLast()
```

- * 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

```
java.lang.NullPointerException
Deque$Node.access$200(Deque.java:11)
```

```
Deque.removeLast(Deque.java:79)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:186)
TestDeque.main(TestDeque.java:741)
```

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addFirst(1)
deque.removeLast()    ==> 1
deque.addFirst(3)
deque.removeLast()
```

* 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)

```
java.lang.NullPointerException
Deque$Node.access$200(Deque.java:11)
Deque.removeLast(Deque.java:79)
TestDeque.random(TestDeque.java:87)
TestDeque.test3(TestDeque.java:187)
TestDeque.main(TestDeque.java:741)
```

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addFirst(1)
deque.isEmpty()
deque.removeLast()    ==> 1
deque.addFirst(4)
deque.removeLast()
```

==> **FAILED**

Test 4: Calls to addLast(), removeLast(), and isEmpty()

```
* 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
* 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
```

- student isEmpty() returned false

- reference isEmpty() returned true

- sequence of dequeue operations was:

```
deque.isEmpty()
deque.isEmpty()
deque.addLast(2)
deque.removeLast()    ==> 2
deque.isEmpty()
```

* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

- student isEmpty() returned false
- reference isEmpty() returned true
- sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.addLast(2)
 - deque.isEmpty()
 - deque.removeLast() ==> 2
 - deque.isEmpty()

* 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

- student isEmpty() returned false
- reference isEmpty() returned true
- sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.isEmpty()
 - deque.removeLast() ==> 0
 - deque.isEmpty()

* 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

- student isEmpty() returned false
- reference isEmpty() returned true
- sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.removeLast() ==> 0
 - deque.isEmpty()

==> **FAILED**

Test 5: Calls to addLast(), removeFirst(), and isEmpty()

- * 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- * 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- * 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)

```
java.lang.NullPointerException
Deque$Node.access$300(Deque.java:11)
Deque.removeFirst(Deque.java:65)
TestDeque.random(TestDeque.java:69)
TestDeque.test5(TestDeque.java:217)
TestDeque.main(TestDeque.java:743)
```

- sequence of dequeue operations was:

```

deque.addLast(0)
deque.isEmpty()
deque.removeFirst()    ==> 0
deque.addLast(3)
deque.removeFirst()
* 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- student isEmpty() returned false
- reference isEmpty() returned true
- sequence of dequeue operations was:
  deque.isEmpty()
  deque.addLast(1)
  deque.removeFirst()    ==> 1
  deque.isEmpty()

* 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
- student isEmpty() returned false
- reference isEmpty() returned true
- sequence of dequeue operations was:
  deque.isEmpty()
  deque.addLast(1)
  deque.removeFirst()    ==> 1
  deque.isEmpty()

```

==> **FAILED**

Test 6: Calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size().

```

* 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
* 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- student size() returned 3
- reference size() returned 2
- sequence of dequeue operations was:
  deque.addFirst(0)
  deque.addLast(1)
  deque.addLast(2)
  deque.removeFirst()    ==> 0
  deque.size()

* 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- student size() returned 18
- reference size() returned 17

* 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)
- student size() returned 15

```

- reference size() returned 14

- * 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
 - student isEmpty() returned false
 - reference isEmpty() returned true
 - sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.size()
 - deque.isEmpty()
 - deque.removeFirst() ==> 0
 - deque.isEmpty()

- * 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
 - student size() returned 3
 - reference size() returned 1
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.size()
 - deque.addFirst(3)
 - deque.isEmpty()
 - deque.removeLast() ==> 3
 - deque.addLast(6)
 - deque.addLast(7)
 - deque.isEmpty()
 - deque.removeLast() ==> 7
 - deque.isEmpty()
 - deque.size()

- * 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
 - java.lang.NullPointerException
 - Deque\$Node.access\$300(Deque.java:11)
 - Deque.removeFirst(Deque.java:65)
 - TestDeque.random(TestDeque.java:69)
 - TestDeque.test6(TestDeque.java:237)
 - TestDeque.main(TestDeque.java:744)
- sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addFirst(1)
 - deque.removeFirst() ==> 1
 - deque.addLast(3)
 - deque.addLast(4)

deque.removeFirst()

==> **FAILED**

Test 7: Removing from an empty deque

- * removeFirst()

- * removeLast()

==> passed

Test 8: Create multiple deque objects at the same time

size() returns wrong result

- student = 10

- reference = 9

Failed on 0th removeFirst() operation in deque 1

size() returns wrong result

- student = 1000

- reference = 999

Failed on 0th removeFirst() operation in deque 1

==> **FAILED**

Test 9: Check iterator() after calls only to addFirst()

==> passed

Test 10: Check iterator() after intermixed calls to addFirst(), addLast(),

removeFirst(), and removeLast()

==> passed

Test 11: Create two nested iterators to same deque

- * N = 10

- * N = 1000

==> passed

Test 12: Create two parallel iterators to same deque

- * N = 10

- * N = 1000

==> passed

Test 13: Create Deque objects of different parameterized types

==> passed

Test 14: Check that addFirst() and addLast() each throw a NullPointerException

when inserting null items

==> passed

Test 15: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 16: Check iterator() when Deque is empty

==> passed

Total: 10/16 tests passed!

=====

Testing methods in RandomizedQueue

*-----

Running 18 total tests.

Tests 1-4 make random calls to enqueue(), dequeue(), sample(), isEmpty(), and size(). The probabilities of each operation are (p1, p2, p3, p4, p5), respectively.

Test 1: Calls to enqueue() and size().

- * 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to enqueue() and dequeue().

- * 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1)

==> passed

Test 3: Calls to enqueue(), sample(), and size().

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1)

- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1)

==> passed

Test 4: Calls to enqueue(), dequeue(), sample(), isEmpty(), and size().

- * 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 5 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 500 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 1000 random calls (0.1, 0.1, 0.6, 0.1, 0.1)

==> passed

Test 5: dequeue() and sample() from an empty randomized queue

- * dequeue()
- * sample()

==> passed

Test 6: Create multiple randomized queue objects at the same time

==> passed

Test 7: Check that iterator() returns correct items after a sequence of

enqueue() operations

==> passed

Test 8: Check that iterator() returns correct items after sequence of enqueue()

and dequeue() operations

==> passed

Test 9: Create two nested iterators over same randomized queue

- * N = 10
- * N = 1000

==> passed

Test 10: Create two parallel iterators over same randomized queue

- * N = 10
- * N = 1000

==> passed

Test 11: Create two iterators over different randomized queues

==> passed

Test 12: Create RandomizedQueue objects of different parameterized types

==> passed

Test 13: Check randomness of sample() by enqueueing strings, repeatedly calling

sample(), and counting the frequency of each value.

- * Enqueue strings A to C and sampling 3000 times
- * Enqueue strings A to E and sampling 5000 times
- * Enqueue strings A to H and sampling 8000 times
- * Enqueue strings A to J and sampling 10000 times

==> passed

Test 14: Check randomness of dequeue() by enqueueing items, repeatedly calling

dequeue() until a specific enqueued string appears.

- * Enqueue strings A to C and call dequeue() until A is dequeued; repeat 3000 times
- * Enqueue strings A to E and call dequeue() until E is dequeued; repeat 5000 times
- * Enqueue strings A to H and call dequeue() until C is dequeued; repeat 8000 times
- * Enqueue strings A to J and call dequeue() until G is dequeued; repeat 10000 times

==> passed

Test 15: Check randomness of iterator() by enqueueing strings, getting an iterator()

and repeatedly calling next() until a specific enqueued string appears.

- * Enqueue strings A to C, create iterator(), and call next() until C is returned;
Repeat 3000 times
- * Enqueue strings A to E, create iterator(), and call next() until C is returned;
Repeat 5000 times
- * Enqueue strings A to H, create iterator(), and call next() until E is returned;
Repeat 8000 times

```
* Enqueue strings A to J, create iterator(), and call next() until J is returned;
```

```
Repeat 10000 times
```

```
Test 16: Check that NullPointerException is thrown when inserting null items
```

```
Test 17: Check that remove() and next() throw the specified exceptions in iterator()
```

```
Test 18: Check iterator() when RandomizedQueue is empty
```

```
Total: 18/18 tests passed!
```

```
=====
```

```
*****
```

```
*****
```

```
* correctness (substituting reference RandomizedQueue.java and Dequeue.java)
```

```
*****
```

```
*****
```

```
Testing methods in Subset
```

```
*-----
```

```
Tests 1-3 call the main() function directly, resetting standard input before each call.
```

```
Running 3 total tests.
```

```
Test 1: assignment inputs
```

```
% echo "A B C D E F G H I" | java Subset 3
```

```
[student solution]
```

```
3
```

```
F
```

```
H
```

```
I
```

Error: Output contains invalid string: '3'

```
% echo "A B C D E F G H I" | java Subset 3
```

[student solution]

3

D

E

F

Error: Output contains invalid string: '3'

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 8
```

[student solution]

8

BB

CC

BB

AA

BB

BB

CC

BB

Error: Output contains invalid string: '8'

==> **FAILED**

Test 2: various inputs

```
% echo "A B C D E F G H I" | java Subset 1
```

[student solution]

1

H

Error: Output contains invalid string: '1'

```
% echo "A B C D E F G H I" | java Subset 5
```

[student solution]

5

B

E

C

H

I

Error: Output contains invalid string: '5'

```
% echo "A B C D E F G H I" | java Subset 5
```

[student solution]

5

E

I

B

C

G

Error: Output contains invalid string: '5'

% echo "A B C D E F G H I" | java Subset 9

[student solution]

9

D

A

E

F

H

I

C

G

B

Error: Output contains invalid string: '9'

% echo "A B C D E F G H I" | java Subset 0

[student solution]

0

Error: Standard output is not empty

% echo "it was the best of times it was the worst of times" | java

Subset 10

[student solution]

10

the

best

it

was

the

of

it

of

times

was

Error: Output contains invalid string: '10'

```
% echo "It was the best of times, it was the worst of times, it was  
..." | java Subset 10
```

[student solution]

10

or

glass.

thing,

an

meanwhile,

at

the

is

every

the

Error: Output contains invalid string: '10'

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 7
```

[student solution]

7

BB

CC

BB

AA

BB

BB

BB

Error: Output contains invalid string: '7'

==> **FAILED**

Test 3: check that subsets are uniformly random

- * 1000 subsets of size 1 from subset10.txt

- Outputs a string not in input: '1'

- * 250 subsets of size 4 from subset10.txt

- Outputs a string not in input: '4'

- * 600 subsets of size 1 from subset6.txt

- Outputs a string not in input: '1'

- * 300 subsets of size 2 from subset6.txt

- Outputs a string not in input: '2'

- * 800 subsets of size 1 from subset8.txt

- Outputs a string not in input: '1'

- * 160 subsets of size 5 from subset8.txt

- Outputs a string not in input: '5'

==> **FAILED**

Total: 0/3 tests passed!

```
=====

*****
*****
*   memory
*****
*****
```

Computing memory of Subset

*-----

Running 2 total tests.

Test 1: Check that only one Deque or RandomizedQueue object is created

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 50
```

==> passed

Test 2: Check that the maximum size of any Deque or RandomizedQueue object

created is $\leq N$

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 5
* filename = tale.txt, N = 138653, k = 50
* filename = tale.txt, N = 138653, k = 500
* filename = tale.txt, N = 138653, k = 5000
* filename = tale.txt, N = 138653, k = 50000
```

==> passed

Test 3 (bonus): Check that maximum size of any or Deque or RandomizedQueue object

created is $\leq k$

```
* filename = tale.txt, N = 138653, k = 5
- max size of RandomizedQueue object = 138653
```



```

* filename = tale.txt, N = 138653, k = 50
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 500
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 5000
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 50000
  - max size of RandomizedQueue object = 138653

```

==> **FAILED**

Total: 2/2 tests passed!

=====

```

*****
*****
*   memory
*****
*****

```

Computing memory of Deque

*-----

For tests 1-4, the maximum amount of memory allowed for a deque containing N items is $48N + 192$.

Running 28 total tests.

Test 1a-1e: Total memory usage after inserting N items,
where N is a power of 2.

	N	bytes

=> passed	8	424
=> passed	64	3112
=> passed	256	12328
=> passed	1024	49192
=> passed	4096	196648
==> 5/5 tests passed		

Memory: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 2a-2e: Total memory usage after inserting $N+1$ items,
where N is a power of 2.

	N	bytes

=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory after adding $N = 2^i + 1$ items: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 3a-3e: Total memory usage after inserting $2N+1$ items
and deleting N items, where N is a power of 2.

	N	bytes

=> passed	8	472
=> passed	64	3160
=> passed	256	12376
=> passed	1024	49240
=> passed	4096	196696
==> 5/5 tests passed		

Memory: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 4a-4e: Total memory usage after inserting N items and then
deleting all but one item, where N is a power of 2.
(should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	88
=> passed	64	88
=> passed	256	88
=> passed	1024	88

```
=> passed      4096      88
==> 5/5 tests passed
```

Memory after adding $N = 2^i$ items: 88.00 ($R^2 = 1.000$)

Test 5a-5e: Total memory usage of iterator after inserting N items.
(should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	32
=> passed	64	32
=> passed	256	32
=> passed	1024	32
=> passed	4096	32
==> 5/5 tests passed		

Memory of iterator after adding $N = 2^i$ items: 32.00 ($R^2 = 1.000$)
)

Test 6a: Insert N strings; delete them one at a time, checking for
loitering after each deletion. The probabilities of `addFirst()`

and `addLast()` are (p_1, p_2) , respectively. The probabilities of

`removeFirst()` and `removeLast()` are (q_1, q_2) , respectively
* 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(1.0, 0.0)$

* 100 random insertions $(1.0, 0.0)$ and 100 random deletions $(0.0, 1.0)$

* 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(1.0, 0.0)$

* 100 random insertions $(0.0, 1.0)$ and 100 random deletions $(0.0, 1.0)$

* 100 random insertions $(0.5, 0.5)$ and 100 random deletions $(0.5, 0.5)$

==> passed

Test 6b: Perform random operations, checking for loitering after
each operation. The probabilities of `addFirst()`, `addLast()`

,
removeFirst(), and removeLast() are (p1, p2, p3, p4),
respectively.

- * 100 random operations (0.8, 0.0, 0.2, 0.0)
- * 100 random operations (0.8, 0.0, 0.0, 0.2)
- * 100 random operations (0.0, 0.8, 0.2, 0.0)
- * 100 random operations (0.0, 0.8, 0.0, 0.2)
- * 100 random operations (0.4, 0.4, 0.1, 0.1)
- * 100 random operations (0.2, 0.2, 0.3, 0.3)

```
java.lang.NullPointerException
Deque$Node.access$200(Deque.java:11)
Deque.removeLast(Deque.java:79)
MemoryOfDeque.loiter(MemoryOfDeque.java:533)
MemoryOfDeque.test6b(MemoryOfDeque.java:605)
MemoryOfDeque.main(MemoryOfDeque.java:716)
```

- sequence of dequeue operations was:

```
deque.addLast("JRLUVFSXXZ")
deque.removeLast()      ==> JRLUVFSXXZ
deque.addFirst("RAAQNJANZU")
deque.addFirst("QYSWIQJWVN")
deque.removeLast()
```

==> **FAILED**

Test 7: Worst-case constant memory allocated or deallocated
per deque operation?

- * 128 random operations
- * 256 random operations
- * 512 random operations

==> passed

Total: 27/28 tests passed!

=====

Computing memory of RandomizedQueue

*-----

For tests 1-4, the maximum amount of memory allowed for a
randomized queue containing N items is $48N + 192$.

Running 23 total tests.

Test 1a-1d: Total memory usage after inserting N integers.

	N	bytes

=> passed	64	568
=> passed	256	2104
=> passed	1024	8248
=> passed	4096	32824
==> 4/4 tests passed		

Memory: 8.00 N + 56.00 (R^2 = 1.000)

Test 2a-2d: Total memory usage after inserting N+1 items.

	N	bytes

=> passed	64	1080
=> passed	256	4152
=> passed	1024	16440
=> passed	4096	65592
==> 4/4 tests passed		

Memory: 16.00 N + 40.00 (R^2 = 1.000)

Test 3a-3d: Total memory usage after inserting 2N+1 items, and then deleting N items.

	N	bytes

=> passed	64	2104
=> passed	256	8248
=> passed	1024	32824
=> passed	4096	131128
==> 4/4 tests passed		

Memory: 32.00 N + 24.00 (R^2 = 1.000)

Test 4a-4d: Total memory usage after inserting N items, and then deleting all but one item.

	N	bytes

=> FAILED	64	568 (2.4x)
=> FAILED	256	2104 (8.8x)
=> FAILED	1024	8248 (34.4x)
=> FAILED	4096	32824 (136.8x)
==> 0/4 tests passed		

Memory: 11965.82 (R² = 0.000)

Test 5a-5d: Total memory usage of iterator after inserting N items.

	N	bytes

=> passed	64	576
=> passed	256	2112
=> passed	1024	8256
=> passed	4096	32832
==> 4/4 tests passed		

Memory: 8.00 N + 64.00 (R² = 1.000)

Test 6a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

- * 200 random operations (0.8, 0.2, 0.0)
- * 200 random operations (0.2, 0.8, 0.0)
- * 200 random operations (0.6, 0.2, 0.2)

```
* 200 random operations (0.2, 0.4, 0.4)
==> passed
```

Test 7: Insert T items into queue; then iterate over queue and check

that worst-case constant memory is allocated or deallocated per iterator operation.

```
* T = 64
* T = 128
* T = 256
==> passed
```

Total: 19/23 tests passed!

```
=====

*****
*****
*   timing
*****
*****
```

Timing Deque

```
*-----
```

Running 31 total tests.

Test 1a-1g: N random calls to addFirst(), addLast(), removeFirst()
,
and removeLast().

	N	seconds
==> passed	1024	0.00
==> passed	2048	0.00
==> passed	4096	0.00
==> passed	8192	0.00
==> passed	16384	0.00
==> passed	32768	0.01
==> passed	65536	0.01
==> passed	128000	0.01
==> passed	256000	0.02
==> passed	512000	0.04

```
=> passed      1024000      0.14
=> passed      2048000      0.22
==> 12/12 tests passed
```

Test 2a-2g: Create deque of N objects, then iterate over the N objects

by calling next() and hasNext().

	N	seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.00
=> passed	128000	0.00
=> passed	256000	0.01
=> passed	512000	0.01
=> passed	1024000	0.02
=> passed	2048000	0.05
==> 12/12 tests passed		

Test 3a-3g: Create deque of N objects, then interleave N calls each to

removeFirst()/removeLast() and addFirst()/addLast().

	N	seconds

=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	16385	0.01
=> passed	32767	0.01
=> passed	32768	0.01
=> passed	32769	0.01
==> 7/7 tests passed		

Total: 31/31 tests passed!

=====

Timing RandomizedQueue

*-----

Running 31 total tests.

Test 1a-1g: N random calls to enqueue(), sample(), dequeue(), isEmpty(), and size().

	N	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.02
=> passed	256000	0.03
=> passed	512000	0.06
=> passed	1024000	0.14
=> passed	2048000	0.36
==> 12/12 tests passed		

Test 2a-2g: Create randomized queue of N objects, then iterate over the N objects by calling next() and hasNext().

	N	seconds
=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.01
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.04
=> passed	1024000	0.08
=> passed	2048000	0.17
==> 12/12 tests passed		

Test 3a-3g: Create randomized queue of N objects, then interleave N calls each to dequeue() and enqueue().

	N	seconds

=> passed	1025	0.00
=> passed	2049	0.00
=> passed	4097	0.00
=> passed	16385	0.00
=> passed	32767	0.00
=> passed	32768	0.00
=> passed	32769	0.00
==> 7/7 tests passed		

Total: 31/31 tests passed!

=====

Submission

Submission time	Wed-16-Sep 13:17:27
Raw Score	68.24 / 100.00
Feedback	See the Assessment Guide for information on how to interpret this report.

Assessment Summary

Compilation: PASSED
Style: FAILED
Findbugs: Potential bugs found.
API: PASSED

Correctness: 25/37 tests passed
Memory: 37/53 tests passed
Timing: 43/62 tests passed

Aggregate score: 68.24% [Correctness: 65%, Memory: 10%, Timing: 25%

Assessment Details

The following files were submitted:

```
-----  
total 16K  
-rw-r--r-- 1 3.8K Sep 16 20:17 Deque.java  
-rw-r--r-- 1 2.8K Sep 16 20:17 RandomizedQueue.java  
-rw-r--r-- 1 410 Sep 16 20:17 Subset.java  
-rw-r--r-- 1 2.7K Sep 16 20:17 studentSubmission.zip
```

```
*****  
*****  
*   compiling  
*****  
*****
```

```
% javac Deque.java  
*-----
```

=====

```
% javac RandomizedQueue.java  
*-----
```

Note: RandomizedQueue.java uses unchecked or unsafe operations.
Note: Recompile with -Xlint:unchecked for details.

=====

```
% javac Subset.java  
*-----
```

=====

```
% checkstyle *.java  
*-----
```

Deque.java:103:30: ', ' is not followed by whitespace.
Deque.java:103:34: ', ' is not followed by whitespace.

RandomizedQueue.java:14:5: Constructor definition in wrong order. The order should be [static variables, instance variables, constructors, methods].

RandomizedQueue.java:74:18: '!' is followed by whitespace.

RandomizedQueue.java:82:28: ',' is not followed by whitespace.

RandomizedQueue.java:82:32: ',' is not followed by whitespace.

RandomizedQueue.java:82:36: ',' is not followed by whitespace.

RandomizedQueue.java:82:40: ',' is not followed by whitespace.

Checkstyle ends with 8 errors.

=====

% findbugs *.class

*-----

M P URF_UNREAD_FIELD UrF: Unread field: Deque\$Node.prevNode At Deque.java:[line 11]

Warnings generated: 1

=====

Testing the APIs of your programs.

*-----

Deque:

RandomizedQueue:

Subset:

=====

* correctness

Testing methods in Deque

*-----

Running 16 total tests.

Tests 1-6 make random calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size(). The probabilities of each

operation are (p1, p2, p3, p4, p5, p6), respectively.

Test 1: Calls to addFirst(), addLast(), and size()

- * 5 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.4, 0.4, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to addFirst(), removeFirst(), and isEmpty()

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)

- failed on operation 2 of 50
- student removeFirst() returned null
- reference removeFirst() returned 1
- sequence of dequeue operations was:

```
deque.addFirst(0)
deque.addFirst(1)
deque.removeFirst() ==> null
```

- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)

- failed on operation 7 of 500
- student removeFirst() returned null
- reference removeFirst() returned 6
- sequence of dequeue operations was:

```
deque.addFirst(0)
deque.addFirst(1)
deque.addFirst(2)
deque.addFirst(3)
deque.addFirst(4)
deque.addFirst(5)
deque.addFirst(6)
deque.removeFirst() ==> null
```

- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1, 0.0)

- failed on operation 6 of 1000
- student removeFirst() returned null
- reference removeFirst() returned 5
- sequence of dequeue operations was:

```
deque.addFirst(0)
deque.addFirst(1)
deque.addFirst(2)
deque.addFirst(3)
deque.addFirst(4)
```

```
deque.addFirst(5)
deque.removeFirst()    ==> null
```

- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 3 of 5
 - student removeFirst() returned null
 - reference removeFirst() returned 2
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.addFirst(2)
 - deque.removeFirst() ==> null
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 1 of 50
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.removeFirst() ==> null
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 2 of 500
 - student removeFirst() returned null
 - reference removeFirst() returned 1
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addFirst(1)
 - deque.removeFirst() ==> null
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 1 of 1000
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.removeFirst() ==> null

==> **FAILED**

Test 3: Calls to addFirst(), removeLast(), and isEmpty()

- * 5 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- * 50 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
 - failed on operation 6 of 50

- student removeLast() returned null
 - reference removeLast() returned 0
 - sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.addFirst(1)
 - deque.addFirst(2)
 - deque.addFirst(3)
 - deque.addFirst(4)
 - deque.addFirst(5)
 - deque.removeLast() ==> null
- * 500 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- failed on operation 21 of 500
 - student removeLast() returned null
 - reference removeLast() returned 0
- * 1000 random calls (0.8, 0.0, 0.0, 0.1, 0.1, 0.0)
- failed on operation 1 of 1000
 - student removeLast() returned null
 - reference removeLast() returned 0
 - sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.removeLast() ==> null
- * 5 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- failed on operation 1 of 5
 - student removeLast() returned null
 - reference removeLast() returned 0
 - sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.removeLast() ==> null
- * 50 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- failed on operation 2 of 50
 - student removeLast() returned null
 - reference removeLast() returned 1
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addFirst(1)
 - deque.removeLast() ==> null
- * 500 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
- failed on operation 5 of 500
 - student removeLast() returned null

- reference removeLast() returned 0
- sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.addFirst(1)
 - deque.addFirst(2)
 - deque.addFirst(3)
 - deque.addFirst(4)
 - deque.removeLast() ==> null

- * 1000 random calls (0.1, 0.0, 0.0, 0.8, 0.1, 0.0)
 - failed on operation 2 of 1000
 - student removeLast() returned null
 - reference removeLast() returned 1
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addFirst(1)
 - deque.removeLast() ==> null

==> **FAILED**

Test 4: Calls to addLast(), removeLast(), and isEmpty()

- * 5 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
 - failed on operation 2 of 5
 - student removeLast() returned null
 - reference removeLast() returned 1
 - sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.addLast(1)
 - deque.removeLast() ==> null
- * 50 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)
 - failed on operation 11 of 50
 - student removeLast() returned null
 - reference removeLast() returned 9
 - sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.addLast(1)
 - deque.addLast(2)
 - deque.addLast(3)
 - deque.addLast(4)
 - deque.addLast(5)
 - deque.addLast(6)
 - deque.addLast(7)
 - deque.addLast(8)


```
deque.addLast(9)
deque.isEmpty()
deque.removeLast()    ==> null
```

* 500 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)

- failed on operation 9 of 500
- student removeLast() returned null
- reference removeLast() returned 8
- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addLast(1)
deque.addLast(2)
deque.addLast(3)
deque.addLast(4)
deque.addLast(5)
deque.addLast(6)
deque.addLast(7)
deque.addLast(8)
deque.removeLast()    ==> null
```

* 1000 random calls (0.0, 0.8, 0.0, 0.1, 0.1, 0.0)

- failed on operation 7 of 1000
- student removeLast() returned null
- reference removeLast() returned 6
- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addLast(1)
deque.addLast(2)
deque.addLast(3)
deque.addLast(4)
deque.addLast(5)
deque.addLast(6)
deque.removeLast()    ==> null
```

* 5 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

- failed on operation 2 of 5
- student removeLast() returned null
- reference removeLast() returned 1
- sequence of dequeue operations was:

```
deque.isEmpty()
deque.addLast(1)
deque.removeLast()    ==> null
```

* 50 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)

- failed on operation 1 of 50
 - student removeLast() returned null
 - reference removeLast() returned 0
 - sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.removeLast() ==> null
- * 500 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- failed on operation 2 of 500
 - student removeLast() returned null
 - reference removeLast() returned 1
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addLast(1)
 - deque.removeLast() ==> null
- * 1000 random calls (0.0, 0.1, 0.0, 0.8, 0.1, 0.0)
- failed on operation 6 of 1000
 - student removeLast() returned null
 - reference removeLast() returned 5
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.isEmpty()
 - deque.addLast(5)
 - deque.removeLast() ==> null

==> **FAILED**

Test 5: Calls to addLast(), removeFirst(), and isEmpty()

- * 5 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
 - * 50 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
 - failed on operation 14 of 50
 - student removeFirst() returned null
 - reference removeFirst() returned 0
- * 500 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
- failed on operation 3 of 500
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:
 - deque.addLast(0)

```
deque.addLast(1)
deque.addLast(2)
deque.removeFirst()    ==> null
```

- * 1000 random calls (0.0, 0.8, 0.1, 0.0, 0.1, 0.0)
 - failed on operation 15 of 1000
 - student removeFirst() returned null
 - reference removeFirst() returned 0

- * 5 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 1 of 5
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:

```
deque.addLast(0)
deque.removeFirst()    ==> null
```

- * 50 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 2 of 50
 - student removeFirst() returned null
 - reference removeFirst() returned 1
 - sequence of dequeue operations was:

```
deque.isEmpty()
deque.addLast(1)
deque.removeFirst()    ==> null
```

- * 500 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 2 of 500
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:

```
deque.addLast(0)
deque.addLast(1)
deque.removeFirst()    ==> null
```

- * 1000 random calls (0.0, 0.1, 0.8, 0.0, 0.1, 0.0)
 - failed on operation 5 of 1000
 - student removeFirst() returned null
 - reference removeFirst() returned 4
 - sequence of dequeue operations was:

```
deque.isEmpty()
deque.isEmpty()
deque.isEmpty()
deque.isEmpty()
```

```
deque.addLast(4)
deque.removeFirst()    ==> null
```

==> **FAILED**

Test 6: Calls to addFirst(), addLast(), removeFirst(), removeLast(), isEmpty(), and size().

- * 5 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

- * 50 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

- failed on operation 2 of 50
- student removeLast() returned null
- reference removeLast() returned 0
- sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.addFirst(1)
 - deque.removeLast() ==> null

- * 500 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

- failed on operation 1 of 500
- student removeLast() returned null
- reference removeLast() returned 0
- sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.removeLast() ==> null

- * 1000 random calls (0.3, 0.3, 0.1, 0.1, 0.1, 0.1)

- failed on operation 2 of 1000
- student removeFirst() returned null
- reference removeFirst() returned 1
- sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.addFirst(1)
 - deque.removeFirst() ==> null

- * 5 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)

- failed on operation 2 of 5
- student removeFirst() returned null
- reference removeFirst() returned 1
- sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addLast(1)
 - deque.removeFirst() ==> null

- * 50 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)

- failed on operation 1 of 50
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:
 - deque.addFirst(0)
 - deque.removeFirst() ==> null
- * 500 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- failed on operation 4 of 500
 - student removeFirst() returned null
 - reference removeFirst() returned 0
 - sequence of dequeue operations was:
 - deque.addLast(0)
 - deque.isEmpty()
 - deque.size()
 - deque.size()
 - deque.removeFirst() ==> null
- * 1000 random calls (0.1, 0.1, 0.3, 0.3, 0.1, 0.1)
- failed on operation 5 of 1000
 - student removeLast() returned null
 - reference removeLast() returned 1
 - sequence of dequeue operations was:
 - deque.isEmpty()
 - deque.addFirst(1)
 - deque.addFirst(2)
 - deque.size()
 - deque.isEmpty()
 - deque.removeLast() ==> null

==> **FAILED**

Test 7: Removing from an empty deque

- * removeFirst()
 - java.util.NoSuchElementException not thrown
- * removeLast()
 - java.util.NoSuchElementException not thrown

==> **FAILED**

Test 8: Create multiple deque objects at the same time

- Failed on 0th removeFirst() operation in deque 1: Returned null
- Failed on 0th removeFirst() operation in deque 1: Returned null

==> **FAILED**

Test 9: Check iterator() after calls only to addFirst()
==> passed

Test 10: Check iterator() after intermixed calls to addFirst(), addLast(),

- removeFirst(), and removeLast()
- failed on operation 4 of 200
- student removeLast() returned null
- reference removeLast() returned 3
- sequence of dequeue operations was:
 - deque.addFirst(1)
 - deque.addFirst(2)
 - deque.addLast(3)
 - deque.removeLast() ==> null

==> **FAILED**

Test 11: Create two nested iterators to same deque

- * N = 10
- * N = 1000

==> passed

Test 12: Create two parallel iterators to same deque

- * N = 10
- * N = 1000

==> passed

Test 13: Create Deque objects of different parameterized types

```
java.lang.NullPointerException
TestDeque.test13(TestDeque.java:614)
TestDeque.main(TestDeque.java:751)
```

==> **FAILED**

Test 14: Check that addFirst() and addLast() each throw a NullPointerException

when inserting null items

==> passed

Test 15: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 16: Check iterator() when Deque is empty

==> passed

Total: 7/16 tests passed!

=====

Testing methods in RandomizedQueue

*-----

Running 18 total tests.

Tests 1-4 make random calls to enqueue(), dequeue(), sample(), isEmpty(), and size(). The probabilities of each operation are (p1, p2, p3, p4, p5), respectively.

Test 1: Calls to enqueue() and size().

- * 5 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 50 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 500 random calls (0.8, 0.0, 0.0, 0.0, 0.2)
- * 1000 random calls (0.8, 0.0, 0.0, 0.0, 0.2)

==> passed

Test 2: Calls to enqueue() and dequeue().

- * 5 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 50 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 500 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 1000 random calls (0.7, 0.1, 0.0, 0.1, 0.1)
- * 5 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 50 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 500 random calls (0.1, 0.7, 0.0, 0.1, 0.1)
- * 1000 random calls (0.1, 0.7, 0.0, 0.1, 0.1)

==> passed

Test 3: Calls to enqueue(), sample(), and size().

- * 5 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 50 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 500 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 1000 random calls (0.8, 0.0, 0.1, 0.0, 0.1)
- * 5 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 50 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 500 random calls (0.1, 0.0, 0.8, 0.0, 0.1)
- * 1000 random calls (0.1, 0.0, 0.8, 0.0, 0.1)

==> passed

Test 4: Calls to enqueue(), dequeue(), sample(), isEmpty(), and size().

- * 5 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 50 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 500 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 1000 random calls (0.6, 0.1, 0.1, 0.1, 0.1)
- * 5 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 50 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 500 random calls (0.1, 0.1, 0.6, 0.1, 0.1)
- * 1000 random calls (0.1, 0.1, 0.6, 0.1, 0.1)

==> passed

Test 5: dequeue() and sample() from an empty randomized queue

- * dequeue()
- * sample()

==> passed

Test 6: Create multiple randomized queue objects at the same time

==> passed

Test 7: Check that iterator() returns correct items after a sequence of

enqueue() operations

==> passed

Test 8: Check that iterator() returns correct items after sequence of enqueue()

and dequeue() operations

==> passed

Test 9: Create two nested iterators over same randomized queue

- * N = 10
- * N = 1000

==> passed

Test 10: Create two parallel iterators over same randomized queue

- * N = 10
- * N = 1000

==> passed

Test 11: Create two iterators over different randomized queues

==> passed

Test 12: Create RandomizedQueue objects of different parameterized

types

==> passed

Test 13: Check randomness of sample() by enqueueing strings, repeatedly calling

sample(), and counting the frequency of each value.

- * Enqueue strings A to C and sampling 3000 times
- * Enqueue strings A to E and sampling 5000 times
- * Enqueue strings A to H and sampling 8000 times
- * Enqueue strings A to J and sampling 10000 times

==> passed

Test 14: Check randomness of dequeue() by enqueueing items, repeatedly calling

dequeue() until a specific enqueued string appears.

- * Enqueue strings A to C and call dequeue() until C is dequeued; repeat 3000 times
- * Enqueue strings A to E and call dequeue() until C is dequeued; repeat 5000 times
- * Enqueue strings A to H and call dequeue() until H is dequeued; repeat 8000 times
- * Enqueue strings A to J and call dequeue() until D is dequeued; repeat 10000 times

==> passed

Test 15: Check randomness of iterator() by enqueueing strings, getting an iterator()

and repeatedly calling next() until a specific enqueued string appears.

- * Enqueue strings A to C, create iterator(), and call next() until A is returned;
Repeat 3000 times
- * Enqueue strings A to E, create iterator(), and call next() until D is returned;
Repeat 5000 times
- * Enqueue strings A to H, create iterator(), and call next() until G is returned;
Repeat 8000 times
- * Enqueue strings A to J, create iterator(), and call next() until D is returned;
Repeat 10000 times

==> passed

Test 16: Check that NullPointerException is thrown when inserting n

ull items

==> passed

Test 17: Check that remove() and next() throw the specified exceptions in iterator()

==> passed

Test 18: Check iterator() when RandomizedQueue is empty

==> passed

Total: 18/18 tests passed!

=====

* correctness (substituting reference RandomizedQueue.java and Deque.java)

Testing methods in Subset

*-----

Tests 1-3 call the main() function directly, resetting standard input before each call.

Running 3 total tests.

Test 1: assignment inputs

% echo "A B C D E F G H I" | java Subset 3

[student solution]

3

C

B

D

Error: Output contains invalid string: '3'

% echo "A B C D E F G H I" | java Subset 3

[student solution]

3

G

D
B

Error: Output contains invalid string: '3'

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 8
```

[student solution]

8

BB

CC

BB

CC

BB

BB

BB

AA

Error: Output contains invalid string: '8'

==> **FAILED**

Test 2: various inputs

```
% echo "A B C D E F G H I" | java Subset 1
```

[student solution]

1

C

Error: Output contains invalid string: '1'

```
% echo "A B C D E F G H I" | java Subset 5
```

[student solution]

5

B

F

C

A

I

Error: Output contains invalid string: '5'

```
% echo "A B C D E F G H I" | java Subset 5
```

[student solution]

5

I

G

F

C

E

Error: Output contains invalid string: '5'

```
% echo "A B C D E F G H I" | java Subset 9
```

[student solution]

9

C

I

D

A

F

B

H

G

E

Error: Output contains invalid string: '9'

```
% echo "A B C D E F G H I" | java Subset 0
```

[student solution]

0

Error: Standard output is not empty

```
% echo "it was the best of times it was the worst of times" | java  
Subset 10
```

[student solution]

10

the

times

it

was

times

worst

it

of

was

best

Error: Output contains invalid string: '10'

```
% echo "It was the best of times, it was the worst of times, it was  
..." | java Subset 10
```

[student solution]

10

was

to
The
the
said
dream,
the
jury
reclining
to

Error: Output contains invalid string: '10'

```
% echo "AA BB BB BB BB BB CC CC " | java Subset 7
```

[student solution]

7

BB

BB

BB

BB

AA

CC

BB

Error: Output contains invalid string: '7'

==> **FAILED**

Test 3: check that subsets are uniformly random

- * 1000 subsets of size 1 from subset10.txt

- Outputs a string not in input: '1'

- * 250 subsets of size 4 from subset10.txt

- Outputs a string not in input: '4'

- * 600 subsets of size 1 from subset6.txt

- Outputs a string not in input: '1'

- * 300 subsets of size 2 from subset6.txt

- Outputs a string not in input: '2'

- * 800 subsets of size 1 from subset8.txt

- Outputs a string not in input: '1'

- * 160 subsets of size 5 from subset8.txt

- Outputs a string not in input: '5'

==> **FAILED**

Total: 0/3 tests passed!

=====

```
*****
*****
*   memory
*****
*****
```

Computing memory of Subset

```
*-----
```

Running 2 total tests.

Test 1: Check that only one Deque or RandomizedQueue object is created

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 50
```

==> passed

Test 2: Check that the maximum size of any Deque or RandomizedQueue object

created is $\leq N$

```
* filename = subset9.txt, N = 9, k = 1
* filename = subset9.txt, N = 9, k = 2
* filename = subset9.txt, N = 9, k = 4
* filename = tinyTale.txt, N = 12, k = 10
* filename = tale.txt, N = 138653, k = 5
* filename = tale.txt, N = 138653, k = 50
* filename = tale.txt, N = 138653, k = 500
* filename = tale.txt, N = 138653, k = 5000
* filename = tale.txt, N = 138653, k = 50000
```

==> passed

Test 3 (bonus): Check that maximum size of any or Deque or RandomizedQueue object

created is $\leq k$

```
* filename = tale.txt, N = 138653, k = 5
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 50
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 500
  - max size of RandomizedQueue object = 138653
* filename = tale.txt, N = 138653, k = 5000
  - max size of RandomizedQueue object = 138653
```

```
* filename = tale.txt, N = 138653, k = 50000
- max size of RandomizedQueue object = 138653
```

==> **FAILED**

Total: 2/2 tests passed!

=====

* memory

Computing memory of Deque

*-----

For tests 1-4, the maximum amount of memory allowed for a deque containing N items is $48N + 192$.

Running 28 total tests.

Test 1a-1e: Total memory usage after inserting N items,
where N is a power of 2.

	N	bytes
=> passed	8	424
=> passed	64	3112
=> passed	256	12328
=> passed	1024	49192
=> passed	4096	196648

==> 5/5 tests passed

Memory: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 2a-2e: Total memory usage after inserting N+1 items,
where N is a power of 2.

	N	bytes
--	---	-------

```

=> passed      8      472
=> passed     64     3160
=> passed    256    12376
=> passed   1024   49240
=> passed   4096  196696
==> 5/5 tests passed

```

Memory after adding $N = 2^i + 1$ items: $48.00 N + 40.00$ ($R^2 = 1.000$)

Test 3a-3e: Total memory usage after inserting $2N+1$ items and deleting N items, where N is a power of 2.

	N	bytes	

=> FAILED	8	856	(1.4x)
=> FAILED	64	6232	(1.9x)
=> FAILED	256	24664	(2.0x)
=> FAILED	1024	98392	(2.0x)
=> FAILED	4096	393304	(2.0x)
==> 0/5 tests passed			

Memory: $96.00 N + -8.00$ ($R^2 = 1.000$)

Test 4a-4e: Total memory usage after inserting N items and then deleting all but one item, where N is a power of 2. (should not grow with N or be too large of a constant)

	N	bytes	

=> FAILED	8	424	(1.8x)
=> FAILED	64	3112	(13.0x)
=> FAILED	256	12328	(51.4x)
=> FAILED	1024	49192	(205.0x)
=> FAILED	4096	196648	(819.4x)
==> 0/5 tests passed			

Memory after adding $N = 2^i$ items: 71498.91 ($R^2 = 0.000$)

Test 5a-5e: Total memory usage of iterator after inserting N items.
(should not grow with N or be too large of a constant)

	N	bytes

=> passed	8	32
=> passed	64	32
=> passed	256	32
=> passed	1024	32
=> passed	4096	32
==> 5/5 tests passed		

Memory of iterator after adding $N = 2^i$ items: 32.00 ($R^2 = 1.000$)
)

Test 6a: Insert N strings; delete them one at a time, checking for
loitering after each deletion. The probabilities of addFirst()
st()

and addLast() are (p1, p2), respectively. The probabilities of

removeFirst() and removeLast() are (q1, q2), respectively
* 100 random insertions (1.0, 0.0) and 100 random deletions (1.0,
0.0)

java.lang.NullPointerException: null passed as 'objectToSize'
in getObjectSize

sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)

MemoryOfDeque.loiterInsertionsBeforeDeletions(MemoryOfDeque.java:436)

MemoryOfDeque.test6a(MemoryOfDeque.java:474)

MemoryOfDeque.main(MemoryOfDeque.java:715)

* 100 random insertions (1.0, 0.0) and 100 random deletions (0.0,

1.0)

java.lang.NullPointerException: null passed as 'objectToSize'
in getObjectSize

sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)

MemoryOfDeque.loiterInsertionsBeforeDeletions(MemoryOfDeque.java:436)

MemoryOfDeque.test6a(MemoryOfDeque.java:475)

MemoryOfDeque.main(MemoryOfDeque.java:715)

* 100 random insertions (0.0, 1.0) and 100 random deletions (1.0, 0.0)

java.lang.NullPointerException: null passed as 'objectToSize'
in getObjectSize

sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)

MemoryOfDeque.loiterInsertionsBeforeDeletions(MemoryOfDeque.java:436)

MemoryOfDeque.test6a(MemoryOfDeque.java:476)

MemoryOfDeque.main(MemoryOfDeque.java:715)

* 100 random insertions (0.0, 1.0) and 100 random deletions (0.0, 1.0)

java.lang.NullPointerException: null passed as 'objectToSize'
in getObjectSize

sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)
```

```
MemoryOfDeque.loiterInsertionsBeforeDeletions(MemoryOfDeque.java:436)
```

```
MemoryOfDeque.test6a(MemoryOfDeque.java:477)
```

```
MemoryOfDeque.main(MemoryOfDeque.java:715)
```

```
* 100 random insertions (0.5, 0.5) and 100 random deletions (0.5, 0.5)
```

```
java.lang.NullPointerException: null passed as 'objectToSize' in getObjectSize
```

```
sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)
```

```
MemoryOfDeque.loiterInsertionsBeforeDeletions(MemoryOfDeque.java:436)
```

```
MemoryOfDeque.test6a(MemoryOfDeque.java:478)
```

```
MemoryOfDeque.main(MemoryOfDeque.java:715)
```

==> **FAILED**

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of `addFirst()`, `addLast()`,
,

`removeFirst()`, and `removeLast()` are (p1, p2, p3, p4), respectively.

```
* 100 random operations (0.8, 0.0, 0.2, 0.0)
```

```
java.lang.NullPointerException: null passed as 'objectToSize' in getObjectSize
```

```
sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)
```

```
MemoryOfDeque.loiter(MemoryOfDeque.java:546)
```

```
MemoryOfDeque.test6b(MemoryOfDeque.java:600)
```

```
MemoryOfDeque.main(MemoryOfDeque.java:716)
```

- sequence of dequeue operations was:

```
deque.addFirst("BRMMVZQIPY")
```

```
deque.removeFirst() ==> null
```

* 100 random operations (0.8, 0.0, 0.0, 0.2)

java.lang.NullPointerException: null passed as 'objectToSize' in getObjectSize

```
sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)
```

```
MemoryOfDeque.loiter(MemoryOfDeque.java:546)
```

```
MemoryOfDeque.test6b(MemoryOfDeque.java:601)
```

```
MemoryOfDeque.main(MemoryOfDeque.java:716)
```

- sequence of dequeue operations was:

```
deque.addFirst("CGCGKGBXKP")
```

```
deque.addFirst("WYHXOERJKU")
```

```
deque.addFirst("XPEZUBUQVO")
```

```
deque.addFirst("PHNDXUGJSK")
```

```
deque.addFirst("VXSORKWLVE")
```

```
deque.addFirst("UISGMZIIJR")
```

```
deque.addFirst("QYMHZOYSHQ")
```

```
deque.addFirst("GRFHZEDEDA")
```

```
deque.addFirst("TRTQEBCMXQ")
```

```
deque.removeLast() ==> null
```

* 100 random operations (0.0, 0.8, 0.2, 0.0)

java.lang.NullPointerException: null passed as 'objectToSize'

in getObjectSize

```
sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)
```

```
MemoryOfDeque.loiter(MemoryOfDeque.java:546)
```

```
MemoryOfDeque.test6b(MemoryOfDeque.java:602)
```

```
MemoryOfDeque.main(MemoryOfDeque.java:716)
```

- sequence of dequeue operations was:

```
deque.addLast("PKTEIBTEWM")
```

```
deque.addLast("XHTYDNRFYD")
```

```
deque.removeFirst() ==> null
```

* 100 random operations (0.0, 0.8, 0.0, 0.2)

java.lang.NullPointerException: null passed as 'objectToSize'
in getObjectSize

```
sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)
```

```
com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)
```

```
MemoryOfDeque.loiter(MemoryOfDeque.java:546)
```

```
MemoryOfDeque.test6b(MemoryOfDeque.java:603)
```

```
MemoryOfDeque.main(MemoryOfDeque.java:716)
```

- sequence of dequeue operations was:

```
deque.addLast("NVXABZYTGC")
```

```
deque.removeLast() ==> null
```

* 100 random operations (0.4, 0.4, 0.1, 0.1)

java.lang.NullPointerException: null passed as 'objectToSize'
in getObjectSize

```
sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)
```

l.java:188)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)

MemoryOfDeque.loiter(MemoryOfDeque.java:546)

MemoryOfDeque.test6b(MemoryOfDeque.java:604)

MemoryOfDeque.main(MemoryOfDeque.java:716)

- sequence of dequeue operations was:

deque.addLast("TWNNEZZDQY")

deque.addLast("DINMGPHVDK")

deque.addFirst("JNJLBWCZFF")

deque.addFirst("FCCNKLRZE")

deque.removeLast() ==> null

* 100 random operations (0.2, 0.2, 0.3, 0.3)

java.lang.NullPointerException: null passed as 'objectToSize' in getObjectSize

sun.instrument.InstrumentationImpl.getObjectSize(InstrumentationImpl.java:188)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOf0(MemoryUtil.java:178)

com.javamex.classmexer.MemoryUtil.deepMemoryUsageOfAll(MemoryUtil.java:165)

MemoryOfDeque.loiter(MemoryOfDeque.java:546)

MemoryOfDeque.test6b(MemoryOfDeque.java:605)

MemoryOfDeque.main(MemoryOfDeque.java:716)

- sequence of dequeue operations was:

deque.addLast("CFHESJUSHU")

deque.removeFirst() ==> null

==> **FAILED**

Test 7: Worst-case constant memory allocated or deallocated per deque operation?

* 128 random operations

* 256 random operations

* 512 random operations
==> passed

Total: 16/28 tests passed!

=====

Computing memory of RandomizedQueue

*-----

For tests 1-4, the maximum amount of memory allowed for a randomized queue containing N items is $48N + 192$.

Running 23 total tests.

Test 1a-1d: Total memory usage after inserting N integers.

	N	bytes

=> passed	64	568
=> passed	256	2104
=> passed	1024	8248
=> passed	4096	32824
==> 4/4 tests passed		

Memory: $8.00 N + 56.00$ ($R^2 = 1.000$)

Test 2a-2d: Total memory usage after inserting N+1 items.

	N	bytes

=> passed	64	1080
=> passed	256	4152
=> passed	1024	16440
=> passed	4096	65592
==> 4/4 tests passed		

Memory: $16.00 N + 40.00$ ($R^2 = 1.000$)

Test 3a-3d: Total memory usage after inserting $2N+1$ items, and then deleting N items.

	N	bytes

=> passed	64	2104
=> passed	256	8248
=> passed	1024	32824
=> passed	4096	131128
==> 4/4 tests passed		

Memory: $32.00 N + 24.00$ ($R^2 = 1.000$)

Test 4a-4d: Total memory usage after inserting N items, and then deleting all but one item.

	N	bytes

=> FAILED	64	568 (2.4x)
=> FAILED	256	2104 (8.8x)
=> FAILED	1024	8248 (34.4x)
=> FAILED	4096	32824 (136.8x)
==> 0/4 tests passed		

Memory: 11965.82 ($R^2 = 0.000$)

Test 5a-5d: Total memory usage of iterator after inserting N items.

	N	bytes

=> passed	64	576
=> passed	256	2112
=> passed	1024	8256
=> passed	4096	32832
==> 4/4 tests passed		

Memory: 8.00 N + 64.00 (R^2 = 1.000)

Test 6a: Insert 100 strings; delete them one at a time, checking for loitering after each deletion.

==> passed

Test 6b: Perform random operations, checking for loitering after each operation. The probabilities of enqueue(), dequeue(), and sample() are (p1, p2, p3), respectively.

- * 200 random operations (0.8, 0.2, 0.0)

- * 200 random operations (0.2, 0.8, 0.0)

- * 200 random operations (0.6, 0.2, 0.2)

- * 200 random operations (0.2, 0.4, 0.4)

==> passed

Test 7: Insert T items into queue; then iterate over queue and check

that worst-case constant memory is allocated or deallocated per iterator operation.

- * T = 64

- * T = 128

- * T = 256

==> passed

Total: 19/23 tests passed!

=====

* timing

Timing Deque

*-----

Running 31 total tests.

Test 1a-1g: N random calls to addFirst(), addLast(), removeFirst()

,
and removeLast().

N seconds

```
java.lang.NullPointerException
TimeDeque.run(TimeDeque.java:21)
TimeDeque.test1(TimeDeque.java:105)
TimeDeque.main(TimeDeque.java:201)
```

```
java.lang.NullPointerException
TimeDeque.run(TimeDeque.java:20)
TimeDeque.test1(TimeDeque.java:106)
TimeDeque.main(TimeDeque.java:201)
```

=> **FAILED** 1024 Infinity
[Most likely one of your operations is not constant time.]
==> 0/12 tests passed

Test 2a-2g: Create deque of N objects, then iterate over the N objects

by calling next() and hasNext().

N seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.00
=> passed	65536	0.01
=> passed	128000	0.01
=> passed	256000	0.01
=> passed	512000	0.03
=> passed	1024000	0.03
=> passed	2048000	0.05

==> 12/12 tests passed

Test 3a-3g: Create deque of N objects, then interleave N calls each to

removeFirst()/removeLast() and addFirst()/addLast().

N seconds

Failed on 1th operation of 1025: returned null on call to removeFirst() or removeLast()

Failed on 1th operation of 1025: returned null on call to removeFirst() or removeLast()

=> **FAILED** 1025 Test did not complete due to an exception.

Total: 12/31 tests passed!

=====

Timing RandomizedQueue

*-----

Running 31 total tests.

Test 1a-1g: N random calls to enqueue(), sample(), dequeue(), isEmpty(), and size().

N seconds

=> passed	1024	0.00
=> passed	2048	0.00
=> passed	4096	0.00
=> passed	8192	0.00
=> passed	16384	0.00
=> passed	32768	0.01
=> passed	65536	0.01
=> passed	128000	0.03
=> passed	256000	0.03
=> passed	512000	0.07
=> passed	1024000	0.17
=> passed	2048000	0.36
==> 12/12 tests passed		

Test 2a-2g: Create randomized queue of N objects, then iterate over the N objects by calling next() and hasNext().

N seconds

```
-----
=> passed      1024      0.00
=> passed      2048      0.00
=> passed      4096      0.00
=> passed      8192      0.00
=> passed     16384      0.01
=> passed     32768      0.00
=> passed     65536      0.01
=> passed    128000      0.01
=> passed    256000      0.01
=> passed    512000      0.04
=> passed   1024000      0.07
=> passed   2048000      0.17
==> 12/12 tests passed
```

Test 3a-3g: Create randomized queue of N objects, then interleave
N calls each to dequeue() and enqueue().

```
          N  seconds
-----
=> passed      1025      0.00
=> passed      2049      0.00
=> passed      4097      0.00
=> passed     16385      0.00
=> passed     32767      0.01
=> passed     32768      0.00
=> passed     32769      0.00
==> 7/7 tests passed
```

Total: 31/31 tests passed!

=====