



# Data-Intensive Distributed Computing

## CS 451/651 (Fall 2018)

Part 5: Analyzing Relational Data (2/3)  
October 18, 2018

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These slides are available at <http://lintool.github.io/bigdata-2018f/>



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external APIs

users

users

Frontend

Frontend

Frontend

Backend

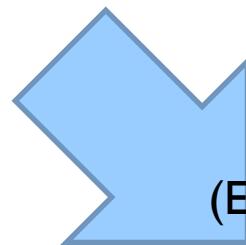
Backend

Backend

OLTP  
database

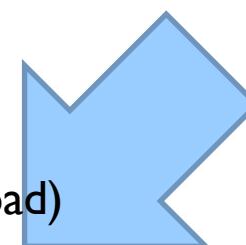
OLTP  
database

OLTP  
database



ETL

(Extract, Transform, and Load)



BI tools

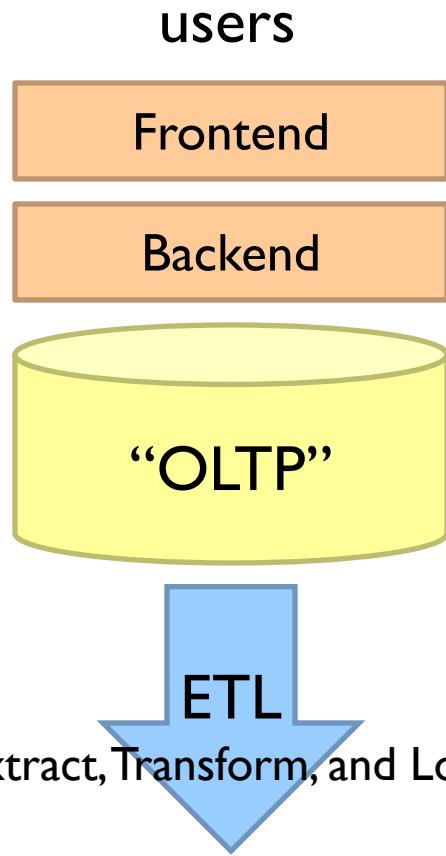
analysts



Jeff Hammerbacher, Information Platforms and the Rise of the Data Scientist.  
In, *Beautiful Data*, O'Reilly, 2009.

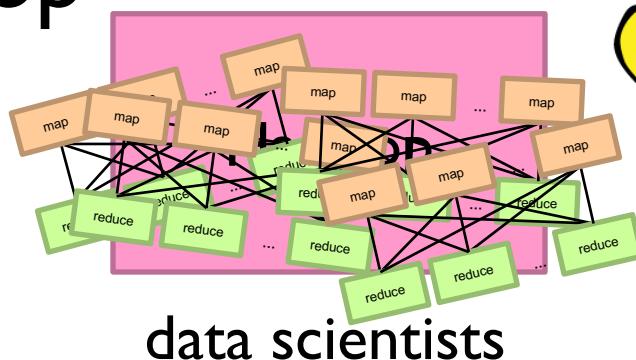
“On the first day of logging the Facebook clickstream, more than 400 gigabytes of data was collected. The load, index, and aggregation processes for this data set really taxed the Oracle data warehouse. Even after significant tuning, we were unable to aggregate a day of clickstream data in less than 24 hours.”

# SQL-on-Hadoop



# Wait, so why not use a database to begin with?

# Cost + Scalability



## Databases are great...

If your data has structure (and you know what the structure is)

If your data is reasonably clean

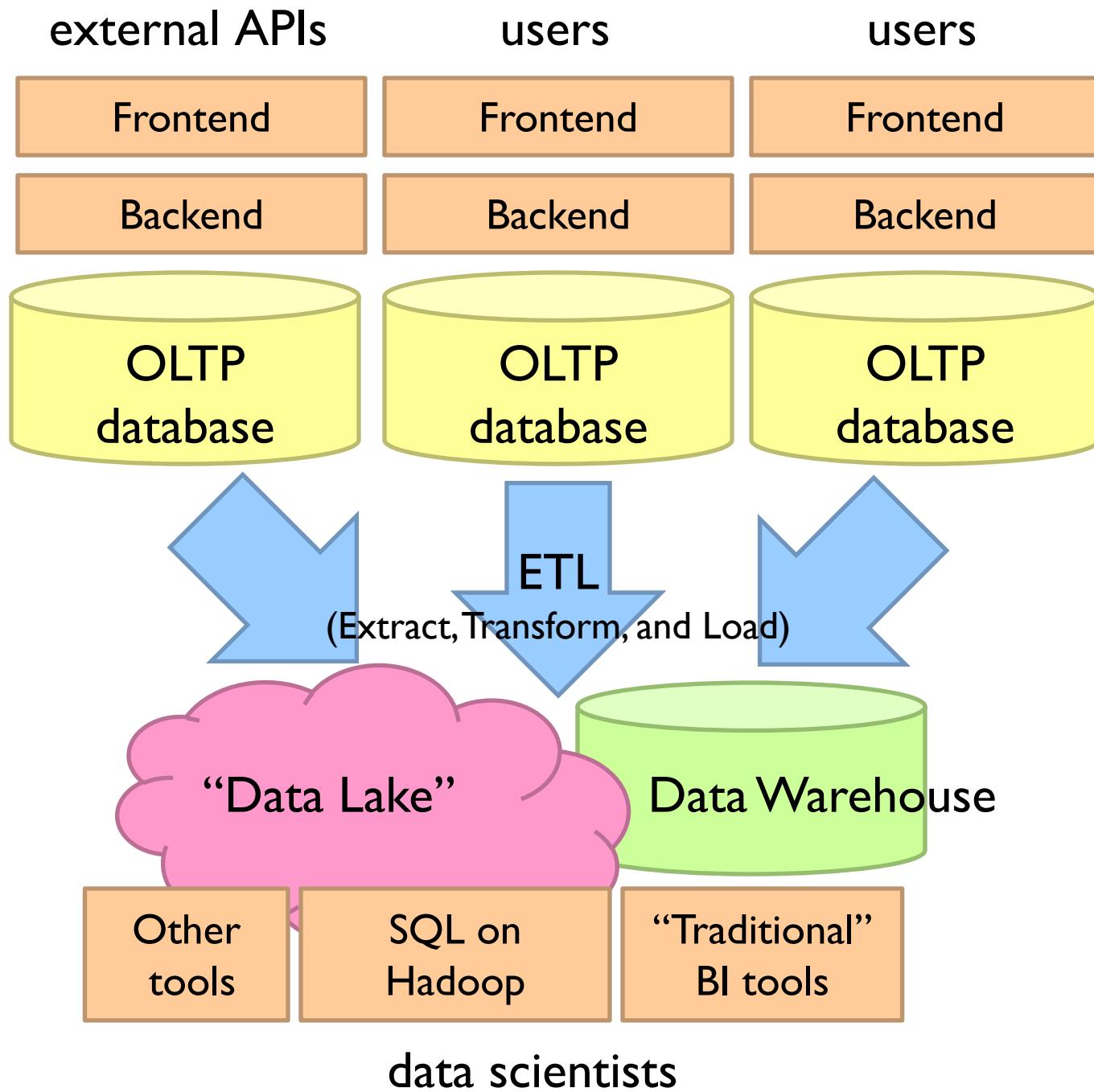
If you know what queries you're going to run ahead of time

## Databases are not so great...

If your data has little structure (or you don't know the structure)

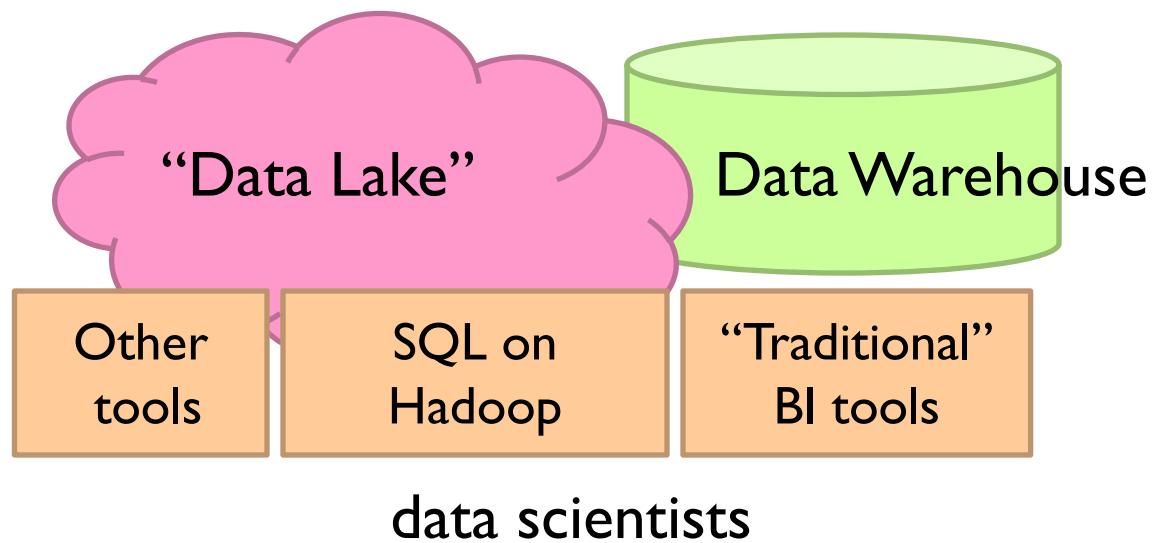
If your data is messy and noisy

If you don't know what you're looking for



# What's the selling point of SQL-on-Hadoop?

Trade (a little?) performance for flexibility



# SQL-on-Hadoop



SQL query interface

Execution Layer

HDFS

Other  
Data  
Sources

Today: How all of this works...

# Hive: Example

Relational join on two tables:

Table of word counts from Shakespeare collection

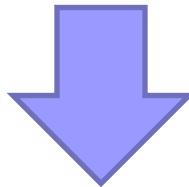
Table of word counts from the bible

```
SELECT s.word, s.freq, k.freq FROM shakespeare s  
JOIN bible k ON (s.word = k.word) WHERE s.freq >= 1 AND k.freq >= 1  
ORDER BY s.freq DESC LIMIT 10;
```

the	25848	62394
I	23031	8854
and	19671	38985
to	18038	13526
of	16700	34654
a	14170	8057
you	12702	2720
my	11297	4135
in	10797	12445
is	8882	6884

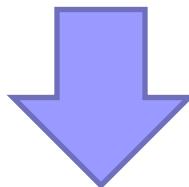
# Hive: Behind the Scenes

```
SELECT s.word, s.freq, k.freq FROM shakespeare s  
JOIN bible k ON (s.word = k.word) WHERE s.freq >= 1 AND k.freq >= 1  
ORDER BY s.freq DESC LIMIT 10;
```



(Abstract Syntax Tree)

```
(TOK_QUERY (TOK_FROM (TOK_JOIN (TOK_TABREF shakespeare s) (TOK_TABREF bible k) (= (. (TOK_TABLE_OR_COL s)  
word) (. (TOK_TABLE_OR_COL k) word)))) (TOK_INSERT (TOK_DESTINATION (TOK_DIR TOK_TMP_FILE)) (TOK_SELECT  
(TOK_SELEXPR (. (TOK_TABLE_OR_COL s) word)) (TOK_SELEXPR (. (TOK_TABLE_OR_COL s) freq)) (TOK_SELEXPR (.  
(TOK_TABLE_OR_COL k) freq))) (TOK_WHERE (AND (>= (. (TOK_TABLE_OR_COL s) freq) 1) (>= (. (TOK_TABLE_OR_COL k)  
freq) 1))) (TOK_ORDERBY (TOK_TABSORTCOLNAMEDESC (. (TOK_TABLE_OR_COL s) freq))) (TOK_LIMIT 10)))
```



(one or more of MapReduce jobs)

# Hive: Behind the Scenes

## STAGE DEPENDENCIES:

Stage-1 is a root stage  
Stage-2 depends on stages: Stage-1  
Stage-0 is a root stage

## STAGE PLANS:

Stage: Stage-1  
Map Reduce  
Alias -> Map Operator Tree:  
s  
  TableScan  
  alias: s  
  Filter Operator  
  predicate:  
    expr: (freq >= 1)  
    type: boolean  
  Reduce Output Operator  
  key expressions:  
    expr: word  
    type: string  
  sort order: +  
  Map-reduce partition columns:  
    expr: word  
    type: string  
  tag: 0  
  value expressions:  
    expr: freq  
    type: int  
    expr: word  
    type: string  
k  
  TableScan  
  alias: k  
  Filter Operator  
  predicate:  
    expr: (freq >= 1)  
    type: boolean  
  Reduce Output Operator  
  key expressions:  
    expr: word  
    type: string  
  sort order: +  
  Map-reduce partition columns:  
    expr: word  
    type: string  
  tag: 1  
  value expressions:  
    expr: freq  
    type: int

## Stage: Stage-2

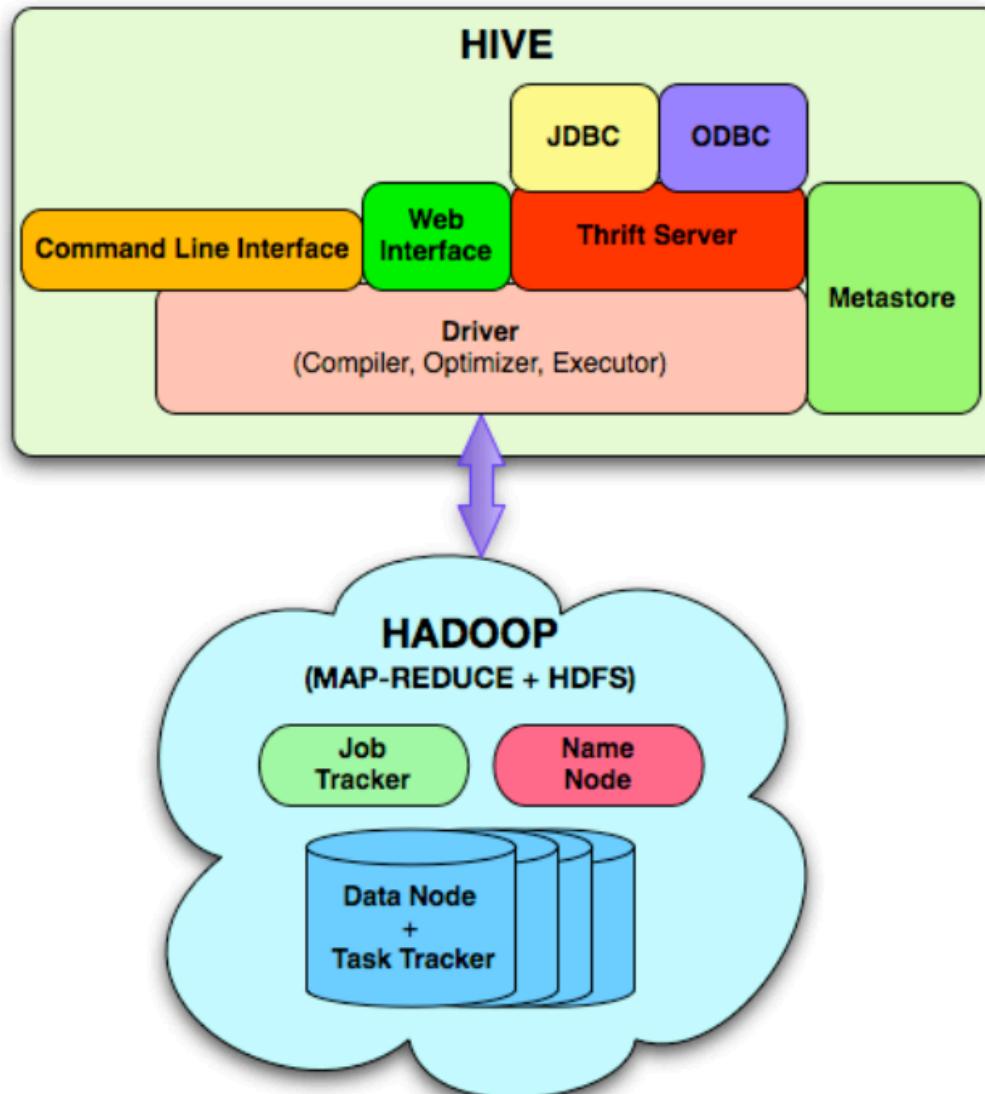
Map Reduce  
Alias -> Map Operator Tree:  
hdfs://localhost:8022/tmp/hive-training/364214370/10002  
Reduce Output Operator  
key expressions:  
  expr: \_col1  
  type: int  
  sort order: -  
  tag: -1  
value expressions:  
  expr: \_col0  
  type: string  
  expr: \_col1  
  type: int  
  expr: \_col2  
  type: int  
Reduce Operator Tree:  
Extract  
Limit  
File Output Operator  
compressed: false  
GlobalTableId: 0  
table:  
  input format: org.apache.hadoop.mapred.TextInputFormat  
  output format: org.apache.hadoop.hive.ql.io.HiveIgnoreKeyTextOutputFormat

## Stage: Stage-0

Fetch Operator  
limit: 10

Select Operator  
expressions:  
  expr: \_col1  
  type: string  
  expr: \_col0  
  type: int  
  expr: \_col2  
  type: int  
outputColumnNames: \_col0, \_col1, \_col2  
File Output Operator  
compressed: false  
GlobalTableId: 0  
table:  
  input format: org.apache.hadoop.mapred.SequenceFileInputFormat  
  output format: org.apache.hadoop.hive.ql.io.HiveSequenceFileOutputFormat

# Hive Architecture



# Hive Implementation

Metastore holds metadata

Tables schemas (field names, field types, etc.) and encoding  
Permission information (roles and users)

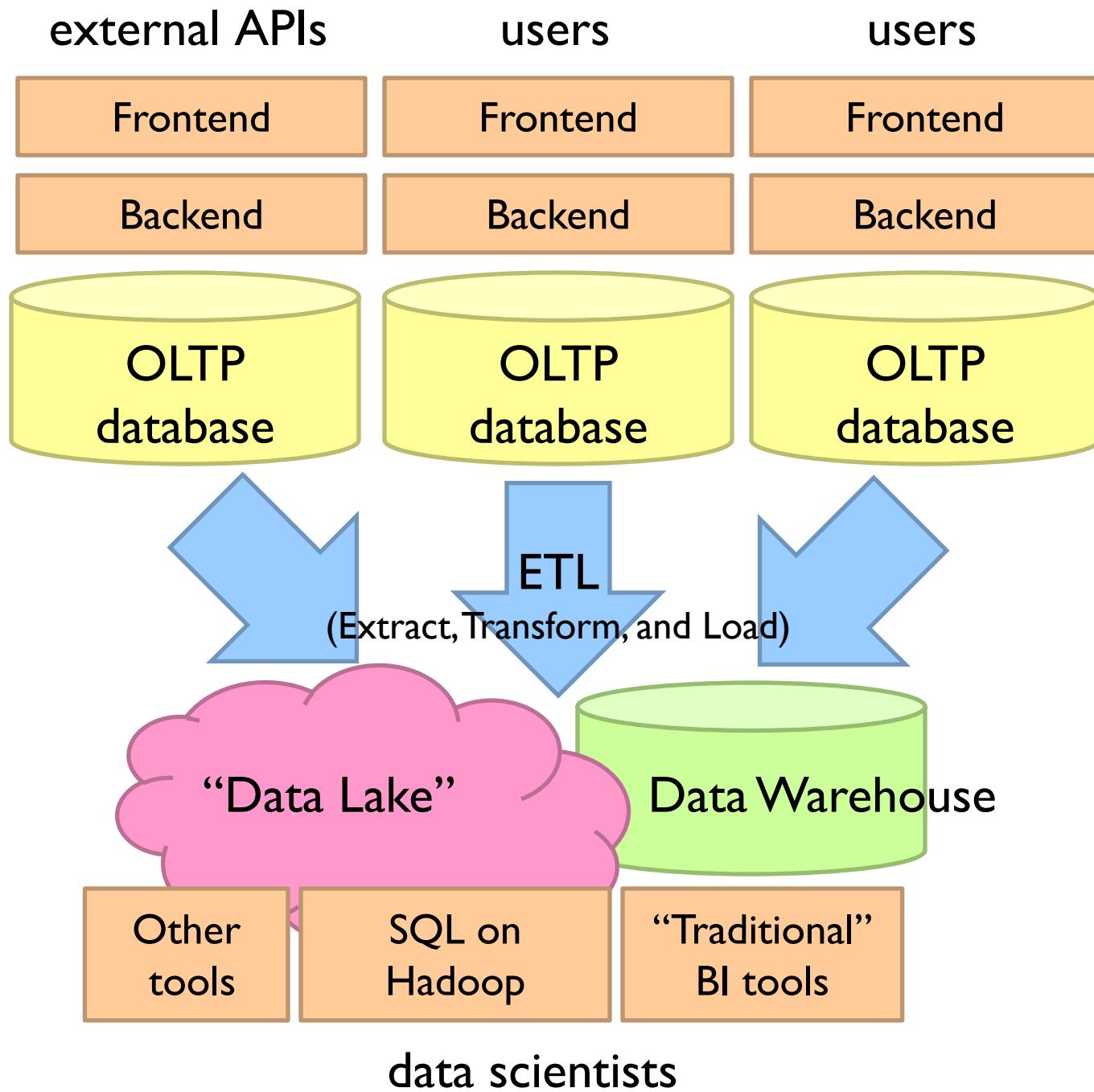
Hive data stored in HDFS

Tables in directories

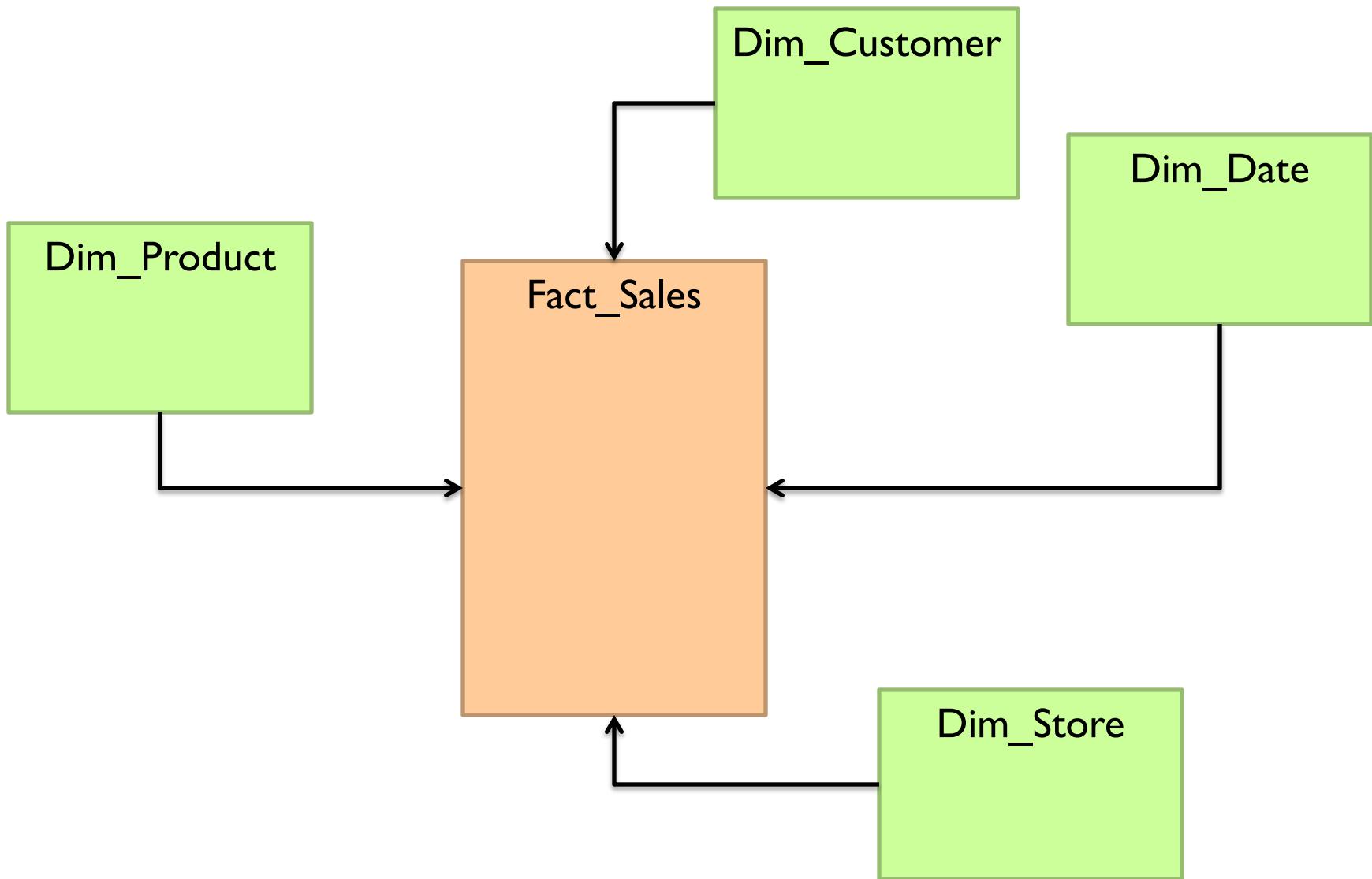
Partitions of tables in sub-directories

Actual data in files (plain text or binary encoded)

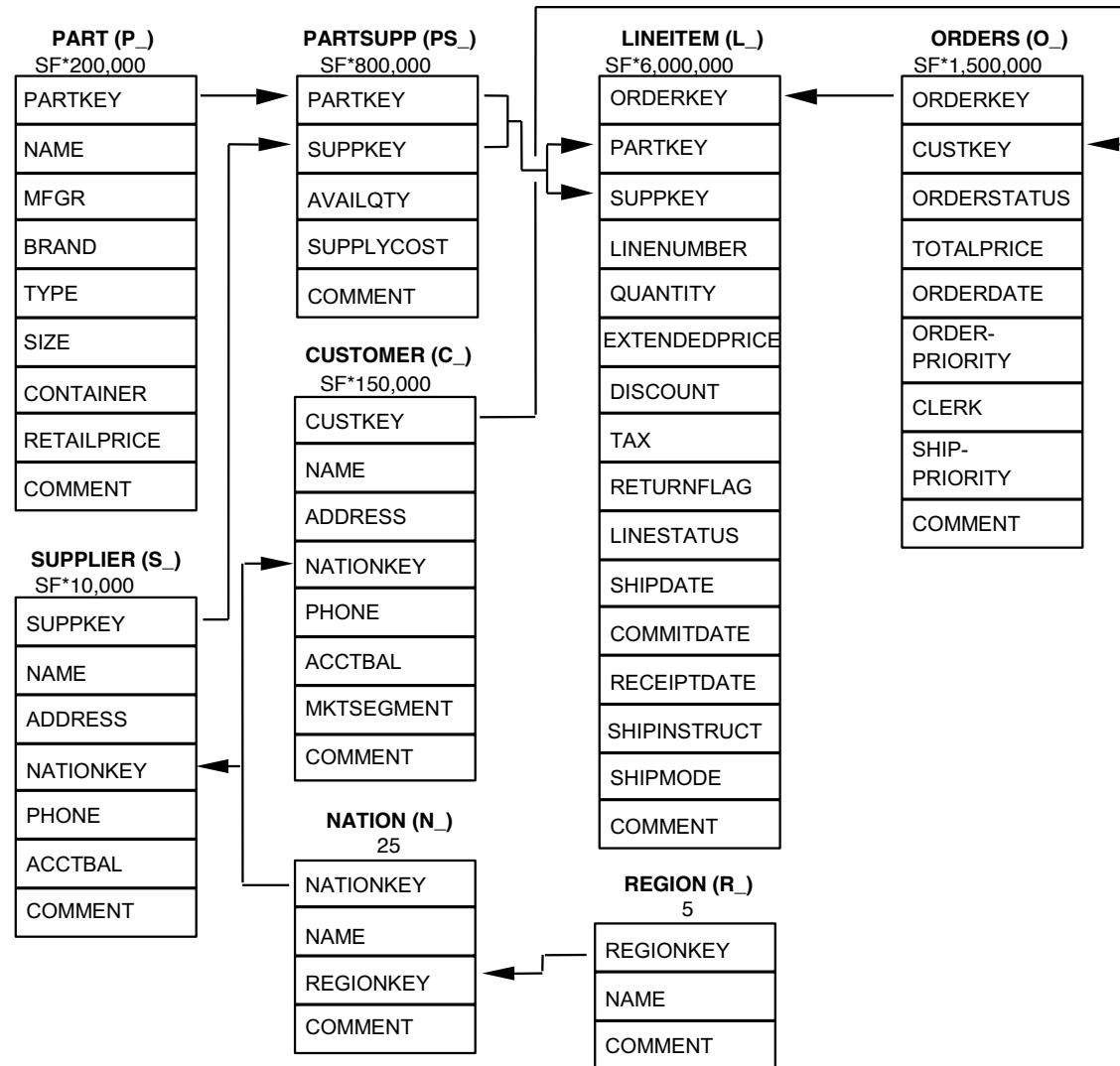
Feature or bug?  
(this is the essence of SQL-on-Hadoop)



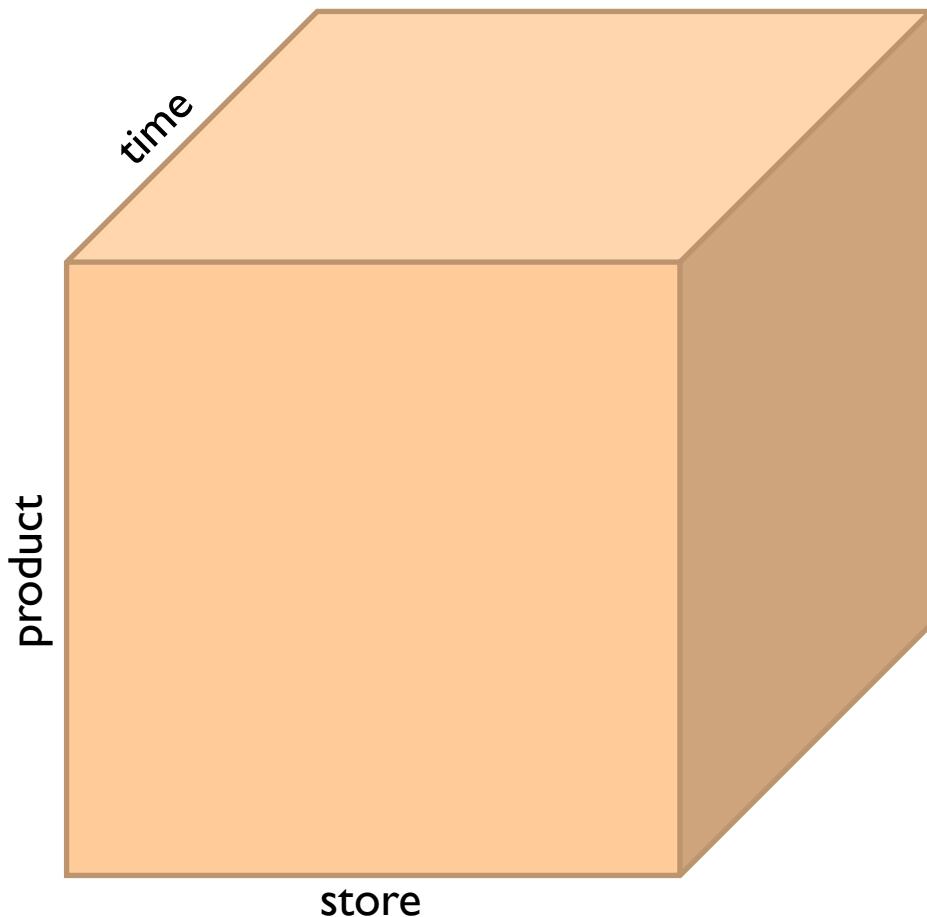
# A Simple OLAP Schema



# TPC-H Data Warehouse



# OLAP Cubes



**Common operations**

slice and dice

roll up/drill down

pivot

A black and white photograph showing a series of concrete rectangular structures, likely part of a drainage or irrigation system. These structures are stacked and interconnected. Sparse vegetation, including small trees and shrubs, is growing around the concrete, particularly on the left side where some plants have overgrown the top of one of the structures. The lighting is dramatic, with strong highlights and shadows.

MapReduce algorithms  
for processing relational data

# Relational Algebra

## Primitives

Projection ( $\pi$ )

Selection ( $\sigma$ )

Cartesian product ( $\times$ )

Set union ( $\cup$ )

Set difference ( $-$ )

Rename ( $\rho$ )

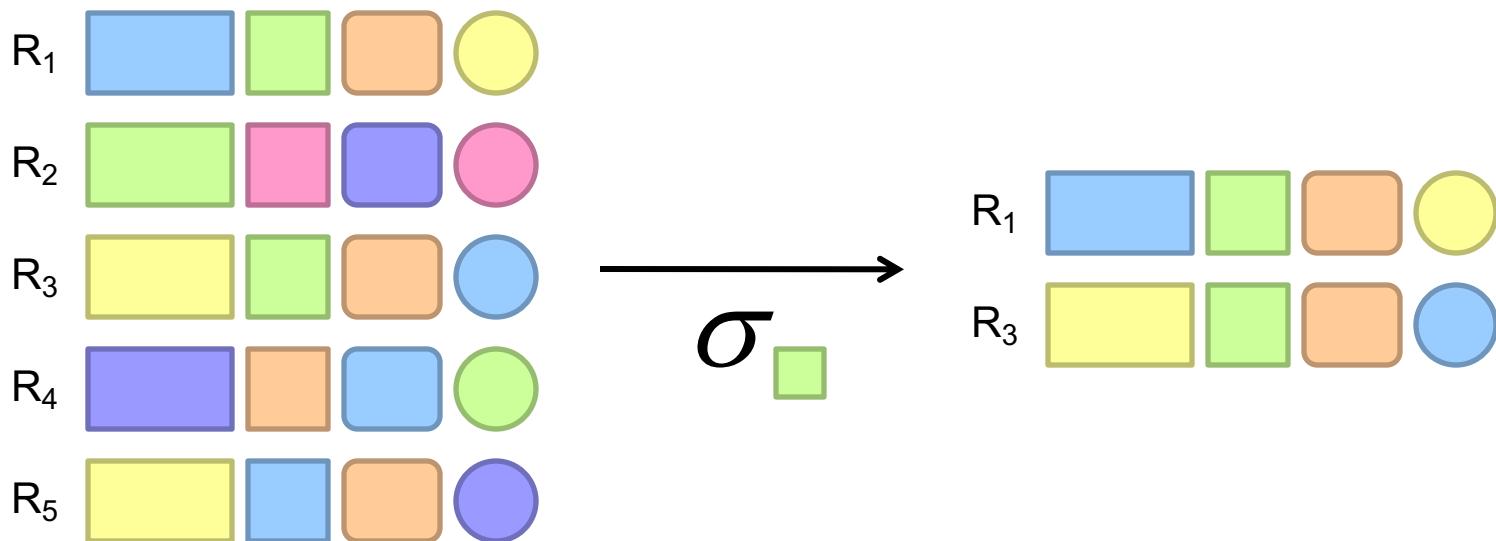
## Other Operations

Join ( $\bowtie$ )

Group by... aggregation

...

# Selection



# Selection in MapReduce

Easy!

In mapper: process each tuple, only emit tuples that meet criteria

Can be pipelined with projection

No reducers necessary (unless to do something else)

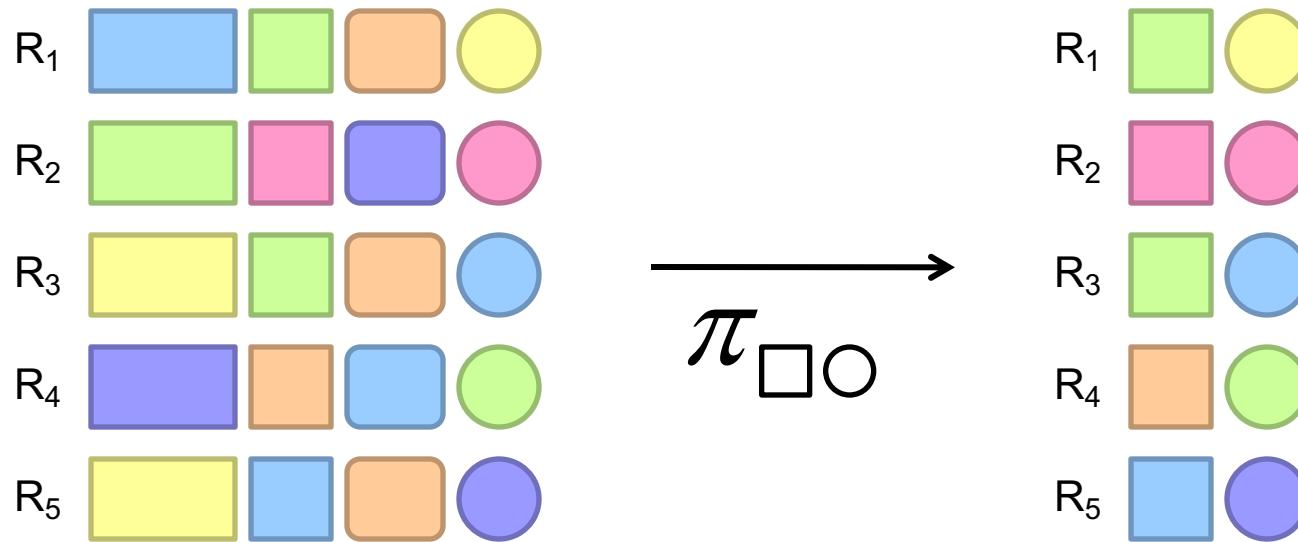
Performance mostly limited by HDFS throughput

Speed of encoding/decoding tuples becomes important

Take advantage of compression when available

Semistructured data? No problem!

# Projection



# Projection in MapReduce

Easy!

In mapper: process each tuple, re-emit with only projected attributes

Can be pipelined with selection

No reducers necessary (unless to do something else)

Implementation detail: bookkeeping required

Need to keep track of attribute mappings after projection

e.g., name was  $r[4]$ , becomes  $r[1]$  after projection

Performance mostly limited by HDFS throughput

Speed of encoding/decoding tuples becomes important

Take advantage of compression when available

Semistructured data? No problem!

# Group by... Aggregation

Aggregation functions:  
AVG, MAX, MIN, SUM, COUNT, ...

MapReduce implementation:  
Map over dataset, emit tuples, keyed by group by attribute  
Framework automatically groups values by group by attribute  
Compute aggregation function in reducer  
Optimize with combiners, in-mapper combining

You already know how to do this!

**Remember this!**  
(week 2)

# Combiner Design

Combiners and reducers share same method signature

Sometimes, reducers can serve as combiners

Often, not...

Remember: combiner are optional optimizations

Should not affect algorithm correctness

May be run 0, 1, or multiple times

Example: find average of integers associated with the same key

```
SELECT key, AVG(value) FROM r GROUP BY key;
```

# Computing the Mean: Version I

```
class Mapper {  
    def map(key: Text, value: Int, context: Context) = {  
        context.write(key, value)  
    }  
}  
  
class Reducer {  
    def reduce(key: Text, values: Iterable[Int], context: Context) {  
        var sum = 0  
        var cnt = 0  
        for (value <- values) {  
            sum += value  
            cnt += 1  
        }  
        context.write(key, sum/cnt)  
    }  
}
```

# Computing the Mean: Version 2

```
class Mapper {  
    def map(key: Text, value: Int, context: Context) =  
        context.write(key, value)  
}  
class Combiner {  
    def reduce(key: Text, values: Iterable[Int], context: Context) = {  
        for (value <- values) {  
            sum += value  
            cnt += 1  
        }  
        context.write(key, (sum, cnt))  
    }  
}  
class Reducer {  
    def reduce(key: Text, values: Iterable[Pair], context: Context) = {  
        for (value <- values) {  
            sum += value.left  
            cnt += value.right  
        }  
        context.write(key, sum/cnt)  
    }  
}
```

# Computing the Mean: Version 3

```
class Mapper {  
    def map(key: Text, value: Int, context: Context) =  
        context.write(key, (value, 1))  
}  
class Combiner {  
    def reduce(key: Text, values: Iterable[Pair], context: Context) = {  
        for (value <- values) {  
            sum += value.left  
            cnt += value.right  
        }  
        context.write(key, (sum, cnt))  
    }  
}  
class Reducer {  
    def reduce(key: Text, values: Iterable[Pair], context: Context) = {  
        for (value <- values) {  
            sum += value.left  
            cnt += value.right  
        }  
        context.write(key, sum/cnt)  
    }  
}
```

# Computing the Mean: Version 4

```
class Mapper {
    val sums = new HashMap()
    val counts = new HashMap()

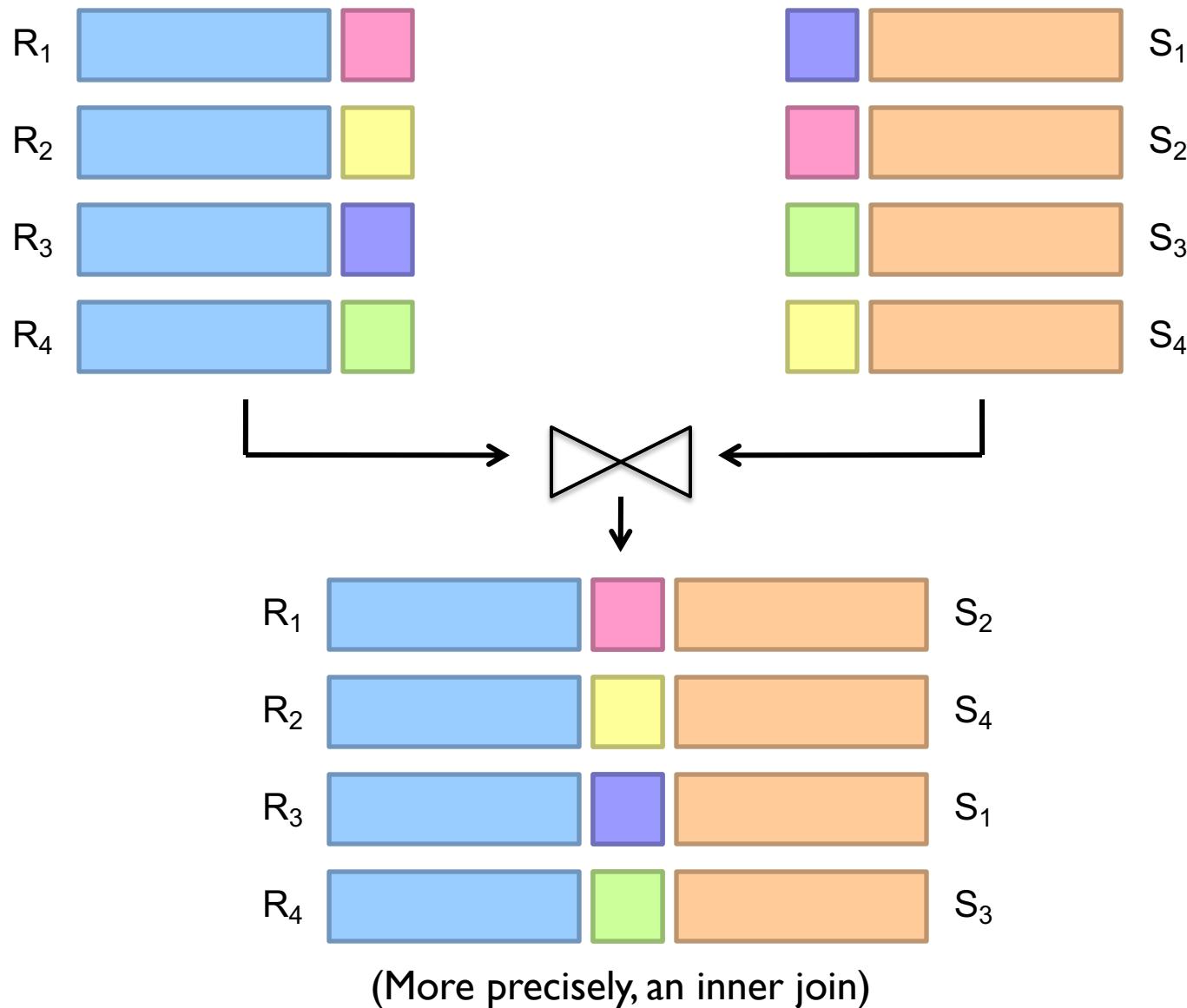
    def map(key: Text, value: Int, context: Context) = {
        sums(key) += value
        counts(key) += 1
    }

    def cleanup(context: Context) = {
        for (key <- counts) {
            context.write(key, (sums(key), counts(key)))
        }
    }
}
```

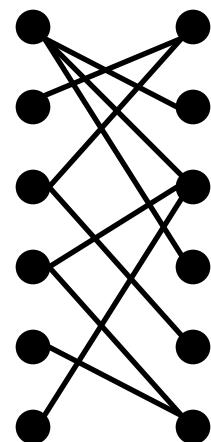
## Relational Joins



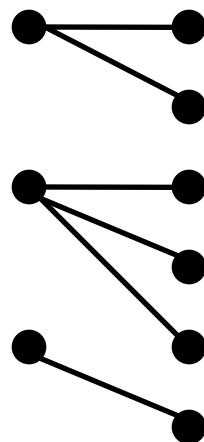
# Relational Joins



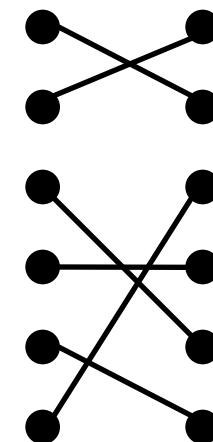
# Types of Relationships



Many-to-Many



One-to-Many



One-to-One

# Join Algorithms in MapReduce

Reduce-side join

aka repartition join

aka shuffle join

Map-side join

aka sort-merge join

Hash join

aka broadcast join

aka replicated join

# Reduce-side Join

aka repartition join, shuffle join

Basic idea: group by join key

Map over both datasets <Huh?

Emit tuple as value with join key as the intermediate key

Execution framework brings together tuples sharing the same key

Perform join in reducer

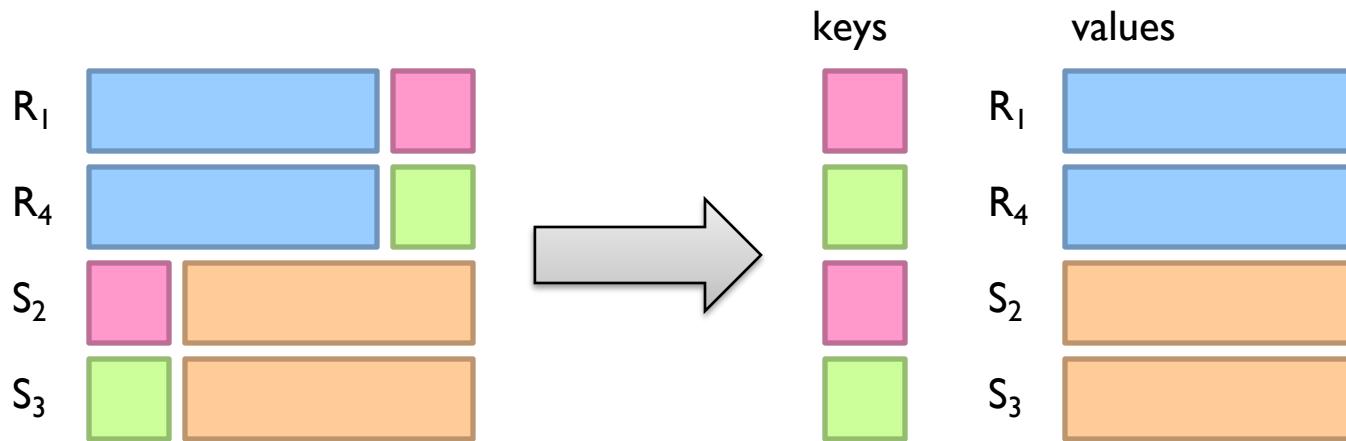
Two variants

I-to-I joins

I-to-many and many-to-many joins

# Reduce-side Join: 1-to-1

## Map



Remember to “tag” the tuple  
as being from R or S...

## Reduce

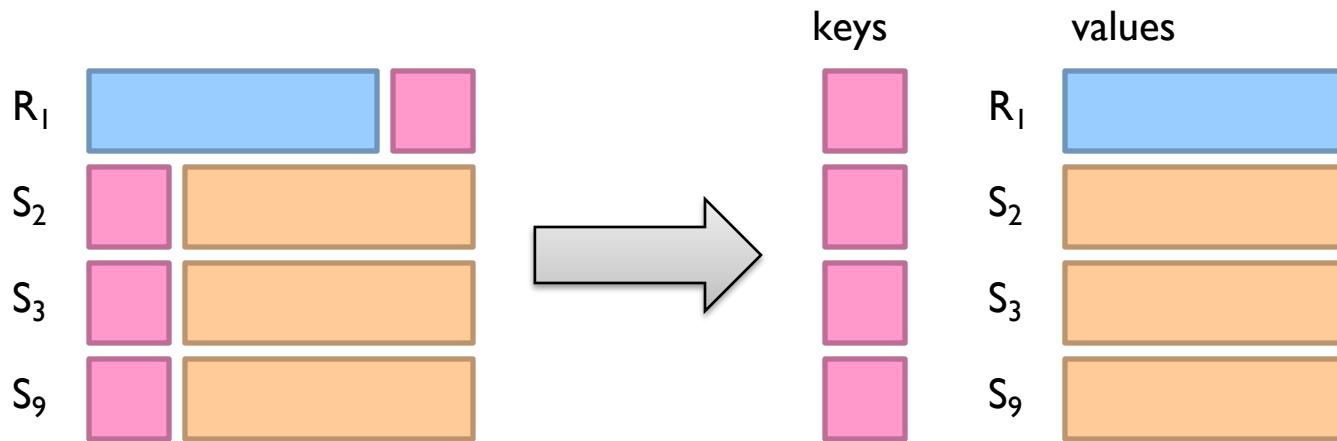


Note: no guarantee if R is going to come first or S

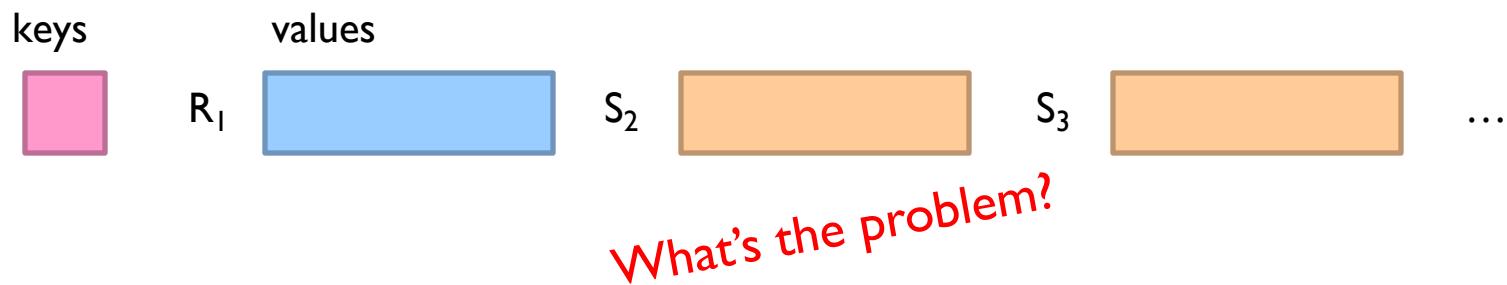
More precisely, an inner join: What about outer joins?

# Reduce-side Join: 1-to-many

Map



Reduce



# Secondary Sorting

MapReduce sorts input to reducers by key  
Values may be arbitrarily ordered

What if we want to sort value also?  
E.g.,  $k \rightarrow (v_1, r), (v_3, r), (v_4, r), (v_8, r) \dots$

# Secondary Sorting: Solutions

## Solution 1

Buffer values in memory, then sort  
Why is this a bad idea?

## Solution 2

“Value-to-key conversion” : form composite intermediate key,  $(k, v_i)$   
Let the execution framework do the sorting  
Preserve state across multiple key-value pairs to handle processing  
Anything else we need to do?

# Value-to-Key Conversion

## Before

$k \rightarrow (v_8, r_4), (v_1, r_1), (v_4, r_3), (v_3, r_2) \dots$

Values arrive in arbitrary order...

## After

$(k, v_1) \rightarrow r_1$

Values arrive in sorted order...

$(k, v_3) \rightarrow r_2$

Process by preserving state across multiple keys

$(k, v_4) \rightarrow r_3$

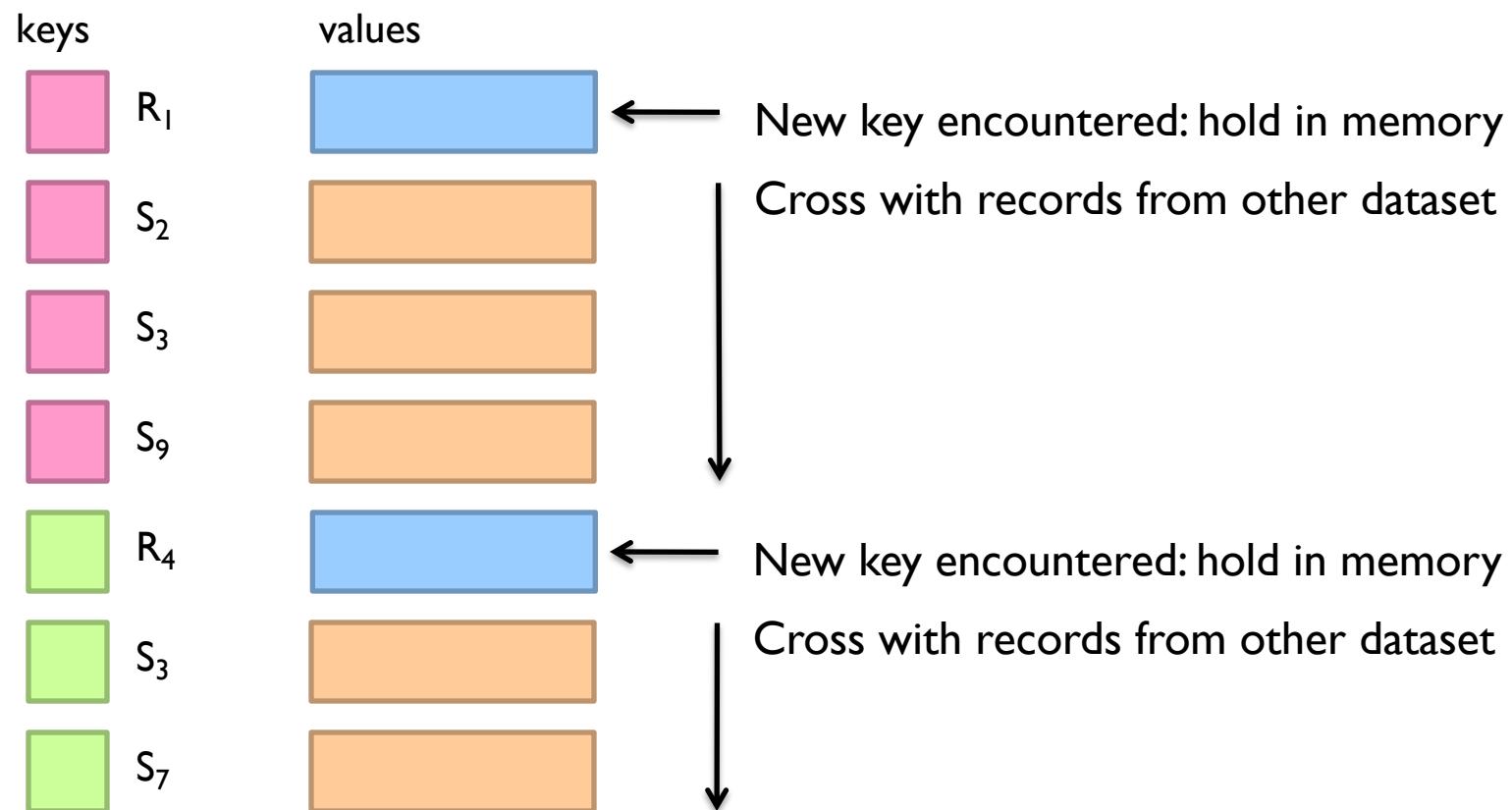
Remember to partition correctly!

$(k, v_8) \rightarrow r_4$

...

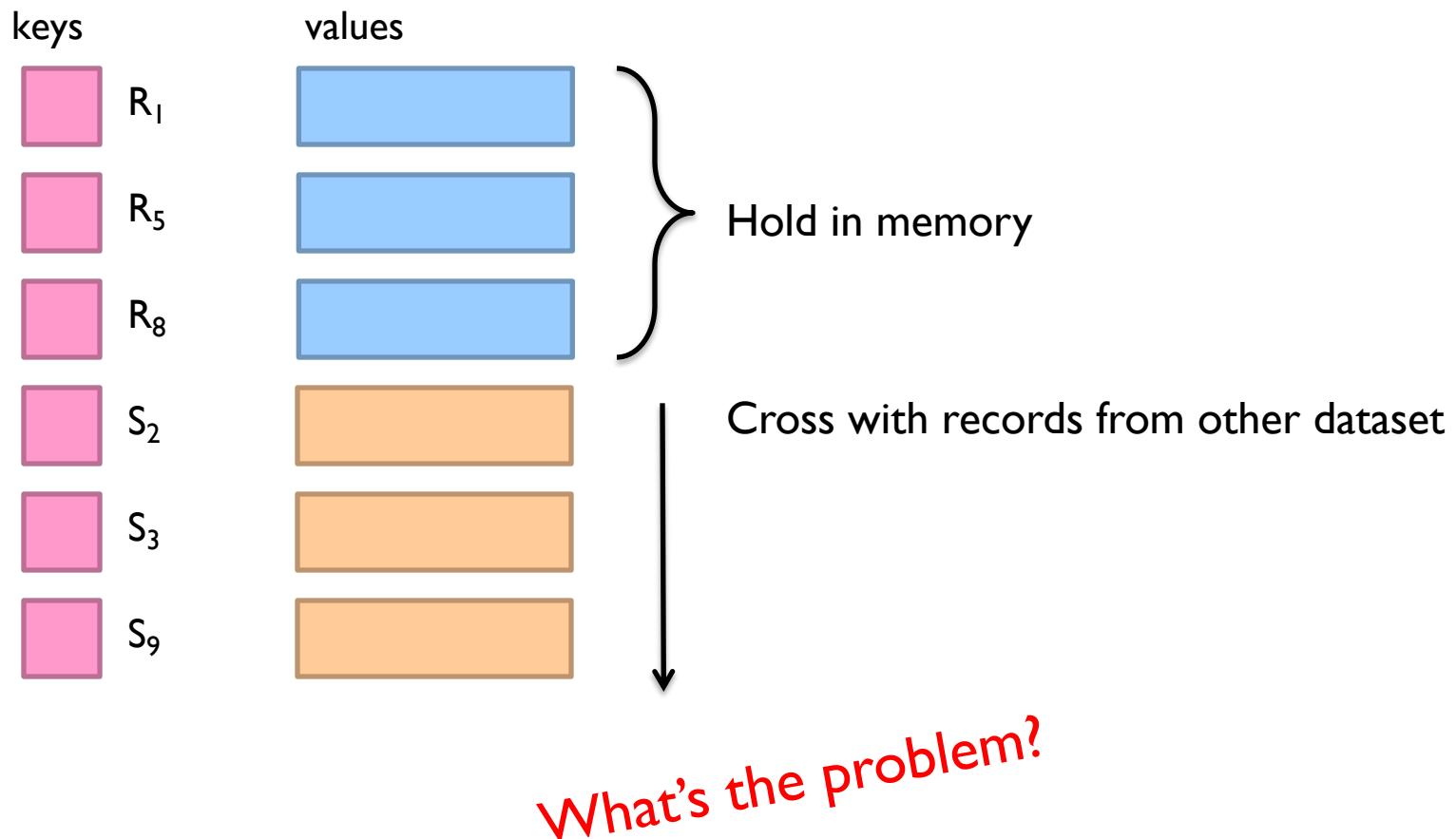
# Reduce-side Join: V-to-K Conversion

In reducer...



# Reduce-side Join: many-to-many

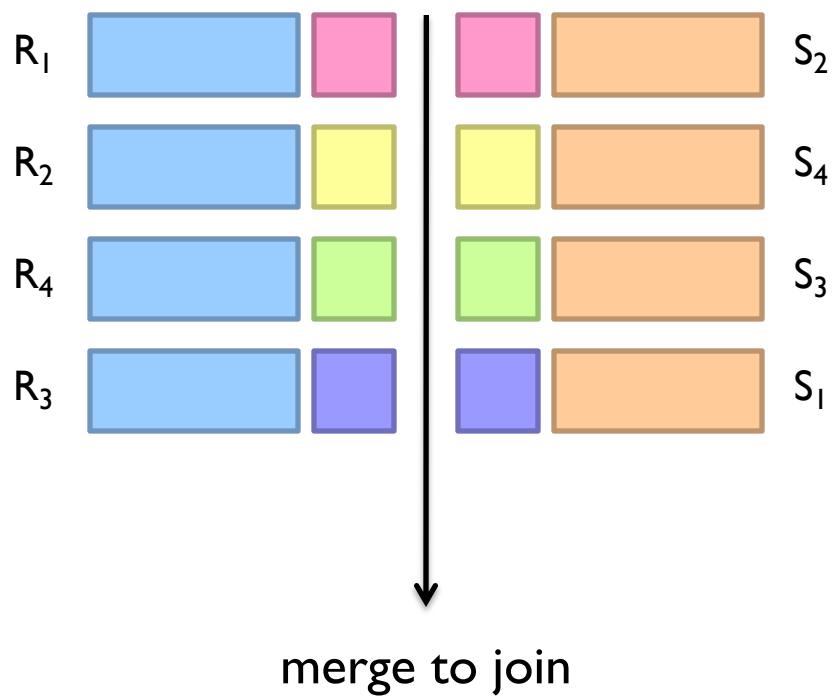
In reducer...



# Map-side Join

aka sort-merge join

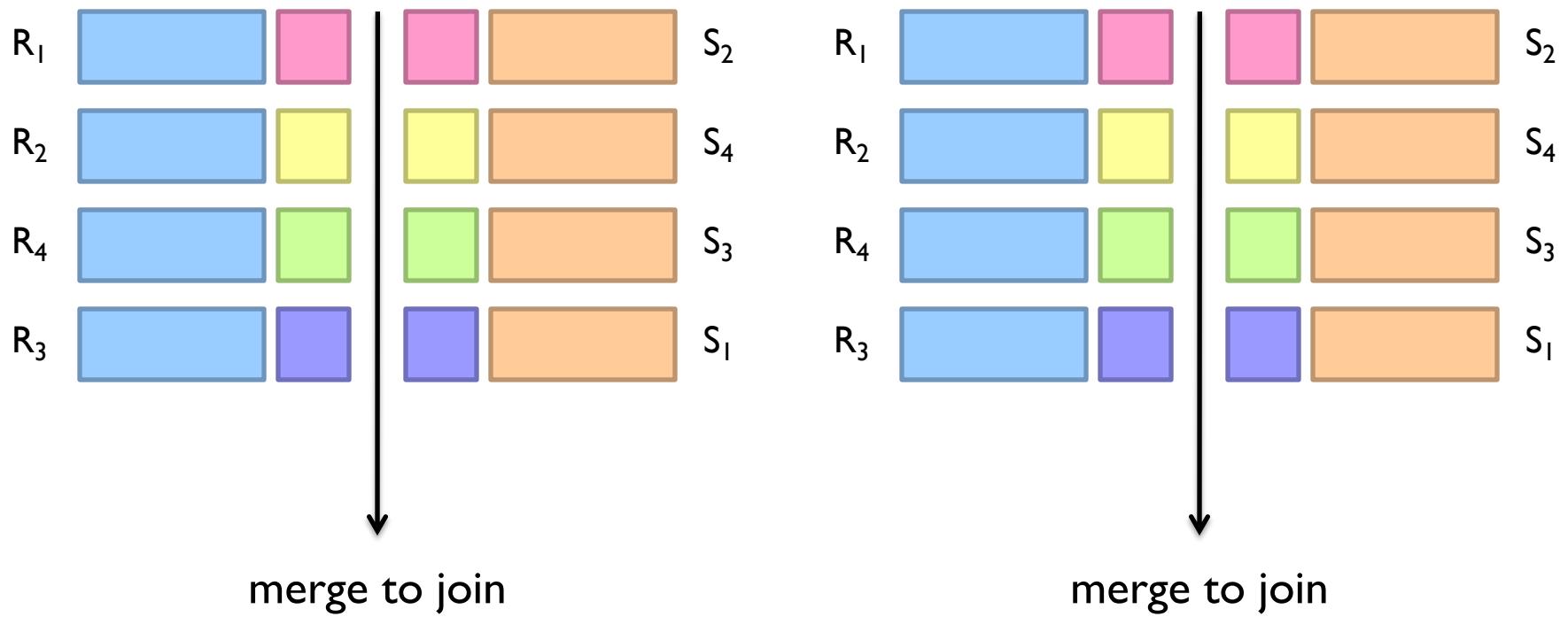
Assume two datasets are sorted by the join key:



# Map-side Join

aka sort-merge join

Assume two datasets are sorted by the join key:



How can we parallelize this? Co-partitioning

# Map-side Join

aka sort-merge join

Works if...

Two datasets are co-partitioned  
Sorted by join key

MapReduce implementation:

Map over one dataset, read from other corresponding partition  
No reducers necessary (unless to do something else)

Co-partitioned, sorted datasets: realistic to expect?

# Hash Join

aka broadcast join, replicated join

Basic idea:

Load one dataset into memory in a hashmap, keyed by join key  
Read other dataset, probe for join key

Works if...

R << S and R fits into memory <When?

MapReduce implementation:

Distribute R to all nodes (e.g., DistributedCache)  
Map over S, each mapper loads R in memory and builds the hashmap  
For every tuple in S, probe join key in R  
No reducers necessary (unless to do something else)

# Hash Join Variants

**Co-partitioned variant:**

R and S co-partitioned (but not sorted)?

Only need to build hashmap on the corresponding partition

**Striped variant:**

R too big to fit into memory?

Divide R into  $R_1, R_2, R_3, \dots$  s.t. each  $R_n$  fits into memory

Perform hash join:  $\forall n, R_n \bowtie S$

Take the union of all join results

**Use a global key-value store:**

Load R into memcached (or Redis)

Probe global key-value store for join key

# Which join to use?

Hash join > map-side join > reduce-side join

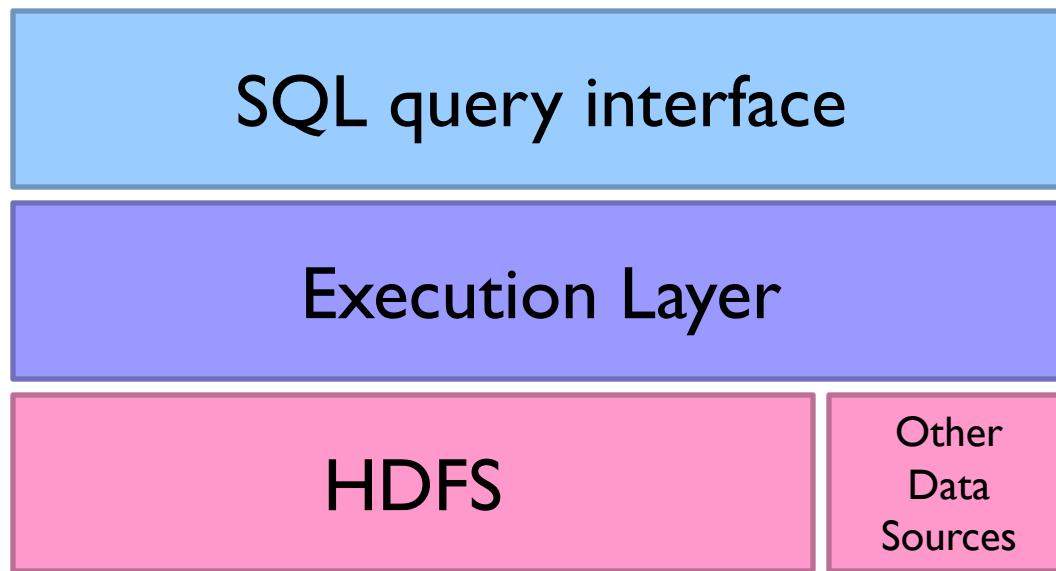
Limitations of each?

In-memory join: memory

Map-side join: sort order and partitioning

Reduce-side join: general purpose

# SQL-on-Hadoop



# Putting Everything Together

```
SELECT big1.fx, big2.fy, small.fz  
FROM big1  
JOIN big2 ON big1.id1 = big2.id1  
JOIN small ON big1.id2 = small.id2  
WHERE big1.fx = 2015 AND  
      big2.f1 < 40 AND  
      big2.f2 > 2;
```

Build logical plan

Optimize logical plan

Select physical plan

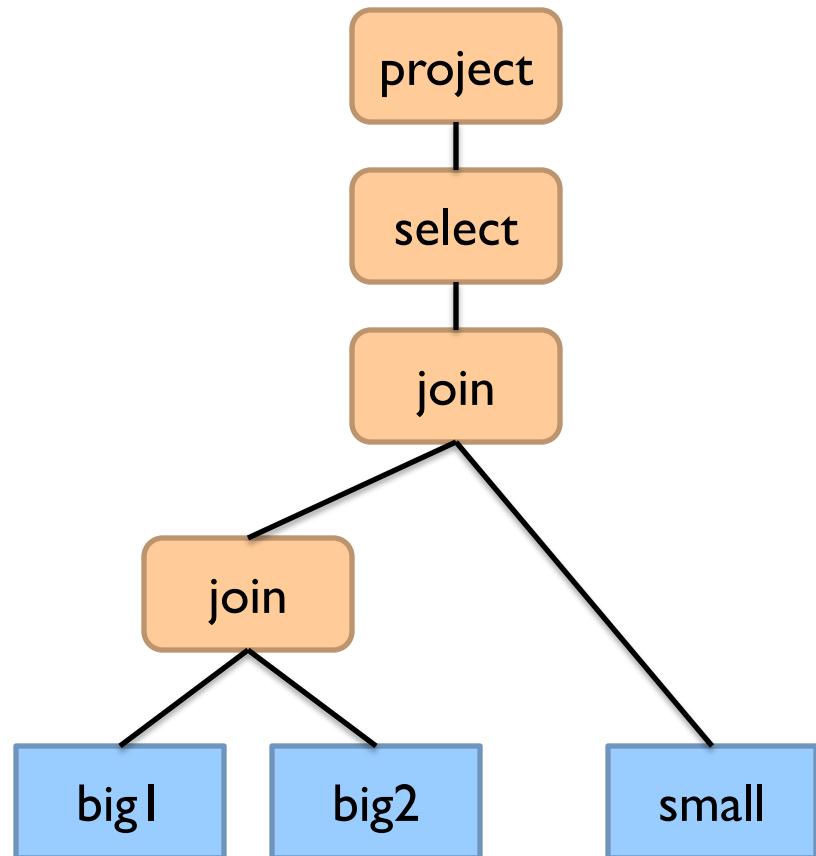
# Putting Everything Together

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```

Build logical plan

Optimize logical plan

Select physical plan



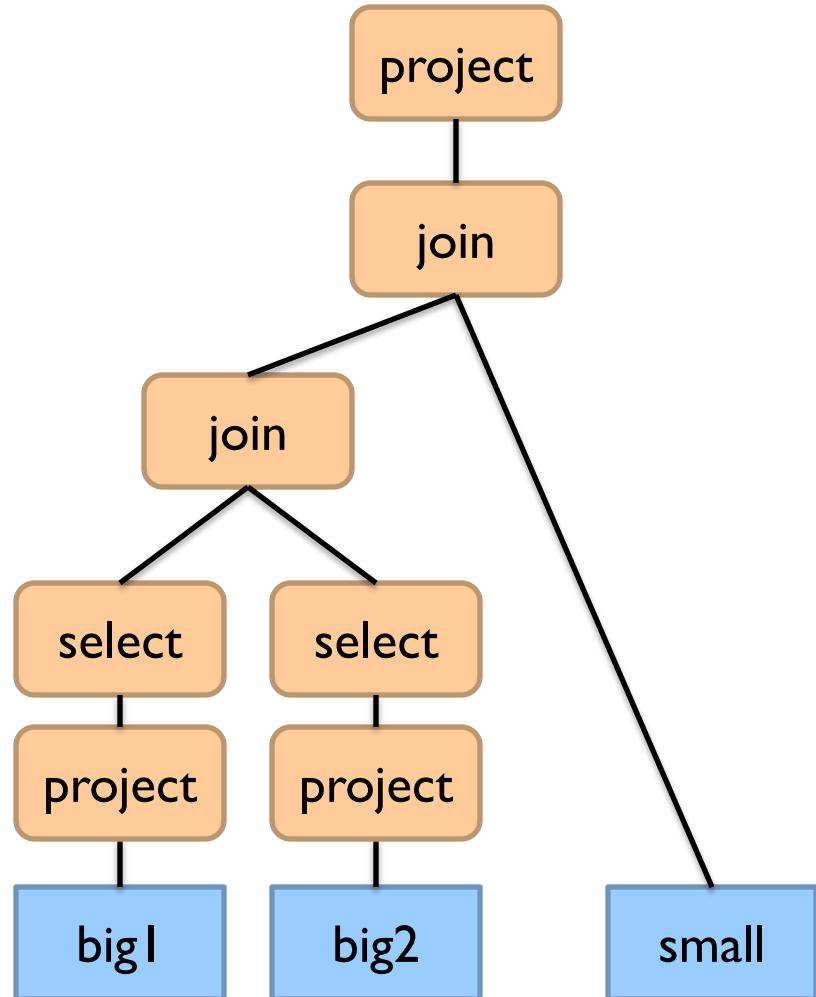
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```

Build logical plan

Optimize logical plan

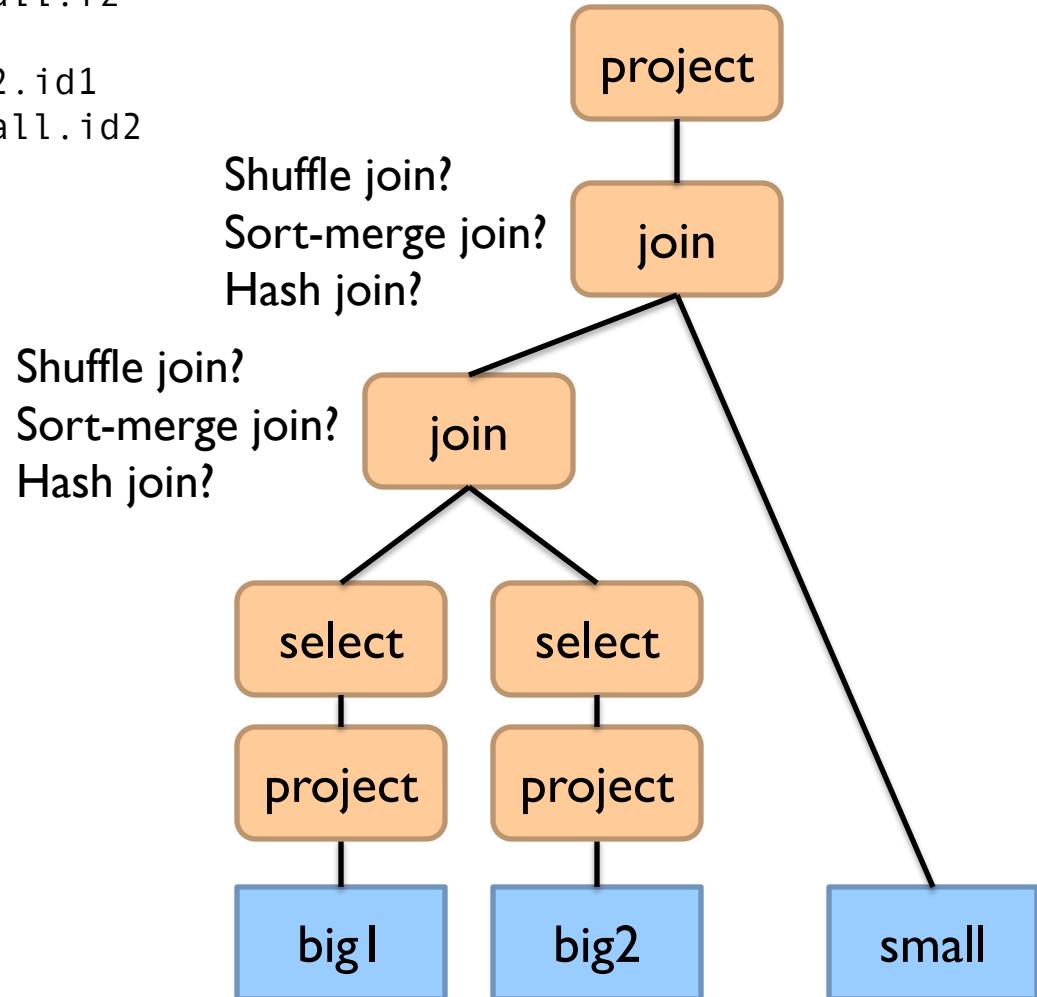
Select physical plan



# Putting Everything Together

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```

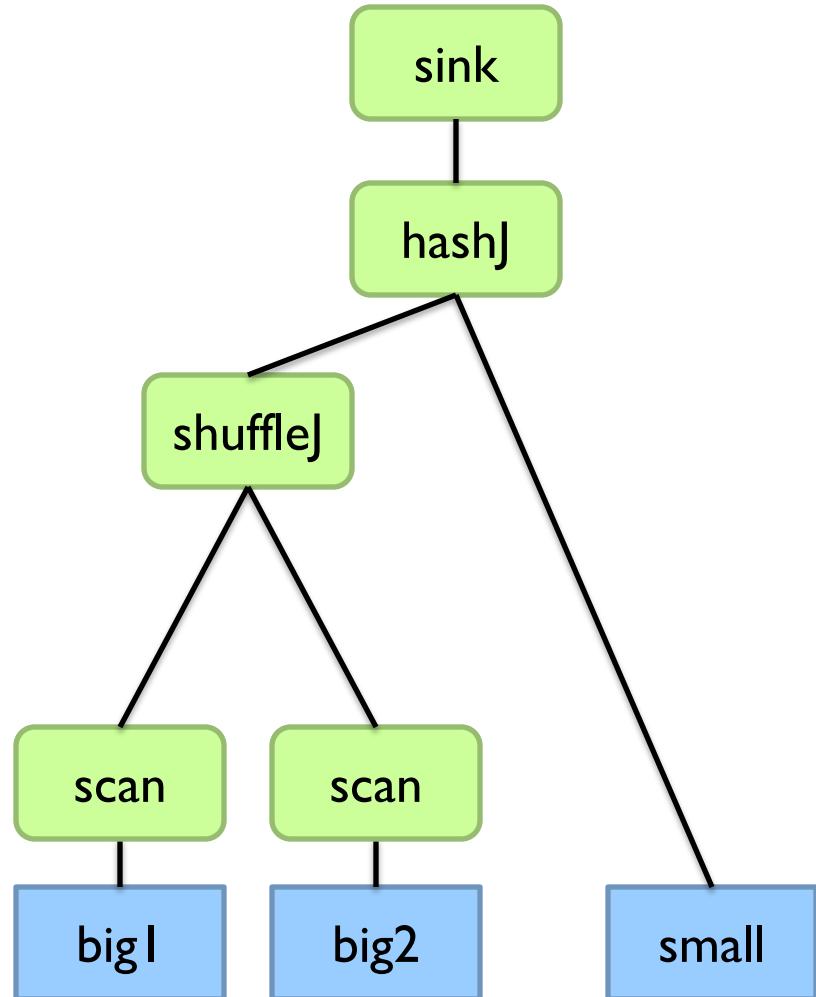
- Build logical plan
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- Select physical plan



# Putting Everything Together

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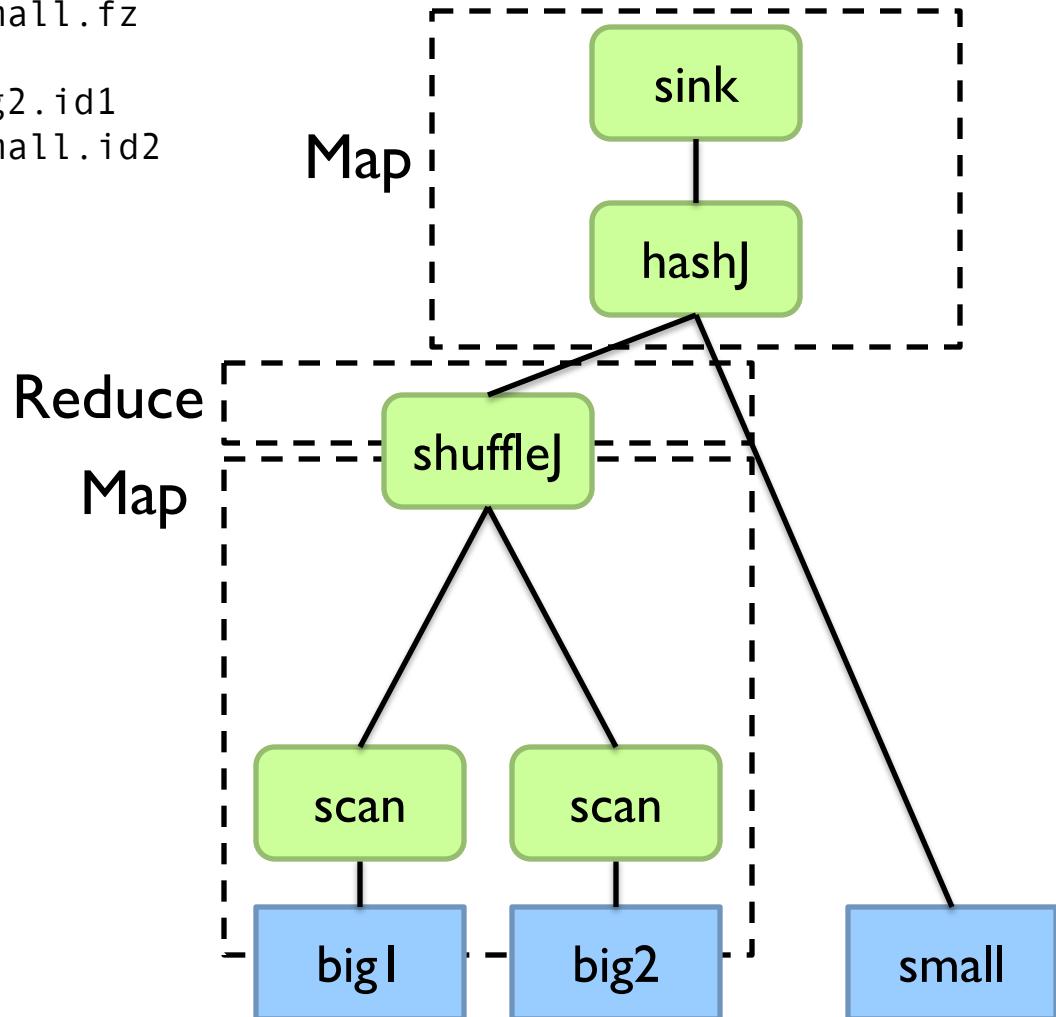
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# Putting Everything Together

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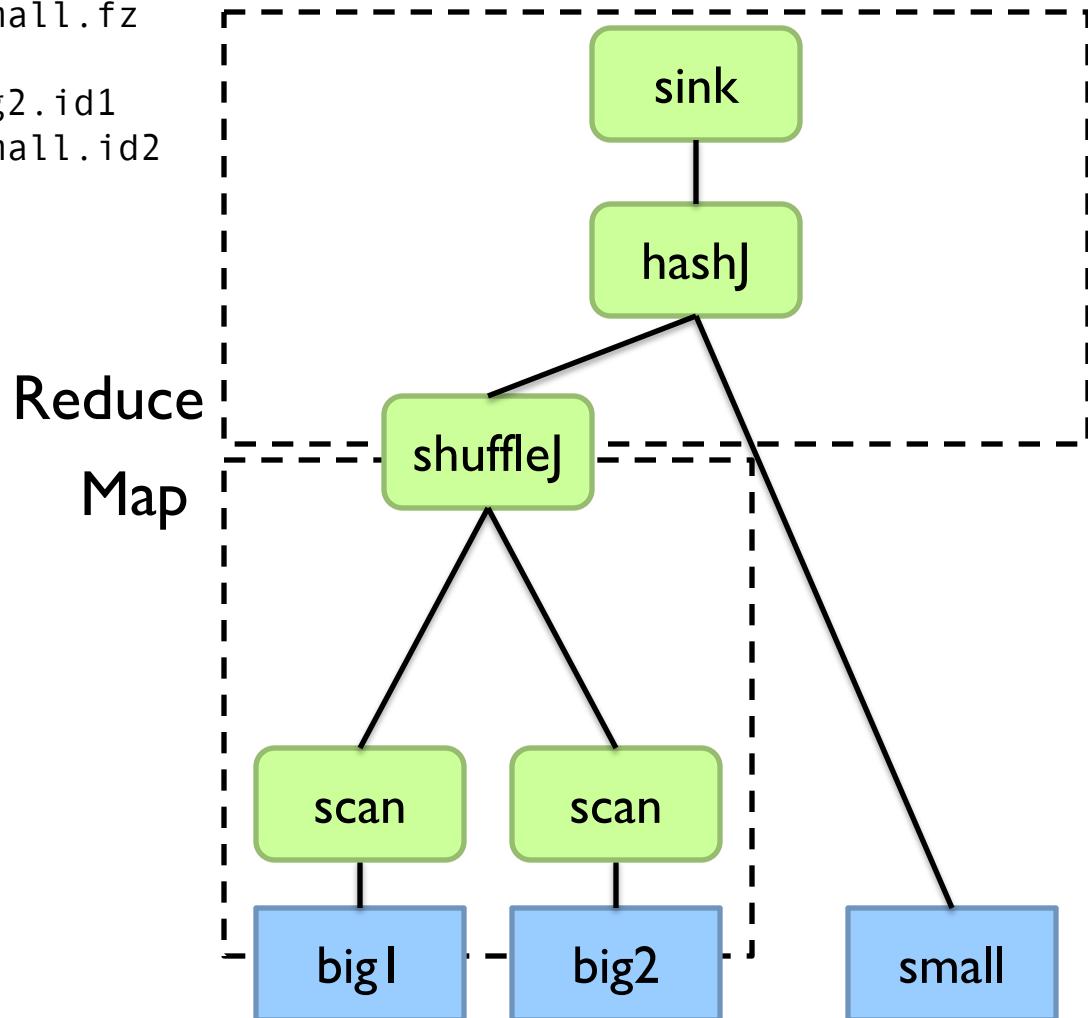
- Build logical plan
- Optimize logical plan
- Select physical plan



# Putting Everything Together

```
SELECT big1.fx, big2.fy, small.fz  
FROM big1  
JOIN big2 ON big1.id1 = big2.id1  
JOIN small ON big1.id2 = small.id2  
WHERE big1.fx = 2015 AND  
    big2.f1 < 40 AND  
    big2.f2 > 2;
```

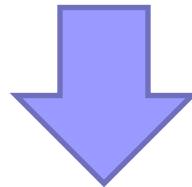
- Build logical plan
- Optimize logical plan
- Select physical plan



# Hive: Behind the Scenes

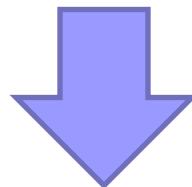
Now you understand what's going on here!

```
SELECT s.word, s.freq, k.freq FROM shakespeare s  
JOIN bible k ON (s.word = k.word) WHERE s.freq >= 1 AND k.freq >= 1  
ORDER BY s.freq DESC LIMIT 10;
```



(Abstract Syntax Tree)

```
(TOK_QUERY (TOK_FROM (TOK_JOIN (TOK_TABREF shakespeare s) (TOK_TABREF bible k) (= (. (TOK_TABLE_OR_COL s)  
word) (. (TOK_TABLE_OR_COL k) word)))) (TOK_INSERT (TOK_DESTINATION (TOK_DIR TOK_TMP_FILE)) (TOK_SELECT  
(TOK_SELEXPR (. (TOK_TABLE_OR_COL s) word)) (TOK_SELEXPR (. (TOK_TABLE_OR_COL s) freq)) (TOK_SELEXPR (.  
(TOK_TABLE_OR_COL k) freq))) (TOK_WHERE (AND (>= (. (TOK_TABLE_OR_COL s) freq) 1) (>= (. (TOK_TABLE_OR_COL k)  
freq) 1))) (TOK_ORDERBY (TOK_TABSORTCOLNAMEDESC (. (TOK_TABLE_OR_COL s) freq))) (TOK_LIMIT 10)))
```



(one or more of MapReduce jobs)

# Hive: Behind the Scenes

Now you understand what's going on here!

## STAGE DEPENDENCIES:

Stage-1 is a root stage  
Stage-2 depends on stages: Stage-1  
Stage-0 is a root stage

## STAGE PLANS:

Stage: Stage-1  
Map Reduce  
Alias -> Map Operator Tree:  
**s**  
TableScan  
alias: s  
Filter Operator  
predicate:  
expr: (freq >= 1)  
type: boolean  
Reduce Output Operator  
key expressions:  
expr: word  
type: string  
sort order: +  
Map-reduce partition columns:  
expr: word  
type: string  
tag: 0  
value expressions:  
expr: freq  
type: int  
expr: word  
type: string  
**k**  
TableScan  
alias: k  
Filter Operator  
predicate:  
expr: (freq >= 1)  
type: boolean  
Reduce Output Operator  
key expressions:  
expr: word  
type: string  
sort order: +  
Map-reduce partition columns:  
expr: word  
type: string  
tag: 1  
value expressions:  
expr: freq  
type: int

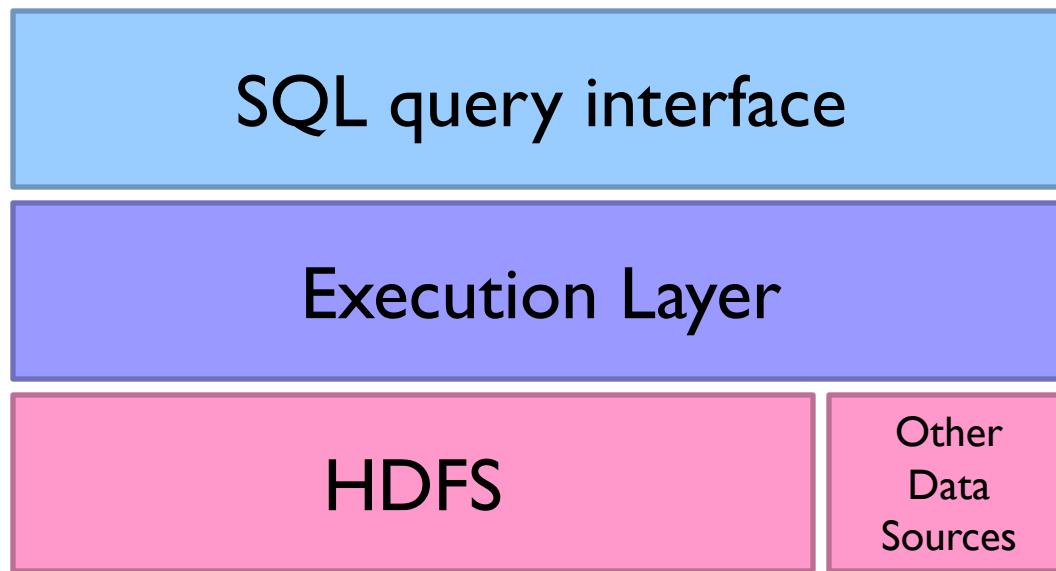
Reduce Operator Tree:  
Join Operator  
condition map:  
Inner Join 0 to 1  
condition expressions:  
0 {VALUE.\_col0} {VALUE.\_col1}  
1 {VALUE.\_col0}  
outputColumnNames: \_col0, \_col1, \_col2  
Filter Operator  
predicate:  
expr: ((\_col0 >= 1) and (\_col2 >= 1))  
type: boolean  
Select Operator  
expressions:  
expr: \_col1  
type: string  
expr: \_col0  
type: int  
expr: \_col2  
type: int  
outputColumnNames: \_col0, \_col1, \_col2  
File Output Operator  
compressed: false  
GlobalTableId: 0  
table:  
input format: org.apache.hadoop.mapred.TextInputFormat  
output format: org.apache.hadoop.hive.ql.io.HiveIgnoreKeyTextOutputFormat

Stage: Stage-2  
Map Reduce

Alias -> Map Operator Tree:  
hdfs://localhost:8022/tmp/hive-training/364214370/10002  
Reduce Output Operator  
key expressions:  
expr: \_col1  
type: int  
sort order: -  
tag: -1  
value expressions:  
expr: \_col0  
type: string  
expr: \_col1  
type: int  
expr: \_col2  
type: int  
Reduce Operator Tree:  
Extract  
Limit  
File Output Operator  
compressed: false  
GlobalTableId: 0  
table:  
input format: org.apache.hadoop.mapred.TextInputFormat  
output format: org.apache.hadoop.hive.ql.io.HiveIgnoreKeyTextOutputFormat

Stage: Stage-0  
Fetch Operator  
limit: 10

# SQL-on-Hadoop



# What about Spark SQL?

Based on the DataFrame API:  
A distributed collection of data organized into named columns

Two ways of specifying SQL queries:

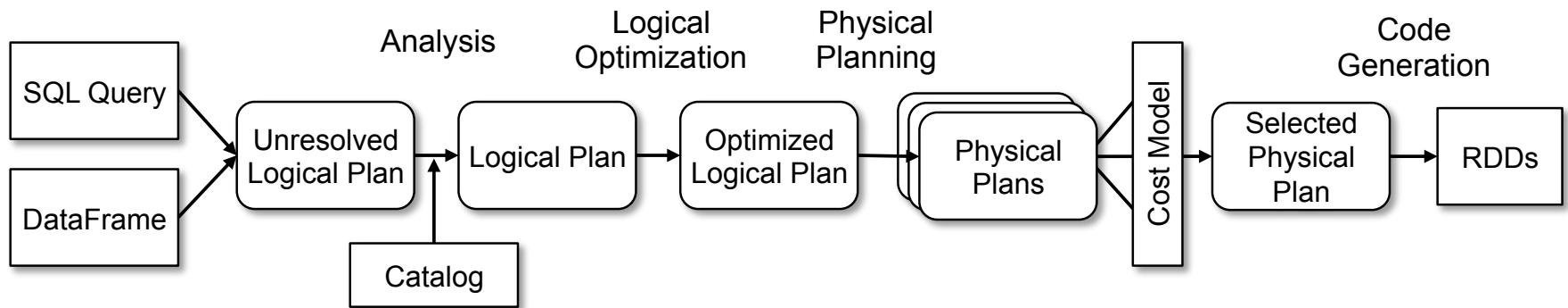
Directly:

```
val sqlContext = ... // An existing SQLContext  
val df = sqlContext.sql("SELECT * FROM table")  
// df is a dataframe, can be further manipulated...
```

Via DataFrame API:

```
// employees is a dataframe:  
employees  
  .join(dept, employees ("deptId") === dept ("id"))  
  .where(employees("gender") === "female")  
  .groupBy(dept("id"), dept ("name"))  
  .agg(count("name"))
```

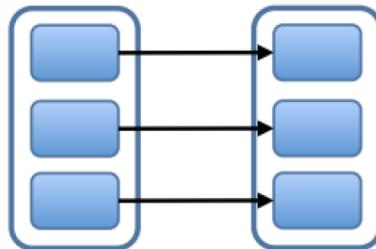
# Spark SQL: Query Planning



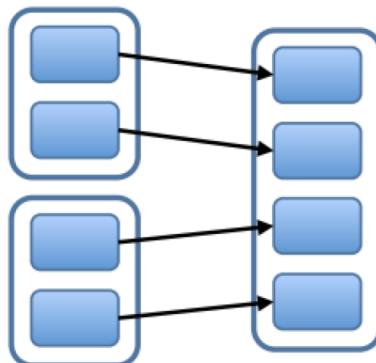
At the end of the day... it's transformations on RDDs

# Spark SQL: Physical Execution

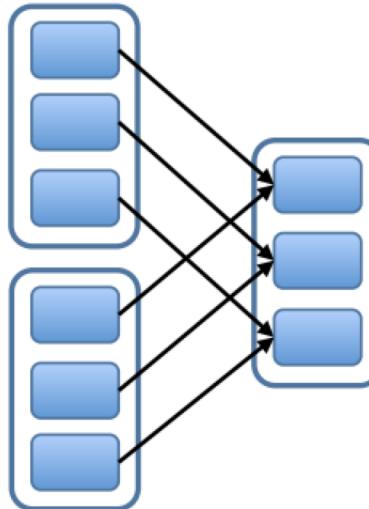
Narrow Dependencies:



map, filter

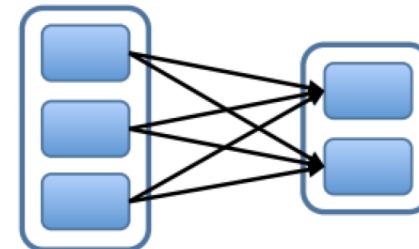


union

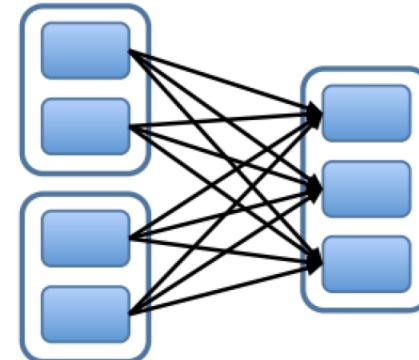


join with inputs  
co-partitioned  
= Map-side join

Wide Dependencies:



groupByKey



join with inputs not  
co-partitioned  
= Reduce-side join

Hash join with broadcast variables

# Hadoop Data Warehouse Design

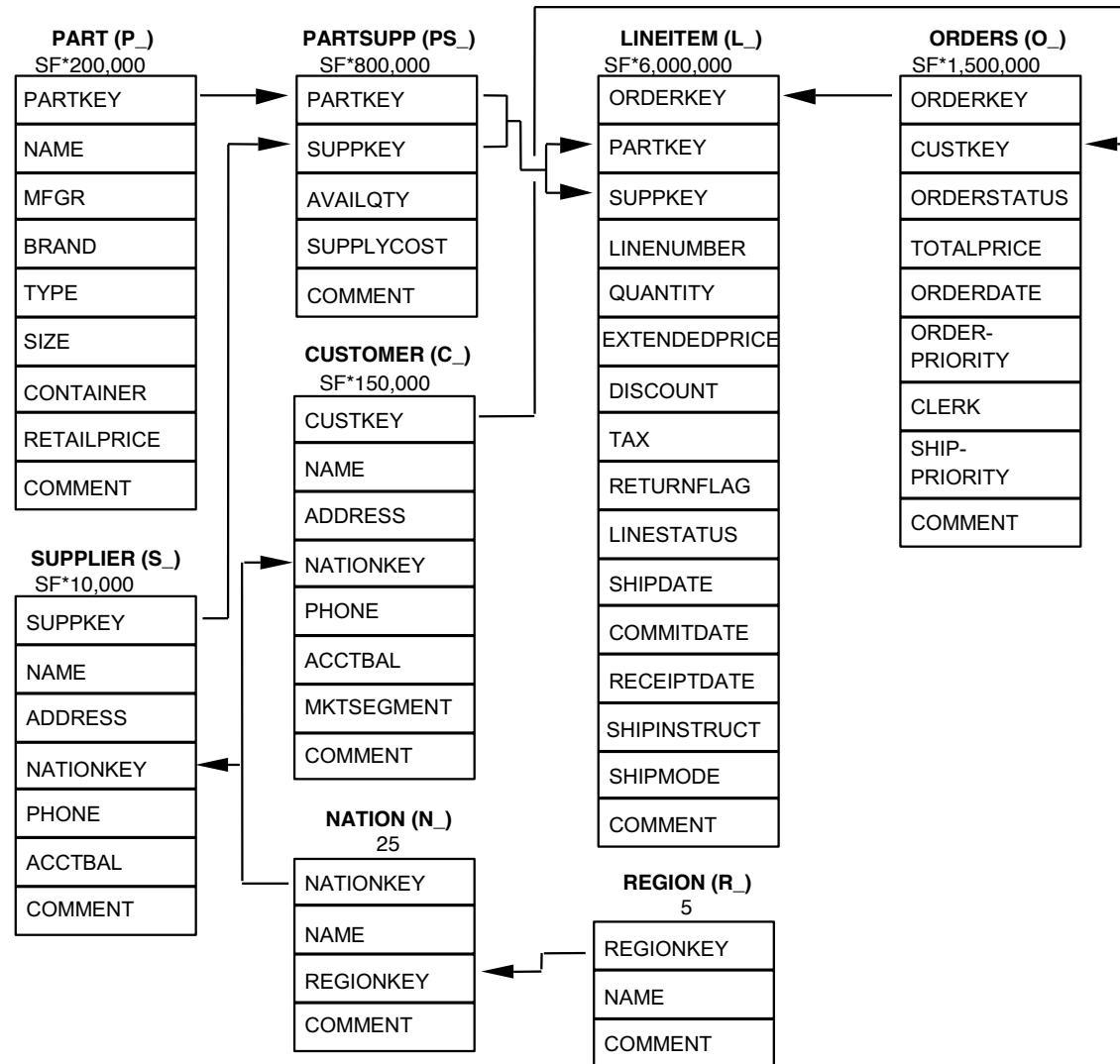
Observation:

Joins are relatively expensive  
OLAP queries frequently involve joins

Solution: denormalize

What's normalization again?  
Why normalize to begin with?  
Fundamentally a time-space tradeoff  
How much to denormalize?  
What about consistency?

# Denormalization Opportunities?



“Denormalizing the snowflake”

# What's the assignment?

## SQL-on-Hadoop

SQL query interface

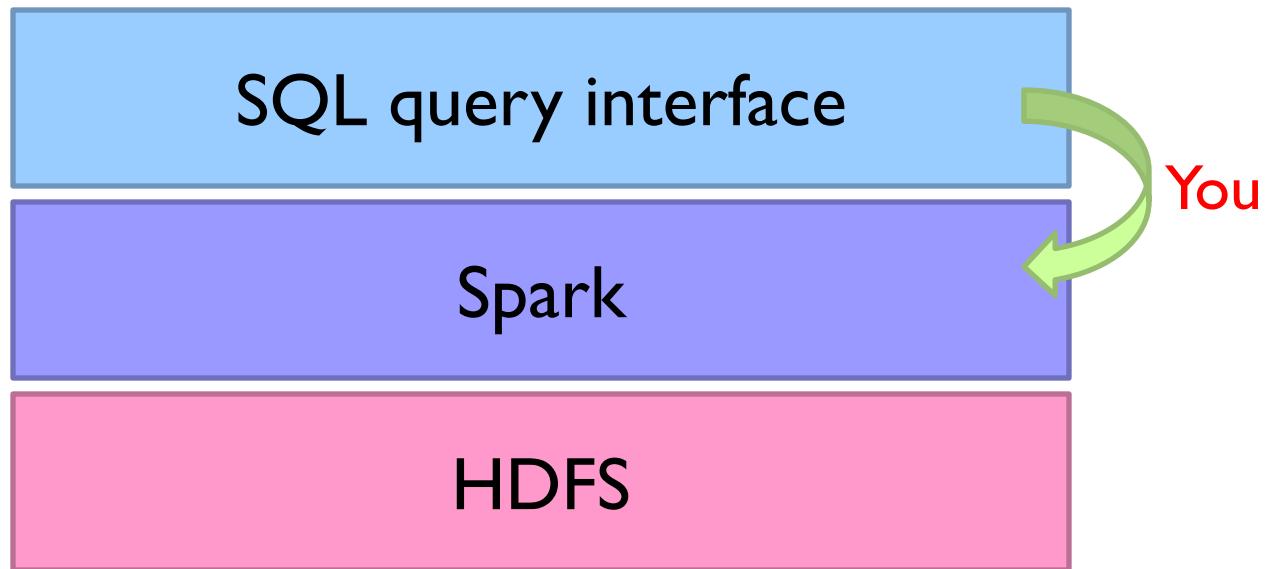
Execution Layer

HDFS

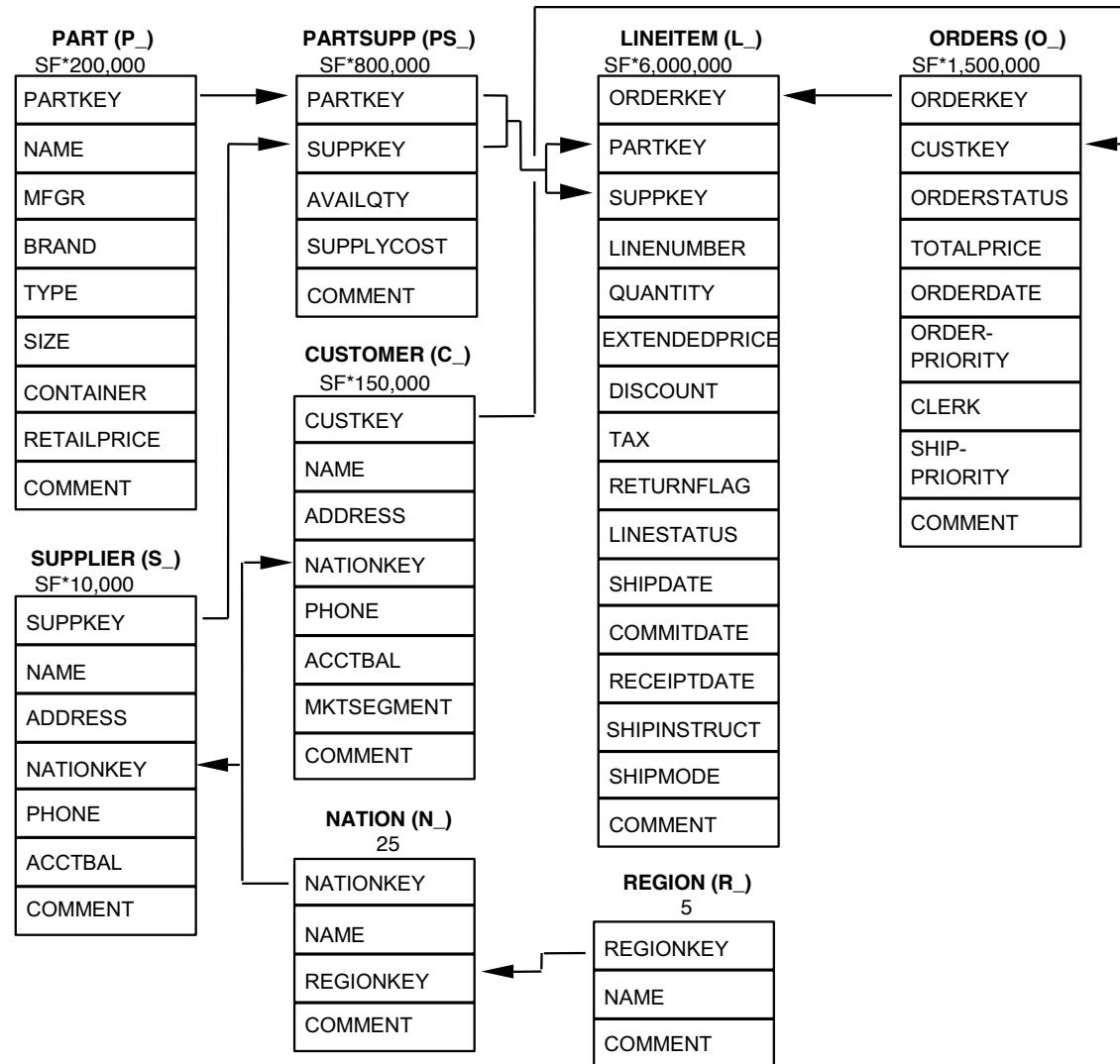
Other  
Data  
Sources

# What's the assignment?

## SQL-on-Hadoop



# What's the assignment?



# What's the assignment?

```
select
    l_returnflag,
    l_linenstatus,
    sum(l_quantity) as sum_qty,
    sum(l_extendedprice) as sum_base_price,
    sum(l_extendedprice*(1-l_discount)) as sum_disc_price,
    sum(l_extendedprice*(1-l_discount)*(1+l_tax)) as sum_charge,
    avg(l_quantity) as avg_qty,
    avg(l_extendedprice) as avg_price,
    avg(l_discount) as avg_disc,
    count(*) as count_order
from lineitem
where
    l_shipdate = 'YYYY-MM-DD'-----  
group by l_returnflag, l_linenstatus;
```

SQL query —————→ Raw Spark program  
**Your task...**



Source: Wikipedia (Japanese rock garden)