Time (wall), Epsilon=1e-05; Region Bound=0!0.1!1e-06!0,0.8!0.2,1 4x4grid-avoid NR4x4grid  $\geq 10^{4}$ alarm Better for bigstep brp crowds 10<sup>3</sup> herman hermanspeed no bigstep maze2 10<sup>2</sup> nand newgrid nrp 10<sup>1</sup> refuel

