# **Linus Phan**

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#### **EMPLOYMENT**

### **Co-Creator, Software Engineer**

Mashr

January 2019 – Present

Case Study: <a href="https://mashr-framework.github.io/">https://mashr-framework.github.io/</a>

- Presented my journey on building Mashr: https://linusphan.github.io/
- Researched and implemented best practices of building a data pipeline with monitoring, archiving, and failover.
- Built robust and easy-to-use CLI that abstracts away a lot of the complexities and lengthy sequences of API calls made to GCP services.
- Implemented user-friendly interface, which includes easy installation with npm, instructional templates made for a variety of data sources to pull data from, and more.
- Engineered the data extraction component to be hosted on a Docker container that is itself hosted on a Google Compute Engine (GCE) instance to build resilience against technological changes.
- Authored comprehensive white paper about engineering the Mashr framework.

## **Full stack Engineer**

## **Freelance and Personal Projects**

Feb 2018 - Present

Developed a variety of open source web applications using technologies such as JavaScript, Node.js, Ruby, Ruby on Rails, SQL, Linux, HTML, CSS, and React. These apps include:

- Lello: A trello-clone with React/Redux front-end and Rails back-end
- Postit: A social news and discussion application built using Rails, PostgreSQL, and JavaScript
- Airline Routes: An application built using React that allows users to view and filter airline routes
- Link Shortener: An application built using Ruby on Rails that shortens links; similar to bitly

## Languages and Technologies

Front End: HTML, CSS, JavaScript, React/Redux, ¡Query, Bootstrap

**Back End:** Javascript/Node.js, Ruby, Ruby on Rails, Sinatra, PostgreSQL, RESTful APIs, Docker **Other:** Data Structures, Algorithms, Cloud computing, Google Cloud Platform (GCP), Google Compute Engine (GCE), Google Cloud Storage (GCS), Google Cloud Function, Google BigQuery, Google Stackdriver Logging, Git/GitHub, Linux

## **MAJOR TRAINING**

Launch School 2018 – 2019

A multi-year software engineer program.

## **EDUCATION**

### Irvine, CA

**University of California, Irvine** 

Fall 2012 - June 2016

Bachelor of Science: Biological Sciences, June 2016