

Hello.

Scala.js: Write Web Apps in Scala

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HKFP Meetup Talk by Linus Yang

What is Scala?

A **Scalable** Language: the C++ on JVM^{*}

Object-Oriented and **Functional**

Statically typed with **type inference**

^{*} *True Scala complexity* by Yang Zhang

Double it! (Java)

```
List<Integer> ints = new ArrayList<>();  
ints.add(1);  
ints.add(2);  
ints.add(3);  
List<Integer> intsDoubled = new ArrayList<>();  
for (Integer i: ints) {  
    intsDoubled.add(i * 2);  
}
```

Double it! (Scala)

```
val intsDoubled = List(1, 2, 3).map(_ * 2)
```

Why use Scala over Java?

Interoperability with Java

Expressibility vs. verbosity

Better concurrency model

Who are using Scala?

Enterprise: Twitter, LinkedIn, FourSquare

Cluster Computing: Big Data^{*}

Academia

^{*} Previous talk on Spark: *Big Data Analytics in Scala*

Front-end web development

... Modern

HTML5 & CSS3

Rendering engines: Gecko, WebKit

Javascript

Frameworks & Tools: jQuery, Bootstrap

Javascript is not **statically** typed!

Scalability

Debugging

Performance

Typed variants of Javascript

Microsoft: Typescript

Google: Dart & AtScript

Facebook: Flow

Mozilla: asm.js

and Scala.js

Full Scala support at **compiler** level

... everything you know and love about Scala

Interoperability with Javascript

... everything about web: DOM, CSS, jQuery

Generate **efficient** Javascript code

Scala(.js) Code

```
import scala.scalajs.js.JSApp

object Main extends js.JSApp {
  def main() = {
    var x = 0
    while (x < 10)
      x += 3
    println(x)
    // 12
  }
}
```

Compiled Javascript Code

```
ScalaJS.c.LMain$.prototype.main__V = (function() {  
  var x = 0;  
  while ((x < 10)) {  
    x = ((x + 3) | 0) // "| 0" makes x an int  
  };  
  ScalaJS.m.s_Predef$()  
    .println__0__V(x)  
  // 12  
});
```

Why Scala.js over alternatives?

Reliability: Not a toy language

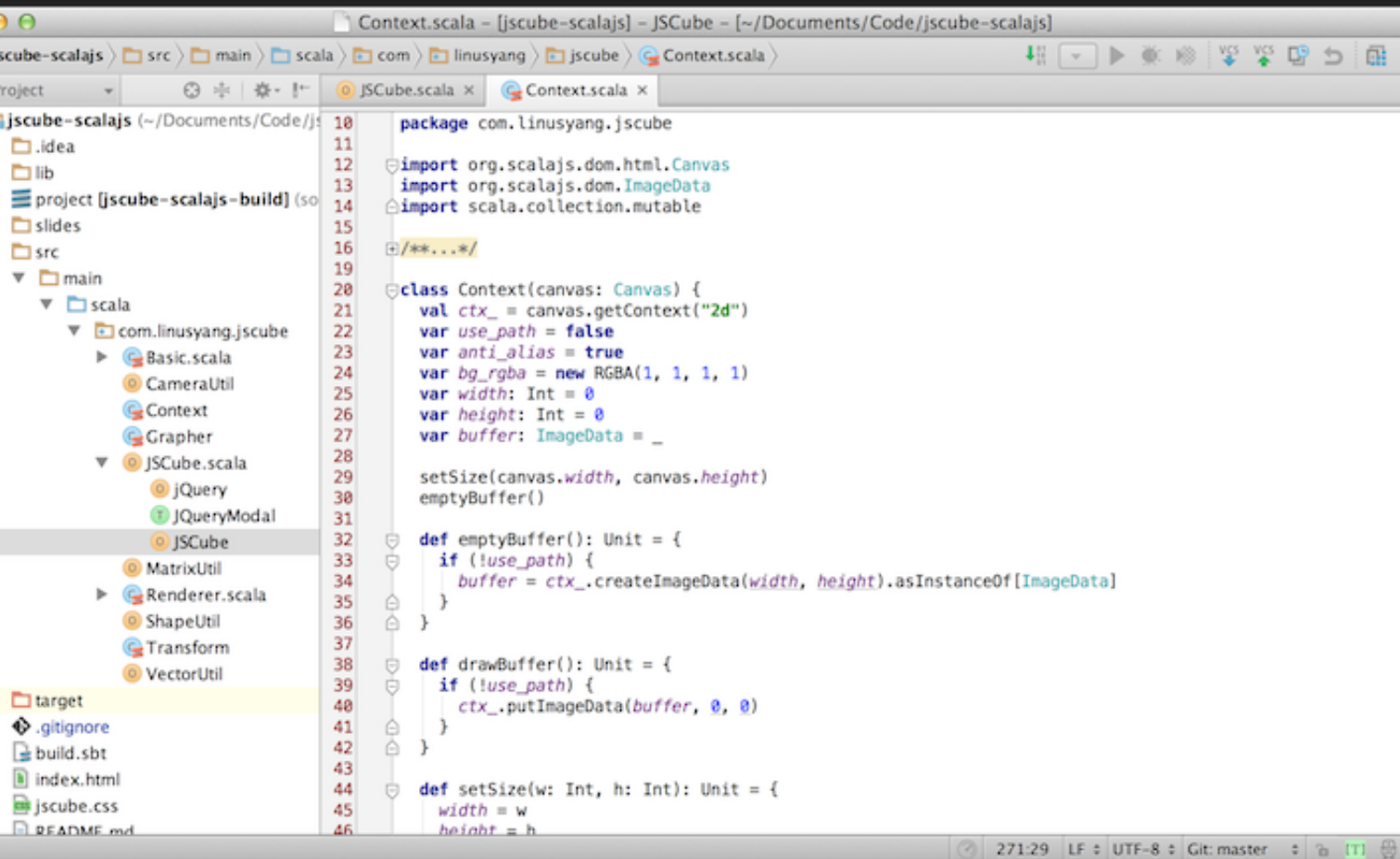
Ecosystem: SBT, IDE, Unit-testing

Support: Nice documentation & community

Integration: Share with server-side code

*Make you a **full-stack** developer!*

Use your favourite Scala IDE!



Hello Scala.js: A tutorial*

* from official *Scala.js Tutorial*

1. Setup sbt

Make sbt plugin file `project/plugins.sbt`

```
addSbtPlugin("org.scala-js" % "sbt-scalajs" % "0.6.1")
```

Create sbt build file `build.sbt`

```
enablePlugins(ScalaJSPlugin)
name := "Scala.js Tutorial"
scalaVersion := "2.11.6" // or any version >= 2.10.2
```

Specify sbt version at
project/build.properties

```
sbt.version=0.13.7
```

2. Write Scala.js app

Create a Scala file at
`src/main/scala/tutorial/webapp/TutorialApp.scala`

```
package tutorial.webapp

import scala.scalajs.js.JSApp

object TutorialApp extends JSApp {
  def main(): Unit = {
    println("Hello world!")
  }
}
```

3. Execute the app by sbt

```
$ sbt
> run
[info] Compiling 1 Scala source to ...
[info] Running tutorial.webapp.TutorialApp
Hello world!
[success] (...)
```

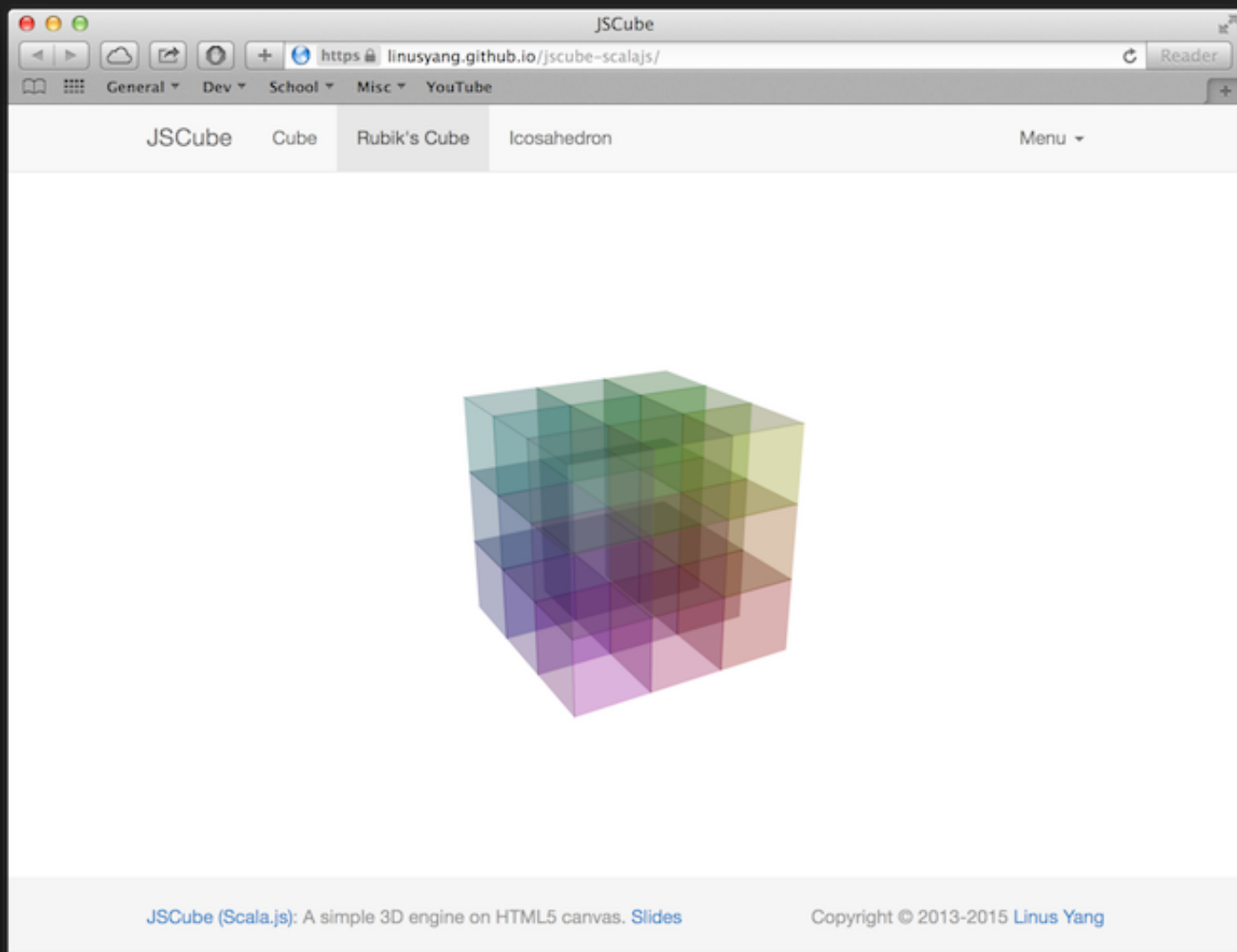

Next up: write a web app

Interoperability with Javascript

Integrate with HTML pages

Interact with Javascript APIs

Case Study: Port JSCube to Scala.js



JSCube: Simple HTML5 3D engine

Undergraduate project for Computer Graphics

Purely upon 2D HTML5 canvas

Built with jQuery and Bootstrap framework

Interact with mouse and multi-touch

Support Retina display

Written in CoffeeScript

Coffeescript is

... a little language compiled to JS

... with lots of lovely syntactic sugar

... but still dynamically typed

Now completely rewritten in [Scala.js](#)!

Demo

linusyang.github.io/jscube-scalajs

CoffeeScript → Scala.js

Deal with **this**

Non-standard APIs

Javascript Keyword: **this**

Evaluates to the current execution context

Conflict with **this** in Scala

Workaround: eliminate "this"

Coffeescript

```
$("#cube-nav li").click (e) ->
  ...
  if not $(this).hasClass "active"
    $(this).addClass "active"
  ...
```

Here, `this` is identical to `e.currentTarget`

Scala.js

```
jQuery("#cube-nav li").click((e: MouseEvent) => {  
    ...  
    if (!(jQuery(e.currentTarget)hasClass "active")) {  
        jQuery(e.currentTarget)addClass "active"  
    }  
    ...  
})
```

Non-standard Javascript APIs

Some only available in specific browsers/frameworks

... but Scala.js library only includes **standard** ones

Type-checking blocks using undocumented APIs

Workaround: Extend the Scala.js interface with traits

Port Bootstrap APIs to Scala.js

Bootstrap is a web framework by Twitter

Extended jQuery with **customized methods**

Here we deal with the **modal** method

... used for control modal dialogs

Original interface of jQuery

```
val jQuery: JQueryStatic = js.native

trait JQueryStatic extends js.Object {
  ...
  def apply(selector: String): JQuery = js.native
  ...
}
```

Note that there is no `modal` method in `JQuery`.

Thus, `jQuery(...)` i.e. `jQuery.apply(...)` which has the type `JQuery` can't call `modal` method.

Extend interface with traits

```
trait JQueryModal extends JQuery {  
  def modal(action: String): JQuery = js.native  
}  
  
object jQuery extends JQueryStatic {  
  override def apply(selector: String): JQueryModal = js.native  
}
```

Object `jQuery` now can call `modal` method like

```
jQuery("#path-modal").modal("show")
```

Summary

Scala.js: promising front-end devtool

All good things about **Scala**

Type-safety & production-ready quality

Interop with JS still needs to improve

References & futher reading

[Scala.js no longer experimental](#)

[Scala.js Documentation](#)

[Hands-on Scala.js](#)

[Hacker News - Scala.js no longer experimental](#)

JSCube (Scala.js) is open-sourced at
github.com/linusyang/jscube-scalajs

Slides at linusyang.github.io/jscube-scalajs/slides

Also open-sourced on Github

Questions?

Thank you!