```
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// limitations under the License.
//
package {
  // See: http://go/android-license-faq
  // A large-scale-change added 'default_applicable_licenses' to import
  // all of the 'license_kinds' from "art_license"
  // to get the below license kinds:
  // SPDX-license-identifier-Apache-2.0
  default_applicable_licenses: ["art_license"],
cc_library_headers {
  name: "libart_simulator_headers",
  host_supported: true,
  export_include_dirs: ["include"],
cc_defaults {
  name: "libart_simulator_defaults",
  host supported: true,
  device_supported: false,
  defaults: ["art_defaults"],
  srcs: [
     "code_simulator.cc",
     "code simulator arm64.cc",
  ],
  shared_libs: [
     "libbase",
     "liblog",
  cflags: ["-DVIXL_INCLUDE_SIMULATOR_AARCH64"],
  header_libs: ["libart_simulator_headers"],
}
art_cc_library {
  name: "libart-simulator",
  defaults: ["libart_simulator_defaults"],
  shared libs: [
     "libart",
```