Identity

-logService

+setLogService(logService): void
+getNumberOfGroups(): number
+getGroup(_: number): List<LogRow>

SequenceSearch

-logService
-currentOccurrences: List<List<LogRow>>
-actualSequence

+setLogService(logService): void
+getNumberOfGroups(): number
+getGroup(index: number): List<LogRow>

EventGrouping

-groupedEvents: List<List<LogRow>>
-logService
-groupTime: number

+setLogService(logService): void
+getNumberOfGroups(): number
+getGroup(index: number): List<LogRow>

EventSearch

-logService
-searchTokens: List<string>
-queryString: string
-selectedUnits: List<number>
-selectedSubUnits: List<number>

+setLogService(logService): void
+getNumberOfGroups(): number
+getGroup(_: number): List<LogRow>

LogManipulator

+setLogService(logService): void
+getNumberOfGroups(): number
+getGroup(index: number): List<LogRow>