

# Design and Analysis of Algorithms (VII)

The Network Flow Problem

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# Shipping Oil

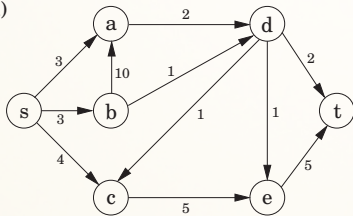
We have a network of pipelines along which oil can be sent.

The **goal** is to ship as much oil as possible from the **source** to the **sink**.

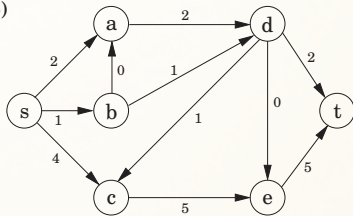
Each pipeline has a **maximum capacity** it can handle, and there are no opportunities for storing oil en route.

# A Flow Example

(a)



(b)



# Maximizing Flow

The networks consist of a directed graph  $G = (V, E)$ ; two special nodes  $s, t \in V$ , a **source** and **sink** of  $G$ ; and **capacities**  $c_e > 0$  on the edges.

Aim to send as much oil as possible from  $s$  to  $t$  without exceeding the capacities of any of the edges.

# Maximizing Flow

A **flow** consists of a **variable**  $f_e$  for each **edge**  $e$  of the network, satisfying the following two properties:

- ① It doesn't violate edge capacities:  $0 \leq f_e \leq c_e$  for all  $e \in E$ .
- ② For all nodes  $u$  except  $s$  and  $t$ , the amount of flow entering  $u$  **equals** the amount leaving

$$\sum_{(w,v) \in E} f_{wu} = \sum_{(u,z) \in E} f_{uz}$$

In other words, flow is conserved.

# Maximizing Flow

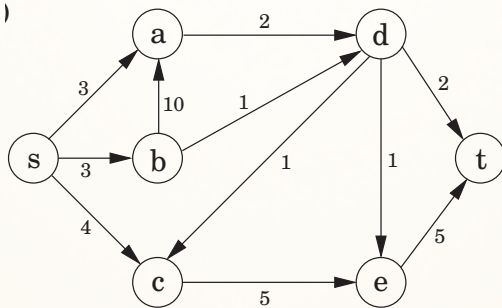
The size of a flow is the total quantity sent from  $s$  to  $t$  and, by the **conservation principle**, is equal to the quantity leaving  $s$ :

$$\text{size}(f) = \sum_{(s,u) \in E} f_{su}$$

Our **goal** is to assign values to  $\{f_e | e \in E\}$  that will satisfy a set of linear constraints and maximize a **linear objective function**.

This is a **linear program**. The maximum-flow problem reduces to linear programming.

# The Example



# LP

11 variables, one per edge.

maximize  $f_{sa} + f_{sb} + f_{sc}$

27 constraints:

- 11 for nonnegativity (such as  $f_{sa} \geq 0$ ),
- 11 for capacity (such as  $f_{sa} \leq 3$ ),
- 5 for flow conservation (one for each node of the graph other than  $s$  and  $t$ , such as  $f_{sc} + f_{dc} = f_{ce}$ ).



# Another Representation

First, introduce a **fictitious edge** of infinite capacity from  $t$  to  $s$  thus converting the flow to a circulation;

The **objective** is to **maximize** the flow on this edge, denoted by  $f_{ts}$ .

The advantage of making this modification is that we can now require **flow conservation** at  $s$  and  $t$  as well.

# Another Representation

$$\max f_{ts}$$

$$f_{ij} \leq c_{ij} \quad (i,j) \in E$$

$$\sum_{(w,i) \in E} f_{wi} - \sum_{(i,z) \in E} f_{iz} \leq 0 \quad i \in V$$

$$f_{ij} \geq 0 \quad (i,j) \in E$$

# A Closer Look at the Algorithm

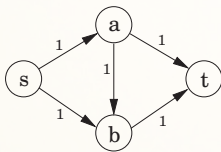
All we know so far of the simplex algorithm is the vague **geometric intuition** that it keeps making **local moves** on the **surface of a convex** feasible region, successively improving the **objective function** until it finally reaches the **optimal solution**.

The behavior of simplex has an **elementary interpretation**:

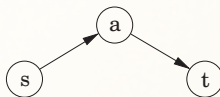
- Start with **zero** flow.
- Repeat: choose an appropriate path from  **$s$**  to  **$t$** , and **increase** flow along the edges of this path **as much as** possible.

# A Flow Example

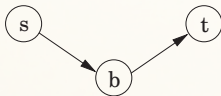
(a)



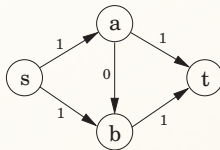
(b)



(c)



(d)

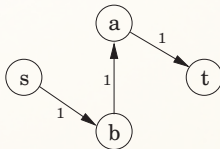
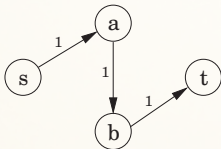


# A Closer Look at the Algorithm

There is just one complication.

What if we choose a path that blocks all other paths?

Simplex gets around this problem by also allowing paths to **cancel existing flow**.



# A Closer Look at the Algorithm

To summarize, in each iteration simplex looks for an  $s - t$  path whose edges  $(u, v)$  can be of two types:

- ①  $(u, v)$  is in the original network, and is not yet at **full capacity**.
- ② The **reverse** edge  $(v, u)$  is in the original network, and there is **some flow** along it.

If the current flow is  $f$ , then in the first case, edge  $(u, v)$  can handle up to  $c_{uv} - f_{uv}$  **additional units** of flow;

in the second case, up to  $f_{vu}$  **additional units** (canceling **all** or **part** of the existing flow on  $(v, u)$ ).

# A Closer Look at the Algorithm

These flow-increasing opportunities can be captured in a **residual network**  $G^f = (V, E^f)$ , which has exactly the two types of edges listed, with residual capacities  $c^f$ :

$$\begin{cases} c_{uv} - f_{uv} & \text{if } (u, v) \in E \text{ and } f_{uv} < c_{uv} \\ f_{vu} & \text{if } (v, u) \in E \text{ and } f_{vu} > 0 \end{cases}$$

Thus we can equivalently think of **simplex** as choosing an  $s - t$  path in the **residual network**.

By simulating the behavior of simplex, we get a **direct algorithm for solving max-flow**.

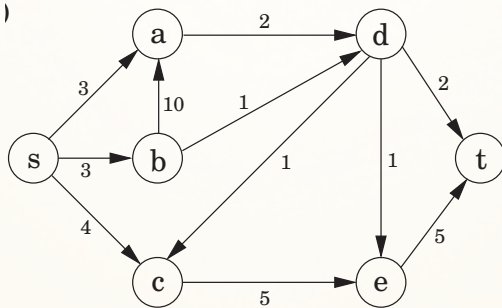
It proceeds in **iterations**, each time **explicitly constructing**  $G^f$ , finding a suitable  $s - t$  path in  $G^f$  by using, say, a linear-time **BFS**.

# Remark

Ford-Fulkersons algorithm can be regarded as a special algorithm of linear programs.

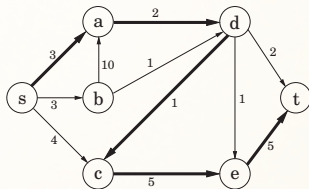
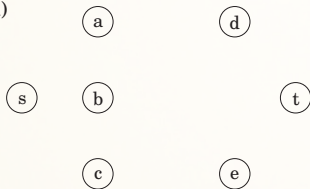


# The Example

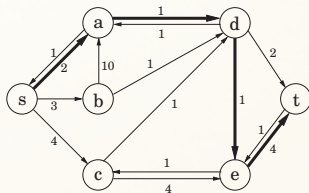
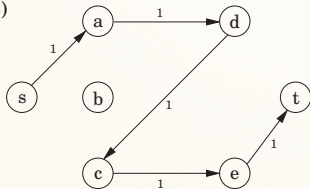


# A Flow Example

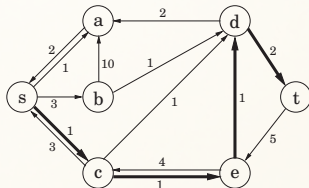
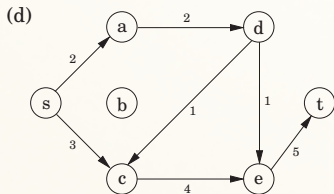
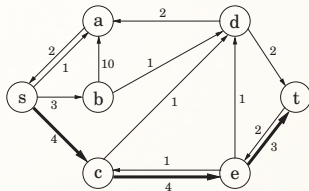
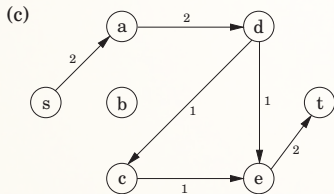
(a)



(b)



# A Flow Example



# Cuts

An  $(s, t)$ -cut partitions the vertices into two disjoint groups  $L$  and  $R$  such that  $s \in L$  and  $t \in R$ . Its capacity is the total capacity of the edges from  $L$  to  $R$ , and as argued previously, is an upper bound on any flow:

Pick any flow  $f$  and any  $(s, t)$ -cut  $(L, R)$ ,

$$\text{size}(f) \leq \text{capacity}(L, R)$$

# Max-Flow Min-Cut

## Theorem (Max-flow min-cut)

The size of the **maximum** flow in a network equals the capacity of the **smallest**  $(s, t)$ -cut.

# A Certificate of Optimality

## Proof

- Suppose  $f$  is the final flow when the algorithm terminates.
- We know that node  $t$  is no longer reachable from  $s$  in the residual network  $G^f$ .
- Let  $L$  be the nodes that are reachable from  $s$  in  $G^f$ , and let  $R = V \setminus L$  be the rest of the nodes.
- We claim that  $\text{size}(f) = \text{capacity}(L, R)$ .
- To see this, observe that by the way  $L$  is defined, any edge going from  $L$  to  $R$  must be at **full capacity** (in the current flow  $f$ ), and any edge from  $R$  to  $L$  must have **zero flow**.
- Therefore the net flow across  $(L, R)$  is exactly the capacity of the cut.

# Efficiency

- Each iteration is efficient, requiring  $O(|E|)$  time if a **DFS** or **BFS** is used to find an  $s - t$  path.

But how many iterations are there?

- Suppose all edges in the original network have **integer capacities**  $\leq C$ . Then on each **iteration** of the algorithm, the flow is always an integer and increases by an **integer amount**.
- Therefore, since the maximum flow is at most  $C|E|$ , the number of iterations is at most this much.
- If paths are chosen in a sensible manner - in particular, by using a **BFS**, which finds the path with the **fewest edges** - then the number of iterations is at most  $O(|V| \cdot |E|)$ , no matter what the capacities are. *Edmonds-Karp algorithm*
- This latter bound gives an overall running time of  $O(|V| \cdot |E|^2)$  for maximum flow.

# Efficiency

## Lemma:

If the *Edmonds-Karp algorithm* is run on a flow network  $G = (V, E)$  with source  $s$  and sink  $t$ , then for all vertices  $v \in V - \{s, t\}$ , the shortest path distance  $\delta_f(s, v)$  in the residual network  $G_f$  increases monotonically with each flow augmentation.

## proof:

- Prove by contradiction. Let  $f$  be the flow just before the first augmentation that decreases some shortest path distance, and let  $f'$  be the flow just afterward.
- Let  $v$  be the shortest vertex with the minimum  $\delta_{f'}(s, v)$  whose distance was decreased by the augmentation, so that  $\delta_{f'}(s, v) < \delta_f(s, v)$ . Let  $s \rightsquigarrow u \rightarrow v$  be a shortest path from  $s$  to  $v$  in  $G_{f'}$ , so that  $(u, v) \in E_{f'}$  and

$$\delta_{f'}(s, u) = \delta_{f'}(s, v) - 1$$



# Efficiency

proof:

- Because of how we chose  $v$ , we know that the distance label of vertex  $u$  did not decrease, i.e.,

$$\delta_{f'}(s, u) \geq \delta_f(s, u)$$

- $(u, v) \notin E_f$ .
  - otherwise  $\delta_f(s, v) \leq \delta_f(s, u) + 1 \leq \delta_{f'}(s, u) + 1 = \delta_{f'}(s, v)$
- $(u, v) \notin E_f$  but  $(u, v) \in E_{f'}$ ? The augmentation must have increased the flow from  $v$  to  $u$ .
- The Edmonds-Karp algorithm always augments flow along shortest paths, and therefore the shortest path from  $s$  to  $u$  in  $G_f$  has  $(v, u)$  as its last edge.
- $\delta_f(s, v) = \delta_f(s, u) - 1 \leq \delta_{f'}(s, u) - 1 = \delta_{f'}(s, v) - 2$ .
- Contradict to  $\delta_{f'}(s, v) < \delta_f(s, v)$ .

# Efficiency

## Theorem:

If the *Edmonds-Karp algorithm* is run on a flow network  $G = (V, E)$  with source  $s$  and sink  $t$ , then the total number of flow augmentations performed by the algorithm is  $O(V \cdot E)$ .

# Efficiency

proof:

An edge  $(u, v)$  in a residual network  $G_f$  is **critical**  $p$  if the residual capacity of  $p$  is the residual capacity of  $(u, v)$ ,  $c_f(p) = c_f(u, v)$ . **Each of the  $|E|$  edges can become critical at most  $|V|/2 - 1$  times.** Let  $(u, v) \in E$ ,

- Since augmenting paths are shortest paths, when  $(u, v)$  is critical for the first time, we have

$$\delta_f(s, v) = \delta_f(s, u) + 1$$

- It reappears after the flow from  $u$  to  $v$  is decreased, which occurs only if  $(v, u)$  appears on an augmenting path. We have

$$\delta_{f'}(s, u) = \delta_{f'}(s, v) + 1$$

# Efficiency

proof:

- $\delta_{f'}(s, u) \geq \delta_f(s, u) + 2$ .
- The distance of  $u$  from the source is initially at least 0. Until  $u$  becomes unreachable from the source, if ever, its distance is at most  $|V| - 2$ . Thus,  $(u, v)$  can become critical at most  $(|V| - 2)/2 = |V|/2 - 1$  times.
- Since there are  $O(E)$  pairs of vertices that can have an edge between them in a residual graph, the total number of critical edges during the entire execution of the Edmonds-Karp algorithm is  $O(V \cdot E)$ .

## Min-Max Relations and Duality

# LP for Max Flow

$$\max f_{ts}$$

$$f_{ij} \leq c_{ij} \quad (i,j) \in E$$

$$\sum_{(w,i) \in E} f_{wi} - \sum_{(i,z) \in E} f_{iz} \leq 0 \quad i \in V$$

$$f_{ij} \geq 0 \quad (i,j) \in E$$

# LP-Duality

$$\max f_{ts}$$

$$f_{ij} \leq c_{ij} \quad (i,j) \in E$$

$$\sum_{(w,i) \in E} f_{wi} - \sum_{(i,z) \in E} f_{iz} \leq 0 \quad i \in V$$

$$f_{ij} \geq 0 \quad (i,j) \in E$$

$$\min \sum_{(i,j) \in E} c_{ij} d_{ij}$$

$$d_{ij} - p_i + p_j \geq 0 \quad (i,j) \in E$$

$$p_s - p_t \geq 1$$

$$d_{ij} \geq 0 \quad (i,j) \in E$$

$$p_i \geq 0 \quad i \in V$$

# Explanation of the Dual

$$\min \sum_{(i,j) \in E} c_{ij} d_{ij}$$

$$d_{ij} - p_i + p_j \geq 0 \quad (i,j) \in E$$

$$p_s - p_t \geq 1$$

$$d_{ij} \in \{0, 1\} \quad (i,j) \in E$$

$$p_i \in \{0, 1\} \quad i \in V$$

To obtain the dual program we introduce variables  $d_{ij}$  and  $p_i$  corresponding to the two types of inequalities in the primal.

- $d_{ij}$ : distance labels on edges;
- $p_i$ : potentials on nodes.



# Integer Program

$$\min \sum_{(i,j) \in E} c_{ij} d_{ij}$$

$$d_{ij} - p_i + p_j \geq 0 \quad (i,j) \in E$$

$$p_s - p_t \geq 1$$

$$d_{ij} \in \{0, 1\} \quad (i,j) \in E$$

$$p_i \in \{0, 1\} \quad i \in V$$

Let  $(\mathbf{d}^*, \mathbf{p}^*)$  be an **optimal solution** to this integer program.

The only way to satisfy the inequality  $p_s^* - p_t^* \geq 1$  with a 0/1 substitution is to set  $p_s^* = 1$  and  $p_t^* = 0$ .

This solution defines an  $s - t$  cut  $(X, \bar{X})$ , where  $X$  is the set of potential 1 nodes, and  $\bar{X}$  the set of potential 0 nodes.

# Integer Program

$$\min \sum_{(i,j) \in E} c_{ij} d_{ij}$$

$$d_{ij} - p_i + p_j \geq 0 \quad (i,j) \in E$$

$$p_s - p_t \geq 1$$

$$d_{ij} \in \{0, 1\} \quad (i,j) \in E$$

$$p_i \in \{0, 1\} \quad i \in V$$

Consider an edge  $(i,j)$  with  $i \in X$  and  $j \in \bar{X}$ , Since  $p_i^* = 1$  and  $p_j^* = 0$ , and thus  $d_{ij}^* = 1$ .

The distance label for each of the remaining edges can be set to either 0 or 1 without violating the first constraints.

The objective function value is precisely the **capacity** of the cut  $(X, \bar{X})$ , and hence  $(X, \bar{X})$  must be a **minimum  $s - t$**  cut.

# Relaxation of the Integer Program

The **integer program** is a formulation of the **minimum  $s - t$**  cut problem.

The **dual program** can be viewed as a **relaxation** of the integer program where the integrality constraint on the variables is dropped.

This leads to the constraints  $1 \geq d_{ij} \geq 0$  for  $(i, j) \in E$  and  $1 \geq p_i \geq 0$  for  $i \in V$ .

The **upper bound constraints** on the variables are redundant; their omission cannot give a better solution.

We will say that this program is the **LP relaxation** of the **integer program**.

# Relaxation of the Integer Program

The best **fractional**  $s - t$  cut could have lower capacity than the best integral cut. This does not happen here.

Now, it can be proven that each vertex solution is integral, with each coordinate being 0 or 1.

The constraint matrix of this program is totally unimodular, Thus, the dual program always has an **integral optimal solution**.

# Referred Materials

Content of this lecture comes from Section 7.2 in [DPV07], Section 26.1 and 26.2 in [CLRS09] and Section 12.2 in [Vaz04].