

# Computing Assignment 1

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## Problem 1

```
get_pr = function(n, s, a=0.5, b=1.5, d = delta, N=1000){  
  pe = rbeta(N, a+s, b+n-s)  
  ps = rbeta(N, 25, 75)  
  pr = sum(pe > (ps+delta))/N  
  return(pr)  
}
```

```
set.seed(123)  
delta = 0.15  
alpha = 0.05  
# stage 1  
n1 = 20  
s1 = 5  
# stage 2  
n2 = 71  
s2 = 23  
while (get_pr(n1, s1)>alpha | get_pr(n2,s2)>alpha) {  
  alpha = alpha + 0.05  
}  
alpha
```

```
## [1] 0.15
```

Test whether  $\alpha, \delta$  mimics the two-stage adaptive designs.

```
set.seed(123)  
# stage 1  
get_pr(20,6)
```

```
## [1] 0.162
```

```
get_pr(20,5)
```

```
## [1] 0.063
```

```
# stage 2  
get_pr(71,24)
```

```
## [1] 0.165
```

```
get_pr(71,23)
```

```
## [1] 0.126
```

Assuming  $\delta = 0.15$  and using  $S_{20} = 5, S_{71} = 23$  as stopping boundary, I can get the smallest  $\alpha$  by updating  $\alpha$  until  $\delta, \alpha$  mimics the two-stage adaptive design's no-go criterion. After testing,  $\delta = 0.15, \alpha = 0.15$  is the final result.

## Problem 2

### Question a

```
a = 0.5
b = 1.5
delta = 0.15
alpha = 0.15
N=1000
# stage 1
n1 = 20
s1 = 2
set.seed(1)
while (get_pr(n=n1, s=s1)<=alpha) {
  s1 = s1+1
}
s1
```

```
## [1] 6
```

```
# s20<=5 -> no go
# stage 2
n2 = 40
s2 = 6
while (get_pr(n=n2, s=s2)<=alpha) {
  s2 = s2+1
}
s2
```

```
## [1] 13
```

```
# s40<=12 -> no go
# stage 3
n3 = 60
s3 = 13
while (get_pr(n=n3, s=s3)<=alpha) {
  s3 = s3+1
}
s3
```

```
## [1] 20
```

```

# s60<=19 -> no go
# final
n4 = 71
s4 = 20
while (get_pr(n=n4, s=s4)<=alpha) {
  s4 = s4+1
}
s4

```

```
## [1] 24
```

```
# s71<=23 -> futility
```

So the stopping boundary at each interim are  $s_{20} \leq 5, s_{40} \leq 12, s_{60} \leq 19$ .

### Question b

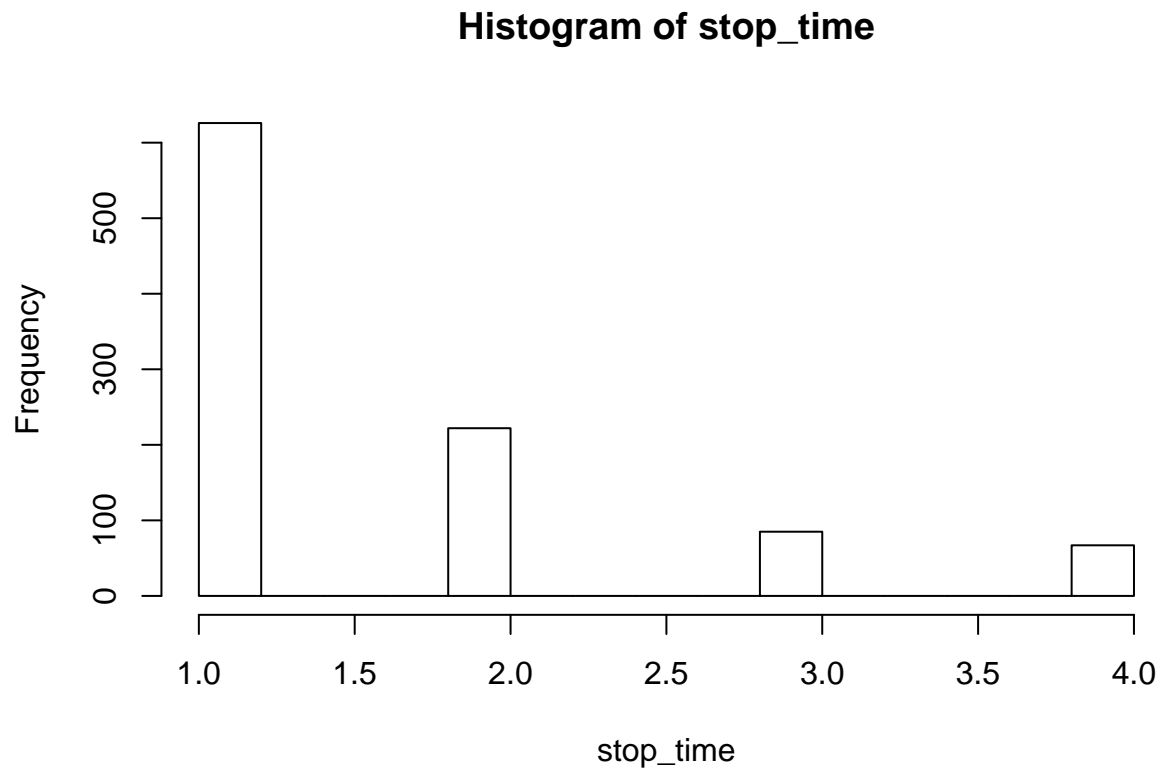
```

N=1000
stop1 = 5
stop2 = 12
stop3 = 19
stop4 = 23
stop_time = rep(NA, N)
futile = rep(NA, N)
pE = 0.25
set.seed(1)
for (i in 1:N){
  s1 = rbinom(1,20,pE)
  if (s1<=stop1) {
    stop_time[i]=1
    futile[i] = T
  } else {
    s2 = rbinom(1,20,pE)
    if (s1+s2<=stop2) {
      stop_time[i]=2
      futile[i] = T
    }else{
      s3 = rbinom(1,20,pE)
      if(s1+s2+s3<=stop3){
        stop_time[i]=3
        futile[i]=T
      }else{
        stop_time[i]=4
        s4 = rbinom(1,11,pE)
        if(s1+s2+s3+s4<=stop4){futile[i]=T}
        else{futile[i]=F}}
      }
    }
  }
}
pro_b = length(futile[futile==T])/N
pro_b

```

```
## [1] 0.963
```

```
hist(stop_time)
```



The probability of declaring futile is 0.963. The distribution is shown above.

#### Question c

```
N=1000
stop1 = 5
stop2 = 12
stop3 = 19
stop4 = 23
stop_time = rep(NA, N)
futile = rep(NA, N)
pE = 0.4
set.seed(1)
for (i in 1:N){
  s1 = rbinom(1,20,pE)
  if (s1<=stop1) {
    stop_time[i]=1
    futile[i] = T
  } else {
    s2 = rbinom(1,20,pE)
```

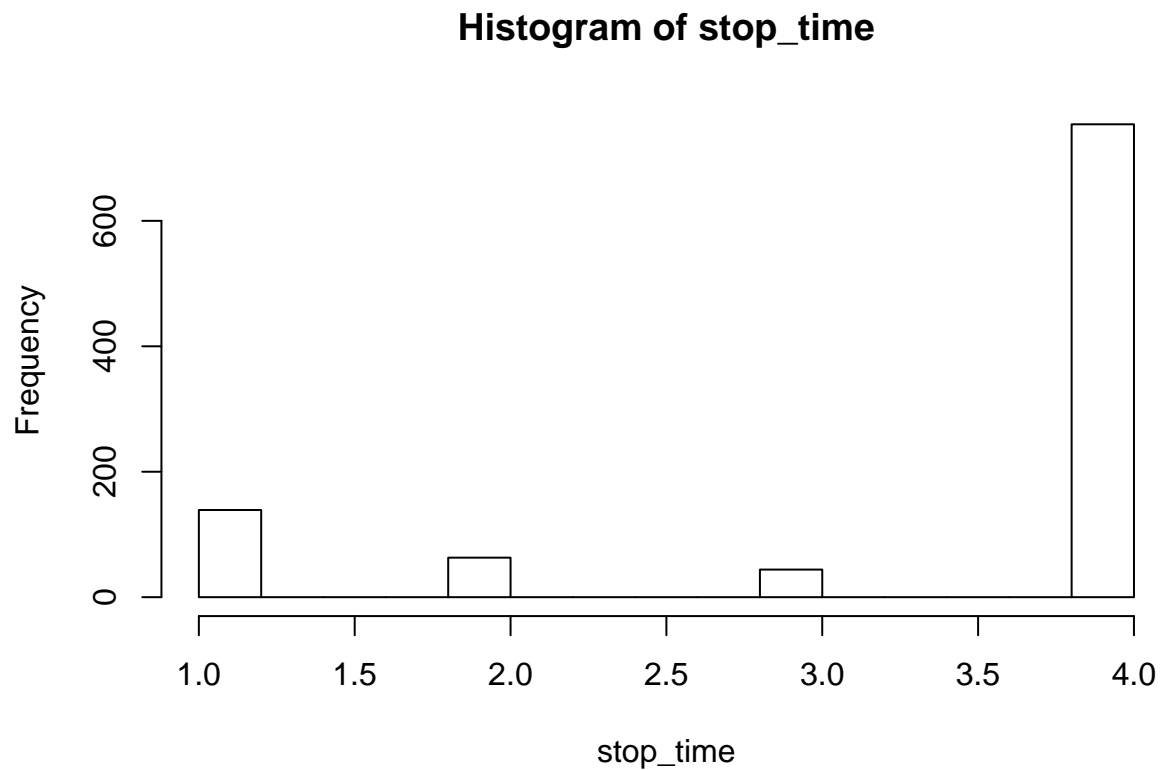
```

if (s1+s2<=stop2) {
  stop_time[i]=2
  futile[i] = T
}else{
  s3 = rbinom(1,20,pE)
  if(s1+s2+s3<=stop3){
    stop_time[i]=3
    futile[i]=T
  }else{
    stop_time[i]=4
    s4 = rbinom(1,11,pE)
    if(s1+s2+s3+s4<=stop4){futile[i]=T}
    else{futile[i]=F}}
  }
}
}
pro_c = length(futile[futile==T])/N
pro_c

```

```
## [1] 0.264
```

```
hist(stop_time)
```



The probability of declaring futile is 0.264. The distribution is shown above.

## Problem 3

### Question a

```
new_pr = function(n, s, a=0.5, b=1.5){  
  pe = rbeta(1, a+s, b+n-s)  
  pr = pbinom(25, 71, pe, lower.tail = F)  
  return(pr)  
}
```

```
# stage 1  
n1 = 20  
s1 = 2  
alpha = 0.9  
set.seed(1)  
n1 = 20  
n2 = 3  
while (new_pr(n=n1, s=s1)<alpha) {  
  s1 = s1+1  
}  
s1
```

```
## [1] 8
```

```
# s20<=7 -> no go  
# stage 2  
n2 = 40  
s2 = 6  
while (new_pr(n=n2, s=s2)<alpha) {  
  s2 = s2+1  
}  
s2
```

```
## [1] 15
```

```
# s40<=14 -> no go  
# stage 3  
n3 = 60  
s3 = 13  
while (new_pr(n=n3, s=s3)<alpha) {  
  s3 = s3+1  
}  
s3
```

```
## [1] 24
```

```
# s60<=23 -> no go  
# final  
n4 = 71  
s4 = 20  
while (new_pr(n=n4, s=s4)<alpha) {
```

```

    s4 = s4+1
  }
  s4

```

```
## [1] 26
```

```
# s71<=25 -> futility
```

So the stopping boundary at each interim are  $s_{20} \leq 7, s_{40} \leq 14, s_{60} \leq 23$ .

### Question b

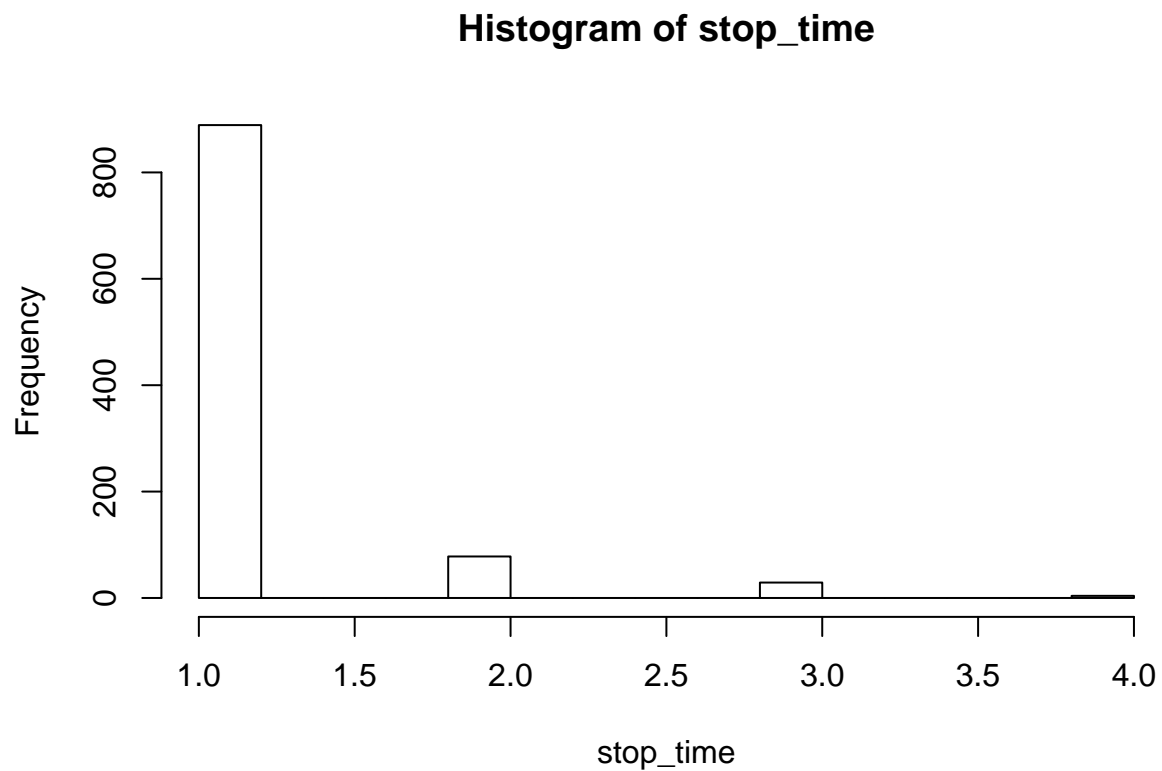
```

N=1000
stop1 = 7
stop2 = 14
stop3 = 23
stop4 = 25
stop_time = rep(NA, N)
futile = rep(NA, N)
pE = 0.25
set.seed(1)
for (i in 1:N){
  s1 = rbinom(1,20,pE)
  if (s1<=stop1) {
    stop_time[i]=1
    futile[i] = T
  } else {
    s2 = rbinom(1,20,pE)
    if (s1+s2<=stop2) {
      stop_time[i]=2
      futile[i] = T
    }else{
      s3 = rbinom(1,20,pE)
      if(s1+s2+s3<=stop3){
        stop_time[i]=3
        futile[i]=T
      }else{
        stop_time[i]=4
        s4 = rbinom(1,11,pE)
        if(s1+s2+s3+s4<=stop4){futile[i]=T}
        else{futile[i]=F}}
    }
  }
}
pro_b = length(futile[futile==T])/N
pro_b

```

```
## [1] 0.996
```

```
hist(stop_time)
```



The probability of declaring futile is 0.996. The distribution is shown above.

#### Question c

```
N=1000
stop1 = 7
stop2 = 14
stop3 = 23
stop4 = 25
stop_time = rep(NA, N)
futile = rep(NA, N)
pE = 0.4
set.seed(1)
for (i in 1:N){
  s1 = rbinom(1,20,pE)
  if (s1<=stop1) {
    stop_time[i]=1
    futile[i] = T
  } else {
    s2 = rbinom(1,20,pE)
    if (s1+s2<=stop2) {
      stop_time[i]=2
    }
  }
}
```



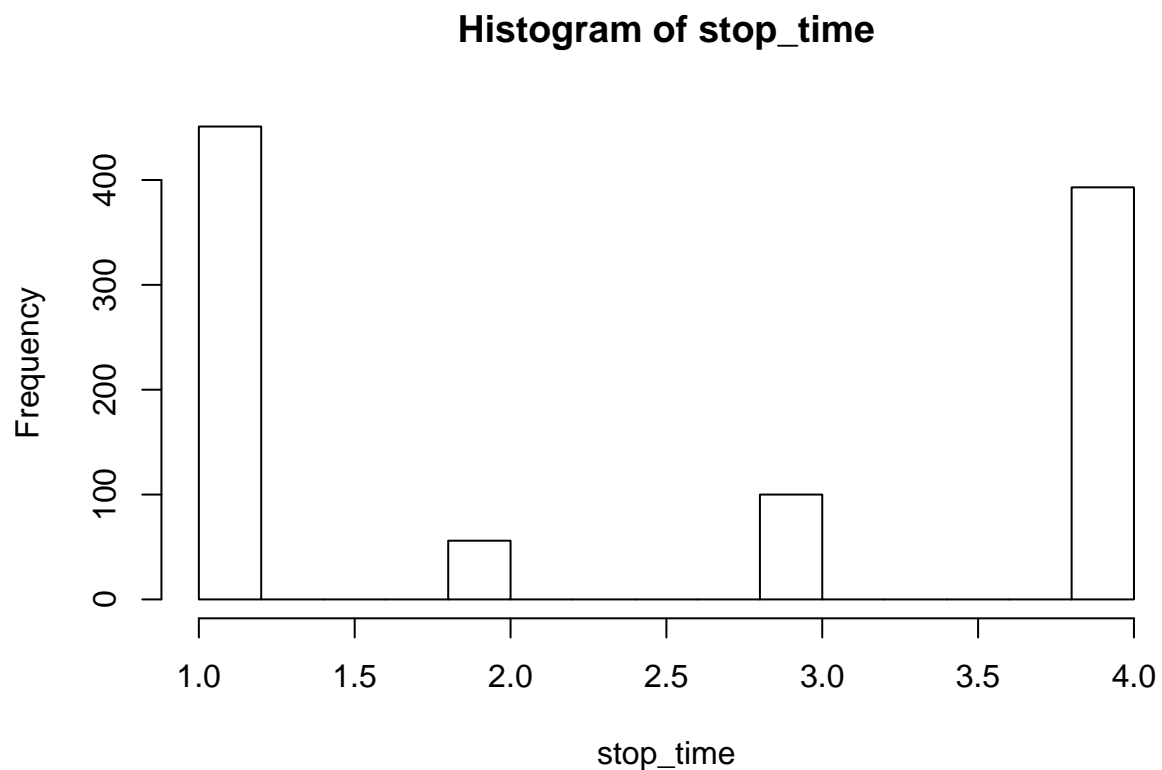
```

    futile[i] = T
  }else{
    s3 = rbinom(1,20,pE)
    if(s1+s2+s3<=stop3){
      stop_time[i]=3
      futile[i]=T
    }else{
      stop_time[i]=4
      s4 = rbinom(1,11,pE)
      if(s1+s2+s3+s4<=stop4){futile[i]=T}
      else{futile[i]=F}}
  }
}
}
pro_c = length(futile[futile==T])/N
pro_c

```

```
## [1] 0.608
```

```
hist(stop_time)
```



The probability of declaring futile is 0.608. The distribution is shown above.