Qiyuan Peng

EDUCATION

University Of Toronto

Sept 2022 - April 2025

Bachelor of Science in Computer Science and Economics

Relevant Coursework:

Software Design, Discrete Math, Advanced Data Structures and Algorithms

SKILLS

Languages: C, C++, R, Java, Python, JavaScript

Technologies: PostgreSQL, SQL, Next.js, Flask, AWS, Unix Shell, OpenAI

Projects

ProjectDBG | Python, MySQL, Discord API, Git, Unix Shell, Pycharm

- Designed and developed an online RPG game, "ProjectDBG" using the **Discord API**.
- Implemented core features such as character movement and inventory system using Python and MySQL.
- The database is hosted on a local machine, setup through using UNIX commands, and runs on MySQL.
- Conducted extensive playtesting and debugging, ensuring the functionality of the backend.

DebateMe | JavaScript, Python, PostgreSQL, OpenAI, Flask, AWS

- Designed a website that refines your debating skills And Communication Skills with OpenAI
- Designed, implemented, and fine-tuned the front-end using Javascript
- Felped develop the backend using technologies: PostgreSQL, Flask and OpenAI.
- Collaborated closely with a team of three team members to collaborate on the project.

UNICEF Website | JavaScript, HTML, CSS, SQL, AWS

- Designed a website with responsive and intuitive UI using JavaScript and SQL for the UNICEF club.
- The UNICEF Club website is visited regularly by **200**+ members.
- Used **React** for handling form submissions, which enhances the user experience.
- Hosted the backend using AWS, ported code over, and maintained it for 2 years.

Experience And Competition

Software Developer Kaboo Financial

Mar 2024 - Current

- Designed and implemented an efficient SQL database, ensuring fast data storage and retrieval.
- Achieved 95%-100% code coverage through automated testing of SQL database functionalities.
- \bullet Enhanced the codebase efficiency by 15% by optimizing existing algorithms and implementing new ones.
- Collaborated with different teams to refine project requirements, ensuring alignment with business needs.
- Developed and maintained the front end using **Next.js**, improving user experience and interface responsiveness.

University of Waterloo Computing Competition

Feb 2021 - Mar 2021

- Qualified by placing in the top 10% out of over 8,000 other competitors in the Canadian Computing Competition.
- Applied algorithms such as Dijkstra, BFS/DFS, Kruskal's MST and data structures such as Arrays, Queues, and Trees to solve problems.

Private Programming Tutor

Jun 2020 - Sep 2023

- Started a private tutoring business that teaches Python and Java to 30+ students.
- Customized each student's learning experiences, the topics I cover range from simple array questions to advanced topics such as data structures, recursion, and dynamic programming.
- Offered regular updates on their child's progress and achievements throughout the month.