

① Login the Game and create/join a room

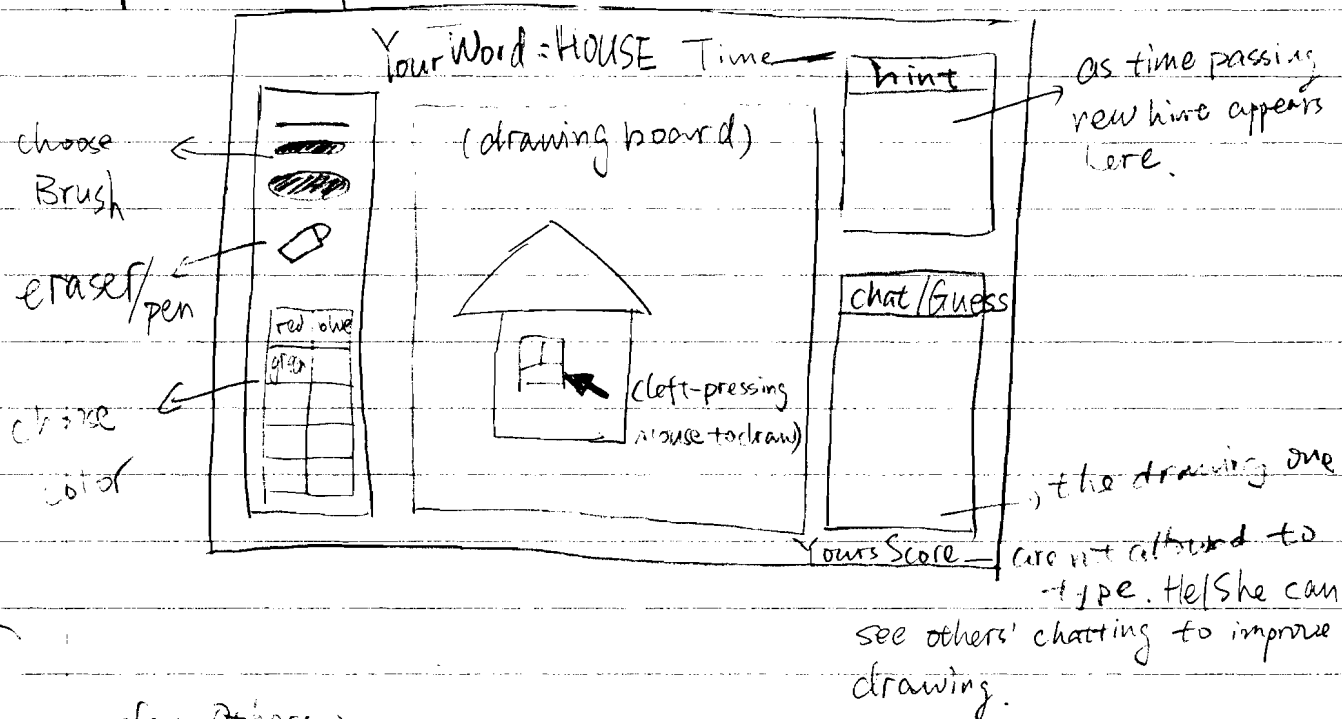
A hand-drawn rectangular box representing a form. Inside, there are three input fields: 'username', 'room #', and 'password (optional)'. To the right of the 'room #' field is a button labeled 'createneu'.

② Everyone in a room need to press prepared start the game.

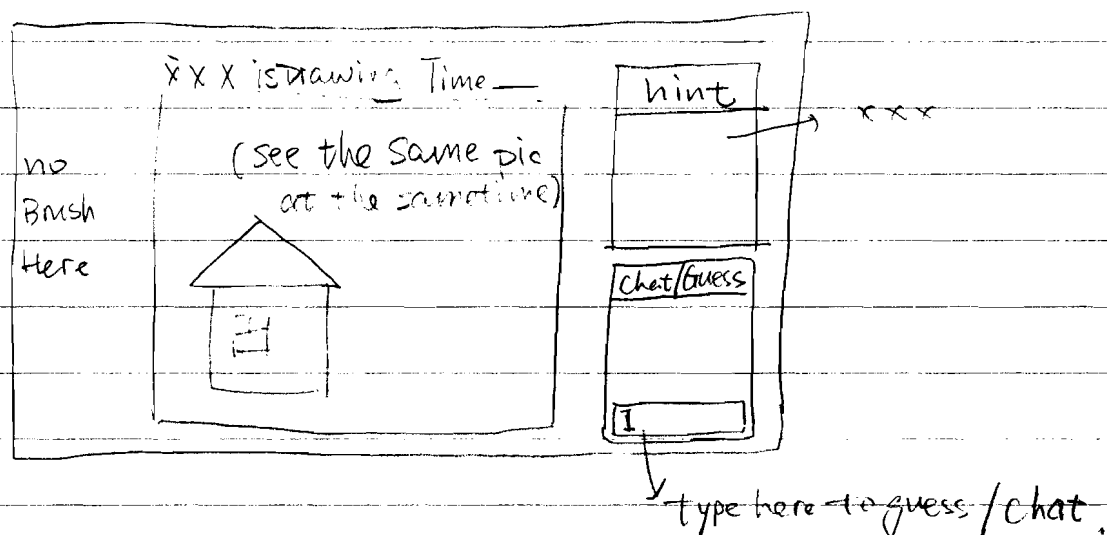
A hand-drawn rectangular box representing a game preparation interface. It contains eight slots arranged in two rows of four. The top row slots are labeled 'PLAYER 1', '2', 'You', and '4'. The bottom row slots are labeled '5', '6', 'Empty', and 'Empty'. Slots 1, 2, and 5 each contain a checkmark. A 'Prepared!' button with a checkmark is located at the bottom right of the interface.

Anyone who is not prepared within 15s since last action (last one who click 'prepared') will leave the room

(3) First Round Start. Player 1 will be the first host.
for the HOST:

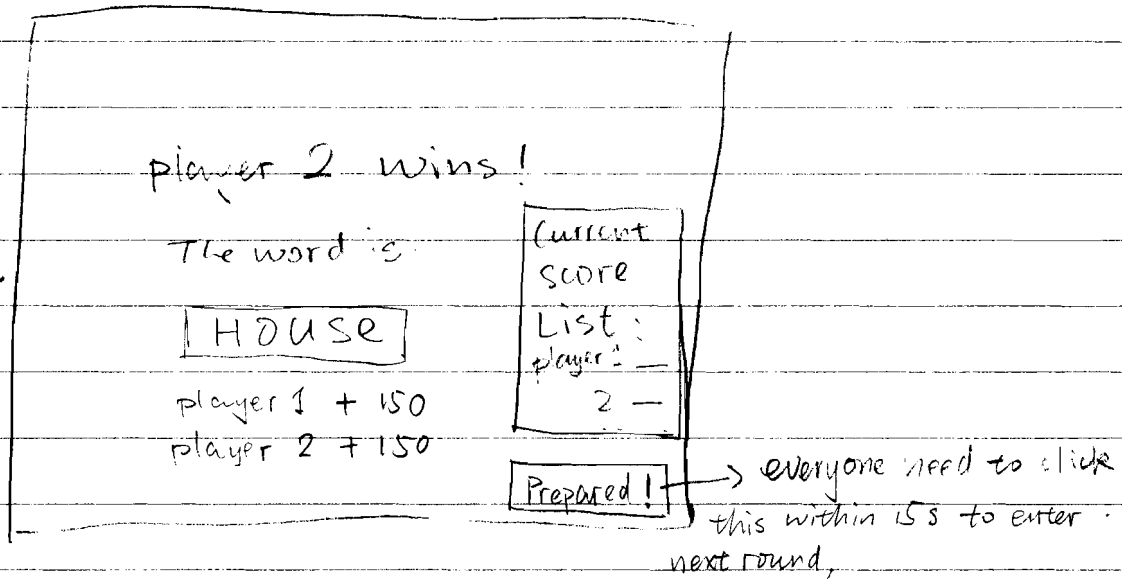


for Others:



players need to send a msg that contains exactly the target word (HOUSE) to successfully guess a word. Other chatting is allowed.

④ When someone correctly figured out the word:



⑤ Next Round Start Player 2 will draw pictures

⑥ When someone log-off, there will be a message in chat region

If the HXT log-off, this round will end and next round will start.

⑦ If You are the only one on-line you will be waiting here

