## LintCode 参考程序

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# 第一章 入门(Naive)

## 1.1 Problem ID: 228 Middle of Linked List

#### 1.1.1 Description

Find the middle node of a linked list.

#### 1.1.2 Example

Given 1->2->3, return the node with value 2. Given 1->2, return the node with value 1.

#### 1.1.3 Code

```
* Definition of ListNode
2
3
     * class ListNode {
     * public:
4
            int val;
            ListNode *next;
            ListNode(int val) {
10
     * }
11
     */
    class Solution{
13
    public:
14
15
          * @param head: the head of linked list.
16
17
          * @return: a middle node of the linked list
         ListNode \ ^*middleNode(ListNode \ ^*head) \ \{
19
             // Write your code here
20
             if (head == NULL) {
21
                 return NULL;
22
23
             ListNode *fast = head;
             ListNode *slow = head;
25
             while(fast->next != NULL && fast->next->next != NULL){
26
27
                 slow = slow \rightarrow next;
                 fast = fast->next->next;
28
29
             return slow;
30
    };
```

```
1
 2
    Definition of ListNode
 3
    class ListNode(object):
 4
        def ___init___(self, val, next=None):
 5
            self.val = val
 6
             self.next = next
 7
 8
 9
    class Solution:
10
        # @param head: the head of linked list.
11
        # @return: a middle node of the linked list
12
        def middleNode(self, head):
13
            # Write your code here
14
15
            if head is None:
16
                return None
             slow \, = \, head \, ;
17
             fast = head;
18
             while fast.next is not None and fast.next.next is not None:
19
                slow = slow.next
20
21
                fast = fast.next.next
             return slow
```

## 1.2 Problem ID: 366 Fibonacci

#### 1.2.1 Description

Find the Nth number in Fibonacci sequence.

A Fibonacci sequence is defined as follow:

The first two numbers are 0 and 1.

The i th number is the sum of i-1 th number and i-2 th number.

The first ten numbers in Fibonacci sequence is:

```
0, 1, 1, 2, 3, 5, 8, 13, 21, 34 \dots
```

#### 1.2.2 Example

```
Given 1, return 0
Given 2, return 1
```

Given 10, return 34

#### 1.2.3 Code

#### C++

```
class Solution{
2
    public:
3
         * @param n: an integer
4
         * @return an integer f(n)
        int fibonacci(int n) {
            // write your code here
10
            double sqrt5=sqrt((double)5);
11
            return (pow((1+sqrt5),n)-pow((1-sqrt5),n))/(pow((double)2,n)*sqrt5);
^{12}
        }
13
    };
```

```
class Solution:

# @param n: an integer

# @return an integer f(n)

def fibonacci(self, n):

# write your code here

a = 0;
```

#### 1.2 PROBLEM ID: 366 FIBONACCI

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## 1.3 Problem ID: 452 Remove Linked List Elements

#### 1.3.1 Description

Remove all elements from a linked list of integers that have value val.

#### 1.3.2 Example

Given 1->2->3->4->5->3, val = 3, you should return the list as 1->2->4->5

#### 1.3.3 Code

```
* Definition for singly-linked list.
      * struct ListNode {
3
            int val;
4
            ListNode *next;
            ListNode(int x) : val(x), next(NULL) \{ \}
     * };
     class Solution {
     public:
10
11
          * @param head a ListNode
          * @param val an integer
13
          * @return a ListNode
14
15
         ListNode *removeElements(ListNode *head, int val) {
16
              // Write your code here
17
              ListNode dummy;
18
19
             {\rm dummy.\,next}\,=\,{\rm head}\,;
20
             head = \&dummy;
              while (head->next != NULL) {
21
                  if (head->next->val == val){
22
                       head \rightarrow next = head \rightarrow next \rightarrow next;
23
                  else{
26
                  head = head - next;
27
              }
28
              return dummy.next;
29
30
     };
```

```
# Definition for singly-linked list.
 2
     # class ListNode:
        def \ \underline{\hspace{1cm}} init\underline{\hspace{1cm}} (self \ , \ x) \colon
 3
            self.val = x
 4
    #
               self.next = None
    #
 5
 6
     class Solution:
 7
 8
        # @param head, a ListNode
         # @param val, an integer
         \# @return a ListNode
10
         def removeElements(self, head, val):
11
             # Write your code here
12
              if head is None:
13
                 return head
14
15
              dummy = ListNode(0)
16
              dummy.\, \underline{next}\,=\, head
              {\rm head}\,={\rm dummy}
17
              while head.next is not None:
18
                  if head.next.val == val:
19
                       head.next = head.next.next
20
21
22
                       head = head.next
              return dummy.next
```

# 第二章 容易(Easy)

## 2.1 Problem ID: 1 A + B Problem

#### 2.1.1 Description

Write a function that add two numbers A and B. You should not use + or any arithmetic operators.

#### 2.1.2 Clarification

Are a and b both 32-bit integers?

Yes.

Can I use bit operation?

Sure you can.

#### 2.1.3 Example

Given a=1 and b=2 return 3

#### 2.1.4 Code

#### C++

```
class Solution {
    public:
         * @param a: The first integer
4
         * @param b: The second integer
5
         * @return: The sum of a and b
6
        int aplusb(int a, int b) {
            // write your code here, try to do it without arithmetic operators.
            if(b == 0){
10
                return a;
11
12
13
            else{
                aplusb(a ^ b, (a & b) << 1);
14
15
16
    };
```

```
class Solution:
1
2
        @param a: The first integer
3
4
        @param b: The second integer
5
        @return: The sum of a and b
6
7
        def aplusb(self, a, b):
8
            # write your code here, try to do it without arithmetic operators.
            return a + b
10
```

Note: Python version will be Updated in future.

## 2.2 Problem ID: 2 Trailing Zeros

#### 2.2.1 Description

Write an algorithm which computes the number of trailing zeros in n factorial.

#### 2.2.2 Example

11! = 39916800, so the out should be 2

#### 2.2.3 Code

```
class Solution {
     public:
2
        // param n : description of n
3
        // return: description of return
4
5
        long long trailingZeros(long long n) {
6
            long long sum = 0;
7
            while(n!=0){
                sum += n / 5;
8
                n = n / 5;
            }
10
11
            return sum;
        }
    };
```

```
class Solution:

# @param n a integer

# @return ans a integer

def trailingZeros(self, n):

sum = 0

while n != 0:

sum += n // 5

n = n // 5

return sum
```

## 2.3 Problem ID: 6 Merge Sorted Array II

#### 2.3.1 Description

Merge two given sorted integer array A and B into a new sorted integer array.

#### 2.3.2 Example

```
A=[1,2,3,4] \\ B=[2,4,5,6] \\ \text{return } [1,2,2,3,4,4,5,6]
```

#### 2.3.3 Code

```
class Solution {
      public:
             * @param A and B: sorted integer array A and B.
4
            * @return: A new sorted integer array
5
           \label{eq:vector} {\tt vector} < {\tt int} > \mbox{ mergeSortedArray}(\mbox{ vector} < {\tt int} > \& \mbox{A}, \mbox{ vector} < {\tt int} > \& \mbox{B}) \ \{
                // write your code here
                vector<int> C;
9
                int i = 0, j = 0;
10
                 while(i < A.size() && j < B.size()){
11
                      _{\hbox{\it if}}\,(A[\,i\,]\,<\,B[\,j\,])\,\{
12
13
                            C.\,push\_back(A[\,i\,{++}]);
14
                      }else{
                            C.\,push\_back(B[\,j++]);
15
```

```
16
17
18
                  \underline{\text{while}}(\,i\,<\,A.\,\operatorname{size}\,(\,)\,)\{
                       C.push\_back(A[i++]);
19
20
21
                  while(j < B.size()){
22
                       C.push\_back(B[j++]);
23
24
                  return C;
25
26
      };
```

```
class Solution:
2
         #@param A and B: sorted integer array A and B.
         #@return: A new sorted integer array
3
         def mergeSortedArray(self, A, B):
             # write your code here
             C = []
 6
             i = 0
 7
             j = 0
 8
9
             while i < len(A) and j < len(B):
10
                  if A[i] < B[j]:
11
                      C.append(A[i])
^{12}
                      i \,=\, i \,+\, 1
                  else:
13
                      C.\,append\,(B[\,j\,]\,)
14
15
                      j = j + 1
             if(i < len(A)):
16
17
                 C.\,\mathrm{extend}\,(A[\,i:]\,)
18
             if(j < len(B)):
                 C.extend(B[j:])
19
             return C
20
```

## 2.4 Problem ID: 8 Rotate String

#### 2.4.1 Description

Given a string and an offset, rotate string by offset. (rotate from left to right)

#### 2.4.2 Example

```
Given "abcdefg".

offset=0 => "abcdefg"
```

```
offset=1 => "gabcdef"
offset=2 => "fgabcde"
offset=3 => "efgabcd"
```

#### 2.4.3 Code

#### C++

```
class Solution {
    public:
         * @param str: a string
         * @param offset: an integer
         * @return: nothing
6
        void rotateString(string &str,int offset){
            //wirte your code here
            if (str.size() == 0){\{}
10
11
            }else{
12
                 offset = offset % str.size();
13
                 str = str.substr(str.size() - offset, offset) +
14
15
                 str.substr(0, str.size() - offset);
16
17
    };
18
```

#### Python

```
class Solution:
    # @param s: a list of char
    # @param offset: an integer
    # @return: nothing
    def rotateString(self, s, offset):
        # write you code here
        if len(s) != 0:
            offset = offset % len(s)
        s[:] = s[-offset:] + s[:-offset]
```

## 2.5 Problem ID: 9 Fizz Buzz

#### 2.5.1 Description

Given number n. Print number from 1 to n. But: when number is divided by 3, print "fizz".

when number is divided by 5, print "buzz". when number is divided by both 3 and 5, print "fizz buzz".

#### 2.5.2 Example

```
If n = 15, you should return:
[
"1", "2", "fizz",
"4", "buzz", "fizz",
"7", "8", "fizz",
"buzz", "11", "fizz",
"13", "14", "fizz buzz"
]
```

#### 2.5.3 Code

#### C++

```
class Solution {
    public:
 3
         * param n: As description.
 4
         * return: A list of strings.
 5
 6
        vector<string> fizzBuzz(int n) {
 8
            vector<string> results;
            for (int i = 1; i \le n; i++) {
                 if (i % 15 == 0) {
10
                     results.push_back("fizz_buzz");
11
                 } else if (i \% 5 == 0) {
12
                     results.push_back("buzz");
13
14
                 } else if (i % 3 == 0) {
15
                     results.push_back("fizz");
16
                 } else {
                     results.push\_back(to\_string(i));\\
17
18
            }
19
20
            return results;
21
```

```
class Solution:
2
        @param n: An integer as description
3
        @return: A list of strings.
4
        For example, if n = 7, your code should return
            ["1", "2", "fizz", "4", "buzz", "fizz", "7"]
        def fizzBuzz(self, n):
8
            results = []
9
            for i in range(1, n+1):
10
                if i % 15 == 0:
12
                    results.append("fizz_buzz")
13
                 elif i \% 5 == 0:
                    {\tt results.append("buzz")}
14
                 elif i % 3 == 0:
15
                    results.append("fizz")
16
17
                    results.append(str(i))
            return results
```

#### 2.6 Problem ID: 13 strStr

#### 2.6.1 Description

For a given source string and a target string, you should output the first index(from 0) of target string in source string.

If target does not exist in source, just return -1.

#### 2.6.2 Clarification

Do I need to implement KMP Algorithm in a real interview?

Not necessary. When you meet this problem in a real interview, the interviewer may just want to test your basic implementation ability. But make sure your confirm with the interviewer first.

#### **2.6.3** Example

```
If source = "source" and target = "target", return -1.

If source = "abcdabcdefg" and target = "bcd", return 1.
```

#### 2.6.4 Code

#### C++

```
#include <cstring>
    #include <iostream>
 2
    using namespace std;
 3
    class Solution {
    public:
 5
 6
         \ensuremath{^{*}} Returns a index to the first occurrence of target in source,
         ^{st} or -1 if target is not part of source.
          ^{*} @param source string to be scanned.
 9
          * @param target string containing the sequence of characters to match.
10
11
12
        int strStr(const char *source, const char *target) {
13
             // write your code here
14
             if (source == NULL || target == NULL){
                 return -1;
15
             }
16
17
             int size_source = strlen(source);
             int size_target = strlen(target);
18
19
20
             for (i = 0; i < size\_source - size\_target + 1; i++){}
21
                 for(j = 0; j < size\_target; j++){
                     if(source[i + j] != target[j]){
22
                         break;
23
24
25
                 }
26
                 if(j == size_target){
                     return i;
27
28
             }
29
30
             return -1;
31
        }
    };
```

```
class Solution:
def strStr(self, source, target):
# write your code here
if source is None or target is None:
return -1
return source.find(target)
```

## 2.7 Problem ID: 14 First Position of Target

#### 2.7.1 Description

For a given sorted array (ascending order) and a target number, find the first index of this number in  $O(\log n)$  time complexity.

If the target number does not exist in the array, return -1.

#### **2.7.2** Example

If the array is [1, 2, 3, 3, 4, 5, 10], for given target 3, return 2.

#### 2.7.3 Code

```
#include <cstring>
     #include <iostream>
     using namespace std;
     class Solution {
     public:
          st Returns a index to the first occurrence of target in source,
          * or -1 if target is not part of source.
          * @param source string to be scanned.
          * @param target string containing the sequence of characters to match.
10
11
         int strStr(const char *source, const char *target) {
13
              // write your code here
14
              if (source == NULL || target == NULL){
                  return -1;
15
16
17
              int size_source = strlen(source);
18
              int size_target = strlen(target);
19
              int i, j;
              \label{eq:formula} \mbox{for } (\mbox{i} = 0; \mbox{ i} < \mbox{size\_source} - \mbox{size\_target} + 1; \mbox{ i++}) \{
20
                  for(j = 0; j < size\_target; j++){
21
                       if(source[i + j] != target[j]){
22
                           break;
23
24
25
                  if(j == size_target){
26
27
                       return i;
28
29
              return -1;
30
31
32
     };
```

```
class Solution:
        # @param nums: The integer array
 2
        # @param target: Target number to find
3
        \# @return the first position of target in nums, position start from 0
 4
        def binarySearch(self, nums, target):
 5
            # write your code here
            start = 0
            end = len(nums) - 1
 8
             while start + 1 < end:
 9
                 mid = (start + end) >> 1
10
                 if nums[mid] < target:</pre>
11
12
                     start = mid
13
14
                     \mathrm{end}\,=\,\mathrm{mid}
             if nums[start] == target:
15
                 return start
16
             if nums[end] == target:
17
                 return end
18
             return -1
```

## 2.8 Problem ID: 28 Search a 2D Matrix

#### 2.8.1 Description

Write an efficient algorithm that searches for a value in an m x n matrix.

This matrix has the following properties:

Integers in each row are sorted from left to right.

The first integer of each row is greater than the last integer of the previous row.

#### 2.8.2 Example

```
Consider the following matrix:
```

```
[1, 3, 5, 7],
[10, 11, 16, 20],
[23, 30, 34, 50]
```

Given target = 3, return true.

#### 2.8.3 Code

```
class Solution {
     public:
2
3
          st @param matrix, a list of lists of integers
4
          \ensuremath{^*} @param target, an integer
5
          * @return a boolean, indicate whether matrix contains target
6
7
8
         bool searchMatrix(vector<vector<int>> &matrix, int target) {
              // write your code here
             int n = matrix.size();
10
              if (n = 0){
11
                  return false;
12
13
             }
14
             int m = matrix[0].size();
15
              if (m = 0){
                  return false;
16
17
18
              int start = 0;
19
20
              int end = m * n - 1;
21
             int mid, row ,col;
22
              while (start + 1 < end){
23
                  mid = start + (end - start) / 2;
24
                  row = mid / m;
25
                  col = mid \% m;
26
27
                  if (matrix[row][col] == target){
28
                      return true;
29
                  \} \, else \ if (matrix[row][col] < target) \{
                      start = mid;
30
                  }else{
31
32
                       \mathrm{end}\,=\,\mathrm{mid}\,;
33
34
              if \ (matrix[\,start \,\,/\,\,m]\,[\,start \,\,\%\,\,m] == \,target)\{
35
36
                  return true;
37
              if \ (matrix[end \ / \ m][end \ \% \ m] == target)\{
38
39
                  return true;
40
              return false;
41
42
         }
     };
43
```

```
class Solution:
 2
         @param matrix, a list of lists of integers
 3
         @param target, an integer
 4
 5
         @return a boolean, indicate whether matrix contains target
 6
         {\tt def \ searchMatrix(self, \ matrix, \ target):}
 7
             # write your code here
 8
             m = len(matrix)
 9
10
             if m == 0:
                 return False
11
             n = len(matrix[0])
13
             if n == 0:
14
                 return False
             start = 0
15
             end = m * n - 1
16
17
             while start + 1 < end:
                 mid = (start + end) / 2
18
19
                 x = mid / n
20
                 y = mid \% n
                 if \ matrix[x][y] < target:
21
22
                     start = mid
23
                 else:
                     end = mid
24
25
             x, y = start / n, start \% n
26
             if matrix[x][y] == target:
27
                 return True
             x\,,\ y\,=\,\mathrm{end}\ /\ n\,,\ \mathrm{end}\ \%\ n
28
             if matrix[x][y] == target:
29
30
                 return True
             return False
```

## 2.9 Problem ID: 82 Single Number

#### 2.9.1 Description

Given 2\*n + 1 numbers, every numbers occurs twice except one, find it.

#### **2.9.2** Example

Given [1,2,2,1,3,4,3], return 4

#### 2.9.3 Code

#### C++

```
class Solution {
    public:
3
          * @param A: Array of integers.
          st return: The single number.
5
6
        int singleNumber(vector<int> &A) {
7
             // write your code here
8
9
10
             for(int i = 0; i < A.size(); i++){
                 x\ \widehat{\ }=A[\ i\ ]\ ;
11
12
             return x;
13
14
    };
15
```

#### Python

## 2.10 Problem ID: 496 Toy Factory

#### 2.10.1 Description

Factory is a design pattern in common usage. Please implement a ToyFactory which can generate proper toy based on the given type.

#### **2.10.2** Example

```
ToyFactory tf = ToyFactory();
Toy toy = tf.getToy('Dog');
```

#### 2.10.3 Code

```
/**
 1
 2
      * Your object will be instantiated and called as such:
     * ToyFactory* tf = new ToyFactory();
 3
     * Toy* toy = tf->getToy(type);
 4
     * toy->talk();
 5
 6
     class Toy {
     public:
         virtual void talk() const=0;
 9
10
11
     class Dog: public Toy {
12
13
         // Write your code here
14
         void talk() const{
              \mathrm{cout} <\!< \mathrm{``Wow''} <\!< \mathrm{endl};
15
16
17
     };
18
     class Cat: public Toy {
19
20
         // Write your code here
21
         void talk() const{
              \mathrm{cout} <\!< \mathrm{``Meow''} <\!< \mathrm{endl}\,;
22
23
     };
24
25
     class ToyFactory {
26
27
     public:
28
          * @param type a string
29
          * @return Get object of the type
30
31
32
         Toy* getToy(string& type) {
33
              // Write your code here
              _{i\,f\,(\,\mathrm{type}}==\mathrm{"Dog"})\{
34
                  return new Dog();
35
36
              }
              if(type == "Cat"){
37
                  return new Cat();
38
39
40
              return NULL;
41
```

```
42 };
```

```
Your object will be instantiated and called as such:
     ty = ToyFactory()
     toy = ty.getToy(type)
     \mathsf{toy.talk}\,(\,)
7
     class Toy:
8
         def talk(self):
              {\tt raise \ NotImplementedError('This\_method\_should\_have\_implemented.')}
10
11
     {\color{red}\mathtt{class}}\ \operatorname{Dog}(\operatorname{Toy})\colon
         # Write your code here
12
         def talk(self):
13
              print "Wow"
14
15
     class Cat(Toy):
16
17
         \# Write your code here
         def talk(self):
18
             print "Meow"
19
20
21
     class ToyFactory:
22
23
         \# @param {string} shapeType a string
         # @return {Toy} Get object of the type
24
         def getToy(self, type):
25
             # Write your code here
26
              if type == "Dog":
                  return Dog()
29
              if type == "Cat":
30
                  return Cat()
              return None
31
```

## 2.11 Problem ID: 497 Shape Factory

#### 2.11.1 Description

Factory is design pattern in common usage. Implement a ShapeFactory that can generate correct shape.

#### **2.11.2** Example

```
ShapeFactory sf = new ShapeFactory();
 1
2
    Shape \ shape = sf.getShape("Square");\\
    shape.draw();
3
 4
 5
    >> | |
    >> | |
 6
    >> -
7
 8
    shape = sf.getShape("Triangle");
9
    shape.draw();
10
    >> /\
12
13
14
    shape = sf.getShape("Rectangle");
15
16
    shape.draw();
17
    >> -----
18
    >> | |
19
```

#### 2.11.3 Code

```
1
    st Your object will be instantiated and called as such:
 2
    * ShapeFactory* sf = new ShapeFactory();
 3
    * Shape* shape = sf->getShape(shapeType);
 4
    * shape—>draw();
 5
    */
    class Shape {
    public:
9
       virtual void draw() const=0;
10
    };
11
    class Rectangle: public Shape {
12
13
       // Write your code here
14
       void draw() const{
           15
16
    };
17
18
19
    class Square: public Shape {
20
       // Write your code here
        void draw() const{
21
           \mathrm{cout} <\!< " \_ \_ " <\!< \mathrm{endl} <\!< " | \_ \_ | " <\!< \mathrm{endl}
22
           23
24
25
    };
26
   class Triangle: public Shape {
```

```
// Write your code here
28
29
             void draw() const{
                 \mathrm{cout} <\!< "_{\sqcup \sqcup} / \backslash \backslash " <\!< \mathrm{endl} <\!< "_{\sqcup \sqcup} \backslash \backslash " <\!< \mathrm{endl} <\!< " / \___ \backslash \backslash " <\!< \mathrm{endl};
30
31
      };
32
33
34
      class ShapeFactory {
      public:
35
36
             * @param shapeType a string
37
            * @return Get object of type Shape
38
39
40
           Shape* getShape(string& shapeType) {
41
                 // Write your code here
                 _{if}(\mathrm{shapeType} =\!\!\!\!= \mathrm{"Square"})\{
42
43
                      return new Square();
44
                 if (shapeType == "Rectangle"){
45
46
                       return new Rectangle();
47
                 _{if}(shapeType == "Triangle")\{\\
48
                      return new Triangle();
49
50
                 }
                 return NULL;
51
52
53
      };
```

```
Your object will be instantiated and called as such:
     sf = ShapeFactory()
     shape = sf.getShape(shapeType)
     shape.draw()
6
7
     class Shape:
8
         def draw(self):
9
              {\tt raise \ NotImplementedError('This\_method\_should\_have\_implemented.')}
10
11
     {\color{red}{\bf class}} \  \, {\rm Triangle} ({\rm Shape}) \colon
         # Write your code here.
12
         def draw(self):
13
              print "⊔⊔/\\"
14
15
              print "u/uu\\"
              print "/___\\"
16
^{17}
     class Rectangle(Shape):
18
         # Write your code here
19
         def draw(self):
20
              print "____"
21
              print "| uuuu | "
^{22}
              print "___"
23
```

```
24
25
     class Square(Shape):
         # Write your code here
26
         def draw(self):
27
28
             print "____"
              print "|____|"
29
              print "| uuuu | "
30
              print "____"
31
32
     {\color{red} {\bf class}} \ {\color{blue} {\bf Shape Factory}} :
33
         \# @param {string} shapeType a string
34
35
         # @return {Shape} Get object of type Shape
         def getShape(self, shapeType):
36
              # Write your code here
37
              \quad \text{if } shapeType == "Square":
38
39
                 return Square()
              if shapeType == "Triangle":
40
                  return Triangle()
41
42
              if shapeType == "Rectangle":
43
                  return Rectangle()
              return None
44
```

# 第三章 中等(Medium)

## 3.1 Problem ID: 3 Digit Counts

#### 3.1.1 Description

Count the number of k's between 0 and n. k can be 0 - 9.

#### 3.1.2 Example

if n=12, k=1 in [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12], we have FIVE 1's (1, 10, 11, 12)

#### 3.1.3 Code

#### C++

```
class Solution {
     public:
          * param k : As description
          * param n : As description.
           * return: How many k's between 0 and n.
         int digitCounts(int k, int n) {
              // write your code here
10
              int count = 0;
              for(int i = 0; i \le n; i++){
11
                  \quad \text{int} \ j \, = \, i \, ; \quad
12
                   while(true){
13
                       if(j % 10 == k){
14
                            count++;
15
                       j = j / 10;
17
                       if(j = 0){
18
                            break;
19
20
                  }
^{21}
^{23}
              return count;
24
     };
25
```

```
class Solution:
# @param k & n two integer
# @return ans a integer
def digitCounts(self, k, n):
```

```
5
            \operatorname{assert}(n>=0 \text{ and } 0 <=k <=9)
 6
            count = 0
 7
            for i in range(n + 1):
               j = i
 8
9
                while True:
                    if j % 10 == k:
10
                       count = count + 1
11
12
                    j = j // 10
13
                    if j == 0:
                       break
14
            return count
15
```

# 3.2 Problem ID: 4 Ugly Number II

## 3.2.1 Description

Ugly number is a number that only have factors 2, 3 and 5.

Design an algorithm to find the nth ugly number. The first 10 ugly numbers are 1, 2, 3, 4, 5, 6, 8, 9, 10, 12...

**Notice** Note that 1 is typically treated as an ugly number.

## 3.2.2 Example

If n=9, return 10.

### 3.2.3 Code

## C++

```
class Solution {
     public:
          * @param n an integer
          ^{st} @return the nth prime number as description.
          int nthUglyNumber(int n) {
              // write your code here
              int *uglys = new int[n];
              uglys[0] = 1;
11
              int next = 1;
12
              int *p2 = uglys;
              int *p3 = uglys;
13
              int *p5 = uglys;
14
15
               while(next < n){
16
                   int m = min(min(*p2 * 2, *p3 * 3), *p5 *5);
17
                   uglys\,[\,next\,]\ = m;
                   while(*p2 * 2 <= uglys[next]){
18
19
                        p2++;
                   }
20
                   \mathbf{while}(*p3 * 3 \le \mathbf{uglys}[\mathbf{next}]) \{
21
                        p3++;
23
                   while(*p5 * 5 <= uglys[next]){</pre>
24
25
                        p5++;
                   }
26
27
                   next++;
28
29
              \quad \text{int uglyNum} = \, uglys \, [n \, - \, 1] \, ; \\
              delete[] uglys;
30
```

```
31 return uglyNum;
32 }
33 };
```

```
class Solution:
 2
 3
         @return \{int\} the nth prime number as description.
 4
 5
 6
         \operatorname{\mathtt{def}} nthUglyNumber(self, n):
 7
              # write your code here
 8
              uglys = []
 9
              uglys.append(1)
              p2 = 0
10
              p3 = 0
11
              p5 = 0
12
              next = 1
13
14
              while next < n:
                  m = min(uglys[p2] * 2, uglys[p3] * 3, uglys[p5] * 5)
15
16
                  uglys.append(m)
                  while uglys[p2] * 2 \le uglys[next]:
17
18
                       p2 = p2 + 1
                  \label{eq:while uglys[p3] * 3 <= uglys[next]:} \\
19
20
                      p3 = p3 + 1
                   while uglys[p5] * 5 \le uglys[next]:
21
22
                      p5 = p5 + 1
23
                  next = next + 1
              \begin{array}{ll} \textbf{return} & \textbf{uglys} \, [n\, -\, 1] \end{array}
24
```

# 3.3 Problem ID: 5 Kth Largest Element

## 3.3.1 Description

Find K-th largest element in an array.

## 3.3.2 Example

In array [9,3,2,4,8], the 3rd largest element is 4.

In array [1,2,3,4,5], the 1st largest element is 5, 2nd largest element is 4, 3rd largest element is 3 and etc.

### 3.3.3 Code

### C++

```
class Solution {
public:
    /*
    * param k : description of k
    * param nums : description of array and index 0 ~ n-1
    * return: description of return
    */
    int kthLargestElement(int k, vector<int> nums) {
        // write your code here
        sort(nums.rbegin(), nums.rend());
        return nums[k-1];
    }
};
```

## Python

```
class Solution:

# @param k & A a integer and an array

# @return ans a integer

def kthLargestElement(self, k, A):

A = sorted(A, reverse = True)

return A[k-1]
```

**Note:** This problem will be update soon!

# 3.4 Problem ID: 394 Coins in a Line

## 3.4.1 Description

There are n coins in a line. Two players take turns to take one or two coins from right side until there are no more coins left. The player who take the last coin wins.

Could you please decide the first play will win or lose?

## **3.4.2** Example

```
\begin{split} n &= 1, \, \text{return true.} \\ n &= 2, \, \text{return true.} \\ n &= 3, \, \text{return false.} \\ n &= 4, \, \text{return true.} \\ n &= 5, \, \text{return true.} \end{split}
```

### 3.4.3 Code

## C++

```
class Solution {
    public:
 2
 3
 4
         st @return: a boolean which equals to true if the first player will win
 5
 6
         bool firstWillWin(int n) {
 7
             // write your code here
 8
 9
             \inf(n \% 3 == 0){
                 return false;
10
11
^{12}
             return true;
13
        }
    };
14
```

```
class Solution:

# @param n: an integer

# @return: a boolean which equals to True if the first player will win

def firstWillWin(self, n):

# write your code here
```

```
6     if n % 3 == 0:
7     return False
8     return True
```

# 3.5 Problem ID: 419 Roman to Integer

## 3.5.1 Description

Given a roman numeral, convert it to an integer.

The answer is guaranteed to be within the range from 1 to 3999.

### 3.5.2 Clarification

What is Roman Numeral?

https://en.wikipedia.org/wiki/Roman\_numerals

http://baike.baidu.com/view/42061.htm

## 3.5.3 Example

IV -> 4

XII -> 12

XXI -> 21

XCIX -> 99

### 3.5.4 Code

## C++

```
class Solution {
    public:
 2
 3
          st @param s Roman representation
         * @return an integer
 5
 6
        int romanToInt(string& s) {
 7
             // Write your code here
 8
            map<char, int> num;
10
            num['I'] = 1;
11
            num[\ 'V'\ ]\ =\ 5\,;
            num[\ 'X'\,]\ =\ 10;
12
            num[\ 'L']\ =\ 50;
13
            num['C'] = 100;
14
            num['D'] = 500;
15
            num['M'] = 1000;
16
17
             int\ ans = num[s[s.length() - 1]];
             for (int i = s.length() - 2; i >= 0; i---) {
```

```
if \ (num[\,s\,[\,i\,\,]\,] \ < \,num[\,s\,[\,i\,\,+\,\,1\,]]\,)\,\{
19
20
                                    ans \mathrel{-}= num[\,s\,[\,i\,\,]\,]\,;
^{21}
                             }
                             else\{
22
                                   ans \; +\!\!= num[\;\!s\;[\;i\;]\;]\;;
23
                             }
24
26
                     return ans;
27
       };
28
```

```
class Solution:
2
           \# @param \{\mathtt{string}\} s Roman representation
           \# @return {int} an integer
3
           def romanToInt(self, s):
4
                 # Write your code here
                 if s == "":
6
                      return 0
                 roman = \{ \text{'I':1, 'V':5, 'X':10, 'L':50, 'C':100, 'D':500, 'M':1000} \}
9
                 \underline{\operatorname{sum}} = \operatorname{roman}\left[\,\operatorname{s}\left[\,-1\right]\right]
                 i = len(s) - 2
10
                 while i >= 0:
11
                       i\, f \  \, roman\, [\, s\, [\, i\, ]\, ]\, <\, roman\, [\, s\, [\, i\, +\, 1\, ]\, ]\, ;
12
13
                            \underline{sum} = roman[s[i]]
14
15
                            sum += roman[s[i]]
                       i -= 1
16
17
                 return sum
```

# 3.6 Problem ID: 428 Pow(x, n)

## 3.6.1 Description

Implement pow(x, n).

## **3.6.2** Example

```
Pow(2.1, 3) = 9.261

Pow(0, 1) = 0

Pow(1, 0) = 1
```

### 3.6.3 Code

## C++

```
class Solution {
   public:
2
3
       * @param x the base number
       * @param n the power number
5
       * @return the result
      double myPow(double x, int n) {
8
          // Write your code here
9
10
          if(n < 0){
             return 1.0 / \text{myPow}(x, -n);
11
12
          if(n == 0){
13
14
             return 1;
15
          if(n \% 2 == 0){
16
17
             19
20
21
22
```

```
class Solution:

# @param {double} x the base number

# @param {int} n the power number

# @return {double} the result

def myPow(self, x, n):
```

```
6
                   # Write your code here
                   if n < 0:
                        8
                   if n == 0:
 9
10
                        return 1
                   if n \% 2 == 0:
11
                        \begin{array}{lll} \textbf{return} & \textbf{self.myPow}(\textbf{x}, \ \textbf{n} >> 1) & \textbf{*} & \textbf{self.myPow}(\textbf{x}, \ \textbf{n} >> 1) \end{array} 
12
13
                         \begin{array}{lll} \text{return self.myPow}(x,\ n>\!\!>1)\ *\ \text{self.myPow}(x,\ n>\!\!>1)\ *\ x \end{array} 
14
```

# 第四章 困难(Hard)

# 第五章 超难(Super)