LintCode 参考程序

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第一章 入门(Naive)

1.1 Problem ID: 228 Middle of Linked List

1.1.1 Description

Find the middle node of a linked list.

1.1.2 Example

Given 1->2->3, return the node with value 2. Given 1->2, return the node with value 1.

1.1.3 Code

```
* Definition of ListNode
2
3
     * class ListNode {
     * public:
4
            int val;
            ListNode *next;
            ListNode(int val) {
10
     * }
11
     */
    class Solution{
13
    public:
14
15
          * @param head: the head of linked list.
16
17
          * @return: a middle node of the linked list
         ListNode \ ^*middleNode(ListNode \ ^*head) \ \{
19
             // Write your code here
20
             if (head == NULL){
21
                 return NULL;
22
23
             ListNode *fast = head;
             ListNode *slow = head;
25
             while(fast->next != NULL && fast->next->next != NULL){
26
27
                 slow = slow \rightarrow next;
                 fast = fast->next->next;
28
29
             return slow;
30
    };
```

```
1
 2
    Definition of ListNode
 3
    class ListNode(object):
 4
        def ___init___(self, val, next=None):
 5
            self.val = val
 6
             self.next = next
 7
 8
 9
    class Solution:
10
        # @param head: the head of linked list.
11
        # @return: a middle node of the linked list
12
        def middleNode(self, head):
13
            # Write your code here
14
15
            if head is None:
16
                return None
             slow \, = \, head \, ;
17
             fast = head;
18
             while fast.next is not None and fast.next.next is not None:
19
                slow = slow.next
20
21
                fast = fast.next.next
             return slow
```

1.2 Problem ID: 366 Fibonacci

1.2.1 Description

Find the Nth number in Fibonacci sequence.

A Fibonacci sequence is defined as follow:

The first two numbers are 0 and 1.

The i th number is the sum of i-1 th number and i-2 th number.

The first ten numbers in Fibonacci sequence is:

```
0, 1, 1, 2, 3, 5, 8, 13, 21, 34 \dots
```

1.2.2 Example

```
Given 1, return 0
Given 2, return 1
```

Given 10, return 34

1.2.3 Code

C++

```
class Solution{
2
    public:
3
         * @param n: an integer
4
         * @return an integer f(n)
        int fibonacci(int n) {
            // write your code here
10
            double sqrt5=sqrt((double)5);
11
            return (pow((1+sqrt5),n)-pow((1-sqrt5),n))/(pow((double)2,n)*sqrt5);
^{12}
        }
13
    };
```

```
class Solution:

# @param n: an integer

# @return an integer f(n)

def fibonacci(self, n):

# write your code here

a = 0;
```

1.2 PROBLEM ID: 366 FIBONACCI

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1.3 Problem ID: 452 Remove Linked List Elements

1.3.1 Description

Remove all elements from a linked list of integers that have value val.

1.3.2 Example

Given 1->2->3->4->5->3, val = 3, you should return the list as 1->2->4->5

1.3.3 Code

```
* Definition for singly-linked list.
      * struct ListNode {
3
            int val;
4
            ListNode *next;
            ListNode(int x) : val(x), next(NULL) \{ \}
     * };
     class Solution {
     public:
10
11
          * @param head a ListNode
          * @param val an integer
13
          * @return a ListNode
14
15
         ListNode *removeElements(ListNode *head, int val) {
16
              // Write your code here
17
              ListNode dummy;
18
19
             {\rm dummy.\,next}\,=\,{\rm head}\,;
20
             head = \&dummy;
              while (head->next != NULL) {
21
                  if (head->next->val == val){
22
                       head \rightarrow next = head \rightarrow next \rightarrow next;
23
                  else{
26
                  head = head - next;
27
              }
28
              return dummy.next;
29
30
     };
```

```
# Definition for singly-linked list.
 2
     # class ListNode:
        def \ \underline{\hspace{1cm}} init\underline{\hspace{1cm}} (self \ , \ x) \colon
 3
            self.val = x
 4
    #
               self.next = None
    #
 5
 6
     class Solution:
 7
 8
        # @param head, a ListNode
         # @param val, an integer
         \# @return a ListNode
10
         def removeElements(self, head, val):
11
             # Write your code here
12
              if head is None:
13
                 return head
14
15
              dummy = ListNode(0)
16
              dummy.\, \underline{next}\,=\, head
              {\rm head}\,={\rm dummy}
17
              while head.next is not None:
18
                  if head.next.val == val:
19
                       head.next = head.next.next
20
21
22
                       head = head.next
              return dummy.next
```

第二章 容易(Easy)

2.1 Problem ID: 1 A + B Problem

2.1.1 Description

Write a function that add two numbers A and B. You should not use + or any arithmetic operators.

2.1.2 Clarification

Are a and b both 32-bit integers?

Yes.

Can I use bit operation?

Sure you can.

2.1.3 Example

Given a=1 and b=2 return 3

2.1.4 Code

C++

```
class Solution {
    public:
         * @param a: The first integer
4
         * @param b: The second integer
5
         * @return: The sum of a and b
6
        int aplusb(int a, int b) {
            // write your code here, try to do it without arithmetic operators.
            if(b == 0){
10
                return a;
11
12
13
            else{
                aplusb(a ^ b, (a & b) << 1);
14
15
16
    };
```

```
class Solution:
1
2
        @param a: The first integer
3
4
        @param b: The second integer
5
        @return: The sum of a and b
6
7
        def aplusb(self, a, b):
8
            # write your code here, try to do it without arithmetic operators.
            return a + b
10
```

Note: Python version will be Updated in future.

2.2 Problem ID: 2 Trailing Zeros

2.2.1 Description

Write an algorithm which computes the number of trailing zeros in n factorial.

2.2.2 Example

11! = 39916800, so the out should be 2

2.2.3 Code

```
class Solution {
     public:
2
        // param n : description of n
3
        // return: description of return
4
5
        long long trailingZeros(long long n) {
6
            long long sum = 0;
7
            while(n!=0){
                sum += n / 5;
8
                n = n / 5;
            }
10
11
            return sum;
        }
    };
```

```
class Solution:

# @param n a integer

# @return ans a integer

def trailingZeros(self, n):

sum = 0

while n != 0:

sum += n // 5

n = n // 5

return sum
```

2.3 Problem ID: 6 Merge Sorted Array II

2.3.1 Description

Merge two given sorted integer array A and B into a new sorted integer array.

2.3.2 Example

```
A=[1,2,3,4] \\ B=[2,4,5,6] \\ \text{return } [1,2,2,3,4,4,5,6]
```

2.3.3 Code

```
class Solution {
      public:
             * @param A and B: sorted integer array A and B.
4
            * @return: A new sorted integer array
5
           \label{eq:vector} {\tt vector} < {\tt int} > \mbox{ mergeSortedArray}(\mbox{ vector} < {\tt int} > \& \mbox{A}, \mbox{ vector} < {\tt int} > \& \mbox{B}) \ \{
                // write your code here
                vector<int> C;
9
                int i = 0, j = 0;
10
                 while(i < A.size() && j < B.size()){
11
                      _{\hbox{\it if}}\,(A[\,i\,]\,<\,B[\,j\,])\,\{
12
13
                            C.\,push\_back(A[\,i\,{++}]);
14
                      }else{
                            C.\,push\_back(B[\,j++]);
15
```

```
16
17
18
                  \underline{\text{while}}(\,i\,<\,A.\,\operatorname{size}\,(\,)\,)\{
                       C.push\_back(A[i++]);
19
20
21
                  while(j < B.size()){
22
                       C.push\_back(B[j++]);
23
24
                  return C;
25
26
      };
```

```
class Solution:
2
         #@param A and B: sorted integer array A and B.
         #@return: A new sorted integer array
3
         def mergeSortedArray(self, A, B):
             # write your code here
             C = []
 6
             i = 0
 7
             j = 0
 8
9
             while i < len(A) and j < len(B):
10
                  if A[i] < B[j]:
11
                      C.append(A[i])
^{12}
                      i \,=\, i \,+\, 1
                  else:
13
                      C.\,append\,(B[\,j\,]\,)
14
15
                      j = j + 1
             if(i < len(A)):
16
17
                 C.\,\mathrm{extend}\,(A[\,i:]\,)
18
             if(j < len(B)):
                 C.extend(B[j:])
19
             return C
20
```

2.4 Problem ID: 8 Rotate String

2.4.1 Description

Given a string and an offset, rotate string by offset. (rotate from left to right)

2.4.2 Example

```
Given "abcdefg".

offset=0 => "abcdefg"
```

```
offset=1 => "gabcdef"
offset=2 => "fgabcde"
offset=3 => "efgabcd"
```

2.4.3 Code

C++

```
class Solution {
    public:
         * @param str: a string
         * @param offset: an integer
         * @return: nothing
6
        void rotateString(string &str,int offset){
            //wirte your code here
            if (str.size() == 0){\{}
10
11
            }else{
12
                 offset = offset % str.size();
13
                 str = str.substr(str.size() - offset, offset) +
14
15
                 str.substr(0, str.size() - offset);
16
17
    };
18
```

Python

```
class Solution:
    # @param s: a list of char
    # @param offset: an integer
    # @return: nothing
    def rotateString(self, s, offset):
        # write you code here
        if len(s) != 0:
            offset = offset % len(s)
            s[:] = s[-offset]
```

2.5 Problem ID: 9 Fizz Buzz

2.5.1 Description

Given number n. Print number from 1 to n. But: when number is divided by 3, print "fizz".

when number is divided by 5, print "buzz". when number is divided by both 3 and 5, print "fizz buzz".

2.5.2 Example

```
If n = 15, you should return:
[
"1", "2", "fizz",
"4", "buzz", "fizz",
"7", "8", "fizz",
"buzz", "11", "fizz",
"13", "14", "fizz buzz"
]
```

2.5.3 Code

C++

```
class Solution {
    public:
 3
         * param n: As description.
 4
         * return: A list of strings.
 5
 6
        vector<string> fizzBuzz(int n) {
 8
            vector<string> results;
            for (int i = 1; i \le n; i++) {
                 if (i % 15 == 0) {
10
                     results.push_back("fizz_buzz");
11
                 } else if (i \% 5 == 0) {
12
                     results.push_back("buzz");
13
14
                 } else if (i % 3 == 0) {
15
                     results.push_back("fizz");
16
                 } else {
                     results.push\_back(to\_string(i));\\
17
18
            }
19
20
            return results;
21
```

```
class Solution:
2
        @param n: An integer as description
3
        @return: A list of strings.
4
        For example, if n = 7, your code should return
            ["1", "2", "fizz", "4", "buzz", "fizz", "7"]
        def fizzBuzz(self, n):
8
            results = []
9
            for i in range(1, n+1):
10
                if i % 15 == 0:
12
                    results.append("fizz_buzz")
13
                 elif i \% 5 == 0:
                    {\tt results.append("buzz")}
14
                 elif i % 3 == 0:
15
                    results.append("fizz")
16
17
                    results.append(str(i))
            return results
```

2.6 Problem ID: 13 strStr

2.6.1 Description

For a given source string and a target string, you should output the first index(from 0) of target string in source string.

If target does not exist in source, just return -1.

2.6.2 Clarification

Do I need to implement KMP Algorithm in a real interview?

Not necessary. When you meet this problem in a real interview, the interviewer may just want to test your basic implementation ability. But make sure your confirm with the interviewer first.

2.6.3 Example

```
If source = "source" and target = "target", return -1.

If source = "abcdabcdefg" and target = "bcd", return 1.
```

2.6.4 Code

C++

```
#include <cstring>
    #include <iostream>
 2
    using namespace std;
 3
    class Solution {
    public:
 5
 6
         \ensuremath{^{*}} Returns a index to the first occurrence of target in source,
         ^{st} or -1 if target is not part of source.
          ^{*} @param source string to be scanned.
 9
          * @param target string containing the sequence of characters to match.
10
11
12
        int strStr(const char *source, const char *target) {
13
             // write your code here
14
             if (source == NULL || target == NULL){
                 return -1;
15
             }
16
17
             int size_source = strlen(source);
             int size_target = strlen(target);
18
19
20
             for (i = 0; i < size\_source - size\_target + 1; i++){}
21
                 for(j = 0; j < size\_target; j++){
                     if(source[i + j] != target[j]){
22
                         break;
23
24
25
                 }
26
                 if(j == size_target){
                     return i;
27
28
             }
29
30
             return -1;
31
        }
    };
```

```
class Solution:
def strStr(self, source, target):
# write your code here
if source is None or target is None:
return -1
return source.find(target)
```

2.7 Problem ID: 14 First Position of Target

2.7.1 Description

For a given sorted array (ascending order) and a target number, find the first index of this number in $O(\log n)$ time complexity.

If the target number does not exist in the array, return -1.

2.7.2 Example

If the array is [1, 2, 3, 3, 4, 5, 10], for given target 3, return 2.

2.7.3 Code

```
#include <cstring>
     #include <iostream>
     using namespace std;
     class Solution {
     public:
          st Returns a index to the first occurrence of target in source,
          * or -1 if target is not part of source.
          * @param source string to be scanned.
          * @param target string containing the sequence of characters to match.
10
11
         int strStr(const char *source, const char *target) {
13
              // write your code here
14
              if (source == NULL || target == NULL){
                  return -1;
15
16
17
              int size_source = strlen(source);
18
              int size_target = strlen(target);
19
              int i, j;
              \label{eq:formula} \mbox{for } (\mbox{i} = 0; \mbox{ i} < \mbox{size\_source} - \mbox{size\_target} + 1; \mbox{ i++}) \{
20
                  for(j = 0; j < size\_target; j++){
21
                       if(source[i + j] != target[j]){
22
                           break;
23
24
25
                  if(j == size_target){
26
27
                       return i;
28
29
              return -1;
30
31
32
     };
```

```
class Solution:
        # @param nums: The integer array
 2
        # @param target: Target number to find
3
        \# @return the first position of target in nums, position start from 0
 4
        def binarySearch(self, nums, target):
 5
            # write your code here
            start = 0
            end = len(nums) - 1
 8
             while start + 1 < end:
 9
                 mid = (start + end) >> 1
10
                 if nums[mid] < target:</pre>
11
12
                     start = mid
13
14
                     \mathrm{end}\,=\,\mathrm{mid}
             if nums[start] == target:
15
                 return start
16
             if nums[end] == target:
17
                 return end
18
             return -1
```

2.8 Problem ID: 28 Search a 2D Matrix

2.8.1 Description

Write an efficient algorithm that searches for a value in an m x n matrix.

This matrix has the following properties:

Integers in each row are sorted from left to right.

The first integer of each row is greater than the last integer of the previous row.

2.8.2 Example

```
Consider the following matrix:
```

```
[1, 3, 5, 7],
[10, 11, 16, 20],
[23, 30, 34, 50]
```

Given target = 3, return true.

2.8.3 Code

```
class Solution {
     public:
2
3
          st @param matrix, a list of lists of integers
4
          \ensuremath{^*} @param target, an integer
5
          * @return a boolean, indicate whether matrix contains target
6
7
8
         bool searchMatrix(vector<vector<int>> &matrix, int target) {
              // write your code here
             int n = matrix.size();
10
              if (n = 0){
11
                  return false;
12
13
             }
14
             int m = matrix[0].size();
15
              if (m = 0){
                  return false;
16
17
18
              int start = 0;
19
20
              int end = m * n - 1;
21
             int mid, row ,col;
22
              while (start + 1 < end){
23
                  mid = start + (end - start) / 2;
24
                  row = mid / m;
25
                  col = mid \% m;
26
27
                  if (matrix[row][col] == target){
28
                      return true;
29
                  \} \, else \ if (matrix[row][col] < target) \{
                      start = mid;
30
                  }else{
31
32
                       \mathrm{end}\,=\,\mathrm{mid}\,;
33
34
              if \ (matrix[\,start \,\,/\,\,m][\,start \,\,\%\,\,m] == target)\{
35
36
                  return true;
37
              if \ (matrix[end \ / \ m][end \ \% \ m] == target) \{
38
39
                  return true;
40
              return false;
41
42
         }
    };
43
```

```
class Solution:
 2
         @param matrix, a list of lists of integers
 3
         @param target, an integer
 4
 5
         @return a boolean, indicate whether matrix contains target
 6
         {\tt def \ searchMatrix(self, \ matrix, \ target):}
 7
             # write your code here
 8
             m = len(matrix)
 9
10
             if m == 0:
                 return False
11
             n = len(matrix[0])
13
             if n == 0:
14
                 return False
             start = 0
15
             end = m * n - 1
16
17
             while start + 1 < end:
                 mid = (start + end) / 2
18
19
                 x = mid / n
20
                 y = mid \% n
                 if \ matrix[x][y] < target:
21
22
                     start = mid
23
                 else:
                     end = mid
^{24}
25
             x, y = start / n, start \% n
26
             if matrix[x][y] == target:
27
                 return True
             x\,,\ y\,=\,\mathrm{end}\ /\ n\,,\ \mathrm{end}\ \%\ n
28
             if matrix[x][y] == target:
29
30
                 return True
             return False
```

2.9 Problem ID: 82 Single Number

2.9.1 Description

Given 2*n + 1 numbers, every numbers occurs twice except one, find it.

2.9.2 Example

Given [1,2,2,1,3,4,3], return 4

2.9.3 Code

C++

```
class Solution {
    public:
          \ensuremath{^*} @param A: Array of integers.
4
          * return: The single number.
5
6
         int singleNumber(vector<int> &A) {
7
              // write your code here
8
              for(int i = 0; i < A.size(); i++){
10
                  x\ \widehat{\ }=\ A[\ i\ ]\ ;
11
12
13
              return x;
14
15
    };
```

Python

2.10 Problem ID: 157 Unique Characters

2.10.1 Description

Implement an algorithm to determine if a string has all unique characters.

2.10.2 Example

```
Given "abc", return true.
Given "aab", return false.
```

2.10.3 Code

C++

```
class Solution {
    public:
 2
 3
          * @param str: a string
          * @return: a boolean
 6
         bool isUnique(string &str) {
 7
              // write your code here
 8
              int ch[128] = \{0\};
9
10
              for(int i = 0; i < str.length(); i++){}
11
                   if(ch[str[i]] != 0){
12
                       return false;
                  }else{
13
                       {\rm ch}\,[\,{\rm str}\,[\,{\rm i}\,]\,] \;=\; 1;
14
15
16
17
              return true;
18
19
     };
```

Python

```
class Solution:
 2
        # @param s: a string
         # @return: a boolean
 3
         def isUnique(self, str):
 4
            # write your code here
 5
             ch = range(129)
 6
 7
             for i in range(129):
 8
                 {\rm ch}\,[\,i\,]\,=\,0
 9
             for s in str:
                 if ch[ord(s)] != 0:
10
                     return False
11
                 ch[ord(s)] = ch[ord(s)] + 1
12
             return True
```

2.11 Problem ID: 166 Nth to Last Node in List

2.11.1 Description

Find the nth to last element of a singly linked list.

The minimum number of nodes in list is n.

2.11.2 Example

Given a List 3->2->1->5->null and n=2, return node whose value is 1.

2.11.3 Code

```
^* Definition of ListNode
2
     * class ListNode {
3
     * public:
4
           int val;
            ListNode *next;
           ListNode(int val) {
8
                this->val = val;
                this \rightarrow next = NULL;
9
10
11
12
     class Solution {
13
14
     public:
15
          * @param head: The first node of linked list.
16
          * @param n: An integer.
17
18
          * @return: Nth to last node of a singly linked list.
19
        ListNode *nthToLast(ListNode *head, int n) {
20
21
             // write your code here
             if(head == NULL \mid \mid n < 1){
22
                 return NULL;
23
24
25
             ListNode *p1 = head;
             ListNode \ ^*p2 \, = \, head \, ;
26
             for(int i = 0; i < n; i++){}
27
                 if(p2 != NULL){
28
                     p2 = p2 - next;
29
                 }else{
30
31
                      return NULL;
32
33
             while(p2 != NULL){
34
                 p1 = p1 - next;
35
                 p2 = p2 - next;
36
37
             return p1;
39
```

```
40 };
```

```
Definition of ListNode
 2
    class ListNode(object):
 3
        def ___init___(self, val, next=None):
 5
            self.val = val
 6
 7
            self.next = next
 8
9
    class Solution:
10
11
        @param head: The first node of linked list.
        @param n: An integer.
12
        @return: Nth to last node of a singly linked list.
13
14
        def nthToLast(self, head, n):
15
16
            # write your code here
17
            if head is None or n < 1:
18
                return None
            p1 = head
19
            p2 = head
20
            for i in range(0,n):
^{21}
22
                 if p2 is not None:
23
                     p2 = p2.next
24
                 else:
25
                     return None
             while p2 is not None:
26
27
                p2 = p2.next
                p1 = p1.next
28
            return p1
```

2.12 Problem ID: 204 Singleton

2.12.1 Description

Singleton is a most widely used design pattern. If a class has and only has one instance at every moment, we call this design as singleton. For example, for class Mouse (not a animal mouse), we should design it in singleton.

You job is to implement a getInstance method for given class, return the same instance of this class every time you call this method.

2.12.2 Example

```
n Java:
A a = A.getInstance();
A b = A.getInstance();
a should equal to b.
```

2.12.3 Code

C++

```
class Solution {
      public:
            st @return: The same instance of this class every time
4
           static Solution* getInstance() {
6
                // write your code here
                 {\color{red} \textbf{static}} \hspace{0.2cm} \textbf{Solution} \hspace{0.2cm} * \hspace{0.2cm} \textbf{m\_pInstance};
8
                 if (m_pInstance == NULL){
                      m_pInstance = new Solution();
10
11
                 {\color{return} return \ m\_pInstance};
12
           }
13
      private:
14
15
           {\tt Solution()\{}
16
17
      };
18
```

```
class Solution:

# @return: The same instance of this class every time
instance = None

@classmethod
def getInstance(cls):

# write your code here
if cls.instance is None:

cls.instance = Solution()
return cls.instance
```

2.13 Problem ID: 496 Toy Factory

2.13.1 Description

Factory is a design pattern in common usage. Please implement a ToyFactory which can generate proper toy based on the given type.

2.13.2 Example

```
ToyFactory tf = ToyFactory();
Toy toy = tf.getToy('Dog');
toy.talk();

>> Wow

toy = tf.getToy('Cat');
toy.talk();
>> Meow
```

2.13.3 Code

```
2
     * Your object will be instantiated and called as such:
     * ToyFactory* tf = new ToyFactory();
 3
     * Toy* toy = tf->getToy(type);
     * toy->talk();
     */
    class Toy {
    public:
9
         virtual void talk() const=0;
10
    };
11
12
     class Dog: public Toy {
13
         // Write your code here
14
         void talk() const{
             \mathrm{cout} << \mathrm{``Wow''} << \mathrm{endl};
15
16
    };
17
18
    class Cat: public Toy {
19
         // Write your code here
20
         void talk() const{
21
             cout << "Meow" << endl;
22
23
24
    };
25
    class ToyFactory {
```

```
public:
27
28
           \ast @param type a string
29
           * @return Get object of the type
30
31
         Toy^* \ getToy(string\& \ type) \ \{
32
              // Write your code here
              _{if}\,(\,\mathrm{type}="\mathrm{Dog"}\,)\{
34
35
                   return new Dog();
36
               if(type == "Cat"){
37
38
                   return new Cat();
39
40
               return NULL;
41
42
     };
```

```
Your object will be instantiated and called as such:
    ty = ToyFactory()
    toy = ty.getToy(type)
5
    toy.talk()
    class Toy:
7
8
        def talk(self):
            {\bf raise}\ \ NotImplementedError(\ 'This\_method\_should\_have\_implemented.\ ')
9
10
11
    class Dog(Toy):
12
        # Write your code here
        def talk(self):
13
            print "Wow"
14
15
    class Cat(Toy):
16
17
        # Write your code here
18
        def talk(self):
19
            print "Meow"
20
21
    class ToyFactory:
22
23
        # @param {string} shapeType a string
        # @return {Toy} Get object of the type
        def getToy(self, type):
25
            # Write your code here
26
             if type == "Dog":
27
                 return Dog()
28
29
             if type == "Cat":
30
                 return Cat()
             return None
```

2.14 Problem ID: 497 Shape Factory

2.14.1 Description

Factory is design pattern in common usage. Implement a ShapeFactory that can generate correct shape.

2.14.2 Example

```
ShapeFactory \ sf = new \ ShapeFactory();
    Shape shape = sf.getShape("Square");
    shape.draw();
    >> | |
    >> -
8
9
    shape = sf.getShape("Triangle");
10
    shape.draw();
11
^{12}
13
14
    shape = sf.getShape("Rectangle");
15
16
    shape.draw();
17
   >> | |
```

2.14.3 Code

```
* Your object will be instantiated and called as such:
      2
                                * ShapeFactory* sf = new ShapeFactory();
      3
                                * Shape* shape = sf->getShape(shapeType);
                                * shape—>draw();
      5
                             class Shape {
                             public:
                                                           virtual void draw() const=0;
     9
10
                             };
11
                               class Rectangle: public Shape {
12
13
                                                          // Write your code here
14
                                                          void draw() const{
                                                                                     \mathrm{cout} <<\ " \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \  \  \, | \  \  \, | \  \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \  \, | \  \
```

```
16
17
     };
18
     class Square: public Shape {
19
          // Write your code here
20
           void draw() const{
21
               \mathrm{cout} <<~" \sqcup ----" <<~\mathrm{endl} <<~" |_{\sqcup \sqcup \sqcup \sqcup} |~" <<~\mathrm{endl}
22
               << "| " << endl << " ---- " << endl ;</pre>
23
24
           }
25
     };
26
27
     class Triangle: public Shape {
28
          // Write your code here
29
           void draw() const{
               \mathrm{cout} <<\ ``_{\sqcup\sqcup}/\backslash\backslash ``<<\ \mathrm{endl} <<\ ``_{\sqcup\sqcup}\backslash\backslash ``<<\ \mathrm{endl};
30
31
     };
32
33
34
     class ShapeFactory {
35
     public:
36
           * @param shapeType a string
37
           * @return Get object of type Shape
38
39
          Shape*\ getShape(string\&\ shapeType)\ \{
40
41
               // Write your code here
               if(shapeType == "Square"){
42
                    return new Square();
43
44
               if (shapeType == "Rectangle"){
45
                    return new Rectangle();
46
47
               if(\mathrm{shapeType} = "Triangle") \{
48
                    return new Triangle();
49
50
               return NULL;
51
52
          }
53
     };
```

```
1    """
2    Your object will be instantiated and called as such:
3    sf = ShapeFactory()
4    shape = sf.getShape(shapeType)
5    shape.draw()
6    """
7    class Shape:
8     def draw(self):
9        raise NotImplementedError('This_method_should_have_implemented.')
10    class Triangle(Shape):
```

```
# Write your code here.
12
13
         def draw(self):
             print "⊔⊔/\\"
14
             print "⊔/⊔⊔\\"
15
16
             print "/___\\"
17
18
    class Rectangle(Shape):
19
         \# Write your code here
20
         def draw(self):
             print "____"
21
             print "| ____ "
22
23
             print "____"
24
    class Square(Shape):
25
         \# Write your code here
26
27
         def draw(self):
             print "___"
28
             print "| uuuu | "
29
             print "| uuuu | "
30
             print "____"
31
32
    {\color{red} {\bf class}} \ {\bf Shape Factory:}
33
         \# @param {string} shapeType a string
34
         # @return {Shape} Get object of type Shape
35
36
         def getShape(self, shapeType):
37
             # Write your code here
             \begin{array}{ll} i\:f\:\: shapeType == "Square": \end{array}
38
                  return Square()
39
             if shapeType == "Triangle":
40
                  return Triangle()
41
42
             if shapeType == "Rectangle":
43
                  return Rectangle()
             return None
```

第三章 中等(Medium)

3.1 Problem ID: 3 Digit Counts

3.1.1 Description

Count the number of k's between 0 and n. k can be 0 - 9.

3.1.2 Example

if n=12, k=1 in [0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12], we have FIVE 1's (1, 10, 11, 12)

3.1.3 Code

C++

```
class Solution {
     public:
          * param k : As description
          * param n : As description.
           * return: How many k's between 0 and n.
         int digitCounts(int k, int n) {
              // write your code here
10
              int count = 0;
              for(int i = 0; i \le n; i++){
11
                  \quad \text{int} \ j \, = \, i \, ; \quad
12
                   while(true){
13
                       if(j % 10 == k){
14
                            count++;
15
                       j = j / 10;
17
                       if(j = 0){
18
                            break;
19
20
                  }
^{21}
^{23}
              return count;
24
     };
25
```

```
class Solution:

# @param k & n two integer

# @return ans a integer

def digitCounts(self, k, n):
```

41

```
5
            \operatorname{assert}(n>=0 \text{ and } 0 <=k <=9)
6
            count = 0
7
            for i in range(n + 1):
               j = i
8
9
                while True:
                    if j % 10 == k:
10
                       count = count + 1
11
12
                    j = j // 10
13
                    if j == 0:
                      break
14
15
            return count
```

3.2 Problem ID: 4 Ugly Number II

3.2.1 Description

Ugly number is a number that only have factors 2, 3 and 5.

Design an algorithm to find the nth ugly number. The first 10 ugly numbers are 1, 2, 3, 4, 5, 6, 8, 9, 10, 12...

Notice Note that 1 is typically treated as an ugly number.

3.2.2 Example

If n=9, return 10.

3.2.3 Code

C++

```
class Solution {
     public:
          * @param n an integer
          ^{st} @return the nth prime number as description.
          int nthUglyNumber(int n) {
              // write your code here
              int *uglys = new int[n];
              uglys[0] = 1;
11
              int next = 1;
12
              int *p2 = uglys;
              int *p3 = uglys;
13
              int *p5 = uglys;
14
15
               while(next < n){
16
                   int m = min(min(*p2 * 2, *p3 * 3), *p5 *5);
17
                   uglys\,[\,next\,]\ = m;
                   while(*p2 * 2 <= uglys[next]){
18
19
                        p2++;
                   }
20
                   \mathbf{while}(*p3 * 3 \le \mathbf{uglys}[\mathbf{next}]) \{
21
                        p3++;
23
                   while(*p5 * 5 <= uglys[next]){</pre>
24
25
                        p5++;
                   }
26
27
                   next++;
28
29
              \quad \text{int uglyNum} = \, uglys \, [n \, - \, 1] \, ; \\
              delete[] uglys;
30
```

```
31 return uglyNum;
32 }
33 };
```

```
class Solution:
 2
 3
         @return \{int\} the nth prime number as description.
 4
 5
 6
         \operatorname{\mathtt{def}} nthUglyNumber(self, n):
 7
              # write your code here
 8
              uglys = []
 9
              uglys.append(1)
              p2 = 0
10
              p3 = 0
11
              p5 = 0
12
              next = 1
13
14
              while next < n:
                  m = min(uglys[p2] * 2, uglys[p3] * 3, uglys[p5] * 5)
15
16
                  uglys.append(m)
                  while uglys[p2] * 2 \le uglys[next]:
17
18
                       p2 = p2 + 1
                  \label{eq:while uglys[p3] * 3 <= uglys[next]:} \\
19
20
                      p3 = p3 + 1
                   while uglys[p5] * 5 \le uglys[next]:
21
22
                      p5 = p5 + 1
23
                  next = next + 1
              \begin{array}{ll} \textbf{return} & \textbf{uglys} \, [n\, -\, 1] \end{array}
24
```

3.3 Problem ID: 5 Kth Largest Element

3.3.1 Description

Find K-th largest element in an array.

3.3.2 Example

In array [9,3,2,4,8], the 3rd largest element is 4.

In array [1,2,3,4,5], the 1st largest element is 5, 2nd largest element is 4, 3rd largest element is 3 and etc.

3.3.3 Code

C++

```
class Solution {
public:
    /*
    * param k : description of k
    * param nums : description of array and index 0 ~ n-1
    * return: description of return
    */
    int kthLargestElement(int k, vector<int> nums) {
        // write your code here
        sort(nums.rbegin(), nums.rend());
        return nums[k-1];
    }
};
```

Python

```
class Solution:

# @param k & A a integer and an array

# @return ans a integer

def kthLargestElement(self, k, A):

A = sorted(A, reverse = True)

return A[k-1]
```

Note: This problem will be update soon!

3.4 Problem ID: 83 Single Number II

3.4.1 Description

Given 3*n + 1 numbers, every numbers occurs triple times except one, find it.

3.4.2 Example

Given [1,1,2,3,3,3,2,2,4,1] return 4

3.4.3 Code

C++

```
class Solution {
 1
 2
       public:
 3
                     * @param A : An integer array
 4
                     * @return : An integer
 5
 6
             int singleNumberII(vector<int> &A) {
 7
                    // write your code here
 8
                   int bitnum [32] = \{0\};
10
                   int res = 0;
                    \quad \quad \  \  \, \text{for}\,(\,\text{int}\ \ i\,=\,0\,;\ \ i\,<\,3\,2\,;\ \ i+\!+\!)\{
11
                          \label{eq:formula} \begin{array}{ll} \text{for(int } j \, = \, 0; \ j \, < \, A.\, \text{size(); } j + \! + \! ) \{ \end{array}
12
13
                                bitnum\,[\,i\,] \;+\!\!=\; (A[\,j\,] \;>\!\!>\; i\,) \;\;\&\;\; 1\,;
14
                          }
                          res \mid = (bitnum[i] % 3) << i;
15
16
^{17}
                    return res;
18
19
```

```
class Solution:

"""

@param A : An integer array

@return : An integer

"""

def singleNumberII(self, A):

# write your code here

res = 0

bitnum = [0 for i in range(0,32)]

for i in range(0,32):
```

```
11 | for j in range(0, len(A)):
12 | bitnum[i] += (A[j] >> i) & 1
13 | res |= (bitnum[i] % 3) << i
14 | return res
```

3.5 Problem ID: 84 Single Number III

3.5.1 Description

Given 2*n + 2 numbers, every numbers occurs twice except two, find them.

3.5.2 Example

Given [1,2,2,3,4,4,5,3] return 1 and 5

3.5.3 Code

C++

```
class Solution {
     public:
 2
 3
           * @param A : An integer array
 4
           * @return : Two integers
 5
 6
          {\tt vector}{<} {\tt int}{\gt} \ {\tt singleNumberIII} (\ {\tt vector}{<} {\tt int}{\gt} \ \& \! A) \ \{
 7
 8
               // write your code here
               int Xor = 0;
 9
               for(int i = 0; i < A.size(); i++){}
10
                    \mathrm{Xor}\ \widehat{\ }=\ A[\ i\ ]\ ;
11
12
13
               int lowbit = Xor & -Xor;
14
               int a = 0;
               int b = 0;
15
               for(int i = 0; i < A.size(); i++){
16
17
                    if(A[i] & lowbit){
                         a ^= A[i];
18
19
                    }else{
20
                         b\ \widehat{\ }=A[\ i\ ]\,;
21
22
               vector < int > ans;
23
               ans.push_back(a);
               ans.push_back(b);
26
               return ans;
27
```

```
class Solution:
1
2
       @param A : An integer array
3
4
       @return : Two integer
5
       def singleNumberIII(self, A):
6
         # write your code here
           xor = reduce(lambda x, y : x ^ y, A)
8
           lowbit = xor \& -xor
9
10
           a, b = 0, 0
           for num in A:
11
12
               if num & lowbit:
                  a ^= num
13
               else:
14
               b ^= num
15
16
           return (a, b)
```

3.6 Problem ID: 162 Set Matrix Zeroes

3.6.1 Description

Given a m x n matrix, if an element is 0, set its entire row and column to 0. Do it in place.

3.6.2 Example

```
Given a matrix [ [1,2], [0,3] ], return [ [0,2], [0,0] ]
```

3.6.3 Code

C++

```
class Solution {
    public:
 2
3
 4
         * @param matrix: A list of lists of integers
         * @return: Void
 5
 6
        7
             // write your code here
 8
             if(matrix.size() == 0){
9
                 return ;
10
11
            int m = matrix.size();
12
            int n = matrix[0].size();
13
             bool* row = new bool[m];
14
             bool* col = new bool[n];
15
             \quad \  \  \, \textbf{for}\,(\,\textbf{int}\ \ i \,=\, 0\,;\ \ i \,<\,m;\ \ i+\!\!+\!\!)\{
16
17
                 row[i] = false;
             for(int i = 0; i < n; i++){}
```

```
col[i] = false;
20
21
              \quad \  \  \, \text{for}\,(\,int\ i\ =\ 0\,;\ i\ < m;\ i+\!+\!)\{
22
                   for(int j = 0; j < n; j++){
23
                        if(matrix[i][j] == 0){
24
                            row[i] = true;
25
26
                            col[j] = true;
27
28
                   }
              }
29
              for(int i = 0; i < m; i++){
30
31
                   for(int j = 0; j < n; j++){
32
                        if(row[i] = true \ || \ col[j] = true)\{
                            matrix[i][j] = 0;
33
34
35
                   }
              }
36
37
         }
38
     };
```

```
class Solution:
2
         @param matrix: A list of lists of integers
3
4
         @return: Nothing
5
6
         \operatorname{def} setZeroes(self, matrix):
             # write your code here
             if len(matrix) == 0:
8
9
                 return
10
             rownum, colnum = len(matrix), len(matrix[0])
11
             row = [False for i in range(rownum)]
12
             col = [False for i in range(colnum)]
13
             for i in range(rownum):
                  for j in range(colnum):
14
                       if \ matrix [\,i\,] [\,j\,] == 0 \colon 
15
                           row\left[\,i\,\right],\ col\left[\,j\,\right]\,=\,True,\ True
16
17
             for i in range(rownum):
18
                  for j in range(colnum):
                      19
                           {\rm matrix}\,[\,i\,]\,[\,j\,]\,=\,0
20
```

3.7 Problem ID: 394 Coins in a Line

3.7.1 Description

There are n coins in a line. Two players take turns to take one or two coins from right side until there are no more coins left. The player who take the last coin wins.

Could you please decide the first play will win or lose?

3.7.2 Example

```
\begin{split} n &= 1, \, \text{return true.} \\ n &= 2, \, \text{return true.} \\ n &= 3, \, \text{return false.} \\ n &= 4, \, \text{return true.} \\ n &= 5, \, \text{return true.} \end{split}
```

3.7.3 Code

C++

```
class Solution {
    public:
 2
 3
 4
         st @return: a boolean which equals to true if the first player will win
 5
 6
         bool firstWillWin(int n) {
 7
             // write your code here
 8
 9
             if(n \% 3 == 0){
                 return false;
10
11
^{12}
             return true;
13
        }
    };
14
```

```
class Solution:

# @param n: an integer

# @return: a boolean which equals to True if the first player will win

def firstWillWin(self, n):

# write your code here
```

```
6     if n % 3 == 0:
7     return False
8     return True
```

3.8 Problem ID: 419 Roman to Integer

3.8.1 Description

Given a roman numeral, convert it to an integer.

The answer is guaranteed to be within the range from 1 to 3999.

3.8.2 Clarification

```
What is Roman Numeral?
```

https://en.wikipedia.org/wiki/Roman_numerals

http://baike.baidu.com/view/42061.htm

3.8.3 Example

```
IV -> 4
```

XII -> 12

XXI -> 21

XCIX -> 99

3.8.4 Code

C++

```
class Solution {
    public:
 2
 3
         st @param s Roman representation
         * @return an integer
 5
 6
        int romanToInt(string& s) {
 7
            // Write your code here
 8
            map<char, int> num;
10
            num['I'] = 1;
11
            num[\ 'V'\ ]\ =\ 5\,;
            num[\ 'X'\,]\ =\ 10;
12
            num['L'] = 50;
13
            num['C'] = 100;
14
            num['D'] = 500;
15
            num['M'] = 1000;
16
17
             int ans = num[s[s.length() - 1]];
             for (int i = s.length() - 2; i >= 0; i---) {
```

```
if \ (num[\,s\,[\,i\,\,]\,] \ < \,num[\,s\,[\,i\,\,+\,\,1\,]]\,)\,\{
19
20
                                    ans \mathrel{-}= num[\,s\,[\,i\,\,]\,]\,;
^{21}
                             }
                             else\{
22
                                   ans \; +\!\!= num[\;\!s\;[\;i\;]\;]\;;
23
                             }
24
26
                     return ans;
27
       };
28
```

```
class Solution:
2
           \# @param \{\mathtt{string}\} s Roman representation
           \# @return {int} an integer
3
           def romanToInt(self, s):
4
                 # Write your code here
                 if s == "":
6
                      return 0
                 roman = \{ \text{'I':1, 'V':5, 'X':10, 'L':50, 'C':100, 'D':500, 'M':1000} \}
9
                 \underline{\operatorname{sum}} = \operatorname{roman}\left[\,\operatorname{s}\left[\,-1\right]\right]
                 i = len(s) - 2
10
                 while i >= 0:
11
                       i\, f \  \, roman\, [\, s\, [\, i\, ]\, ]\, <\, roman\, [\, s\, [\, i\, +\, 1\, ]\, ]\, ;
12
13
                            \underline{sum} = roman[s[i]]
14
15
                            sum += roman[s[i]]
                       i -= 1
16
17
                 return sum
```

3.9 Problem ID: 428 Pow(x, n)

3.9.1 Description

Implement pow(x, n).

3.9.2 Example

```
Pow(2.1, 3) = 9.261

Pow(0, 1) = 0

Pow(1, 0) = 1
```

3.9.3 Code

C++

```
class Solution {
   public:
2
3
       * @param x the base number
       * @param n the power number
5
       * @return the result
      double myPow(double x, int n) {
8
          // Write your code here
9
10
          if(n < 0){
             return 1.0 / \text{myPow}(x, -n);
11
12
          if(n == 0){
13
14
             return 1;
15
          if(n \% 2 == 0){
16
17
             19
20
21
22
```

```
class Solution:

# @param {double} x the base number

# @param {int} n the power number

# @return {double} the result

def myPow(self, x, n):
```

```
6
                   # Write your code here
 7
                   if n < 0:
                        8
                   if n == 0:
 9
10
                        return 1
                   if n \% 2 == 0:
11
                       \begin{array}{lll} \textbf{return} & \textbf{self.myPow}(\textbf{x}, \ \textbf{n} >> 1) & \textbf{*} & \textbf{self.myPow}(\textbf{x}, \ \textbf{n} >> 1) \end{array} 
12
13
                         \begin{array}{lll} \text{return self.myPow}(x,\ n>\!\!>1)\ *\ \text{self.myPow}(x,\ n>\!\!>1)\ *\ x \end{array} 
14
```

第四章 困难(Hard)

第五章 超难(Super)