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## Contents

Li	st of	figures	ii
Li	st of	tables	•
1	Intr	oduction	1
Ι	Tor	rsion	5
2	Geo	metry of smooth and discret curves	7
	2.1	Introduction	7
	2.2	Parametric Curves	(
	2.3	Frenet's Trihedron	1.0
	2.4	Curvature	10
	2.5	Torsion	11
	2.6	Curve Framing	12
	2.7	Discrete Curvature	18
3	Elas	tic rod : variational approch	25
	3.1	Introduction	25
	3.2	Kirchhoff rod	26
	3.3	Curve-angle representation	28
	3.4	Strains	29
	3.5	Elastic energy	29
	3.6	Quasistatic assumption	30
	3.7	Energy gradient with respect to $\theta$ : moment of torsion	30
	3.8	Energy gradient with respect to $x$ : internal forces	33
	3.9	Numerical Model	42
	3.10	Discretization	42
	3.11	Connection	42
4	Elas	tic rod: a novel element from Kirchhoff equations	45
	4.1	Introduction	45
	4.2	Kirchhoff's law	45

#### ${\bf Contents}$

	4.3	Constitutive equations	7
	4.4	Internal forces and moments	3
	4.5	Equations for the dynamic of rods	3
	4.6	Main hypothesis	3
II	Co	onnection 5	1
5	Cal	culus of variations 55	3
	5.1	Introduction	3
	5.2	Spaces	3
	5.3	<u>Derivative</u>	5
	5.4	Gradient vector	3
	5.5	Jacobian matrix	3
	5.6	Hessian	9
	5.7	Functional	)
6	Ben	ch for HPC 6	1
	6.1	<u>Introduction</u>	1
	6.2	Languages	1
	6.3	From syntax to processor	1
	6.4	Data Structure	2
	6.5	Memory allocation and garbage collection 65	3

# List of Figures

2.1	Different osculating circles for a spiral	11
2.2	Differential definition of Frenet's trihedron at given point $P_0$	12
2.3	Geometric torsion and rotation of the osculating plane	13
2.4	Adapted moving frame $F(s) = \{e_3(s), e_1(s), e_2(s)\}$ where $e_3(s) = t(s)$	14
2.5	Geometric interpretation of the Darboux vector of a moving frame	15
2.7	Variation of the vertex-based discrete curvature	19
2.8	Variation of the edge-based discrete curvature	19
2.9	Definition of the osculating circle for discrete curves	20
2.10	Another definition of the osculating circle for arc-length parametrized curves.	20
2.11	Discrete curvature comparison for $\alpha \in [0.5, 2]$	21
2.12	Another definition of the osculating circle for arc-length parametrized curves.	22
2.13	Discrete curvature comparison for $\alpha \in [0.5, 2]$	23
2.14	Another definition of the osculating circle for arc-length parametrized curves.	23
2.15	Another definition of the osculating circle for arc-length parametrized curves.	24
3.1	Repères de Frenet attachés à $\gamma$	34
3.2	$\tilde{F}$ is obtained by rotating $\tilde{F}_{\epsilon}$ around $t$ of an angle $\Psi_{\epsilon}$	35
3.3	$\tilde{F}_{\epsilon}$ is obtained by parallel transporting $F_{\epsilon}$ from $t_{\epsilon}$ to $t$ . This operation	
	could be seen as a rotation around $t_{\epsilon} \times t$ of an angle $\alpha_{\epsilon}$	35
6.1	Nonlinear cost of CPU time in ns/el of memory allocation for arrays (Float64).	65
6.2	Absolute CPU time in $ns/element$ for $n=104$ elements. Error bars indicate	
	95% condifdence interval	66
	(a) Float32	66
	(b) Float64	66
6.3	CPU time relative to Intel MKL for $n = 104$ elements	67
	(a) Float32	67
	(b) Float64	67
6.4	relative CPU time performance for double versus single precision numbers	
	for $n = 10^4$ elements	68

Le

## List of Tables

6.1 Memory allocations for various methods computing sqrt(a) for  $n=10^4$  . . . . 63

## 1 Introduction

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```
using System.Diagnostics;
using MathNet.Numerics;
using MathNet.Numerics.LinearAlgebra;

class Program
{
    static void Main(string[] args)
    {
        // Using managed code only
        Control.UseManaged();
        Console.WriteLine(Control.LinearAlgebraProvider);

    var m = Matrix<double>.Build.Random(500, 500);
    var v = Vector<double>.Build.Random(500);
```

```
var y1 = m.Solve(v);
    Console.WriteLine(w.Elapsed);
    Console.WriteLine(y1);
    // Using the Intel MKL native provider
    Control.UseNativeMKL();
    Console.WriteLine(Control.LinearAlgebraProvider);
    w.Restart();
    var y2 = m.Solve(v);
    Console.WriteLine(w.Elapsed);
    Console.WriteLine(y2);
  }
}
using System;
using System.Diagnostics;
using MathNet.Numerics;
using MathNet.Numerics.LinearAlgebra;
class Program
  static void Main(string[] args)
    // Using managed code only
    Control.UseManaged();
    Console.WriteLine(Control.LinearAlgebraProvider);
    var m = Matrix<double>.Build.Random(500, 500);
    var v = Vector<double>.Build.Random(500);
    var w = Stopwatch.StartNew();
    var y1 = m.Solve(v);
    Console.WriteLine(w.Elapsed);
    Console.WriteLine(y1);
    // Using the Intel MKL native provider
    Control.UseNativeMKL();
    Console.WriteLine(Control.LinearAlgebraProvider);
    w.Restart();
    var y2 = m.Solve(v);
    Console.WriteLine(w.Elapsed);
    Console.WriteLine(y2);
  }
```

```
f(x,y) = x + y
function g(x,y)
  return x * y
  x + y
end
julia> f(2,3)
5
julia> g(2,3)
```

### Bibliography

# Torsion Part I

# 2 Geometry of smooth and discret curves

#### 2.1 Introduction

Dans ce chapitre, après un bref rappel sur le cadre mathématique d'étude des courbes paramétrique de l'espace, on présente les notions de courbures et de torsion géométrique associées au repère de Frenet. On montre ensuite le cas plus général d'un repère mobile quelconque attaché à une courbe gamma. On définit enfin la particularité d'un repère mobile adapté à un courbe, et on présente, en sus du repère de Frenet, une approche différente pour accrocher des repères le long d'une courbe (Bishop / RMF / Zéro-twisting frame)

#### 2.2 Parametric Curves

#### 2.2.1 Definition

Let I be an interval [Bis75] of  $\mathbb{R}$  and  $F:t\mapsto F(t)$  be a map of  $\mathcal{C}(I,\mathbb{R}^3)$ . Then  $\gamma=(I,F)$  is called a *parametric curve* and :

- The 2-uplet (I, F) is called a parametrization of  $\gamma$
- $\gamma = F(I) = \{F(t), t \in I\}$  is called the *graph* or *trace* of  $\gamma$
- $\gamma$  is said to be  $\mathcal{C}^k$  if  $F \in \mathcal{C}^k(I, \mathbb{R}^3)$

**Remark.** Note that for a given graph in  $\mathbb{R}^3$  they may be different possible parameterizations. From now,  $\gamma$  will simply refer to F(I), its graph.

#### 2.2.2 Regularity

Let  $\gamma = (I, F)$  be a parametric [?] curve, and  $t_0 \in I$  a parameter.

#### Chapter 2. Geometry of smooth and discret curves

- A point of parameter  $t_0$  is called regular if  $F'(t_0) \neq 0$ . The curve  $\gamma$  is called regular if  $\gamma$  is  $\mathcal{C}^1$  and  $F'(t) \neq 0$ ,  $\forall t \in I$
- A point of parameter  $t_0$  is called *biregular* if  $F'(t_0)$  and  $F''(t_0)$  are not collinear. The curve  $\gamma$  is called *biregular* if  $\gamma$  is  $C^2$  and  $F'(t) \cdot F''(t) \neq 0$ ,  $\forall t \in I$

#### 2.2.3 Reparametrization

Let  $\gamma = (I, F)$  be a parametric curve of class  $\mathcal{C}^k$ ,  $J \in \mathbb{R}^3$  an interval, and  $\varphi: I \mapsto J$  a  $\mathcal{C}^k$  diffeomorphisme. Lets define  $G = F \circ \varphi$ . Then:

- $G \in \mathcal{C}^k(J, \mathbb{R}^3)$
- G(J) = F(I)
- $\varphi$  is said to be an admissible change of parameter for  $\gamma$
- (J,G) is said to be another admissible parametrization for  $\gamma$

#### 2.2.4 Natural parametrization

Let  $\gamma$  be a space curve of class  $C^1$ . A parametrization (I, F) of  $\gamma$  is called *natural* if  $||F'(t)|| = 1, \forall t \in I$ . Thus:

- The curve is necessarily regular
- F is strictly monotonic

#### 2.2.5 Curve length

Let  $\gamma = (I, F)$  be a parametric curve of class  $\mathcal{C}^1$ . The length of  $\gamma$  is define as:

$$L = \int_{I} ||F'(t)|| dt \tag{2.1}$$

Note that the length of  $\gamma$  is invariant under reparametrization.

#### 2.2.6 Arc-length parametrization

Let  $\gamma = (I, F)$  be a regular parametric curve of class  $C^1$ . Let  $t_0 \in I$  be a given parameter. The following map is said to be the *arc-length of origin*  $t_0$  of  $\gamma$ :

$$s: t \mapsto \int_{t_0}^t ||F'(u)|| du \quad , \quad s \in I \times \mathbb{R}$$
 (2.2)

The arc-length  $s: I \mapsto s(I)$  is an admissible change of parameter for  $\gamma$ . Indeed, s is a  $\mathcal{C}^1$  diffeomorphisme because it is bijective (s' > 0).

Lets define  $G = F \circ s^{-1}$  and J = s(I). Thus (J, G) is a natural reparametrization of  $\gamma$  and  $||G'(s)|| = 1, \forall s \in J$ .

This parametrization is preferred because the natural parameter s traverses the image of  $\gamma$  at unit speed ( $\|G'\| = 1$ ).

#### 2.3 Frenet's Trihedron

The trihedron of Frenet is a fundamental mathematical tool from the field of differential geometry to study local characterization of planar and non-planar space curves. It is a direct orthonormal basis attached to a point P sliding along a parametric curve  $(\gamma)$ . Introduced by Jean-Frédéric Frenet in his thesis upon curves of double curvature in 1847, it brings out intrinsic local properties of space curves: the curvature  $(\kappa)$  which evaluates the deviance of  $\gamma$  from being a straight line, and the torsion  $(\tau)$ , which evaluates the deviance of  $\gamma$  from being a plane curve. These quantities are also known as "generalized curvatures". The fundamental theorem of space curves states that a curve is fully determined by its curvature and torsion up to a solid (or euclidean) movement in space. This assertion is equivalent to the well-known Serret-Frenet formulas, which give the first-order linear differential equations system that govern the evolution of Frenet's trihedron along a space curve. For a given curvature and torsion, and a given initial trihedron, the geometry of the space curve can be constructed by integration these differential equations.

In this section we consider  $\gamma = (J, G)$  to be a regular ( $\|\gamma'\| = 1$ ) parametric curve of class  $C^2$ , parametrized by its arc-length (denoted s). For the sake of simplicity we will refer to G(s) as  $\gamma(s)$ .

#### 2.3.1 Tangent vector

The first vector of Frenet's trihedron is called the *unit tangent vector* (t). At any given parameter  $s \in J$ , it is defined as:

$$t(s) = \frac{\gamma'(s)}{\|\gamma'(s)\|} = \gamma'(s)$$
 ,  $\|t(s)\| = 1$  (2.3)

In differential geometry, the tangente to the curve  $\gamma$  at point  $P_0$  is obtained as the limit of the (normalized) vector  $\overrightarrow{P_0P}$ , as P approaches  $P_0$  on the path  $\gamma$ . For a regular curve, the left-sided and right-sided limits coı̈ncide as  $P^-$  and  $P^+$  approache  $P_0$  respectively from the left and the right sides:

$$t(P_0) = \lim_{P \to P_0} \frac{\overrightarrow{P_0 P}}{\left\| \overrightarrow{P_0 P} \right\|} = \lim_{P^- \to P_0} \frac{\overrightarrow{P_0 P}}{\left\| \overrightarrow{P_0 P} \right\|} = \lim_{P^+ \to P_0} \frac{\overrightarrow{P_0 P}}{\left\| \overrightarrow{P_0 P} \right\|}$$
(2.4)

#### 2.3.2 Normal vector

The second vector of Frenet's trihedron is called the *unit normal vector* (n). It is constructed from t' which is orthogonal to t. Indeed,  $||t|| = 1 \Rightarrow t' \cdot t = 0 \Leftrightarrow t' \perp t$ . Thus, at any given parameter  $s \in J$ , it is defined as:

$$n(s) = \frac{t'(s)}{\|t'(s)\|} = \frac{\gamma''(s)}{\|\gamma''(s)\|}$$
,  $\|n(s)\| = 1$  (2.5)

Remark that the notion of "normal vector" would be ambiguous for non-planar curves as far as there is an infinite number of possible vectors laying in the plane orthogonal to the curve's tangent. In practice, the tangent derivative is a convenient choice as it allows to extend the notion of curvature from planar to non-planar space curves. The tangent unit vector and the normal unit vector  $\{t, n\}$  define the so-called "osculating plane".

Likewise the differential definition of the tangent exposed in (2.4), the osculating plane could be seen as the limit of the plane defined by 3 points  $P_0$ ,  $P^-$ ,  $P^+$ , as  $P^-$  and  $P^+$  approaches  $P_0$  respectively from its left and right side.

#### 2.3.3 Binormal vector

The third vector of Frenet's trihedron is called the *unit binormal vector* ( $\boldsymbol{b}$ ). It is constructed from  $\boldsymbol{t}$  and  $\boldsymbol{n}$  to form an orthonormal direct basis of  $\mathbb{R}^3$ . Thus, at any given parameter  $s \in J$ , it is defined as:

$$\boldsymbol{b}(s) = \boldsymbol{t}(s) \times \boldsymbol{n}(s) \quad , \quad \|\boldsymbol{b}(s)\| = 1 \tag{2.6}$$

The normal unit vector and the binormal unit vector  $\{n, b\}$  define the so-called "normal plane". The normal tangent vector and the binormal unit vector  $\{t, b\}$  define the so-called "rectifying plane".

#### 2.4 Curvature

Note that from a geometric point of view,  $\frac{1}{\kappa(s)}$  represents the radius of the osculating circle of  $\gamma$  at the point of parameter s.

$$\kappa(s) = ||t'(s)|| = ||\gamma''(s)||$$

How do you know a curve is curving? And how much? The answer should depend just on the shape of the curve, not on the speed at which it is drawn. So it connects with arclength s, not with a time- parameter t

#### 2.4.1 Osculating circle

Défini de façon directe, le cercle de courbure est le cercle le plus proche de la courbe en P, c'est l'unique cercle osculateur à la courbe en ce point. Ceci signifie qu'il constitue une très

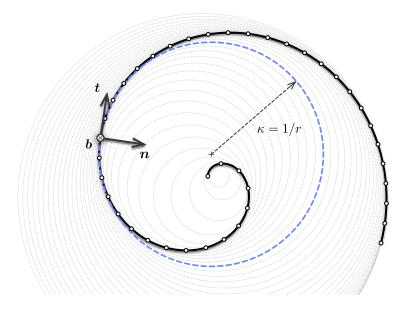


Figure 2.1 – Different osculating circles for a spiral.

bonne approximation de la courbe, meilleure qu'un cercle tangent quelconque. En effet, il donne non seulement une idée de la direction dans laquelle la courbe avance (direction de la tangente), mais aussi de sa tendance à tourner de part ou d'autre de la tangente.

Le centre de courbure est la position limite de l'intersection des deux normales en M(s) et M(s+Ds) et on parle alors de cercle de courbure ou cercle osculateur (du latin osculor, osculatus = caresser).

#### 2.4.2 Curvature binormal vector

Finally, we define the *curvature binormal vector* at any given parameter  $s \in J$  as:

$$\kappa b(s) = t(s) \times t'(s) = \kappa(s) \cdot b(s) \quad , \quad ||\kappa b(s)|| = \kappa(s)$$
(2.7)

#### 2.5 Torsion

En géométrie différentielle, la torsion d'une courbe tracée dans l'espace mesure la manière dont la courbe se tord pour sortir de son plan osculateur (plan contenant le cercle osculateur). Ainsi, par exemple, une courbe plane a une torsion nulle et une hélice circulaire est de torsion constante. Prises ensemble, la courbure et la torsion d'une courbe de l'espace en définissent la forme comme le fait la courbure pour une courbe plane. La torsion apparait comme coefficient dans les équations différentielles du repère de Frenet.

The torsion measures the deviance of  $\gamma$  from being a planar curve and is defined at any

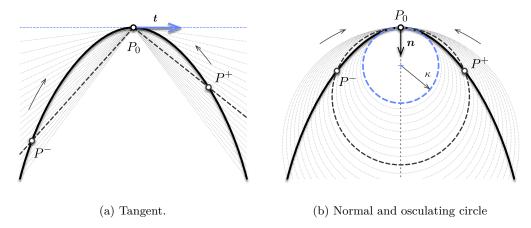


Figure 2.2 – Differential definition of Frenet's trihedron at given point  $P_0$ .

given parameter  $s \in J$  as :

$$\tau_f(s) = \mathbf{n}'(s) \cdot \mathbf{b}(s) \tag{2.8}$$

Cette notion est propre aux courbes gauches et mesure comment la courbe se "tord" en changeant de plan. Dans le trièdre de Frenet, elle correspond à l'angle des plans osculateurs P(s) et P(s+Ds) en deux points infiniment proches M(s) et M(s+Ds), donc à l'angle  $D\hat{u}$  entre les binormales mesurant comment la courbe se tord en passant de P(s) à P(s+Ds). Ainsi, de façon analogue à la courbure, la torsion T en un point sera, par unité d'arc, la limite lorsque Ds tend vers Ds du rapport  $D\hat{u}/Ds$ :

### 2.6 Curve Framing

#### 2.6.1 Moving frame

Let  $\gamma: s \to \gamma(s)$  be an arc-length parametrized curve. A map F which associates to each point of arc-length s a direct orthonormal trihedron is called a *moving frame*:

$$F: [0,L] \longrightarrow \mathcal{SO}_3(\mathbb{R})$$

$$s \longmapsto F(s) = \{e_3(s), e_1(s), e_2(s)\}$$
(2.9)

Thus, inherently, a moving frame F attached to  $\gamma$  satisfies for all  $s \in [0, L]$ :

$$\begin{cases} \|\mathbf{e}_i(s)\| = 1 \\ \mathbf{e}_i(s) \cdot \mathbf{e}_j(s) = 0 \quad , \quad i \neq j \end{cases}$$
 (2.10)

The terme "moving frame" will refer indifferently to the map itself (F), or to a specific evaluation of the map (F(s)).

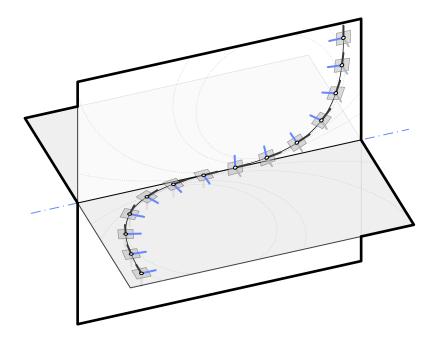


Figure 2.3 – Geometric torsion and rotation of the osculating plane

#### Governing equations

Computing the derivatives of the previous relationships leads to the following differential equations:

$$\begin{cases}
\mathbf{e}'_{i}(s) \cdot \mathbf{e}_{i}(s) = 0 \\
\mathbf{e}'_{i}(s) \cdot \mathbf{e}_{j}(s) = -\mathbf{e}_{i}(s) \cdot \mathbf{e}'_{j}(s) , & i \neq j
\end{cases}$$
(2.11)

Thus, there exists 3 scalar functions  $\tau(s)$ ,  $k_1(s)$ ,  $k_2(s)$  such that :

$$\begin{cases}
 e'_{3}(s) = k_{2}(s)e_{1}(s) - k_{1}(s)e_{2}(s) \\
 e'_{1}(s) = -k_{2}(s)e_{3}(s) + \tau(s)e_{2}(s) \\
 e'_{2}(s) = k_{1}(s)e_{3}(s) - \tau(s)e_{1}(s)
\end{cases} (2.12)$$

It is common to rewrite this first-order linear differential equations system as a single matrix equation :

$$\begin{bmatrix} e_3'(s) \\ e_1'(s) \\ e_2'(s) \end{bmatrix} = \begin{bmatrix} 0 & k_2(s) & -k_1(s) \\ -k_2(s) & 0 & \tau(s) \\ k_1(s) & -\tau(s) & 0 \end{bmatrix} \begin{bmatrix} e_3(s) \\ e_1(s) \\ e_2(s) \end{bmatrix}$$
(2.13)

Since the progression of any moving frame along  $\gamma$  is ruled by a first-order differential equation, a unique triplet  $\{\tau, k_1, k_2\}$  leads to a set of moving frames equal to each other within a constant of integration. Basically, with a given triplet  $\{\tau, k_1, k_2\}$ , one would "propagate" a given initial direct orthonormal trihedron (at s = 0 for instance) through the

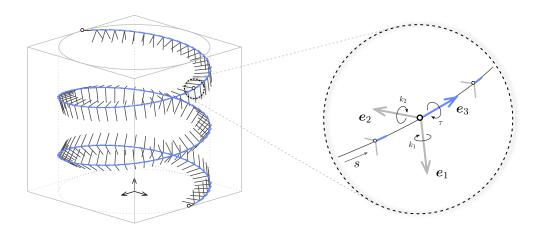


Figure 2.4 – Adapted moving frame  $F(s) = \{e_3(s), e_1(s), e_2(s)\}$  where  $e_3(s) = t(s)$ .

whole curve by integrating the differential system. In general, a moving frame will be fully determined by  $\tau$ ,  $\kappa_1$ ,  $\kappa_2$  plus  $\{e_3(s=0), e_1(s=0), e_2(s=0)\}$ .

#### Darboux vector

It is relevant to consider the mobile frame's evolution along  $\gamma$  introducing the so-called  $Darboux\ vector\ (\Omega)$ , which corresponds to the instantaneous angular velocity of F at each point of arc-length s. Thus, the previous differential system governing the evolution of F(s) along  $\gamma$  becomes:

$$\mathbf{e}_{i}'(s) = \mathbf{\Omega}(s) \times \mathbf{e}_{i}(s) \quad avec \quad \mathbf{\Omega}(s) = \begin{bmatrix} \tau(s) \\ k_{1}(s) \\ k_{2}(s) \end{bmatrix}$$
 (2.14)

This result is straightforward deduced from (2.13). Note that the cross product "reveals" that the system is skew-symmetric, which could already be seen in (2.13). Geometrically, decomposing the infinitesimal rotation of the moving frame around its directors between arc-length s and s + ds (Figure 2.5) shows that the scalar functions  $\tau(s)$ ,  $k_1(s)$ ,  $k_2(s)$  effectively correspond to the angular speed of the frame, respectively around  $e_3(s)$ ,  $e_1(s)$ ,  $e_2(s)$ :

$$\frac{d\theta_3}{dt}(s) = \tau(s) \quad , \quad \frac{d\theta_1}{dt}(s) = k_1(s) \quad , \quad \frac{d\theta_2}{dt}(s) = k_2(s) \tag{2.15}$$

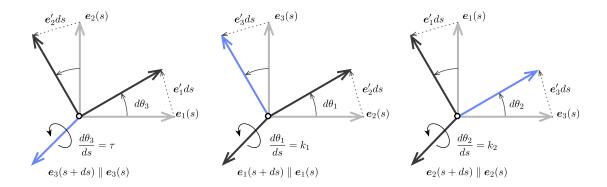


Figure 2.5 – Geometric interpretation of the Darboux vector of a moving frame.

#### 2.6.2 Adapted frame

Let F be a moving frame as defined in the previous section. F is said to be *adapted* to  $\gamma$  if at each point  $\gamma(s)$ ,  $e_3(s)$  is tangent to  $\gamma$ :

$$d_3(s) = t(s) = \frac{\gamma'(s)}{\|\gamma(s)\|}, \quad \forall s \in [0, L]$$

$$(2.16)$$

For an adapted frame, the components  $k_1$  and  $k_2$  of the Darboux vector are related to the curve's curvature. Indeed, recall from 2.2 that  $\kappa \equiv \|\gamma''\| = \|t'\|$ . Or  $t = d_3$  for an adapted frame. Thus, the following relation holds:

$$\kappa = \|\mathbf{d}_3'\| = \sqrt{k_1^2 + k_2^2} \tag{2.17}$$

La courbure est une quantité géométrique intrinsèque, indépendante du choix du repère mobile attaché à la courbe. C'est donc un invariant. Et donc quelque soit le choix du repère mobile adapté  $||t'|| = \sqrt{\kappa_1^2 + \kappa_2^2}$  est un invariant (la courbure).

Faire le lien avec l'énergie de flexion, qui ne dépend donc que de la géométrie de la courbe dans le cas d'une isotropic rod  $\mathcal{E}_b = EI\kappa^2$ .

#### 2.6.3 Frenet frame

#### Definition

The Frenet frame is a well-known particular adapted moving frame (section 2.3). At any given regular point  $\gamma(s)$  it is define as  $\{t(s), n(s), b(s)\}$  where:

$$t(s) = \frac{\gamma'(s)}{\|\gamma'(s)\|} \quad , \quad n(s) = \frac{t'(s)}{\kappa(s)} \quad , \quad b(s) = t(s) \times n(s)$$
(2.18)

#### Governing equations

The Frenet frame satisfies the *Frenet-Serret* formulas, which govern the evolution of the frame along the curve  $\gamma$ :

$$\begin{bmatrix} \mathbf{t}'(s) \\ \mathbf{n}'(s) \\ \mathbf{b}'(s) \end{bmatrix} = \begin{bmatrix} 0 & \kappa(s) & 0 \\ -\kappa(s) & 0 & \tau_f(s) \\ 0 & -\tau_f(s) & 0 \end{bmatrix} \begin{bmatrix} \mathbf{t}(s) \\ \mathbf{n}(s) \\ \mathbf{b}(s) \end{bmatrix}$$
(2.19)

One can remember the generic differential equations of an adapted moving frame attached to a curve, where :

$$d_3(s) = t(s) = \frac{\gamma'(s)}{\|\gamma(s)\|}$$
,  $\kappa_1(s) = 0$ ,  $\kappa_2(s) = \kappa(s)$ ,  $\tau(s) = \tau_f(s)$  (2.20)

#### Darboux vector

Consequently, the Darboux vector  $(\Omega_f)$  of the Frenet frame is given by :

$$\Omega_f(s) = \begin{bmatrix} \tau_f(s) \\ 0 \\ \kappa(s) \end{bmatrix}$$
 (2.21)

#### Specific points

undefined when curvature vanishes: montrer des examples

not related to mechanical torsion

une perturbation de la courbe dans le sens de la courbure engendre une variation de longueur de la courbe proportionnelle à l'inverse de la courbure (au premier ordre) + schéma

une perturbation de la courbe dans le sens de la binormale (en tout point) préserve la longueur de la courbe au 1er ordre : c'est un déplacement qui conserve l'hypothèse d'inextensibilité au premier ordre

Examiner la question de la fermeture sur une boucle fermée. Schéma.

#### 2.6.4 Bishop frame

#### Definition

Different ways to frame a curve. The usual one is Frenet. But, it could not be as relevant as we want in our field of interest.

The Bishop frame is defined as a well-known particular adapted moving frame (section 2.3). At any given regular point  $\gamma(s)$  it is define as  $\{t(s), n(s), b(s)\}$  where :

$$t(s) = \frac{\gamma'(s)}{\|\gamma'(s)\|} \quad , \quad n(s) = \frac{t'(s)}{\kappa(s)} \quad , \quad b(s) = t(s) \times n(s)$$
(2.22)

#### Governing equations

The Bishop frame evolution is governed by the following differential equations:

$$\begin{bmatrix} \mathbf{t}'(s) \\ \mathbf{u}'(s) \\ \mathbf{v}'(s) \end{bmatrix} = \begin{bmatrix} 0 & \kappa_2(s) & -\kappa_1(s) \\ -\kappa_2(s) & 0 & 0 \\ \kappa_1(s) & 0 & 0 \end{bmatrix} \begin{bmatrix} \mathbf{t}(s) \\ \mathbf{u}(s) \\ \mathbf{v}(s) \end{bmatrix}$$
(2.23)

One can remember the generic differential equations of an adapted moving frame attached to a curve, where :

$$d_3(s) = t(s) = \frac{\gamma'(s)}{\|\gamma(s)\|}$$
,  $\kappa_1(s) = 0$ ,  $\kappa_2(s) = \kappa(s)$ ,  $\tau(s) = \tau_f(s)$  (2.24)

#### Darboux vector

Consequently, the Darboux vector  $(\Omega_b)$  of the Bishop frame is given by :

$$\Omega_b(s) = \begin{bmatrix} 0 \\ \kappa_1(s) \\ \kappa_2(s) \end{bmatrix}$$
(2.25)

#### Specific points

well defined when curvature vanishes

related to mechanical torsion

expliquer la relation entre bishop et frenet : bishop est obtenu par rotation d'un angle  $\alpha = \int \tau_f$  par rapport à frenet.

expliquer la notion de parallèle comme l'a formulé Laurent Hauswirth : la projection de u' et v' dans le plan normal à la tangente t est nulle, cad que d'un plan à un autre la projection de u et v est conservée + faire schéma.

Laurent Hauswirth : la complexité d'un problème est en général proportionnelle à la codimension de l'objet étudié et donc, de ce fait les courbes (codim = 3 - 1 = 2) sont des objets plus compliqués que les surfaces (codim = 3 - 2 = 1) ds  $\mathbb{R}^3$ .

Expliquer le défaut de fermeture sur une boucle fermée. Calcul du writhe. Quelle différence

avec Frenet?

#### 2.6.5 Comparison between Frenet and Bishop frames

#### Example A: circular helix

$$\begin{cases} \rho = a \\ z = b\theta \end{cases} \tag{2.26}$$

#### Example B: conical helix (spiral)

$$\begin{cases} \rho = ae^{k\theta} \\ z = \rho \cot \alpha \end{cases}$$
 (2.27)

soit pour une spirale dont on connait

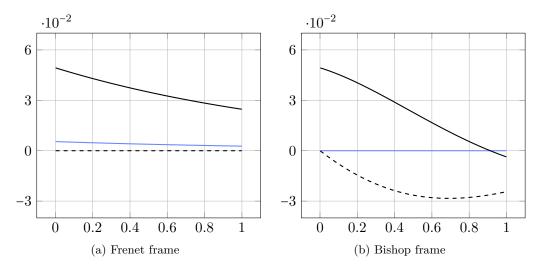


Figure 2.6 – Comparison between Frenet and Bishop frame velocity for a spirale curve.

#### 2.7 Discrete Curvature

#### 2.7.1 Definition

#### Hof08

The edge osculating circle. The vertex osculating circle. La localité est meilleur dans le cas du vertex-based discret osculating circle. Pour des anlges élevés, le edge-based discret osculating circle est plus pertinent. La courbure tend vers l'infini quand les 2 edges deviennent colineaires.

La définition du plan osculateur est univoque dans le cas discret : c'est localement le plan défini par 2 edges consécutifs.

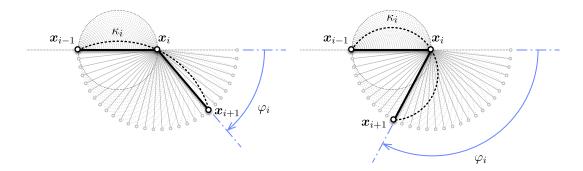


Figure 2.7 – Variation of the vertex-based discrete curvature.

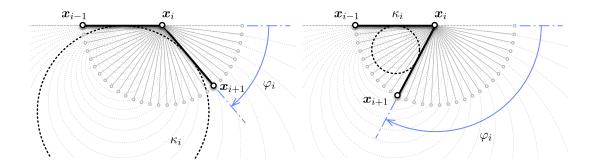


Figure 2.8 – Variation of the edge-based discrete curvature.

Ce n'est pas le cas de la courbure qui perd son côté intrinsèque. courbure discrete dans le cas général

#### Vertex-based osculating circle

$$\kappa_1 = \frac{2\sin(\varphi_i)}{\|\boldsymbol{e}_{i-1} + \boldsymbol{e}_i\|},\tag{2.28}$$

### Edge-based osculating circle

$$\kappa_2 = \frac{4\tan(\varphi_i/2)}{\|\mathbf{e}_{i-1}\| + \|\mathbf{e}_i\|} \tag{2.29}$$

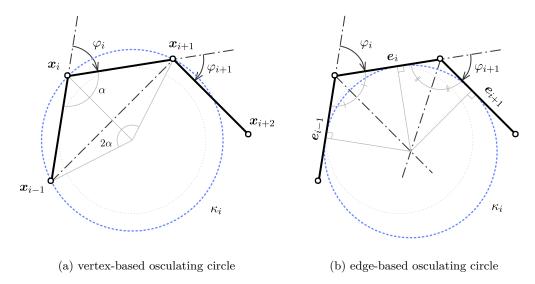


Figure 2.9 – Definition of the osculating circle for discrete curves.

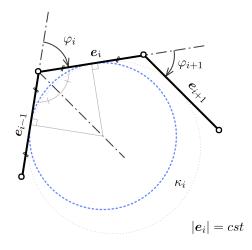


Figure 2.10 – Another definition of the osculating circle for arc-length parametrized curves.

#### 2.7.2 Variability of discrete curvature regarding $\alpha$

Qu'on réécrit en posant  $\|\boldsymbol{e}_{i-1}\| = \alpha \|\boldsymbol{e}_i\|, \ \alpha \geq 0$ :

$$\kappa_1 = \frac{2\sin(\varphi_i)}{\|\mathbf{e}_i\| (1 + \alpha^2 + 2\alpha\cos(\varphi_i))^{1/2}}, \quad \kappa_2 = \frac{4\tan(\varphi_i/2)}{\|\mathbf{e}_i\| (1 + \alpha)}$$
(2.30)

$$\frac{\kappa_1}{\kappa_2}(\alpha) = \frac{\kappa_1}{\kappa_2}(1/\alpha) = \frac{1+\alpha}{(1+\alpha^2+2\alpha\cos(\varphi_i))^{1/2}}\cos^2(\varphi_i/2)$$
(2.31)

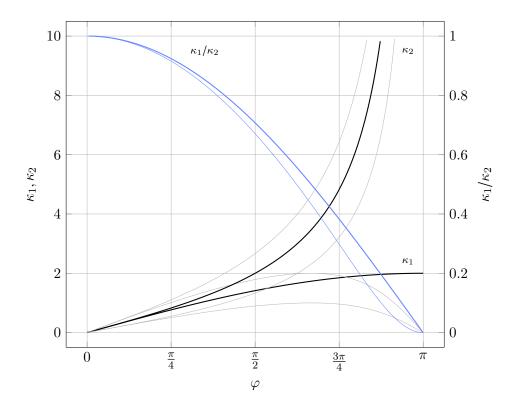


Figure 2.11 – Discrete curvature comparison for  $\alpha \in [0.5, 2]$ 

#### 2.7.3 Convergence benchmark $\kappa_1$ vs. $\kappa_2$

#### Straight line

#### Circle

Smooth curve settings:

$$\mathcal{E} = \int_0^l \kappa^2 ds = \kappa \pi, \quad l = \pi r, \quad \kappa = \frac{1}{r}$$
 (2.32)

Discrete curve:

$$\varphi_N = \frac{\pi}{N}, \quad |\mathbf{e}| = 2r \sin \frac{\varphi}{2}, \quad l_N = N|\mathbf{e}| = 2Nr \sin \frac{\varphi}{2} = l \frac{\sin \frac{\varphi}{2}}{\frac{\varphi}{2}}$$
(2.33)

Discrete bending energies:

$$\mathcal{E}_1 = \mathcal{E} \frac{\sin \frac{\varphi}{2}}{\frac{\varphi}{2}}, \quad \mathcal{E}_2 = \mathcal{E} \frac{\sin \frac{\varphi}{2}}{\frac{\varphi}{2} \cos^2 \frac{\varphi}{2}}, \tag{2.34}$$

Remarque that ratios are independent of scale change (independent of R)

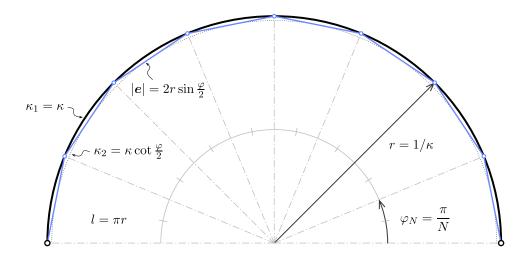


Figure 2.12 – Another definition of the osculating circle for arc-length parametrized curves.

qsmldkqsmldk s qsd qsd qsd qs dqs=dlk qs=ldk sq

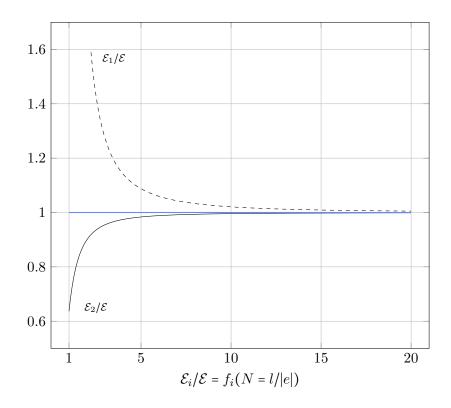
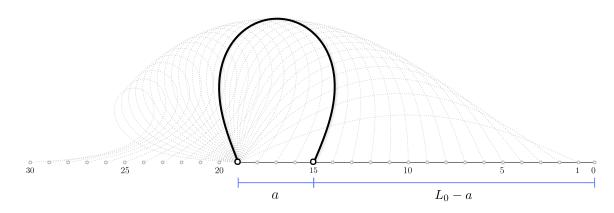


Figure 2.13 – Discrete curvature comparison for  $\alpha \in [0.5, 2]$ 

#### Elastica



 $Figure\ 2.14-Another\ definition\ of\ the\ osculating\ circle\ for\ arc-length\ parametrized\ curves.$ 

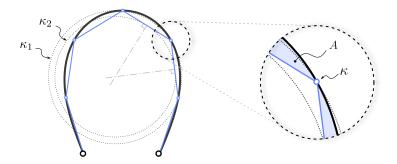


Figure 2.15 – Another definition of the osculating circle for arc-length parametrized curves.

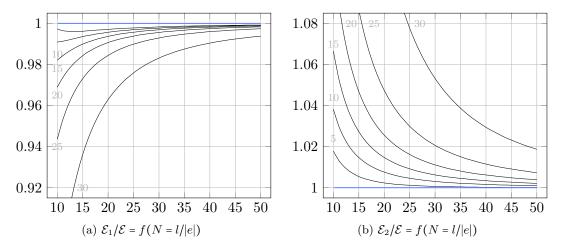


Figure 2.16 – Bending energy representativity

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[Bis75] Richard L. Bishop. There is more than one way to frame a curve. *Mathematical Association of America*, 1975.

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## 3 Elastic rod: variational approch

#### 3.1 Introduction

In this section a novel element with 4 degrees of freedom accounting for torsion and bending behaviours is presented. The beam is considered in Kirchhoff's theory framework, so that it is supposed to be inextensible and its sections are supposed to remain orthogonal to the centreline during deformation. The reduction from the classic 6-DoF model to this 4-DoF model is achieved by an appropriate curve-angle representation based on a relevant curve framing. Energies are then formulated and leads to internal forces and moments acting on the beam. The static equilibrium is deduced from a damped fictitious dynamic with an adapted dynamic relaxation algorithm.

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Basile [BAV+10]

Basile [BWR+08] Je Basile [? ]

Sina [Nab14]

[Ful78], [dV05], [Vau00], [Ber09]
```

Dynamic relaxation : [Lew03] En particulier, voir pour un comparatif avec une méthode implicite.

- 1. quaternion pour piloter les input / ouput ?
- 2. calcul de la hessienne au moins pour les  $\theta$  comme Audoly. Ne serait-ce pas possible pour les x? Avec ma technique du transport parallèle il me semble pourvoir avoir accès au DL à l'ordre 2 ...
- 3. Formulation pour les efforts ponctuels / moments extérieurs en vue d'une résolution par minimisation. Voir F. Bertails

4. prise en compte des contraintes => méthode des multiplicateurs de lagrange

#### 3.2 Kirchhoff rod

The geometric configuration of the rod is described by its centerline x(s) and its cross sections. The centerline is parameterized by its arc-length. Cross sections orientations are followed along the centerline by their material frame  $\{d_3(s), d_1(s), d_2(s)\}$  which is an adapted orthonormal moving frame aligned to section's principal axes of inertia. Here, "adapted" means  $d_3(s) = x'(s) = t(s)$  is aligned to the centerline's tangent. In the literature, this description is also known as a Cosserat Curve [ST07].

#### 3.2.1 Inextensibility

Note the previous description is only valid for inextensible rods in order to follow material points by their arc-length indifferently in their rest or deformed configuration. As explained in [AAP10], this hypothesis is usually relevant for slender beams. Indeed, in practice, if a slender member faces substantial axial strain the bending behaviour would become negligible due to the important difference between axial and bending stiffness. The length of the rod will be denoted L and the arc-length s will vary (with no loss of generality) in [0, L].

#### 3.2.2 Euler-Bernouilli

Strains are supposed to remain small so that material frame remains orthogonal to the centerline in the deformed configuration. Thus, differentiating the conditions of orthonormality leads to the following differential equations governing the evolution of  $\{d_3(s), d_1(s), d_2(s)\}$  along the centerline:

$$\begin{bmatrix} \mathbf{d}_{3}'(s) \\ \mathbf{d}_{1}'(s) \\ \mathbf{d}_{2}'(s) \end{bmatrix} = \begin{bmatrix} 0 & \kappa_{2}(s) & -\kappa_{1}(s) \\ -\kappa_{2}(s) & 0 & \tau(s) \\ \kappa_{1}(s) & -\tau(s) & 0 \end{bmatrix} \begin{bmatrix} \mathbf{d}_{3}(s) \\ \mathbf{d}_{1}(s) \\ \mathbf{d}_{2}(s) \end{bmatrix}$$
(3.1)

La théorie des poutres est une application de la théorie de l'élasticité isotrope. Pour mener les calculs de résistance des matériaux, on considère les hypothèses suivantes :

- (1) hypothèse de Bernoulli : au cours de la déformation, les sections droites restent perpendiculaires à la courbe moyenne ;
- (2) les sections droites restent planes selon Navier-Bernoulli (pas de gauchissement).

L'hypothèse de Bernoulli permet de négliger le cisaillement dans le cas de la flexion : le risque de rupture est alors dû à l'extension des fibres situées à l'extérieur de la flexion, et la flèche est due au moment fléchissant. Cette hypothèse n'est pas valable pour les poutres courtes car ces dernières sont hors des limites de validité du modèle de poutre, à savoir

que la dimension des sections doit être petite devant la longueur de la courbe moyenne. Le cisaillement est pris en compte dans le modèle de Timoshenko et Mindlin.

#### 3.2.3 Darboux vector

Those equations can be formulated with the *Darboux vector* of the chosen material frame, which represents the rotational velocity of the frame along x(s):

$$\mathbf{d}_{i}'(s) = \mathbf{\Omega}_{m}(s) \times \mathbf{d}_{i}(s) \quad , \quad \mathbf{\Omega}_{m}(s) = \begin{bmatrix} \tau(s) \\ \kappa_{1}(s) \\ \kappa_{2}(s) \end{bmatrix}$$
(3.2)

Where  $\kappa_1(s)$ ,  $\kappa_2(s)$  and  $\tau(s)$  represent respectively the rate of rotation of the material frame around the axis  $d_1(s)$ ,  $d_2(s)$  and  $d_3(s)$ .

#### 3.2.4 Curvatures and twist

The material curvatures are denoted  $\kappa_1(s)$  and  $\kappa_2(s)$  and represent the rod's flexion in the principal planes respectively normal to  $d_1(s)$  and  $d_2(s)$ . The material twist is denoted  $\tau(s)$  and represents the section's rate of rotation around  $d_3(s)$ . Those scalar functions measure directly the strain as defined in Kirchhoff's theory (Figure 4). Recall that the Frenet frame  $\{t(s), n(s), b(s)\}$  defines the osculating plane and the total curvature  $(\kappa)$  of a spatial curve:

$$t'(s) = \kappa(s)n(s)$$
 ,  $\kappa(s) = ||t'(s)||$  ,  $b(s) = t(s) \times n(s) = \frac{t(s) \times t'(s)}{\kappa(s)}$  (3.3)

To describe the osculating plane in which lies the bending part of the deformation, let's introduce the *curvature binormal*  $\kappa \boldsymbol{b}(s) = \boldsymbol{t}(s) \times \boldsymbol{t}'(s)$ , the vector of direction  $\boldsymbol{b}(s)$  and norm  $\kappa(s)$ . At each point of arc-length s the osculating plane is normal to  $\kappa \boldsymbol{b}(s)$ .

#### 3.2.5 Elastic energy

Kirrchhoff's theory assigns an elastic energy to beams according to their strain [AAP10]. In this theory, a beam is supposed to be inextensible. Thus the elastic energy  $(\mathcal{E}_p)$  only accounts for torsion and bending behaviors and is given by :

$$\mathcal{E}_p = \frac{1}{2} \int_0^L EI_1(\kappa_1 - \overline{\kappa_1})^2 + EI_2(\kappa_2 - \overline{\kappa_2})^2 ds + \frac{1}{2} \int_0^L \beta(\tau - \overline{\tau})^2 ds$$
 (3.4)

Here,  $\overline{\kappa_1}$ ,  $\overline{\kappa_2}$  and  $\overline{\tau}$  denote the natural curvature and twist of the rod in the rest position (no stress).

#### 3.3 Curve-angle representation

The previous paragraph has shown how the elastic potential energy of a rod can be computed following both its centerline and its cross sections orientations, which represents a model with 6-DoF: 3 for centerline positions and 3 for cross section orientations.

Following [BWR<sup>+</sup>08], let's introduce a reduced coordinate formulation of the rod that account for only 4-DoF. This reduction of DoF relies on the concept of zero-twisting frame which gives a reference frame with zero twist along a given centerline. Thus, cross section orientations  $\{d_3(s), d_1(s), d_2(s)\}$  can be tracked only by the measure of an angle  $\theta$  from this reference frame denoted  $\{d_3(s), u(s), v(s)\}$  (Figure 5).

Note that an alternative solution could be to parameterize the global rotations of local material frame and to compute the rotation needed to align two successive frames along the curve's tangent.

Ici, expliquer la succession des dépendances : les vecteurs matériaux dépendent du repère de bishop par la seule variable theta. Le repère de bishop quand à lui est entièrement déterminé (au choix d'une constante de départ près) par la donnée de la centerline x.

Faire un schéma explicatif.

quid du transport parallèle en temps et non en espace?

#### 3.3.1 Zero-twisting frame

Zero-twisting frame, also known as Bishop frame, was introduced by Bishop in 1964. Bishop remarked that there was more than one way to frame a curve [Bis75]. Indeed, for a given curve, any orthonormal moving frame would satisfy the following differential equations, where  $k_1(s)$ ,  $k_2(s)$  and  $\tau(s)$  are scalar functions that define completely the moving frame:

$$\begin{bmatrix} \mathbf{e}_{\mathbf{3}}'(s) \\ \mathbf{e}_{\mathbf{1}}'(s) \\ \mathbf{e}_{\mathbf{2}}'(s) \end{bmatrix} = \begin{bmatrix} 0 & k_{2}(s) & -\kappa_{1}(s) \\ -k_{2}(s) & 0 & \tau(s) \\ k_{1}(s) & -\tau(s) & 0 \end{bmatrix} \begin{bmatrix} \mathbf{e}_{\mathbf{3}}(s) \\ \mathbf{e}_{\mathbf{1}}(s) \\ \mathbf{e}_{\mathbf{2}}(s) \end{bmatrix}$$
(3.5)

For instance, a Frenet frame  $\{t(s), n(s), b(s)\}$  is a frame which satisfies  $k_1(s) = 0$ . Note that this frame suffers from major disadvantages: it is undefined where the curvature vanishes and it flips at inflexion points. A Bishop frame  $\{t(s), u(s), v(s)\}$  is a frame which satisfies  $\tau(s) = 0$ . By construction, this frame has no angular velocity (i.e. no twist) around the curve's tangent  $(u \cdot v' = u' \cdot v = 0)$ . Its evolution along the curve is described by the corresponding Darboux vector:  $\Omega_b(s) = \kappa b = t \times t'$ . Remark that  $\Omega_b(s)$  only depends on the centerline and is well defined even when the curvature vanishes.

Thus, by the help of  $\Omega_b(s)$ , it's possible to transport a given vector e along the centerline with no twist:  $e' = \kappa b \times e$ . This is called *parallel transport*.

#### 3.4 Strains

#### 3.4.1 Axial strain

There is no axial strain to be considered as far as the rod is supposed to be unstretchable.

#### 3.4.2 Bending strain

Let's compute the bending strains  $\kappa_1$  and  $\kappa_2$  regarding the geometric configuration of the rod. Remark that :

$$\kappa \boldsymbol{b} \cdot \boldsymbol{d}_1 = (\boldsymbol{d}_3 \times \boldsymbol{d}_3') \cdot \boldsymbol{d}_1 = (\boldsymbol{d}_1 \times \boldsymbol{d}_3) \cdot \boldsymbol{d}_3' = -\boldsymbol{d}_2 \cdot \boldsymbol{d}_3' = \kappa_1$$
(3.6a)

$$\kappa \boldsymbol{b} \cdot \boldsymbol{d}_2 = (\boldsymbol{d}_3 \times \boldsymbol{d}_3') \cdot \boldsymbol{d}_2 = (\boldsymbol{d}_2 \times \boldsymbol{d}_3) \cdot \boldsymbol{d}_3' = \boldsymbol{d}_1 \cdot \boldsymbol{d}_3' = \kappa_2 \tag{3.6b}$$

That is to say  $\kappa \mathbf{b}$  is orthogonal to  $\mathbf{d}_3$ :

$$\kappa \boldsymbol{b} = \kappa_1 \boldsymbol{d}_1 + \kappa_2 \boldsymbol{d}_2 \tag{3.7}$$

Thus, the vector of material curvatures  $(\omega)$  expressed on material frame axes  $\{d_1(s), d_2(s)\}$  is defined as:

$$\omega = \begin{bmatrix} \kappa_1 \\ \kappa_2 \end{bmatrix} = \begin{bmatrix} \kappa \boldsymbol{b} \cdot \boldsymbol{d}_1 \\ \kappa \boldsymbol{b} \cdot \boldsymbol{d}_2 \end{bmatrix} = \begin{bmatrix} -\boldsymbol{x}'' \cdot \boldsymbol{d}_2 \\ \boldsymbol{x}'' \cdot \boldsymbol{d}_1 \end{bmatrix}$$
(3.8)

#### 3.4.3 Torsional strain

Let's compute the twist or torsional strain  $\tau$  regarding the geometric configuration of the rod. Decomposing the material frame on the bishop frame gives :

$$\begin{bmatrix} \mathbf{d}_1 \\ \mathbf{d}_2 \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} \mathbf{u} \\ \mathbf{v} \end{bmatrix}$$
 (3.9)

Thus, the twist can be identified directly as the variation of  $\theta$  along the curve :

$$\tau = \mathbf{d}_1' \cdot \mathbf{d}_2 = (\theta' \mathbf{d}_2 + \kappa \mathbf{b} \times \mathbf{d}_1) \cdot \mathbf{d}_2 = \theta' + \mathbf{d}_3 \cdot \kappa \mathbf{b} = \theta'$$
(3.10)

Note that the Frenet frame does not lead to a correct evaluation of the twist.

#### 3.5 Elastic energy

Introducing  $\omega$  and  $\theta$ , the elastic energy can be rewritten as follow:

$$\mathcal{E}_p = \mathcal{E}_b + \mathcal{E}_t = \frac{1}{2} \int_0^L (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^T B(\boldsymbol{\omega} - \overline{\boldsymbol{\omega}}) ds + \frac{1}{2} \int_0^L \beta (\boldsymbol{\theta}' - \overline{\boldsymbol{\theta}'})^2 ds$$
 (3.11)

Where B is the bending stiffness matrix along the principal axes of inertia and  $\beta$  is the torsional stiffness:

$$B = \begin{bmatrix} EI_1 & 0\\ 0 & EI_2 \end{bmatrix} \quad , \quad \beta = GJ \tag{3.12}$$

Recall that the rod is supposed to be inextensible in Kirchhoff's theory. Thus, there is no stretching energy associated with an axial strain. However, this constraint may be enforced via a penalty energy, which in practice is somehow very similar as considering an axial stiffness into the beam ...

Remark that the twisting energy  $(\mathcal{E}_t)$  only depends on  $\theta$  and is independent regarding  $\boldsymbol{x}$  while the bending energy  $(\mathcal{E}_b)$  depends on both  $\theta$  and  $\boldsymbol{x}$  variables (remind that  $\kappa_1$  and  $\kappa_2$  are the projections of  $\kappa \boldsymbol{b}$  over  $\boldsymbol{d}_1$  over  $\boldsymbol{d}_2$ ). Thus, a coupling between bending and twisting appears as the minimum of the whole elastic energy is not necessarily reached for concomitant minimums of bending and twisting energies.

From this energy formulation, an interesting an well-known result on elastic rods could be highlighted: "torsion is uniform in an isotropic rod that is straight in its rest configuration" [ABW99].

Indeed, let's take an isotropic rod  $(EI_1 = EI_2 = EI)$  that is straight in its rest configuration  $(\overline{\kappa_1} = \overline{\kappa_2} = 0)$ . Then, the bending energy becomes :  $\mathcal{E}_b = EI_1\kappa_1^2 + EI_2\kappa_2^2 = EI\kappa^2$ , and consequently doesn't depends on  $\theta$  anymore. The curvature of the rod only depends on the geometry of its centerline  $(\kappa = ||\kappa b|| = ||x' \times x''||)$ . Thus, there is no more coupling between bending and twisting and the global minimum of elastic energy is reached while minimizing separately bending an twisting energies. That is to say the geometry of the rod (x) is the one that minimized  $\mathcal{E}_b$ . The minimum of  $\mathcal{E}_t$  is zero and is achieved for a uniform twist along the centerline, only prescribed by the boundary conditions.

#### 3.6 Quasistatic assumption

Following [BWR<sup>+</sup>08], it is relevant to assume that the propagation of twist waves is instantaneous compared to the one of bending waves. Thus, internal forces  $f^{int}$  and moment of torsion  $m^{int}$  acts on two different timescales in the rod dynamic. Thus on the timescale of action of the force  $f^{int}$  on the center line, driving the bending waves, the twist waves propagate instantaneously, so that  $\forall s \in [0, L]$ ,  $\delta \mathcal{E}_p/\delta \theta = 0$  for the computation of  $f^{int}$ . This assumption may not be enforced, as in [Nab14], but leads to simpler and faster computations.

#### 3.7 Energy gradient with respect to $\theta$ : moment of torsion

Internal moment of torsion and forces acting on the rod are classically obtained by differentiating the potential energy of the system with respect to  $\theta$  and x. Here, the

calculus is a bit tricky as far as the differentiation takes place in function spaces. After a brief reminder on functional derivative, the main results of the calculations of the energy derivatives are given.

#### 3.7.1 Derivative of material directors with respect to $\theta$

Recalling that  $\theta$  and x are independent variables and that Bishop frame  $\{u, v\}$  only depends on x, the decomposition of material frame directors  $\{d_1, d_2\}$  on Bishop frame leads directly to the following expression for the derivative of the material directors:

$$\left. \boldsymbol{D}_{\theta} \boldsymbol{d}_{1}(s) \cdot h_{\theta} = \frac{d}{d\lambda} \boldsymbol{d}_{1} [\theta + \lambda h_{\theta}] \right|_{\lambda=0} = (-\sin\theta \ \boldsymbol{u} + \cos\theta \ \boldsymbol{v}) \cdot h_{\theta} = \boldsymbol{d}_{2} \cdot h_{\theta}$$
(3.13a)

$$\left. \boldsymbol{D}_{\theta} \boldsymbol{d}_{2}(s) \cdot h_{\theta} = \frac{d}{d\lambda} \boldsymbol{d}_{2} [\theta + \lambda h_{\theta}] \right|_{\lambda=0} = (-\cos\theta \ \boldsymbol{u} - \sin\theta \ \boldsymbol{v}) \cdot h_{\theta} = -\boldsymbol{d}_{1} \cdot h_{\theta}$$
(3.13b)

#### 3.7.2 Derivative of the material curvatures vector with respect to $\theta$

Regarding the definition of the material curvatures vector and the derivative of material directors with respect to  $\theta$ , it follows immediately that:

$$\left. \boldsymbol{D}_{\theta} \boldsymbol{\omega}(s) \cdot h_{\theta} = \frac{d}{d\lambda} \boldsymbol{\omega} \left[ \theta + \lambda h_{\theta} \right] \right|_{\lambda=0} = \begin{bmatrix} \kappa \boldsymbol{b} \cdot \boldsymbol{d}_{2} \\ -\kappa \boldsymbol{b} \cdot \boldsymbol{d}_{1} \end{bmatrix} \cdot h_{\theta} = -\boldsymbol{J} \boldsymbol{\omega} \cdot h_{\theta}$$
(3.14)

Where J is the matrix that acts on two dimensional vectors by counter-clockwise rotation of angle  $\frac{\pi}{2}$ :

$$\boldsymbol{J} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \tag{3.15}$$

#### 3.7.3 Computation of the moment of torsion

The moment of torsion is given by the functional derivative of the potential elastic energy with respect to  $\theta$  which can be decomposed according to the chaine rule :

$$\langle -m(s); h_{\theta} \rangle = \mathbf{D}_{\theta} \mathcal{E}_{p}(s) \cdot h_{\theta} = \mathbf{D}_{\theta} \mathcal{E}_{b}(s) \cdot h_{\theta} + \mathbf{D}_{\theta} \mathcal{E}_{t}(s) \cdot h_{\theta}$$

$$= \mathbf{D}_{\theta} \mathcal{E}_{b}[\boldsymbol{\omega}[\theta]](s) \cdot h_{\theta} + \mathbf{D}_{\theta} \mathcal{E}_{t}[\theta](s) \cdot h_{\theta}$$
(3.16)

#### Derivative of the torsion energy with respect to $\theta$

Decomposing the previous calculus gives:

$$D_{\theta}\mathcal{E}_{t}[\theta](s) \cdot h_{\theta} = \frac{d}{d\lambda} \mathcal{E}_{t}[\theta + \lambda h_{\theta}] \Big|_{\lambda=0}$$

$$= \frac{d}{d\lambda} \left( \frac{1}{2} \int_{0}^{L} \beta \left( (\theta + \lambda h_{\theta})' - \overline{\theta'} \right)^{2} dt \right) \Big|_{\lambda=0}$$

$$= \int_{0}^{L} \beta (\theta' - \overline{\theta'}) \cdot h'_{\theta} dt$$

$$= \left[ \beta (\theta' - \overline{\theta'}) \cdot h_{\theta} \right]_{0}^{L} - \int_{0}^{L} \left( \beta (\theta' - \overline{\theta'}) \right)' \cdot h_{\theta} dt$$

$$= \int_{0}^{L} \left( \beta (\theta' - \overline{\theta'}) (\delta_{L} - \delta_{0}) - \left( \beta (\theta' - \overline{\theta'}) \right)' \right) \cdot h_{\theta} dt$$
(3.17)

#### Derivative of the bending energy with respect to $\theta$

The derivative of  $\mathcal{E}_b$  is obtained with the chaine rule :

$$D_{\omega}\mathcal{E}_{b}[\boldsymbol{\omega}](s) \cdot \boldsymbol{h}_{\omega} = \frac{d}{d\lambda}\mathcal{E}_{b}[\boldsymbol{\omega} + \lambda \boldsymbol{h}_{\omega}]\Big|_{\lambda=0}$$

$$= \frac{d}{d\lambda} \left(\frac{1}{2} \int_{0}^{L} ((\boldsymbol{\omega} + \lambda \boldsymbol{h}_{\omega}) - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} ((\boldsymbol{\omega} + \lambda \boldsymbol{h}_{\omega}) - \overline{\boldsymbol{\omega}}) dt\right)\Big|_{\lambda=0}$$

$$= \int_{0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \cdot \boldsymbol{h}_{\omega} dt$$
(3.18)

Finally, reminding eq 4.14:

$$D_{\theta} \mathcal{E}_{b}[\omega[\theta]](s) \cdot h_{\theta} = D_{\omega} \mathcal{E}_{b}[\omega](s) \cdot (D_{\theta} \omega[\theta](s) \cdot h_{\theta})$$

$$= -\int_{0}^{L} (\omega - \overline{\omega})^{T} B J \omega \cdot h_{\theta} dt$$
(3.19)

#### Moment of torsion

Thus, the

$$\langle -m(s); h_{\theta} \rangle = \mathbf{D}_{\theta} \mathcal{E}_{b} [\boldsymbol{\omega}[\theta]](s) \cdot h_{\theta} + \mathbf{D}_{\theta} \mathcal{E}_{t} [\theta](s) \cdot h_{\theta}$$

$$= \int_{0}^{L} \left( \left( \beta(\theta' - \overline{\theta'})(\delta_{L} - \delta_{0}) - \left( \beta(\theta' - \overline{\theta'}) \right)' \right) - (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \mathbf{B} \boldsymbol{J} \boldsymbol{\omega} \right) \cdot h_{\theta} dt$$
(3.20)

Finally, we can conclude on the expression of the internal moment of torsion:

$$m(s) = -\left(\beta(\theta' - \overline{\theta'})(\delta_L - \delta_0) - \left(\beta(\theta' - \overline{\theta'})\right)'\right) + (\omega - \overline{\omega})^T B J \omega$$
(3.21)

#### Quasistatic hypothesis

$$\left(\beta(\theta' - \overline{\theta'})\right)' + (\omega - \overline{\omega})^T B J \omega = 0 \tag{3.22}$$

#### 3.8 Energy gradient with respect to x: internal forces

Internal torsional moments and forces acting on the rod are classically obtained by differentiating the potential energy of the system with respect to  $\theta$  and x. Here, the calculus is a bit tricky as far as the differentiation takes place in function spaces. After a brief reminder on functional derivative, the main results of the calculations of the energy derivatives are given.

paragraphe entièrment à revoir. Expliquer le cheminement. x fixe bishop et theta fixe d1,d2 par rapport à bishop. x est indépendant de theta. Seul des CL peuvent créer des couplages entre x et theta

Donc les vrais degrés de liberté du problème sont en fait les vecteurs matériels et les positions x. Se reporter à une modélisation du pb dans SO3 comme Spillmann par exemple.

Le calcul des gradients se résume donc à calculer les gradients des vecteurs matériels par rapport à des perturbations infinitésimales en x et theta. Pour theta, c'est facile. Pour kb, c'est facile. Reste la variation par rapport à x, qui est en fait la variation de bishop qu'on explique avec le writhe (défaut de fermeture de bishop sur une boucle fermée) et le transport parallèle. Le calcul se fait aisément en écrivant la double rotation et en effectuant le DL au premier ordre.

Le reste est quasiment immédiat. Reste la question des CL et des termes aux bords.

Il faut aussi se positionner par rapport à l'article de Basile. Regarder la question applied displacement vs settlement pour imposer une CL.

#### 3.8.1 Derivative of material directors with respect to x

ici expliquer le fonctionnement de la figure

A variation of the centerline x by  $\epsilon = \lambda h_x$  would cause a variation in the Bishop frame because parallel transport depends on the centerline itself. As far as x and  $\theta$  are independent variables, this leads necessarily to a variation of the material frame.

$$F_{\epsilon} = \{ \boldsymbol{t}_{\epsilon}, \boldsymbol{u}_{\epsilon}, \boldsymbol{v}_{\epsilon} \} \ \tilde{F}_{\epsilon} = \{ \boldsymbol{t}, \tilde{\boldsymbol{u}}_{\epsilon}, \tilde{\boldsymbol{v}}_{\epsilon} \} \ F = \{ \boldsymbol{t}, \boldsymbol{u}, \boldsymbol{v} \}$$

What we want to achive is to write at arc-length s the Bishop frame in the deformed configuration  $\{t_{\epsilon}, u_{\epsilon}, v_{\epsilon}\}$  on the Bishop frame in the reference configuration  $\{t, u, v\}$ .

We first write  $\{\boldsymbol{t}_{\epsilon}, \boldsymbol{u}_{\epsilon}, \boldsymbol{v}_{\epsilon}\}$  on the the basis  $\{\boldsymbol{t}, \tilde{\boldsymbol{u}}_{\epsilon}, \tilde{\boldsymbol{v}}_{\epsilon}\}$ . Recall that  $\tilde{F}_{\epsilon}$  is obtained by parallel transporting  $F_{\epsilon}$  from  $\boldsymbol{t}_{\epsilon}$  to  $\boldsymbol{t}$ . Denoting:

#### Calculation of $\Psi_{\epsilon}$

This variation is closely related to the writhe of closed curves. As explained in [Ful78] when parallel transporting an adapted frame around a closed curve it might not realigned

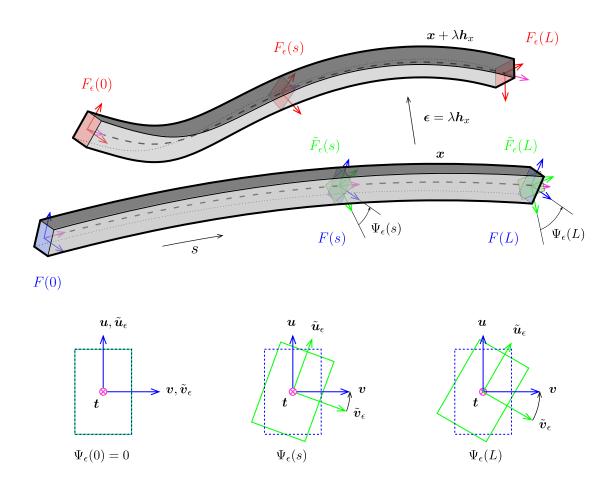


Figure 3.1 – Repères de Frenet attachés à  $\gamma$ .

with itself after one complete loop. This "lack of alignement" is directly measured by the change of writhe which can be computed with Fuller's Formula [Ful78].

Note that the derivative of  $\theta$  with respect to x can be evaluated by the change of writhe in the curve as suggested in [dV05]. This approach is completly equivalent.

One can also see this lack of alignement in terms of rotation. Parallel transport being a propagation of frame from s=0, the cumulated rotation of Bishop frame from the deformed configuration around the initial configuration at arc-length s is the cumulated angle of rotation of  $u[x + \lambda h_x]$  around  $d_3[x]$ . Recalling the rotation rate of  $u[x + \lambda h_x]$  is  $\kappa b[x + \lambda h_x]$  by definition of zero-twisting frame, one can write:

$$\Psi_{\epsilon}[\mathbf{x}](s) = -\int_{0}^{s} \kappa \mathbf{b}[\mathbf{x} + \lambda \mathbf{h}_{x}] \cdot \mathbf{d}_{3}[\mathbf{x}] dt$$
(3.23)

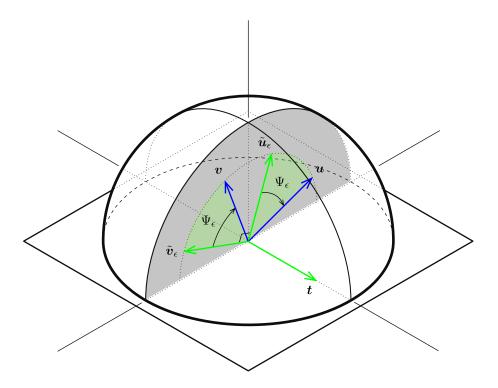


Figure 3.2 –  $\tilde{F}$  is obtained by rotating  $\tilde{F}_{\epsilon}$  around  ${m t}$  of an angle  $\Psi_{\epsilon}.$ 

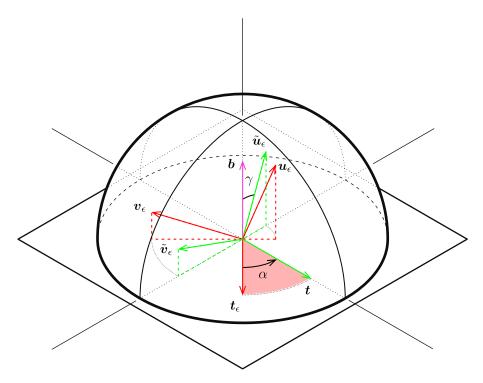


Figure 3.3 –  $\tilde{F}_{\epsilon}$  is obtained by parallel transporting  $F_{\epsilon}$  from  $t_{\epsilon}$  to t. This operation could be seen as a rotation around  $t_{\epsilon} \times t$  of an angle  $\alpha_{\epsilon}$ .

The calculation of  $\kappa b[x + \lambda h_x]$  is straight forward from the curvature binormal definition :

$$\kappa \boldsymbol{b}[\boldsymbol{x} + \lambda \boldsymbol{h}_{x}] = (\boldsymbol{x} + \lambda \boldsymbol{h}_{x})' \times (\boldsymbol{x} + \lambda \boldsymbol{h}_{x})''$$

$$= \kappa \boldsymbol{b}[\boldsymbol{x}] + \lambda (\boldsymbol{x}' \times \boldsymbol{h}_{x}'' + \boldsymbol{h}_{x}' \times \boldsymbol{x}'') + \lambda^{2} (\boldsymbol{h}_{x}' \times \boldsymbol{h}_{x}'')$$

$$= \kappa \boldsymbol{b}[\boldsymbol{x}] + \lambda (\boldsymbol{x}' \times \boldsymbol{h}_{x}'' + \boldsymbol{h}_{x}' \times \boldsymbol{x}'') + o(\lambda)$$
(3.24)

Thus, reminding that  $d_3[x] = x'$  and  $\kappa b[x] \cdot d_3[x] = 0$ , and using the invariance of circular product by cyclic permutation, one can express:

$$\Psi_{\epsilon}[\mathbf{x}](s) = -\int_{0}^{s} \kappa \mathbf{b}[\mathbf{x} + \lambda \mathbf{h}_{x}] \cdot \mathbf{d}_{3}[\mathbf{x}] dt$$

$$= -\lambda \int_{0}^{s} (\mathbf{x}' \times \mathbf{h}_{x}'' + \mathbf{h}_{x}' \times \mathbf{x}'') \cdot \mathbf{x}' dt + o(\lambda)$$

$$= -\lambda \int_{0}^{s} \kappa \mathbf{b}[\mathbf{x}] \cdot \mathbf{h}_{x}' dt + o(\lambda)$$
(3.25)

By integration by parts, dropping the implicit reference to x in the notation, and denoting by  $\delta_s$  and  $H_s$  the Dirac function and the Heaviside step function centered at s,  $\Psi_{\epsilon}(s)$  could be rewritten as:

$$\Psi_{\epsilon}(s) = -\lambda \int_{0}^{s} \kappa \mathbf{b} \cdot \mathbf{h}'_{x} dt + o(\lambda)$$

$$= -\lambda \left( \left[ \kappa \mathbf{b} \cdot \mathbf{h}_{x} \right]_{0}^{s} - \int_{0}^{s} \kappa \mathbf{b}' \cdot \mathbf{h}_{x} dt \right) + o(\lambda)$$

$$= -\lambda \left( \int_{0}^{s} \left( (\delta_{s} - \delta_{0}) \kappa \mathbf{b} - \kappa \mathbf{b}' \right) \cdot \mathbf{h}_{x} dt \right) + o(\lambda)$$

$$= -\lambda \left( \int_{0}^{L} \left( (\delta_{s} - \delta_{0}) \kappa \mathbf{b} - (1 - H_{s}) \kappa \mathbf{b}' \right) \cdot \mathbf{h}_{x} dt \right) + o(\lambda)$$
(3.26)

Note that, as expected,  $\Psi_{\epsilon}(s)$  is in first order of  $\lambda$  and thus gets negligible when  $\lambda$  tends to zero, that is to say when the perturbation of  $\boldsymbol{x}$  is infinitesimal:

$$\lim_{\lambda \to 0} \Psi_{\epsilon}(s) = 0 \tag{3.27}$$

 $H_s: t \mapsto \begin{cases} 0, & t < s \\ 1, & t \ge s \end{cases}$  est la fonction de Heaviside.

 $\delta_s: t \mapsto \delta(t-s)$  est la distribution de dirac centrée en s.

#### Calculation of $\alpha_{\epsilon}$

Recall that  $\tilde{F}_{\epsilon}$  is obtained by parallel transporting  $F_{\epsilon}$  from  $\mathbf{t}_{\epsilon}$  to  $\mathbf{t}$ .  $\tilde{F}_{\epsilon}$  results from the rotation of  $F_{\epsilon}$  around  $\mathbf{b} = \mathbf{t}_{\epsilon} \times \mathbf{t}$  by an angle  $\alpha_{\epsilon}$ .

Because the rod is supposed to be inextensible, the following properties hold:

$$||t|| = ||x'|| = 1$$
 ,  $||t_{\epsilon}|| = ||(x + \epsilon)'|| = 1$  (3.28)

Thus, when the perturbation  $\epsilon$  of the centerline gets infinitesimal  $t_{\epsilon}$  stays collinear to t.

Indeed:

$$\|\boldsymbol{t}_{\epsilon}\| = 1 \Rightarrow (\boldsymbol{x} + \boldsymbol{\epsilon})' \cdot (\boldsymbol{x} + \boldsymbol{\epsilon})' = 1 \Leftrightarrow \boldsymbol{x}' \cdot \boldsymbol{\epsilon}' = -\frac{\lambda^2}{2} \|\boldsymbol{h}_x'\|^2$$
 (3.29)

Which leeds to:

$$\cos \alpha_{\epsilon}(s) = \boldsymbol{t} \cdot \boldsymbol{t}_{\epsilon} = \boldsymbol{x}' \cdot (\boldsymbol{x} + \boldsymbol{\epsilon})' = 1 + \boldsymbol{x}' \cdot \boldsymbol{\epsilon}' = 1 - \frac{\lambda^{2}}{2} \|\boldsymbol{h}_{x}'\|^{2}$$
(3.30)

Thus, at second order in  $\lambda$ :

$$\cos \alpha_{\epsilon} = 1 - \frac{\lambda^2}{2} \| \boldsymbol{h}_x' \|^2 \tag{3.31a}$$

$$\sin \alpha_{\epsilon} = \sqrt{1 - \cos^2 \alpha_{\epsilon}} = \lambda \| \boldsymbol{h}_x' \| + o(\lambda^2)$$
(3.31b)

$$\sin^2 \alpha_{\epsilon}/2 = \frac{\lambda^2}{4} \|\boldsymbol{h}_x'\|^2 \tag{3.31c}$$

Finally, it's possible to conclude that  $\alpha_{\epsilon}(s)$  is in first order of  $\lambda$  and thus gets negligible when  $\lambda$  tends to zero:

$$\lim_{\lambda \to 0} \alpha_{\epsilon}(s) = 0 \tag{3.32}$$

Aligning  $\tilde{F}_{\epsilon}$  towards  $F_{\epsilon}$ 

$$\tilde{\boldsymbol{u}}_{\epsilon} = \cos \Psi_{\epsilon} \, \boldsymbol{u} + \sin \Psi_{\epsilon} \, \boldsymbol{v} \tag{3.33a}$$

$$\tilde{\boldsymbol{v}}_{\epsilon} = -\sin \Psi_{\epsilon} \, \boldsymbol{u} + \cos \Psi_{\epsilon} \, \boldsymbol{v} \tag{3.33b}$$

#### Aligning $F_{\epsilon}$ towards t

Recall that  $F_{\epsilon}$  is obtained by parallel transporting  $F_{\epsilon}$  from  $t_{\epsilon}$  to t. This operation could be seen as a rotation around  $t_{\epsilon} \times t$  of an angle  $\alpha_{\epsilon}$ . Where :

$$b = t_{\epsilon} \times t = \cos \gamma \, \tilde{u}_{\epsilon} + \sin \gamma \, \tilde{v}_{\epsilon} = \cos \gamma \, u_{\epsilon} + \sin \gamma \, v_{\epsilon} \tag{3.34}$$

Expressing  $F_{\epsilon}$  on the basis  $\tilde{F}_{\epsilon}$  gives for  $u_{\epsilon}$ :

$$u_{\epsilon} = \sin \gamma \, \boldsymbol{b} + \cos \gamma \left( \sin \alpha_{\epsilon} \, \tilde{\boldsymbol{t}} + \cos \alpha_{\epsilon} \, (\cos \gamma \, \tilde{\boldsymbol{u}}_{\epsilon} - \sin \gamma \, \tilde{\boldsymbol{v}}_{\epsilon}) \right)$$

$$= \cos \gamma \sin \alpha_{\epsilon} \, \boldsymbol{t} + (\cos \alpha_{\epsilon} \cos^{2} \gamma + \cos^{2} \gamma) \tilde{\boldsymbol{u}}_{\epsilon} + \sin \gamma \cos \gamma \, (1 - \cos \alpha_{\epsilon}) \tilde{\boldsymbol{v}}_{\epsilon}$$
(3.35)

And for  $\boldsymbol{v}_{\epsilon}$ :

$$v_{\epsilon} = \cos \gamma \, \boldsymbol{b} + \sin \gamma \left( -\sin \alpha_{\epsilon} \, \tilde{\boldsymbol{t}} + \cos \alpha_{\epsilon} \, \left( \sin \gamma \, \tilde{\boldsymbol{u}}_{\epsilon} - \cos \gamma \, \tilde{\boldsymbol{v}}_{\epsilon} \right) \right)$$

$$= -\sin \gamma \sin \alpha_{\epsilon} \, \boldsymbol{t} + \cos \gamma \sin \gamma \, \left( 1 - \cos \alpha_{\epsilon} \right) \tilde{\boldsymbol{u}}_{\epsilon} + \left( \cos^{2} \gamma + \cos \alpha_{\epsilon} \sin^{2} \gamma \right) \tilde{\boldsymbol{v}}_{\epsilon}$$

$$(3.36)$$

#### Variation of Bishop frame with respect to x

Thus, one can finally express  $F_{\epsilon}$  on the basis F as the composition of two rotations:

$$\boldsymbol{u}_{\epsilon} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \Psi_{\epsilon} & -\sin \Psi_{\epsilon} \\ 0 & \sin \Psi_{\epsilon} & \cos \Psi_{\epsilon} \end{bmatrix} \begin{bmatrix} \cos \gamma \sin \alpha_{\epsilon} \\ 1 - 2\cos^{2} \gamma \sin^{2} \alpha_{\epsilon}/2 \\ 2\sin \gamma \cos \gamma \sin^{2} \alpha_{\epsilon}/2 \end{bmatrix} = \begin{bmatrix} \alpha_{\epsilon} \cos \gamma \\ 1 \\ \Psi_{\epsilon} \end{bmatrix} + o(\lambda) \tag{3.37a}$$

$$\boldsymbol{v}_{\epsilon} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \Psi_{\epsilon} & -\sin \Psi_{\epsilon} \\ 0 & \sin \Psi_{\epsilon} & \cos \Psi_{\epsilon} \end{bmatrix} \begin{bmatrix} -\sin \gamma \sin \alpha_{\epsilon} \\ 2\sin \gamma \cos \gamma \sin^{2} \alpha_{\epsilon}/2 \\ 1 - 2\sin \gamma^{2} \sin^{2} \alpha_{\epsilon}/2 \end{bmatrix} = \begin{bmatrix} -\alpha_{\epsilon} \sin \gamma \\ -\Psi_{\epsilon} \\ 1 \end{bmatrix} + o(\lambda)$$
(3.37b)

Here, the expressions avec been developed in first order of  $\lambda$  as far as  $\alpha_{\epsilon}$  and  $\Psi_{\epsilon}$  it's been proofed in eq [] that those quantities tends two zero when the perturbation of the centerline is infinitesimal.

Finally, one can express the variation of material directors with respect to an infinitesimal variation of rod's centerline:

$$\mathbf{u}_{\epsilon} = \alpha_{\epsilon} \cos \gamma \, \mathbf{t} + \mathbf{u} + \Psi_{\epsilon} \mathbf{v} + o(\lambda) \tag{3.38a}$$

$$\mathbf{v}_{\epsilon} = -\alpha_{\epsilon} \sin \gamma \, \mathbf{t} + \mathbf{v} - \Psi_{\epsilon} \mathbf{u} + o(\lambda) \tag{3.38b}$$

#### Variation of material frame with respect to x

Recalling the expression of the material frame expressed in the reference Bishop frame, it's now easy to deduce the variation of material frame with respect to a variation of the rod's centerline:

$$d_1[x + \lambda h_x] = \cos\theta \ u_\epsilon + \sin\theta \ v_\epsilon \tag{3.39a}$$

$$d_2[x + \lambda h_x] = -\sin\theta \ u_\epsilon + \cos\theta \ v_\epsilon \tag{3.39b}$$

Which leads according to the previous équation to:

$$d_1[x + \lambda h_x] = d_1[x] + \Psi_{\epsilon} d_2[x] + \alpha_{\epsilon} \cos(\theta - \gamma) t[x] + o(\lambda)$$
(3.40a)

$$d_2[x + \lambda h_x] = d_2[x] - \Psi_{\epsilon} d_1[x] - \alpha_{\epsilon} \sin(\theta + \gamma) t[x] + o(\lambda)$$
(3.40b)

#### 3.8.2 Derivative of the material curvatures vector with respect to x

It's know straightforward from the previous section to express the variation of the material curvatures with respect to a variation  $\epsilon = \lambda h_x$  of x while  $\theta$  remains unchanged.

$$(\boldsymbol{x} + \lambda \boldsymbol{h}_x)'' \cdot \boldsymbol{d}_1[\boldsymbol{x} + \lambda \boldsymbol{h}_x] = (\boldsymbol{x}'' + \lambda \boldsymbol{h}_x'') \cdot \left(\boldsymbol{d}_1 + \Psi_{\epsilon} \boldsymbol{d}_2 + \alpha_{\epsilon} \cos(\theta - \gamma) \, \boldsymbol{t} + o(\lambda)\right) \quad (3.41a)$$

$$(\boldsymbol{x} + \lambda \boldsymbol{h}_x)'' \cdot \boldsymbol{d}_2[\boldsymbol{x} + \lambda \boldsymbol{h}_x] = (\boldsymbol{x}'' + \lambda \boldsymbol{h}_x'') \cdot \left(\boldsymbol{d}_2 - \Psi_{\epsilon} \boldsymbol{d}_1 - \alpha_{\epsilon} \sin(\theta + \gamma) \boldsymbol{t} + o(\lambda)\right) \quad (3.41b)$$

Thus, recalling that  $x'' \cdot d_3 = 0$  and that  $\alpha_{\epsilon}$  and  $\Psi_{\epsilon}$  are first order quantities in  $\lambda$ :

$$(\mathbf{x} + \lambda \mathbf{h}_x)'' \cdot \mathbf{d}_1[\mathbf{x} + \lambda \mathbf{h}_x] = \mathbf{x}'' \cdot \mathbf{d}_1 + \Psi_{\epsilon} \mathbf{x}'' \cdot \mathbf{d}_2 + \lambda \mathbf{h}_x'' \cdot \mathbf{d}_1 + o(\lambda)$$
(3.42a)

$$(\mathbf{x} + \lambda \mathbf{h}_x)'' \cdot \mathbf{d}_2[\mathbf{x} + \lambda \mathbf{h}_x] = \mathbf{x}'' \cdot \mathbf{d}_2 - \Psi_{\epsilon} \mathbf{x}'' \cdot \mathbf{d}_1 + \lambda \mathbf{h}_x'' \cdot \mathbf{d}_2 + o(\lambda)$$
(3.42b)

Which finally leads to:

$$\omega[x + \lambda h_x] = \omega[x] - \Psi_{\epsilon} J \omega[x] + \lambda \begin{bmatrix} -h_x'' \cdot d_2 \\ h_x'' \cdot d_1 \end{bmatrix} + o(\lambda)$$
(3.43)

Reminding the expression of  $\Psi_{\epsilon}$  computed in paragraphe[], one can express the derivative of the material curvatures vector with respect to  $\boldsymbol{x}$ :

$$\boldsymbol{D}_{x}\boldsymbol{\omega}(s)\cdot\boldsymbol{h}_{x} = \left(\int_{0}^{L} \left( \left(\delta_{s} - \delta_{0}\right)\kappa\boldsymbol{b} - \left(1 - H_{s}\right)\kappa\boldsymbol{b}'\right)\cdot\boldsymbol{h}_{x} dt \right) \boldsymbol{J}\boldsymbol{\omega} + \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix}\cdot\boldsymbol{h}_{x}''$$
(3.44)

#### 3.8.3 Computation of the forces acting on the centerline

The forces acting on the centerline are given by the functional derivative of the potential elastic energy with respect to x which can be decomposed according to the chaine rule:

$$\langle -f(s); \boldsymbol{h}_{x} \rangle = \boldsymbol{D}_{x} \mathcal{E}_{p}(s) \cdot \boldsymbol{h}_{x} = \boldsymbol{D}_{x} \mathcal{E}_{b}(s) \cdot \boldsymbol{h}_{x} + \boldsymbol{D}_{x} \mathcal{E}_{t}(s) \cdot \boldsymbol{h}_{x}$$

$$= \boldsymbol{D}_{x} \mathcal{E}_{b}[\boldsymbol{\omega}[\boldsymbol{x}]](s) \cdot \boldsymbol{h}_{x} + \boldsymbol{D}_{x} \mathcal{E}_{t}[\boldsymbol{x}](s) \cdot \boldsymbol{h}_{x}$$
(3.45)

#### Derivative of the torsion energy with respect to x

Recall that the torsion energy only depends on  $\theta$  which is independent of x. Thus,  $\mathcal{E}_t$  is independent of x:

$$D_{x}\mathcal{E}_{t}[x](s) \cdot h_{x} = \frac{d}{d\lambda}\mathcal{E}_{t}[x + \lambda h_{x}]\Big|_{\lambda=0} = 0$$
(3.46)

#### Derivative of the bending energy with respect to x

The derivative of  $\mathcal{E}_b$  is obtained with the chaine rule :

$$\mathbf{D}_{\omega}\mathcal{E}_{b}[\boldsymbol{\omega}](s)\cdot\boldsymbol{h}_{\omega} = \frac{d}{d\lambda}\mathcal{E}_{b}[\boldsymbol{\omega} + \lambda\boldsymbol{h}_{\omega}]\Big|_{\lambda=0} = \int_{0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T}\boldsymbol{B}\cdot\boldsymbol{h}_{\omega} dt$$
(3.47)

Finally, reminding eq 4.14:

$$D_{x}\mathcal{E}_{b}[\boldsymbol{\omega}[\boldsymbol{x}]](s) \cdot \boldsymbol{h}_{x} = D_{\omega}\mathcal{E}_{b}[\boldsymbol{\omega}](s) \cdot (D_{x}\boldsymbol{\omega}[\boldsymbol{x}](s) \cdot \boldsymbol{h}_{x}) = \mathcal{A} + \mathcal{B} + \mathcal{C}$$
(3.48)

Where:

$$\mathcal{A} = \int_0^L (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^T \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d_2}^T \\ \boldsymbol{d_1}^T \end{bmatrix} \cdot \boldsymbol{h}_x'' dt$$
 (3.49a)

$$\mathcal{B} = \int_{t=0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \left( \int_{u=0}^{L} (\delta_{t} - \delta_{0}) \kappa \boldsymbol{b} \cdot \boldsymbol{h}_{x} \, du \right) dt$$
 (3.49b)

$$C = \int_{t=0}^{L} -(\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \left( \int_{u=0}^{L} (1 - H_{t}) \kappa \boldsymbol{b}' \cdot \boldsymbol{h}_{x} \, du \right) dt$$
 (3.49c)

Calculus of A:

$$\mathcal{A} = \int_{0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \cdot \boldsymbol{h}_{x}^{"} dt 
= \left[ (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \cdot \boldsymbol{h}_{x}^{'} \right]_{0}^{L} - \int_{0}^{L} \left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \right)^{'} \cdot \boldsymbol{h}_{x}^{'} dt 
= \left[ (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \cdot \boldsymbol{h}_{x}^{'} - \left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \right)^{'} \cdot \boldsymbol{h}_{x} \right]_{0}^{L} 
+ \int_{0}^{L} \left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \right)^{"} \cdot \boldsymbol{h}_{x} dt$$
(3.50)

Calculus of  $\mathcal{B}$ :

$$\mathcal{B} = \int_{t=0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \left( \int_{u=0}^{L} (\delta_{t} - \delta_{0}) \kappa \boldsymbol{b} \cdot \boldsymbol{h}_{x} du \right) dt$$

$$= -(\kappa \boldsymbol{b} \cdot \boldsymbol{h}_{x}) (0) \int_{t=0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} dt + \int_{t=0}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \kappa \boldsymbol{b} \cdot \boldsymbol{h}_{x} dt$$
(3.51)

Calculus of  $\mathcal{C}$ :

$$C = \int_{t=0}^{L} -(\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \left( \int_{u=0}^{L} (1 - H_{t}) \kappa \boldsymbol{b}' \cdot \boldsymbol{h}_{x} du \right) dt$$

$$= \int_{u=0}^{L} \int_{t=u}^{L} -\left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \right) (t) \left( \kappa \boldsymbol{b}' \cdot \boldsymbol{h}_{x} \right) (u) dt du$$

$$= \int_{u=0}^{L} -\left( \int_{t=u}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} dt \right) \left( \kappa \boldsymbol{b}' \cdot \boldsymbol{h}_{x} \right) du$$

$$(3.52)$$

By several integration by parts, using Fubini's theorem once and supposing that the terms vanishes at s = 0 and s = L:

$$\mathcal{B} + \mathcal{C} = \int_{t=0}^{L} \left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \kappa \boldsymbol{b} - \left( \int_{u=t}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} du \right) \kappa \boldsymbol{b}' \right) \cdot \boldsymbol{h}_{x} dt$$

$$= \int_{t=0}^{L} \left( -\left( \int_{u=t}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} du \right)' \kappa \boldsymbol{b} - \left( \int_{u=t}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} du \right) \kappa \boldsymbol{b}' \right) \cdot \boldsymbol{h}_{x} dt \quad (3.53)$$

$$= \int_{t=0}^{L} \left( -\left( \int_{u=t}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} du \right) \kappa \boldsymbol{b} \right)' \cdot \boldsymbol{h}_{x} dt$$

Which can be rewritted using the quasi-static hypothesis:

$$\mathcal{B} + \mathcal{C} = \int_{t=0}^{L} \left( -\left( \int_{u=t}^{L} (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \boldsymbol{J} \boldsymbol{\omega} \, du \right) \kappa \boldsymbol{b} \right)' \cdot \boldsymbol{h}_{x} \, dt$$

$$= \int_{t=0}^{L} \left( -\left( \int_{u=t}^{L} \beta (\theta' - \overline{\theta'}) (\delta_{L} - \delta_{0}) - \left( \beta (\theta' - \overline{\theta'}) \right)' \, du \right) \kappa \boldsymbol{b} \right)' \cdot \boldsymbol{h}_{x} \, dt$$

$$= \int_{t=0}^{L} \left( -\left( \beta (\theta' - \overline{\theta'}) (L) - \left[ \beta (\theta' - \overline{\theta'}) \right]_{t}^{L} \right) \kappa \boldsymbol{b} \right)' \cdot \boldsymbol{h}_{x} \, dt$$

$$= \int_{t=0}^{L} -\left( \beta (\theta' - \overline{\theta'}) \kappa \boldsymbol{b} \right)' \cdot \boldsymbol{h}_{x} \, dt$$

$$(3.54)$$

Finally:

$$\boldsymbol{D}_{x}\mathcal{E}_{b}[\boldsymbol{\omega}[\boldsymbol{x}]](s) \cdot \boldsymbol{h}_{x} = \int_{0}^{L} \left( \left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \right)^{\prime\prime} - \left( \beta (\boldsymbol{\theta}^{\prime} - \overline{\boldsymbol{\theta}^{\prime}}) \kappa \boldsymbol{b} \right)^{\prime} \right) \cdot \boldsymbol{h}_{x} dt \quad (3.55)$$

#### Internal forces

Thus, the

$$\langle -f(s); \boldsymbol{h}_{x} \rangle = \boldsymbol{D}_{x} \mathcal{E}_{p}(s) \cdot \boldsymbol{h}_{x}$$

$$= \int_{0}^{L} \left( \left( (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^{T} \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d}_{2}^{T} \\ \boldsymbol{d}_{1}^{T} \end{bmatrix} \right)^{\prime\prime} - \left( \beta (\theta^{\prime} - \overline{\theta^{\prime}}) \kappa \boldsymbol{b} \right)^{\prime} \right) \cdot \boldsymbol{h}_{x} dt$$
(3.56)

Finally, we can conclude on the expression of the internal moment of torsion:

$$f(s) = -\left((\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^T \boldsymbol{B} \begin{bmatrix} -\boldsymbol{d_2}^T \\ \boldsymbol{d_1}^T \end{bmatrix} \right)'' + \left(\beta(\theta' - \overline{\theta'})\kappa \boldsymbol{b}\right)'$$
(3.57)

Remarquer ici que l'espression est purement locale. Elle ne dépend pas du sens de parcours de la poutre, contrairement au raisonnement suivi. Cette différence est notable avec la démarche de B. Audoly. Faire le bilan des bénéfices de l'hypothèse quasi-statique : - expressions rigoureusement vraies à l'équilibre statique - simplification de le calcul des efforts - rapidité dans le calcul avec des expressions plus simples - il n'est pas forcément intéressant en terme d'algorithmie d'imposer l'hypothèse quasistatique au cours du calcul. Il faudrait faire un bench pour savoir.

#### 3.9 Numerical Model

#### 3.10 Discretization

#### 3.11 Connection

#### Internal forces

Note that:

$$\mathbf{M} = (\boldsymbol{\omega} - \overline{\boldsymbol{\omega}})^T \mathbf{B} = (\kappa_1 - \overline{\kappa_1}) E I_1 \mathbf{d}_1 + (\kappa_2 - \overline{\kappa_2}) E I_2 \mathbf{d}_2$$
(3.58)

And

$$Q = \left(\beta \left(\theta - \bar{\theta}\right)\right)' d_3 \tag{3.59}$$

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# 4 Elastic rod: a novel element from Kirchhoff equations

#### 4.1 Introduction

Dans ce chapitre, après un bref rappel sur le cadre mathématique d'étude des courbes paramétrique de l'espace, on présente les notions de courbures et de torsion géométrique associées au repère de fraient. On montre ensuite le cas plus général d'un repère mobile quelconque attaché à une courbe gamma. On définit enfin la particularité d'un repère mobile adapté à un courbe, et on présente, en sus du repère de Frenet, une approche différente pour accrocher des repères le long d'une courbe (Bishop / RMF / Zéro-twisting frame)

[Dil92] [Neu09] [ABW99] [Hoo06] [LL09]

#### 4.2 Kirchhoff's law

#### 4.2.1 Kirchhoff's first law

On fait un bilan sur une tranche d'épaisseur ds, de centre de gravité G positionné en  $x_G$ :

$$F(s+ds) - F(s) + f(s)ds = \left(\frac{\partial F}{\partial s}(s) + f(s)\right)ds = (\rho S ds)\ddot{x}_G$$
(4.1)

Which leads to the first equation of Kirchhoff law:

$$\frac{\partial \mathbf{F}}{\partial s} + \mathbf{f} = \rho S \ddot{\mathbf{x}}_G \tag{4.2}$$

#### 4.2.2 Kirchhoff's second law

On fait un bilan sur une tranche d'épaisseur ds, de centre de gravité G positionné en  $x_G$ . On applique le théorème du moment cinétique dans un référentiel inertiel :

$$\frac{d}{dt}(dI_G) = \mathbf{M}(s+ds) - \mathbf{M}(s) + \mathbf{m}(s)ds + (\frac{1}{2}ds\mathbf{x}') \times \mathbf{F}(s+ds) + (-\frac{1}{2}ds\mathbf{x}') \times -\mathbf{F}(s)$$

$$= \left(\frac{\partial \mathbf{M}}{\partial s}(s) + \mathbf{m}(s) + \mathbf{x}' \times \mathbf{F}(s)\right)ds$$
(4.3)

L'évolution temporelle des vecteurs matériels est cette fois décrite par un vecteur de Darboux temporel noté  $\Lambda$  tel que :

$$\dot{\mathbf{d}}_{i}(s) = \mathbf{\Lambda}(t) \times \mathbf{d}_{i}(s) \quad , \quad \mathbf{\Lambda}(t) = \begin{bmatrix} \Lambda_{3}(t) \\ \Lambda_{1}(t) \\ \Lambda_{2}(t) \end{bmatrix}$$
(4.4)

Les lois de composition / dérivation de la mécanique nous permettent décrire :

$$\frac{d}{dt}(dI_G) = dI_G\dot{\mathbf{\Lambda}} + \mathbf{\Lambda} \times dI_G \tag{4.5}$$

Qu'est ce qu'on met dans  $dI_G$ ? Et bien tout simplement l'opérateur d'inertie de la section, qui s'exprime à l'aide des moments quadratiques des directions principales de la façon suivante, dans la base des directions principales d'inertie au premier ordre en ds:

$$dI_G = \begin{bmatrix} dI_{G3} & 0 & 0 \\ 0 & dI_{G1} & 0 \\ 0 & 0 & dI_{G2} \end{bmatrix} \simeq \rho ds \begin{bmatrix} I_1 + I_2 & 0 & 0 \\ 0 & I_1 & 0 \\ 0 & 0 & I_2 \end{bmatrix}$$

$$(4.6)$$

$$dI_{G3} = \int_{V} \rho(x_1^2 + x_2^2) dV \simeq \rho ds \int_{V} (x_1^2 + x_2^2) dx_1 dx_2 \simeq \rho ds (I_1 + I_2)$$
(4.7a)

$$dI_{G1} = \int_{V} \rho(x_2^2 + x_3^2) \ dV \simeq \rho ds \int_{V} x_2^2 \ dx_1 dx_2 \simeq \rho ds I_1$$
 (4.7b)

$$dI_{G2} = \int_{V} \rho(x_1^2 + x_3^2) \ dV \simeq \rho ds \int_{V} x_1^2 \ dx_1 dx_2 \simeq \rho ds I_2$$
 (4.7c)

Et l'on peut alors écrire la seconde loi de Kirchhoff sous la forme suivante :

$$\frac{\partial \boldsymbol{M}}{\partial s}(s) + \boldsymbol{m}(s) + \boldsymbol{x}' \times \boldsymbol{F}(s) = \rho \begin{bmatrix} (I_1 + I_2)\dot{\Lambda}_3 + (I_2 - I_1)\Lambda_1\Lambda_2 \\ I_1(\dot{\Lambda}_1 + \Lambda_2\Lambda_3) \\ I_2(\dot{\Lambda}_2 - \Lambda_3\Lambda_1) \end{bmatrix}$$
(4.8)

On montre ensuite:

$$\begin{cases}
\dot{d}_{3} = \mathbf{\Lambda} \times d_{3} = \Lambda_{2}d_{1} - \Lambda_{1}d_{2} \\
\dot{d}_{1} = \mathbf{\Lambda} \times d_{1} = -\Lambda_{2}d_{3} + \Lambda_{3}d_{2} \Rightarrow \\
\dot{d}_{2} = \mathbf{\Lambda} \times d_{2} = \Lambda_{1}d_{3} - \Lambda_{3}d_{1}
\end{cases}
\Rightarrow
\begin{cases}
\ddot{d}_{3} = \dot{\Lambda}_{2}d_{1} - \dot{\Lambda}_{1}d_{2} + \mathbf{\Lambda} \times \dot{d}_{3} \\
\ddot{d}_{1} = -\dot{\Lambda}_{2}d_{3} + \dot{\Lambda}_{3}d_{2} + \mathbf{\Lambda} \times \dot{d}_{1} \\
\ddot{d}_{2} = \dot{\Lambda}_{1}d_{3} - \dot{\Lambda}_{3}d_{1} + \mathbf{\Lambda} \times \dot{d}_{2}
\end{cases}$$
(4.9)

On en déduit en remarquant que  $(\mathbf{\Lambda} \times \dot{\mathbf{d}}_i) \times \mathbf{d}_i = \Lambda_i(\mathbf{\Lambda} \times \dot{\mathbf{d}}_i)$  que :

$$\begin{cases}
\ddot{\boldsymbol{d}}_{3} \times \boldsymbol{d}_{3} = (\dot{\Lambda}_{2}\boldsymbol{d}_{1} - \dot{\Lambda}_{1}\boldsymbol{d}_{2} + \boldsymbol{\Lambda} \times \dot{\boldsymbol{d}}_{3}) \times \boldsymbol{d}_{3} = (-\dot{\Lambda}_{1} + \Lambda_{2}\Lambda_{3})\boldsymbol{d}_{1} - (\dot{\Lambda}_{2} + \Lambda_{1}\Lambda_{3})\boldsymbol{d}_{2} \\
\ddot{\boldsymbol{d}}_{1} \times \boldsymbol{d}_{1} = -\dot{\Lambda}_{2}\boldsymbol{d}_{3} + \dot{\Lambda}_{3}\boldsymbol{d}_{2} + \boldsymbol{\Lambda} \times \dot{\boldsymbol{d}}_{1} \times \boldsymbol{d}_{1} = -(\dot{\Lambda}_{3} + \Lambda_{1}\Lambda_{2})\boldsymbol{d}_{3} + (-\dot{\Lambda}_{2} + \Lambda_{1}\Lambda_{3})\boldsymbol{d}_{2} \\
\ddot{\boldsymbol{d}}_{2} \times \boldsymbol{d}_{2} = \dot{\Lambda}_{1}\boldsymbol{d}_{3} - \dot{\Lambda}_{3}\boldsymbol{d}_{1} + \boldsymbol{\Lambda} \times \dot{\boldsymbol{d}}_{2} \times \boldsymbol{d}_{2} = (-\dot{\Lambda}_{3} + \Lambda_{1}\Lambda_{2})\boldsymbol{d}_{3} - (\dot{\Lambda}_{1} + \Lambda_{2}\Lambda_{3})\boldsymbol{d}_{1}
\end{cases} (4.10)$$

On peut alors conclure sur l'expression de l'equation de kirchoff :

$$\frac{\partial \mathbf{M}}{\partial s}(s) + \mathbf{m}(s) + \mathbf{d}_3' \times \mathbf{F}(s) = I_1 \mathbf{d}_1 \times \ddot{\mathbf{d}}_1 + I_2 \mathbf{d}_2 \times \ddot{\mathbf{d}}_2$$
(4.11)

#### 4.3 Constitutive equations

Attention, pas d'effort normal par loi constitutive car on est dans un modèle inextensible. L'effort normal est calculé par la loi d'équilibre avec les moments et/ou efforts tranchants.

point à creuser. en gros je suis entrain de dire que dans le modèle classique à 3DOF type Douthe ou Barnes, il n'est pas nécessaire d'introduire la raideur axiale (mais alors où intervient la section?). L'effort normal est déduit des équations d'équilibre.

En fait cela ne semble pas possible. Il faaut alors revenir à l'équation constitutive qui donne l'effort normal, mais alors quid de l'hypothèse quasistatique ?

Dans le fond, l'hyptohèse d'inextensibilité c'est dire que les déformations axiales sont négligeable devant les autres modes de déformation (flexion et/ou torsion). Mais pour caractériser l'effort normal lui même, il faut bien considérer une élongation.

Ou alors, peut-être qu'il faut comprendre que l'effort normal est déduit uniquement des conditions aux limites et/ou éventuellement des efforts extérieurs appliqués à la centerline.

Pour comprendre le traitement de l'inextensibilité, regarder [Ant05] p50. Qu'apporte l'hypothèse d'inextensibilité. Est-elle raisonnable. Tps de calcul par rapport au cas extensible.

$$N = ES(\|\mathbf{d}_3'\| - \|\overline{\mathbf{d}_3}'\|)\mathbf{d}_3 \tag{4.12a}$$

$$\mathbf{M_1} = EI_1(\kappa_1 - \overline{\kappa_1})\mathbf{d}_1 \tag{4.12b}$$

$$\mathbf{M_2} = EI_2(\kappa_2 - \overline{\kappa_2})\mathbf{d}_2 \tag{4.12c}$$

$$\mathbf{Q} = [GJ(\theta' - \bar{\theta}') - EC_w(\theta''' - \bar{\theta}''')]\mathbf{d}_3$$
(4.12d)

#### 4.4 Internal forces and moments

Efforts internes de coupure :

$$\mathbf{F} = N\mathbf{d}_3 + T_1\mathbf{d}_1 + T_2\mathbf{d}_2 \tag{4.13a}$$

$$M = Qd_3 + M_1d_1 + M_2d_2 (4.13b)$$

Efforts internes linéiques :

$$f = f_3 d_3 + f_1 d_1 + f_2 d_2 \tag{4.14a}$$

$$m = m_3 d_3 + m_1 d_1 + m_2 d_2 \tag{4.14b}$$

#### 4.5 Equations for the dynamic of rods

First Kirchhoff law projecting on the material frame basis:

$$N' + \kappa_1 T_2 - \kappa_2 T_1 + f_3 = \rho S \ddot{x}_3 \tag{4.15a}$$

$$T_1' + \kappa_2 N - \tau T_2 + f_1 = \rho S \ddot{x_1} \tag{4.15b}$$

$$T_2' - \kappa_1 N + \tau T_1 + f_2 = \rho S \ddot{x}_2 \tag{4.15c}$$

Second Kirchhoff law projecting on the material frame basis:

$$Q' + \kappa_1 M_2 - \kappa_2 M_1 + m_3 = (I_1 + I_2)\dot{\Lambda}_3 + (I_2 - I_1)\Lambda_1 \Lambda_2$$
(4.16a)

$$M_1' + \kappa_2 Q - \tau M_2 - T_2 + m_1 = I_1 (\dot{\Lambda}_1 + \Lambda_2 \Lambda_3)$$
 (4.16b)

$$M_2' - \kappa_1 Q + \tau M_1 + T_1 + m_2 = I_2(\dot{\Lambda}_2 - \Lambda_3 \Lambda_1)$$
 (4.16c)

Ici, on peut mettre l'interprétation géométrique (cf pdf LDP notes)

#### 4.6 Main hypothesis

On néglige les forces d'inertie liées à la rotation de l'élément (devant quoi ?? traitement quasi-statique par rapport à la rotation). Cette hypothèse est faite explicitement chez Florence Bertail :

[CBd13] "neglecting inertial momentum due to the vanishing cross- section lead to the following dynamic equations for a Kirchhoff rod"

Cette hypothèse est faite mais passée sous silence chez Douthe, Adriaenssen, D'Amico lorsqu'ils déduisent l'effort tranchant du moment de flexion.

#### Principe:

- les équations constitutives permettent le calcul de  $M_1$ ,  $M_2$ , Q à partir de la géométrie

 $\{\boldsymbol{x},\theta\}.$ 

- La seconde loi de kirchhoff projetée sur les axes matériels 1 et 2 de la section me donnent accès aux efforts tranchants  $T_1$  et  $T_2$ .
- La seconde loi de kirchhoff projetée sur les axes matériel 3 (tangente à la centerline) de la section me donnent l'hypothèse quasi-statique de Audoly.

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# Connection Part II

## 5 Calculus of variations

#### 5.1 Introduction

In this appendix we drawback essential mathematical concepts for the calculus of variations. Recall how the notion of energy, gradients are extended to function spaces.

[AMR02]

#### 5.2 Spaces

#### 5.2.1 Normed space

A normed space  $V(\mathbb{K})$  is a vector space V over the scalar field  $\mathbb{K}$  with a norm  $\|.\|$ .

A *norm* is a map  $\|.\|: V \times V \longrightarrow \mathbb{K}$  which satisfies :

$$||x|| = 0_{\mathbb{K}} \Rightarrow x = 0_V \tag{5.1a}$$

$$\forall x \in V, \forall \lambda \in \mathbb{K}, \qquad \|\lambda x\| = |\lambda| \|x\| \qquad (5.1b)$$

$$\forall (x,y) \in V^2, \qquad ||x+y|| \le ||x|| + ||y|| \qquad (5.1c)$$

#### 5.2.2 Inner product space

A inner product space or pre-hilbert space  $E(\mathbb{K})$  is a vector space E over the scalar field  $\mathbb{K}$  with an inner product.

An inner product is a map  $\langle : \rangle : E \times E \longrightarrow \mathbb{K}$  which is bilinear, symmetric, positive-definite

:

$$\forall (x, y, z) \in E^{3}, \forall (\lambda, \mu) \in \mathbb{K}^{2}, \qquad \langle \lambda x + \mu y; z \rangle = \lambda \langle x; z \rangle + \mu \langle y; z \rangle$$
 (5.2a)

$$\langle x; \lambda y + \mu z \rangle = \lambda \langle x; y \rangle + \mu \langle x; z \rangle$$

$$\forall (x,y) \in E^2, \qquad \langle x;y \rangle = \langle y;x \rangle \tag{5.2b}$$

$$\forall x \in E, \qquad \langle x; x \rangle \geqslant 0_{\mathbb{K}} \tag{5.2c}$$

$$\forall x \in E, \qquad \langle x; x \rangle = 0_{\mathbb{K}} \Rightarrow x = 0_E \qquad (5.2d)$$

Moreover, an inner product naturally induces a norm on E defined by :

$$\forall x \in E, \quad \|x\| = \sqrt{\langle x; x \rangle} \tag{5.3}$$

Thus, an inner product vector space is also naturally a normed vector space.

#### 5.2.3 Euclidean space

An Euclidean space  $\mathcal{E}(\mathbb{R})$  is a finite-dimensional real vector space with an inner product. Thus, distances and angles between vectors could be defined and measured regarding to the norm associated with the chosen inner product.

An Euclidean space is nothing but a finite-dimensional real pre-hilbert space.

#### 5.2.4 Banach space

A Banach space  $\mathcal{B}(\mathbb{K})$  is a complete normed vector space, which means that it is a normed vector space in which every Cauchy sequence of  $\mathcal{B}$  converges in  $\mathcal{B}$  for the given norm.

Thus, a Banach space is a vector space with a metric that allows the computation of vector length and distance between vectors and is complete in the sense that a Cauchy sequence of vectors always converges to a well defined limit in that space.

#### 5.2.5 Hilbert space

A Hilbert space is an inner product vector space  $\mathcal{H}(\mathbb{K})$  such that the natural norm induced by the inner product turns  $\mathcal{H}$  into a complete metric space (i.e. every Cauchy sequence of  $\mathcal{H}$  converges in  $\mathcal{H}$ ).

The Hilbert space concept is a generalization of the Euclidean space concept. In physics it's common to encounter Hilbert spaces as infinite-dimensional function spaces.

Hilbert spaces are Banach spaces, but the converse does not hold generally.

For example,  $\mathcal{L}^2([a,b])$  is an infinite-dimensional Hilbert space with the canonical inner product  $\langle f;g\rangle=\int_a^b fg$ .

Note that  $\mathcal{L}^2$  is the only Hilbert space among the  $\mathcal{L}^p$  spaces.

#### 5.3 Derivative

The well known notion of function derivative in  $\mathbb{R}^{\mathbb{R}}$  can be extended to maps between Banach spaces. This is useful in physics when formulating problems as variational problems, usually in terms of energy minimization. Indeed, energy is generally defined over a functional vector space and not simply over the real line.

In this case, the research of minimal values of a potential energy rests on the calculus of variations of the energy function compared to variations to other functions defining the problem (geometry, materials, boundary conditions, ...).

Mathematical concepts extended well-known notions of derivative, jacobian and hessian in Euclidean spaces (typically  $\mathbb{R}^2$  or  $\mathbb{R}^3$ ) for Banach functional spaces.

#### 5.3.1 Fréchet derivative

#### Differentiability

Let  $\mathcal{B}_V$  and  $\mathcal{B}_W$  be two Banach spaces and  $U \subset \mathcal{B}_V$  an open subset of  $\mathcal{B}_V$ . Let  $f: u \longmapsto f(u)$  be a function of  $U^{\mathcal{B}_W}$ . f is said to be *Fréchet differentiable* at  $u_0 \in U$  if there exists a continious linear operator  $\mathbf{D}f(u_0) \in \mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)$  such that :

$$\lim_{h \to 0} \frac{f(u_0 + h) - f(u_0) - \mathbf{D}f(u_0) \cdot h}{\|h\|} = 0$$
 (5.4a)

Or, equivalently:

$$f(u_0 + h) = f(u_0) + \mathbf{D}f(u_0) \cdot h + o(h)$$
 ,  $\lim_{h \to 0} \frac{o(h)}{\|h\|} = 0$  (5.4b)

In the literature, it is common to found the following notations:  $df = \mathbf{D}f(u_0) \cdot h = \mathbf{D}f(u_0(h)) = \mathbf{D}f(u_0(h))$  for the differential of f, which means nothing but  $\mathbf{D}f(u_0)$  is linear regarding h. The dot denotes the evaluation of  $\mathbf{D}f(u_0)$  at h. This notation can be ambiguous as far as the linearity of  $\mathbf{D}f(u_0)$  in h is denoted as a product which is not explicitly defined.

#### Derivative

If f is Fréchet differentiable at  $u_0 \in U$ , the continuous linear operator  $Df(u_0) \in \mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)$  is called the *Fréchet derivative* of f at  $u_0$  and is also denoted:

$$f'(u_0) = Df(u_0) \tag{5.5}$$

#### Chapter 5. Calculus of variations

f is said to be  $\mathcal{C}^1$  in the sens of Fréchet if f is Fréchet differentiable for all  $u \in U$  and the function  $\mathbf{D}f: u \longmapsto f'(u)$  of  $U^{\mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)}$  is continuous.

#### Differential or total derivative

 $df = Df(u_0) \cdot h$  is sometimes called the differential or total derivative of f and represents the change in the function f for a perturbation h from  $u_0$ .

#### Higer derivatives

Because the differential of f is a linear map from  $\mathcal{B}_V$  to  $\mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)$  it is possible to look for the differentiability of  $\mathbf{D}f$ . If it exists, it is denoted  $\mathbf{D}^2f$  and maps  $\mathcal{B}_V$  to  $\mathcal{L}(\mathcal{B}_V, \mathcal{L}(\mathcal{B}_V, \mathcal{B}_W))$ .

#### 5.3.2 Gâteaux derivative

#### Directional derivative

Let  $\mathcal{B}_V$  and  $\mathcal{B}_W$  be two Banach spaces and  $U \subset \mathcal{B}_V$  an open subset of  $\mathcal{B}_V$ . Let  $f: u \longmapsto f(u)$  be a function of  $U^{\mathcal{B}_W}$ . f is said to have a derivative in the direction  $h \in \mathcal{B}_V$  at  $u_0 \in U$  if:

$$\frac{d}{d\lambda}f(u_0 + \lambda h)\Big|_{\lambda=0} = \lim_{\lambda \to 0} \frac{f(u_0 + \lambda h) - f(u_0)}{\lambda}$$
(5.6)

exists. This element of  $\mathcal{B}_W$  is called the directional derivative of f in the direction h at  $u_0$ .

#### Differentiability

Let  $\mathcal{B}_V$  and  $\mathcal{B}_W$  be two Banach spaces and  $U \subset \mathcal{B}_V$  an open subset of  $\mathcal{B}_V$ . Let  $f: u \longmapsto f(u)$  be a function of  $U^{\mathcal{B}_W}$ . f is said to be  $G\hat{a}teaux$  differentiable at  $u_0 \in U$  if there exists a continious linear operator  $Df(u_0) \in \mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)$  such that :

$$\forall h \in \mathcal{U}, \quad \lim_{\lambda \to 0} \frac{f(u_0 + \lambda h) - f(u_0)}{\lambda} = \frac{d}{d\lambda} f(u_0 + \lambda h) \Big|_{\lambda = 0} = \mathbf{D} f(u_0) \cdot h$$
 (5.7a)

Or, equivalently:

$$\forall h \in \mathcal{U}, \quad f(u + \lambda h) = f(u) + \lambda \mathbf{D} f(u_0) \cdot h + o(\lambda) \quad , \quad \lim_{\lambda \to 0} \frac{o(\lambda)}{\lambda} = 0$$
 (5.7b)

In other words, it means that all the directional derivatives of f exist at  $u_0$ .

#### Derivative

If f is Gâteaux differentiable at  $u_0 \in U$ , the continous linear operator  $Df(u_0) \in \mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)$  is called the Gâteaux derivative of f at  $u_0$  and is also denoted:

$$f'(u_0) = \mathbf{D}f(u_0) \tag{5.8}$$

f is said to be  $\mathcal{C}^1$  in the sens of Gâteaux if f is Gâteaux differentiable for all  $u \in U$  and the function  $\mathbf{D}f : u \longmapsto f'(u)$  of  $U^{\mathcal{L}(\mathcal{B}_V, \mathcal{B}_W)}$  is continuous.

The Gâteaux derivative is a weaker form of derivative than the Fréchet derivative. If f is Fréchet differentiable, then it is also Gâteaux differentiable and its Fréchet and Gâteaux derivatives agree, but the converse does not hold generally.

#### 5.3.3 Useful properties

Let  $\mathcal{B}_V$ ,  $\mathcal{B}_W$  and  $\mathcal{B}_Z$  be three Banach spaces. Let  $f, g : \mathcal{B}_V \longmapsto \mathcal{B}_W$  and  $h : \mathcal{B}_W \longmapsto \mathcal{B}_Z$  be three Gâteaux differentiable functions. Then, the following useful properties holds:

$$D(f+g)(u) = Df(u) + Dg(u)$$
(5.9)

$$D(f \circ h)(u) = Dh(f(u)) \circ Df(u) = Dh(f(u)) \cdot Df(u)$$
(5.10)

Recall that the composition of Dh(f(u)) with Df(u) means "Dh(f(u)) applied to Df(u)" and is also denoted by  $\cdot$  as explained previously.

#### 5.3.4 Partial derivative

Following [AMR02] the main results on partial derivatives of two-variables functions are presented here. They are generalizable to n-variables functions.

#### Definition

Let  $\mathcal{B}_{V_1}$ ,  $\mathcal{B}_{V_2}$  and  $\mathcal{B}_W$  be three Banach spaces and  $U \subset \mathcal{B}_{V_1} \oplus \mathcal{B}_{V_2}$  an open subset of  $\mathcal{B}_{V_1} \oplus \mathcal{B}_{V_2}$ . Let  $f: u \longmapsto f(u)$  be a function of  $U^{\mathcal{B}_W}$ . Let  $u_0 = (u_{01}, u_{02}) \in U$ . If the derivatives of the following functions exist:

$$f_1: \mathcal{B}_{V_1} \longrightarrow \mathcal{B}_W \qquad f_2: \mathcal{B}_{V_2} \longrightarrow \mathcal{B}_W \qquad (5.11)$$

$$u_1 \longmapsto f(u_1, u_{02}) \qquad u_2 \longmapsto f(u_{01}, u_2)$$

they are called partial derivatives of f at  $u_0$  and are denoted  $\mathbf{D}_1 f(u_0) \in \mathcal{L}(\mathcal{B}_{V_1}, \mathcal{B}_W)$  and  $\mathbf{D}_2 f(u_0) \in \mathcal{L}(\mathcal{B}_{V_2}, \mathcal{B}_W)$ .

#### Differentiability

Let  $\mathcal{B}_{V_1}$ ,  $\mathcal{B}_{V_2}$  and  $\mathcal{B}_W$  be three Banach spaces and  $U \subset \mathcal{B}_{V_1} \oplus \mathcal{B}_{V_2}$  an open subset of  $\mathcal{B}_{V_1} \oplus \mathcal{B}_{V_2}$ . Let  $f: u \longmapsto f(u)$  be a function of  $U^{\mathcal{B}_W}$ . If f is differentiable, then the partial derivatives exist and satisfy for all  $h = (h_1, h_2) \in \mathcal{B}_{V_1} \oplus \mathcal{B}_{V_2}$ :

$$\mathbf{D}_1 f(u) \cdot h_1 = \mathbf{D} f(u) \cdot (h_1, 0) \tag{5.12}$$

$$\mathbf{D}_2 f(u) \cdot h_2 = \mathbf{D} f(u) \cdot (0, h_2) \tag{5.13}$$

$$Df(u) \cdot (h_1, h_2) = D_1 f(u) \cdot h_1 + D_2 f(u) \cdot h_2 \tag{5.14}$$

#### 5.4 Gradient vector

Let  $\mathcal{H}$  be a Hilbert space with the inner product denoted  $\langle ; \rangle$ . Let  $U \subset \mathcal{H}$  an open subset of  $\mathcal{H}$ . Let  $F: u \longmapsto F(u)$  be a scalar function of  $U^{\mathbb{R}}$ . The gradient of F is the map  $\operatorname{grad} F: x \longmapsto (\operatorname{grad} F)(x)$  of  $U^{\mathcal{H}}$  such that :

$$\forall h \in \mathcal{H}, \quad \langle (grad F)(x); h \rangle = \mathbf{D}F(x) \cdot h \tag{5.15}$$

Note that the gradient vector depends on the chosen inner product. For  $\mathcal{H} = \mathbb{R}^n$  with the canonical inner product, one can recall the usual definition of the gradient vector and the corresponding linear approximation of F:

$$\mathbf{F}_{x+h} = \mathbf{F}_x + (\operatorname{grad} F)_x^T H + \mathbf{o}(H) \quad , \quad \operatorname{grad} F_x = \begin{bmatrix} \frac{\partial F}{\partial x_1} \\ \vdots \\ \frac{\partial F}{\partial x_n} \end{bmatrix} \in \mathbb{R}^n$$
 (5.16)

Recall that the canonical inner product on  $\mathbb{R}^n$  is such that  $\langle x;y\rangle = X^TY$  in a column vector representation. In this case it is common to denote  $\operatorname{grad} F = \nabla F$ .

For function spaces the usual definition of the gradient can be extended. For instance if F is a scalar function on  $\mathcal{L}^2$ , the gradient of F is the unique function (if it exists) from  $\mathcal{L}^2$  which satisfies:

$$\forall h \in \mathcal{L}^2, \quad \mathbf{D}F(x) \cdot h = \langle (\operatorname{grad} F)(x); h \rangle = \int (\operatorname{grad} F)h \tag{5.17}$$

In this case it is common to denote  $\operatorname{grad} F = \frac{\delta F}{\delta x}$ . The gradient is also known as the functional derivative. The existence and unicity of  $\operatorname{grad} F$  is ensured by the Riesz representation theorem.

#### 5.5 Jacobian matrix

Let f be a differentiable function from  $\mathbb{R}^n$  to  $\mathbb{R}^m$ . The differential or total derivative of such a function is a linear application from  $\mathbb{R}^n$  to  $\mathbb{R}^m$  which could be represented with the

following matrix called the jacobian matrix:

$$\mathbf{D}f(x) = \mathbf{J}_{x} = \frac{df}{dx} = \begin{bmatrix} \frac{\partial f}{\partial x_{1}} & \cdots & \frac{\partial f}{\partial x_{n}} \end{bmatrix} = \begin{bmatrix} \frac{\partial f_{1}}{\partial x_{1}} & \cdots & \frac{\partial f_{1}}{\partial x_{n}} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_{m}}{\partial x_{1}} & \cdots & \frac{\partial f_{m}}{\partial x_{n}} \end{bmatrix} \in \mathcal{M}_{m,n}(\mathbb{R})$$
(5.18)

Thus, with the matrix notation, the Taylor expansion takes the following form:

$$\boldsymbol{F}_{x+h} = \boldsymbol{F}_x + \boldsymbol{J}_x H + \boldsymbol{o}(H) \tag{5.19}$$

In the cas m = 1, the jacobian matrix of the functional F is nothing but the gradient vector transpose itself:

$$DF(x) = J_x = \frac{dF}{dx} = \begin{bmatrix} \frac{\partial F}{\partial x_1} & \cdots & \frac{\partial F}{\partial x_n} \end{bmatrix} = \nabla F^T$$
 (5.20)

#### 5.6 Hessian

Let F be a differentiable scalar function from  $\mathbb{R}^n$  to  $\mathbb{R}$ . The second order differential of such a function is a linear application from  $\mathbb{R}^n$  to  $\mathbb{R}^n$  which could be represented with the following matrix called the *hessian matrix*:

$$\mathbf{D}^{2}F(x) = \mathbf{H}_{x} = \frac{d^{2}F}{dx}(x) = \begin{bmatrix} \frac{\partial F_{1}^{2}}{\partial x_{1}^{2}} & \frac{\partial F_{1}^{2}}{\partial x_{1}\partial x_{2}} & \cdots & \frac{\partial F_{1}^{2}}{\partial x_{1}\partial x_{n}} \\ \frac{\partial F_{1}^{2}}{\partial x_{2}\partial x_{1}} & \frac{\partial F_{1}^{2}}{\partial x_{2}^{2}} & \cdots & \frac{\partial F_{1}^{2}}{\partial x_{2}\partial x_{n}} \\ \vdots & & \ddots & \vdots \\ \frac{\partial F_{p}^{2}}{\partial x_{n}\partial x_{1}} & \frac{\partial F_{p}^{2}}{\partial x_{n}\partial x_{2}} & \cdots & \frac{\partial F_{p}^{2}}{\partial x_{2}^{2}} \end{bmatrix} \in \mathcal{M}_{n,n}(\mathbb{R})$$

$$(5.21)$$

Thus, with the matrix notation, the Taylor expansion takes the following form :

$$\boldsymbol{F}_{x+h} = \boldsymbol{F}_x + \boldsymbol{J}_x H + \frac{1}{2} \boldsymbol{H}^T \boldsymbol{H}_x H + \boldsymbol{o}(H)$$
(5.22)

#### 5.7 Functional

A functional is a map from a vector space  $E(\mathbb{K})$  into its underlying scalar field  $\mathbb{K}$ . Here  $\mathcal{E}_p[x,\theta]$  is a functional depending over x and  $\theta$ .

#### Bibliography

[AMR02] Ralph Abraham, Jerrold E. Marsde, and Tudor Ratiu. Manifolds, Tensor Analysis, and Applications (Ralph Abraham, Jerrold E. Marsden and Tudor Ratiu). 2002.

### 6 Bench for HPC

#### 6.1 Introduction

In this section aims at providing basic but reliable guidlines to produce fast and mannagable code for our algorithms

Most compilers with which you are probably familiar are standalone programs which take as input some source code text and compile it into machine code (or some other target representation).

cach miss : une donnée n'est pas dans le cache

#### [Dre07] [Aka12]

L1 = 64kB L2 = 512kB L3 = 4096kB

#### 6.2 Languages

- Csharp - Julia - C++ - Intel MKL - OpenBLAS

Parallelization vs. Vectorization (SIMD)

SIMD:

http://www.drdobbs.com/windows/64-bit-simd-code-from-c/240168851

#### 6.3 From syntax to processor

A short story about how a code is translated to get machin instructions

#### 6.4 Data Structure

Array of Structures (AOS) vs Structure of Arrays (SOA)

The most common and likely well-known data structure is the array, which contains a contiguous collection of data items that can be accessed by an ordinal index. This data can be organized as an Array Of Structures (AOS) or a Structure Of Arrays (SOA). While AOS organization is excellent for encapsulation it can be poor for use of vector processing. Selecting appropriate data structures can also make vectorization of the resulting code more effective. To illustrate this point, compare the traditional array-of- structures (AoS) arrangement for storing the r, g, b components of a set of three- dimensional points with the alternative structure-of-arrays (SoA) arrangement for storing this set.

http://hectorgon.blogspot.fr/2006/08/array-of-structures-vs-structure-of.html

http://arxiv.org/pdf/1402.4986.pdf

sqrt   Float64	CPU (ns/el)	Allocation (Bytes)
Allocation	4	8,112
Julia vectorized	9	8,080
Julia broadcast	13	8,352
Julia broadcast!	7	16
Julia map	100	48,000
Julia map!	92	48,000
VML (allocation)	6	8,080
VML (in-place)	4	0

Table 6.1 – Memory allocations for various methods computing sqrt(a) for  $n = 10^4$ 

#### 6.5 Memory allocation and garbage collection

Toutes les syntaxes ne sont pas égales en terme de gestion de la mémoire. Le problème, c'est le passage de la GC qui est couteux en temps. Donc il faut essayer de minimiser l'utilisation mémoire. Idéalement le problème peut rester dans le cache du processeur (mémoire d'accès bcp plus rapide que la RAM). Donc la meilleur stratégie consiste à pré-allouer les tableaux et à faire des opération "in-place" au maximum, c'est à dire d'écraser les donner au fur et à mesure du calcul.

Par ailleurs les accès mémoires sont lents. Plus la taille du problème reste petite, plus le problème peut être résolu en restant dans le cache. (latency).

http://stackoverflow.com/questions/4087280/approximate-cost-to-access-various-caches-and-main-memory

MOST CPU's today uses the memory on multiple level. Generally the memory at the proximity of CPU is costly and less, whereas the memory at the distance (wire distance) is bigger, slower and cheap [1]. Today getting the computer in market with 8GB DRAM is cheap, but L1/L2 cache of such computer is very small in terms of 10's of KB's and few MB's respectively. The access time of L1 (that is generally SRAM) is few cycles whereas L2 is few 10's cycles and accessing main memory is considered a bad programming if accessed too frequently. The access time is huge and in terms of 100's of cycles. So optimizing the code to run and access L1 Instruction and Data cache is the simplest way to optimizing the code.

On remarque que l'allocation mémoire est très différente d'une fonction à l'autre. Il est important de privilégier des opération "in-place" pour contenir l'allocation mémoire, sinon on risque de déclencher la GC qui est couteuse.

#### Chapter 6. Bench for HPC

Les temps CPU sont indicatifs car le bench est fait sur une durée caractéristique trop courte

Ici on met en évidence la non linéarité du coût d'allocation par élément d'un tableau de taille n. On remarque que la différence entre le coût de sqrt et le coût de l'allocation est constante : c'est le coût de sqrt hors allocation. Attention, cette notion est "language dependent" car les allocations sont gérées par la GC.

Remarque, on trouverait sans doute la même chose pour MKL, à cause du marshalling : le coût d'appel à une fonction C est supérieur à celui d'une fonction managée (cf HPC .Net)

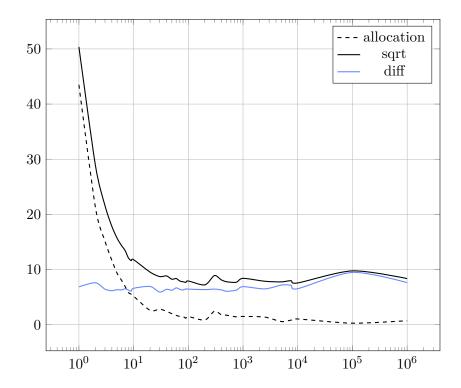


Figure 6.1 – Nonlinear cost of CPU time in ns/el of memory allocation for arrays (Float64).

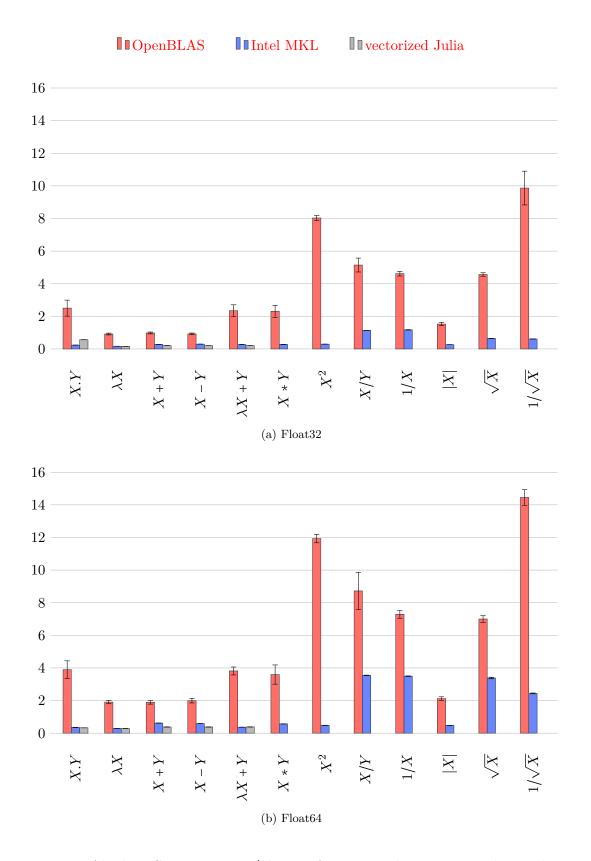


Figure 6.2 – Absolute CPU time in ns/element for n=104 elements. Error bars indicate 95% condifience interval.

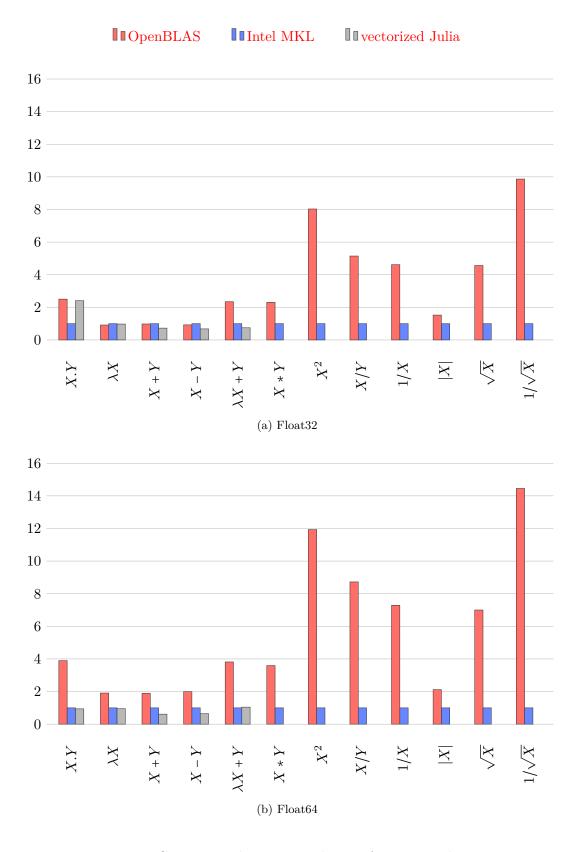


Figure 6.3 – CPU time relative to Intel MKL for n=104 elements.

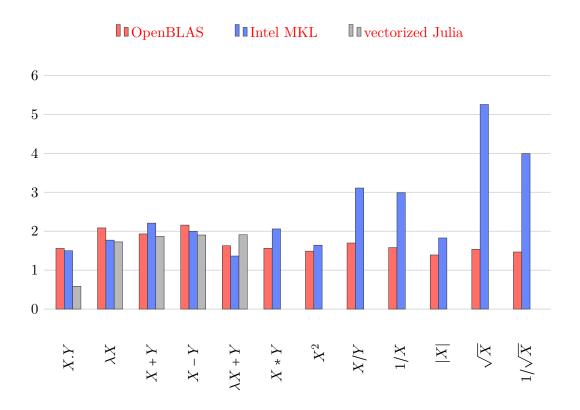


Figure 6.4 – relative CPU time performance for double versus single precision numbers for  $n=10^4$  elements.

profiling: https://software.intel.com/en-us/intel-vtune-amplifier-xe

SIMD : http://www.drdobbs.com/architecture-and-design/simd-enabled-vector-types-with-c/240168888

https://software.intel.com/en-us/articles/optimize-for-intel-avx-using-intel-math-kernel-librarys-basic-linear-algebra-subprograms-blas-with-dgemm-routine

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- http://www.codeproject.com/Articles/212856/Head-to-head-benchmark-Csharp-vs-NET
- $\bullet \ \, https://software.intel.com/en-us/articles/speeding-up-c-code-with-the-vtune-amplifier-xe-performance-profiler \\$
- http://jonathankinlay.com/index.php/2015/02/comparison-programming-languages/

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- [Dre07] Ulrich Drepper. What every programmer should know about memory. Red Hat Magazine, 2007.

```
kusing nVML
2
    c# wrap functions to avoid global scoping while testing
3
    kfunctionn+nf sqrt_jvectorizedp{nTo<:nNumberp}(nap::nVectorp{nTp})</pre>
4
        nsqrtp(nap)
5
6
    kfunctionn+nf sqrt_jbroadcastp{nTo<:nNumberp}(nap::nVectorp{nTp})</pre>
        nbroadcastp(nsqrtp,nap)
8
    kend
    kfunctionn+nf sqrt_jbroadcasto!p{nTo<:nNumberp}(ndestp::nVectorp{nTp}, nap::nVectorp{nTp})
10
        nbroadcasto!p(nsqrtp,ndestp,nap)
11
12
    kfunctionn+nf sqrt_jmapp{nTo<:nNumberp}(nap::nVectorp{nTp})</pre>
13
        nmapo!p(nsqrtp,nap)
14
    kend
15
    kfunctionn+nf sqrt_jmapo!p{nTo<:nNumberp}(ndestp::nVectorp{nTp}, nap::nVectorp{nTp}))
16
        nmapo!p(nsqrtp,ndestp,nap)
17
18
    kfunctionn+nf sqrt_jloopp{nTo<:nNumberp}(ndestp::nVectorp{nTp},nap::nVectorp{nTp}))
19
        p@ninbounds kfor ni kin neachindexp(nap) ndestp[nip]o=nsqrtp(nap[nip]) kend
20
^{21}
    kend
^{22}
    kfunctionn+nf sqrt_benchp()
23
        c# define vector size and floating precision
24
        nn o= l+m+mi1_000
25
        nT o= k+ktFloat64
26
        c# allocate vectors
27
        ndest o= nonesp(nTp,nnp)
28
        p@ntime na o= nrandp(nTp,nnp)
        c# bench
30
        ngcp()
31
        ngc_enablep(nfalsep)
32
        p@ntime nsqrt_jvectorizedp(nap)
33
        p@ntime nsqrt_jbroadcastp(nap)
34
        p@ntime nsqrt_jbroadcasto!p(ndestp,nap)
35
        p@ntime nsqrt_jmapp(nap)
36
        p@ntime nsqrt_jmapo!p(ndestp,nap)
37
        p@ntime nVMLo.nsqrtp(nap)
38
39
        p@ntime nVMLo.nsqrto!p(ndestp,nap)
40
        ngc_enablep(ntruep)
41
    kend
^{42}
    nsqrt_benchp()
43
```

Listing 1 – Example from external file

```
1
    kusing nDataFramesp, nVML
2
    kfunctionn+nf sqrt_benchp()
3
4
        c# vector size
5
6
     \rightarrow p[1+m+mi1p,1+m+mi2p,1+m+mi3p,1+m+mi4p,1+m+mi5p,1+m+mi6p,1+m+mi7p,1+m+mi8p,1+m+mi9p,
       1+m+mi10p,1+m+mi20p,1+m+mi30p,1+m+mi40p,1+m+mi50p,1+m+mi60p,1+m+mi70p,1+m+mi80p,1+m+mi90p,1+m+mi100p
     → 1+m+mi1_000p,1+m+mi2_500p,1+m+mi5_000p,1+m+mi7_500p,1+m+mi10_000p,1+m+mi100_000p,1+m+mi1_000_000p]
9
        c# dataframe for results
10
11
     → nDataFramep(nNo=p[],nALLOCo=k+ktFloat64p[],nJULIAo=k+ktFloat64p[],nMKLo=k+ktFloat64p[])
12
        p@ninbounds kfor ni kin l+m+mi1p:nlengthp(nNp)
13
            nT o= k+ktFloat64
14
            nn o= nNp[nip]
15
            na o= nrandp(nTp,nnp)
            ndest o= nzerosp(nTp,nnp)
17
            c# evaluate sqrt and allocation
19
            c# for small n @elapsed applies to a bunch of evaulations
20
            nnrep o= 1+m+mi1000
21
            nncycle o= l+m+mi10_000 err÷ nn o+ l+m+mi1
22
23
            c# trigger garbage collection
24
            ngcp()
            ntalloc o= 1+m+mf0.0 p; ntalloc o= 1+m+mf0.0 p; ntsqrt o= 1+m+mf0.0
27
            kfor nj kin l+m+mi1p:nnrep
                ntalloc o+= p@nelapsed kfor nk kin l+m+mi1p:nncycle nVectorp{nTp}(nnp) kend
28
                ntsqrt o+= p@nelapsed kfor nk kin l+m+mi1p:nncycle nsqrtp(nap) kend
29
            kend
30
31
            c# scale results (ns/element)
32
            ntalloc o= ntalloc o/ nnrep o/ nncycle o/ nn o* l+m+mf1e9
33
            ntsqrt o= ntcpu o/ nnrep o/ nncycle o/ nn o* l+m+mf1e9
34
35
36
            c# write results
37
            npusho!p(ndfp,[nnp,ntallocp, ntsqrtp])
38
        kend
39
        ndf
    kend
40
41
    nsqrt_benchp()
42
```

Listing 2 – Example from external file