

HOMEWORK 2

Unit testing in Java

1. Refactor the code of the class **Inventory** (from the attached project **CoffeeMaker**) to be testable one. Take care that functionality was not changed!
2. Write a complete Junit test suit for the method **criticalLevelOfSugar()** by using constructor dependency injection approach.

Don't forget test cases description and code notes about performed changes!

Format of submission:

Homework is submitted on Moodle as a ".zip" file called G<#>-<first submitter ID1>_<second submitter ID2>_HW1.zip or G<#>-<submitter ID>.zip if you are alone.

**It has to include full eclipse project but not single files like <>.java or <>.jar.
Pay attention that submission presented in incorrect format will not be checked.**

Submission date: 24.01.2019 until 8.00 p.m.