



Delft University of Technology

# PointeNet: A Lightweight Framework for Effective and Efficient Point Cloud Analysis

Lipeng Gu, Xuefeng Yan, Liangliang Nan, Dingkun Zhu,  
Honghua Chen, Weiming Wang, Mingqiang Wei

Nanjing University of Aeronautics and Astronautics  
Delft University of Technology  
Hong Kong Metropolitan University



Co-organizers:



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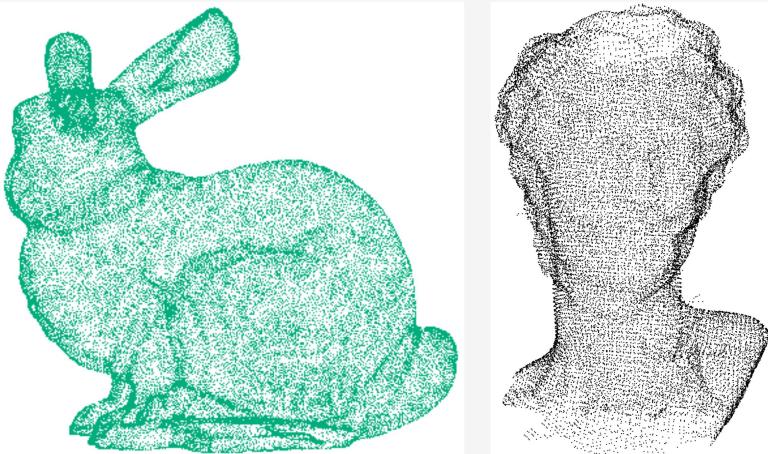
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# Background

# Point Clouds

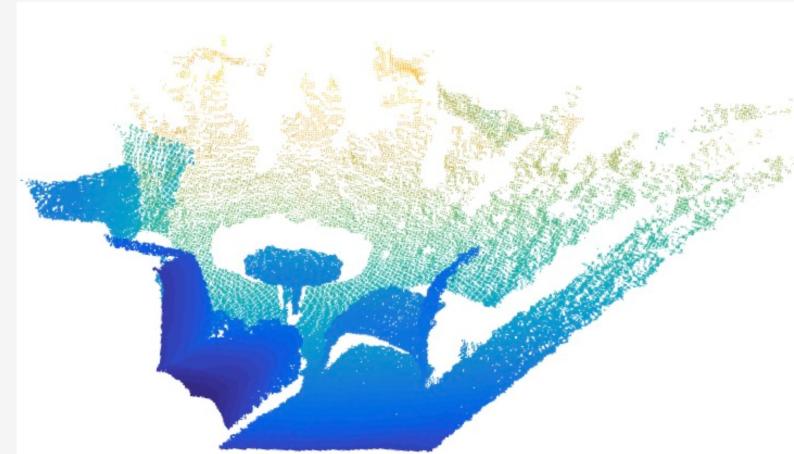
- **Irregular** and **unordered** points in 3D space
- LiDAR, RGB-D camera, and multi-view stereo

Object-level



Small size & evenly distributed

Scene-level



Large size & unevenly distributed at different distances

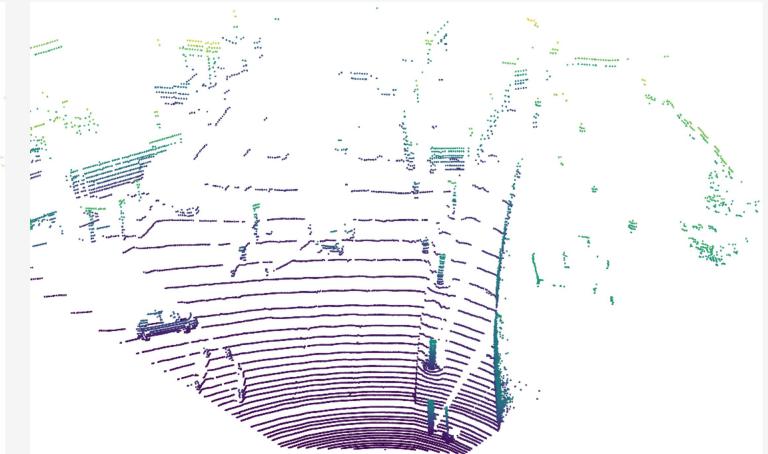


Figure 1: Some examples of point clouds

# Applications

- **3D Shape Classification**
- **Part Segmentation**
- **3D Object Detection**
- ...

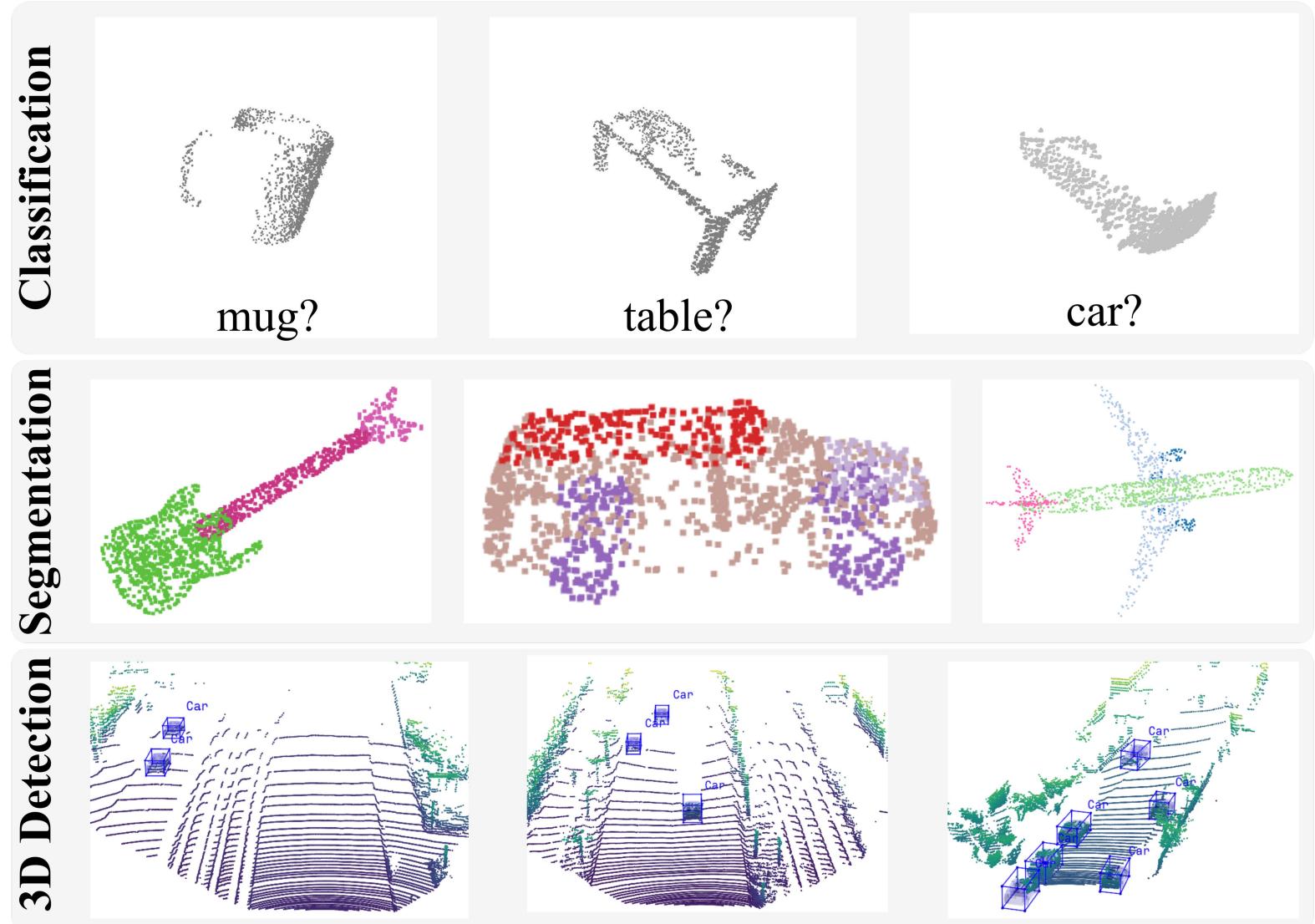


Figure 2: Applications of the point cloud analysis task.

# Related Works

- PointNet is the **pioneering** work

Elaborate local feature extractor is crucial!

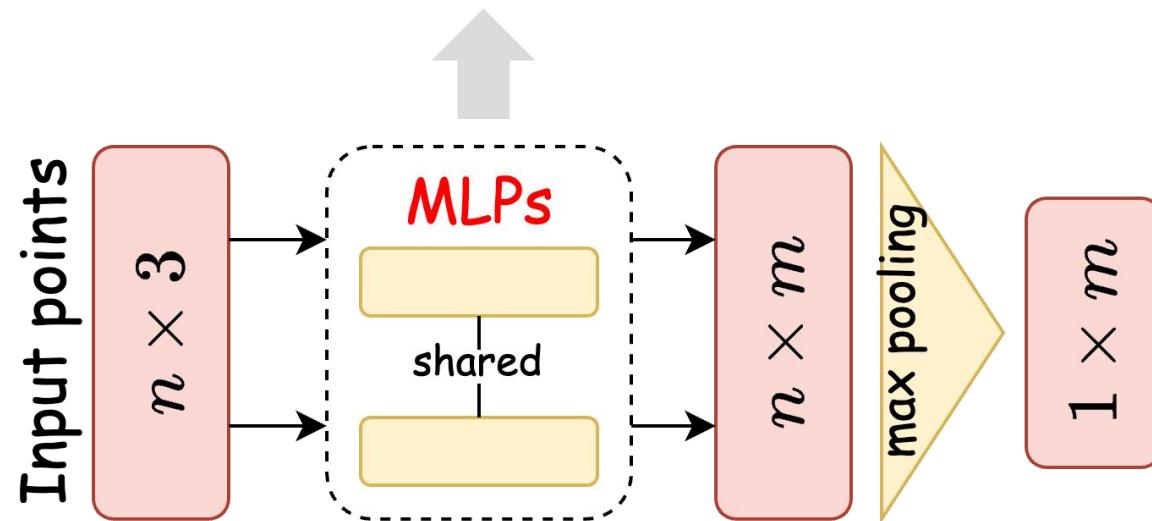


Figure 3: A simplified architecture of PointNet for point cloud classification.

# Related Works

## Elaborate local feature extractor

- **Convolution-based** [PAConv (Xu et al., 2021)、 KPConv (Thomas et al., 2019)]
- **Graph- based** [3D-GCN (Lin et al., 2021)、 DGCNN (Wang et al., 2019)]
- **Attention-based** [Point Transformer (Zhao et al., 2021)、 PCT(Guo et al., 2021)]

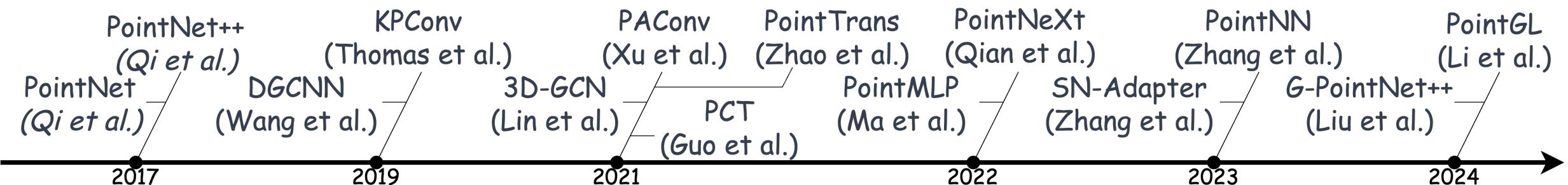


Figure 4: A chronological overview of deep learning-based point cloud methods.

# Related Works

The **burden** of the network continues to increase

- design **intricate** learnable operators
- **deepen** the network by stacking repeated blocks

## Self-attention Layers

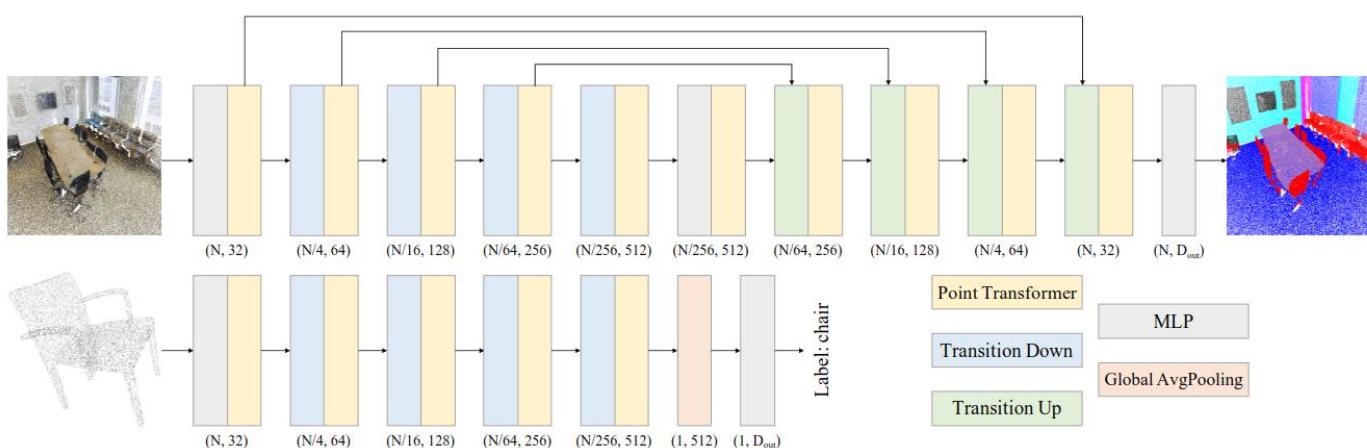


Figure 5: Point Transformer (Zhao et al., 2021)

## Deeper Network

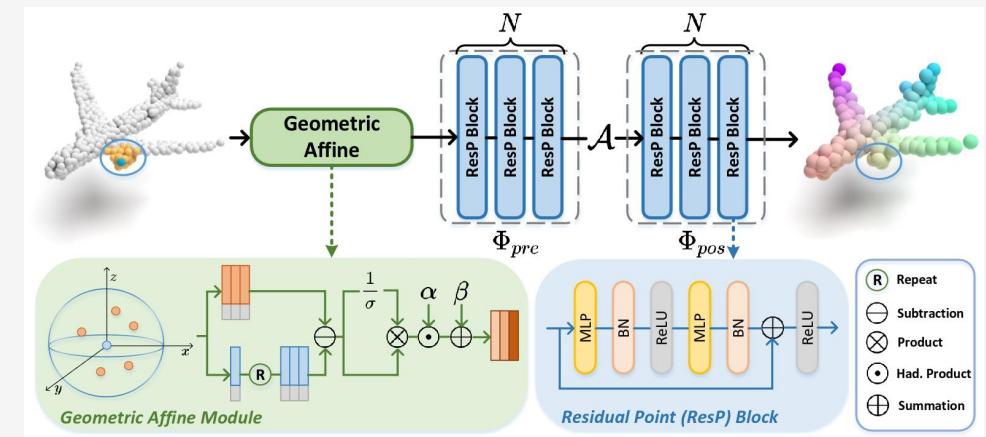
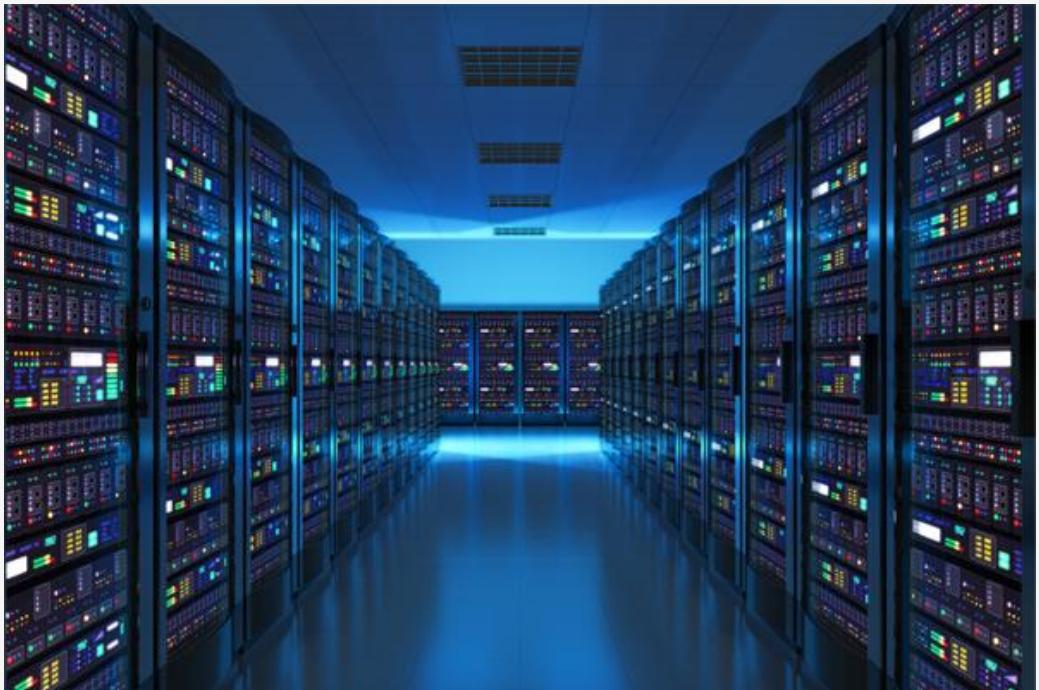


Figure 6: PointMLP (Ma et al., 2022)

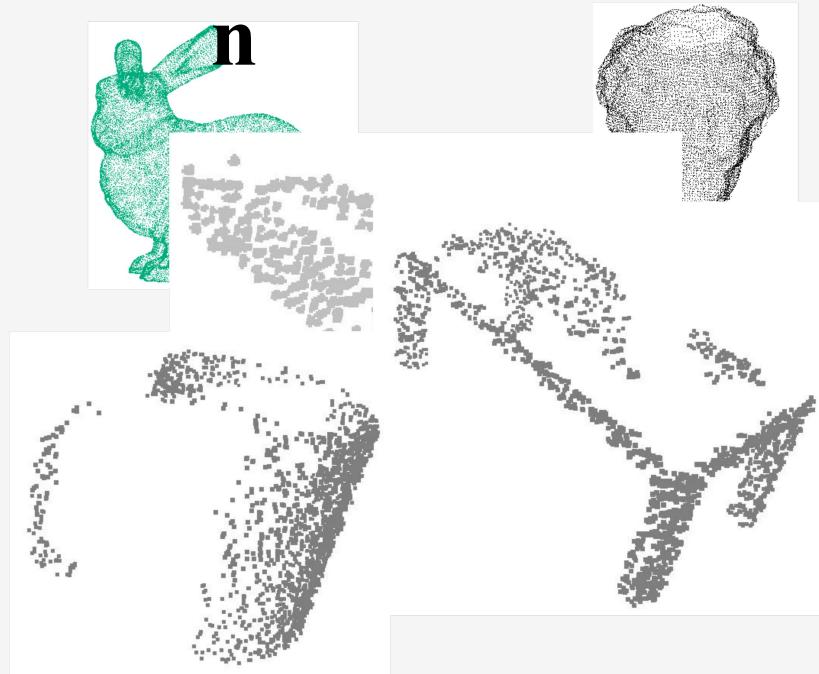
# Challenges

## Cost



- Learnable parameters
- Computational and memory burdens

## Applicatio



- Tailored for single objects
- Not optimized for whole scenes

# Motivation

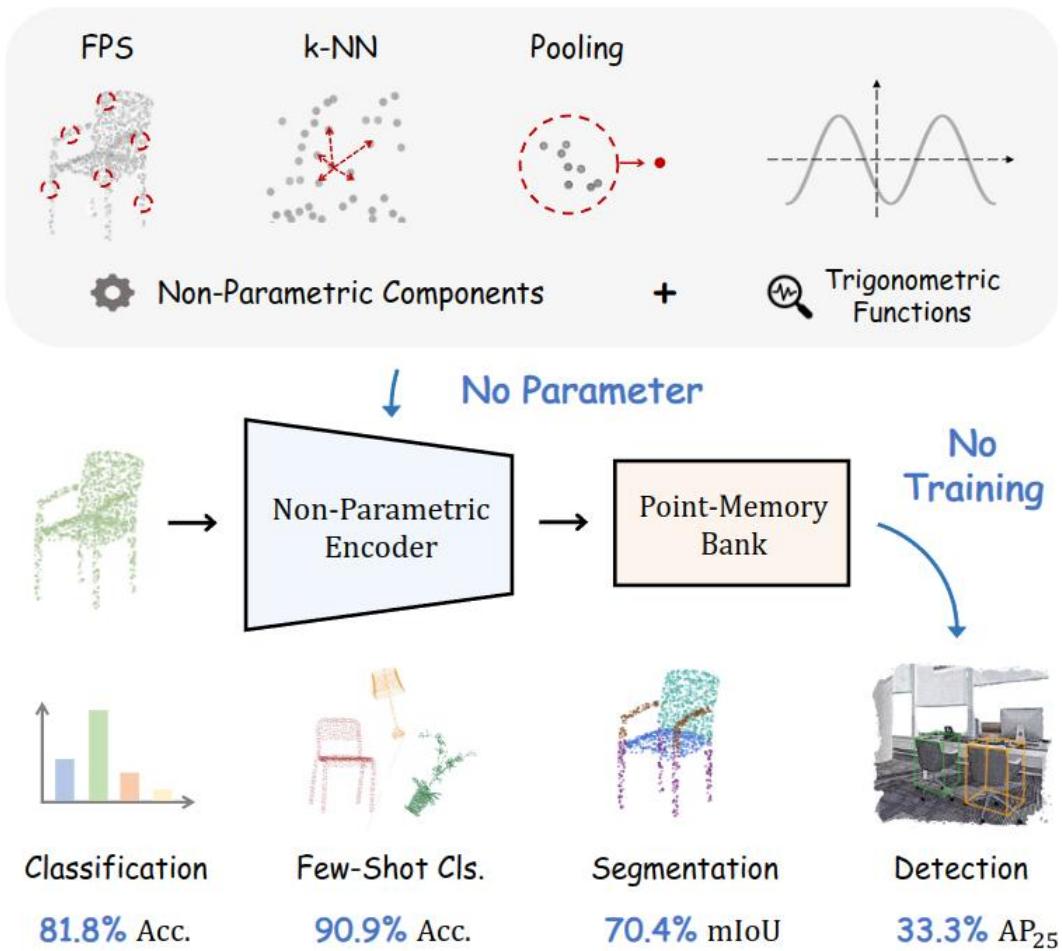


Figure 7: Point-NN (Zhang et al., 2023c)

- Non-Parametric Network
- Only neighborhood information

## Problem

- Simple and singular features
- Poor performance
- Not optimized for scene-level tasks

## Solution

- More point cloud features
- More attention to distant points
- Lightweight structure

# Methodology

# PointeNet

- ✓ **Lightweight** [8.73% of PointMLP's parameters on ModelNet40]
- ✓ **Low training time** [38.7% of PointMLP's training time on ModelNet40]
- ✓ **Plug-and-play** [can be embedded into arbitrary 3D object detection network]

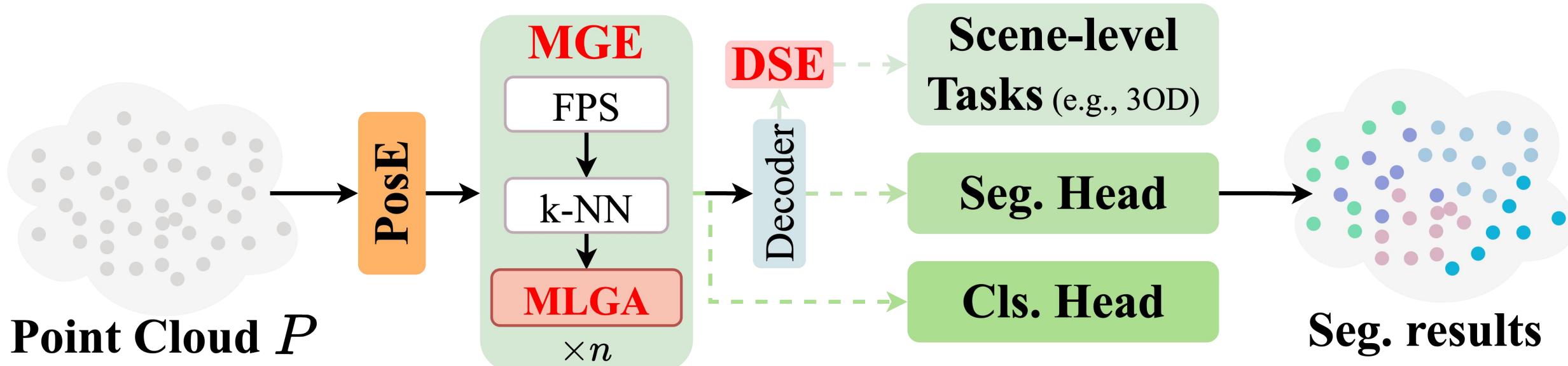


Figure 9: Overview of PointeNet

# PointeNet

- Multivariate Geometric Encoding (**MGE**) module
- Distance-aware Semantic Enhancement (**DSE**) module
- Segmentation/classification head or arbitrary 3D object detection network

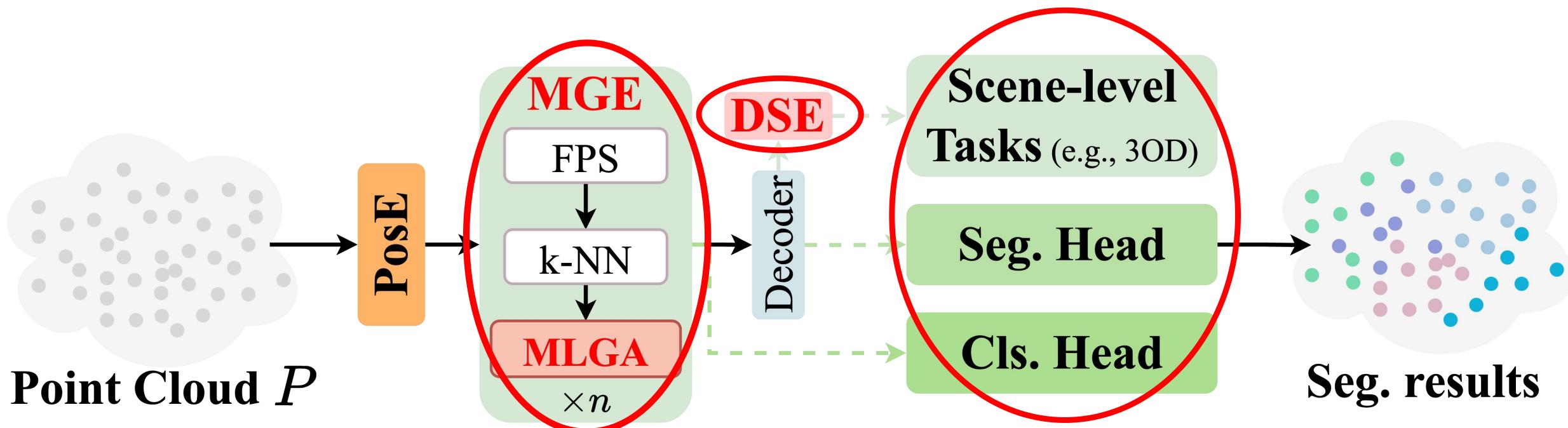


Figure 9: Overview of PointeNet

# Multivariate Geometric Encoding

- Multivariate geometric features
- FPS, k-NN, pooling, and Multivariate Local Geometric Aggregation (MLGA) with **minimal learnable parameters**

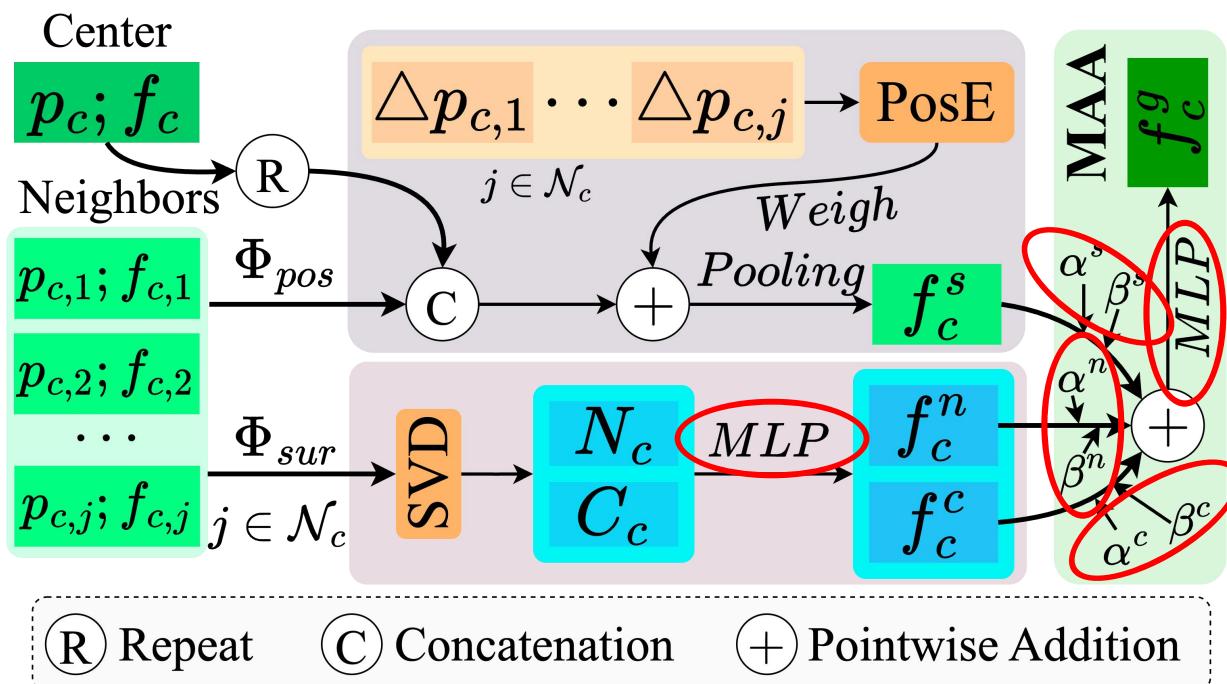


Figure 10: Overview of MLGA

**Spatial neighboring features  $f_c^s$**

**Curvature features  $f_c^c$**

**Normal features  $f_c^n$**

**aggregate**

$$f_c^g = MLP \left( \sum_{i=\{s,c,n\}} (a^i \odot f_c^i + \beta^i) \right)$$

# Multivariate Geometric Encoding

The **spatial neighboring features** within a local region

$$f_c^s = (\text{Concat}(f_c, f_{c,j}) + \text{PosE}(\Delta p_{c,j})) \odot \text{PosE}(\Delta p_{c,j}), \quad j \in \mathcal{N}_c$$

where  $\text{PosE}(\cdot)$  uses **trigonometric functions** for the position encoding.

The **curvature and normal features** within a local region

- calculate the matrix:

$$M_c = \frac{1}{\mathcal{N}_c} \sum_{j=1}^{\mathcal{N}_c} p_{c,j} p_{c,j}^T - \bar{p}_c \bar{p}_c^T$$

- perform SVD on the matrix to obtain the **eigenvalues**  $c_1, c_2, c_3$  and corresponding **eigenvectors**  $n_1, n_2, n_3$

# Multivariate Geometric Encoding

The **curvature and normal features** within a local region:

- use the eigenvector  $n_3$  corresponding to the smallest eigenvalue  $c_3$  as the *pseudo-normal vector*:

$$N_c = n_3$$

- normalize the three eigenvalues to obtain the *pseudo-curvature vector*:

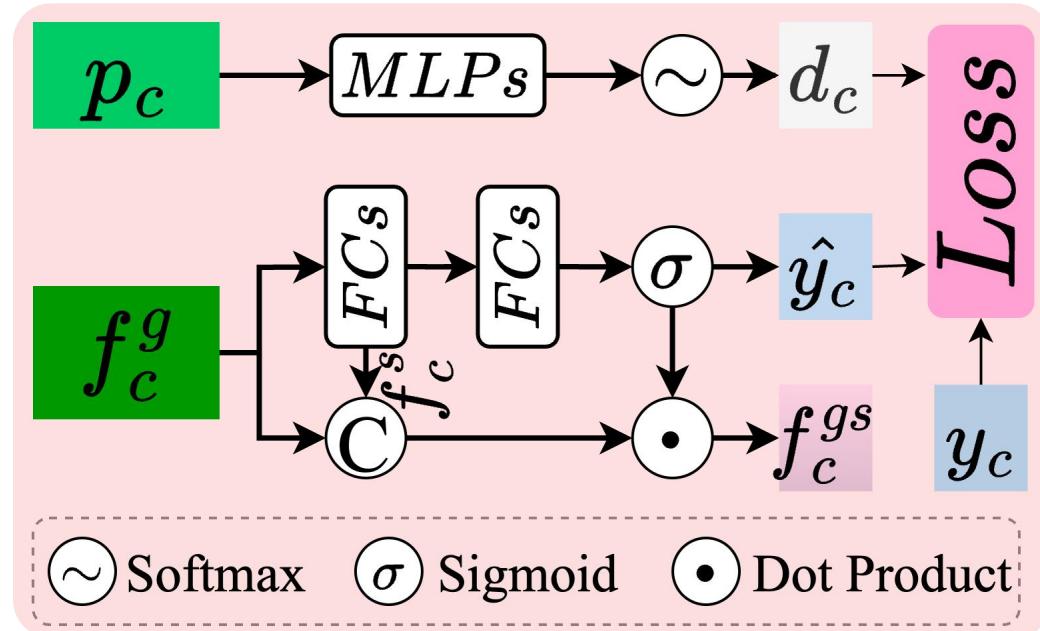
$$C_c = \{c_1, c_2, c_3\}, \quad c_m = \frac{c_m}{\sum_{i=1}^3 c_i}, \quad m \in \{1, 2, 3\}$$

- use an MLP layer to obtain *curvature and normal features*:

$$f_c^n = \text{MLP}(N_c), \quad f_c^c = \text{MLP}(C_c)$$

# Distance-aware Semantic Enhancement

- **Distance-aware** semantic features
- **Adaptively differentiate** segmentation difficulty by region
- Only **four** FC layers and **two** MLP layers [a parameter cost of just 0.017 million]



$$L_{seg} = -a(1 - p_t)^y \log p_t$$

$d_c$  

$$L_{seg} = -d_c(1 - p_t)^{\frac{1}{d_c}} \log p_t$$

Focal Loss (Lin et al., 2020)

Figure 11: Overview of DSE

# Distance-aware Semantic Enhancement

- The improved Focal Loss:

$$L_{seg} = -d_c(1 - p_t)^{\frac{1}{d_c}} \log p_t, \quad p_t = (1 - y_c) * (1 - \hat{y}_c) + y_c * \hat{y}_c$$

- The final output features for decorating the input point cloud:

$$f^{gs} = \text{Concat}(f_c^g, f_c^s) * \hat{y}_c$$

# Experiments

# Shape classification on the synthetic ModelNet40

Method	mAcc (%)	OA (%)	Param.	FLOPs	Train Time
PointNet	86.0	89.2	-	-	-
PointNet++	-	91.9	1.4 M	-	-
PointCNN	88.1	92.5	-	-	-
PointConv	-	92.5	18.6 M	-	-
KPConv	-	92.9	15.2 M	-	-
Point Transformer	90.6	93.7	-	-	-
EQ-PointNet++	-	93.2	-	-	-
3DCTN (Multi-scale)	<b>91.6</b>	93.2	4.2 M	3.7 G	-
PointNeXt-S	90.8	93.2	1.4 M	1.6 G	-
APES	-	<u>93.8</u>	-	-	-
FlatNet-P	-	<u>92.6</u>	-	-	-
PointMLP*	90.8	93.3	12.6 M	14.6 G	6.2 h
Point-NN*	-	81.3	0 M	0 G	0 h
PointeNet (C=36) (Ours)	<u>91.5</u>	<b>93.9</b>	1.1 M	2.0 G	2.4 h
PointeNet (C=66) (Ours)	<u>91.4</u>	<b>93.9</b>	3.2 M	6.7 G	4.4 h

# Shape classification on the real-world ScanObjectNN

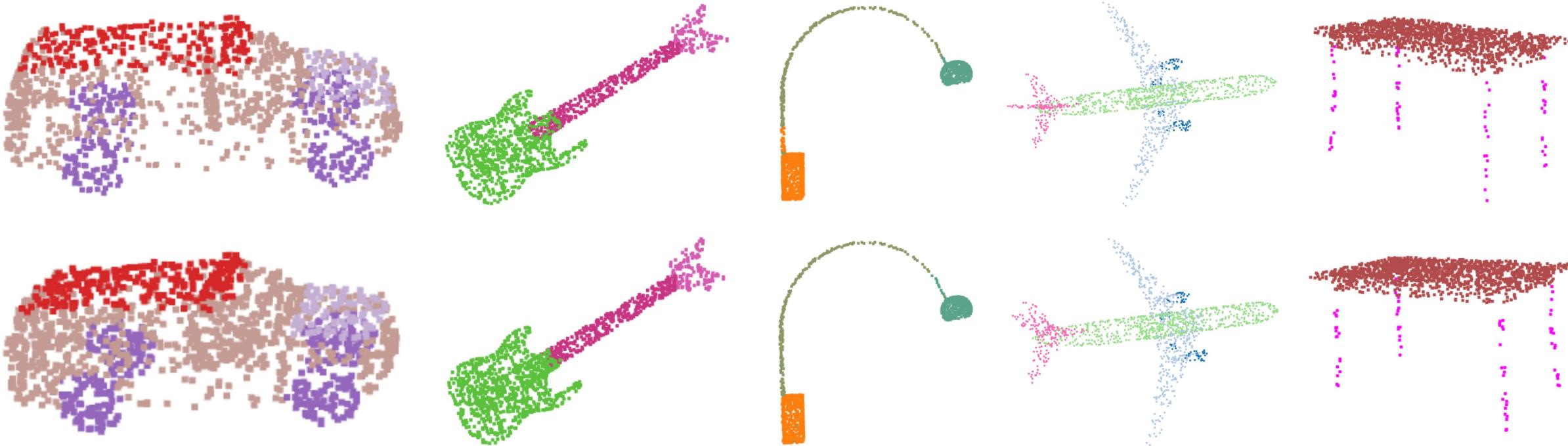
Method	mAcc (%)	OA (%)	Param.	FLOPs	Train Time
PointNet	63.4	68.2	3.5 M	-	-
PointNet++	75.4	77.9	1.7 M	-	-
PointCNN	75.1	78.5	15.2 M	-	-
SpiderCNN	69.8	73.7	-	-	-
SimpleView	-	80.5	-	-	-
GBNet	77.8	80.5	8.4 M	-	-
3DCTN (Multi-scale)	79.5	81.5	4.2 M	3.7 G	-
PointNeXt-S	85.8	<u>87.7</u>	1.4 M	1.6 G	-
SN-Adapter-PointMLP	84.6	86.3	-	-	-
PointGL	85.2	86.9	-	-	-
PointWavelet-L	85.8	87.7	-	-	-
PointMLP*	83.2	85.0	12.6 M	14.6 G	4.8 h
Point-NN*	-	64.8	0 M	0 G	0 h
PointNet (C=36) (Ours)	84.5	86.1	0.9 M	2.1 G	3.1 h
PointNet (C=66) (Ours)	<u>86.1</u>	87.6	2.6 M	7.1 G	5.6 h
PointNet (C=90) (Ours)	<b>86.4</b>	<b>87.9</b>	4.5 M	13.2 G	7.8 h

# Part segmentation on ShapeNetPart

Method	Cls. mIoU (%)	Inst. mIoU (%)	Param.	FLOPs	Train Time
PointNet	80.4	83.7	8.3 M	-	-
PointNet++	81.9	85.1	1.8 M	-	-
Kd-Net	-	82.3	-	-	-
SpiderCNN	82.4	85.3	-	-	-
SPLATNet	83.7	85.4	-	-	-
CSANet	-	<u>85.7</u>	-	-	-
PointNeXt-S (C=160)*	81.8	85.5	22.5 M	110.2 G	17 h
FlatNet-P	-	84.9	-	-	-
APES	83.7	<b>85.8</b>	-	-	-
G-PointNet++	82.4	85.5	-	-	-
PointMLP*	<u>84.0</u>	<u>85.7</u>	16.0 M	5.8 G	9.3 h
Point-NN*	-	70.7	0 M	0 G	0 h
PointeNet (C=36) (Ours)	83.7	85.2	5.3 M	1.3 G	3.6 h
PointeNet (C=66) (Ours)	<b>84.2</b>	85.6	8.3 M	2.8 G	5.0 h
PointeNet (C=90) (Ours)	<b>84.2</b>	<b>85.8</b>	12.3 M	4.7 G	6.2 h

# Part segmentation on ShapeNetPart

PointNet   Ground Truth

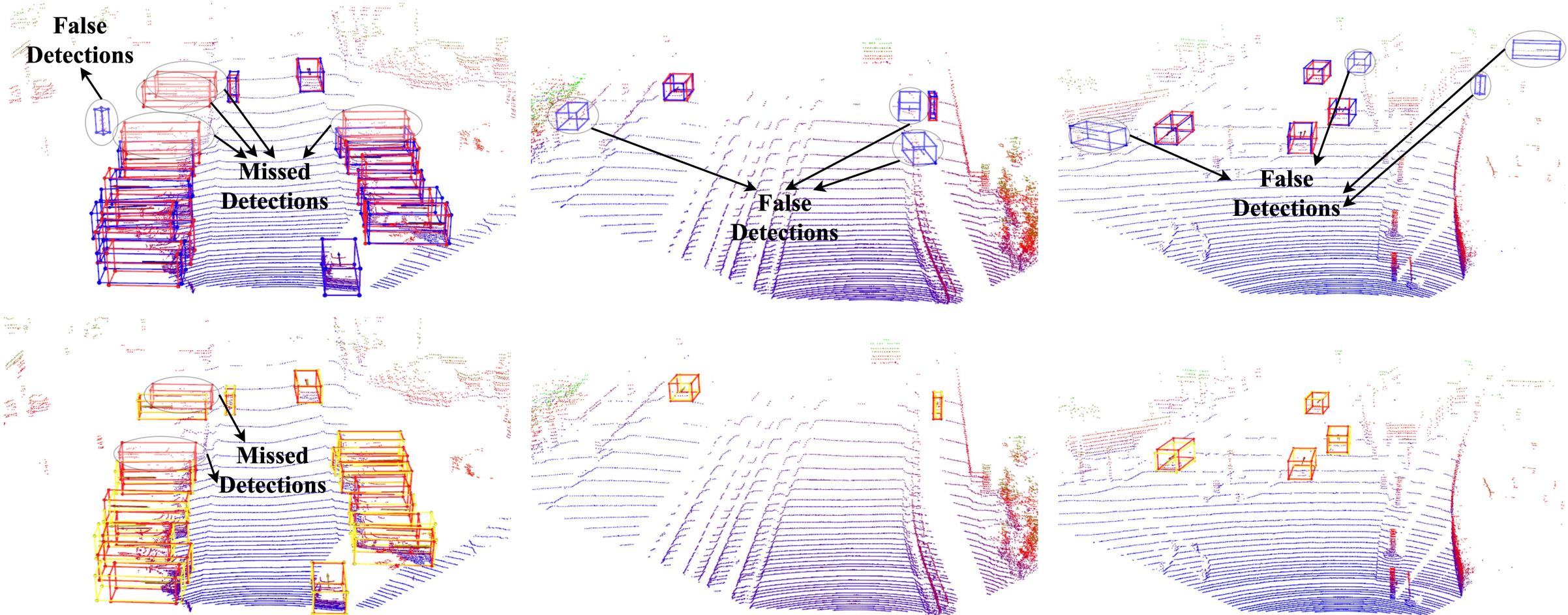


# Results of PointeNet on KITTI

Method	Car (3D AP <sub>R40</sub> )			Pedestrian (3D AP <sub>R40</sub> )			Cyclist (3D AP <sub>R40</sub> )		
	Easy	Mod.	Hard	Easy	Mod.	Hard	Easy	Mod.	Hard
SECOND	90.55	81.61	78.56	55.94	51.15	46.17	82.97	66.74	62.78
PointPillars	87.75	78.41	75.19	57.30	51.42	46.87	81.57	62.93	58.98
PV-RCNN	92.10	<u>84.36</u>	<u>82.48</u>	64.26	<u>56.67</u>	<u>51.91</u>	88.88	71.95	66.78
PC-RGNN	90.94	81.43	80.45	-	-	-	-	-	-
Voxel-RCNN	91.72	83.19	78.60	-	-	-	-	-	-
VoxSeT	91.02	82.01	79.04	-	-	-	-	-	-
CAT-Det	90.12	81.46	79.15	-	-	-	-	-	-
VP-Net	89.01	82.19	79.46	-	-	-	-	-	-
FARP-Net	89.91	83.99	79.21	-	-	-	-	-	-
PointRCNN*	91.28	80.78	78.37	<u>65.12</u>	56.43	49.24	<u>90.02</u>	<u>72.42</u>	67.44
PointRCNN + PointeNet	<b>92.34</b>	83.13	80.78	<b>66.00</b>	<b>58.62</b>	<b>52.09</b>	<b>92.99</b>	<b>73.97</b>	<b>69.50</b>
<i>Improvement</i>	<b>+1.06</b>	<b>+2.35</b>	<b>+2.41</b>	<b>+0.88</b>	<b>+2.19</b>	<b>+2.85</b>	<b>+2.97</b>	<b>+1.55</b>	<b>+2.06</b>
3DSSD*	91.84	84.52	82.10	59.49	54.69	50.46	89.82	69.73	65.49
3DSSD + PointeNet	<u>92.23</u>	<b>85.18</b>	<b>82.66</b>	61.76	56.00	51.59	88.82	72.29	<u>67.75</u>
<i>Improvement</i>	<u>+0.39</u>	<b>+0.66</b>	<b>+0.56</b>	<b>+2.27</b>	<b>+1.31</b>	<b>+1.13</b>	-1.00	<b>+2.56</b>	<b>+2.26</b>

# Results of PointNet on KITTI

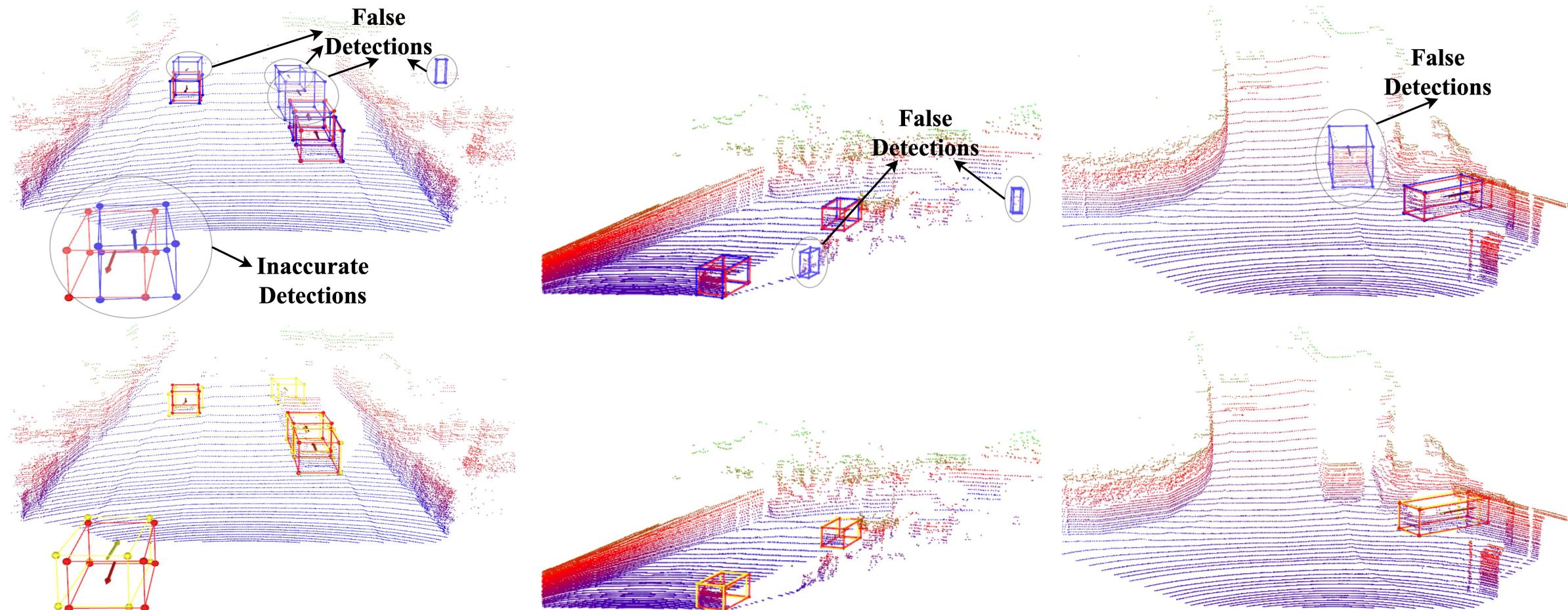
**Point RCNN**  
**Point RCNN + PointeNet**



[The red 3D bounding boxes represent the ground truth, while the blue/yellow ones denote the prediction results]

# Results of PointeNet on KITTI

**3DSSD**  
**+ PointeNet**



[The red 3D bounding boxes represent the ground truth, while the blue/yellow ones denote the prediction results]

# Ablation results

- Ablation results of the proposed MGE on ShapeNetPart

Geometries			Aggregation		Cls.	Inst.	Param.	FLOPs	Train Time
Neighboring	Normal	Curvature	MAA	Add.	mIoU (%)	mIoU (%)			
✓					82.98	84.76	4.4 M	1.3 G	3.2 h
✓	✓		✓		83.47	84.94	5.3 M	1.3 G	3.5 h
✓		✓	✓		83.48	85.13	5.3 M	1.3 G	3.5 h
✓	✓	✓		✓	83.65	85.09	4.4 M	1.3 G	3.5 h
✓	✓	✓	✓		<b>83.73</b>	<b>85.17</b>	5.3 M	1.3 G	3.6 h

- Ablation results of the proposed DSE on KITTI

PointRCNN	MGE	DSE		Car (3D AP <sub>R40</sub> )		
		w/o d	w/ d	Easy	Mod.	Hard
✓				91.28	80.78	78.37
✓	✓			91.98	82.35	80.39
✓	✓	✓		92.04	82.51	80.49
✓	✓		✓	<b>92.34</b>	<b>83.13</b>	<b>80.78</b>

# The effect of noise

Method	ShapeNetPart (C=66)		ModelNet40 (C=36)		ScanObjectNN (C=90)	
	Cl. mIoU (%)	Inst. mIoU (%)	mAcc (%)	OA (%)	mAcc (%)	OA (%)
$\sigma = 0$	84.2	85.6	91.5	93.9	86.4	87.9
$\sigma = 0.1\% * r$	84.4 (+0.2)	85.8 (+0.2)	91.0 (-0.5)	93.2 (-0.7)	86.4 (-0.0)	87.7 (-0.2)
$\sigma = 0.5\% * r$	84.3 (+0.1)	85.6 (-0.0)	90.4 (-1.1)	93.1 (-0.8)	85.6 (-0.8)	86.9 (-1.0)
$\sigma = 1\% * r$	84.1 (-0.1)	85.3 (-0.3)	90.7 (-0.8)	92.9 (-1.0)	84.8 (-1.6)	86.7 (-1.2)
$\sigma = 3\% * r$	82.0 (-2.2)	84.0 (-1.6)	89.1 (-2.4)	91.9 (-2.0)	82.4 (-4.0)	84.2 (-3.7)
$\sigma = 5\% * r$	79.9 (-4.3)	82.3 (-3.3)	87.9 (-3.6)	91.1 (-2.8)	81.0 (-5.4)	83.2 (-4.7)

[ $\sigma$  denotes the standard deviation of the introduced Gaussian noise, specified relative to the radius  $r$  of the bounding sphere of a point cloud.]

# Conclusion

# Conclusion

- **Conclusions**
  - A lightweight network, dubbed PointeNet, for a more efficient point cloud analysis
  - A Multivariate Geometric Encoding module for lightly capturing and adaptively aggregating multivariate geometric features
  - A Distance-aware Semantic Enhancement (DSE) module tailored for autonomous driving scenarios to improve the performance of scene-level tasks
- **Future work**
  - Explore more potential point cloud features
  - Extend to more application scenarios
  - Explore the potential of integration with multi-modal large models
- **Code:** <https://github.com/lipeng-gu/PointeNet.git>



Geometric  
Modeling <sup>TH</sup>  
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2024



# THANKS!



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