A fast, non-iterative ray-intersection approach for three-dimensional microscale particle tracking

Liu Hong¹ and Leonardo P. Chamorro^{1,2,3,4}

- 1. Department of Mechanical Science and Engineering, UIUC, USA
- 2. Department of Civil and Environmental Engineering, UIUC, USA
- 3. Department of Aerospace Engineering, UIUC, USA
- 4. Department of Geology, UIUC, USA

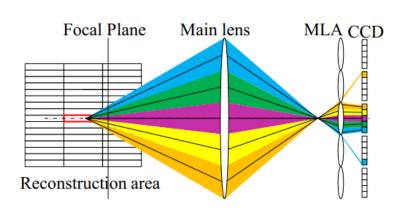
Department of Mechanical Science and Engineering
University of Illinois at Urbana-Champaign



Motivation

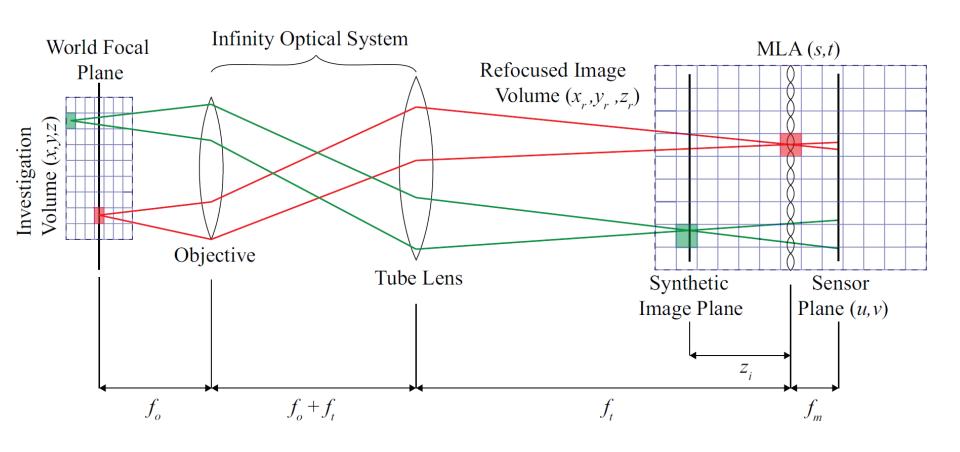
- Multi-Camera systems are not suitable for particle tracking in micro-scale domains due to limited space.
- Light field based algebraic algorithm(e.g. MART) usually require large memory (e.g., ~200GB for 10⁷ voxels) to store the weight matrix and high computation power for 3D reconstruction.
- For 3D micro PIV, the particle concentration is usually low. We provide a broader and faster approach for sparse particle reconstruction with robust calibration.

$$I(x_i,y_i) = \sum_{j \in N_i} W_{i,j} E(X_j,Y_j,Z_j) \ E_j^{k+1} = E_j^k + \mu rac{\sum_i igg(rac{I_i - \sum_{n=1}^N W_{in} E_n^k}{\sum_{n=1}^N W_{in}}igg)}{\sum_i W_{i,j}}$$





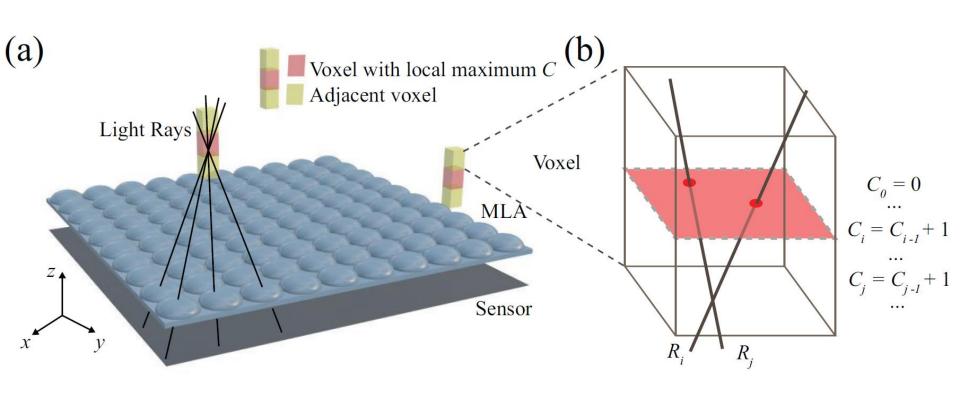
Light filed microscope



Light field system with an infinity-corrected microscope.



Reconstruction algorithm

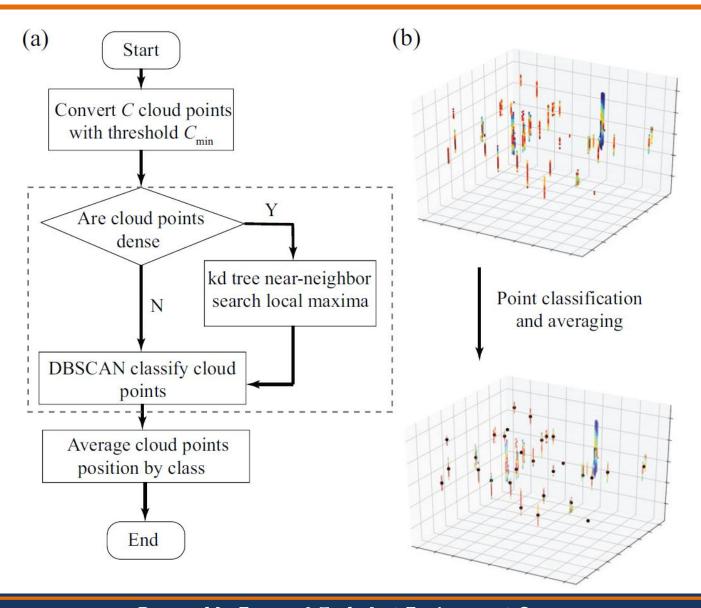


3D light ray diagram around MLA.

Increment of ray counter in one voxel.

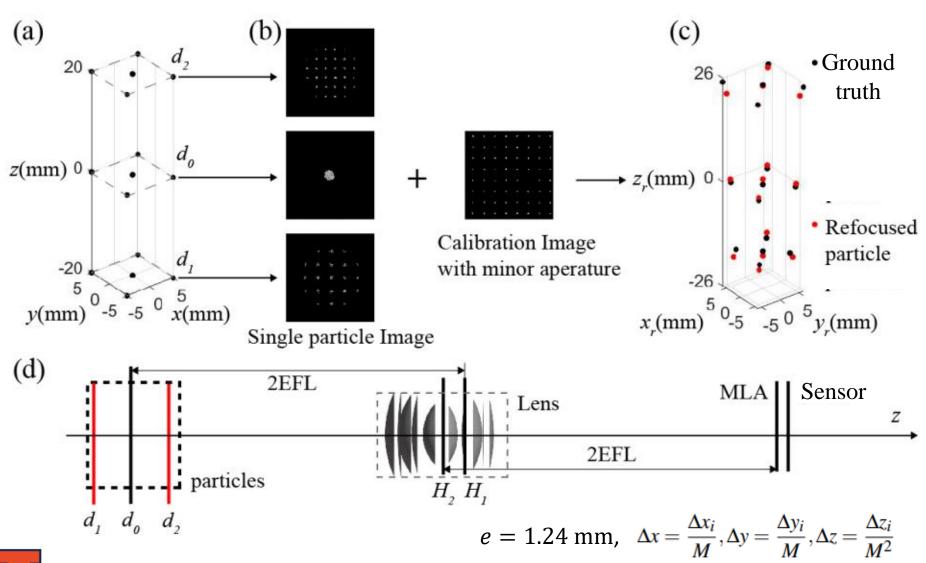


Cloud point classification



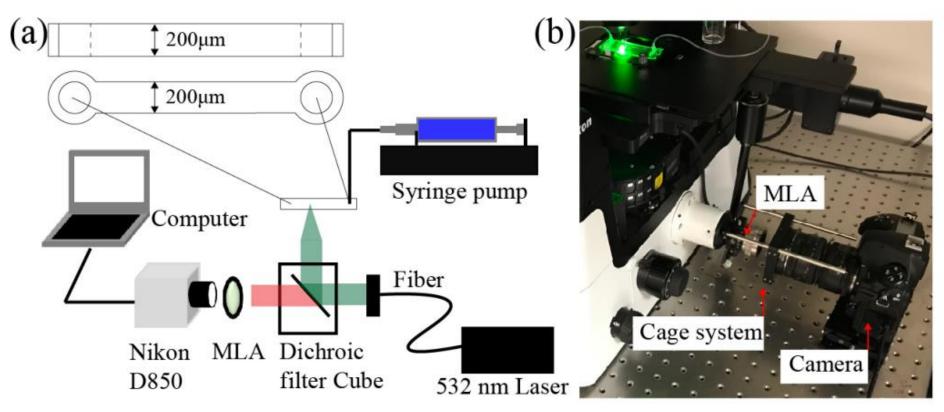


Simulation





Experimental setup

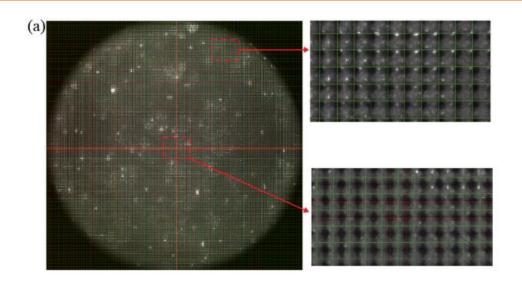


- (a) Schematic of experiment setup
 - 1.7-2.2 µm fluorescent particles
 - 0.85 µl/min flow rate

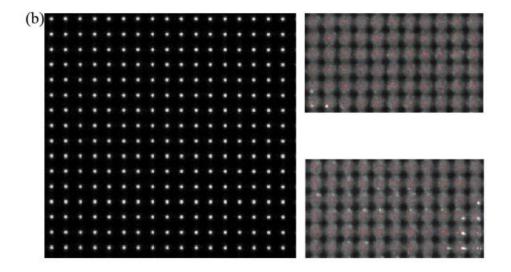
- (b) MLA cage system with 1:1 DSLR Camera
 - 7 hz sampling frequency
 - 9.6 µm depth resolution



Calibration



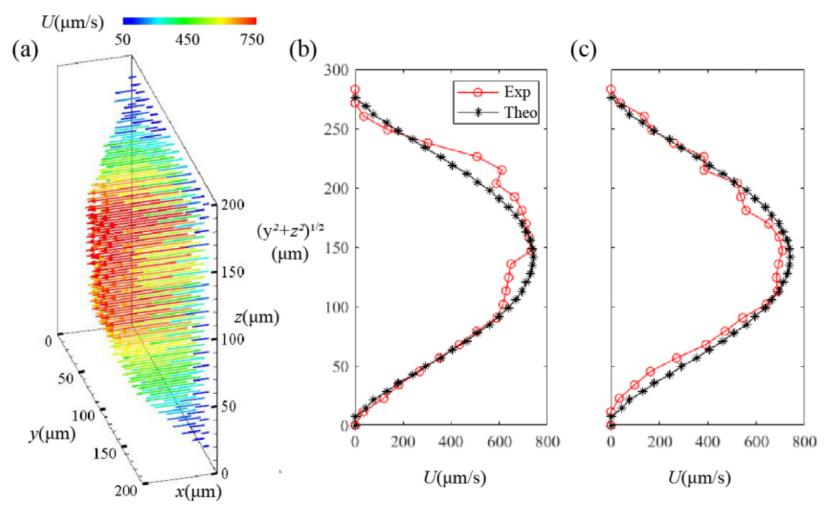
• Misalignment happens with uniform grid.



• Lenslet center detection via blob detection of calibration image with small condenser aperture



3D flow profile



(a) A view of the velocity distribution.

(b) Velocity profile along the y - z diagonal direction;

(c) the other diagonal.



Remarks

_		nstruction ar				IOI	sparse	parti	icie
	•	simulation nstruction al	•		•			inty	of
		designed a ormance of t	-	_	-				



flow.