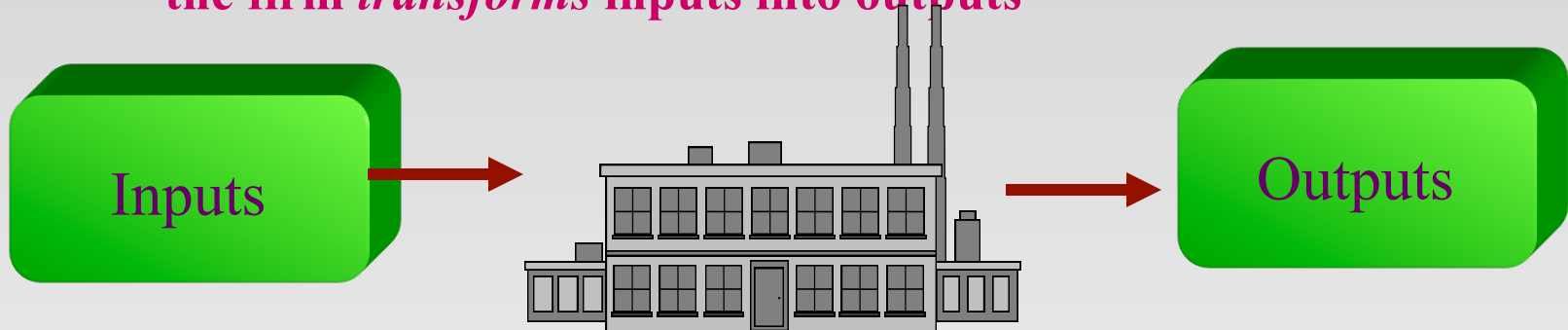


Technology and Cost

The Neoclassical View of the Firm

- Concentrate upon a neoclassical view of the firm
 - the firm *transforms* inputs into outputs



The Firm

- There is an alternative approach (Coase)
 - What happens *inside* firms?
 - How are firms structured? What determines size?
 - How are individuals organized/motivated?



The Single-Product Firm

- **Profit-maximizing firm must solve a related problem**
 - minimize the cost of producing a given level of output
 - combines two features of the firm
 - *production function*: how inputs are transformed into output

Assume that there are n inputs at levels x_1 for the first, x_2 for the second,..., x_n for the n th. The production function, assuming a single output, is written:

$$q = f(x_1, x_2, x_3, \dots, x_n)$$

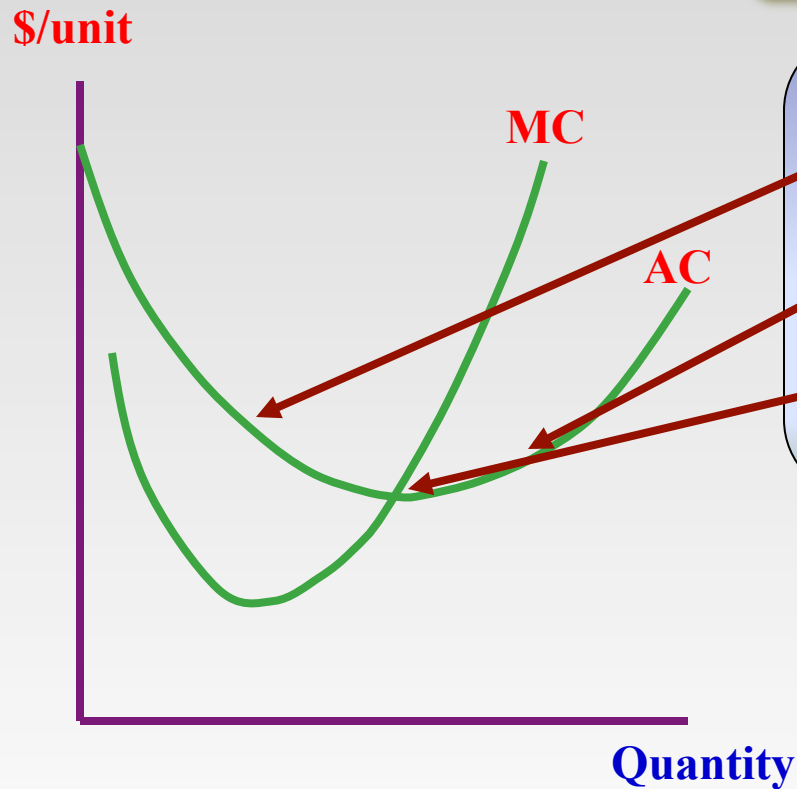
- *cost function*: relationship between output choice and production costs. Derived by finding input combination that minimizes cost
- Minimize $\sum_{i=1}^n w_i x_i$ subject to $f(x_1, x_2, \dots, x_n) = q_1$
 x_i

Cost Relationships

- This analysis has interesting implications
 - different input mix across
 - time: as capital becomes relatively cheaper
 - space: difference in factor costs across countries
- Analysis gives formal definition of the *cost function*
 - denoted $C(Q)$: total cost of producing output Q
 - average cost = $AC(Q) = C(Q)/Q$
 - marginal cost: cost of one more unit
 - formally: $MC(Q) = dC(Q)/d(Q)$
- Also consider sunk cost
 - incurred on entry independent of output
 - cannot be recovered on exit

Cost curves: an illustration

Typical average and marginal cost curves



Relationship between AC and MC

If $MC < AC$ then AC is falling

If $MC > AC$ then AC is rising

MC = AC at the minimum of the AC curve

minimizing AC

Cost and Output Decisions

- Firms maximizes profit where $MR = MC$ provided
 - output should be greater than zero
 - implies that price is greater than average variable cost
 - *shut-down decision*
- Enter if price is greater than average total cost
 - must expect to cover sunk costs of entry

marginal
revenue
= marginal cost
还有利润
空间存在的时候
才会 enter

Economies of scale

- **Definition:** average costs fall with an increase in output
- Represented by the *scale economy index*

$$S = \frac{AC(Q)}{MC(Q)}$$

- $S > 1$: economies of scale
- $S < 1$: diseconomies of scale
- S is the inverse of the elasticity of cost with respect to output

正在变好
正在变差

$$\eta_C = \frac{\frac{dC(Q)}{C(Q)}}{\frac{dQ}{Q}} = \frac{\frac{dC(Q)}{dQ}}{\frac{C(Q)}{Q}} = \frac{MC(Q)}{AC(Q)} = \frac{1}{S}$$

三

Economies of scale 2

- **Sources of economies of scale**
 - “the 60% rule”: capacity related to volume while cost is related to surface area
 - product specialization and the division of labor
 - “economies of mass reserves”: economize on inventory, maintenance, repair
 - indivisibilities

Indivisibilities, sunk costs and entry

- Indivisibilities make *scale of entry* an important strategic decision:
 - enter large with large-scale indivisibilities: heavy overhead
 - enter small with smaller-scale cheaper equipment: low overhead
- Some indivisible inputs can be redeployed 重新部署
 - aircraft
- Other indivisibilities are highly specialized with little value in other uses
 - market research expenditures
 - rail track between two destinations
- Latter are sunk costs: nonrecoverable if production stops
- Sunk costs affect market structure by affecting entry

Sunk Costs and Market Structure

- The greater are sunk costs the more concentrated is market structure
- **An example:**

Suppose that elasticity of demand $\eta = 1$

Then total expenditure $E = PQ$

If firms are identical then $Q = Nq_i$

Suppose that $LI = (P - c)/P = A/N^\alpha$

Lerner Index is
inversely related to
the number of firms

Suppose firms operate in only one period: then $(P - c)q_i = K$

As a result:
$$N^e = \left[\frac{AE}{K} \right]^{1/(1+\alpha)}$$

elasticity

Multi-Product Firms

- Many firms make multiple products
 - *Ford, General Motors, 3M etc.*
- What do we mean by costs and output in these cases?
- How do we define *average costs* for these firms?
 - *total cost for a two-product firm is $C(Q_1, Q_2)$*
 - *marginal cost for product 1 is $MC_1 = \partial C(Q_1, Q_2) / \partial Q_1$*
 - *but average cost cannot be defined fully generally*
 - *need a more restricted definition: ray average cost*

偏导.

Ray average cost

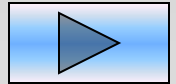
- Assume that a firm makes two products, 1 and 2 with the quantities Q_1 and Q_2 produced in a constant ratio of 2:1.
- Then total output Q can be defined implicitly from the equations $Q_1 = 2Q/3$ and $Q_2 = Q/3$
- More generally: assume that the two products are produced in the ratio λ_1/λ_2 (with $\lambda_1 + \lambda_2 = 1$).
- Then total output is defined implicitly from the equations $Q_1 = \lambda_1 Q$ and $Q_2 = \lambda_2 Q$
- Ray average cost is then defined as:

$$\text{RAC}(Q) = \frac{C(\lambda_1 Q, \lambda_2 Q)}{Q}$$

An example of ray average costs

- Assume that the cost function is:

$$C(Q_1, Q_2) = 10 + 25Q_1 + 30Q_2 - 3Q_1Q_2/2$$



- Marginal costs for each product are:

$$MC_1 = \frac{\partial C(Q_1, Q_2)}{\partial Q_1} = 25 - \frac{3Q_2}{2}$$

$$MC_2 = \frac{\partial C(Q_1, Q_2)}{\partial Q_2} = 30 - \frac{3Q_1}{2}$$

Ray Average Cost 2

- Ray average costs: assume $\lambda_1 = \lambda_2 = 0.5$

$$C(Q_1, Q_2) = 10 + 25Q_1 + 30Q_2 - 3Q_1Q_2/2$$

$$Q_1 = 0.5Q; Q_2 = 0.5Q$$

$$\text{RAC}(Q) = \frac{C(0.5Q, 0.5Q)}{Q}$$

$$= \frac{10 + 25Q/2 + 30Q/2 - 3Q^2/8}{Q} = \frac{10}{Q} + \frac{55}{2} - \frac{3Q}{8}$$

Ray Average Cost 3

Now assume $\lambda_1 = 0.75$; $\lambda_2 = 0.25$

$$\begin{aligned}\text{RAC}(Q) &= \frac{C(0.75Q, 0.25Q)}{Q} \\ &= \frac{10 + 75Q/4 + 30Q/4 - 9Q^2/32}{Q} \\ &= \frac{10}{Q} + \frac{105}{4} - \frac{9Q}{32}\end{aligned}$$

Economies of scale and multiple products

- Definition of economies of scale with a single product

$$S = \frac{AC(Q)}{MC(Q)} = \frac{C(Q)}{QMC(Q)}$$

- Definition of economies of scale with multiple products

$$S = \frac{C(Q_1, Q_2, \dots, Q_n)}{MC_1 Q_1 + MC_2 Q_2 + \dots + MC_n Q_n}$$

- This is by analogy to the single product case
 - relies on the implicit assumption that output proportions are *fixed*
 - so we are looking at *ray average costs* in using this definition

Ray Average Cost Example Once again

$$C(Q_1, Q_2) = 10 + 25Q_1 + 30Q_2 - 3Q_1Q_2/2$$

$$MC_1 = 25 - 3Q_2/2 ; MC_2 = 30 - 3Q_1/2$$

Substitute into the definition of S:

$$S = \frac{C(Q_1, Q_2, \dots, Q_n)}{MC_1Q_1 + MC_2Q_2 + \dots + MC_nQ_n}$$
$$= \frac{10 + 25Q_1 + 30Q_2 - 3Q_1Q_2/2}{25Q_1 - 3Q_1Q_2/2 + 30Q_2 - 3Q_1Q_2/2}$$

It should be obvious in this case that $S > 1$

This cost function exhibits *global* economies of scale

Economies of Scope

- **Formal definition**

$$S_C = \frac{C(Q_1, 0) + C(0, Q_2) - C(Q_1, Q_2)}{C(Q_1, Q_2)}$$

- The critical value in this case is $S_C = 0$
 - $S_C < 0$: no economies of scope; $S_C > 0$: economies of scope.
- Take the example:

$$S_C = \frac{10 + 25Q_1 + 10 + 30Q_2 - (10 + 25Q_1 + 30Q_2 - 3Q_1Q_2/2)}{10 + 25Q_1 + 30Q_2 - 3Q_1Q_2/2} > 0$$

economies
of scope

Economies of Scope 2

- Sources of economies of scope
- shared inputs
 - same equipment for various products
 - *shared advertising creating a brand name*
 - *marketing and R&D expenditures that are generic*
- cost complementarities
 - *producing one good reduces the cost of producing another*
 - *oil and natural gas*
 - *oil and benzene*
 - *computer software and computer support*
 - *retailing and product promotion*



Flexible Manufacturing

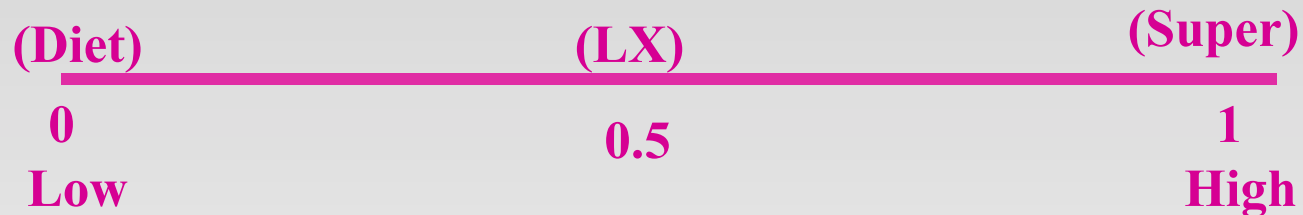
- Extreme version of economies of scope
- Changing the face of manufacturing
- “Production units capable of producing a range of discrete products with a minimum of manual intervention”
 - *Benetton*
 - *Custom Shoe*
 - *Levi's*
 - *Mitsubishi*
- Production units can be switched easily with little if any cost penalty
 - *requires close contact between design and manufacturing*

Flexible Manufacturing 2

- **Take a simple model based on a spatial analogue.**
 - There is some characteristic that distinguishes different varieties of a product
 - sweetness or sugar content
 - color
 - texture
 - This can be measured and represented as a line
 - Individual products can be located on this line in terms of the quantity of the characteristic that they possess
 - One product is chosen by the firm as its *base product*
 - All other products are variants on the base product

Flexible Manufacturing 3

- An illustration: soft drinks that vary in sugar content



Each product is located on the line in terms of the amount of the characteristic it has

This is the characteristics line

Flexible Manufacturing 4

(Diet)	(LX)	(Super)
0	0.5	1
Low		High

- Assume that the process is centered on LX as base product. A switching cost s is incurred in changing the process to either of the other products.

There are additional marginal costs of making Diet or Super - from adding or removing sugar. These are r per unit of “distance” between LX and the other product.

There are shared costs F : design, packaging, equipment.

Flexible Manufacturing 5

- In the absence of shared costs there would be specialized firms.
- Shared costs introduce *economies of scope*.

Total costs are: $C(z_j, q_j) = F + (m - 1)s + \sum_{j=1}^m [(c + r|z_j - z_1|)q_j]$

If production is 100 units of each product:

one product per firm with three firms $C_3 = 3F + 300c$

one firm with all three products $C_1 = F + 2s + 300c + 100r$

$$C_1 < C_3 \text{ if } 2s + 100r < 2F \Rightarrow F > 50r + s$$

This implies a constraint on set-up costs, switching costs and marginal costs for multi-product production to be preferred.

Determinants of Market Structure

- Economies of scale and scope affect market structure but *cannot be looked at in isolation*.
- They must be considered *relative to market size*.
- Should see concentration decline as market size increases
 - Entry to the medical profession is going to be more extensive in Chicago than in Oxford, Miss
 - Find more extensive range of financial service companies in Wall Street, New York than in Frankfurt

Network Externalities

- Market structure is also affected by the presence of *network externalities*
 - willingness to pay by a consumer increases as the number of current consumers increase
 - telephones, fax, Internet, Windows software
 - utility from consumption increases when there are more current consumers
- These markets are likely to contain a small number of firms
 - even if there are limited economies of scale and scope



The Role of Policy

- **Government can directly affect market structure**
 - by limiting entry
 - taxi medallions in Boston and New York
 - airline regulation
 - through the patent system
 - by protecting *competitors* e.g. through the Robinson-Patman Act

Empirical Application: Cost Minimization and Cost Function Estimates

Consider simple cost minimization problem:

- **Minimize:** $C = wL + rK$;
- **Subject to:** $Q = K^\alpha L^\beta$

From Production Constraint: $L = Q^{1/\beta} K^{\alpha/\beta}$

Substitution yields: $C = wQ^{1/\beta} K^{\alpha/\beta} + rK$

Minimizing for given Q with respect to K and then substituting into the cost equation yields:

$$C = \left\{ \left[\frac{\alpha}{\beta} \right]^{\beta/(\alpha+\beta)} + \left[\frac{\beta}{\alpha} \right]^{\alpha/(\alpha+\beta)} \right\} r^{\alpha/(\alpha+\beta)} w^{\beta/(\alpha+\beta)} Q^{1/(\alpha+\beta)}$$



Empirical Application: Cost Minimization and Cost Function Estimates 2

In logs, we have:

$$\ln C = \text{Constant} + \frac{\alpha}{\alpha+\beta} \ln r + \frac{\beta}{\alpha+\beta} \ln w + \frac{1}{\alpha+\beta} \ln Q$$

In general, we have:

$$\ln C = \text{Constant} + \delta_1 \ln r + \delta_2 \ln w + \delta_3 \ln Q$$

A more flexible specification is the translog form

$$\ln C = \text{Constant} + \delta_1 \ln r + \delta_2 \ln w + 0.5[\delta_{11}(\ln r)^2 + \delta_{12}(\ln w)(\ln r) + \delta_{21}(\ln w)(\ln r) + \delta_{22}(\ln w)^2] + \delta_3 \ln Q + \delta_{31}(\ln Q)(\ln r) + \delta_{32}(\ln Q)(\ln w) + 0.5\delta_{33}(\ln Q)^2$$

Empirical Application: Cost Minimization and Cost Function Estimates 3

- The translog function is more flexible because it does not restrict the underlying production technology to be Cobb-Douglas. Its general form is consistent with many other plausible technologies
- The scale economy index is now $S = 1 / \frac{\ln C}{\ln Q}$
 $= 1 / (\delta_3 + \delta_{33} \ln Q + \delta_{31} \ln r + \delta_{32} \ln w)$

So long as δ_{31} , δ_{32} , and δ_{33} do not all equal zero, S will depend on the level of output Q

ball ball you
投过

This is one of the many restrictions on the data that can be tested empirically with the translog functional form

Empirical Application: Cost Minimization and Cost Function Estimates 4

- A pioneering use of the translog approach was the study by Christensen and Greene (1976) on scale economies in electric power generation
 - They assume three inputs: Labor (paid w); capital (paid r); and Fuel (paid F). So, they have five explanatory or right-hand-side variables
 - a pure output term
 - an interaction term of output and r
 - an interaction term of output and w
 - an interaction term of output and F
 - a pure output squared term
 - Results shown on next slide

Empirical Application: Cost Minimization and Cost Function Estimates 5

- | Variable | Coefficient | t-statistic |
|------------------|-------------|-------------|
| $(\ln Q)$ | 0.587 | 20.87 |
| $(\ln Q)(\ln r)$ | -0.003 | -1.23 |
| $(\ln Q)(\ln w)$ | -0.018 | -8.25 |
| $(\ln Q)(\ln F)$ | 0.021 | 6.64 |
| $(\ln Q)^2$ | 0.049 | 12.94 |
- All the variables are statistically significant indicating among other things that the scale economies depend on the output level and disappear after some threshold is reached
- Christensen and Greene (1976) find that very few firms operate below this threshold

Illustration of ray average costs

